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ISSUE NO.63
NOVEMBER 1996

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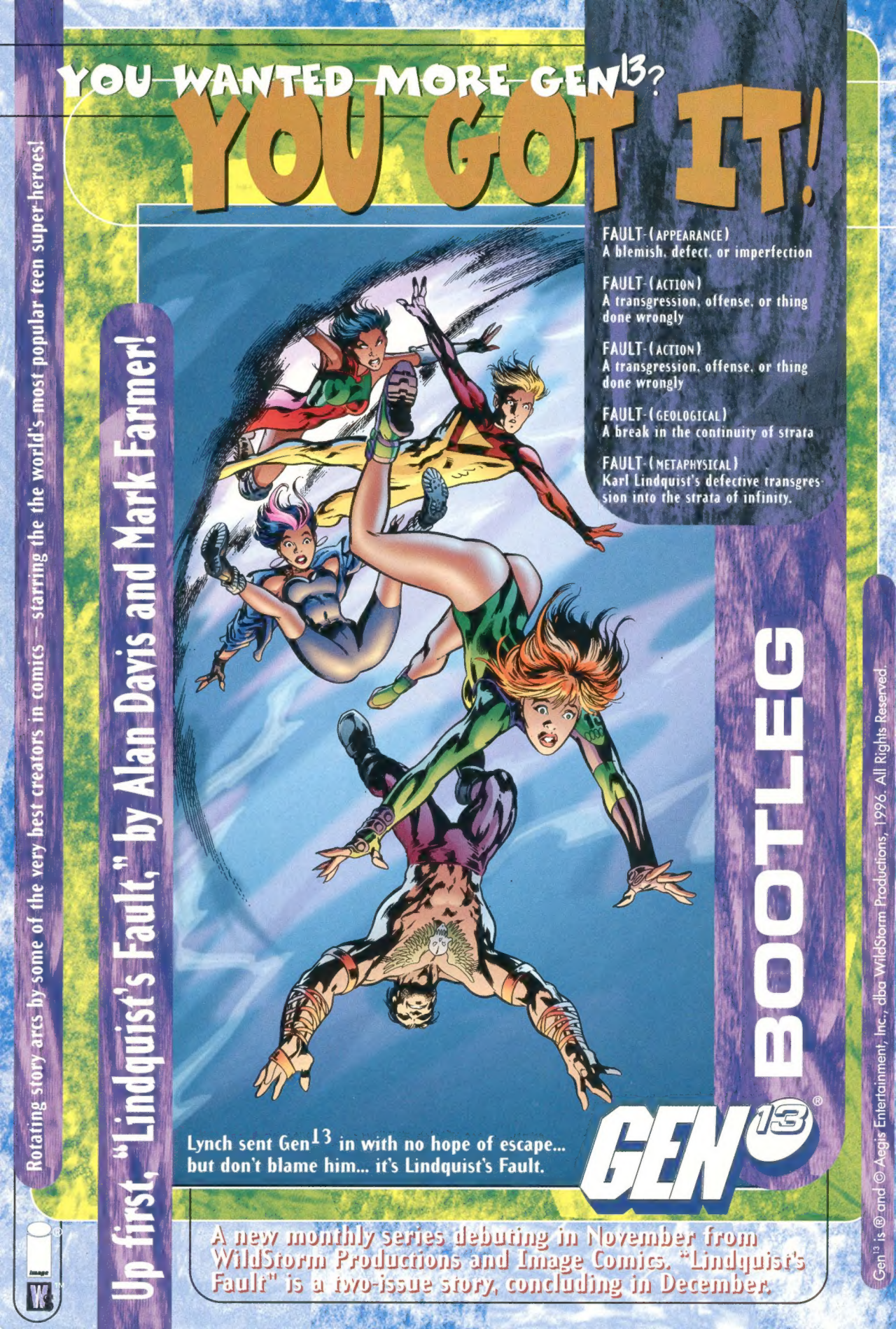
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A blemish, defect, or imperfection
FAULT-(ACTION)
A transgression, offense, or thing done wrongly
FAULT-(ACTION)
A transgression, offense, or thing done wrongly
FAULT-(GEOLOGICAL)
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A new monthly series debuting in November from WildStorm Productions and Image Comics. "Lindquist's Fault" is a two-issue story, concluding in December.
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"PRETTY, PRETTY, PRETTY PLEASE? I'LL BE YOUR BEST FRIEND IF YOU SAY YES."

## NO TRICKS, BUT PLENTY O' TREATS

This is going to be a very exciting month for comic books. Lots of new events are happening—the launch of "Heroes Reborn," the new toys (lots of 'em), the Hulk animated TV show and the return of the classic Peter Parker Spider-Man as seen in our die-cut chromium card in this issue.You'll see all the news in *Wizard* first as it unfolds.

Speaking of first, I was the first one, outside of Todd McFarlane and staff, to see the new "Spawn" movie costumes and to visit the set. I also got a chance to view some footage from the previous day's shooting (the opening scene) with the director, associate producer, Terry Fitzgerald and the tech wizard from ILM. This movie is gonna be great—we'll keep you updated along the way. John Leguizamo as the Violator is very cool.

This month in our Halloween issue of *Wizard*, we've got a special treat for you—a Witchblade cover by Mike Turner, who has done an awesome job. We also have an alternate cover with Superman and Lois kissing to celebrate their marriage. DC swore us to secrecy, so we couldn't tell anyone before, but here you have it with the complete rundown on the wedding of the century.

And what would our Halloween issue be without our annual Halloween Costume Contest? This year's entries are great. And let one of our expert entrants tell you how to make a costume. Also, read a great Q&A with Grant Morrison, telling you all about the new *JLA*.

You better send in for the *Manga Shi* #1/2—these babies are gonna fly off the shelf.

We also have a Toy Special coming out shortly. Make sure you pick it up—you'll have a great time with it. We laughed our way through the whole thing.

See ya,

Gareb S. Shamus

P.S. Get psyched for our *Wizard* Year-Ender!

P.P.S. With the Superman wedding happening, I thought it would be appropriate to follow in Supes' footsteps and ask, "Lisa, will you marry me?"

(She better say yes! I'll let you know next month.)

**ABC MEMBERSHIP HAS BEEN APPLIED FOR**


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**Stuff you don't ever read...**

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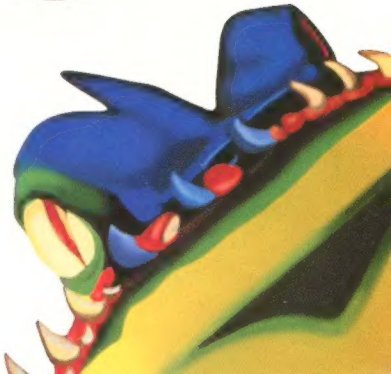
PREPARE TO FLY.

*[ and soar and spin and climb and dive and look way, way down on everything else ]*

IS HERE.



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# MAGIC WORDS

## You *Can* Handle the Truth!

**The mail continues to roll in on the most popular feature we've run in many, many months: "You Can't Handle the Truth!"—the unresolved X-Men plots article that ran in *Wizard* #58. We've received an avalanche of mail on it, the likes of which we haven't seen since (ahem!) the first "When Titans Tussle" article back in *Wizard* #39. Most common letter? Looks like the general consensus is that Adam X-Treme is the mystery third Summers brother.**

**Another thing I'm seeing a lot of lately is a call to oust Todd McFarlane himself from our "Top 10 Hottest Artists" list due to the fact that he has no regular art assignment these days. However, our statistically determined survey tells us that he's *still* king o' the heap, regardless. Any thoughts? Lemme know.**

**Dear Ol' Mighty Wizard,**
Whatever happened to the "Fantastic Four" movie? It never hit the theaters or even my VCR. What's going on here?

**Jason Burris**
**Lamar, MO**

***The movie was so incredibly, horribly bad that it got shelved. It was never released anywhere. By the way and just so you know—comic movies are made to break your heart. You always want them, you always wait in breathless anticipation for them and they always suck.***

**Dear Jim McLauchlin,**
I was astonished by Alex Ross and his artistic accomplishments on *Kingdom Come*. I think it is his best work since *Marvels*. I'd like to know what kind of paper, paints and brushes Alex uses to be able to render in his unique style.

**Neeraj Patel**
**LaSalle, Quebec, Canada**

***Mr. Ross uses a series 7 red sable Windsor & Newton brush, which he says "most inkers use. It's held in extremely high regard among artists as being quality equipment." He uses gouache paints, which are an opaque watercolor type of paint. The paper he uses is Strathmore Bristol, series 500 regular finish 4-ply. He uses an Iwata airbrush with Badger air opaque paints for his airbrush work. Alex says he uses these specific materials because "that's what was passed on to me by Mark Chiarello. I learned a lot about painting and painting materials from him." Chiarello is a senior editor at DC Comics, and also a frequent freelancer with credits including projects as varied as DC Villains trading cards and Terminal City covers.***

**Dear Magic Words,**
We all know that Reed Richards, Mr. Fantastic, can stretch. But how can his clothes stretch along with him? And while we're at it, how can The Invisible Woman's clothes become invisible?

And where does Professor Xavier get the money to buy the X-mansion, the Blackbird, the Danger Room and Cerebro? Does he make the X-Men get part-time jobs?

**Brian Danganan**
**San Leandro, CA**

***The FF's clothing is made from a wonderful Reed Richards invention called "unstable molecules." In the Marvel Uni-***

THESE LETTERS ARE GUARANTEED HAND-PICKED FOR FRESHNESS

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*verse, unstable molecules can do pretty much anything they're designed to, including stretch, turn invisible or not burn up when The Human Torch yells "Flame on!" Personally, I always wondered why Richards never made a tear-proof unstable molecule costume for his friend and ally, Spider-Man. The poor guy went through a lot of union suits.*

*Professor X is independently wealthy, although the source of his wealth has never been disclosed. So chances are, you'll never have to see Jubilee waiting tables or Cyclops shaking it as a Chippendales dancer.*

**Dear Wizard,**

"Only Bucky stays dead" used to be Rule #1 in comic books. But now that Bucky is coming back in the "Heroes Reborn" thing, does that mean that the world is coming to an end?

**Charlie D'Amico**
**Pensacola, FL**
**X Mimic CR@aol.com**

*Nah. It's a new and decidedly more female Bucky that will be appearing in the new Captain America, so all is still right with the world. The polar ice caps will not melt, we will not be set upon by plagues of locusts and the Earth will not crash into the sun. At least to the best of my knowledge.*

*All I know is when the world finally does end, I want good seats.*

**Dear Wizard People,**

What are the different colors of Kryptonite? What does each one do to Superman? Are other Superbeings (Supergirl, Krypto, etc.) affected by it?

**Chris Parker**
**Valley Mills, TX**

*Sit down. This is going to take a while. Kryptonite has come in the following 11 varieties:*

*Green, which can kill super-powered Kryptonians.*

*Red, which is the wild card and has a random effect on Kryptonians. (Like turning Supey into an eggplant.)*

*Gold, which permanently removes Kryptonian super-powers.*

*White, which kills all plant life. (Better than Ortho Weed-B-Gon and at a fraction of the price!)*

*Blue, which kills Bizarro life.*

*Silver, which is the cubic zirconia of Kryptonite. It turned out to be a hoax.*

*Jewel, which amplifies the mental powers of Phantom Zone prisoners. (Boy, that's useful. I'll take a six-pack.)*

*Bizarro Red, which affects normal humans as red Kryptonite affects Kryptonians. See "Red."*

*X-Kryptonite, which gives humans super-powers.*

*Magno-Kryptonite, which magnetically attracts anything from Krypton. And...*

*...Anti-Kryptonite, which affects non-super-powered Kryptonians as green Kryptonite affects super-powered Kryptonians.*

*As for other Super-fill-in-the-blanks, Supergirl, Krypto the Super-Dog and Beppo the Super-Monkey are Kryptonian, so they would be affected just like Superman would. Streaky the Super-Cat and Comet the Super-Horse are not Kryptonian, so you can treat them as "human" for effects.*

*Now that all that is said and done, disregard it all. Those are the "old" Kryptonite varieties. As of DC's 1986 The Man of Steel rewrite, the only Kryptonite in the DC Universe is green. The above list is for old time's sake only.*

*Oh, yeah—A special thanks goes out to DC's own Bizarro No. 1, Scott Nybakken, and his crack research team of evil monkeys for their help in compiling the list.*

**Hi, Comic Geeks,**

How did they come up with the size of comic books?

**David Bohlander**
**Great Falls, MT**
**DBohlander@aol.com**

*Good question. As near as we can tell,*

# THE BUNNY AWARD

Paul Schrodi

Jim takes one of his favorite letters of the month and spotlights it here. There's no logic attached to this, nor is there a prize.

**Dear Wizard,**

This is a list of things I hate: Everything on MTV except the music videos, stupid comic fans who have no life, people who think that the X-Men is "fantasy" (try Stephen King's *Dark Tower* saga if you want real fantasy), turning Venom into a good guy, Trekkies and the Iron Man vs. X-Men debate. Oh, yeah—and that "Champagne Supernova" song.

**Matt Muchowski**
**Gurnee, IL**
**PMUCHO@aol.com**

*Y'know, we did something kind of like this at my old job. Everyone would post Lists of Love on one wall and we'd post our Lists of Hate on the opposite wall. Every year on January 1, we'd tear down the old lists and put new ones up. It was a nice way to get some anger out in a socially acceptable way, and we all got a good laugh at the same time.*

*Personally, I hate everything on MTV including music videos, but I love stupid comic fans who have no life. They keep me in business. And yes, "Champagne Supernova" sucks serious sour frog-ass. If I hear one more person compare Oasis to The Beatles, I'm gonna hit them in the mouth with a hockey stick.*

*So, any Lists of Love out there?*

*when the first comics boom hit in the late 1930s, comics had stabilized at a 7 1/2-by-10 1/4 inch size after having erratic sizes in previous years. World War II and paper shortages cut down the dimension of comics to a narrower 6 7/8-by-10 1/4 by the mid-1940s.*

*As time went by, another eighth of an inch or two has been shaved off periodically, to the point where today's standard comics measure at a uniform 6 5/8-by-10 1/4 inches.*

*Note that the height of comics (10 1/4 inches) has remained constant. Only the width has changed. Why? Well, the rolls of paper fed into printing presses are still the same. The width has been cut down so that publishers can yield more pages from a sheet. Comics have become narrower strictly for economic reasons.*

**Dear Wizard People,**

In *Wizard* #59, Mark Wilson wrote in and asked you to make fun of him. You refused. I, however, am prepared to fulfill his wish and make fun of him. So here it goes, Mark: You are ugly, stupid and nobody likes you. You are also very weird if you want to be made fun of.

**James Casby**
**Worchester, MA**

***Thanks for stepping up to the plate, James. I've been on the heckling disabled list for the past 60 days, but I'm now back in action and ready to roll.***

**Dear Jim,**

I've been sitting here thinking about my latest failed relationship, looking through all the old letters she'd sent me (Yes, I kept them all), and I got to thinking: Which is better, comics or girls?

This may seem like an absurd question, but think about it: Sure, comics don't tell you they love you, but they're always there for you and they never break your heart and leave you a broken hollow shell of the man you once were.

So which is it?

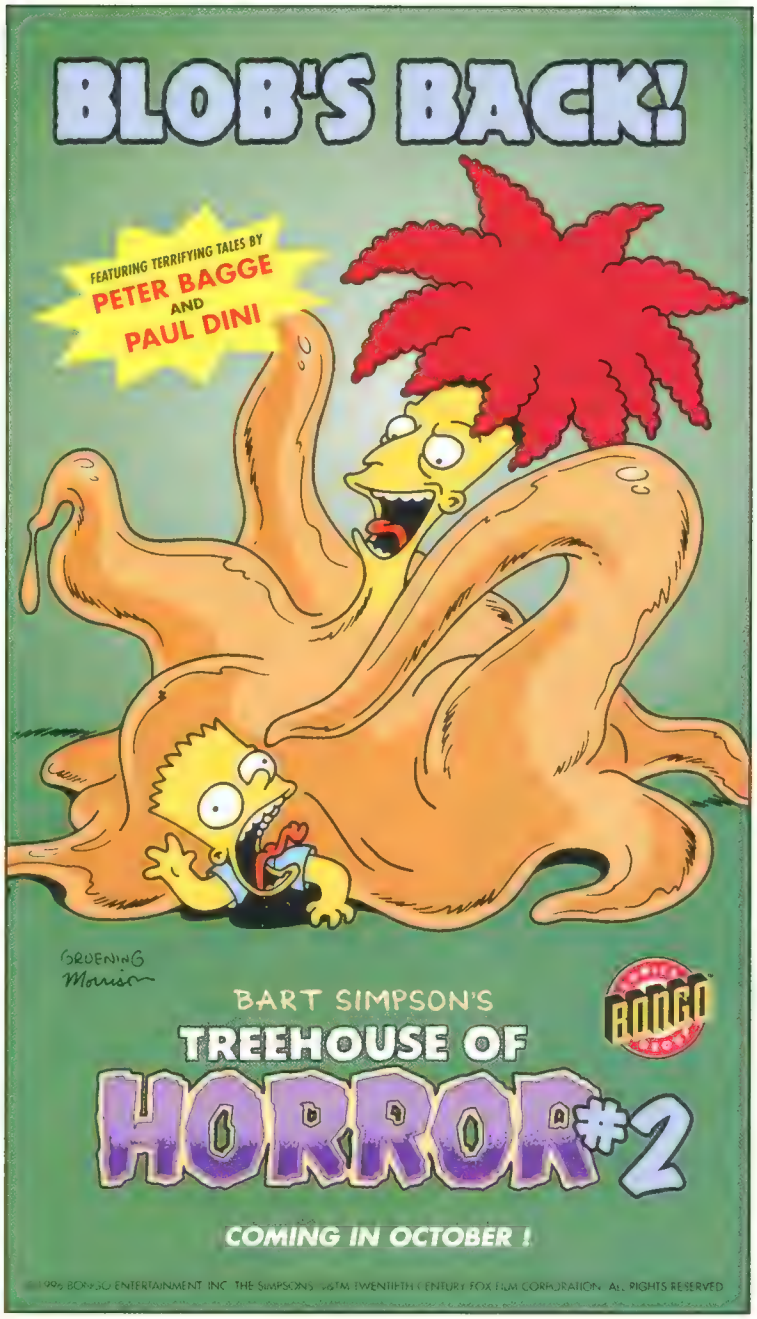
**Dave Amiott**
**Painesville, OH**

***Girls.***

***Just in case you didn't get that, allow me to reiterate: Girls.***

***Now once more, with feeling, just to drive the point home: GIRLS!***

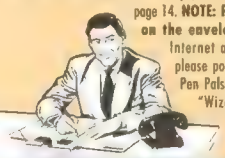
***True, comics may never dump you for a better-looking geek, but girls are much better for companionship, conversation, beating at ping-pong, tongue-kissing, friendship and just having someone to rely on. To say noth-***



## Hey! It's Pen Pals

Meet your fellow comic fans! Send your name, address, age, gender and three favorite titles to Pen Pals, c/o the Magic Words address on page 14. **NOTE: Please write your age on the envelope.** If you want your Internet address listed instead, please post your info in the new Pen Pals message board on our "Wizard World" forum on America Online. Hey, make a friend!



**P E N P A L S**

**Paul Pownall**
Age: 15 Sex: Male
HC 78, Box 21 A
Shanks, WV 26761
Likes: all *Star Wars* titles, Spider-titles, X-titles

**David Morrisey**
Age: 17 Sex: Male
308 S. Highland St.
Arlington, VA 22204
Likes: *Cyberforce*, *Gen*[13], all Image titles

**Kevin Utley**
Age: 23 Sex: Male
P.O. Box 613
Leighton, AL 35646
Likes: *Superman*, *Pitt*, Bat-titles

**Seth "Frank" Fried**
Age: 12 Sex: Male
7179 Kenilworth
Lambertville, MI 48144
Likes: *Spawn*, *Venom*, *Ren & Stimpy*

**Dillon Chaffey**
Age: 14 Sex: Male
RR #1 North Sydney
Nova Scotia, Canada B2A 3L7
Likes: *Grendel*, *Sandman*, *The Maxx*

**Rose DiPaolo**
Age: 14 Sex: Female
Box 134
Dumont, CO 80436
Likes: *Shi*, *Ghost*, *Gen*[13]

**Kelly Fitzgerald**
Age: 13 Sex: Male
5848 Hollywood P.K. C.T. S.E.
Lacey, WA 98513
Likes: All X-titles, *Gen*[13], *Bone*

***ing of the fact that they can keep you warm at night.***

***It really shouldn't even be a question. Get with the program there, pal.***

**Dear Wizard,**

When someone says "Mind your P's & Q's," what are the P's and the Q's?

**Scott Gullicks**
**Duluth, MN**

***The "P's" are pints and the "Q's" are quarts. Way back in ye olden days, when you'd walk into a bar, you'd write your name on a chalkboard. Every time you'd order a pint, a server would put a tally mark by your name in a column with a header that said "P." Similarly, if you ordered a quart, a mark would go next to your name in the "Q" column. At the end of your drinking binge, you'd count up the marks and pay your bill based on how many P's and Q's you had. When someone tells you to "mind your P's & Q's," it's a dual warning: Make sure you don't spend too much, and make sure you don't drink too much. It's good advice.***

**Dear Mr. McLauchlin,**

Who would you rather be, Pocahontas or the Hunchback of Notre Dame?

**Andrew McCash**
**Burr Ridge, IL**

***I'd much rather be Pocahontas, 'cause then I'd have that great hairdo and Neil Young would have written a song about me.***

**Dear Wizard,**

I've been a reader of your entertaining magazine for years and I have two questions for you.

1) Who created the Silver Sable character?

2) Do you know why Marvel canceled *Web of Spider-Man?*

**Chris Dunn**
**Oceanside, CA**

***Heck, I've been writing for this magazine for years and I have a two answers for you.***

***1) Who cares?***

***2) They canceled Web to make room for the new Sensational Spider-Man, which launched in November, 1995.***

**Dear Mr. McLauchlin,**

Is there a book that teaches you how to draw Japanese comics?

**Angelo Vilar**
**Glendale, CA**
**EDISONVLR@aol.com**

***Yeah, but it's in Japanese, so you probably couldn't read it anyway.***

**Jim,**

While reading the letters column in *Wizard* #60, a strange thought crept into my cranium. The thought inquired of me: Am I a fanboy?

Now of course, for ego's sake, I said to myself, quite quietly so as not to attract attention, "Bah! Truly I am not! I have a girlfriend, I dislike Spawn, and I only wear that Gambit T-shirt to bed now! Cease these silly inquiries at once, creeping thought!"

But then I looked at my selection of books from the past month. *Uncanny X-Men. Gen[13]. Wizard?!?* Are these the choices of a non-fanboy? Sure, I cherish *Bone, Sin City, Milk and Cheese, Madman* and *Starman,* but I usually wait for a trade paperback to come out so I can enjoy these books to the maximum extent possible. And my memorization skills on certain dialogue lines is a little too keen. I can remember the dialogue between Captain America and Diamondback from *Cap* #382, for God's sake! What I am trying to say is that my line between fanboy and lover of sequential art is blurred to a point of indistinguishability (if that is indeed a word).

What I propose is an article or perhaps a chart explaining the major differences between these two sects. Perhaps a "You Might Be a Fanboy If..." kind of thing. It might be a good idea to satisfy those among us who would like to say "I'm not a geek!" but fear that they may, in fact, just be in a deep state of denial.

**Jeff Holland**
**Treyholl@aol.com**

***If you refer to yourself as a "lover of sequential art," you are a geek. If you can remember dialogue between Captain America and Diamondback from Cap #382, you are an incurable fanboy. Please check your semblance-of-a-life at the door and report immediately to the nearest Betty Ford Clinic for treatment.***

***But I will tell you one thing—waiting to buy trade paperback collections of your favorites is a good idea. That way, you can save money and buy more comics. I do the same thing myself. But it's not as if I'm a fanboy, though. Honest. Really. I'm not. Really.***

**Dear Wizard,**

I seem to remember Superman having a huge key to his Fortress of Solitude. But where does he keep such a huge key? In his pants?

**John Patterson**
**Dover, NH**
**COCKDOG@aol.com**

***No, it's not in his pants. He's just happy to see you.***

***Actually, he kept it sitting out in the open on top of a mountain near the Fortress. The thing was so darned big and so darned heavy that Supes figured that only he could pick it up anyway, so there was no need to secure the key.***

## PENPALS

**Wanda Brunson**
Age: 20 Sex: Female
311 TRS Box #1557
Presidio of Monterey, CA 93944
Likes: X-titles, *Gen[13]*, *Lady Death*

**John Cook**
Age: 23 Sex: Male
P.O. Box 1032
Newport, OR 97365
Likes: *X-Men*, *Gen[13]*, *Spawn*

**David L. Radley**
Age: 14 Sex: Male
177 Jubilee St.
Stepney, London, England E1 3AT
Likes: *Impulse*, *Green Lantern*, *Gen[13]*

**Laurie Hiatt**
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Cove, OR 97824
Likes: manga, most anime, *Robotech*

**Patrick Tully**
Age: 14 Sex: Male
scktully@sonnet.com
Likes: all X-titles, *Impulse*, *Green Goblin*

**Kevin Burza**
Age: 14 Sex: Male
PSU RED 95@aol.com
Likes: all X-titles, *Spider-Man*, *Wolverine*

**Sam Williams**
Age: 21 Sex: Male
docgorpon@aol.com
Likes: *Hate*, *Madman*, *Sin City*

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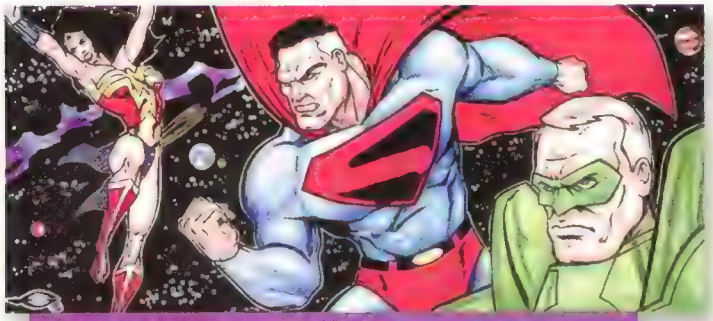
# LETTER ART

Fans who got their letter art printed this month will each receive a Bronze *Fantastic Four* #1 Mint-Card, a copy of this issue of *Wizard* signed by the entire *Wizard* creative staff, and a funky *Wizard* cap! The creator of the best envelope wins the issue and cap, plus a Silver *Fantastic Four* #1 Mint-Card! (Thanks for the loot, Highland Mint!) Artists: Please include a clearly printed return address on the *back* of your envelope.

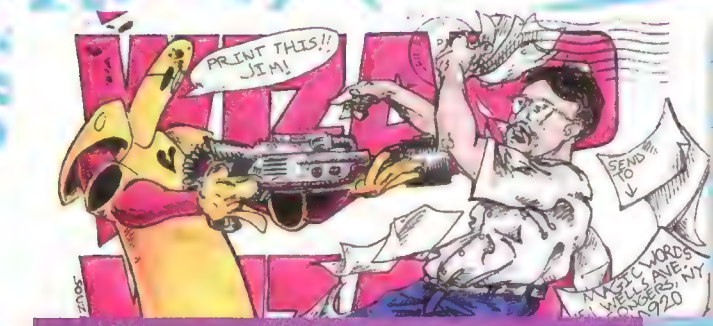
envelope of the month

BEAUTY & THE BEASTS Bob Cook



KINGDOM COME Gary Lister

ROGUE & GAMBIT VS. EVERYONE Greg Bailey




SOUD VS. JIM Jared Soum

more letters from beyond the grave

THE PRIZE

**Dear Wizard,**

What other things does *Wizard* have their hands into?

**Derrick Samuels**
**Midway, TX**

***Our plans for world domination continue, albeit rather slowly. All we have our hands in these days is cookie dough. It's mighty tasty, though.***

**Dear Wizard,**

Okay, now that we know there will be an X-Men/"Star Trek" team-up, what other Marvel/"Trek" team-ups can we look towards in the future? Perhaps Galactus vs. Q? Wolverine vs. Worf? Nightcrawler vs. the transporter room to see who can teleport the fastest? Banshee vs. Scotty in a Scotch-drinking contest? Picard vs. Xavier in a battle of the shiny heads?

This whole Marvel/Paramount deal has opened a big can of worms.

**Eric F. Roman**
**Midwest City, OK**
**EFROMAN@aol.com**

***You darned tootin' it has. For the record, my picks in your battles are as follows: Q, Wolverine, Nightcrawler, Scotty and Xavier.***

**Dear Wizard,**

Are you going to keep Wolverine the way he is now or are you going to change him back?

**Greg Dennis**
**Maple, WI**

***Ah, I think I'll keep him the way he is for a while.***

***However, there is an imperative need for me to preserve my sanity. So I'm outta here for the month. Until issue #64, I remain...***

***—Jim McLauchlin***

***If he only had the power, Jim McLauchlin would destroy all morning-drive radio.***

**ATTENTION, JASON R. PORTER!**

You met our own Gareb Shamus at the San Diego Con and asked to be a Pen Pal, but we need your full address and three favorite titles! Please send the info to Pen Pals at the address below—thanks!

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# SPIDER-MAN
## Tangles with Gen[13]

*Captain Gouda invades Earth, plans to conquer and subjugate mankind. "My constipation gun cannot be defeated! Prepare for supreme colon blockage!" raved binding madman.*

*Concrete deflowers Scrappy Doo, puppy with a heart of gold. "That poor little doggie never stood a chance! That brick guy was like an unmerciful deflowering machine!" choked scarred-for-life bystander.*

*Sales at local comic con hit all-time high. "I'll take these two," said Zimbu the giggly Martian. "But those Tekno comics ain't part o' the deal."*

**Spidey** will be hanging with Image's superpowered, teen-team **Gen[13]** this November.

**Marvel**'s wall-crawler and **WildStorm**'s teen sensation will be crossing over in a 48-page one-shot written by **Peter David** (*Incredible Hulk, Supergirl*) and penciled by **Stuart Immonen** (*Adventures of Superman*).

"I thought I'd do a solid, straight-forward adventure yarn," said David. "The general theme of the story is 'Who do you trust?' "

*Spider-Man/Gen[13]* will jump directly into the action with a disoriented Spider-Man waking up to find himself targeted for assassination by a villain named Glider. Gen[13] will then enter the picture to save Spidey...and that's just the beginning. Throughout the story, both Spider-Man and Gen[13] will be wondering just how Spidey was thrust into the middle of this predicament, but more importantly, can they trust each other?

"There is dissent within Gen[13] as to whether this is a set-up, whether they can trust Spider-Man," said David. "Or whether this is all part of some scheme."

Both David and Immonen decided to take on the crossover based on the fact that both Gen[13] and Spider-Man are fun characters to work with. "I think they're all honest characters, not the angry superheroes that unfortunately pervade most of the industry, and that's really refreshing," said Immonen. "Gen[13] embody the same kind of values that Spider-Man did and still does. They're out there having fun."

The crossover was sparked from the new relationship between Marvel Comics and both WildStorm Studios and **Extreme Studios**. Earlier in the year, stemming from the "**Heroes Reborn**" alliance, Marvel and WildStorm had agreed upon a set number of character crossovers in 1996 and even more in 1997. ***Spider-Man/Backlash*** and ***Deathblow/Wolverine*** are two additional crossovers slated to be published in 1996.

"Spidey/Gen[13] is one of the most obvious [crossovers], in that Spidey is probably Marvel's flagship character right now and *Gen[13]* is WildStorm's best-selling team book," said **Tom Brevoort**, Marvel editor of the one-shot. "They are both characters that are fairly young, quick-witted and the styles of both series seem to mix together real well."

The crossover will not spend any time attempting to justify the merging of the Marvel and WildStorm Universes. *Spider-Man/Gen[13]* avoids the continuity issue and simply accepts the premise that all the characters exist in the same reality for the duration of the book. "We're assuming they have heard of each other, but have just never ran into each other before," said Brevoort. "In a basic sense, it's a story where you go in and simply have a good time. It's a light-hearted 48-page wild and fun romp!"

■ *Matthew Senreich (with additional reporting by Patrick O'Neill)*

**ahead**

LIEFELD LEAVES IMAGE!

SHI/DAREDEVIL CROSSOVER!

PETER DAVID ON 'SUPERGIRL'!

AND COMPANY UPDATES!

# Tucci Realizes Dream Project with Daredevil Crossover

**Billy Tucci** gets to realize a lifelong dream with the **Shi/Daredevil** crossover coming this December.

Tucci—who used Daredevil penciling samples in his attempt to break into the comic book industry four years ago—will get a chance to draw the Man without Fear in a two-part crossover. "This is something that makes my career complete—to be able to work with my favorite character of all time, Daredevil...and then Shi," said Tucci. "Both characters I hold really close to my heart."

The story will both fit into Daredevil continuity and have drastic effects upon the Shi Universe. The first arc of the crossover, *Daredevil/Shi: Blind Faith*, will be published by Marvel Comics. *Shi/Daredevil: Honor Thy Mother* will be put out by Crusade two weeks later. "The two characters are just so alike, and were made to cross over," said Tucci. "Both are characters who are realistic—no superpowers—and are always searching for who they are."

Stemming directly from the events of *Shi #12*, *Daredevil/Shi* will continue to follow the trial of Detective Pete DeNyse, the romantic interest of **Ana Ishikawa** (a.k.a. Shi). **Matt Murdock** will actually be working against Pete in the courtroom.

Written by **Tom Sniegoski** and **Chris Golden**, with Jamal Igle on pencils, Marvel's *Blind Faith* is also placed within the current story arc of the ongoing *Daredevil* series, featuring characters such as **Razor Sharp**. "Bill Tucci allowed us to do something extraordinary in comparison to other crossovers," said Golden. "He's letting us write an essential part of Shi continuity."

The Crusade edition features the artwork of Bill Tucci and is written by Tucci along with **Peter Gutierrez**. A key aspect of the crossover will focus on the return of **The Hand** (from the old Daredevil stories) to lure Shi into their ranks. She's filled with doubt as The Hand zeroes in on her, setting the stage for Daredevil to enter. "Daredevil's the savior of the lost souls of New York City," said Tucci. "Ana just happens to be one of those lost souls."

The ramifications from the crossover will have some long-lasting effects in the Shi Universe. "Pete will go through some serious changes at the end of this," added Tucci. "So basically, the stuff in this crossover will leave the Shi story shaken up a bit." ■ *Matthew Senreich*

# Loeb Ends Reign on *Cable, X-Force*

**Jeph Loeb** is leaving the X-family.

Loeb will end his three-year reign on both ***Cable*** and ***X-Force*** with the November issues of both titles. *Cable #38* and *X-Force #61* will officially conclude his monthly writing assignments on the books. Loeb departs to pursue two new year-long projects, DC's ***Batman: The Long Halloween*** and Marvel's ***Captain America***.

"What I've basically done is gone from four monthly books to two monthly books which is good," said Loeb. "I originally had two monthly books, so I'm staying consistent."

Citing a desire to explore new challenges and possibilities in the comic book medium, Loeb leaves the X-offices on good terms. He described his tenure on *Cable* and *X-Force* as being fulfilling and expressed sadness over his decision to depart.

" I really just feel that I have told the best stories I could tell on *Cable* and *X-Force* for right now," he said.

"Jeph wanted to do other things," said Marvel Editor-in-Chief **Bob Harras**. "It was his decision to leave, and we'll miss him on both *Cable* and *X-Force*."

Loeb now focuses his energy on the "Heroes Reborn" *Captain America* (first issue set to ship in September) and *Batman: The Long Halloween* (scheduled to hit stands in October). "I think the majority of my leaving has to do with these Cap and Batman projects," said Loeb. "I just realized that there's a lot of stuff going on out there that goes beyond what was the greatest gig in the world."

Does Loeb hope to one day return to *Cable* or *X-Force*? "I'm a big believer in doing something well, then going away for a while...and that doesn't mean I'm not going to return to these characters, so we'll have to see." said Loeb.

"My father always believed in leaving the party while it was roaring and not being the last one out the door," said Loeb. "And that's what I'm doing." ■ *Matthew Senreich*

# BUZZ BOX

## The inside scoop on the comic industry

• Some of **Marvel**'s top creators will be changing titles. Marvel has confirmed that **Andy Kubert** will move to ***Ka-Zar*** in 1997, while rumor has it that **Carlos Pacheco** will be placed on ***X-Men*** and **Adam Kubert** will leave his ***Wolverine*** post to do ***Incredible Hulk***.

• Speaking of the **Hulk**, insiders at **Marvel** say he'll be a major player at the end of the first 12-month run of "**Heroes Reborn**."

• Is **Top Cow Comics** in **Marvel**'s future? There has been much speculation that there will be an arrangement between the two, with Top Cow becoming more of an art studio, while Marvel will retain editorial control. No word from the companies involved.

• The only place you'll see swastikas in **Rob Liefeld**'s ***Captain America*** will be on the inside pages. An edict from **Marvel** forbade the use of the symbols on any covers or trading cards.

• **Shi**, **Ash** and **Grifter** duking it out in one CCG? Maybe, as rumors swirl about **Fleer** producing a game called *CrossOverPower*, an expansion set to *Marvel OverPower*, speculated to include characters from **Event Comics**, **Crusade**, **High Impact** and **WildStorm**.

# New Spawn Title Slated for October

October spawns a new Spawn mini-series!

**Todd McFarlane Productions** will release a new three-issue fully painted Spawn mini-series entitled ***Spawn the Impaler***. Written by **Mike Grell** and painted by **Rob Prior**, the 96-page story will give a new spin on the Vlad Tepes mythos (Dracula).

"Instead of it being 'What if Vlad Tepes was actually a vampire,' it's 'What if he were a Spawn?' " said Prior. "A simple twist of perspective."

Similar to ***Curse of the Spawn***, the mini-series will focus on the premise that Spawns have existed throughout time. In fact, the story will span several centuries, with its roots being both in the distant past and in the near future.

"At first, Todd and I thought a story I wrote would fit into *Curse of the Spawn*," said Grell. "But as it developed, Todd and I realized it was a great opportunity to do something he's never done before…a fully painted Spawn book."

*Spawn the Impaler* will feature Prior's fully painted artwork which can be seen on many Lucasfilm projects such as the new *Star Wars: Shadows of the Empire* poster. Similar to **Alex Ross**, Prior does photo realistic painting. "I guess you can say this series is a cross between some photo realism [like *Kingdom Come*] and some personal stylized stuff," said Prior. "But due to time restraints, the whole book can't be photo real."

According to Grell, **Al Simmons** will make a brief cameo appearance in the series. "Since it begins at a time before the contemporary series and goes beyond it, I'll touch on Al Simmons in a historical manner, allowing him to make an interesting sort of cameo," said Grell.

The mini-series, as with all *Spawn* titles, promises to be dark and compelling. "I don't know if it's necessarily a darker story than any of the Al Simmons stories," said Grell. "But don't look for a happy ending." ■ *Matthew Senreich*

# WildStorm Editor Samples 'The Real World'

Who says comic books aren't part of the real world?

**Sarah Becker**, an editor at **WildStorm Productions**, can be seen every Wednesday night at 10 p.m. on **MTV**'s "**Real World V**" in Miami. "They'll probably portray me as a goofy 12-year-old that all she cares about is her toys and comic books," Becker said. "Not annoying, but just in my own little world. And that's awesome. It's the best way to be."

With **Jim Lee**'s permission, Becker took an extended leave of absence from WildStorm to be a part of the "Real World" cast. "It was almost like summer camp. You leave with what you put into it," Becker said. "For me personally, it was like a five-month vacation and now I'm back to work."

One of seven strangers picked to live in a house and have her life video taped, Becker is placing the comic book industry into the mainstream culture spotlight. The first episode featured a few shots of the WildStorm offices and a raging comic book party at Becker's San Diego home, where comic book professionals graced the background. Ironically, Becker and four housemates—including **Gen$^{13}$** artist **J. Scott Campbell**—got evicted because of the party. As a result, Sarah and her four WildStorm housemates (whom MTV overlooked), were left homeless.

"I don't know if comic books will be played up a lot, but comics definitely deserve some serious props," said Becker. "Maybe people'll like some of the drawings they see. I actually hung up my room like my office with comic stuff." In addition, Becker intentionally pushed comic books on her housemates. "I introduced Joe [a roommate from Brooklyn] to Gen$^{13}$ and he is convinced that he is going to marry Caitlin Fairchild. That is his beloved right now. And Flora [a roommate from Russia] is convinced she is Caitlin. They were definitely not into comic books till I got down there."

As if living together was not enough, the cast members formed a business as well. What kind? The answer is a secret, but Becker can only say, "Think comic book industry. Just think the state of the industry."

So is Becker worried about how she's going to come across to viewers of the "Real World"?

"I'm not even sweating it," Becker said. "I have no regrets." ■ *Matthew Senreich*

## We Looked It Up

**Dorm•am•mu** (Door ma moo) *Marvel Universe* 1 The sometimes-ruler of the Dark Dimension and creator of the barrier that keeps the Mindless Ones at bay 2 Flame-enshrouded sorcerer expelled from the Faltine dimension who once challenged Eternity for rulership of all there is, and lost 3 Place on college campus where a cow's mother can stay

# Marvel Editor Mark Gruenwald Dies

**Marvel Comics** Senior Executive Editor, **Mark Gruenwald**, died at his home in Pawling, N.Y., on August 12. Gruenwald suffered a heart attack and was 43 years old.

Gruenwald spent the entirety of his professional life in comics on staff at Marvel, having joined the company as an assistant editor in 1978. Prior to that, he had been a prominent fan and fanzine contributor. His fanzines *Omniverse* and *Alternity* were among the first serious efforts to explain the nature of parallel worlds in comics.

That interest in continuity and explanation served Gruenwald well in one of his major projects at Marvel, ***The Official Handbook of the Marvel Universe***. He also wrote and/or edited a number of other titles, including ***The Avengers***, ***West Coast Avengers*** and ***Iron Man***, as well as wrote ***Captain America*** longer than any other writer in the character's 56-year history.

"It can be said without reservation that Mark embodied the spirit of what we like to think Marvel is and should be," said Editor-in-Chief **Bob Harras**.

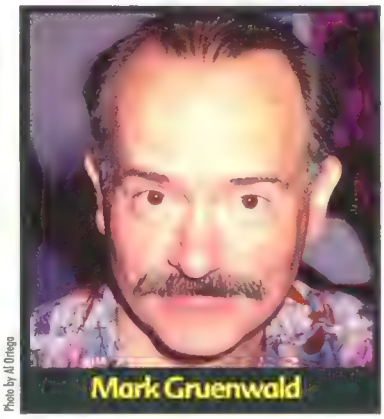

Mark Gruenwald

Photo by Al Ortega

Writer/artist **Walt Simonson** concurred: "Mark was a perfect combination of fan and professional. He could write and he could edit, and he brought a fan's enthusiasm and breadth of knowledge about comics to his work. On a personal note, Mark was the editor who offered me ***The Mighty Thor***, a series on which I think I produced some of my best work. His loss is a personal loss and a major blow to Marvel and the industry at large."

Even the competition shared in the loss. DC's Group Editor **Mike Carlin**—who broke into the business as Gruenwald's assistant and remained a long-time friend—praised Gruenwald's ability to excite the reader. "The greatest thing about working with Mark Gruenwald was the sheer joy he got from comics," said Carlin. "And the joy and excitement he was able to communicate in his work, both writing and editing."

But perhaps the most moving tribute came from Marvel's founding father, **Stan Lee**: "Mark was that most valuable of creative executives, a virtual rock, steady, reliable, dependable—always there with an answer to a problem, a suggestion for how to make things better and a spirit of cooperation that was as warm and as genuine as his smile itself."

Gruenwald is survived by his parents, Myron and Norma, his wife, Catherine, and his daughter, Sara. ■ *Patrick Daniel O'Neill*

## Question of the Month

Spider-Man, Spider-Man…does whatever a spider can…Anyway, if you didn't know, Peter Parker is scheduled to return to his classic Spider-Man roots this October in *Spider-Man #75*. So we thought we'd use our "Wizard World" forum on America Online to ask a few questions about the future of Spidey. The question we asked alla youse was:

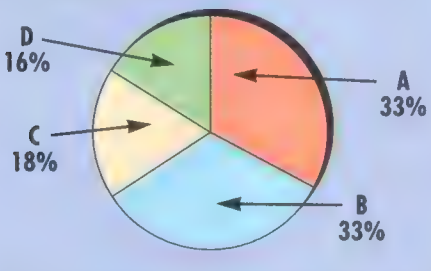
If you were the editor of the Spider-Man books, how would you resolve the clone saga?

A) Ben Reilly dies a heroic death as Spider-Man.

B) Ben Reilly retires as Spider-Man, but becomes a different costumed adventurer.

C) Ben Reilly is exposed as the clone, turns bad and Spider-Man has to take him down.

D) Ben Reilly just goes away.




We also asked our online friends their opinions on the following questions:

• Would you like to see Mary Jane out of Peter Parker's life: Yes (**13%**) or No (**87%**)?

The few who thought Mary Jane should get out of Peter's life were mostly those who wanted to see Peter become a single parent. However, the majority of responses seemed to think that Mary Jane and Peter Parker are made to stay together. As one fan posted, "Mary Jane is an integral part of the Spider-Man mythos! They've been through a horrible ordeal together and they deserve to share happiness together."

• Would you like to see Peter Parker as a father: Yes (**90%**) or No (**10%**)?

The abundance of fans may have agreed that Peter Parker should become a father, but there was a wide range of debate on whether his child should be normal (**55%**) or a mutant (**45%**). And the biggest debate on the subject centered on baby Spidey's gender…most fans seemed to want a baby girl (**69%**). ■ *Sorrell Booke*

## SPOTLIGHT ON:

**CREATOR:** Chris Crosby
**PUBLISHER:** ECC Entertainment
**CURRENT ISSUES:** In November, *Scara Lingerie Special '96* will hit the stands. *Scara: Heatwave #3* is scheduled to come out in December along with *Three Aliens Attack!*, featuring an appearance by Snap the Punk Turtle.
**BACK ISSUES:** A whole bunch of *Snap the Punk Turtle* comics published by Super Crew Comics which includes Snap mini-comics and convention specials. Crosby's work was also included in CFD's Comic Book Legal Defense Fund benefit book, *In Rage*. His Victor P. Turtle (Snap's nephew) enjoyed a cameo in Crusade Comics' *Shi/Cyblade* ("He got to touch Grifter's trench coat!").

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Catching Up With...

# PETER DAVID AND *SUPERGIRL*

Reunited with Gary Frank and Cam Smith (with whom he had a long run on Marvel's *The Incredible Hulk*), Peter David is now breathing new life into an old spin-off concept: Supergirl. The Maid of Might is once again known as Linda Danvers, having accidentally merged with the body and consciousness of a human girl. Her powers seemingly remain unchanged, although her ability to morph into new forms is somewhat altered (at least as we can tell so far). *Wizard* asked the "writer of stuff" about his approach to the character.

WIZARD: Why, when you accepted the assignment for *Supergirl*, did you decide to merge her with a human girl?

DAVID: I had trouble connecting, on an emotional and creative level, with a character who is essentially a blob of protoplasm that coincidentally is in the shape of a human female. I really couldn't wrap myself around that, and I felt I would be able to connect better with the character if she had some sort of personal stake in humanity. That meant bringing her as close to being human as we could possibly make her, and making that one of the linchpins of the series.

In her previous incarnations—back when she was Kara Zor-El—the creative teams for Supergirl seemed to have difficulty finding a milieu, a background, for the character that worked. What background do you plan to develop for Linda Danvers?

Her base of operations is a small town called Leesburg. One of the things that always intrigued me about superheroes is that, when they operate out of a city, all kinds of weird stuff happens in that city, and no one ever remarks upon it. Leesburg is sort of a deconstruction of that. It seems to be a perfectly normal town—and then stuff started happening. So Leesburg's citizens start to realize that everything was normal until Supergirl got there. And in a subsequent issue, we will explain what is going on and whether Supergirl's arrival triggered these events.

You want to avoid having Supergirl in a big city, because you want to avoid the inevitable comparisons with Superman. But if you have her in a small town, you have to come up with a rational explanation—or at least an interesting *irrational* explanation—for why this perfectly normal town suddenly has supervillains, gorillas and giant chemical creatures descending upon it.

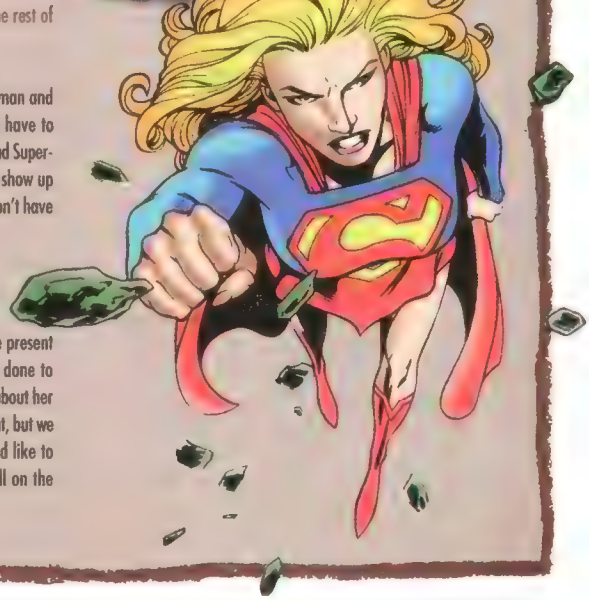
How much connection will you have to the rest of the Superman Universe?

Supergirl does have a history with Superman and connections to people in that world that have to be honored and adhered to—the Kents and Superman himself, for instance. The Kents will show up in issue #5 and Superman in #6. But we don't have any extensive tie-ins.

What about Luthor?

Luthor is not coming into the book at the present time. I think that relationship has been done to death. Similarly, there are still questions about her origins and the pocket universe and all that, but we ain't gonna answer them in this book. I'd like to move on to other stuff rather than dwell on the past. ■ *Patrick Daniel O'Neill*

Photo by Al Ortega



eye-bending

# Liefeld Leaves Image

After a frequently tumultuous and often controversial five-year tenure, Image Comics publisher Rob Liefeld has resigned from the company he helped co-found.

Liefeld announced the decision September 4, faxing a letter of resignation minutes before a meeting of Image shareholders was held to discuss Liefeld's future with the company. Sources indicate that Liefeld's termination was on the agenda.

At the meeting, Image shareholders approved a resolution to terminate Liefeld as a member of the Board of Directors. Liefeld chose not to attend the meeting but was represented by his attorney.

"I'm not even sure yet why I resigned from Image," said Liefeld. "This is just a very unfortunate thing and a difficult decision for me. As far as I'm aware, I'm leaving on good terms and I hold no ill will. Image still remains very important to me, but I can't say that I wasn't pressured into this decision."

While Liefeld would not provide specific reasons for his resignation, a string of events over the last six months led up to the announcement.

Recent sales on Extreme comics have not maintained the profitability that other Image books have. When *Youngblood* #1 debuted in 1992, over 600,000 copies were sold, more than any non-Marvel or DC comic has ever sold. Currently, Extreme's best-selling titles struggle to crack the top 100. Meanwhile, Jim Lee's top book, *Gen*$^{13}$, and Todd McFarlane's *Spawn* have remained consistent best-sellers since their entrance in the marketplace.

Public battles with Image co-owners Jim Valentino and Marc Silvestri. Days before his resignation, Liefeld informed Valentino that he was replacing him as scripter for the Heroes Reborn project *The Avengers* but offered him the opportunity to remain as plotter. Valentino declined, choosing to resign from the project. He also charged Liefeld for non-payment for portions of the project. "One expects to be paid for work that one does," said Valentino. "And I wasn't paid for the last six pages of *Avengers* #3 and all of the fourth issue and I kept getting the runaround."

Liefeld denied all allegations, claiming that Valentino has been paid in full for all work completed on *Avengers*, and refuting claims that Extreme Studios is having financial difficulties. "We have the paperwork, the canceled checks, the vouchers," said Liefeld. "To say that Jim Valentino has not been paid for his work at Extreme Studios is a complete fallacy. I sign all the checks and they go out every Friday."

Silvestri—another founding father in the

company—resigned from Image Comics in June, targeting Liefeld as the reason for his departure. "There was just a clash between myself and one other person at Image," said Silvestri at the time. "And that clash kind of brought the final decision to leave to a head for me. I've been talking to Jim and Rob...[pause] I mean Jim and Todd [McFarlane]. Well, I think that answers your question."

Silvestri—who remains a shareholder in the company despite resigning from the Board of Directors—attended the shareholders meeting, fueling speculation that he will return to the Image fold. Sources indicated that it is likely Silvestri will return to Image.

The recent shift of books solicited through *Diamond Previews* from the Image-sponsored Extreme Comics to a new division of Liefeld's Maximum Press line, entitled Maximum Heroes, which operates independent of Image.

All Extreme books solicited under the Image heading will still be fulfilled, according to Liefeld.

Liefeld's Heroes Reborn project has also been marked by controversy. Fan reaction has been lukewarm while rumors of Liefeld's inability to meet deadlines have been rampant. Additionally, Chuck Dixon resigned from his writing stint on *Captain America*, citing creative differences with Rob Liefeld prior to Valentino's departure from *The Avengers*. Liefeld denied reports of any deadline problems concerning the book. Jeph Loeb—who is already scripting *Captain America*—has since signed on as writer for *Avengers*.

Liefeld was quick to point out that his departure from Image will have no bearing on the Heroes Reborn project.

"Heroes Reborn was not a deal done through Image Comics, it was a deal done with Rob Liefeld and Jim Lee, who just happened to be Image partners," said Jim Lee. "So that shouldn't change."

"I've spoken to Marvel. It was a huge priority to talk to them," said Liefeld. "I wanted to let them know it would not change our ability to do these books and they have no problem with it."

For the founding members of Image, emotions were varied about the departure of the frequently cantankerous Liefeld. "Some people are breaking out the champagne bottle and some are taking it close to heart," said co-founder Erik Larsen.

For Liefeld, the process took an emotional toll and proved humbling.

"It's sad," admitted a shaken Liefeld. "I believe I'll get through this. I don't know that I'd call myself a survivor but I've been fortunate in the career I've had.

"This is not a cocky move. It's not something I'm trying to trumpet, but I'm going to live with the decision." ■ *Matthew Senreich (with additional reporting by Joe Yanarella and Brian Cunningham)*

## Image Conscious

**Fellow and Former Image Creators Respond to Liefeld's Departure**

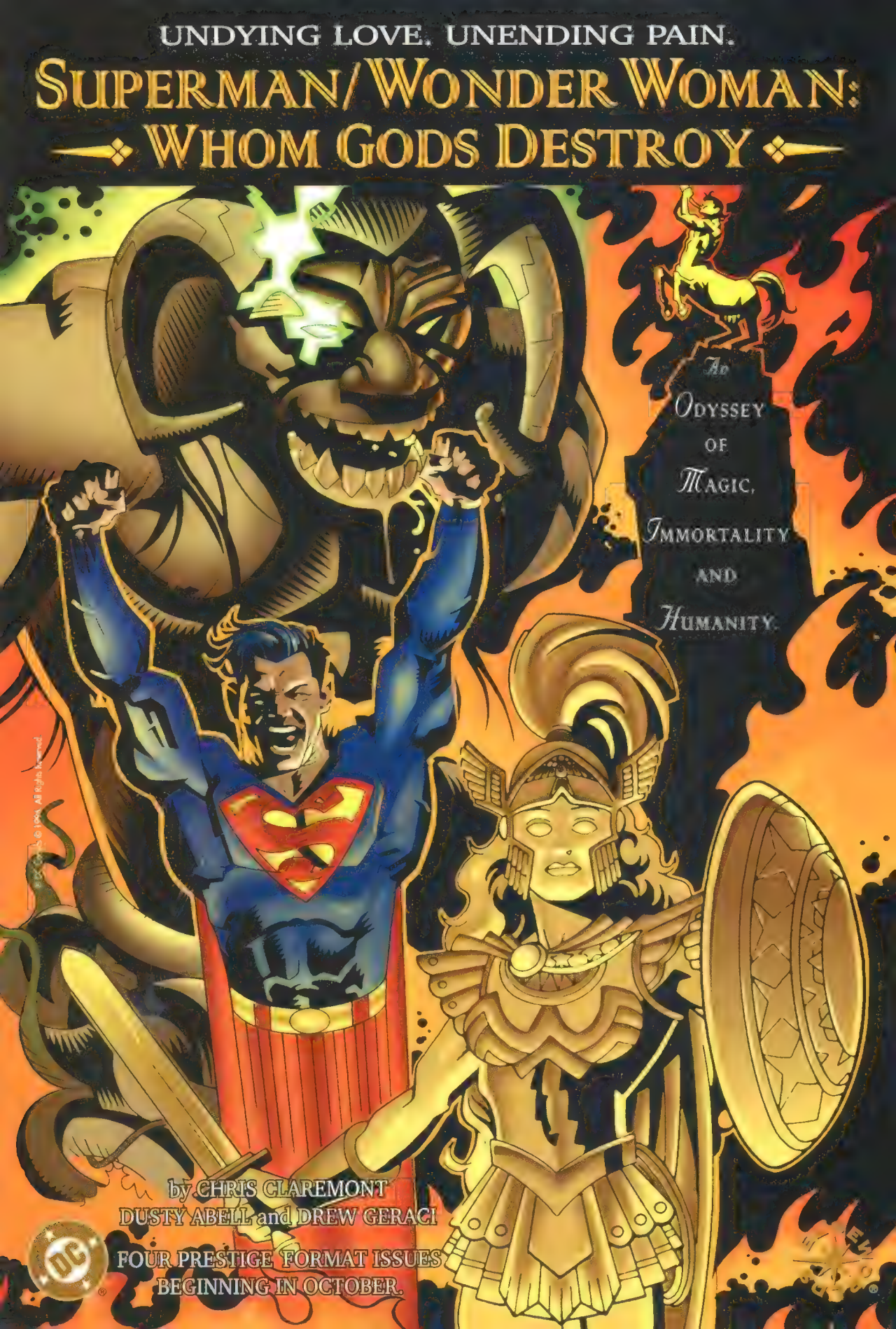
**TODD MCFARLANE:** "I believe that in life you reap what you sow. It's now harvest time for Rob."

**JIM LEE:** "Will Image be weaker without Rob Liefeld? I doubt it. Will it be stronger? That's up to the remaining Image partners to decide and I think we're up for the challenge."

**ERIK LARSEN:** "[Rob] pulled a Richard Nixon. Nixon resigned as he was going to be kicked out, and Rob was going to be kicked out."

**JIM VALENTINO:** "It's been pretty difficult for me on a lot of levels personally because I feel very much like I've lost one of my dearest friends and that's really tough to take."

**MARC SILVESTRI:** "I think that people should realize that Image is there and will always be there. And whether or not I'm involved in that again, I think we'll have an announcement one way or another relatively soon." ■ *MS*


UNDYING LOVE. UNENDING PAIN.
SUPERMAN/WONDER WOMAN:
WHOM GODS DESTROY
An Odyssey of Magic, Immortality and Humanity.
by CHRIS CLAREMONT
DUSTY ABELL and DREW GERACI
FOUR PRESTIGE FORMAT ISSUES
BEGINNING IN OCTOBER.

# NEWS BITES

## Foot Soldiers Enlist With Maximum Press

Jim Krueger's ***Foot Soldiers*** has joined the Maximum Press banner and will launch an ongoing series in November. The series will continue from the four-issue *Foot Soldiers* mini-series originally published by **Dark Horse Comics** earlier this year.

*Foot Soldiers* debuts at Maximum in a seven-page story featured in the October issue of ***Asylum***. The short story will lead directly into *Foot Soldiers* #1 which tells the origin in a five-page sequence drawn by **Kelley Jones**.

Krueger maintains complete creative control and hopes to feature a wide range of creative talent on the book. Some creators slated to be involved in the project are **Keith Giffen**, **Jeff Smith**, **Alan Davis** and **Matt Wagner**.

"Jim's eclectic and savvy group of heroes and the world in which they live is masterfully told in the *Foot Soldiers* comic and I'm proud to have it in the line," said Maximum Press Publisher **Rob Liefeld**. ■ *Matthew Senreich*

## Batmobile Finds New Parking Spot

**Kevin Eastman** has found a parking spot for the Batmobile.

Eastman (co-creator of the Teenage Mutant Ninja Turtles) and his wife Julie Strain (actress/model) have recently acquired the Batmobile from the 1989 Warner Bros. "Batman" movie and have donated it to the Words & Pictures Museum of Fine Sequential Art (comic books and fantasy) in Northampton, Mass. It was exhibited from August 8th until Labor Day. "From day one, it was our desire to purchase and donate the exclusive use of this extraordinary example of comic/movie history to the Museum," said Eastman.

The Words & Pictures Museum is currently planning to build a permanent home for the Batmobile which will be showcased at the museum annually from Memorial Day to Labor Day. "A recreation of the Batcave would be fitting," said Eastman. ■ *MS*

## Homage Comics Joins Image

**Jim Lee's Homage Comics**—an independent creator-owned line—will officially be incorporated under the Image banner in November. Homage products shipping that month and beyond will now only be available through Image and will appear in the Image part of the Diamond catalog.

The shift stems from the recent **Diamond Comics Distributors** acquisition of **Capital City Distributors**. "After the merger, it only made sense to come aboard with Image because Image has, in its [exclusive] relationship with Diamond, a better deal for a publisher than remaining independent," said Image Comics Executive Director **Larry Marder**.

Staying totally autonomous in Lee's domain, Homage Comics will remain a separate and distinct imprint within Image.

***Astro City***, ***Strangers in Paradise*** and ***Leave it to Chance*** headline Homage Comics' diverse line of alternative comic books and are still on schedule to be released over the course of the next few months. ■ *MS*

## Broadway Becomes Golden

**Golden Books Family Entertainment Inc.** recently purchased the family library assets of **Broadway Comics**' parent company, Broadway Video Entertainment, L.P. The acquisition forms the basis for the new Golden Books Entertainment Group.

Golden, longtime publisher of children's entertainment (including the classic The *Poky Little Puppy*), now owns the rights to such well known properties as *Rudolph the Red-Nosed Reindeer*, *Frosty the Snowman*, *Lassie*, ***The Lone Ranger*** and ***Underdog***. In addition, Golden now has ownership of Broadway Comics.

Interestingly enough, Golden (formerly Western Publishing), retains ownership of such classic comic properties as ***Solar*** and ***Turok***, titles that were revamped by Broadway's own **Jim Shooter** during the launch of **Valiant Comics**, current publisher of each character.

It is still unknown how the purchase will affect Broadway Comics as a comics publishing entity. ■ *Scott Beatty*

# byte this

## WHAT'S UP ON WIZARD WORLD

This month, log on for spooky fun and over $1,000 in awesome prizes!

In October, "Wizard World" gives away original Vampirella art by Amanda Conner, original Shadowman art by Ashley Wood and a box of 1,000 Lady Death chromium glow-in-the-dark trading cards. Plus, we'll give away signed comics from Harris, Chaos!, Acclaim, Caliber and others.

You can download pictures from top horror comics including *Vampirella*, *Lady Death* and *Shadowman*. We also have exclusive pictures of Joe Jusko's pencils for the upcoming Vampirella painted mini-series. Plus, check out Caliber's horror comics including *Golgothica*, *Autumn* and *Six-Steel Hearts*.

Join our weekly e-mail list and keep up with *Wizard* online events and comic news. Send an e-mail called "Include Me!" to WizEmail@aol.com.

Call 800-754-4400 to hook up to "Wizard World" on America Online. You'll get free software and 15 hours of free online time. **Keyword: Wizard**.

## CHAT SCHEDULES FOR THE SPECIAL EVENTS ROOM

### MONDAY

- **MANGA/ANIME**
  Time: 8-9 p.m. (EST)
  October 7, 14, 21, 28 & November 4, 11, 18 25
- **WILDSTORM** Featuring: **Jeff Mariotte**
  Time: 9-10 p.m. (EST)
  October 7, 21 & November 4, 18
- **TOP COW** Featuring: **Dave Wohl**
  Time: 9-10 p.m. (EST)
  October 14, 28 & November 11, 25

### TUESDAY

- ***WIZARD* UNPLUGGED WITH REAL LIVE *WIZARD* EDITORS**
  Time: 6:30-7:30 p.m. (EST)
  October 1, 8, 15, 22, 29 & November 5, 12, 19, 26
- **X-MEN TRIVIA** Featuring: **X-Pert Benny Powell**
  Time: 9-10 p.m. (EST)
  October 1, 8, 15, 22, 29 & November 5, 12, 19, 26

### WEDNESDAY

- **ASTEROID X CLUB**
  Time: 6-7 p.m. (EST)
  October 2, 9, 16, 23, 30 & November 6, 13, 20, 27
- **TRIVIA CHAT** Featuring: *Wizard* Freelancer: Matt Brady
  Time: 8-9 p.m. (EST)
  October 2, 16, 30 & November 13, 27
- **AVENGERS ASSEMBLE**
  Time: 9-10 p.m. (EST)
  October 2, 9, 16, 23, 30 & November 6, 13, 20, 27

### THURSDAY

- ***INQUEST* CHAT** Featuring: *InQuest*'s: **Rick Moscatello**
  Time: 10-11 p.m. (EST)
  October 3, 10, 17, 24 & November 7, 14, 21
- **MYSTERY GUEST** Featuring: **Ruth Morrison & Mystery Guest**
  Time: 8-9 p.m. (EST)
  October 17 & November 14

### FRIDAY

- **LOOP (LEGION OF OVERPOWER, MARVEL CCG)**
  Time: 9-10 p.m. (EST)
  October 4, 11, 18, 25 & November 1, 8, 15, 22

### SATURDAY

- **FANTASTIC FOUR CLUB**
  Time: 9-10 p.m. (EST)
  October 5, 12, 19, 26 & November 2, 9, 16, 23

### SUNDAY

- SANDMAN100 COMIC BOOK CHAT
  Time: 8-10 p.m. (EST)
  Featuring: Don Lisk
  October 6, 13, 20, 27 & November 3, 10, 17, 24

■ *Buddy Scalera* (WizardTGTC@aol.com)

# ENHANCE YOUR DECK.

# PROTEUS

The *Proteus*™ expansion for Netrunner® has a few items on the agenda.

Check this. It kicks off with a new generation of versatile programs that change identity on the fly. Icebreakers that can pull a quick switch and become entirely different weapons at your discretion. Walls that can slap up code gate routines. Wallbreakers that can drop a sentry flat. The first limited-edition expansion set for **Netrunner** blows into stores this fall. Fifteen-card booster packs filled with the latest street-tech and industrial countermeasures. New innovations will put an edge on your game.

Are you getting this, Wilson? *Proteus* is out there. You better run.

15-card booster packs (mixed Corp and Runner): $2.95 MSRP / Wizards of the Coast® Customer Service: (206) 624-0933

Check out *Webrunner II, The Forbidden Code* online contest at http://www.wizards.com

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# Comic Celebrities Share Halloween Memories

**By Matthew Senreich**

Yes, it's Halloween time again and we here at *Wizard* figured we'd get into the spirit of things. So we skulked around, did a bit of stalking and asked some creators about their most memorable Halloween moments…

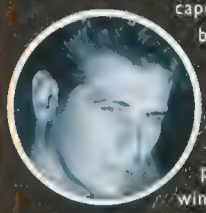
"My wife dressed up as Vampirella and gave me a surprise I'll never forget."

**–Joe Madureira**

"I decided everyone else is throwing away Tootsie Rolls, I thought I'd give away comic books. So come Halloween, a kid comes to the door and opens up one of those store-bought Halloween sacks. It's about half full and I take out a stack of comics and drop them in his bag…and blow out the bottom. There's an EXPLOSION of candy all over the place and the other kids all backed away with an "Oh gee, nevermind"-look on their faces. While the kid was not pleased, the mother was even less pleased. She went off on me like a drunken sailor on shore leave."

**–Keith Giffen**

"I was in seventh grade and had gotten that Dick Smith's professional make-up kit. I dressed up as Mr. Hyde, put a suit on, a cape, a cane and brought a big hatchet knife with me. It was real late at night and I was running up to people's back windows while they were watching TV and I'd bang on the windows while staring in. Someone must have called the police saying there was a psychotic old man running around with a knife because I can remember running through the woods with police chasing me with flashlights. I'm jumping over fences for dear life. I ran into the house and my mother's looking at me like, 'What the hell are you doing?' as my nose is dripping off of my face. The highlight of it all was that it was in the local paper the next day saying, 'Be on the lookout for a demented old man.' Too bad there wasn't a sketch."



**–Billy Tucci**

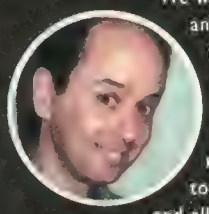
"I was about eight years old and I went out as Doctor Doom. All it was, was a green hooded sweatshirt with a cape my mom made, a mask my dad painted silver and a big thick black belt. It was a pretty miserable costume, but when I had it on…*I was* Doctor Doom. I may have even been the first kid in the world that went out as Doc Doom. *Fantastic Four* #5 had come out just shortly before that and it changed my life. I was Doom."

**–Chuck Dixon**

"My friends and I went to a house and rang the doorbell. The door opened and this old lady was going to give us candy. All of sudden from behind her, this guy like eight-feet tall in a werewolf costume came bombing down the steps and chased me and four of my friends for about a block. Then he just disappeared. We were all just terrified. Trick or treat was over after that; I think we all went home and just changed our pants."

**–Tom Sniegoski**

"Halloween night, I spent the entire night underneath a car, hiding from the police. We were in high school and set off these firecrackers, timing it so they all went off at the same time. Within a minute, there were tons of police cars and all of us scrambled and hid. I had to hide under a car in a driveway for like four hours as police cars patrolled back and forth with their lights shining in every direction. We were hiding like prisoners of war. And that's how I spent the entire Halloween…underneath a car."



**–Terry Moore**

"It was Halloween afternoon. I was 11. I was a paper boy and, always looking to enlarge my route, I was soliciting potential new *Post-Gazette* subscribers in a neighborhood some distance from my home. I approached a house surrounded by high, overgrown hedges and an unkempt yard. It looked dark inside, but you never know, so I knocked. I was suddenly nearly overcome by an irrational urge to get the hell away from there in a hurry. Then the door opened. A pleasant-looking woman I'd guess in her forties invited me in. Then she just started asking me questions about myself, about school, about things I was interested in—nothing improper, and yet it was on some level disturbing more and more as she asked question after question.

Finally, feeling almost desperate, I interrupted her in mid-question, croaking out a pitch for the paper. She said she'd like to subscribe, but she couldn't, and looked sad. She got up and led me back through the house toward the front door. I wanted to just bolt, but I kept telling myself not to be stupid, that there was no reason to be uncool. I looked back and she was in the entrance to the hall, barely visible in the dim light trickling in through the living room windows. She said that she'd enjoyed our talk. I mumbled something incoherent and left.

The next day, I passed by there again, soliciting subscribers. I saw that there was a for sale sign, mostly hidden by overgrown weeds, in front of the woman's house. I asked a neighbor about the lady next door, and was told that she'd died a year before, and that her husband and son, a boy around my age, had moved to California.

Absolutely true."

**–Jim Shooter**

# PROJECT OVERKILL™

IT'S READY–ARE YOU?

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## AC COMICS

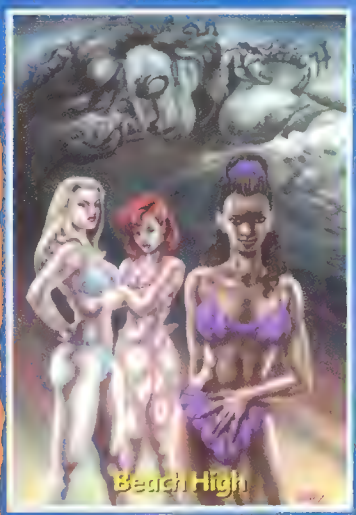
November's *Femforce #99* is available in a deluxe edition, bagged with the *Secret Files of Femforce* that details Femforce's "prehistory" from the Paragon Publications magazines in the 1970s.

## ADHESIVE COMICS

Due out in November, *Too Much Coffee Man: The Guide for the Perplexed* collects all appearances of Too Much Coffee Man that were in convention mini-comics and some Dark Horse stories.

## ARCHIE COMICS

Space Ghost comes to Archie in December, when *Cartoon Network Presents #1: Space Ghost!* offers two new stories in which SG actually becomes a ghost, and then teams up with Dino Boy!...Jughead meets a brand-new rival—and his greatest threat yet—named Trula Twyst in November's *Jughead #89*, beginning a three-part story arc....Look for the character-filled *Cartoon Network Holiday Special #1* in November.




## BIG ENTERTAINMENT

December brings three long-awaited trade paperbacks: *Mickey Spillane's Mike Danger Collection* (collecting issues #1-#6) and two volumes of *Leonard Nimoy's Primortals: Chronicles*, representing issues #1-#6 and #7-#12. Each of the TPBs offers a brand-new short story....*Beach High*, BIG's new supernatural title featuring models and murder in Miami, launches in December. It will offer splash pages painted by Brad Gorby (*Mike Danger*) next to text pages written by Christopher Golden (*Vampirella*).

## BONGO COMICS

*Simpsons Comics #26* borrows equal parts of "Speed" and Jackie Chan action for Bart Simpson's latest showdown with the villainous Sideshow Bob. Bart's trapped aboard a school bus packed with explosives and ready to blow!

## BROADWAY COMICS

The first six issues of *Fatale* will be collected in the *Fatale: Inherit the Wind* trade paperback, set for release in November. It sports a cover by series artist J.G. Jones, and will include the "prequel" chapters from *Powers That Be #1* and *Shadow State #1* and #2, as well as "The Making of Fatale." A special hardcover edition, limited to 250 numbered copies and retailing for $75, comes signed by the creators.

## CALIBER PRESS

Caliber says its *Daemonstorm #1* cover, storming the shelves in November, is by Todd McFarlane.

## CARTOON BOOKS

"Bone Cousins: Hanging Out," the fourth and final poster in Cartoon Book's 1996 series of Bone posters, is due in December. It depicts the trio in their new home—the forest!

## CHAOS! COMICS

*Lady Death: The Crucible #1* will be available in November in a limited black leather edition to celebrate Lady Death's latest mini-series. The $19.95 edition features a cover by Steven Hughes depicting Lady Death in Viking regalia. Limited to 10,000 copies, the genuine leather edition comes polybagged to keep the leather all purty during shipping.

## COMIC BOOK LEGAL DEFENSE FUND

Two pieces of trial news: The charges against Planet Comics were recently reduced to two felonies (for trafficking of erotica) and one misdemeanor (keeping for sale of obscene materials). There were originally 10 counts against the retailers. Also, DC Comics recently determined that the Jonah Hex defamation case involving Joe Lansdale, Tim Truman and Sam Glanzman is covered under the company's insurance policy, and is taking on the case itself.

## CRUSADE ENTERTAINMENT

November's *Shi #12* concludes the "Way of the Warrior" storyline, as Shi takes on her arch-enemy Masahiro Arashi. This issue ties up all of the title's long-running subplots and changes several characters' lives....The complete story of Tomoe, including her debut and full mini-series, is re-presented in November's *Tomoe Trade Paperback #1*, a 96-page color book going for $13.95....Crusade's first poster, the full-color Shi Fan Appreciation #1, ships in November for only $4.95.

## DARK HORSE COMICS

November's *Star Wars: X-Wing Rogue Squadron—The Warrior Princess #1* (of 4) sees the royal court of Eiattu come to reclaim its princess from the ranks of Rogue Squadron, which is a surprise to everyone—especially the princess!...*Harlan Ellison's Dream Corridor Quarterly #2* hits stands this November with adaptations by Steve Rude, Mark Waid, Richard Corben and more....*John Byrne's Next Men #27-#30*, the most recent issues to date, are collected this December for $16.95....*Oh My Goddess!* returns this December with the eight-part mini-series *Oh My Goddess!—Robot Wars*. Keichi's sister Megumi, and the mechanically inclined Skuld build some big bots and start dukin' it out!...The four-part *Splinter of the Mind's Eye* mini-series is collected this December in a 112-page trade paperback for $14.95....To coincide with the February 14 theatrical re-release of the epic "Star Wars" flick, Dark Horse will be adapting the movie into a four-issue mini-series and trade paperback at the same time, which will take into account the new footage and scenes. The mini-series' four covers will be by Dave Dorman, and all four will fit together to make one nifty poster.

## DC COMICS

In late November is *Batman: Blackgate*, with stunning art by Joe Staton and John Hodgkins, about an overcrowded Blackgate prison ready to blow like a powder keg....In December is a Batman/Deadman hardcover by James Robinson and John Estes. Advance artwork on the project looks stunning....In January is the long-awaited Batman/Captain America "Elseworlds" one-shot by John Byrne. The story is set during the 1940s....Tentative for a March release is a Teen Titans "Elseworlds" graphic novel by manga artist Adam Warren (*Dirty Pair*). The story was originally conceived as a "Legends of the Dead Earth" Titans annual, but looked so good that DC pumped up the page count. Early buzz says superhero and manga fans won't wanna miss it....In early '97, look for an Impulse trade paperback, collecting early issues of the series.

## EVENT COMICS

Event's new high-tech adventure title *Throx* soars into stores in November. The eight-issue mini-series is by Dave Ross (*Avengers West Coast*) and Mike Baron (*Nexus*), and stars a superpowered, winged covert operative....The 22 Brides and new heroine Painkiller Jane will team up with Top Cow's Witchblade in the fall of 1997, courtesy of writer Garth Ennis and artists Amanda Conner and Jimmy Palmiotti.

## FANTAGRAPHICS BOOKS

Shipping in November are two new *Love and Rockets* trade paperbacks. *L&R Vol. 13* "Chester Square" chronicles Maggie's turbulent life from the end of "Wigwam Bam" through "Bob Richardson" in one hardcover edition. *L&R Vol. 14* "Luba Conquers the World" collects *L&R #41-#50*, which is available as a softcover, hardcover and signed hardcover.

## FOUR COLOR IMAGES

Alex Ross' *Kingdom Come* pages and promotional art will be on display at the comic art gallery from September 6 through October 7. For more info, call the gallery at (212) 431-3912.

## HALLOWEEN COMICS

Reissuing the four issue mini-series *Chiller* in December, James Hudnall launches the first color mini-series at Halloween Comics which will be incorporated into the *ESPers* storyline.

## IMAGE COMICS

### • EXTREME STUDIOS

*Beetleborgs #1*, based on Saban's Fox TV show, launches in November with a story from Tom and Mary Bierbaum and art by Todd Nauck and Norm

continued on page 32

THE GLOVES ARE ~~OFF~~ ON!!!

OCTOBER IS

# WITCHBLADE™ MONTH

## WITCHBLADE 10/

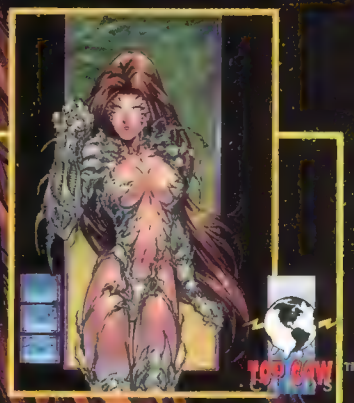
THE WEEK OF OCTOBER 28TH

CHRISTINA Z.
DAVID WOHL
MARC SILVESTRI
MICHAEL TURNER
BATT
D-TRON-
JD SMITH

SPECIAL ALTERNATE
THE DARKNESS #0
COVER BY
MARC SILVESTRI & BATT

WITCHBLADE
COLLECTED
EDITIONS SETS
(AND ISSUE #4)

WITCHBLADE
THE
GAUNTLET
POSTER



TOP COW COMICS

MICHAEL TURNER
D-TRON
JD SMITH '96

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TALES OF THE
## WITCHBLADE 1

THE WEEK OF OCTOBER 14TH

CHRISTINA Z.
TONY DANIEL
KEVIN CONRAD

## WITCHBLADE TRADING CARDS

(NOVEMBER)

THE CALENDAR'S BEEN MARKED... IN BLOOD.

OCTOBER

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BATMAN® THE LONG HALLOWEEN

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# company updates

continued from page 13

Rapmund...Rick Veitch (*Swamp Thing, Bratpack*) serves as writer/artist for *Bloodhunter* #1, the first issue in a six-part horror mini-series in November.

**• TODD MCFARLANE PRODUCTIONS**

November sees the release of the next *Spawn* trade paperback collecting issues #12-#15. And hey, it's even got an all-new Todd McFarlane cover!

**• WILDSTORM PRODUCTIONS**

December marks the start of the ongoing *Wynonna Earp* series by Beau Smith and Joyce Chin. A descendant of the legendary Wyatt Earp, Ms. Earp is keeping the tradition alive, as she's a U.S. Marshall hunting all sorts o' weird paranormal activity....If ya like *Gen*$^{13}$, and you're lookin' for somethin' new, then try December's *Gen*$^{13}$ *Zine*, which is chock full o' inside information, fan art, fan questions about the series, interviews and more, all on regular xeroxed paper—just like a true fanzine!

## KING HELL PRESS

October marks the re-release of the original seven issues of *Maximortal* in an all new black-and-white trade paperback.

## KITCHEN SINK PRESS

John Mueller's popular *Oink: Heaven's Butcher* mini-series is collected in a 112-page trade paperback this November, and includes unpublished sketchbook material as well as a sneak peek at 1997's *Oink: Blood and Circus* mini-series....Mueller provides the cover to November's *The Crow: Wild Justice* #2.

## MARVEL COMICS

Coming in November is *Superman/Silver Surfer* by George Pérez, Ron Lim and Terry Austin. Both of 'em have lost a planet and heaven help anyone that threatens another planet when these two titans team up!...Peter Parker with amnesia? Ben Reilly's a clone of yet another clone? These are just some of the most outrageous ideas that couldn't, shouldn't and wouldn't have ended the clone saga in *101 Ways to End the Clone Saga*, coming in November....Also in November is an updated *Marvel Try-Out Book*. Printed oversize at 11" x 17", this book allows fans to try their hand at finishing writing, penciling, inking, lettering and coloring an all-new X-Men tale by Andy Kubert and Art Thibert. After you're done, you can submit it to Marvel for a job!...Team X (Wolverine, Sabretooth and Maverick) and WildStorm's Team 7 cross over in a 48-page one-shot by Larry Hama and Steve Epting in November....Deadpool kicks off his own series in November with a 56-page issue from Joe Kelly and Ed McGuinness....Iceman gets some heat when his father takes a stand for mutant rights in *Uncanny X-Men* #340....David J. Schreff, who's previously held executive positions for the NBA, the Walt Disney Company and Viacom International, has been named President and Chief Operating Officer of Marvel Entertainment Group. Congrats!

## MAXIMUM PRESS

Avengelyne and Warrior Nun Areala find a common bond in their assault on the legions of the Dragon on Earth in the *Avengelyne/Warrior Nun Areala* crossover by Rob Liefeld, Robert Napton, Andy Park and Sean Parsons, coming in December....Take a walk on the dark side in November, as the Knightmare narrates a tale illustrating vignettes of key Maximum Press characters in *Dark Side* #1 from Rob Liefeld, Robert Napton, Andy Park, Mark Pajarillo and Randy Queen....The best-selling sci-fi role playing game becomes a comic in November with *Traveler* #1 (of 3) by Liefeld, Matt Hawkins and Ching Lau.

## SPIDERBABY GRAPHIX

In addition to his *Tyrant* title, Steve Bissette is launching an ongoing anthology book titled *SpiderBaby Comix* in November with different writers and artists including Bissette, Alan Moore, Michael Zulli, Rick Veitch and others.

## TOP COW PRODUCTIONS

One out of every four copies of Marc Silvestri's *The Darkness* #1 will ship with a special variant "The Dark" cover in November. *The Darkness*, with writer Garth Ennis, marks Silvestri's first regular Top Cow work on a series in over a year....Creator teams for the Marvel/Top Cow crossovers which begin to roll out in December are as follows—*Weapon Zero/Silver Surfer*: writer Walt Simonson, art by Silvestri; *Ghost Rider/Cyblade*: writer Ivan Velez Jr., art by Anthony Chun; *Ghost Rider/Ballistic*: writer Warren Ellis, art by Billy Tan; *Ballistic/Wolverine*: writer Larry Hama, art by Joe Benitez; *Witchblade/Wolverine*: writer David Wohl, art by Mike Turner; *Elektra/Witchblade*: writer Christina Z., art by Mike Turner; *Cyblade/Elektra*: writer Howard Mackie, art by David Finch; *Silver Surfer/Weapon Zero*: writer Brian Holguin, art by Joe Benitez.

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# BATMAN THE LONG HALLOWEEN

**THE YEAR GOTHAM CITY WENT FROM BAD TO WORSE.**

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TIM SALE

*Featuring:*
CATWOMAN, THE JOKER,
POISON IVY, THE RIDDLER,
JAMES GORDON, HARVEY DENT,
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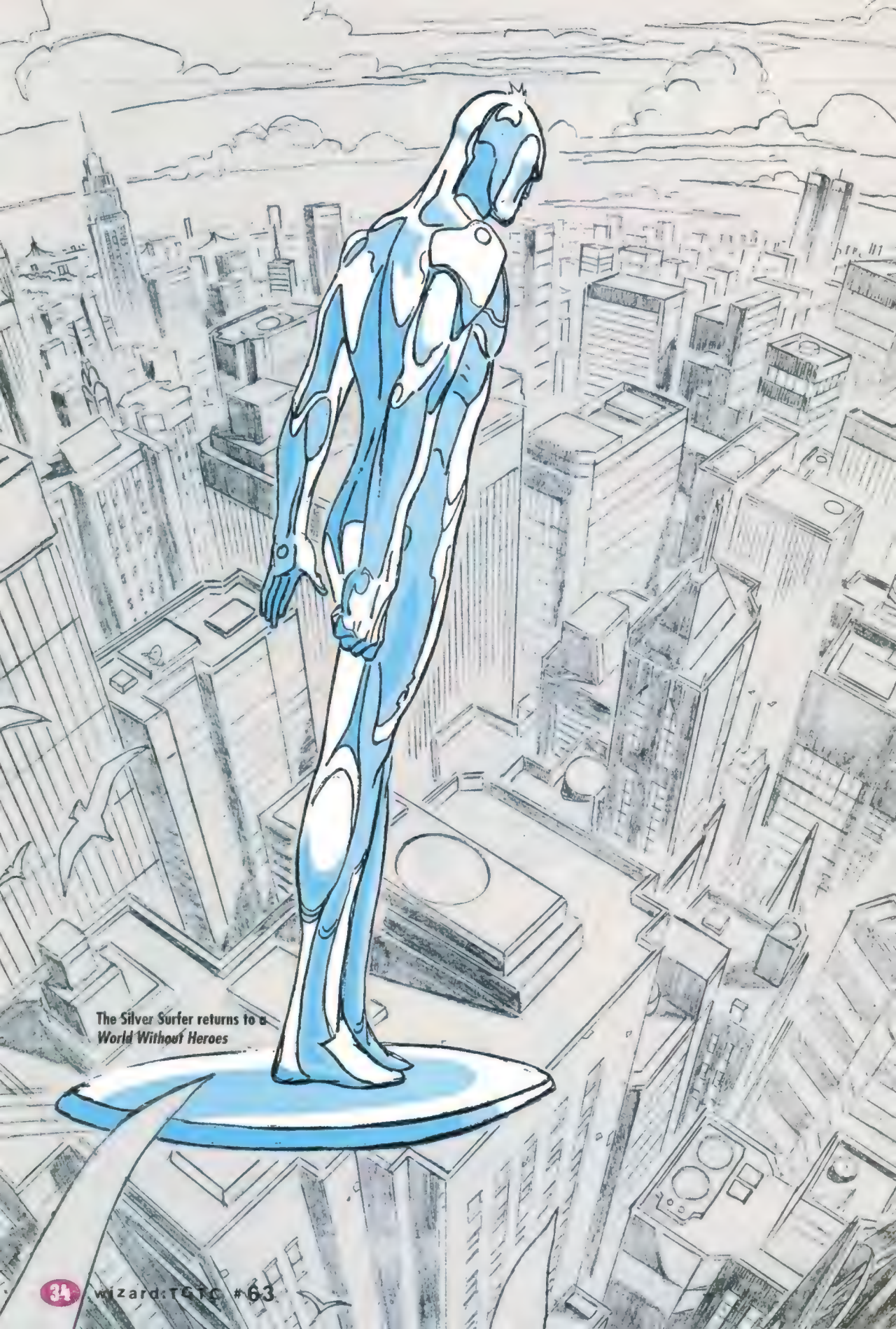
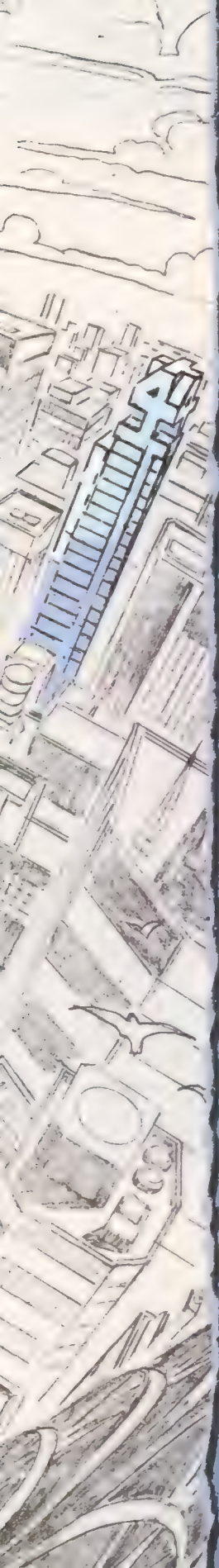


The Silver Surfer returns to a *World Without Heroes*



# DAMAGE CONTROL

## Ravaged by 'Onslaught,' the Marvel Universe must pick up the pieces in 'World Without Heroes' By Matthew Brady

**Okay—the heavy hitters of the Marvel Universe are dead. So where does Marvel go from here?**

To "World Without Heroes," that's where. Though not an official storyline title, this storyline *theme* follows the devastating "Onslaught" crossover that transplanted the Fantastic Four and the big guns of the Avengers to the "Heroes Reborn" reality. And suddenly, the man on the street of the Marvel Universe realizes that the world is a much scarier place.

"As far as the world is concerned, these heroes made the ultimate sacrifice to stop Onslaught," says Marvel Editor-in-Chief Bob Harras. "Some people may hold on to a thread of hope, but by and large, the world considers them as good as dead, and they are in a world without any heroes."

Harras is quick to point out that while readers may consider Spider-Man, the X-Men and Daredevil (who all survived Onslaught's fury) to be heroes, the average citizen of the Marvel Universe does not. "They don't particularly care very much for the X-Men, they don't trust Spider-Man, and outside of New York, people don't know who Daredevil is," Harras notes. "So now, the streets of the Marvel Universe have become a much more dangerous place in their eyes. Their heroes are gone. While there won't be any *World Without Heroes: Alpha* or *Omega* special issues or title changes, it will be the overall theme that's going to be running through our books for the next few months."

The concept for a "World Without Heroes" flowed very naturally from Marvel's recent "Onslaught" and "Heroes Reborn" events, Harras recalls. "I can't remember the exact moment of genesis, but it just seemed to make sense," he says. "If you remove the FF, Cap, Iron Man and the Avengers from one reality and put them someplace else, you have to have repercussions. The X-Men and Spider-Man can't go on and say, 'Oh well, life's the same as it always was.' People have to react. You have to have fear, you have to have concern, you have to have guilt. This opens up a lot of story possibilities."

Some of the stories will be obvious follow-ups to the disappearance of the heroes, such as the race by S.H.I.E.L.D. and other organizations to gain control of Four Freedoms Plaza, headquarters of the Fantastic Four, and presumably, the storehouse of Reed Richards' immense knowledge and technology. Other stories will feature more subtle changes, like the Black Widow returning to the pages of *Daredevil* to deal with her survivor's guilt or just the background candlelight vigils held at Avengers Mansion and Four Freedoms Plaza.

### THOSE LEFT BEHIND

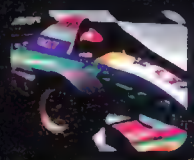
Something that will influence a lot of upcoming stories is the fact that while the major heroes of the Marvel Universe (in terms of power) are no longer around, the powerful villains that these heroes used to keep in check haven't gone anywhere. For example, what if Thanos, Ultron or another galactic threat decides to go stomping around in New York? "The governments of the world are going to be very concerned," Harras says. "While they used to depend on Reed Richards to help them fight off a cosmic threat, he's not around anymore."

Of all the heroes left following the battle with Onslaught, none will realize this new state of affairs more than Daredevil and Spider-Man. "We're really going to explore how Daredevil has to pick up the slack now that the big heroes are gone," says *Daredevil* writer Karl Kesel. "For example, Absorbing Man [who normally goes toe-to-toe with Thor] comes into town with the attitude that no one can stop him. It's not going to be an easy fight for DD; he's hopelessly out of his league here. Unlike his classic fights with the Hulk or Sub-Mariner, its not okay or acceptable if this guy just wanders away. This is a fight Daredevil has to win."

Meanwhile, over in the Spider-books, group editor Ralph Macchio reveals that Spidey isn't going to have an easy go of it, either. "The organized crime element in New York is going to be emboldened to make bigger moves due to the power vacuum left by the removal of the heroes," Macchio says. "Spider-Man is one of the few guys left in New York who can do something about it, and his workload is really going to be increased."

"That's always the great story, though," Harras reflects. "The hero should always be outclassed by the villain, because that's the whole challenge. These 'weaker' heroes will be at a disadvantage, but I think that's what makes it interesting. Since the rules have changed for

Race with 35 of the fastest, most maniacally-aggressive drivers on the paved planet. (The only thing you'll lack is a fireproof body suit.)



26 cars perfectly mirror their real-world counterparts. If you plow into a sidewall, you better count on a pit stop and collision repair.

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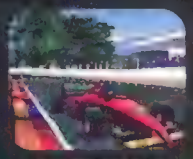

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**"THE X-MEN are going to be particularly blamed for this. The initial surge of resentment is going to be very hard for them to overcome." —Bob Harras**

everybody, all these doors open up story-wise that were closed before."

Of all the characters left after Onslaught, the Hulk will see the most change. "You want one word to describe the Hulk's new position in the Marvel Universe without the rest of the heroes?" *Incredible Hulk* writer Peter David asks. "Scapegoat. Here's how the rest of the Marvel Universe views it: The Hulk went into the battle with the FF, the Avengers, Thor and the rest; all the powerful beings who had previously kept him under control. When the smoke clears, and the dust settles, the Hulk is left standing, and all the people who have kept him in check are gone. As far as the general public is concerned, this makes him suspect number one."

This view held by the public, David reveals, is going to push the Hulk to take certain, definite steps to make sure that he is left alone while the world adjusts to the new status quo.

And what about the folks who were at ground zero of this crisis, the X-Men? "The X-Men are going to be particularly blamed for this," Harras states. "The initial surge of resentment against the X-Men and mutants in general following the events of Onslaught is going to be very hard for them to overcome."

"Certainly the heat is turned up on these characters, and they'll be responding in turn," agrees *X-Men* and *Uncanny X-Men* writer Scott Lobdell. "Operation Zero Tolerance, a multinational task force organized to keep track of mutants, will be stepping up its activities. However, as is often the case following a major tragedy, while there's trepidation over things to come, there is also a sense of relief, and a myriad of conflicting emotions that come to the survivors of the trauma. So, even though it was a really bad experience, night does follow day, and we'll be looking at a lot of hope and promise reinfusing itself into the books in the year to come."

Another possibility that may occur in the heroless world follows the old axiom that nature abhors a vacuum, and tries to replace what is missing. With the major heroes of the Marvel Universe gone, will new or veteran heroes rise up and restart old groups or form new groups to replace the missing heroes? "Some of the Avengers will be left behind, and they may look at things and say either, 'This is too devastating,' and just walk away, or start looking for new recruits to form another team," Harras states. "I don't think anyone will say, 'We have to be the replacement Avengers or the new Fantastic Four,' *per se*, but I do think they'll try to replace that feeling of brotherhood and camaraderie they shared with the fallen heroes. Will new characters come in? Hopefully. That's just the nature of the beast." (See sidebar for a preview of one new team.)

**Blue-collar heroes like Spider-Man will have to pick up the crime-fighting slack**

## WILL THE HEROES RETURN?

While the Marvel Universe as we know it may turn into a darker, more dangerous place, is there hope on the horizon? Will the heroes ever return from the "Heroes Reborn" reality? "Despite the heroes' disappearance and reappearance somewhere else, there still is one Marvel Universe, and there will be repercussions back and forth between the titles," Harras says. "There is a plotline in *Incredible Hulk* where it will become necessary for Dr. Strange to travel [through] the dimensions and see if there is any hope that the missing heroes exist anywhere. What he finds is quite surprising, but I can't really say any more about it. It's just a way that we'll thread these [two] realities together."

Harras also says that Jim Lee, Rob Liefeld and the Marvel creators will be writing towards a specific plot point that can go either way at the end of the original 12-month contract. If the contract with Lee and Liefeld is renewed, the story can go one way. If the contract is not renewed, the story will take a different route, and ultimately return the missing heroes to the world they left behind.

Macchio adds that if and when the heroes do come back, things may actually be a little dicey for a while, since power relationships will have changed. "I'm not saying that every hero's niche will have been filled by another hero or a new hero, but there will be some shuffling when they come back," Macchio says. "It may be just like Reed Richards' recent return to the Fantastic Four after everyone thought he had died. Reed came back and jumped back into the leadership role, which Sue had filled after his death. For a while, Sue just bristled at every command Reed gave, which is a situation we may see upon the heroes' return, whenever that may be."

All in all, Harras sees the "World Without Heroes" theme as something that will ultimately spark excellent stories from the writers of the respective titles. "A world without heroes is something we've never done before, and from it, a lot of plotlines will spin out," Harras says. "We are really going to see some great stories come out of this. We're in uncharted waters here, and we're going to have a lot of fun." W

*Matthew Brady, who interviews Grant Morrison elsewhere in this issue, thinks he can pick up the slack left behind by Ant-Man.*

## FILLING THE GAP

When the Marvel Universe loses the Fantastic Four, the Avengers, Iron Man and Captain America, it creates a major superhero gap. Citizens are not sleeping easy knowing they have to rely on the likes of the X-Men, Spider-Man, Daredevil and Ghost Rider to defend them against alien invasions and master criminals.

Rising to fill that gap is a team that Marvel is tentatively calling the Thunderbolts. The team consists of four men and two women who realize in these desperate times they must step from the shadows and use their enhanced abilities to defend the world. But the key question becomes: Are they ready to be the varsity team? Readers will find out as *The Thunderbolts* becomes an ongoing monthly series in February by writer Kurt Busiek (*Astro City*) and penciler Mark Bagley (*Amazing Spider-Man*).

The team is led by Citizen V, a charismatic master strategist. His second-in-command is Meteorite, who channels extraterrestrial energy that allows her to fly and focus energy blasts from her hands. The rest of the team is comprised of Songbird, who can harden sound waves into various shapes; Atlas, who can grow to giant size; Techno, a swashbuckling mechanical genius who cybernetically controls a backpack of electronic components; and M.A.C.H. 1, who creates a skintight fighter jet with an arsenal of weapons.

The team debuts in *Incredible Hulk* #449 in November, written by Peter David and drawn by Mike Deodato Jr. The Thunderbolts will also appear in the new *Marvel Universe Quarterly* #1 in December, in a story by Busiek and Bagley. Other appearances were being worked out at press time.

The team's psychological interactions will be paramount, Busiek says. "This series will follow the team's adventures, but it also will be about what it's like to be on the varsity. Each member joins for a different reason, and those differences will be exacerbated by their new responsibilities and the fame that goes with that. It will create a psychological crucible that they may not all survive." —Craig Shutt

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OF THE POES X-MEN FANS LOVE TO HATE!
BEGINNING IN OCTOBER
MARVEL COMICS

# Wedding of the Century

# AFTER 60 YEARS, SUPERMAN AND LOIS LANE FINALLY TIE THE KNOT

BY MATTHEW BRADY

Metropolis' most eligible bachelor is finally getting married. After nearly 60 years of courtship, a six-year engagement and one break-up, Clark Kent and Lois Lane are finally tying the knot in *Superman: The Wedding Album*, shipping October 9th. The 96-page jam book will showcase the talents of Superman creators past and present, including John Byrne, Jerry Ordway, George Pérez, Jackson Guice, Art Thibert, Nick Cardy and others. Additionally, the issue will feature a previously unpublished four page story penciled by the late Curt Swan, legendary Superman artist.

The road to marriage is never an easy one, even when you're talking about a comic book character. Luckily for the Lois and Clark of comic book fame, the "Lois and Clark" of television fame were planning the same thing (see sidebar), and managed to help speed them to the altar.

"We were planning on getting them married for a while now," says Mike McAvennie, associate editor on all five Superman titles. "When we heard that 'Lois & Clark' was going to be doing the wedding this season, we figured that this would be the perfect way to tie the book and the show together. This way, it worked out best for everybody."

*Superman: The Man of Tomorrow* writer Roger Stern is very blunt when asked about the timing of the wedding. "Well, it's about time," Stern says. "It's certainly the right time in their relationship, and also in Superman's career. As we've told the story, he's been Superman for about 10 years now. He and Lois have been a couple for the past two or three years, and have been engaged for the past year or so. The thing that I'm very pleased with is that unlike some other comic book weddings, we were able to develop their relationship over the years so that they grew together as a couple."

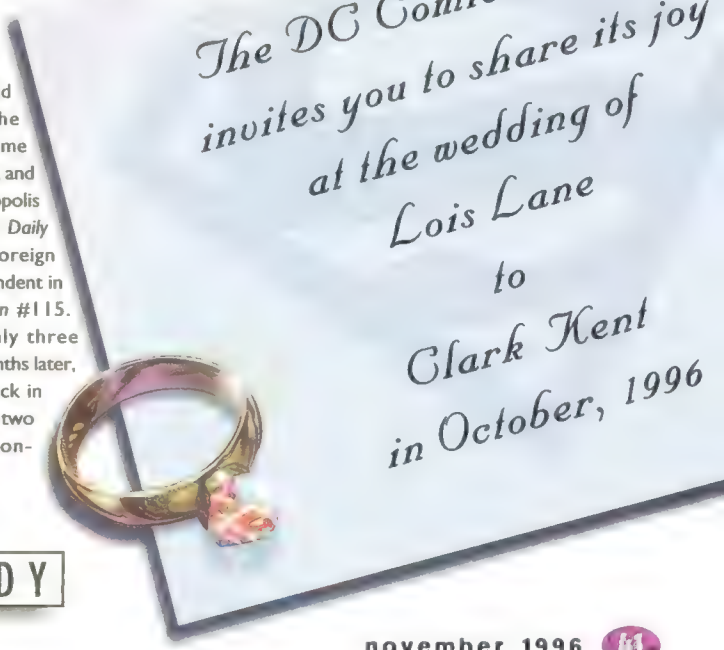
Karl Kesel, writer of *The Adventures of Superman* agrees. "Lois and Clark are a very strong couple," he says. "Outside of Reed and Sue Richards in the Fantastic Four, they're probably the only couple in comics that I'm glad to see get married. Lois and Clark really belong together."

One of the more surprising aspects of the wedding is the fact that the event has been planned out for years. Originally, Clark and Lois were supposed to get married within two years after their 1990 engagement in *Superman* #50. However, plans for the "Lois & Clark" TV series were announced around that time, and the comic book wedding was put on hold, hopefully to coincide with the wedding in the TV series sometime in the future. An interesting sidenote to all the wedding plans is that *Superman* #75 was originally suggested to be the wedding issue. Instead of a wedding however, that issue went down in history as the book where Superman died at the hands of Doomsday.

As the timing of the wedding was more or less dictated by the television show's schedule, some rescheduling of current Superman plots was required. For example, Lois told Clark she needed time to herself, and left Metropolis to be the *Daily Planet*'s foreign correspondent in *Superman* #115. Now, only three short months later, Lois is back in town, the two have reconciled their differences and the couple are headed down the aisle. "There was some reshuffling," McAvennie says. "For a little while here and there, things would get a little tough in regards to fixing things up, but for the most part, everyone worked to put something together that we can all be very proud of."

The Super-writers agreed with McAvennie, reporting that small, if any changes needed to be made to their monthly books to accommodate the wedding, such as a few pages redone here, and some minor dialogue changes in other spots. "Although word of the wedding came down fast, we were able to go with it and fit just about every little detail that we wanted into the wedding album," Stern says.

"It was a slight rush for us, simply because we had to accommodate the television show's schedule, which isn't necessarily the schedule we would've preferred to work on," *Superman: The Man of Steel* writer Louise Simonson says. "We



# TV WEDDING: NO JOKE

"Swear to God, This Time We're Not Kidding."

It's more than an admission from the producers of "Lois & Clark: The New Adventures of Superman." It is the name of the episode of the ABC series that will finally feature the wedding of Clark Kent and Lois Lane.

No forgetting closer to what wedding gets this time. Unlike last February's wedding of Clark to a flawed duplicate of Lois created by the villainous Lee Luthor, sources at ABC confirm this will be the real wedding between the real Lois and the real Clark. Well, as real as fictional television gets.

The hour-long episode will be the third of the upcoming fourth season and follows "Lord of the Flies" and "Bestfield Earth," two episodes which resolve the New Krypton cliffhanger from last season. No air date was set at press time, but the wedding episode will likely air in the middle of October.

Of course, the wedding won't go smoothly. Delta Burke ("Designing Women") plays Myrtle Beech, a prison escapee and the episode's villain. Myrtle is known as "the wedding destroyer" and sets her devious sights on the nuptials of Lois and Clark, who helped put her in jail originally.

John McNamara, one of the producers of "Lois & Clark," wrote the episode, which was filmed in late August. Michael Lange directed.

It seems odd that ABC wouldn't wait to air this significant episode during the November sweeps period, when networks try to attract their best ratings for advertising purposes. But a source told Wizard the producers felt they had put the wedding off long enough and they wanted to put in the new wrinkles of Lois and Clark being married early in the season.

Series creator Deborah Joy Levine has said repeatedly that it was her intention from the series that Lois and Clark would be married before the end of the show's run. "Lois & Clark" picked up critical and ratings momentum early in the previous season when Clark revealed to Lois that he was Superman.

There was no word at press time on episodes beyond "Swear to God, This Time We're Not Kidding," or if viewers would be able to follow the newlyweds on their honeymoon.

"Lois & Clark," is a production of the television branch of Time-Warner, which also owns DC Comics. The series is in its fourth season on ABC, having remained in the hotly contested Sunday, 8 p.m. (ET) time period. The show had its best ratings over last season, and stars Dean Cain and Teri Hatcher have both become well-known celebrities and sex symbols. Hatcher was named "Sexiest Woman on TV" in an August TV Guide poll. ■ Rob Allstrom

didn't have time to work up to the wedding in the course of the previous year, so we had to fit all those scenes that we would've fit around other continuity. We rushed a little in preparing it, but it won't appear that Lois and Clark rushed."

For the most part, Lois' departure and somewhat sudden return fit seamlessly into the books. "To me, just because Lois Lane left Metropolis didn't make the wedding any harder to work out at all," *Superman* writer Dan Jurgens says. "Something had to happen in their relationship to convince them that getting married is, hands down, absolutely what they want to do. While she was away, Lois realized that she was much happier with Clark than she was alone. For me, I saw her leaving as creating this opportunity for them to see how much they needed each other."

Keeping with the comic book tradition started by Stan Lee and Jack Kirby, the entire Superman creative team will be drawn in the wedding scene as guests. "I've seen the page, and we're all there, I was able to name us all," Kesel says of the art drawn by Dan Jurgens. "It is kind of mind-boggling to think that 20 years from now, people will still look back at this wedding album as a turning point that changed the status quo of Superman, and your face will be in the background. It's like waking up one morning, and seeing your face on Mount Rushmore. I don't think I can put into words how I feel. This is probably the most important thing that has happened to Superman since his creation…or at least since his death.

"I think people will remember the death as something that drummed up an awful lot of interest, but he got better from being dead. Let's face it, he's not going to get 'better' from his wedding. This marriage is going to last for the rest of his creative run, which will probably [be] centuries."

Kesel's feelings of intimidation and excitement were echoed by the other writers of the Superman books. "I'm really delighted to be one of the people who has been allowed to have participated in it," Simonson says. "I'm glad I was just in the right place at the right time."

"It's sort of an honor to be involved in something that is a great moment in comics history," Jurgens says. "I've drawn the wedding scene between the two characters, and when you sit down and draw something like that, you can't help but realize that you're doing something that is going to be a famous scene in the history of comics. From that standpoint, it's an honor. There's no doubt about it."

"Career-wise, this is going to be really hard to top," McAvennie adds.

**Along with the bachelor party** (thrown at Bibbo's Ace of Clubs bar by Jimmy Olsen in the *Wedding Album* issue), it always seems that just before a wedding, one of the groom's friends will have a heart-to-heart discussion with him to make sure he has thought everything through, and that the groom is sure he's making the right decision. When the groom in question is secretly the Man of Steel, who else would play this role except Batman? "Batman is going to show up and share his opinions with Clark about the idea of marriage," McAvennie says. "He's basically wants to make sure Clark has thought things through, and that he's ready to bring someone into his rather unique life."

Rest assured, Clark does think things through, and realizes that he was meant to share his life with Lois.

Longtime Superman writer Stern was tapped to write the wedding itself, from the rehearsal dinner to the ceremony.

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"This is the fourth wedding I've 'presided' at," Stern says, "so I think I have the ceremony just about down pat by now." Stern has previously written the marriage ceremonies of Johnny Storm and Alicia Masters in *Fantastic Four*, and the Pete Ross/Lana Lang and Lex Luthor/Contessa marriages in the Superman books.

The wedding will take place in a small chapel in Metropolis. The ceremony will be officiated by an Army chaplain who has known the Lane family for a long time, and was present at Lois' christening. Jimmy Olsen will serve as Clark's best man, and Pete Ross, Bill Henderson and Ron Troupe will be ushers. Lois' sister Lucy will be her maid of honor, and Lana Lang, Fran Johnson and Lori Lemaris will be Lois' bridesmaids.

While the chapel will be filled with Metropolis' celebrities such as Mayor Berkowitz, Colin Thornton and Perry White, Stern admits that there will be very few, if any, representatives from the superhero community in attendance. "Most of the other heroes don't know that Clark is Superman," Stern says. "Alpha Centurion noses around the proceedings a little since he and Lois were almost an item for a while, but all in all, this won't be a big superhero bash. Lex Luthor was most definitely not invited."

And what about after the wedding? While the couple will take a romantic Hawaiian honeymoon (and will conveniently bump into Hawaiian native Superboy) in *The Adventures of Superman* #541, *Action Comics* #728, and *Superman: The Man of Steel* #63, what about life after getting hitched? Will Lois fade into the background, baking cookies and gossiping while sipping tea with other superhero wives? Not likely. "Lois is part of the book," Kesel says. "And now, she's a major player in the book. We can't just have her in the background making pancakes for Clark. I'm looking forward to writing the Lois and Clark team. They sort of have this 'Nick and Nora Charles' feel [from 'The Thin Man' series of films] to them that will be fun to play with."

McAvennie confirmed that Lois is in no danger of becoming a housewife. "Lois has always gotten herself into scrapes, even when Superman wasn't around," he says. "As an investigative reporter, danger is not something she's unfamiliar with. She's definitely going to keep being the same tough reporter that Clark fell in love with. Clark knows that Lois is a very strong and independent person, and can adapt to this change in her lifestyle."

"Lois still may have a few concerns about her own autonomy and if marrying Clark is going to turn her into someone that she is not, and really doesn't want to be," Simonson cautions. "She's willing to take the chance though, and we'll try to answer some of her other questions as we go."

As for the multitude of other changes between the two? "The changes are going to be subtle and not so subtle," Jurgens says. "A subtle change that will become a big change is that all of a sudden Clark Kent is wearing a wedding band. We've always had these classic scenes where Clark has ripped open his shirt to see the "S" symbol underneath. Now, we're going to need a little inset panel of him taking off his ring as well. Also, we all know that Clark is married, but as far as the world is concerned, Superman is still single. I'd like to play around with some tabloid-type speculation of a relationship between Superman and say, Wonder Woman. These changes are just going to add to the fun of the book."

Another more obvious change is that Superman will get a haircut in the *Wedding Album* after three years of the longer style. "There have been a number of us on the books who have wanted to have the hair cut for a long, long time," Jurgens says. "Superman with longish hair looked okay, but there were those of us that felt it was just getting unrealistic. Frankly, I think Clark looked like a dork with a ponytail."

Simonson pointed out another change in the Lois and Clark dynamic. "You have to remember that you don't just marry one person, you marry their entire family as well," Simonson says. "Lois' dad still isn't too thrilled with the idea of the wedding, and there are some differences that will have to be worked out."

"I'm looking forward to doing years of 'young married' stories," Stern says. "I'm not saying that the Superman books will turn into DC's version of 'Mad About You,' but that type of relationship wouldn't be too wrong."

"While it will be fun, there's no question that it is a substantial change in the characters, and you can only hope it is the right thing," Jurgens says. "For example, I thought it was a mistake for Spider-Man to get married. He's supposed to be this young, hip superhero, not encumbered with the responsibilities of being a family man. However, I think that Lois and Clark getting married is entirely appropriate, because it is an entirely logical step for the two characters to take."

McAvennie agreed. "Characters need to evolve and grow all the time, and that's one of the things that has kept Superman going all these years is his ability to grow," McAvennie says. "The fact that he and Lois are getting married is just another step in that growth and in his commitment to Lois."

But what about

the fact that getting married is a very "grown up" step in life? Isn't the Man of Tomorrow in danger of alienating some of his younger readers by suddenly becoming a husband…someone only a couple of steps away from being a father? "Superman has always acted as an adult authority figure," Kesel says. "If you ask me, I don't think kids just want to read stories about young characters. Kids want to read good stories. He's always been a fairly adult character. Undoubtedly, he is making a big commitment to Lois, but I think it's a good thing for him."

As for the naysayers who remind us that nearly 50 percent of all of today's marriages end in divorce, don't plan on seeing Lois and Clark embroiled in a bitter separation any time soon. While no editorial decree has come down from on high, the Superman writers were unanimous in their feeling that such a decree is unnecessary. Lois and Clark will not separate. Ever. "I couldn't see [a divorce] fitting with Clark's personality at all," Jurgens says. "The one thing Clark Kent never, ever does is admit defeat or give in to failure in anything, even his marriage. According to my understanding of the characters, a divorce is impossible."

And as for the question that every newly married couple gets shortly after the wedding, no, children are not on the immediate horizon. While an informal poll of the creators show them to vary on their feelings about the possibility of a Kryptonian and an earthling being able to have children in the first place, no one is in that much of a hurry to start a Super-family. "I have to admit though, I'd love to do one of those imaginary stories with super-toddlers flying around the room," Jurgens says.

For now, everyone is set to revel in the celebration of the wedding. Kesel sums up the feelings of the whole group. "Lois and Clark are on the short list that I hold in my heart of hearts of people who were actually meant to be a couple. This is just destiny working itself out in comics."

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*Matthew Brady, who got the skinny on the post-"Onslaught" Marvel Universe elsewhere in this issue, is already married. But he can't shake that tabloid speculation about him and Wonder Woman…*

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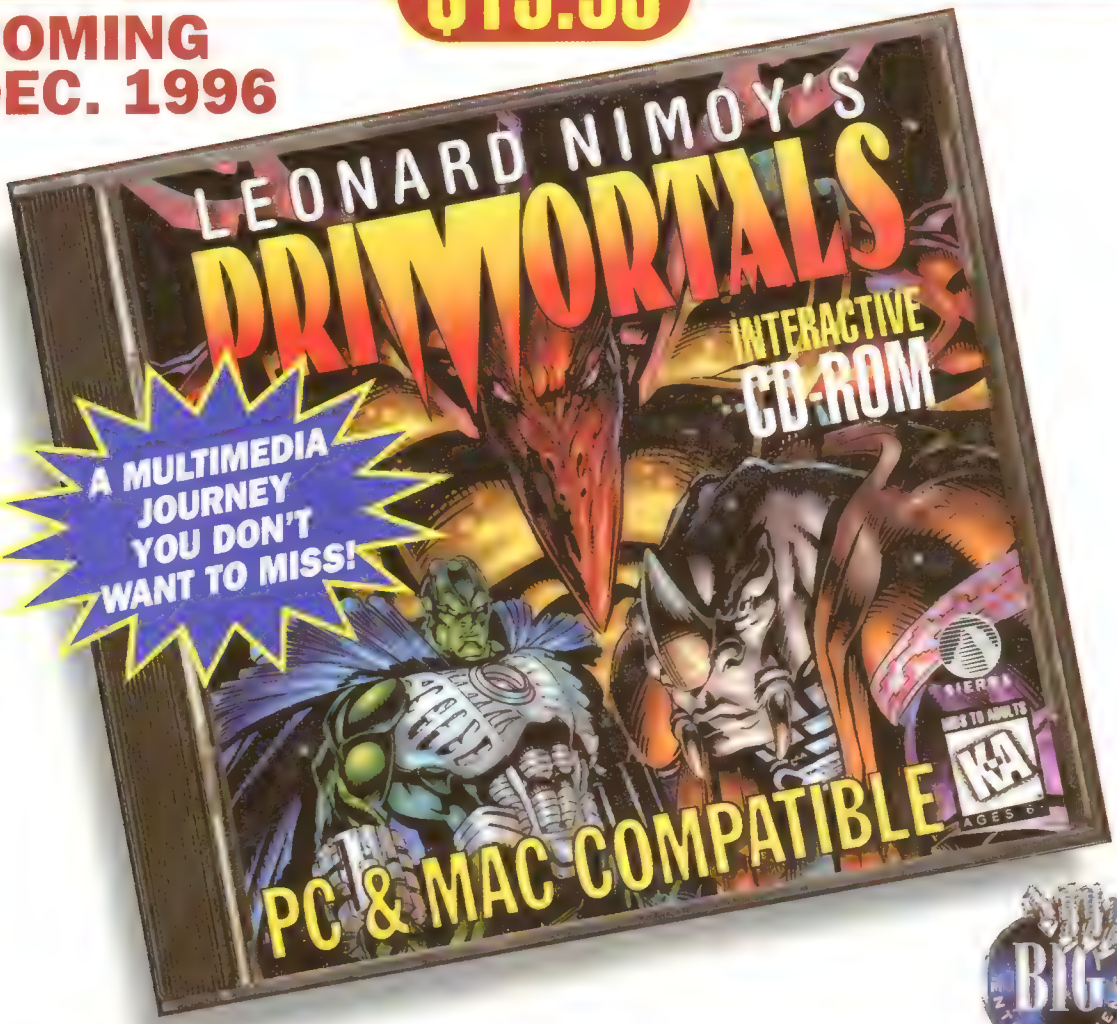


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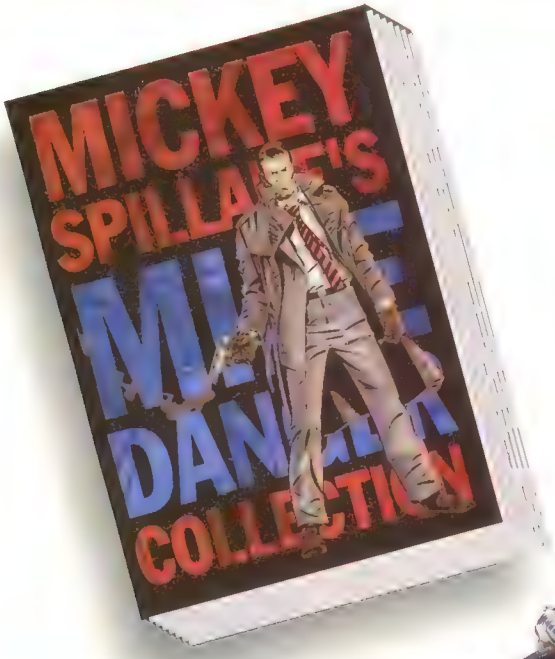


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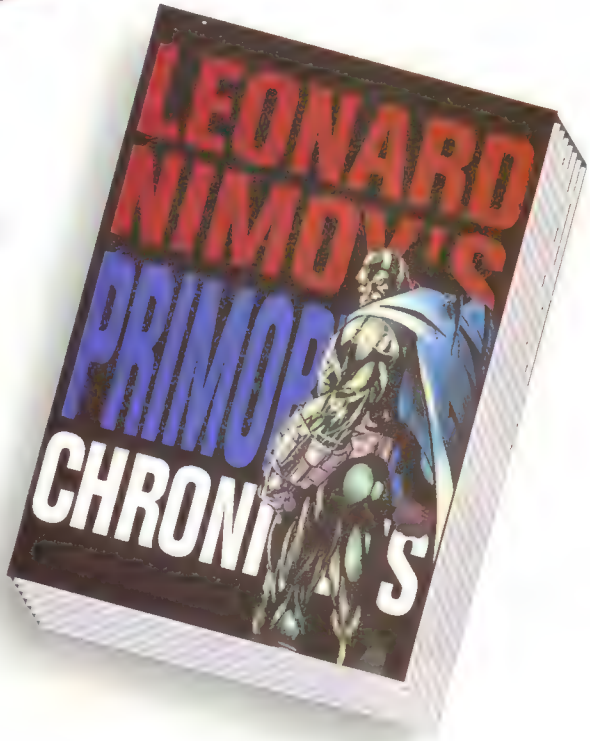


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# Little Rascals

## Combining mutants and adolescence with a dash of humor and quirkiness, Marvel's *Generation X* is in a niche all by itself

By Andy Lee

These aren't your dad's New Mutants. And that's probably why fans can't get enough of Marvel's youngest mutant team. *Generation X* follows the adventures of a group of mutants at Xavier's School for Gifted Youngsters under the tutelage of headmasters Banshee (a former X-Man) and the White Queen (a former X-foe). Writer Scott Lobdell's humorous, offbeat tales combined with Chris Bachalo's cool, quirky art bring the team of Jubilee, M, Penance, Synch, Mondo, Skin, Chamber and Husk to life.

The team's genesis stems from 1994's "Phalanx Covenant" crossover, where Banshee, Sabretooth and the White Queen raced to find the next generation of mutants in order to save them from the mutant-hunting Phalanx. Well, those young mutants survived and went on to become members of Generation X.

The team's worst foe is most definitely Emplate, a mutant gene-sucking vampire who wants nothing more than to feast on the members of Generation X. But in their short career, the Gen Xers have also battled Gene Nation and Orphan Maker, taken a trip to Fairy Land, fought Omega Red, faced Emplate again and even battled their own teammate Synch, who was under Emplate's control. And that's all in just under two years.

Anyway, here's a closer look at the members of Generation X:

Pushing their way onto the scene: Jubilee, Skin, Synch and M

## HUSK

**Real Name:** Paige Guthrie

**Powers:** Paige can shed her skin, revealing a new enhanced form underneath each time, such as an organic steel or stone body. Diligent and hard-working, Paige is internally driven to become the leader of Generation X and hopes to one day be an X-Man like her brother Sam (a.k.a. Cannonball).

**Around the Corner:** The bubbling romance between Husk and Chamber will have a big falling-out. This gap between the two will divide the entire team, a fissure writer Scott Lobdell points out as being "just like high school."

**Famous Line:** "Isn't that the whole reason we're at this school, to learn how to be the best mutants we can be?"

## MONDO

**Real Name:** Unknown

**Powers:** Mondo is a laid-back Samoan with the ability to absorb any mass and its characteristics, becoming a water elemental when absorbing water or a stone creature when absorbing rocks.

**Around the Corner:** Mondo will discover that he's related to one of the Uncanny X-Men's first foes. Lobdell coyly describes the villain as "not a *blood* relation," hinting that it could be Krakoa, the monstrous living island from *Giant-Size X-Men #1*. Gen X will face off against this relative sometime next year.

**Famous Line:** "Whoa. So this is the rest of the world."

## PENANCE

**Real Name:** Yvette (last name unknown)

**Powers:** Her entire body is atrophied to the point of diamond-hard, razor sharpness. Mute and skittish, Penance is a complete mystery to the team but is slowly learning to trust them.

**Around the Corner:** Penance will begin to relax her diamond-hard body as she gradually feels more comfortable with the team, revealing different sides of herself.

**Famous Line:** "..." *

* Penance has not spoken

## JUBILEE

**Real Name:** Jubilation Lee

**Powers:** A former X-Man, Jubilee can project fireworks from her fingertips, but appears to be holding back the full extent of her powers. Her tough, apathetic attitude stems from being an orphan and living on her own.

**Around the Corner:** When the team becomes separated from Banshee and the White Queen later this year, Jubilee's battle experience will save the team.

**Famous Line:** "Yo! I should let ya know I get *torked* when people *ignore* me!"

## SKIN

**Real Name:** Angelo Espinoza

**Powers:** Having total control over his overabundant skin, Angelo is capable of using it as a rope or projectile, or to blanket an opponent. Irreverent, cunning and street-smart, Angelo must concentrate to keep his skin tight and "normal"-looking.

**Around the Corner:** Future issues will reveal more about Skin's background and his relationship with the person named Torre, who believes Angelo is dead. But according to Lobdell, "The more layers of mystery that are [explained] about Skin, the more mysterious he becomes."

**Famous Line:** "*¡Hola!* The name is Skin. Relax. All you're missing is a view of me kicking your butt!"

## M

**Real Name:** Monet St. Croix

**Powers:** M has the powers of flight, strength and speed, and psionic abilities that may rival Emma Frost's. However, she is prone to mysterious catatonic trances. While viewed by her teammates as arrogant and stand-offish, Bachalo insists they'll have more sympathy for her following the revelation of her secret in issue #21.

**Around the Corner:** M will spend Christmas Eve with her father and brother (Emplate) in a sort of dysfunctional family affair this December. And the results of the Beast's diagnosis of her psychological and physical condition in #21 will profoundly affect her relationship with the team.

**Famous Line:** "As I've said in the past, there is precious little I don't know."

## CHAMBER

**Real Name:** Jonothon Starsmore

**Powers:** When he first manifested his extremely powerful bio-blasts, Jonothon blew out his chest and the lower half of his face, and crippled his girlfriend, Gayle Edgerton. Sullen and withdrawn, he psionically speaks to his teammates with a cynical, caustic edge.

**Around the Corner:** After breaking things off with Paige, Jono realizes how profoundly his condition will affect the rest of his life. He will become angry and resentful as he realizes he has no hope for a normal existence.

**Famous Line:** "Mutants are one step removed from bein' monsters."

## SYNCH

**Real Name:** Everett Thomas

**Powers:** Synch can "synch" his aura with any nearby mutant, duplicating that mutant's powers temporarily. He can also use his aura for limited mutant tracking.

**Around the Corner:** After the tortuous events of issues #15 and #16, where Synch wreaked havoc under Emplate's control, Lobdell's giving Synch a break. Everett'll continue to be everyone's friend, which is what he does best.

**Famous Line:** "Between learning I'm a mutant and slugging it out with something called the Phalanx, I doubt Missus Thomas' little boy Everett is going to be surprised by anything again."

## BANSHEE

**Real Name:** Sean Cassidy

**Powers:** By manipulating his sonic scream, Banshee can fly and emit directed blasts. He is a former X-Man, Interpol agent, and for a short time, criminal. To the Gen Xers, he is the even-tempered cool parent.

**Around the Corner:** According to

Lobdell, "The more involved Banshee gets in the lives of his students, the more he realizes how much he missed raising his own daughter." This will lead to a "custody battle" over his daughter, Siryn of X-Force—not a legal battle, but a deadly fight with someone who wants Siryn for him or herself—and the lives of the Gen X kids hang in the balance.

**Famous Line:** "They seem like a fine brood of children...I might as well accept the truth now: They're going to bury me alive."

## THE WHITE QUEEN

**Real Name:** Emma Frost

**Powers:** A telepath with powerful psionic abilities, Emma is the former White Queen of the Hellfire Club. While reformed, she occasionally takes a less scrupulous approach with her powers, achieving her goals by possessing people's minds.

**Around the Corner:** Sexual tension will continue between Emma and Sean, but their relationship will remain platonic, since it would otherwise affect the kids too much. Emma's sister, Cordelia, will show up again in the near future, causing more sisterly strife.

**Famous Line:** "It's the very least they deserve. They're homo-sapien bigots. They're lucky I don't mindwipe them completely!"

These mutant kids just wanna have fun

The kids get a hard dose of reality around issue #25, when they get their butts kicked in a major battle resulting in their separation from Emma and Banshee. "Their journey home is more of an odyssey, much like the X-Men's return from the Savage Land via Japan and Canada [in *Uncanny X-Men* #118-#121]," says Lobdell. Thanks to the deeds of Onslaught, though, the kids will face even more anti-mutant sentiment than ever before on their journey home.

Lobdell emphatically denies rumors that Iron Fist is coming aboard as the team's new mentor. He does, however, assure us that Generation X won't be fighting any typical X-Men villains over the next year, nor will they be crossing over with any other books for some time. They'll just continue to be the most offbeat X-team there is. And the fans wouldn't have it any other way. W

*Andy Lee never met a mutant he didn't like. Except for that six-fingered science teacher he had in the third grade.*

# Talkin' 'Bout His Generation

"I don't think it ever takes itself too seriously," says artist Chris Bachalo in regards to the monthly *Generation X*. After quietly coming on the comics scene with *Sandman* #12, the artist followed up with a sizable run on *Shade: The Changing Man*, work on *Death: The High Cost of Living* and various Marvel assignments before co-creating *Generation X* with Scott Lobdell.

When forced to choose his favorite Gen Xer, Bachalo squirms for a bit before admitting that it's Skin. "Skin is just the best," he reveals. "There's something very stringy, messy, cool, gritty and tough about him. He has so much unrealized potential."

Bachalo admits to trouble with two of the characters he *didn't* create, though. "I'm still trying to discover what Jubilee is all about," he says. "I wanted to get her away from that 'Robin' kind of look. I'm also having a really hard time capturing a look to the White Queen. If someone were to go back and look from issue #1, she's the character that's probably changed the most. I'm still getting to know her."

Most of the inspiration for these weird, quirky characters comes from the artist himself. "It's inevitable that each character has a little bit of me in them. Skin is my gritty side. M is my feminine side. Husk is my clean-spirited, diligent side. Even Emplate is a bit of that weird, diabolical, eccentric side."

"I want the book to be fun," says GENERATION X penciler Chris Bachalo

Bachalo, who recently took a break from the book to pencil *Death: The Time of Your Life* for Vertigo, has a specific goal for the team. "I'd like to see them all grow as characters," he says. "Scott and I have yet to explore some of them—see what motivates them and dig more into their past. I want to explore the benefits and detriments of being blessed with these powers."

The bottom line for Bachalo, though, is to have a good time. "When it comes right down to it, I want the book to be fun. I want people to buy it and sit down with it for 20 or 30 minutes of escapism. I want it to be worth their money and have them come away from it with a good feeling." ■ *AL*

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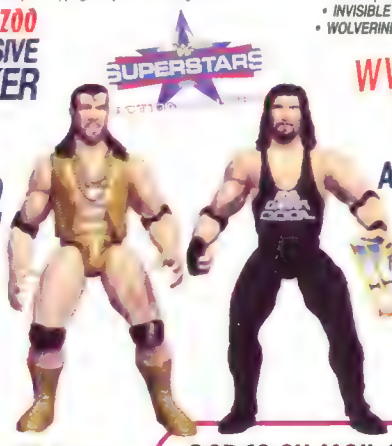


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# WITCHFUL THINKING

BY MARC SHAPIRO

She's got it all. Brains. Beauty. And a mystical gauntlet that makes her one of the deadliest women in comics. But take a closer look. *Witchblade* may have many of the trappings of the rest, but comic book fans have quickly learned that the allure of Top Cow's resident *femme fatale* cuts more than just skin-deep.

"*Witchblade* is more of a thinking book," offers Top Cow Editor-in-Chief David Wohl, co-creator of the red-hot character with Top Cow founder Marc Silvestri. This is one title that isn't turning out to be your normal babes with boobs and big guns exercise. *Witchblade* is the story of Sara Pezzini, a cop gunned down by the mob and the inheritor of a mystical Witchblade gauntlet worn by only one person in each generation. Sara's life has been anything but mundane, with the series' mix of mystery, conspiracy and full-throttle action. And the lack of normalcy is what originally had Wohl shaking in his boots.

"We had never done a book where the art and the narrative complemented each other as much as *Witchblade* did. People have to spend a lot of time reading this book and dealing with character, and I was fearful that people would not want to look at a book like this. I'm pleasantly surprised," says Wohl.

People are looking thanks in large part to the efforts of *Witchblade* co-writer Christina Z (her last name is a guarded secret at Top Cow), who claims to write from real life, rather than comics.

"My intent from the beginning was always to make *Witchblade* a very realistic, very human book," says Z. "We've all experienced weird and very real emotions and experiences in our lives. For *Witchblade* to really work, Sara had to become an emotional confidante to readers in a very real way," she says.

Wohl agrees, offering that the elements of uncertainty and doubt that permeate Sara's quest for answers in *Witchblade* are a big part of the book's real world look. "There is no specific mission or odyssey to guide her," he explains. "Sara is just this reluctant hero with a whole lot of problems. If she has a mission, she doesn't have a clue as to what it is. She's been thrust into this situation with the Witchblade attempting to control her. She's just trying to come to grips with this power and then decide if and when to use it."

The origin of Sara and her unpredictable gauntlet began in 1995, when Silvestri and Top Cow were prepping their *Cyblade/Shi* crossover. "We were looking for a female character to go out in her own book and we felt Cyblade should stay in *Cyberforce*. But what we did not want was a Bad Girl. What we wanted was a character who would function in a realistic world, but who would also have the powers of a superhero. We knew the market was getting more sophisticated and we saw creating a character-driven book with a female character as a risk worth taking."

Witchblade (opposite) and her alter ego Sara Pezzini (above)

Silvestri and company batted around many ideas and eventually came up with the idea of a female cop and a tone not unlike the TV series "NYPD Blue." "Those early issues of *Witchblade* were essentially a more mature look at police life—the interaction between the characters around the police station and the types of crime they were involved in," offers Wohl.

After the mood was established, the idea of the Witchblade gauntlet was thrown onto the table. "We said, 'Okay, what does the gauntlet do? Why is it out there? Why is it on her?' Things started falling into place rather quickly," says Wohl.

Once *Witchblade* was given the green light at Top Cow, Wohl remembers that the *Witchblade* creators took the high road during a series of planning meetings. "With a lot of books, people try to think up things like origins, backgrounds and motivation after the book has already been out there. We decided in our early meetings to get all that stuff out in the open right away. When the time came to actually tell the

# TOP COW'S WITCHBLADE MIXES THE OCCULT WITH 'NYPD BLUE'

story, we already knew how characters would react to certain situations because we already had the nuts and bolts stuff figured out. The first eight issues of *Witchblade* basically wrote themselves."

But not without a writing process that, according to Christina Z, skirted the time-honored tradition of each member of a comic book team handling their own business and nobody else's.

"Since David and I are the co-writers, we usually come up with a lot of raw ideas on our own and then get together, over a long dinner, and throw them around until we come up with a basic plot. Then I'll go away and write the basic story in seven scenes, kind of like a screenplay, give it to Mike [Turner, the series' penciler] for his input and then pass it back to David, who does a polish. Then we'll show it to Mike again. I'm definitely more the emotional voice in *Witchblade* and David is the more clinical. But the combination of both of us has, so far, resulted in a very seamless style of storytelling."

Turner has a different take on the creative process. "We have our yelling matches and the 'No, I want this!' and the 'No, I want that!' " he admits. "But, in the end, we grab the book, look at it, go out and have a beer and say, 'Man! That turned out good!' "

Those yelling bouts must be getting more frequent, as Top Cow is working overtime to give fans of Sara and the Witchblade more good stuff. *Witchblade* is already making inroads into merchandising heaven. A 90-card sourcebook of information, written by Christina Z, is slated for an October release. Also on the horizon is a Clayburn Moore statue. And Silvestri reports that "a pretty big producer" has taken an option on *Witchblade* and is currently scouring the market for a film or television deal.

In the meantime, the series' creative team is planning a whole new set of story arcs to tantalize readers. *Witchblade* #9 gets the juices flowing when Sara goes toe-to-toe with the infamous "Microwave Murderer." The tension will mount when we discover the shocking true identity of the serial killer (Wohl hints that it is somebody readers are very familiar with), and the Witchblade, for a reason that will eventually come to light, refuses to do battle with this nemesis.

Issue #10 finds Sara running into the Silvestri/Garth Ennis creation The Darkness. Additionally, readers will be introduced to an old wielder of the Witchblade and learn the secrets surrounding why only a female can wear the gauntlet. And if that isn't enough, Silvestri hints that the katana-wielding Nottingham may not be quite dead.

Also on the *Witchblade* hot plate is a general breakdown of law and order among the organized crime types following the disappearance of crime mogul Kenneth Irons. The following story arc, beginning in issue #11, finds supporting character Lisa getting involved in the modeling industry, going to wild parties and having some bad things happen to her which will impact on Sara. Wohl offers that, by *Witchblade* #13, "Lisa will be a totally different person." And finally, Jake the cop and Sara will begin to develop an intimate relationship that will dissolve under the weight of a shocking surprise in that issue.

Surprises are par for the course in *Witchblade*, says Silvestri, who is reluctant to reveal all the secrets in store for readers.

"But we're planting seeds," he assures. "*Witchblade* is a mystery book as well as an action-adventure book. There are occasional red herrings and some real clues, but *Witchblade* is a book of subtleties. And so people should be looking at things more carefully." W

---

*Marc Shapiro hit the casting couch recently with a "pretty big producer" for his own television deal. But he fell asleep.*

## EVERY WITCH WAY

Ann Bonny: pirate. She was a little crazy, a little reckless. A perfect candidate for the Witchblade.

"*Tales of the Witchblade* will cross back and forth between the fine lines of reality and fiction," explains *Tales* writer Christina Z. "It will be so seamless that everyone will think that this world really does exist."

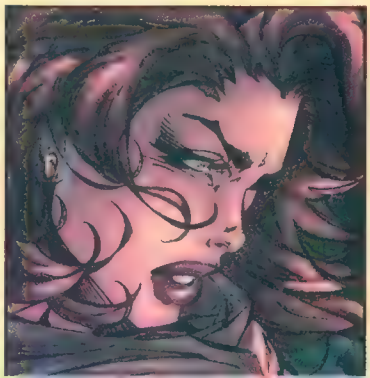
The quarterly, self-contained storybook leaps into stores in October. With Tony Daniel (*Spawn*) on pencils, the first of a revolving roster of cool artists, *Tales of the Witchblade* is taking a slightly divergent path than its parent book. Rather than a single, totally fictional heroine, *Tales of the Witchblade* will reflect on a number of history's great women and how the Witchblade figured into their lives and history.

"There are a lot of truly fantastic women in history who have done fantastic things," explains Z, "but a lot of these events in history were never really explained. My idea was that the Witchblade played a part in these historical events, and I wanted to tell those stories."

While Z is not willing to give up too much information regarding the storylines of the first two issues of *Tales*, she does offer that Ann Bonny (who we see as a part of the storyline in *Witchblade* #9) discovers the Witchblade and it helps her in her quest to become one of the most infamous pirates in history. The second *Tales* arc is slated to feature penciler Michael Lopez (*Voodoo/Zealot: Skin Trade*). In it, a woman made up of equal parts fictional and historically accurate female characters uses the Witchblade as her entry into some Feudal Era samurai adventures.

*Witchblade* co-creator David Wohl offers that "Christina is going into great detail to make these books historically accurate, and then throwing all these fantastic elements on top of it."

"It's a 'What If?' concept," he continues. "It's what would happen if real people found the Witchblade. But the difference is that it's a fantasy world where the Witchblade exists. So the books will run the gamut from totally true people with weird pasts to totally fictional people in real time periods." ■ *MS*



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FIRST LOOK

# Gen13: Bootleg

Alan Davis and Mark Farmer throw the team for a loop (above), while Tomm Coker draws Terry Moore's romantic adventure (at right)

## TODAY'S TOP CREATORS TAKE THEIR CRACK AT IMAGE'S SUPERTEAM

WHAT DO YOU GET WHEN YOU MIX ONE OF fandom's favorite supergroups with the industry's top creators? You get *Gen13: Bootleg*, a new ongoing monthly series from Jim Lee's corner of Image Comics with stories by some of comics' premier artists and writers.

*Bootleg*'s first two-part story arc is by Alan Davis and Mark Farmer, based on a plot by Farmer. Their story finds the team lost and separated in Lindquist's Fault, a portal to alternate realities, as each member discovers his or her heart's desire. Fairchild finds herself leading another band of heroes. Says Farmer, "They fight in a Neverneverland of constant battles where nobody really gets hurt and the baddies aren't really that bad. Roxy's dream is to get it on with Grunge in no uncertain terms."

Rainmaker's dream is to be lost in an Amazon jungle, completely alone. Unfortunately, Burnout has the same dream, only he wants to be lost with Rainmaker. Grunge, on the other hand, is in a totally relaxed world where he never has to use his powers. Farmer hints that Grunge is pivotal to the story's climax, when the team's desires turn into their darkest nightmares.

Terry Moore, of *Strangers in Paradise*, writes the second story arc, which is penciled by *Gen13/Maxx* artist Tomm Coker and combines romance and science fiction. Fairchild meets the love of her life on a library elevator. Although the elevator ride seemingly takes a few minutes, it has really taken 30 minutes of her life, and her new love has disappeared without a trace! After searching for him, she discovers that he was a Quantum Mechanics student at the University of California who died as a young man in 1943. Fairchild's search for this "dead" man brings the rest of the team into the adventure.

Gen13 co-creator Jim Lee is very excited about the new book, because it provides him with the opportunity to work with a wide range of top creative talent. Says Lee of *Bootleg*, "We do expect there to be character development and real changes in Gen13's status quo in this series. So the action will be taking place in both *Gen13: Bootleg* and the regular series. We'll get a different take on the characters, and I think that's exciting for the core *Gen13* readers to see." W

*Andy Lee, who fills the Generation X gap elsewhere in this issue, also has a dream to be lost in an Amazon jungle—with Qeelocke.*

BY ANDY LEE

### VITAL STATS

**WHO?**
Gen13

**WHAT?**
*Gen13: Bootleg*

**DEBUT?**
November

**WHAT'S THE DEAL?**
Comics' top talent brings you alternative takes on Gen13 on a monthly basis, fitting their stories in between the continuity of the regular *Gen13* series.

# TRAILER PARK

*Wizard*'s column about Hollywood and TV and stuff like that

# HULK HEATS UP

**By Rob Allstetter**

**"The Incredible Hulk"** animated series is in full motion on the United Paramount Network, with many Marvel guest-stars slated for the rest of the first season's 13 episodes.

Greg Johnson, story editor for the series, gave *Wizard* the lowdown on upcoming episodes:

The season's fifth episode, written by Johnson and Bob Forward, is called "Innocent Blood," guest-stars **Ghost Rider** and is set in Chicago. The Hulk is shot with a tranquilizer ray by Major Talbot and must not transform back into Bruce Banner—or he will die. The Ghost Rider is in pursuit of the Hulk, knowing an injustice is about to be done to someone close to the Hulk, but not realizing that someone is actually Banner.

The TV Ghost Rider is the Danny Ketch version of the character and is voiced by **Richard Grieco** ("Marker"). The episode also serves as a pilot for a possible "Ghost Rider" series on UPN.

Veteran comics writer Len Wein penned the sixth episode, called "Man to Man, Beast to Beast." The story takes place in Canada and features the origin of Sasquatch. Johnson said he was "blown away" with the voice performances of Peter Strauss as Dr. Walter Langkowski and Clancy Brown (Lex Luthor on **"Superman"**) as Sasquatch.

"With a beast's voice, you don't think you could get that much range of emotion, but he was incredible," said Johnson of Brown's monstrous performance.

**Doctor Doom** is the villain of the seventh episode, called "Doomed." The story, written by Forward and set in Washington, D.C., incorporates the origin of Jennifer Walters as **She-Hulk**—albeit slightly altered from the comics.

Lisa Zane ("ER," "Profit") does the voice of She-Hulk. "She-Hulk came off really well, and next season you could see a lot more of her," Johnson said.

She-Hulk is also in the eighth episode, "Fantastic Fortitude," as she and Banner head to New York City to visit Reed Richards, who has just left on vacation. The Hulk, She-Hulk and **The Thing** must take on The Leader's Gamma Mutant Warriors, led by The Ogress. Chuck McCann reprises his "Fantastic Four" role as The Thing, and Kathy Ireland (Crystal on "FF") does the voice of The Ogress.

The episode was also written by Forward, whose credits include "WildC.A.T.s" and "Savage Dragon."

Watch for details on the remaining episodes of the first season of "The Incredible Hulk," including the season-ending three-parter, in future installments of "Trailer Park." Johnson told *Wizard* the first season will end with a surprise cliffhanger.

**"HULK SMASH SUNDAY MORNINGS!"**

"Everyone's confident there will be a second season," he noted. "But it's always hard to say. It could tank during the November sweeps, but I don't think it will. The animation is coming out well, and the music is great. If nothing else, every single episode is different than the others. It would have been easy to fall into a pattern with the savage Hulk falling into a fight with another Marvel character every episode."

## MIGHTY MARVEL UPDATE

The **"Generation X"** live-action, syndicated television series from New World Entertainment is proceeding on schedule after media mogul Rupert Murdoch purchased New World in July. However, it is expected that Murdoch's ownership will change some of New World's plans, and it is possible that might affect "Generation X." Sources told *Wizard* that scripts for "Generation X" are expected to be submitted to New World in January, and casting will likely take place in March. Plans are for 22 episodes to air in syndication beginning next fall....Look for the final new episodes of the **"X-Men"** animated series airing on Fox to have dramatic changes in character and artistic design, keeping more in line with the current comics and their anime-flavored artistic style. There will also be new story elements—termed "interesting" by a source—to close out the series....Marvel is in advance discussions with the United Paramount Network for a prime-time animated series based on its **Mort, the Dead Teenager** character....The **"Blade"** live-action movie from New Line Cinema is now in pre-production. **Wesley Snipes** is scheduled to star as the vampire hunter. Filming should begin early next year.

CLOONEY BEATS THE HELL OUTTA SCHWARZENEGGER NEXT SUMMER

## CLOONEY: SCRUBS AND A CAPE

**George Clooney** is pretty busy these days. Mondays through Thursdays, he's on the set of the top-rated TV series "ER" (for which he garnered a second Emmy nomination this year). The rest of the time, he's playing Bruce Wayne and the Caped Crusader in **"Batman and Robin,"** now in production for release next summer from Warner Bros.

"The best part of it is at the end of the movie I get to beat the hell out of **Arnold Schwarzenegger**," Clooney said at the recent Planet Hollywood opening in Tel Aviv, Israel. Schwarzenegger is playing Mr. Freeze in "Batman and Robin."

In other Bat-news, **Vivica Fox** ("Independence Day") has been cast as Mr. Freeze's moll. Akiva Goldsman, who wrote "Batman and Robin" and co-wrote "Batman Forever," will be writing and producing a new "Lost in Space" movie for New Line Cinema.

## FORCE STILL WITH US

**"Star Wars,"** George Lucas' 20-year-old blockbuster film which maintains legions of fans, is coming back for a theatrical re-release in February. Lucas has remastered the film and added about four minutes of new footage, including a scene between Harrison Ford's Han Solo and Jabba the Hutt.

Trailers for "Star Wars" shown before screenings of "Independence Day" this summer reportedly drew huge ovations.

Meanwhile, speculation continues to swirl about the next "Star Wars" trilogy, which will take place before the first three films' time period. Lucas has yet to sign with a studio for the next film, which will likely be in theaters before the end of the decade. Leading candidates appear to be 20th Century Fox—which distributed the first three films—and Steven Spielberg's DreamWorks.

## SUPER WRITING NEWS

**Mark Evanier**, writer of *Groo* and an animation veteran, is contributing to the **"Superman"** animated series on Kids' WB. He has written an episode tentatively scheduled for the first season called "Tools of the Trade."

"It features a number of [Jack] Kirby characters, including Kanto, Ugly Mannheim and Darkseid," Evanier said. "Kanto the Weapons Master supplies Mannheim's Earth Intergang squad with Apokoliptian weaponry with which to mount a crime wave in Metropolis. I believe this is the first episode produced with Darkseid, though it may not be the first aired."

Warner Bros. could not provide *Wizard* with air-dates for the upcoming episodes.

Evanier has also teamed with Howard the Duck creator Steve Gerber to write episodes for future seasons. One is called "Father's Day," which introduces Kalibak into the series. Another features super-escape artist Mister Miracle.

MORT THE DEAD TEENAGER IS JUMPIN' FOR PRIME-TIME

## CAST OF STEEL

The live-action **"Steel"** movie, based on the DC Comics character and starring Los Angeles Lakers center **Shaquille O'Neal**, began production in August in Los Angeles.

**Judd Nelson**, best known as a "Brat Pack" actor from the mid-1980s, will play the film's villain, Nathaniel Burke, an arms manufacturer. Nelson's recent credits include "New Jack City" and "Airheads."

Annabeth Gish will play Lt. Sparks, an ally of Steel. Her credits include "Nixon" and "Wyatt Earp." Richard Roundtree, best known from "Shaft," plays another friend of Steel who helps develop his armor. Roundtree recently appeared in "Seven."

"Steel," written and directed by Kenneth Johnson, is expected in theaters next summer from Warner Bros.

## BRUNO BEHIND VIRUS

**John Bruno** is ready to spread his **"Virus."** An 18-year veteran of movie visual effects, Bruno is making his directing debut with a live-action film based on the 1993 Dark Horse comic book by Chuck Pfarrer. "Virus," from Universal, Dark Horse and Pacific West Productions, will have a $40 million budget and is expected to begin production in North Carolina in October for release next August.

"It's going to be really scary," Bruno said at a recent convention. "The head of the studio insisted that it be even bloodier and gorier than I wanted to do."

One change from the comic will be that the film will be set at sea. "We changed it to

"VIRUS" IS DARK HORSE'S NEXT BIG PIC

a Russian ship and put the whole story in a hurricane nightmare," Bruno said.

Bruno started as a cartoonist and animator and worked on the "Heavy Metal" movie. He broke into live-action movies with "Ghostbusters" and has been a frequent collaborator with director/producer Jim Cameron. He also worked on "Batman Returns."

Pfarrer, a screenwriter, brought the "Virus" concept to Dark Horse in 1992 as a film project. "The comic series illustrated the story's potential and certainly helped the Universal executives make their decision to go ahead with this project," said Dark Horse president **Mike Richardson**, who will be an executive producer. "Virus" will be produced by Gale Anne Hurd.

Bruno recently teamed with Cameron on the new "Terminator 2" 3-D attraction in Florida. While **Spider-Man** movie rights remained tied up in litigation, Bruno said Cameron's follow-up to the in-production "Titanic" will likely be a third **Terminator** film.

## 'SAILOR MOON' SINKS

This was one S.O.S. that went unanswered.

The many zealous fans of "Sailor Moon," the Japanese animated series syndicated in the United States by DIC Entertainment, formed "Save Our Sailor" groups to voice their love of the series, but they could not prevent "Sailor Moon" from cancellation in the United States. Reruns of the first season's 65 episodes aired until early September, and DIC said in a release that the show is no longer being produced for U.S. viewing because of "disappointing ratings."

According to DIC figures, "Sailor Moon" aired in more than 87 stations, representing 84 percent of the country. However, the half-hour show—based on the adventures of a 14-year-old girl who stars in a series of Japanese books from Kodansha—was often relegated to poor, early-morning time periods.

"While 'Sailor Moon' continues to enjoy tremendous worldwide success across Europe and Asia, the kids' syndication business in the U.S. is extremely competitive with very few choice time periods, and this ultimately limited the potential to build a large audience," DIC president Andy Heyward said in a statement.

"We're proud of the production, and we felt it was one of our best properties, because 'Sailor Moon' met the needs of the under-served girls' audience."

Heyward did not return *Wizard*'s calls, but a representative of his office said that he was "well aware of the show's following." The company also noted that it "will continue to explore ways for the show to return to the air."

Meanwhile, in Canada, "Sailor Moon" has been renewed through the 1998 television season and two more runs of the 65 episodes by Global Television and Y-TV. The series continues to air on the Seven Network in Australia, premiered on New Zealand's TVNZ in September and is in its fifth season of prime-time broadcast in Japan. For the latest "Sailor Moon" news, DIC suggests fans call a hotline at (818) 955-5405.

## FLASH IN THE FALL

Here's a sneak preview of some upcoming episodes of **Flash Gordon**'s new animated series, which premiered this September: "Fangs of Fury" has the Lionid princess Thundar forced to choose between her mother and Flash; in "Terror Beneath the Waves," Flash is held prisoner underwater by Queen Kayla and her Shark People; "Moon of Mystery" teams Flash and Ming the Merciless' daughter Aura in an effort to protect the inhabitants of a moon from Ming (who's now a green-skinned, humanoid lizard); and "Rocket to Oblivion" has Flash, Dale (now a Eurasian teenager) and Dr. Zarkov attempt to escape from Mongo and return to Earth in an experimental spaceship (which unbeknownst to them has a bomb on it). All of these episodes should air in October and November. Future episodes include a plot to overthrow Ming;

# celebrity Profile

## RUDY COBY

Rudy Coby was hard to miss at comic conventions this past summer. He is, after all, "The Coolest Magician on Earth," and if you didn't recognize him from his two Fox television specials or touring live show, he certainly drew most people's attention with his big hair, lab coat and checkered shoes.

At the cons, Coby was promoting his new ongoing *LabMan* comic book series from Image that is scheduled to begin in October. The series is drawn by Andrew Suriano, a designer for Coby's stage show, and is based on Coby's way-out characters, including Nikki Terminator, The Hourglass, The Lounge Lizard and The Cheese Gang.

Wizard caught the hyperactive Coby in a rare downtime period. He talked about his passion for magic—and comics—and then disappeared.

Comic books: "Before I found magic, I used to read comic books when I was four, five, six-years-old. Then I found magic [when I was] around nine-years-old, and it became an obsession."

The *LabMan* comic: "I write it, create it and obsess over every page. It's sort of a bible for the television show and the live show. It's based on the character that I created. The TV show is based on the comic, not the other way around. The initial series sort of serves as a screenplay for a 'LabMan' movie."

A movie?: "We're shopping it around and I hope to have a deal by the end of the year."

Favorite current comics: "I always liked *Spider-Man*. Now, I especially like *Bone* and *Batman & Robin Adventures*."

Working with Image: "Their first priority is quality. It was the easiest contract I've ever signed. They didn't try to steal the character."

More television: "Yes. The next special will hopefully be on in the November sweeps."

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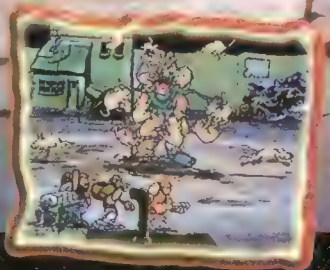

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Flash against Aura in the Mongonian Aural Games; Dale joining forces with Prince Barin, one of Ming's supporters; and Flash and Ming having to work together to survive.

MEET THE NEW FLASH GORDON–A SKATEBOARDIN' HIPSTER!

## SHORT TAKES

**Kevin Smith**, director of "Mallrats," has been asked to re-write the next live-action **Superman** film, due to start production next summer. The film reportedly adapts 1992's "Death of Superman" story, and may have cameos by other DC heroes during the hero's funeral. Also, Smith's "Chasing Amy" film, which features cameos by several comics professionals, has been picked up by Miramax....**D.B. Sweeney**, who starred in the Fox TV series "Strange Luck" last season, has been added to the cast of the live-action **Spawn** movie, now in production for New Line Cinema in Los Angeles. According to Beau Smith of Todd McFarlane Productions, Sweeney will play the role of Spawn's best friend, Terry Fitzgerald. Also, Smith reports that **Martin Sheen** ("Apocalypse Now," "Wall Street") will play Jason Wynn and that Chapel apparently will be a female character in the film. "Spawn" stars Michael Jai White in the title role and John Leguizamo as the Clown. It is being directed by Mark Dippe....**Flea**, a member of the recently disbanded Red Hot Chili Peppers, will likely be doing the voice of Grunge in the **Gen13** animated movie, sources told *Wizard*. Next month's "Trailer Park" should have a complete voice cast....Jim Valentino told *Wizard* that the USA Network has passed on a **ShadowHawk** animated series... **"The Flash,"** the live-action television series which starred John Wesley Shipp and aired on CBS from September 1991 to July 1992, will be rebroadcast on the Sci-Fi Channel beginning in October. Among the villains were **Mark Hamill** as The Trickster and David Cassidy as the Mirror Master....**"The Phantom"** is being called one of last summer's box-office bombs. The movie, from Paramount Pictures, took in less than $18 million in the U.S....Sources tell *Wizard* that the **"Zen: Intergalactic Ninja"** live-action movie, to be directed by Brian Yuzna, could begin production as early as late October....According to *Daily Variety*, early November is the airtime for the special episode of **"Star Trek: Deep Space Nine"** (called "Trials and Tribbleations") which will have Captain Sisko (Avery Brooks) traveling back in time, where he will interact with the original "Star Trek" cast through effects similar to those used in "Forrest Gump."...**"Millennium,"** the new series from "The X-Files" creator Chris Carter, will premiere on the Fox Network on Oct. 25. "X-Files" will be shown in the Friday 9 p.m. (ET) time period until the debut of "Millennium," and then it will move to its new time period of Sundays at 9 p.m. (ET) beginning on Oct. 27....**Fox Children's Network**'s programming schedule for 1996-97 includes a Saturday morning lineup of "Big Bad Beetleborgs," "Casper," "Spider-Man," "Goosebumps," "Life with Louie," "X-Men" and "The Tick." Weekday afternoons from 3 p.m. to 5 p.m. (ET), you'll see "Eek!Stravaganza," "The Adventures of Batman & Robin," "Big Bad Beetleborgs" and "Power Rangers Zeo."...Hearst Entertainment has signed a deal with Disney for a live-action movie based on Lee Falk's **Mandrake the Magician**....Brad Foxhoven of Top Cow Productions told *Wizard* that negotiations for a live-action **Witchblade** film were continuing....Bonnie Arnold, who produced Disney's box-office smash "Toy Story," will also be producing the animated **"Tarzan"** movie for the studio. Kevin Lima and Chris Buck will direct....Physically-challenged Superman film actor **Christopher Reeve** spoke at the Democratic National Convention on Aug. 26 in Chicago, asking for more funding for medical research in the U.S., and noting, "America does not let its needy citizens fend for themselves."...Brand-new episodes of **"Street Sharks"** will air on ABC on Saturday mornings until Nov. 2. Reruns of the series are being broadcast by the USA Network....Director John Carpenter ("Escape from L.A.") has been linked to **"Mutant Chronicles,"** a movie from Pressman Films based on the collectible card game....John Nicolella is directing the **"Kull the Conqueror"** film now in production for Universal. **Kevin Sorbo** ("Hercules: The Legendary Journeys") stars in the title role, and **Tia Carrere** ("Wayne's World") plays an evil sorceress. The script was written by Charles Pogue....The **"WildC.A.T.s"** animated series, which aired in reruns this past season on the USA Network, is now considered dead, with no new episodes planned....NBC will rebroadcast **"Jurassic Park"** on Dec. 1....The soundtrack to **"The Crow: City of Angels"** reached the top five on the Billboard album charts—before the movie was released....Ideal Entertainment has acquired the television and movie rights to Sega's video game character **VectorMan**. W

KEVIN SMITH TAKES A CRACK AT THE MAN OF STEEL

*Rob Allstetter, like most guys, likes cheese.*

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Wizard *casts the* Preacher *movie!*

# Casting Call

**Making** *Preacher* into a movie would be like preaching to the nonbelievers. It's necessary. And it'd be cool as hell. Even if it's only made as an HBO flick.

You've got a cool '90s story: A Texas preacher is possessed by an angel/demon hybrid and wants to go kick God's butt for leavin' Heaven high and dry. On the way to doing so, he hangs with a hopeless assassin chick and an Irish vampire, as they encounter the weirdest folks and situations you'll ever wanna see. Toss in a lot of cuss words and violence, and you got yourself a movie for the masses.

Who would we cast? Take a look-see.

**JESSE CUSTER**

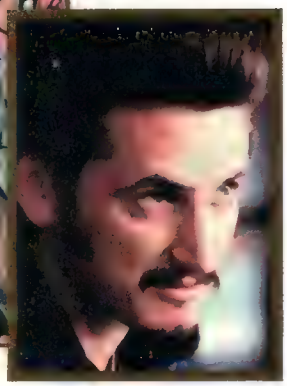
Jesse needs to look like an average, clean-cut kinda guy, but he's also gotta exude the true terror of a demon. Jason Patric ("The Lost Boys," "Geronimo") would fit this role pretty damn good.

**By a bunch of *Wizard* staffers**

All photos, Everett Collection, unless otherwise noted

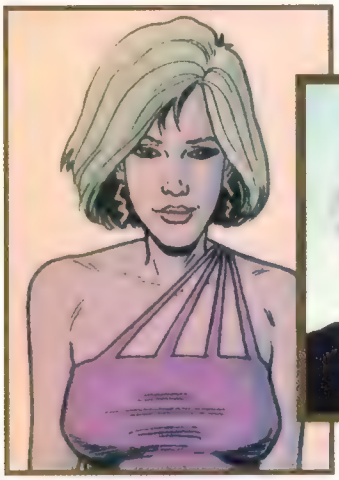
## CASSIDY

For the role of Cassidy, we need someone who could look like a real scumbag with one helluva boot-up-your-ass attitude. Who better than Sean Penn ("Casualties of War," "Dead Man Walking")?



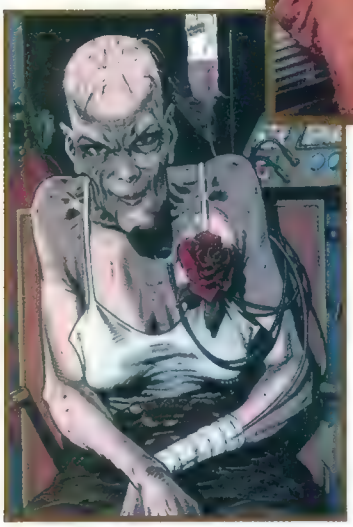
## ARSEFACE

With a little makeup (all right, a *lot* of makeup), we think Elijah Wood ("The Good Son," "Flipper") would be great as everyone's favorite disfigured teen.



## TULIP O'HARE

Jesse's girlfriend has to be tough, yet soft, and she's gotta be pretty handy with a gun. Lauren Holly ("Picket Fences," "Dumb and Dumber") has everything we're looking for in Miss O'Hare.

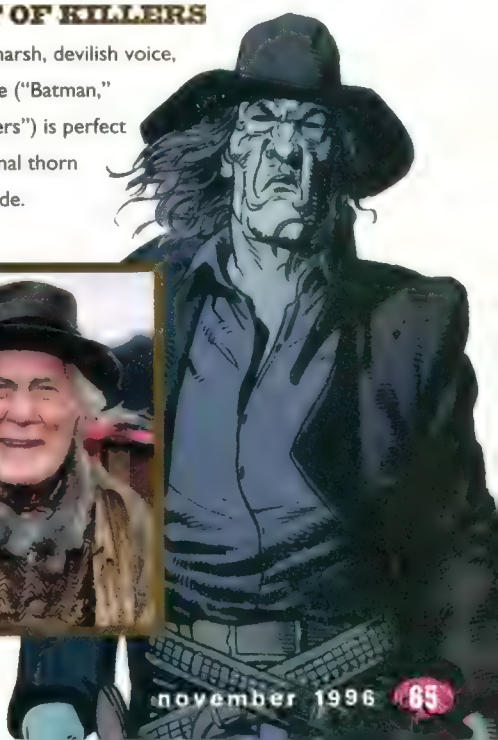


## GRAN'MA MARIE

Having done some roles where she's looked old, wrinkly and downright scary, Cloris Leachman ("The Beverly Hillbillies," "Prancer") could play Jesse's sadistic grandmother to a T.

## SAINT OF KILLERS

With that harsh, devilish voice, Jack Palance ("Batman," "City Slickers") is perfect as the eternal thorn in Jesse's side.



## JESUS DE SADE

To play the rich and totally loathsome Jesus, we need someone who can be really wicked and depraved. Christopher Walken ("Batman Returns," "Biloxi Blues") has certainly played that type of role well.

## SHERIFF ROOT

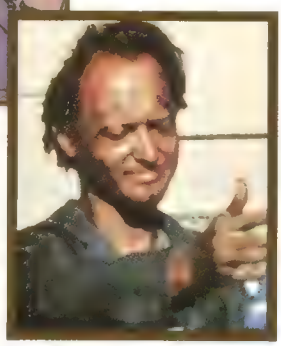
R. Lee Ermey ("Seven," "Full Metal Jacket") has shown he can be one mean S.O.B. when he has to. That's why we chose him for the tough-as-nails Sheriff Root.

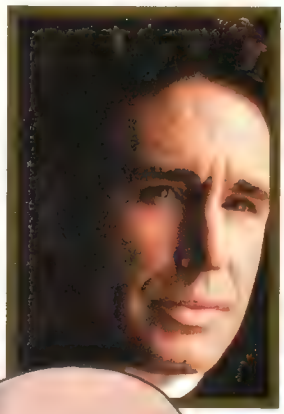
## T.C.

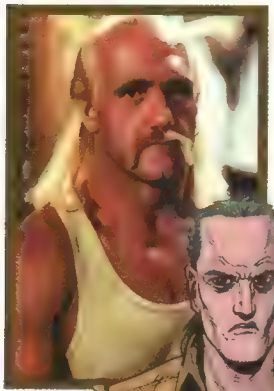
No judgment here on his personal life, but Tracey Walter ("Repo Man," "Batman") is the only actor who could do justice to Jody's sex-crazed, chicken-lovin' psycho pal.

## THE DUKE

Only one person can play John Wayne appropriately, and that's the Duke himself. We'll just do that "Forrest Gump" special effects stuff and bring the Duke back to life!





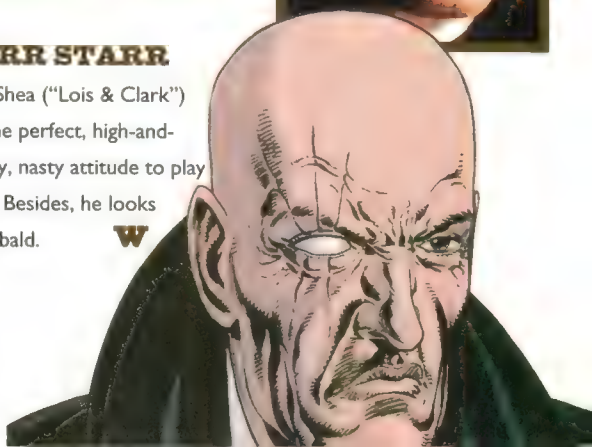


## JODY

For Jody, we wanted someone huge, tough and able to kick some serious ass. Pro wrestler Hulk Hogan ("No Holds Barred," "Rocky III") was a unanimous decision.

## HERR STARR

John Shea ("Lois & Clark") has the perfect, high-and-mighty, nasty attitude to play Starr. Besides, he looks good bald. W



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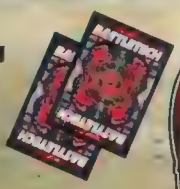

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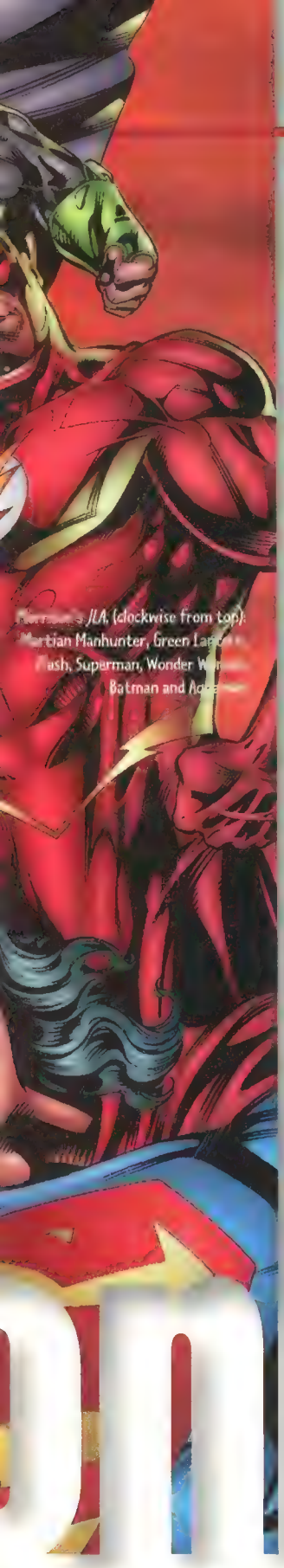


*JLA* (clockwise from top): Martian Manhunter, Green Lantern, Flash, Superman, Wonder Woman, Batman and Aquaman

# BY MATTHEW BRADY

# BREAKING AWAY FROM HIS VERTIGO REP, GRANT MORRISON GEARS UP FOR DC'S A-LIST SUPERHEROES IN *JLA*

**Grant Morrison is trying to ditch a stereotype. To most readers, Morrison is "that Vertigo guy" who has given fans such oddball characters as Dorothy, the ape-faced girl in *Doom Patrol*, and Lord Fanny, the transvestite magician in *The Invisibles*. Heck, in *Animal Man*, Morrison even had a conversation with the title character in the last issue he wrote. Most fans think that weird stories are all this guy does.**

**Not true.**

**Morrison, a low-keyed Scotsman with an at times nearly indecipherable accent, has revealed that his first true love is superheroes. Having grown up on a steady diet of American comics, Morrison was the kid in his neighborhood in Glasgow who acted out the stories he read, running around with a bath towel cape, like many of the rest of us.**

**First making waves while working on DC's *Animal Man* in the late '80s, Morrison went on to turn the faltering *Doom Patrol* into a cult favorite, remaining on the title for nearly four years. Following his *Doom Patrol* run, Morrison (joined by Mark Millar) went on to write the offbeat *Skrull Kill Krew* for Marvel, four highly regarded issues of *Swamp Thing* and *The Invisibles*, his own project at Vertigo. While his books received critical attention, Morrison laid low, slightly out of the fan-favorite arena.**

**Morrison's time out of the spotlight ended earlier this summer when DC announced that he would be writing the new *JLA* series, composed of what many fans feel to be the "true" Justice League of America: Superman, Batman, Wonder Woman, Aquaman, Green Lantern, Flash and Martian Manhunter. At the same time, Morrison and Millar's *Aztek, The Ultimate Man* hit the stands to critical and fan approval. "That Vertigo guy" has come over to mainline superheroes. What's the deal with the switch? Who is this guy anyway? These are just some of the questions we wanted to ask him. One trans-Atlantic phone call later, here's what we found out.**

**WIZARD: Let's start with the usual: When did you get your start in comic books?**

GRANT MORRISON: It's a pretty confusing answer. I started out way back in school, around 1978. As a teenager, I got some work with a kind of science fiction magazine that was based in Edinburgh, which is near Glasgow, Scotland. The magazine was put together by a bunch of hippies and called *Near Myth*. It ran for four or five issues, and gave me a chance to do anything. And the guys paid me money for it, so it was pretty exciting back then.

I was writing and drawing stories for *Near Myth*. The character from the magazine was named Gideon Stargrave, who was kind of a mod assassin. Gideon actually turned up recently in *The Invisibles*, so I guess I've kind of gone full circle. I didn't actually go full time as a writer until 1986, which is when I started writing stories for *2000 A.D.* here in Britain.

**And the move to DC came on the heels of that?**

Yeah, pretty soon after. I'd done the "Zenith" series in *2000 A.D.* It was the story of a pop-star superhero who was what I'd be like if I had super-powers. That one did pretty well. The people at DC saw it, and they asked me to come over in the second wave of people after Alan Moore had made a mark writing *Swamp Thing*.

**While you've been at DC, you've been associated with the Vertigo side of things. Now with *Aztek* and *Justice League of America*, it looks like you're moving back to mainstream heroes. What's the deal?**

Its kind of weird that people were associating me with that kind of Vertigo stuff, because out of 300 stories I've written, only 30 of them have been through Vertigo. Obviously, that's where I made my mark. As for the mainstream heroes, I was looking around and starting to realize that the stuff I was starting to enjoy most was the new superhero stuff, particularly Mark Waid's stories on *Flash*, along with the other stuff that he's been doing, and Kurt Busiek's *Astro City*. Those are the superhero comics that I've always wanted to do—a bit more upbeat, a bit more positive and a bit more imaginative than the stuff we've been getting in the post-*Dark Knight Returns* era. I wanted to get back into that because it seemed that we were finally doing comics for kids again. I think we've left out the kids for the last 10 years, and have been going more for the adult reader.

**Where did the idea for a *JLA* relaunch come from?**

It just happened to be the right time. I spoke with Mark Waid about this, and he said that even if it would've been a day later, it probably wouldn't have gone through. It just so happened that the market's been pretty rough, and the book, as it was, wasn't selling. I'd sent in proposals for a number of things, and one of them happened to be Justice League. DC said, "Yeah, we do need these guys. We do need the big guns. We need Superman, Batman, Flash and Wonder Woman to be in the Justice League." I just got lucky. It was the right time.

**So your take on *JLA* will be a more positive look at superheroics rather than a darker one?**

Yeah. We've had the darker style going for about 10 years now since *The Dark Knight Returns*, and it worked for a while, but I don't think it really works anymore. I know I've

**Name:** Grant Morrison
**Occupation:** Writer
**Born:** January 31, 1960 in Glasgow, Scotland
**Base of Operations:** Glasgow, Scotland
**Career Highlights:** Acclaimed runs on *Animal Man* and *Doom Patrol*, the *Arkham Asylum* graphic novel and is now gearing up for the high profile Justice League of America in November.
**Least favorite misconception about Scottish people:** "This we were stopping at all underneath our kilts."
**Has he ever worn a kilt?** "I've never worn a kilt but Mark Miller has on a number of occasions, and I've seen him, and I know that I never want to look like that."

done a few things along those darker lines, but again, when I was doing something like *Doom Patrol*, to me that was hearkening back to the comics I used to read as a kid—which were pretty mad. The superhero stuff that I've enjoyed doing in the past, like "Zenith" or *Doom Patrol* had darker elements, but there was still that kind of playfulness of the old comics.

**What tone are you giving the book?**

The way I'm looking at it is the classic group, and it's got the classical superheroes in it, so I'm trying to give it a kind of mythical feel, a Biblical feel. Real widescreen stuff—a hundred-million-dollar budget movie kind of feel. I think that's the only way to do the Justice League. It's got to be widescreen, big-feel kind of stuff.

**Will the JLA be facing the global crisis every month, or smaller threats?**

They'll be facing pretty big-type, time-spanning global crises on a fairly regular basis, but obviously, every so often we'll have to have fairly smaller scale stories, so we get to know the characters a bit. In something like the X-Men, you can concentrate a lot more on character development, but the Justice League characters all have their own books, so you have to look at them through a different angle, because they have their own books to deal with the personal stuff. So we'll be juggling between the big crises and the smaller stories, but definitely the accent on a book like this is the real big crises. Also, we plan to bring back some of the big high-concept science-fiction that used to be in the book, but adapt it into what modern audiences expect.

**Did you read *Justice League of America* when you were growing up?**

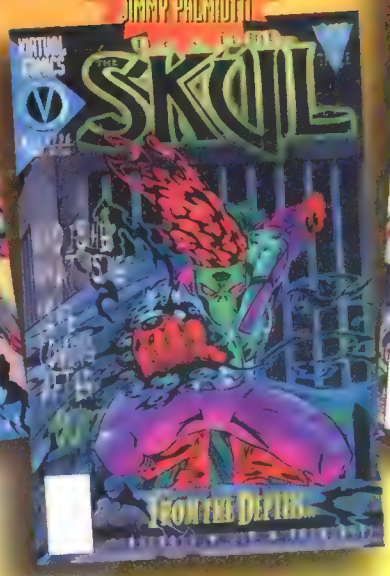
Oh God, yes. It was my favorite comic. One of the earliest stories I remember was the Anti-Matter Man story where the Spectre was trying to hold two universes apart. That was just this fabulous image that stuck in my mind. When I really started collecting comics, Len Wein was writing the *JLA*, and those were just my favorite comics: great plot, great ideas and great character development. That's the kind of feel that I want to get back into. Also, I'm looking at what's been going on with Image Comics, and where the market stands now, so I've been aware of what kids are into, and I'll inject a bit more imagination into those type of stories.

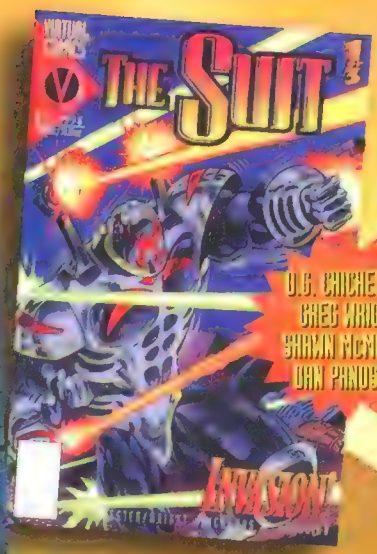
**You've already hinted that you plan to bring back some of the classic League villains. Who will you be drawing on?**

The first old villain who's coming back is The Key. He's just one of those guys who looked cool, but I have no idea what he ever did, and I don't think anyone else ever did either. So, we'll give him some kind of rationale and make him a major villain. The Timelord will also be coming back in the *JLA/WildC.A.T.s* crossover, and again, we'll be taking a kind of goofy character and boosting him up into a real major threat, which is quite good fun. That's as far as I've gotten so far. I've taken the names, more than anything else, and have been revamping all those old villains, but I'll be making some new ones up as well.

**Obviously, a lot of the old Justice League members from the recently canceled series won't be around. Will you be dealing with the members who didn't "make the cut"?**

Yeah, in issue #5, we'll have a look at all the people who are sitting on the sidelines, moaning about being kept out of this elitist superteam. In a membership drive, we'll get to see some of the people trying to make the grade and failing. Also, Green Arrow is going to make the grade and be the first new member.

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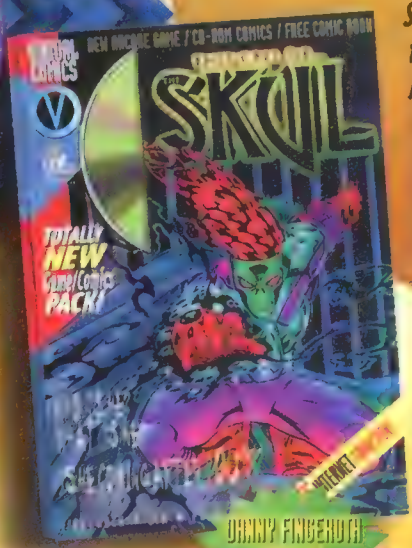


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**One of the heroes you've been trying to get into the League is Plastic Man. Will Plas be joining the team?**

Everybody seems up for it now, but they didn't trust me in the first place, so I had to convince them that I had a way to do it. Again, we'll be dealing with what seems to be like a pantheon of gods, and to me Plastic Man is the trickster character. He's in there to sort of throw a spanner in the works. I just can't wait to do it, because I want to write him as Jim Carrey being Ace Ventura, just completely over the top.

**Will there be a leader of the League? It seems that all of the characters really don't take well to being anyone's second banana.**

That will be very interesting, because the characters have changed so much. Back in the past we had a bunch of clones basically, all with the same smile and slightly different colored hair. What we've got now is characters who have been developed and built up a bit more. So, yeah, there will be a lot of tension, but nevertheless, everyone looks at Superman as the leader, because he is the big guy. He's uneasy in the role and we'll see how he deals with it, knowing that he has to be the leader.

Each character has different strengths as well. For example, on some issues, Batman will defer to the Martian Manhunter, because he's got more of a tactical mind. The book will also be about these characters trying to learn to be a team again, which is quite difficult for a lot of them.

**Speaking of characters being difficult, Aquaman has been portrayed as someone who does his own thing and has recently fought against the League. Is he going to fit in well?**

Not at all. He's the most difficult one—the one character I've found the hardest to write, because the way Peter David's been doing him has been set undersea pretty much, where he's been dealing with arcane events. To suddenly throw him into a team like this, he's going to be quite abrasive and difficult to deal with. We'll have Wonder Woman take him in hand, because the two of them are both royalty and they both have the same kind of warrior attitude. So Wonder Woman will constantly give him a hard time, and he will eventually admit that he is needed in the League.

**Of all the characters in the group, which one are you finding easiest to write?**

It seems to be that Superman, Flash and Green Lantern are the ones that have really come the easiest. Flash and Green Lantern are interesting, because these guys really don't get along anymore, but I've found that they work best as a team. They'll eventually acknowledge the fact that even though they don't along, they still work best as a team.

**What's working with a relative newcomer like artist Howard Porter been like so far?**

Howard's been very good. The way I usually work is to send off the script and never speak to the artist until I see it, but he's been doing some great stuff. Every issue's been getting better and better. Howard is really adding the high-tech feel that I want for this as well—kind of a 21st century feel—which the Justice League needs as we move into the new millennium. I'm really pleased with what he's doing.

**Is writing this version of the League intimidating at all?**

Not really. First, I've got this huge ego to draw off of [*laughs*], but it's just this great fun, because this is the sort of thing I'd loved to have done when I was young. I used to make up Justice League stories when I was a kid and act them out, and now suddenly I'm getting paid to do it. Hopefully, the sheer enjoyment I'm having will come through, and the readers will pick up on that.

I could worry about it because there's so many of these big guys, and so many problems inherent in that, because I have to deal with a lot of different editors and make sure I'm not stepping on anyone's toes. Nevertheless, just getting into that playground is fantastic.

**Moving from *JLA* to your other superhero book, how's *Aztek* doing?**

The reception has been pretty good. Aztek is going to be in the Justice League, so we'll have the set-up for that coming up.

The whole idea behind *Aztek* really is to show a completely different perspective of the DC Universe and suggest things that people might not notice about that world, things that we haven't seen before. For example, we've got a story coming up where Aztek goes though Justice League initiation. We've never seen this before. How do people get into the Justice League, and how do they recognize each other in secret identities? We've got it so its almost Masonic with a secret handshake and things like that, and Aztek has to learn all this stuff. So yeah, we're having fun with that—just kind of taking that different kind of look at the DC Universe.

DARKCHYLDE
AVENGELYNE
WHEN DARKNESS CROSSES INTO THE LIGHT...
SHIPPING WITH 4 SPECTACULAR COVERS!
ROB LIEFELD
RANDY QUEEN
JOHN STINSMAN
ANDY PARK
INTRODUCING THE Witch TOWER
MARLO

# Decent Proposal

*Wizard* figured it might be neat to glimpse at the words that started it all. So here are excerpts taken from Grant Morrison's original proposal submitted to DC Comics in an effort to relaunch *JLA*.

"The way I see it, *JLA* is the prototype superteam book of the modern superhero age. The Justice League begat the Fantastic Four, the Avengers and everything right down to the latest team from Extreme Studios.

"All superteams have a central concept which makes them work. For instance, the X-Men started as a school, the Avengers as a football team, the FF as a family unit and so on. The Justice League of America were a kind of super United Nations protecting the Earth from world-threatening menaces.

"...The strength of the Justice League lies in the fact that it actually *can* boast a membership comprised of the World's Greatest Superheroes. These guys are the originals. DC's got 'em and to overlook them in favor of cast-offs from teams that didn't work in the first place is to miss out on the stately *gravitas* which should be part of the appeal of the Justice League. With a book like *JLA*, the reader should feel that he's being given a privileged glimpse into the halls of the immortals, eavesdropping on the councils of superhumans who stand between mankind and its would-be conquerors."

**Superman:** "The guiding light behind this new Justice League. Superman in the League should be a slightly troubled individual, putting on a brave face to inspire the others but knowing all the time that he's perhaps bitten off a little more than he can chew."

**Batman:** "Batman's always been uncomfortable as a team player...and I can't see him being too happy here. I love the idea that not only could Batman defeat any one of them if push came to shove, but also that they *know* it."

**Flash:** "We, along with Green Lantern, is indispensable to the League. [Flash] has been a team player for most of his superhero career. [He's] always on hand to keep up morale and team spirit. In the game, he's the natural second-in-command after Superman. But where Superman can't help but be a little lofty and remote, the Flash is right in there with the human touch."

**Green Lantern:** "Kyle Rayner's a new kid on the superhero block. He's a lot more flamboyant than Hal Jordan ever was and the other members of the team may find his extravagant ringwork a little bombastic and in[illegible]."

**Aquaman:** "I see him as the sort of character who might make the others a little nervous. He's got this majestic, warrior demeanor and a slightly wild quality that sets him apart."

**Wonder Woman:** "[She] quite likes being the only female on the team. The other team members don't quite have a handle on the warrior spirit she both admires and embodies."

**Martian Manhunter:** "[He's] the elder statesman of the group. I want to write him like one of those great Indian warriors—talking from the heart, the last proud member of a lost tribe, willing to give his life at a moment's notice for his adopted planet." ■ *Sorrell Booke*

Mark [Millar] just wrote an issue where he revealed that villains aren't allowed to wisecrack unless they've reached a certain level of accomplishment in the supervillain community, and the other crazy rules they have. It's things like this that are always there in comics, but we've never really looked for them before.

**Speaking of Mark Millar, you work with him quite a bit. How did your writing relationship with him come about?**

Mark was originally a fan who'd interviewed me for a magazine over here, and we just got on pretty well. We started drinking together and did some Judge Dredd for *2000 A.D.*, and then the *Swamp Thing* job came up, so I wrote the first four issues with him, and he went on with it. We decided to do something else, so we started *Aztek* because we wanted to get back into the DC Universe. That was the first project we proposed to them. Now Mark's doing his Superman book [*Red Son*, an "Elseworlds" story to be released next summer], which looks fantastic.

**How would you describe yourself and your interests as a writer?**

It's hard to say, because I try to re-invent myself all the time, which is why everyone thinks I'm this young turk. Actually, I've been doing this for years. If anything, I'd suppose I'd call myself eclectic. I came into the whole punk thing when I was a teenager, and that kind of influenced me in the way that you could just take stuff from anywhere–from high culture, low culture, TV shows, movies, weird science textbooks, whatever. So, yeah, the only thing that I could say to people is that the work I do is fairly diverse, at least it has been up to now. So it's kind of hard to say, "If you come here, you'll get this." My writing is just somebody's particularly twisted perspective on this stuff.

**What would you say to someone who's unsure about giving your stuff a try?**

God, what would I say? I wish someone else would say it other than me. I'd just tell them it's great. If you come to comics, I promise I'll give you the superheroes you're looking for, and the ones that people have wanted to see for years, but haven't quite had for a while. You'll see stuff you've never seen before and it will be worth your buck ninety-five.

One of my favorite things in reading other people's comics is when you get someone's head coming through, undiluted, and you see where their interests and what they're into, *and* that they're not copying anyone else. I'd like to think that people who come to my stuff will get a unique viewpoint. Nowadays, I think comics desperately need that. W

*Matthew Brady, who profiles Vampirella elsewhere in this issue, doesn't wear anything underneath his kilt either.*

Aztek, DC's newest oddball superhero

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So one day, police detective Sara Pezzini is minding her own business when she gets shot up by the mob. Bleeding to death, she reaches for something, anything that can save her. She reaches for... the Witchblade!

Yeah, *that* Witchblade. It's a nifty mystical gauntlet that can only be worn by one person in each generation—and Sara's the bearer for this era. But maybe if you can design a Witchblade of your own, you'll get the next best thing to the glove itself: Original Witchblade art!

# How To Play

Simple. Design your own Witchblade glove. Take a look at this original and see how you could spiff it up and personalize it. Come up with an original and cool design, 'cause winners will be chosen based on quality and creativity and could win these...

## ...Witchy Prizes

**Grand Prize (1):** One reader who turns in the best Witchblade will receive a Michael Turner/D-Tron piece of original Witchblade art and have their glove shown in a future issue of *Witchblade!* And, since we're so darned nice, we'll even kick in a *Witchblade* trade paperback boxed set autographed by the creative team of David Wohl, Christina Z., Michael Turner and D-Tron.

**Runner-up (10):** Ten readers with cool gloves will each receive a *Witchblade* trade paperback boxed set autographed by the creative team of David Wohl, Christina Z., Michael Turner and D-Tron.

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This contest is sponsored by Top Cow Comics, makers of fine comics and dairy products.

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No purchase necessary. Contest is open to anyone except employees of Wizard Press, Top Cow Productions and their immediate families or any lactose intolerants. Print your name, date of birth, address, city, state, zip and telephone number with area code on the official entry form or a 3-by-5-inch index card and attach to your entry. Enter as many times as you like. Mail each entry separately to: Make Your Own Witchblade Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118. No mechanical reproductions of completed forms are accepted, but you can photocopy the entry form before filling it out if you don't want to mess up your magazine. All entries become property of Wizard Press and none will be returned. All taxes (federal, state and local, if any) will be the responsibility of the prize winners. No cash equivalent or substitute prizes will be offered. Prizes are awarded in the names of the contest winners and are not transferable. Offer void where prohibited, regulated or restricted by law in a manner inconsistent with the purposes and rules hereof. Christina Z.? D-Tron? What the hell kind of names are these? Are these people afraid of full names? **All entries must be received at contest headquarters by November 29, 1996.** Wizard Press is not responsible for lost, late, misdirected or mutilated entries. Odds of winning will be determined by the number of valid entries received prior to the closing date of the contest. Prize winners will be selected based on quality and creativity from among all properly completed entries by Wizard Press and Top Cow Comics. Judging will take place on December 16, 1996. For a list of winners, available after December 16, 1996, send a self-addressed stamped envelope to: Make Your Own Witchblade Winners, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118.

**Fill this sucker out, attach it to your entry, put it in an envelope and send it off to: Make Your Own Witchblade Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118. Deadline is November 29, 1996. So draw! The picture, that is...**

DEADLINE IS NOV. 29, 1996!

# Make your own Witchblade Entry Form

Name _____ Date of Birth _____

Address _____

City _____ State _____ Zip _____

Phone Number (with area code) _____

**Did you attach your entry, numbskull?**

# All Dressed

## Casualties of the fifth annual *Wizard* Halloween Costume Contest

**SANDMAN**
***Eric Lee**, Ridgewood, NY*

**DISTURBINGLY ENTERTAINING,** the annual *Wizard* Halloween Costume Contest never fails to prove one thing: our readers have waaaaay too much free time. But what better way to win all kinds of free crap? To prove it, each and every one of the freaks pictured here will walk away with a utility belt just chock-full o' Batman "Holoween" goodies! Everyone here gets a copy of the new *Batman: The Long Halloween* #1 autographed by creators Jeph Loeb and Tim Sale, *and* a complete Fleer/SkyBox International *Batman Holo Series* set (all 50 hologram cards, *plus* the four chase cards)!

Our Grand Prize freak among freaks will get all that, *plus* a piece of Tim Sale original art from *The Long Halloween*!

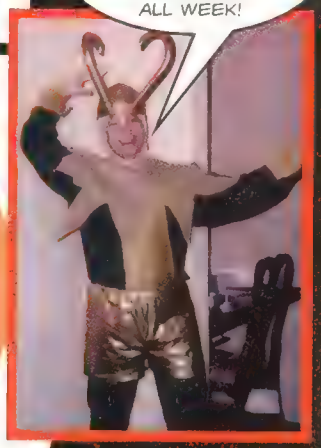
Thanks to DC Comics, Fleer/SkyBox and Loeb and Sale for their generous donations.

Now go forth and get bite-size Milky Way bars!

**GHOST**
***Heather Horn**, Bellevue, OH*

**ZSASZ**
***Luke Zentner**, Eugene, OR*

# Up with No Place to Go

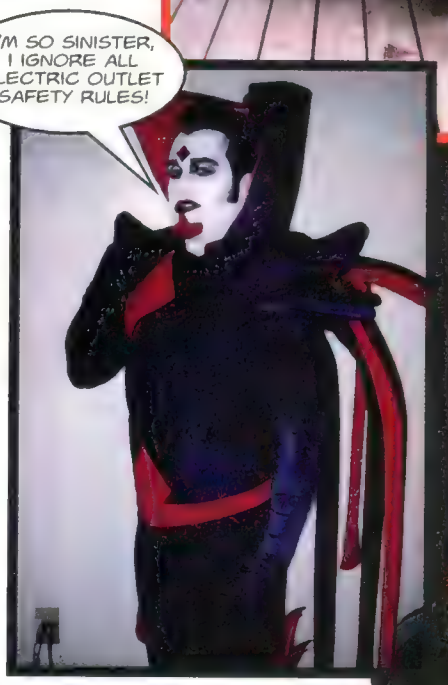



**LOKI**
***Bill Kieth***
*Seaside, NJ*

**ELEKTRA**
***Dawn Northington***, *Madison, TN*

**GAMBIT**
***Adrian Puente***
*Chicago Hts., IL*

**THE THING**
***James M. Gill***, *Carrolltown, PA*




**SINISTER**
***Chris Allo***
*Brooklyn, NY*

**PRE-TEEN TITANS**

"We're just like superheroes, only smaller. That, and we need help using a toilet." Special tip of the hat to these super-powered tykes who really look cool. These li'l guys each win a bonus prize of the new *Teen Titans* #1 signed by Dan Jurgens.

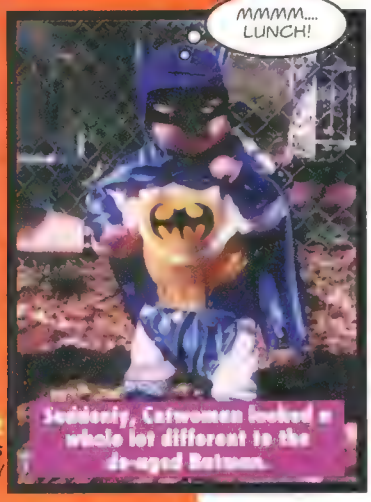
**MARY MARVEL**
***Elena Garcia***
*Brooklyn, NY*

**SCARLET WITCH**
***Gina Logan***
*Jackson, NJ*

***Jason Senior***, *Weedville, PA*

**THE ATOM**
***J.R. McCartney***
*Millersville, MD*

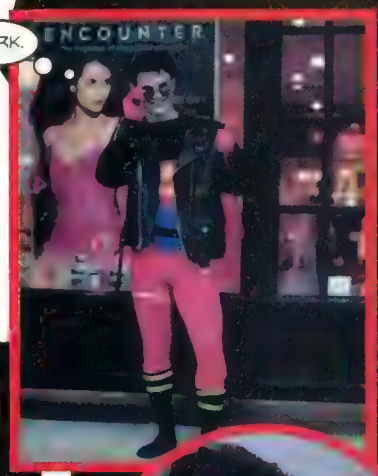
**SUPERGIRL**
***Jessica Monroe***
*Santa Clarita, CA*




**BAT-MITE**
***Brandon Collins***
*Loyall, KY*

**XENA**
***Mai Podhajski***
*Midwest City, OK*

**SPAWN**
***Brett Musil***
*(costume by Samuel B. Rapien)*
*Grand Island, NE*



**SUPERBOY**
***Sean Bray***
*Seekonk, MA*

***Matt Fardellone***, *Smithtown, NY*

***Terry Lohmeyer***, *Ridgley, MD*

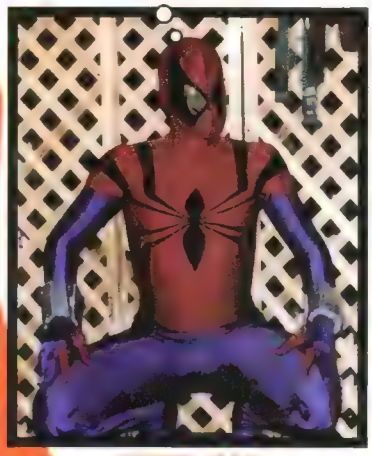
***Dawn Taflinger***
*San Antonio, TX*

**AVENGELYNE**
***Bliss M. Beals***, *Tacoma, WA*

**BRIAN PARSLEY'S PARADE OF STARS**

Maybe Brian Parsley's chicken. That'd explain why he never appeared in any of them costumes he made. Still, the costumes he made were so freakin' cool he deserves a li'l something extra. So on top of the prizes these suits already won, Brian takes home a *Kingdom Come* card set, with the first card autographed by Mark Waid and Alex Ross.

**BATGIRL** ***Jennifer Jordan***
*Costume by Brian Parsley*




**SPIDER-MAN**
***Hiram A. Smith***
*(who wrote, "Ben Reilly...ugh! Bad idea, cool costume design.")*
*Brooklyn, NY*

**DAREDEVIL** ***Jeff Sealy***
*Costume by Brian Parsley*

**AMERICAN MAID**
***Shawn Harris***
*Costume by Brian Parsley*

**IMPULSE**
***Ryan Purvis***, *Strongsville, OH*

**ASON FLUX**
***Dayna Rinks***
*Costume by Brian Parsley & Arnie Owens*

**TOO MUCH COFFEE MAN**
***Martin Cuellar***
*Austin, TX*

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**SPACE GHOST & BLUE FALCON**
*Jef Johnson & Richard McCaslin*
*Houston, TX*

**TUSKEN RAIDER**
*Sam Thompson, Des Moines, IA*

**STAR WARRIORS** C-3PO: Brian Foreman, Princess Leia: Leah Hahn, Han Solo: Brian Gulizia, Chewie: Ken Seals, Obi-Wan: Frank Logan, R2-D2: Soulless prop, Luke Skywalker: Rob Hawkins

## SWAYED BY THE FORCE

The most popular costume theme this year? Star Wars. The most popular costume? Boba Fett. But hey, alla these Star Wars groupies look keen. So keen in fact, they each win a bonus prize of *The Black Pearl* #1, signed by Mark Hamill.

**DR. STRANGE & ROGUE**
*Sergio Severi & Marzia Veneri*
*Arezzo, Italy*

**BOBA FETT**
*John Green*
*Freeport, NY*

**SPIDER WOMAN I & II**
*Tina Bieber & Suzanne Forni*
*Valley Stream, NY*

**BIKER SCOUTS**
*All: Jery Lee*
*La Verne, CA*

SPECIAL GUESTS

STEVE DILLON
co-creator of preacher

DAN JURGENS
writer/artist Teen Tians, Superman

SPECIAL GUESTS

DAVID WOHL
CHRISTINA Z
MIKE TURNER
D-TRON
JONATHAN D. SMITH
The whole Witchblade team!!!

SPECIAL GUESTS

JOE QUESADA
JIMMY PALMIOTTI
co-creators/writers/artists of Ash
HUMBERTO RAMOS
artists of Ash/22Brides
DAVE ROSS
creator/writer/artist of Thrax

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MARK "FLASH, IMPULSE *WRITER*" WAID

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JEPH "BATMAN:THE LONG HALLOWEEN" LOEB
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JOE "SUPERMAN *ARTIST*" RUBINSTEIN
TIM "BATMAN:THE LONG HALLOWEEN" SALE

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AMANDA CONNER
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DAVE GIBBONS
FLINT HENRY
JOE JUSKO
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HARRY LAMPERT
DAVID MACK
MARIANO
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# GRAND PRIZE WINNER

WONDER WOMAN

***Rebecca Avello***
*Hollywood, FL*

Tough competition this year, and while Aeon Flux, Impulse and the Space Ghost/Blue Falcon combo were all in the running, Rebecca and her Wonder Woman outfit stole the show.

"Wonder Woman's just my favorite superhero," she says. "I remember watching the TV show when I was really little, and I started collecting her books when Deodato drew them a few years ago."

As for the costume itself, it took Rebecca nearly a year to do. "It's all hand sewn because I don't have a sewing machine. The costume itself is all spandex. The stars on the bottom are all appliqués that I sewed on. The bracelets were made of pvc pipe that I painted, sawed in half and hinged together so they'd really snap on my wrists. It was so hard to find red boots at thrift stores. The only pair I could find were $75 high heels at a department store, but I bought 'em anyway and put white vinyl tape over the top and front. The lasso is just a gold rope that actually hooks onto my belt."

She shot this scene at a park near her house. "We tried to go when it wasn't too crowded. It was kind of a busy park and I got a lot of cat calls. But it got fun after a while. I got used to it and got into the character."

As for next year, Rebecca's already begun work on a Scarlet Witch costume. And if it's as good as her Wonder Woman, you other costume makers better get crackin' on your entries!

So…who determines which pictures get printed and who wins? That be us, the *Wizard* Staff. After all the entries are opened and the cream of the crop (about several hundred or so) are determined, we spread the photos all over the floor, snack on Doritos and warm soda and laugh ourselves silly. When we're done whittling away the "keen but not the keenest" entries, we're left with those that either had amazing costumes, incorporated cool settings or just made us pee our pants with laughter. Once we've got those, we go through the agonizing process of choosing the Grand Prize Winner (based on overall coolness—costume, setting, props, etc.). After that, we slap 'em on a page, degrade the contestants with third-grade bathroom humor and, in the quiet moments when the work's all done, think about how great it is to have fans as cool as you guys. Without you, none of this, none of *Wizard*, would be possible.

Thanks for taking part in the craziness, and we'll see you again next year. W

---

The *Wizard* Staff, when not serving jail time for the "incident" with Peppy the Superstick monkey, enjoys hanging around third-grade bathrooms for its material.

# IF YOU CAN'T MEET THE WITCHBLADE TEAM IN PERSON WE'LL SEND THEM TO YOUR DOOR

***DON'T MISS THE DYNAMIC FORCES***
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**OCTOBER 25,26,27**
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**THIS IS THE REGULAR EDITION OF WITCHBLADE #10...THE *ONLY* PLACE YOU CAN GET OUR *EXCLUSIVE* EDITION ALTERNATE COVER... IS *HERE!!***

WITCHBLADE #10 ALTERNATE COVER
This Dynamic Forces Exclusive variant issue features the crossover between The Darkness and Witchblade which leads into "The Darkness" #1 and an all new, Mike Turner & D-Tron cover not available anywhere else! $3.95 each/ two for $6.00. Limited to 5000 copies.
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Signed version by writer David Wohl & Christina Z, artists Mike Turner & D-Tron with "THE DARKNESS" creator Marc Silvestri and inker Batt.
$34.95 each.
Limited to 1,500 copies.
033010SA

WITCHBLADE #9
Signed by writers David Wohl & Christina Z & artist Kevin (Spawn) Conrad with Jonathon D. Smith. NOTE: Kevin Conrad is donating his signature fee to The Humane Society of The United States in memory of friend and neighbor Donald Stafford! Dynamic Forces, Inc. & Top Cow Productions are matching Kevin Conrad's contribution!
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CYBERFORCE #27
Signed by writer Brian Holguin, artist David Finch, Joe Weems V & Ash co-creators Joe Quesada & Jimmy Palmiotti.
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030827S

ARCANUM #1
Signed by writer/artist Brandon Peterson.
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034901S

CYBERFORCE #28
Signed by writer Brian Holguin, artist David Finch, Joe Weems V & the "Gabrielle" character (from Ash) co-creators Joe Quesada & Jimmy Palmiotti.
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THE DARKNESS #1
Signed by creator/artist Marc Silvestri & inker Batt.
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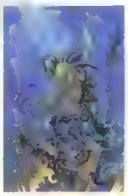

MEDIEVEL SPAWN/WITCHBLADE #1
Signed by artists Brandon Peterson & Batt. NOTE: 1st appearance of "THE DARKNESS"!
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033201S

MEDIEVEL SPAWN/WITCHBLADE #1-#3 COLLECTION
Signed by artists Brandon Peterson & Batt. NOTE: 1st appearance of "THE DARKNESS"!
$49.95 each.
Limited to 600 copies.
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TALES OF THE WITCHBLADE #1
Signed by writers Christina Z, colorist Jonathon D. Smith and editor David Wohl.
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035701S

## BACK ISSUE BONANZA
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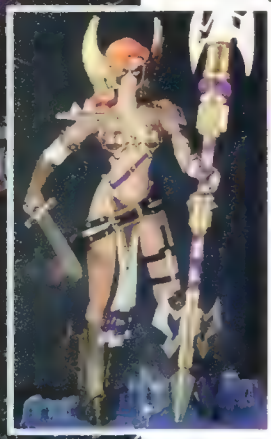
# Dress Rehearsal

## HOW TO CREATE YOUR VERY OWN COOL HALLOWEEN COSTUME

By Anastasia Michele Heonis
Photos by John Grieshop

So Halloween is creeping up on you again, and you haven't a thing to wear. Out of desperation, creativity is born. (So is frustration, but we won't get into that.) You've always wanted to create that wickedly awesome costume and I'm here to show you how.

You might know me as the ex-official Razor model or you saw me as Lady Rawhide *and* Rogue (in the Grand Prize group shot) in last year's *Wizard* Halloween Costume Contest. Truth be known, I entered three times under three different names and placed twice. Along with the help of 3-D genius, Devin Night, we brought Razor to life, complete with razor blades. Presently, Devin and myself own Immortal Nights Studio and produce the comic *DreamCrashers* (subtle plug).



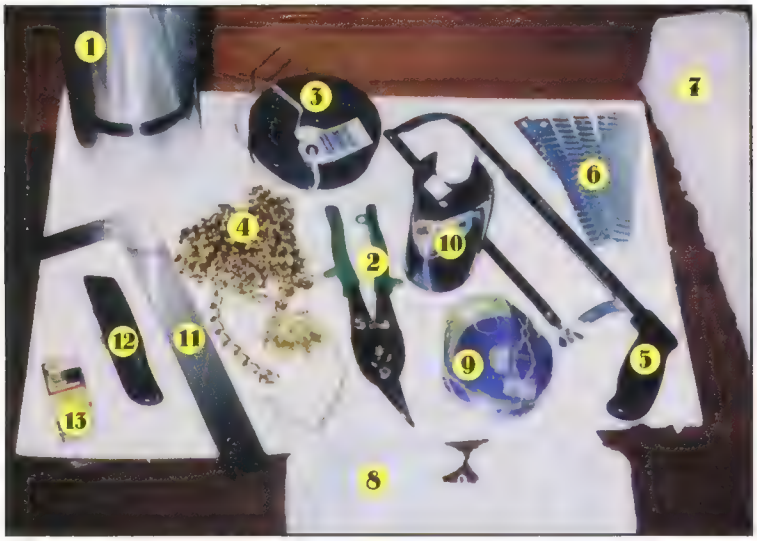
Besides throwing all I have into writing, I love creating costumes so incredible they make people's jaws drop. Sometimes I succeed, and sometimes I'm not so lucky. But hopefully I can give *you* a few tips on how to make an incredible costume yourself.

First thing you have to do is pick a costume. Choose one you think you'll enjoy doing and at a level of difficulty you feel comfortable with. Some costumes are more involved than others, so factor in how much time and effort you want to put in to this. As you progress, you'll learn what works and what doesn't, and that's the single most important thing I can tell you. Your own experience will help you the most.

My costume this year? Todd McFarlane's Angela. So without further delay, Devin and I will show you the steps it took to create our Angela costume.

## GETTING STARTED

After you've chosen your costume, you'll want to gather the materials you think you'll need. Unless your costume is extremely simple, you probably won't get all your materials on the first trip. In fact, it'll take several trips because as you begin to fit the pieces together, you'll find yourself needing things you never even thought about. You can find most of the materials at your local art supply, craft, fabric and hardware stores. To give you an idea of what tools and supplies we used to make Angela, here's a brief rundown of the tools and supplies we used:




**1 Aluminum siding** • *This roll of aluminum was used in making Angela's big boot*
**2 Wire Cutters** • *The only way you're gonna cut the aluminum siding (Note: do NOT use regular scissors as you'll just end up ruining them)*
**3 Wire** • *Used mostly to give life to Angela's ribbon*
**4 Gold Chain** • *We got two sizes, and found the larger chain was more appropriate for the chain mail on Angela's sleeve.*
**5 Hacksaw** • *Something's gotta cut through those gold chains*
**6 Metal Strips** • *Originally planned for the bottom part of the purple boot, but they didn't work right so we scrapped 'em*
**7 White Foam** • *Protects my leg and helps keep the big boot in place*
**8 Strapless Bra** • *The bustier was built on top of this*
**9 Ribbon** • *Decoration for Angela's sword*
**10 Acrylic Paint** • *Used to paint all sorts of parts on Angela's costume*
**11 Ruler** • *You'll definitely need a common ruler to measure different pieces of the costume*
**12 Heavy Razor Blade** • *Cuts the styrene and foam core*
**13 Pop Rivets** • *Keep the boot and headdress together*

Now, one of the most important things to get is reference materials. You'll find that there can be many subtle (and not so subtle) variations of the costume you want to do. Find one you like and pay attention to detail, because in the end, it will really put your creation a step above everyone else's. When we dug up all our references on Angela, every picture had something different. Since we had the 13-inch Angela figure, we felt that was one of the most recognizable versions of her costume.

So now that you have all your materials, pick a part of the costume to start with and get rolling!

## TOOLS OF THE TRADE

Not everyone out there's gonna want to make an Angela costume, I take it (although some of you guys would look pretty funny in one!). So here's a quick list of some basic tools every costume maker should have on hand, no matter what costume you're making.

**Hot Glue Gun** • Relatively inexpensive, it is a literal lifesaver. Use for long-term fixation or a quick fix. Works on just about everything: fabric, leather, foam core, styrene, etc. Glue sticks are very cheap and now they come in fashion colors!

**Dremel** • Used for drilling holes into things such as styrene and metal. If you're planning to do a lot of armor-type stuff, you'll need this.

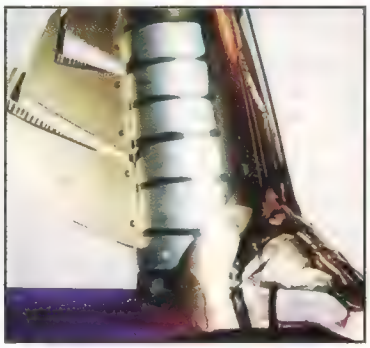
**Pop Rivet** • The essential tool for making anything that cannot be sewed or glued on, such as riveting styrene to leather. This is another must-have if you plan to work with a lot of metal or styrene.

**Hobby Knife or X-Acto Knife** • Just something that will help you cut an even line, while giving you plenty of flexibility to cut delicate curves.

**Don't forget the obvious:** Needles, thread, scissors, measuring tape, straight pins and a seam ripper. A sewing machine is quite helpful, but if you don't have one you can always hand sew things—it just takes more time. I don't recommend working with leather, suede or vinyl until you have a basic understanding of working with fabric. These thicker fabrics can be quite expensive, so if you mess up, it can cost you considerably more than a yard or so of fabric. The tools you use for working with leather, suede and vinyl cost a lot as well, so unless you're *positive* that this is something you want to do a lot, don't invest the money into it. ■ *AMH*

## BIG BOOT

We started with Angela's big boot, which admittedly was one of the toughest parts. Devin cut a rough rectangle out of aluminum flashing about two feet tall by three feet wide. Then we fitted it around my leg, holding it at the top to get the correct fit. After riveting the two ends together, letting the bottom flare out a little, we added a third rivet halfway down the boot. Using styrene (a plastic flexible styrofoam) and duct tape, Devin created the front protruding foot. We then added foam around the inside top of the foot part to secure it to my own foot. It was then painted gold, masking off the silver areas, while black paint was added to help enhance the end product. The three spiky projections on the side of the boot were made of foam core paper that was painted and glued onto the boot with the glue gun. I slipped my foot into the top and then Devin assisted in putting on my high heeled boot (bought dirt cheap at a thrift store) through the hollow bottom of Angela's boot and then slid a piece of round foam around my ankle. The ankle foam keeps the outer boot from moving around and is basically a "false bottom" for Angela's big boot.



## PURPLE BOOT

The second boot, the purple form-fitting one, was built on top of an old pair of boots I bought at the thrift store for $2. I studied the seamlines and made a pattern out of newspaper. It's easier than it sounds. You just have to imagine what everything would look like completely flat and spread out. Then you draw the basic shape onto newspaper, cut it out, place it on your fabric and cut!

For this particular boot, I needed to leave extra fabric at the top in order to make the knee armor. Remember, there should be a separate piece of fabric to cover the toe in order to give it a smoother look. I chose purple spandex to cover the boot since spandex is the wonder fabric—it has great stretch, durability and can be used for a variety of different costumes. After I cut my pattern out, I laid it on top of the boot until I found exactly how and where I wanted to place it. You have the option of hand sewing fabric to the boot or using a hot glue gun. I used the glue gun. I recommend gluing the toe piece down first and then the calf section. And after you've glued pieces down, you may have to trim off some raw edges.

NOTE: If the boots have a zipper, like ours did, be sure to cut an opening in the fabric for the zipper. Just glue the edges right next to the zipper.

## PURPLE BOOT'S HEEL

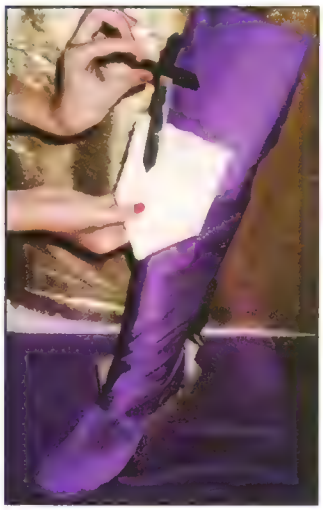
For the chunky gold heel of the boot, we divided it into three sections. The back of the heel was two pieces of foam core—one nailed right onto the heel. (Most heels will need a drill to make a hole, so please use caution.) This gave added support and covered the back of the actual heel. Then we made a knife sheath and glued it to the first piece of foam core. The knife in the heel is a fake made of resin that was then painted.

The two side pieces were made from four strips of foam core each. Each strip was mounted onto each other to resemble a "staircase" look and then glued and painted gold. Once the paint dried, the end pieces were then glued onto the side of the heel.

For added support and durability, the arch of the boot was then filled in with foam sealant (available at any hardware store), and left to dry overnight. We placed a piece of foam core on top of the sealant before it dried to keep it even, since the sealant does expand a little. After it dried, we covered the two remaining gaps of the heel with two pieces of painted foam core. Then we filled in as much empty space between the foam core (at the back of the heel) and the bottom seam of the boot with glue to aid in securing it.

## KNEE ARMOR

Using the excess fabric at the top of the boot, you want to form a pocket with the open side facing down. Taking a square piece of styrene, cut to fit inside the pocket, rivet the styrene to the boot, and then slip the pocket over the styrene. You'll need to drill a hole through the styrene and punch a hole through the leather. We used a leather punch, but a good pair of scissors should do the trick, just be careful. You'll also need a pop rivet gun to fasten (what else?) the pop rivets. Be mindful of sharp edges—you might have to add some padding to the inside of the boot to guard against the styrene. We made the knee "armor" out of foam core, used bathtub caulking for the raised trim, painted the whole thing and then riveted it to the styrene.



The final touch to the boot was the black strap that wraps around it. I made this out of black spandex attached with sticky-back velcro.

## THE LOIN CLOTH

For the white "loin cloth" (for lack of a better word), again I chose spandex. Pay attention to how the fabric lays, as that will influence how you cut it. As mentioned before, imagine how everything would look spread out and flat. Measure the center of the loin cloth, from just below your navel to just past the knees. This will serve as your middle seam. You're going to want to fold your fabric, just like when you used to make paper hearts, so it's symmetrical. Folding a newspaper in half, mark off the length you desire and work out from the middle seam. When creating an original

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work, you have to guess sometimes. Draw out the basic shape, pin the fabric (which, as I said, should be folded like the newspaper) and cut.

There is a purple inset on the loin cloth with gold trim. I basically just cut out a purple triangle with an angled dip at the top, sewed gold around the edges and then carefully pinned it to the center of the loin cloth. After I was sure where I wanted it, I sewed it on. The same goes for the back piece as well. The two are connected by a snap (which isn't much to hold two pieces of fabric together, considering how skimpy this thing is).

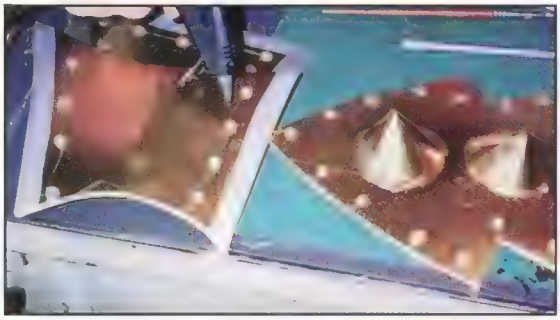
## THE HEADDRESS

For the headdress, we cut a strip of styrene that was measured against my head for the front piece, and then took each end of the strip and bent it slightly outward. This is where the "wing" parts would later be attached. Than we took a thick piece of elastic that would be sturdy enough to hold the headdress in place, but thin enough to hide under the hair. We riveted the elastic to each side of the styrene creating a circle that fit snugly on my head. The "wing" section was cut from styrene and painted gold, using black paint to bring out the detail of the feathers.

The "Spawn medals" are just painted circular pieces of foam core. And the two silver pieces that attach to the "wings" nearest the face were made with styrene and glued in place.

## ARMOR

The armor was all made from, yes, the wonder material—foam core, and then painted gold and silver. For the arm piece, we cut the shape we wanted and painted it gold. Since the inset was raised silver, we cut out separate cone shapes for it made of styrene, painted 'em silver and then glued them to the top. I also used little dabs from the glue gun and, after they dried, painted them silver to look like rivets in the armor.



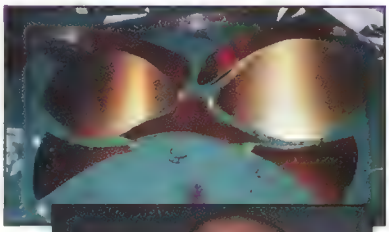
Then we took two pieces of elastic to use as arm bands and secured them with velcro. The buckles are purely decoration. The armor attaches to the arm bands with sticky-back velcro, which makes for easy removal.

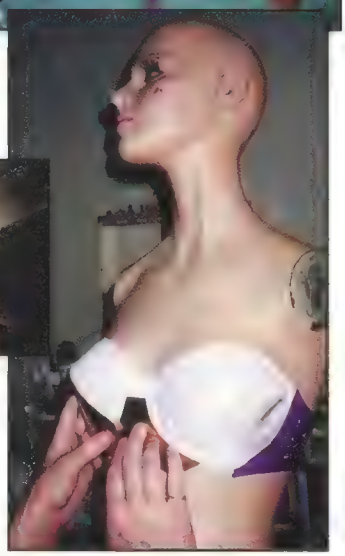
We did the same for the shoulder pieces, though I don't recommend gluing, stapling, sewing or nailing pieces of a costume into your precious flesh just to acquire "the look." As far as I know, though, sticky-back velcro doesn't injure you. So yes, that's the secret to how those shoulder pieces manage to stay on me without any obvious support.

The chain mail piece on her arm is simply chain that was cut and laced together. And the two handless gloves are just two sewn sleeves of white fabric.

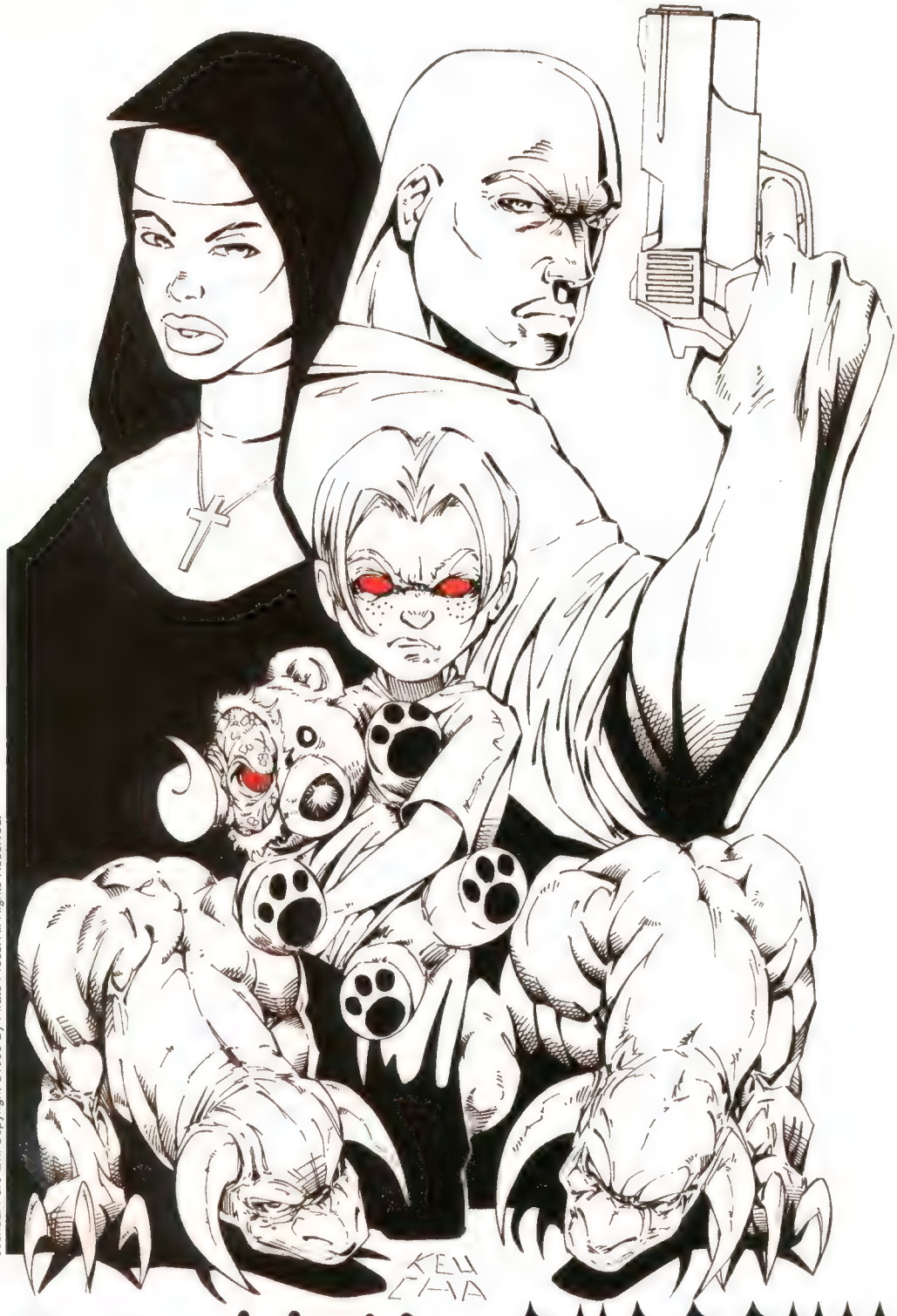
## BUSTIER

Using a S7 strapless bra from K-Mart as the foundation (Did you think I went to Victoria's Secret and spent a fortune?), I took the bra and sewed purple fabric on the part that would be exposed: the band around the chest. Devin then placed the bra on one of our mannequins (always handy to have around!) and traced onto the styrene, pieces that matched the bra's seamlines. Unfortunately, there's no easy surefire way to do this, so just keep practicing till it works. While looking at the bra, Devin, freehand on styrene, proceeded to cut them out; we ended up with a total of eight pieces. It's wise to mark the inside of them so you know where everything goes. No matter how good you are at the memory game, you'd be surprised what you can forget when you've been up for 24 hours, intravenously feeding caffeine into your blood while putting a costume together. After the pieces were marked, we spray painted them gold and waited for 'em to dry. Devin first hot glued the lower upside down "u"-shaped piece to the lower part of the bra. Then he built upwards to form the cups, which had two pieces each, carefully placing where each piece would go and then hot gluing them directly to the bra. The circular projection in the middle is just a cut ketchup container you can get at fast food joints that still use those small plastic cups. Then we painted it and glued it to the center. After all the pieces were in place, Devin used bathtub caulking to add the detailed raised portion on the bustier. After it dried overnight, he painted it silver along with the circular projection in the middle.





AND YOU THOUGHT DENNIS WAS A MENACE

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# JOSHUA: PURE EVIL

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## ACCESSORIES

Details…this is where it counts. The sword sheath was made completely out of foam core which was painted gold and black, and glued together. Finding weapons for costumes can be difficult and expensive, and unless you're a blacksmith, making them is out of the question (unless you want to carve them out of wood or styrene). For the spear, we took an oak pole covered in silver duct tape (the very one we used for Gambit in last year's contest) and carved the spear head and other protrusions out of foam core, which were painted silver and glued to the pole. I'll admit that the sword we used was pretty easy to come by—I just walked into the house and chose which one I liked best. Devin is a bit of an ancient weapons fanatic.

The belt was another thrift store find (99 cents). I masked off what I wanted to stay black with tape and paper, and painted the rest silver. After it dried, I went in with a gold metallic paint pen and added the gold "studs," as well as painted the buckle gold. The belt was then cut in half and each end was glued to opposite ends of the sword sheath.

One of the most important details of the Angela costume, I thought, was her ribbons. So I searched until I came across some purple-and-gold embroidered ribbon at a fabric store. The gold trim outlined purple ovals, perfect for painting red dots in the middle with fabric paint. So for a night, I sat down with ribbon strewn from here to Bangkok, patiently painting red dots on it and fighting my cats for ownership of the ribbon.

The final touch? I sewed thin florist wire into the ribbon to give it a "life" of its own.

## HAIR

The final steps are getting your hair and make-up like the character's. Just because you have short blond hair and the character has an Elvis do, doesn't mean it won't happen. That's what wigs are for. Unfortunately, wigs are not cheap. Human hair is the most expensive, followed by synthetic and hair extensions. If you already have the right length of hair, you could always dye it or use temporary spray-in color. But I prefer wigs. And since I have a lot of them, I can usually find what I need in my collection. You can, however, find inexpensive wigs that don't look cheap. Halloween shops are famous for carrying the cheesiest wigs, but occasionally you can find a decent one. Problem with those shops are that they're seasonal. So try a costume shop where you can find a good wig you can work with for about $30.

What do I mean by "work with"? Well, drag out the hair spray and brush, and have fun. Yes, you *can* create just about any style with hair spray and your imagination—from Dawn's wavy do that covers one eye to Aeon Flux's dramatic bob. (A little wire will do the trick for Flux's do.) Guys, don't shy away…you too can wear wigs! (I can hear your protests already.)

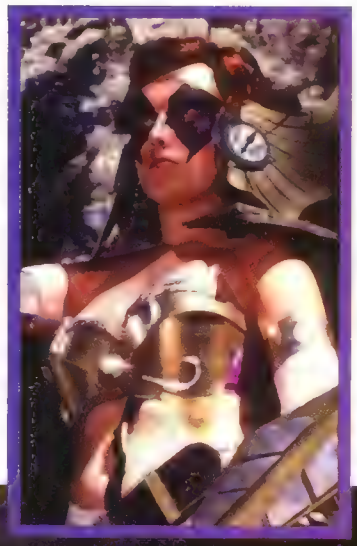
## MAKE-UP

Not all costumes require such dramatic make-up as Angela's. For her make-up, I used Mehron's (the first name in theatrical make-up) black face paint around the eyes. To get Angela's sharp black edges, use a paint brush. You can also buy regular face paint (if you can't find or afford theatrical make-up) that will work just as well. And if you want to get Angela's "white eyes," simply cover your eyelids with white face paint and close your eyes for the pictures. (If you look at the X-Men picture from *Wizard* #52, that's what we did for Nightcrawler's eyes.)

So that's all there is to it and you're now ready for war! (Though I cannot, with a good conscience, recommend you *really* go to war in this costume.)

Now don't think of these steps like the 10 Commandments, just use them as helpful hints and steps in a process that *you* create as you go along. Once you begin to work things out for yourself, you'll see what works for you. Just because something doesn't work out right the first time, don't give up. Your two most important tools are determination and imagination. Good luck and Happy Halloween! W

*Anastasia Michele Heonis is currently thinking about next year's Halloween costume. Got any ideas?*



Ta-dan! Here I am in full Angela regalia!

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MOVE FORWARD TO-- ACCEPT YOUR TREAT--OR BE VAPORIZED.
BOO

UPON ORDER OF DOOM, ALL LATVERIAN YOUTHS WILL ENTER MY ANCESTRAL HOME AND BE PROPERLY AMUSED AS BEFITS THE SEASON! WITH SUCH DIVERTING GAMES AS--
"TRY TO DESTROY THE VON DOOM FAMILY HEIRLOOM CHEST."
OR BOB FOR APPLES IN KRISTOFF'S BRAIN-WASHING TUB!
OBOY! APPLES!
GLUB!
I AM THE REAL DOOM!
NO, I AM!!
OR MAYHAP THE MISERABLE PUPS WOULD PREFER A VISIT TO THE OCCULT ROOM--AND ATTEMPT TO RESURRECT THE SPIRIT OF A FAVORITE DAMNED RELATIVE!
FESTIVE HALLOWEEN GARB IS PROVIDED BY HANDY TIBETAN MONKS!
EACH INSOLENT WHELP CAN TEST HIS ARROGANCE WITH THE "CAN YOU WITHSTAND ABSORBING THE STOLEN POWER OF THE SILVER SURFER" GAME!
MY INCOMPARABLE TIME MACHINE SHALL EVEN BE MADE AVAILABLE FOR APPROPRIATELY SPOOKY RIDES THROUGH HISTORY!
WELCOME BACK FROM--THE SPANISH INQUISITION.
AND AT MIDNIGHT IN THE DUNGEON--THE GRAND UNMASKING!
EEEEYYEEUUW!!
Doctor Doom's HALLOWEEN SAFETY TIPS
ALWAYS WEAR DARK COLORS FOR SKULKING IN SHADOWS.
CARRY AN INHIBITOR RAY WHEN IN STRANGE NEIGHBORHOODS.
SHOULD ANYONE REFUSE TO GIVE YOU A TREAT, STRIKE A DRAMATIC POSE AND SHOUT, "YOU DARE SPEAK THUS TO ME, IMPUDENT SPECK?!"
-BRIN

# Basic Training

## this month's host: Kelley Jones

## How to Set an Eerie Mood

First off, let me say that this little ditty on how to draw horror is simply my own personal way. By no means is this the *only* way. In this column, I'll be emphasizing ideas more than techniques, because that's what horror really is. It's all one big mind game. Don't worry, though—I'll tell you as clearly as I can how to achieve the maximum impact of these ideas in your drawings. As for any prerequisites to successfully establishing mood in your pieces, I highly recommend taking a number of film appreciation courses. Films and comics are very similar in their frame-to-frame storytelling. These courses will not only teach you about foreshadowing, foreground and other technical aspects, but they'll teach you how to really look at your work. Okay, that's my little pep talk—now dim the lights and cue the spooky music, as you enter the world of horror!

FIGURE 1

### Dark Storytelling

To begin, I loosely sketch out my ideas with a soft blue watercolor pencil. In this example, I haven't erased the unnecessary lines, because I want you to see the construction, and the choices I made towards completion.

Now, a horror picture should suggest a story in order to properly attract its viewer. Silhouettes and strong lighting help me guide the viewer to look at the parts of the picture that will do this.

I find that the best results are achieved when I look at something and ask either "What happened?" or "What *will* happen?" Here in this picture, I'm trying to cause revulsion at what occured as well as tension for what will soon follow.

FIGURE 2

## I Ink, Therefore I am

Inking this, I only used a No. 3 watercolor brush. You should try inking without worrying too much about any goofs. Staying loose will help you make fewer errors. The stiffer you are, and the more you worry about mistakes, the more likely you are to make those mistakes. So attack the pencils and feel free to move the paper around. This lets you "see" the build-up of the line and decide where to place the black areas.

To make the picture atmospheric, I'll use different textures. This helps make the rock look different from the tree, the clothing different from skin. To do this, I use shorter, thinner strokes on the tree bark, and longer, more rounded strokes on the stones. On the shadow, I try and keep the edges clean so the viewer can tell what the object is.

## Moon Over Mine Enemy

To emphasize the goblin and add more atmosphere, I added the moon. Rather than draw it, I placed a sheet of tracing paper over the entire picture and taped it into place. I then cut away everywhere the sky was. To achieve the air brush effect, I used an old toothbrush and applied the ink to the toothbrush with the watercolor brush. About two or three dips on it should do. Then I pulled back on the bristles with my thumb and let 'em snap back. Do this a few inches away from where you want the spray effect, and feel free to do it a few times in areas you want darker. To make the moon appear brighter, I didn't outline it in ink. This makes it recede into the background and frame the goblin, as well as make the shadows darker.

FIGURE 3

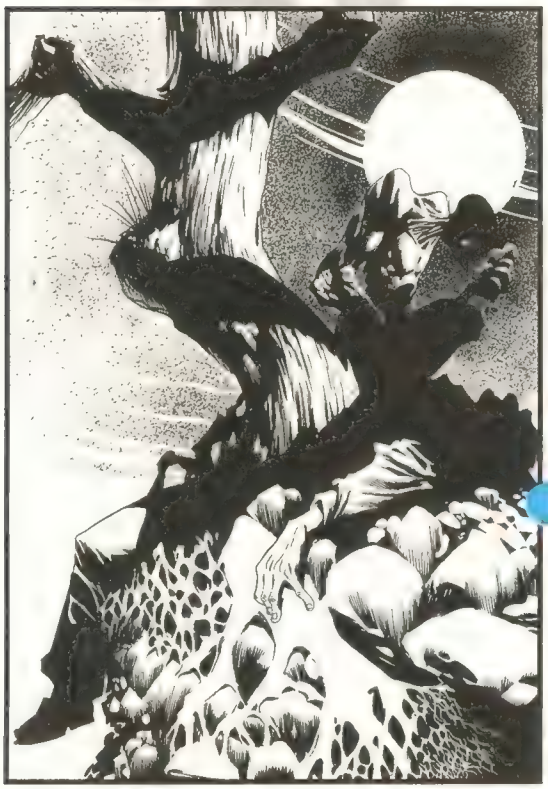

FIGURE 4

## Get the White Out

The final stage is where you want to use white-out. Not only can it clean up your mistakes, but white-out can actually add to your drawing. Notice how the rocks are more rounded out and the roots extend more deeply into the black.

And that's it. See how horror isn't just blood and gore? Through lighting and silhouettes, I can suggest the action. This, to me, is much more effective, because the viewer can use his imagination to fill in the nasty bits better than I could draw them.

FIGURE 5

## Confidence Drawing

In this sketch, I only partially inked the areas that I'm drawing. You don't always have to pencil every detail if you are going to ink it. This helps to add vitality to the drawing as well as give you confidence in your skills. I also find it fun to do because all kinds of "good" accidents can occur. For example, in this piece, the way the hair curls on top of the water wasn't in the pencils.

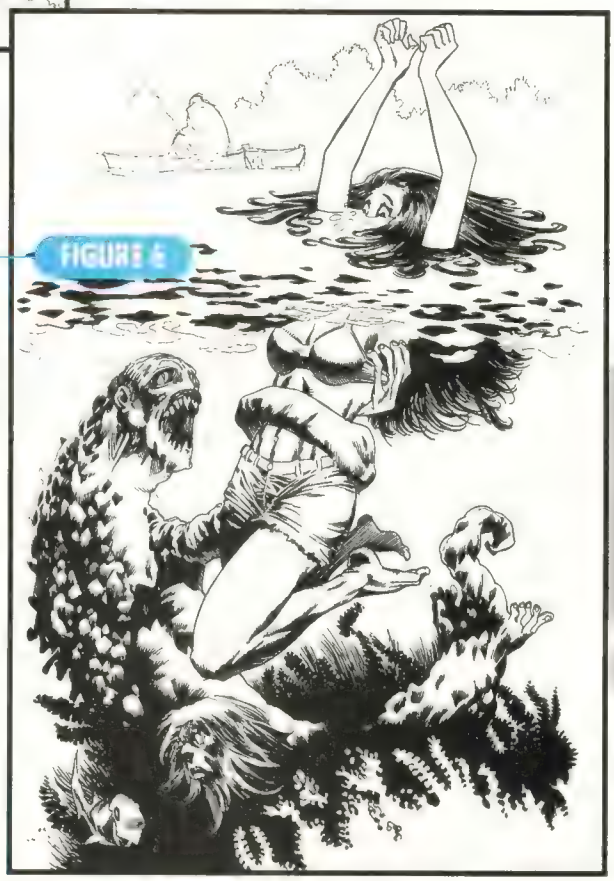

FIGURE 6

## Remember to Brush First

All of this inking is done with a brush. This helps get across the current and buoyancy of the water. I always try to do my brush work first, because that keeps the drawing fresh and exciting.

On the monster, I emphasized its feet and hand by using as little rendering as possible; I barely outlined them. The monster itself will seem creepier with human appendages, and the decapitated head anchors the bottom of the picture while hinting at the girl's possible fate.

FIGURE 7

## Inking to Crow About

All of the inking at this stage was done with a crowquill pen point. You can find them where calligraphy pens are housed at art stores. They're more flexible than a rapidograph pen (which is normally used for drawing straight-edged technical things like buildings and machines), so they take a little more time to learn how to use. They're good for things like the bubbles and wave outlines, because they keep a consistent line thickness. And on the lines leading up to the surface, the pen will "give" a little, so it blends together like a brush.

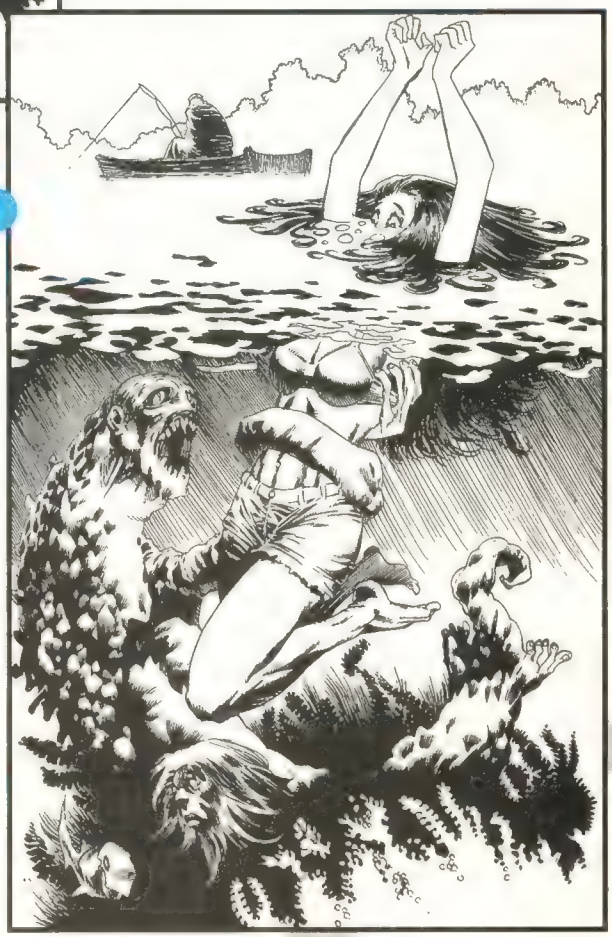

FIGURE 8

## Two Treats in One

Using a little white-out on the surface waves and the decapitated head's hair helps to give some definition to both.

This drawing's main interest is that it's two pictures in one. If you cover the top of it and just view the underwater scene, it alone makes an interesting picture. Yet the scene above, with the girl's eyes, lets you know something's not right, even if you don't see why. And the fisherman not responding lets you know it's silent action, which is even spookier.

Well, hopefully this column has helped to (pardon me) get you in the mood. Anyway, the best advice I can give you is to discipline yourself to sit in a chair and just draw for hours a day. Once you accept the fact that your drawing won't be perfect, you can stop wasting time worrying about it. Also try drawing things you don't like, so you won't be afraid to draw them. When you get those things down, you'll find your time will be much more horribly productive. W

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*Kelley Jones' enormously eared Batman renditions can be seen every month in DC Comics'* Batman. *The best treat he ever got for Halloween was a 65-lb. wedge o' Hickory Smoked Jack cheese. Or was that the best trick?*

# The Many Faces of Wolverine Contest

contest

The Fleer *Ultra X-Men Wolverine* trading card set will be out soon, and it ain't no ordinary set. It's the first trading card set in history to have all-new painted art on front and an original penciled comic book story on the back! That's like getting two great products in one. With great artists like Boris Vallejo, Julie Bell, Joe Jusko, Marc Sasso and Mark Texeira, you can't go wrong.

# How To Play

Wanna chance to get some? Okay. We know that you know Wolvie. But just how well do you know the many faces of Wolverine? Check out the five Wolverine images here and put them in their proper chronological order, based on which image of Wolvie appeared in comics first. F'r example, if you think Wolvie picture "B" came first, then that's number 1. If you think "D" came second, then that's number 2. You get it. Now do it right and win some...

## ...Great Prizes!

**Grand Prize (1):** One lucky winner will get the complete set of Fleer *Ultra X-Men Wolverine* trading cards! That's the 100 card basic set, the nine Marvel FX chase cards and the ultra-rare Wolverine Mirage card! And just 'cause we're feeling warm and fuzzy, we'll even kick in two Wolverine uncut sheets.

**Second Prize (5):** Five lucky winners will each get a complete set of Fleer *Ultra X-Men Wolverine* with chase cards. Homina homina homina!

**Third Prize (10):** Ten lucky winners will each get one box of Fleer *Ultra X-Men Wolverine* cards. Hoo-hah!

Fleer SkyBox®

**This month's contest is sponsored by Fleer/SkyBox International, masters of the "snikt."**

**Fill this out, put it in an envelope and send it to: The Many Faces of Wolverine Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118.**
**Deadline is November 29, 1996! So shuffle dem Wolvies!**

## The Many Faces of Legal Crap

No purchase necessary. Contest is open to anyone except employees of Wizard Press, Fleer/SkyBox International and their immediate families or anyone who's name rhymes with Wolverine. That means you, Travaline! Print your name, date of birth, address, city, state, zip and telephone number with area code, along with the answers, on the official entry form, a standard postcard or a 3-by-5-inch index card. Enter as many times as you like. Mail each entry separately to: The Many Faces of Wolverine Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118. No mechanical reproductions of completed forms are accepted, but you can photocopy the entry form before filling it out if you don't want to mess up your magazine. All entries become property of Wizard Press and none will be returned. All taxes (federal, state and local, if any) will be the responsibility of the prize winners. No cash equivalent or substitute prizes will be offered. Prizes are awarded in the names of the contest winners and are not transferable. Offer void where prohibited, regulated or restricted by law in a manner inconsistent with the purposes and rules hereof. Wendigo. WEN-DI-GO! **All entries must be received at contest headquarters by November 29, 1996.** Wizard Press is not responsible for lost, late, misdirected or mutilated entries. Odds of winning will be determined by the number of valid entries received prior to the closing date of the contest. Prize winners will be selected by random drawing from among all properly completed entries by Wizard Press. Drawing will take place on **December 16, 1996.**

For a list of winners, available after December 16, 1996, send a self-addressed stamped envelope to: The Many Faces of Wolverine Winners, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118.

## Many Faces of Wolverine Entry Form

**DEADLINE IS NOV 29, 1996!**

Name _____ Date of Birth _____

Address _____

City State Zip _____

Phone Number (with area code) _____

Answers: 1. _____ 2. _____ 3. _____ 4. _____ 5. _____

# JUNK DRAWER

by David Borak and the *Wizard* staff

**Little bits of everything in the world of comic-related merchandise**

Lobo Mask

## WEAR ME, FANBOY!

The Don Post Studios premiered this fraggin' bad boy at the 1996 San Diego Comic Con. DC's badass bastich Lobo has been brought to life in latex just in time for Halloween! With a custom-made wig, this ultra cool latex mask comes equipped with separate armor and accessories to complete your Lobo ensemble. (Though ya' gotta supply your own hook and chain.) Pricing was unavailable at press time, pending final approval stages with Warner Bros., but keep an eye out for this one!

## NO EVIL SHALL ESCAPE HIS LIGHT!

This statue doesn't even exist yet, but *you* could change that! Sighted at this year's San Diego Con was this gem from the gifted hands of sculptor Randy Bowen. Inspired by a 1994 speech from sci-fi guru Harlan Ellison praising the inspiration of GL co-creator Marty Nodell, Bowen sculpted Nodell's Golden Age Green Lantern as a gift for Nodell from Ellison. Only three copies of the statue were made—one for Nodell, one for Ellison and one for Bowen's own shelf. Like Ellison, Randy's a huge Golden Age DC fan and hopes to interest DC Comics in granting him a license to produce a line of Golden Age greats. So, if you think this is as slammin' as we do, write to Randy and tell him so at...

***Bowen Designs***
***6803 SE Jack Road***
***Milwaukee, OR***
***97222***

...and maybe we'll all have one of these someday!

## A SCULPTURE TO SAI FOR

Available this October, Creative License presents the long-awaited Elektra sculpture for only $150. Sure to be on Matt Murdock's desk, the sculpture features the beautiful and deadly ninja dropping her kimono robe (to reveal her red costume, ya potty minds!) and standing ready with her two sai daggers (made from real metal). The cold-cast porcelain statue, sculpted by Alistair Coleman, is limited to only 2,500. Once this sculpture sells out, look for a limited-edition re-painted sculpture of Elektra in her rare white costume! Limited to a mere 250 pieces, that one will retail for $300.

Elektra Statue

## MEN (AND WOMEN) IN TIGHTS

DC Comics presents a variety of new costumes due for release just in time for Halloween. Finally, freaks like us can find costumes in bigger sizes! Look for Batman from "Batman Forever," featuring a jumpsuit, chest piece, belt, cape and mask. From *Batman: The Animated Series*, there are full-body costumes of Batman and Robin. There's also a snazzy-cool replica of the Flash's costume, which includes a jumpsuit with attached boot tops, belt and a white-masked (???) hood. Superman's got a jumpsuit, boot tops, belt and that flowing red cape he's so famous for. Each costume sells for $45, except for the

Flash Costume

Hulk Costume

Flash, which is only $42.

And if you're lookin' to dress up as a superheroine, check out the Supergirl Costume or the Wonder Woman with Amazon headpiece costume for only $42 each. You can find most of these costumes in retail stores everywhere.

# Product of the Month

## THIS STATUE AIN'T NO FLUKE!

Just in time to what the appetites of "X-Files" fans, Randy Bowen is gearing up for a whole statue seven devoted to the ultra popular Fox TV show. First up in the forthcoming X-Files Paramount series of fully painted figurines is Flukeman from "The Host" episode. Bowen himself took some creative license to help make the blood-sucking mutant as frightening as possible. Limited to just 3,000 pieces, the 1/8-scale, 18-inch cold cast figurine requires no assembly and comes in its own full-color collector's box. With a suggested retail of $125, Flukeman will emerge from the sewers this December!

And if that isn't enough to pacify true-bakeners, future offerings in the series include: Abducted Alien (from "Jose Chung's Frame Outer Space"), Eugene Tooms (from "Squeeze") and Parasitic Twin (from "Humbug"). Wizard's just waiting for the Scully statue... va va va vooooom!

## MINI-MARVEL MUTANTS

Marvel brings on its own superhero costumes and masks for the kiddies. The full-body costumes, available only in pre-teen sizes (ages 12-14), include Cyclops, Storm (with a big white wig), Wolverine, Hulk (with muscle chest padding!), Captain America (you've gotta make your own adamantium shield, though), and Spider-Man. Each costume has a suggested retail price of $34.99, except the Hulk, which is only $24.99 and Wolverine which goes for $38.99. Also, be on the lookout for a collection of vinyl masks in youth sizes. There's full-head masks of both Spidey and Wolverine for $8.99 each, and half-masks of Hulk and Beast for only $5.99 each. All of these masks and costumes will be available at retail stores everywhere in time for trick-or-treatin'.

Sandman Bookends

## DREAM A LITTLE DREAM

Hey! We teased you last month with the Michael Zulli sketches for these puppies—now we got the real deal, so start saving your pennies! Sculpted by William Paquet (Swamp Thing, Dark Knight), these dreamy bookends feature both incarnations of Neil Gaiman's cult-favorite *Sandman*. In moody black, you'll find Morpheus himself, contemplating over a crystal ball while being watched over by Matthew the Raven. On the flipside, the current Dream, Daniel, has got his own crystal ball and a pair of sphinxes.

Evil Ernie Pewter

Scheduled to ship in December, these bookends'll retail at $275 and keep all your *Sandman* trade paperbacks neat and trim. *Beaucoup* cool from those wonderful statue people at DC Comics!

## JEEZUM CROW!

With Vincent Perez blazing the big screen in the new "Crow: City of Angels," fans of the cult-fave James O'Barr comic character can add this nifty Crow vinyl model kit to their collections. Sculpted by John Dennett, this one retails for $49.49 and should currently be available at comic shops everywhere.

## EVERY COFFIN HAS A SILVER LINING

From Chaos! Comics this October comes the Evil Ernie Commemorative Halloween Pewter featuring the Evil One and some furry friends in a coffin with a lid that opens and closes. Approximately 3 1/2 inches in length, the coffin, limited to 5,000 pieces, is sculpted by Clayburn Moore in 100% pewter and retails for $34.95 from the company "where darkness dwells!"

## IN FLUX

Rising from the spiritual Armageddon of the Monican Republic, Aeon Flux is back! Now you can display the beautiful dominatrix/assassin in your home with the Aeon Flux sculpture by Legends in 3 Dimensions. This baby features Aeon in her tight leather outfit (hubba hubba!) looking ready for action. Sculpted by Greg Arnonowitz, the statue will be available in mid-October with a suggested retail price of $149.

Aeon Flux Statue

**HEY!** Are you a company producing some really nifty comic-related merchandise like Swamp Thing chia pets, Vlad the Impaler shish kabob skewers or Vampirella sun-screen? Well, if you do, we'd love to include 'em in our groovy "Junk Drawer" section. (Of course, we'd also like sculptures, novels, T-shirts, games, magnets, buttons, etc.) Please send all info and samples to:

**Junk Drawer**
**151 Wells Ave.**
**Congers, NY 10920**

JUNK DRAWER video games

by Steve Brown

# A Video Game Guide to Spidey

Since last month's column took a gander at all the DC Comics-related video games out there, as promised, this time we'll do it up for Marvel.

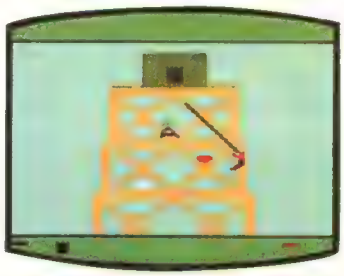
Unlike its motion pictures, Marvel has actually had some success in the video game arena. Overall, Marvel has sold more games than DC and has even had a higher quality of gameplay. Spidey and the mutant-militia X-Men are basically the entire story (certainly sales-wise). Given the great number of games for both franchises, we'll divide the field and give Spidey the spotlight first.

### MARVEL'S #1 FRANCHISE PLAYER

In 1982, the Atari 2600 (Yaaaay!) was a dominant force in many kids' lives. Parker Brothers licensed Spider-Man in hopes that the CBS television series would buoy sales. The good news was that the game was a runaway hit, even as the tepid TV series was canceled. The bad news was that the actual game really lacked any fun elements at all and was a bit frustrating. The cartridge itself is not that scarce, but the box with instructions is very collectible—$18 could land you a sealed copy. Nine years later, the Atari 2600 was a memory. Sniff.

### SEGA GRABS THE REIGNS

1991 was the year of the Sega Genesis. The Sega-programmed *Spider-Man* was awesome for its time—a perfect blend of comics and video games. Eventually released for the Game Gear, it featured a who's who of spider-villainy: Dr. Octopus, Hobgoblin, Sandman, Lizard, Kingpin, Venom and Electro. This is the grandfather of the superhero video game. All the game-playing elements debuted here, including side-scrolling, bosses at the ends of levels, endless drones to punch and kick, weapon power-ups, an epic master plotline and the main selling point: kick-ass graphics. With millions of Spidey cartridges sold, that title remains one of Sega's all-time best-sellers. As a result, it's fairly common. Fifteen bucks oughta get you a copy. Later in 1991, Nintendo released a watered-down version for the dying NES 8-bit and the underrated Game Gear.



LJN held the rights and renamed it *Spider-Man vs. the Sinister Six*. The graphics were outstanding for the limitations of the NES hardware. Both versions are still common and can be had for about $10 each. In 1992, Sega was promoting its next generation machine, the Sega-CD—a disaster from the beginning. Crappy games and long loading times, coupled with little internal support from Sega, sunk the Sega-CD. *Spider-Man vs. the Kingpin* was an exact port over from the original Genesis *Spider-Man* with worse gameplay and control than the original.

### ACCLAIM TAKES OVER

Acclaim eventually outbid Sega for the rights to all Spidey games, and began cranking out average games with heavy promotion. 1992 begat the arrival of the truly rotten game (even then) *Spider-Man/X-Men: Arcade's Revenge*, which was available for Genesis, SNES, Game Boy and Game Gear. The team-up inferred in the title, however, never materialized, as all the action was purely solo. In addition to Spidey, it starred Wolverine, Storm, Cyclops and Gambit, non-united in combat with Arcade, Shocker, Juggernaut and the Mastermold. *Spider-Man/X-Men*'s fatal flaw was the lack of a save feature, which forced the game to be completed in one sitting!

### SPIDER-SYMBIOTES!

The epic Spidey storyline "Maximum Carnage" crossed over in all of Marvel's Spidey titles as Spidey, Venom and just about everybody else joined forces to stop that nasty symbiote Carnage. Acclaim's game, based on that concept, was graphically great, but the gameplay has really aged poorly. The coolest aspect of *Maximum Carnage* was the blood red, limited-edition cartridge of the SNES version. *Maximum Carnage* starred Cloak, Dagger, Iron Fist, Deathlok, Captain America, Black Cat, Morbius, Demogoblin and Carnage. A cool feature was that you could play as Spidey *or* Venom (now a hero, no less!). Lackluster sales of all versions forced Acclaim to basically release the same game a year later just to break even.

*Spider-Man: Separation Anxiety*, was a total rehash of the first game and also sold poorly with Acclaim only releasing SNES and Genesis versions. This time around, Spider-Man and Venom teamed up with various other superheroes to combat five new symbiotes, a litter of Venom-like critters. Captain America, Hawkeye, Ghost Rider and Daredevil all made cameo appearances at various stages of the game. The main problem with both games was the lack of creativity in gameplay execution. While the original *Spider-Man* game had a variety of actions, the newer titles relied too heavily on monotonous punching and kicking.

### SPIDER-MAN: THE ANIMATED SERIES

When Marvel announced a new Saturday morning cartoon based on Spidey, Acclaim readied a new cartridge. Learning from the dwindling response to its last game, Acclaim altered the pattern slightly. *Spider-Man: Animated* gave Spidey more to do against more villains. The only guest stars were the Fantastic Four, who aided the wall-crawler against an army of evil. Jack O' Lantern, Lizard, Mysterio, Rhino, Beetle, Doc Ock, Shocker, Venom, Spider-Slayer and the Green Goblin provided the foils. Although a slight improvement over the previous games, the title was available at deep discounts only months after release.

MSH: War of the Gems

### TO THE INFINITY GAUNTLET AND BEYOND

The 32X (Sega's aborted game system), saw the release of the most-recent Spidey video game, *Spider-Man: Web of Fire*, an OK release with above-average graphics and a semblance of playability. The combination of a limited release and Sega's abandonment of the 32X unit makes this an extremely difficult game to find.

And sadly, except for a co-starring role in *Marvel Super-Heroes: War of the Gems*, there's no new Spidey games on the horizon. And speaking o' horizons…

Next month: Here come da X-Men!

# PLUG IN

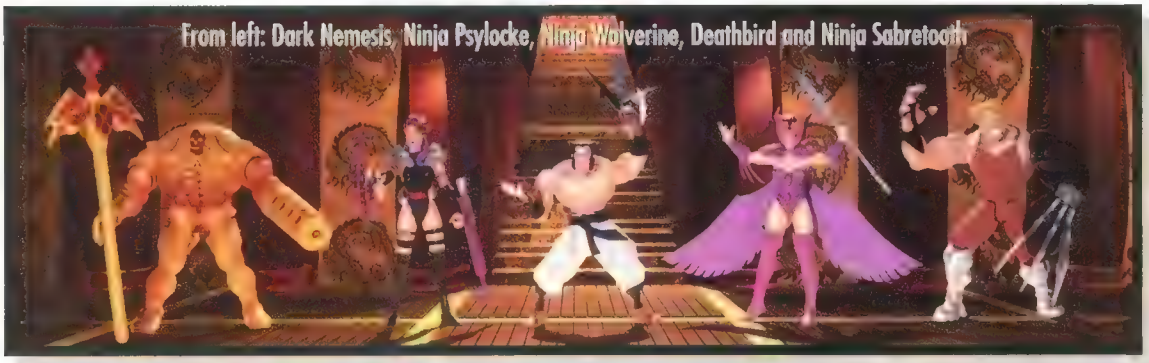
## The Latest in Video Game News

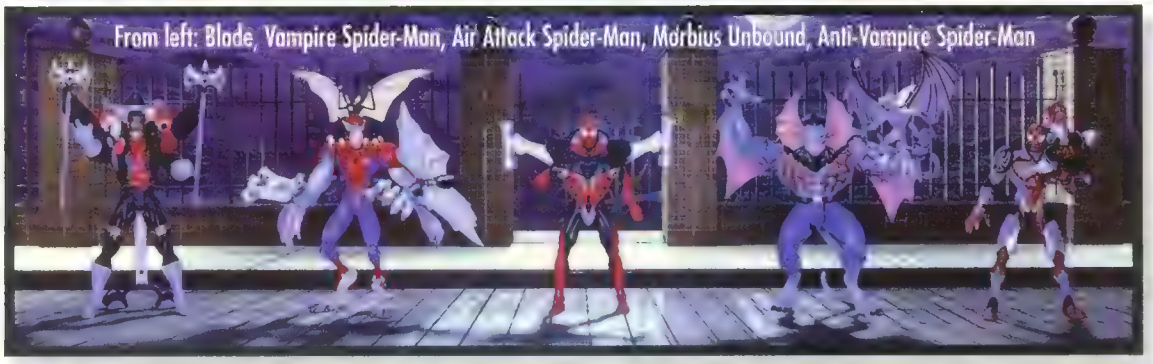
### The Women Behind the Men

The newest X-Men video game coming from Sega doesn't star the X-Men at all. *X-Women* for the Genesis (originally mentioned in *Wizard* #60's E3 report) stars Rogue, Storm and Phoenix. These three X-babes must stop Mr. Sinister and his mutated Legacy virus that's rendered all male mutants unconscious and will ultimately kill them. The game has an international flavor, with locales such as Egypt, South America and even the moon! With 10 levels of gameplay, expect lots o' 3-D graphics, increased frame rates and tons of side-scrolling action.

# THE TOY CHEST

# NINJAS & VAMPIRES INVADE TOY BIZ


From left: Dark Nemesis, Ninja Psylocke, Ninja Wolverine, Deathbird and Ninja Sabretooth


From left: Blade, Vampire Spider-Man, Air Attack Spider-Man, Morbius Unbound, Anti-Vampire Spider-Man

**TOY BIZ'S X-MEN NINJA FORCE (TOP) AND SPIDER-MAN VAMPIRE WARS**

Two wild new action figure assortments for the Toy Biz Spider-Man and X-Men lines are on the way. These figures follow on the heels of the current release of the X-Men Battle Brigade assortment (Archangel, Beast, Colossus, Lady Deathstrike and Patch Wolverine) and the Spider-Man Techno Wars assortment where each figure comes with snap-on armor to beef up your characters. Included in the series is Anti-Symbiote Spider-Man, The Guardsman, Hyper-Tech Spider-Man, Radiation Suit Spider-Man and Ultimate Octopus.

Arriving in toy stores in late October is the brand-new Spider-Man Vampire Wars assortment, including characters from the five-part Morbius storyline featured on the animated "Spider-Man" series. The assortment consists of Morbius Unbound, Vampire Spider-Man, Anti-Vampire Spider-Man, Air Attack Spider-Man and Blade, the Vampire Hunter.

The new X-Men Mutant Armor assortment, also slated for October release, is identical in theme to the Spidey Techno Wars group and consists of Heavy Metal Beast, Professor X and Quicksilver, as well as Wolverine with anti-magnetism armor and Iceman with crystalline armor.

In November, Toy Biz will ship the cool new X-Men Ninja Force assortment, featuring Ninja Wolverine, Ninja Sabretooth, Ninja Psylocke, Deathbird and Dark Nemesis (a.k.a. Holocaust). Toy Biz felt uncomfortable using the name Holocaust for a toy, hence the change. All of the figures in the four new assortments will carry a suggested retail price of $5.99.

## CLASSIC MARVEL CHARACTERS RETURN FROM THE CRYPT

Puzzle Zoo of Santa Monica, Calif., one of the country's largest mail-order toy stores, has announced an arrangement with Toy Biz to produce three exclusive series of action figures featuring Marvel heroes and villains. Using the original molds, the three assortments will consist of reissues and re-decos of Toy Biz's most popular figures from the past, in addition to several new characters. Each figure set will come in unique Marvel Hall of Fame Collector's Edition packaging including a newly designed trading card. With

BY **DAN ALBAUGH** AND THE ***WIZARD* STAFF**

a price tag of $34.95 plus shipping for each assortment, quantities will be limited to less than 18,000 per set.

The first series, already in release, will feature repainted versions of Colossus, Deadpool and Rhino, as well as reissues of Daredevil (red costume) and Invisible Woman (vanishing color action). The second assortment, due in late October, will feature an all-female cast: the Black Queen (a White Queen re-deco), Jean Grey, Miss Marvel Universe, Storm (black outfit) and Spider-Woman (new costume). The final series, to be released in late November, consists of reissues of Iceman (color changing) and Venom (flicking tongue action). The remaining figures are Invisible Woman (repainted Spider-Woman body), Spider-Man (multi-jointed with black costume) and Wolverine (removable mask).

## MARY JANE AND OTHER VENOMOUS EXCLUSIVES

In other Toy Biz exclusive news, Toys R Us will offer the first-ever five-inch Mary Jane Parker figure as part of a "Famous Couples" two-pack that includes a Peter Parker Spider-Man with removable mask. Look for this one in late October/early November.

In November, Toys R Us will offer two "Alternate X" two-packs featuring classic X-Men alongside their "Age of Apocalypse" incarnations. First up are two-packs devoted to Gambit and Wolverine. Suggested retails for both the "Famous Couples" and "Alternate X" two-packs is around $15.

Finally, Sam's Club is sporting its own Toy Biz exclusives with the current release of "X-Men: Danger Room" and "Venom Saga" four-packs, both with an approximate $20 retail price. "Danger Room" includes a Caged Sabretooth, Nimrod, Wolverine and Gambit.

"Venom Saga" packages Venom, Spider-Man (black costume), the Kingpin and Octo-Spidey all in one convenient box.

### GRATUITOUS PLUG

Tired of exclusives yet? Not Gonna Check out the Wizard Toy Special on sale November 1? Hey, for an exclusive offer for a Toy Biz Molten Man action figure. Based on one of Spidey's oldest foes, Molten Man is fully poseable, has a metallic copper finish, will be limited to 7,500 pieces and will NOT be available anywhere else. Ever. Oh, and the Wizard Toy Special is a good magazine too. It's just like "Toy Chest," only a lot bigger with a considerably more kick-ass price guide. Check it out.

## KENNER KILLS STAR WARS RUMORS

Recently, Kenner was quick to respond to rumors that the Power of the Force Han Solo Stormtrooper figure would be carded and sold through retail outlets once the Kellogg's exclusive offer expired at the end of this year. According to Kenner's PR Department, a figure used in a mail-in promotion is never sold in any other manner. If the mold for a promotional figure is reused, that figure will be repainted and given

### SCARY WISH LIST

**THE 10 ACTION FIGURES THAT WIZARD WANTS TO SEE MADE**

**11 Doomsday (DC Heroes)**

Though on the Kelley issue, the figure would be the non-mutated Doomsday equipped with several rings or "tool" holders for greatly poseable posures.

**10 Jackson Hyde/Venom (Batman)**

Serve this up like that silly-cool Venom Bane Gotham gimmick, and the heavy-hair horror of Hyde's premier foe would be very scary, especially with "venom" passages, molded venom, Hyde's demony collar, double-fangs and a psychotic's mask. Throw in a loose "regal" Lance Figure and we're ready for venom action fast.

**9 Universal Monsters Boxed Set**

Haven't seen them very cool toys for years yet, but this would change all that. Fully articulated and faithful to the original Poles, the figures of the Frankenstein w/ laboratory table and breakaway chains, Dracula w/ light-up eyes and blood collar, The Mummy with blind sarcophagus and removable face wrap bandage, The Wolfman with fangs, activated puff hand and interchangeable hairy Talbot head and, finally, The Creature from the Black Lagoon w/ "drawn" sand rings and caption text.

**8 Spectre (DC Heroes)**

Ready to punish anything that moves, the Spectre would glare in the dark and come equipped with snap-on "Shroud of Gold" hands, dropped blue glow-cannon and a huge mallet.

**7 Jack "O" Lantern (Spider-Man)**

This awesome holiday "grade 3" holiday mutant come with light up pumpkin head and a spring loaded pop-platform that really launches (at least into anyways).

**6 Morphius (Marvel Heroes)**

Oh ok, don't call him Lord Arghon, Marvel's Prince of the Lions, would come with battery-activated mid, Harry White-ish laugh, dozens of chalk and snap-in energy lines.

**5 The Demon (DC Heroes)**

Al's resident bellicose has a spinning "fire breathing" mouth action (kinda like Hyman Stock 3) (duh!) and removable pieces of bad (all shiny like bad).

**4 Man-Wolf (Spider-Man)**

A "dumb" Annuary 1 kid would come with light-up moonbeam embedded in his chest and removable mutated extremes and a fetuses.

**3 Jack Nix (DC Heroes)**

Ready to share home with Mr. Johnny Blaze-ish mouth and removable eyeline, but not gold-dress head to Gotham villain.

**2 Solomon Grundy (DC Heroes)**

"Gangbuster Grundy" is hoping you will come ride with him, right? Well, the same where the figure's partner, Grundy, where he's horrendously and more an unusual change.

**Hey!** We've spoken and the toy companies are listening! Some of the figures we've plugged have already gone into production! Your votes count! Drop us a note with your "dream figures" at:

c/o Wizard Press
151 Wells Avenue
Congers, NY 10920

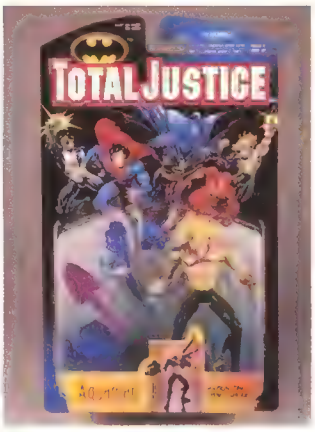
*Or e-mail us at:*
WizardTGTC@aol.com.

**TOYS R US EXCLUSIVE SPIDER-MAN AND MARY JANE!**

different accessories. By the way, Kenner has no further mail-in promotions planned for the remainder of 1996.

And despite hobby reports to the contrary, a Star Wars: Shadows of the Empire Jawa two-pack will not be released in 1996.

Hasbro also reports that in the new Batman: Total Justice series, already in stores, Aquaman will be the first assortment's rare figure. Beginning in October, the figure will become even more collectible when the color of Aquaman's armor will be re-decoed from gun-metal gray to gold for a limited run. A DC Comics *Total Justice* mini-series will tie-in with the action figure line, just like *Super Powers* did back in 1984!



KENNER'S "RARE" GOLD ARMOR AQUAMAN

## ISZES AND ALIENS OVERTAKE FAO SCHWARZ

Fans of Sam Kieth's The Maxx will be happy to know that FAO Schwarz is currently offering an exclusive Maxx figure from McFarlane Toys. The repainted Maxx comes packaged with not one, not two...but four Iszes (two white and two black)!

Also currently available as an FAO Schwarz-exclusive is an ID4 Alien Battlesuit from Trendmasters. With a special silver-plated finish, the figure is limited to just 10,000 pieces, so get 'em before they're all gone.

## HERRRRRRRE'S JONNY

Hanna-Barbera's classic "The Adventures of Jonny Quest," which made its TV debut in 1964, was recently updated last fall in the form of "The Real Adventures of Jonny Quest," an animated series airing 21 times weekly on Ted Turner's TNT, WTBS and The Cartoon Network.

To accompany Jonny and his pals on their new adventures, Galoob Toys is producing an exciting line of Jonny Quest action figures (with awesome articulation and accessories!!!) and vehicles. Actually, two lines of Quest figures can be found—10 "Real World" figures, plus four figures from the computerized alternate reality known as "QuestWorld."

Issued as two-packs, Real World figures include Night Stryker Jonny, Shuttle Pilot Jonny, X-treme Action Jonny, Desert Stealth Hadji, Safari Stryker Hadji, Deep Sea Race Bannon, Drop Zone Race Bannon, Jungle Commander Dr. Quest, Silent Storm Jessie, plus bad guy Ezekial Rage. Suggested retail for the two-packs is $9.99.

Each QuestWorld figure is packaged with a vehicle and retails for approximately $17.99. Included in the group are Jonny with Cyber Cycle, Hadji with Cyber Suit, Race Bannon with Cyber Jet, and the villain Surd with Cyber Trax.

Hurtling the adventurers to action are a variety of new vehicles. The Quest Rover, packaged with Race Bannon, is a 4x4 sport utility vehicle equipped with a spring-loaded "basher" bumper, firing net shooter, a flip-up navigational site and room for four figures. The Quest Porpoise is a submarine that features a propeller, gripper claw, launching torpedo and positionable telescope, and comes with an exclusive Deep Diving Jonny figure. Both the Quest Rover and Quest Porpoise retail for $17.99. Last, but not least, is the QuestWorld Cyber Copter ($27.99) whose main features are a spring-loaded missile launcher and a light-up "brain."

## DEATHS AND DELAYS

Due to the cancellation of the teenage sci-fi TV show "Hypernauts," Playmates has scrapped its plans to issue a related line of action figures and accessories.

Although Trendmasters reassures that a deal has been struck with Rob Liefeld, don't expect to see any new Youngblood figures until 1997.

UltraForce fans will be disappointed to learn that Galoob plans no further additions to that line.

## HOLY TERROR

Antarctic Press of San Antonio, Texas, recently announced the November release of an action figure based on its comic book property, Warrior Nun Areala. The five-inch poseable figure will be available exclusively through comic and hobby stores at a suggested retail of $10.95. With weapon accessories and actual cloth garments, the carded figure will surely put all other nun figures to shame! A spokesperson for Antarctic reported that approximately 15,000 figures will be produced and, depending on the success of the initial figure, another production run will follow in three to four months. If everything goes as planned, an entire assortment of Antarctic figures will be available by December 1997.

Currently, retailers ordering a case of five figures will find that the fifth figure is a specially decorated Warrior Nun Areala, complete with a new paint job and rhinestones—for those nights out on the town, of course. W

*Dan Albaugh prefers rhinestones to sequins any day of the week.*

GALOOB'S QUEST ROVER WITH RACE BANNON; NIGHT STRYKER JONNY AND BANDIT

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The best-selling comic book series of the 90s.
The best-selling card set of 1995.
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Art by Todd McFarlane

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Subsets of Todd McFarlane's favorite Spawn® images and a cover gallery from Spawn®, Violator®, and Angela®.

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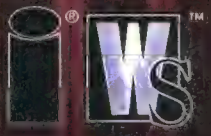


# the Wizard ACTION FIGURE Price Guide

The toys in this guide are priced as follows: mint on card (MOC) or mint in box (MIB) condition, meaning that the toys have never been removed from their original packaging; these prices are listed on the **left**. Items not in any packaging or missing any of their original accessories vary significantly and are generally worth the prices listed on the **right**. A listing marked with a ▪ means that particular figure didn't have widespread distribution as of press time

Remember, this is only a guide, and prices can vary for a variety of reasons, including local scarcity.

**➡ We have revised the way many figures are listed in the price guide. You will find that it is much easier to find the specific action figure that you are looking for. If you have any questions, comments or concerns, you can e-mail us at WizSShamus@aol.com.**

## ADVENTURES OF BATMAN & ROBIN

### KENNER (1996-CURRENT)

| | | |
|---|---|---|
| Bane | $15.00 | $3.00 |
| Bola Trap Robin | 8.00 | 1.50 |
| Cyber Gear Batman | 8.00 | 1.50 |
| Glider Robin | 8.00 | 1.50 |
| Hover Jet Batman | 8.00 | 1.50 |
| Paraglide Batman | 8.00 | 1.50 |
| Pogo Stick Joker | 15.00 | 3.00 |
| Radar Scope Batman | 8.00 | 1.50 |
| Ra's Al Ghul | 20.00 | 4.00 |
| Rocketpak Batman | 8.00 | 1.50 |

## ADVENTURES OF BATMAN & ROBIN—CRIME SQUAD

### KENNER (1996-CURRENT)

| | | |
|---|---|---|
| Bomb Control Batman | 8.00 | 1.50 |
| Fast Pursuit Batman | 8.00 | 1.50 |
| Skycopter Batman (Dlx) | 12.00 | 2.50 |
| Tri Wing Batman (Dlx) | 12.00 | 2.50 |
| VEHICLES & ACCESSORIES | | |
| Night Sphere w/Batman figure | 30.00 | 6.00 |

## BATMAN: THE ANIMATED SERIES

### KENNER (1992-95)

| | | |
|---|---|---|
| Anti-Freeze Batman | 15.00 | 3.00 |
| Bane | 30.00 | 6.00 |
| Bola Trap Robin | 10.00 | 2.00 |
| Bruce Wayne | 18.00 | 3.50 |
| Catwoman | 25.00 | 5.00 |
| Clayface | 20.00 | 4.00 |
| Combat Belt Batman | 25.00 | 5.00 |
| Cyber Gear Batman | 8.00 | 1.50 |
| Dick Grayson | 18.00 | 3.50 |
| Glider Robin | 18.00 | 3.50 |
| Ground Assault Batman | 12.00 | 2.50 |
| High Wire Batman | 12.00 | 2.50 |
| Infrared Batman | 10.00 | 2.00 |
| Joker | 25.00 | 5.00 |
| Killer Croc | 20.00 | 4.00 |
| Knightstar Batman | 18.00 | 3.50 |
| Lightning Strike Batman | 10.00 | 2.00 |
| Man-Bat | 20.00 | 4.00 |
| Mech-Wing Batman | 12.00 | 2.50 |
| Mr. Freeze | 20.00 | 4.00 |
| Ninja Robin | 15.00 | 3.00 |
| Penguin | 45.00 | 12.00 |
| Poison Ivy | 40.00 | 10.00 |
| Power Vision Batman | 15.00 | 3.00 |
| Radar Scope Batman | 8.00 | 1.50 |
| Rapid Attack Batman | 8.00 | 1.50 |
| Riddler | 35.00 | 8.00 |
| Robin | 15.00 | 3.00 |
| Scarecrow | 20.00 | 4.00 |
| Sky Dive Batman | 12.00 | 2.50 |
| Tornado Batman | 8.00 | 1.50 |
| Turbojet Batman | 12.00 | 2.50 |
| Two-Face | 25.00 | 5.00 |
| VEHICLES & ACCESSORIES | | |
| Aero Bat | 15.00 | 3.00 |
| Bat-Signal Jet | 15.00 | 3.00 |
| Batcave Command Center | 35.00 | 8.00 |
| Batcycle | 12.00 | 2.50 |
| Batmobile | 35.00 | 8.00 |
| Batplane | 25.00 | 5.00 |
| B.A.T.V. Vehicle | 10.00 | 2.00 |
| Electronic Crime Stalker | 15.00 | 3.00 |
| Hoverbat | 15.00 | 3.00 |
| Hydro Bat | 10.00 | 2.00 |
| Ice Hammer | 30.00 | 6.00 |
| Jokermobile | 20.00 | 4.00 |
| Ninja Power Pack (two-figure set—Batman/Robin) | 15.00 | 3.00 |
| Robin Dragster | 300.00 | 75.00 |
| Bruce Wayne Street Jet | 25.00 | 5.00 |
| 15-Inch Ultimate Batman | 30.00 | 6.00 |

## BATMAN: ANIMATED SERIES—CRIME SQUAD

### KENNER (1995)

| | | |
|---|---|---|
| Air Assault Batman | 10.00 | 2.00 |
| Land Strike Batman | 10.00 | 2.00 |
| Piranha Blade Batman | 8.00 | 1.50 |
| Sea Claw Batman | 8.00 | 1.50 |
| Ski Blast Robin | 8.00 | 1.50 |
| Stealthwing Batman | 8.00 | 1.50 |
| Torpedo Batman | 10.00 | 2.00 |
| VEHICLES & ACCESSORIES | | |
| Batcycle (w/purple & silver bike) | 12.00 | 2.50 |
| Triple Attack Jet | 15.00 | 3.00 |

## BATMAN: LEGENDS OF BATMAN

### KENNER (1994-CURRENT)

| | | |
|---|---|---|
| Buccaneer Batman | 12.00 | 2.50 |
| Catwoman | 25.00 | 5.00 |
| Crusader Batman | 15.00 | 3.00 |
| Crusader Robin | 10.00 | 2.00 |
| Cyborg Batman | 15.00 | 3.00 |
| Dark Rider Batman | 15.00 | 3.00 |
| Dark Warrior Batman | 10.00 | 2.00 |
| Desert Knight Batman (Dlx) | 12.00 | 2.50 |
| Energy Surge Batman (Dlx) | | |
| First Mate Robin | 12.00 | 2.50 |
| Flightpack Batman (Dlx) | 15.00 | 3.00 |
| Future Batman (w/bat symbol) | 15.00 | 3.00 |
| Future Batman (no bat symbol) | 15.00 | 3.00 |
| Gladiator Batman | 8.00 | 1.50 |
| Joker | 20.00 | 4.00 |
| Knightquest Batman | 12.00 | 2.50 |
| KnightsEnd Batman | 12.00 | 2.50 |
| Laughing Man Joker | 15.00 | 3.00 |
| Long Bow Batman | 10.00 | 2.00 |
| Nightwing Robin | 12.00 | 2.50 |
| Power Guardian Batman | 12.00 | 2.50 |
| Riddler (Firing Question Mark Launcher) | 25.00 | 5.00 |
| Samurai Batman | 10.00 | 2.00 |
| Silver Knight Batman (Dlx) | 15.00 | 3.00 |
| Ultra Armor Batman | 10.00 | 2.00 |
| Viking Batman | 10.00 | 2.00 |
| WARNER BROTHERS EXCLUSIVES (METALLIC RE-PAINTS) | | |
| Crusader Batman | 15.00 | 3.00 |
| Crusader Robin | 15.00 | 3.00 |
| Cyborg Batman | 15.00 | 3.00 |
| Dark Warrior Batman | 15.00 | 3.00 |
| Future Batman | 15.00 | 3.00 |
| Knightquest Batman | 18.00 | 3.50 |
| Long Bow Batman | 15.00 | 3.00 |
| Nightwing Robin | 18.00 | 3.50 |
| Power Guardian Batman | 15.00 | 3.00 |
| Riddler | 18.00 | 3.50 |
| Samurai Batman | 15.00 | 3.00 |
| Viking Batman | 15.00 | 3.00 |
| VEHICLES & ACCESSORIES | | |
| Batcycle | 12.00 | 2.50 |
| Batmobile | 25.00 | 5.00 |
| 100th Edition Batman | | |
| Skybat | 12.00 | 2.50 |
| 13-Inch Ultimate Knightquest Batman | | |
| TWO-PACKS | | |
| Egyptian Batman vs. Egyptian Catwoman | 15.00 | 3.00 |
| Pirate Batman vs. Pirate Two-Face | 15.00 | 3.00 |

## CAPTAIN AMERICA & DAREDEVIL

### MARVEL SUPERHEROES (TOY BIZ)

## BATMAN: MASK OF THE PHANTASM—ANIMATED MOVIE

### KENNER (1993-94)

| | | |
|---|---|---|
| Decoy Batman | 15.00 | 3.00 |
| Jet Pack Joker (green face) | 25.00 | 5.00 |
| Jet Pack Joker (white face) | 20.00 | 4.00 |
| Phantasm | 40.00 | 10.00 |
| Rapid Attack Batman | 8.00 | 1.50 |
| Retro Batman | 10.00 | 2.00 |
| Total Armor Batman | 10.00 | 2.00 |
| Tornado Batman | 10.00 | 2.00 |

## BATMAN MOVIES

### KENNER (1990-91)

| | | |
|---|---|---|
| Blast Shield Batman (Dlx) | 30.00 | 6.00 |
| Bruce Wayne Batman | 18.00 | 3.50 |
| Claw Climber Batman (Dlx) | 30.00 | 6.00 |
| Crime Attack Batman | 15.00 | 3.00 |
| Iron Winch Batman | 18.00 | 3.50 |
| Knock-Out Joker | 75.00 | 20.00 |
| Night Glider Batman (Dlx) | 25.00 | 5.00 |
| Powerwing Batman | 30.00 | 6.00 |
| Shadow Wing Batman | 18.00 | 3.50 |
| Sky Escape Joker | 20.00 | 4.00 |
| Tec Shield Batman (black backpack) | 25.00 | 5.00 |
| Tec Shield Batman (gold backpack) | 15.00 | 3.00 |
| Thunderwhip Batman | 30.00 | 6.00 |
| Wall Scaler Batman | 15.00 | 3.00 |
| VEHICLES & ACCESSORIES | | |
| Batcopter | 30.00 | 6.00 |
| Batcycle | 25.00 | 5.00 |
| Batjet | 30.00 | 6.00 |
| Batmobile | 25.00 | 5.00 |
| Bola Bullet | 25.00 | 5.00 |
| Joker Cycle | 25.00 | 5.00 |
| Skyblade (Canada only) | 50.00 | 12.00 |
| Strikewing | 25.00 | 5.00 |
| Turbojet Batwing | 50.00 | 12.00 |

### KENNER (1991-93)

| | | |
|---|---|---|
| Aero Strike Batman | 10.00 | 2.00 |
| Air Attack Batman | 10.00 | 2.00 |
| Arctic Batman | 15.00 | 3.00 |
| Bola Strike Batman (Toys R Us exclusive) | 25.00 | 5.00 |
| Bruce Wayne | 18.00 | 3.50 |
| Catwoman (w/her picture on back) | 25.00 | 3.00 |
| Catwoman (w/o her picture on back) | 20.00 | 4.00 |
| Claw Climber Batman (Toys R Us exclusive) | 35.00 | 8.00 |
| Crime Attack Batman | 18.00 | 3.50 |
| Deep Dive Batman | 15.00 | 3.00 |
| Firebolt Batman | 40.00 | 10.00 |
| Hydro Charge Batman | 10.00 | 2.00 |
| Jungle Tracker Batman | 10.00 | 2.00 |
| Laser Batman | 15.00 | 3.00 |
| Night Climber Batman | 10.00 | 2.00 |
| Penguin | 30.00 | 6.00 |
| Penguin Commandos | 15.00 | 3.00 |
| Polar Blast Batman (Toys R Us exclusive) | 25.00 | 5.00 |
| Powerwing Batman | 20.00 | 4.00 |
| Robin | 15.00 | 3.00 |
| Rocket Blast Batman | 40.00 | 10.00 |
| Shadow Wing Batman | 15.00 | 3.00 |
| Sky Winch Batman | 15.00 | 3.00 |
| Thunderwhip Batman | 15.00 | 3.00 |
| VEHICLES & ACCESSORIES | | |
| Batcave Command Center | 50.00 | 12.00 |
| Batmissile Batmobile | 75.00 | 20.00 |
| Batmobile | 50.00 | 12.00 |
| Batskiboat | 60.00 | 15.00 |
| Bruce Wayne Custom Coupe | 30.00 | 6.00 |
| CAMO Attack Batmobile w/Batman figure | 30.00 | 10.00 |
| Laser Blade Cycle | 25.00 | 5.00 |
| Penguin Umbrella Jet | 40.00 | 10.00 |
| Robin Jet Foil Cycle | 40.00 | 10.00 |
| Sky Blade | 50.00 | 12.00 |
| Sky Drop Airship | 30.00 | 6.00 |
| Turbojet Batwing | 30.00 | 6.00 |
| 15-Inch Batman | 50.00 | 12.00 |

### KENNER (1995-CURRENT)

| | | |
|---|---|---|
| Attack Wing Batman (Dlx) | 12.00 | 2.50 |
| Batarang Batman | 10.00 | 2.00 |
| Blast Cape Batman (deflectors are ½ yellow, ½ black) | 20.00 | 4.00 |
| Blast Cape Batman (deflectors are ¾ yellow, ¼ black) | 10.00 | 2.00 |
| Fire Guard Batman | 10.00 | 2.00 |
| Hydro Claw Robin | 8.00 | 1.50 |
| Ice Blade Batman | 12.00 | 2.50 |
| Laser Disc Batman (Dlx) | 15.00 | 3.00 |
| Light Wing Batman (Dlx) | 15.00 | 3.00 |
| Manta Ray Batman | 10.00 | 2.00 |
| Martial Arts Robin (Deluxe) | 15.00 | 3.00 |
| Neon Armor Batman | 12.00 | 2.50 |
| Night Flight Batman | 10.00 | 2.00 |
| Night Hunter Batman (claw accessories at top of blister) | 20.00 | 1.50 |
| Night Hunter Batman (claw accessories at bottom of blister) | 8.00 | 1.50 |
| Nightwing (Deluxe) | 15.00 | 3.00 |
| Power Beacon Batman | 10.00 | 2.00 |
| Recon Hunter Batman | 8.00 | 1.50 |
| Riddler | 20.00 | 4.00 |
| Riddler (2nd-w/bazooka) | 12.00 | 2.50 |
| Skyboard Robin | 12.00 | 2.50 |
| Solar Shield Batman | | |
| Sonar Sensor Batman | 8.00 | 1.50 |
| Street Biker Robin | 10.00 | 2.00 |
| Street Racer Batman | 8.00 | 1.50 |
| Talking Riddler (Dlx) | | |
| Transforming Bruce Wayne | 15.00 | 3.00 |
| Transforming Dick Grayson (black mask) | 25.00 | 5.00 |
| Transforming Dick Grayson (white mask) | 10.00 | 2.00 |
| Transforming Dick Grayson (bronze cape) | 18.00 | 3.50 |
| Triple Strike Robin | 10.00 | 2.00 |
| Two-Face | 18.00 | 3.50 |
| Wing Blast Batman | 8.00 | 1.50 |
| TARGET EXCLUSIVES | | |
| Bruce Wayne/Batman | 12.00 | 2.50 |
| Riddler (re-paint) | 12.00 | 2.50 |
| Tide Racer Robin | 12.00 | 2.50 |
| VEHICLES & ACCESSORIES | | |
| Aerodisc Shooter | 20.00 | 4.00 |
| Batboat | 20.00 | 4.00 |
| Batcave | 75.00 | 15.00 |
| Batwing | 25.00 | 5.00 |
| Electronic Batmobile | 40.00 | 10.00 |
| Radio-Controlled Batmobile | 25.00 | 5.00 |
| Robin Cycle | 15.00 | 3.00 |
| Talking Batman Doll | 20.00 | 4.00 |
| Triple Action Movie Vehicle | | |
| Wayne Manor Batcave Compound | 50.00 | 12.00 |
| 13-Inch Ultimate Batman | 20.00 | 4.00 |
| 15-Inch Batman Plush Doll | 20.00 | 5.00 |
| 15-Inch Robin Plush Doll | 30.00 | 8.00 |
| TWO-PACKS | | |
| Guardians of Gotham City (Batman & Robin) | 15.00 | 3.00 |
| Two-Face & The Riddler | 15.00 | 3.00 |

## BATMAN: TOTAL JUSTICE

### KENNER (1996-CURRENT)

| | | |
|---|---|---|
| Aquaman (short-printed) | | |
| Batman | | |
| Darkseid | | |
| Flash | | |
| Green Lantern | | |
| Robin | | |

## COMIC ACTION HEROES

### MEGO (1975-78)

3¾-INCH FIGURES

| | | |
|---|---|---|
| Aquaman | 75.00 | 30.00 |
| Batman | 75.00 | 30.00 |
| Captain America | 100.00 | 40.00 |
| Green Goblin | 100.00 | 40.00 |
| Hulk | 75.00 | 30.00 |
| Joker | 60.00 | 20.00 |
| Penguin | 60.00 | 20.00 |
| Robin | 60.00 | 20.00 |
| Shazam | 60.00 | 20.00 |
| Spider-Man | 75.00 | 30.00 |
| Superman | 75.00 | 30.00 |
| Wonder Woman | 60.00 | 20.00 |
| VEHICLES & ACCESSORIES | | |
| Batman & Robin Exploding Bridge Set (w/Batmobile, Batman & Robin figures) | 125.00 | 60.00 |
| Batman & Robin Exploding Bridge Set (w/All of above, plus Joker & Penguin figures) | 175.00 | 90.00 |
| Batman's Flying Batcopter (w/Batman figure) | 225.00 | 125.00 |
| Superman's Exploding Fortress of Solitude Set | 200.00 | 100.00 |
| Wonder Woman Collapsing Tower Set (w/Invisible Jet, and Wonder Woman figure) | 90.00 | 40.00 |

## DC SUPER AMIGOS

### PACIPA (1989-90)

**The only original figure in this line was the Riddler, although he appears to be just a repainted Green Lantern figure.**

| | | |
|---|---|---|
| Aquaman | 40.00 | 15.00 |
| Batman | 50.00 | 18.00 |
| Brainiac | 25.00 | 8.00 |
| Cyborg | 175.00 | 75.00 |
| Flash | 25.00 | 8.00 |
| Green Arrow | 35.00 | 12.00 |
| Green Lantern | 40.00 | 15.00 |
| Hawkman | 35.00 | 12.00 |
| Lex Luthor | 40.00 | 15.00 |
| Plastic Man | 75.00 | 30.00 |
| Riddler | 125.00 | 50.00 |
| Shazam! | 35.00 | 12.00 |
| Superman | 30.00 | 10.00 |

## DC COMICS SUPERHEROES

### TOY BIZ (1989-90)

| | | |
|---|---|---|
| Aquaman | 20.00 | 5.00 |
| Aquaman (green arm) | 25.00 | 6.00 |
| Batman (big-lipped) | 15.00 | 4.00 |
| Batman (glossed face) | 15.00 | 4.00 |
| Batman (Keaton face) | 20.00 | 5.00 |
| Batman (round face) | 15.00 | 4.00 |
| Batman (square jaw) | 15.00 | 4.00 |
| Bob the Goon | 25.00 | 6.00 |
| Flash (w/o logo) | 15.00 | 4.00 |
| Flash (2nd-w/"Flash" logo) | 15.00 | 4.00 |
| Flash (2nd-w/"Flash" logo, larger Flash emblem on figure) | 15.00 | 4.00 |
| Flash (3rd-w/Turbo Platform) | 25.00 | 6.00 |
| Green Lantern | 30.00 | 8.00 |
| Hawkman | 25.00 | 6.00 |
| Joker (with hair curl) | 30.00 | 8.00 |
| Joker (w/o hair curl) | 15.00 | 4.00 |
| Lex Luthor | 15.00 | 4.00 |
| Mr. Freeze | 18.00 | 4.00 |

Penguin (fires 3¾" missiles) 25.00 ... 6.00
Penguin (fires 1¼" missiles) 40.00 ... 10.00
Penguin (fires umbrella top) 15.00 ... 4.00
Penguin (w/tails) 15.00 ... 4.00
Penguin (w/o tails) 15.00 ... 4.00
Riddler 18.00 ... 4.00
Robin 15.00 ... 4.00
Superman 40.00 ... 10.00
Two-Face 18.00 ... 4.00
Wonder Woman 18.00 ... 4.00

VEHICLES & ACCESSORIES

Batcave 35.00 ... 8.00
Batcycle 30.00 ... 8.00
Batmobile (w/cocoon) 75.00 ... 25.00
Batmobile (w/o cocoon) 60.00 ... 18.00
Batmobile (2nd-w/turbo sound) 15.00 ... 4.00
Batmobile (3rd-remote controlled–8-inch) 35.00 ... 9.00
Batmobile (4th-remote controlled–12-inch) 75.00 ... 25.00
Batwing 75.00 ... 25.00
Joker Cycle 25.00 ... 6.00
Joker Van 50.00 ... 12.00

## DC SUPER POWERS

KENNER (1984)

Aquaman 40.00 ... 15.00
Batman 60.00 ... 10.00
Batman (short card) 35.00 ... 12.00
Brainiac 35.00 ... 12.00
Clark Kent (in mail-in bag) - ... 60.00
Cyborg 250.00 ... 125.00
Cyclotron 75.00 ... 30.00
Darkseid 20.00 ... 7.00
Desaad 25.00 ... 8.00
Dr. Fate 60.00 ... 20.00
Firestorm 40.00 ... 7.00
Firestorm (short card) 20.00 ... 7.00
Flash 20.00 ... 7.00
Golden Pharaoh 150.00 ... 60.00
Green Arrow 60.00 ... 20.00
Green Lantern 60.00 ... 15.00
Green Lantern (short card) 40.00 ... 15.00
Hawkman 60.00 ... 20.00
Joker 25.00 ... 8.00
Kalibak 30.00 ... 10.00
Lex Luthor 20.00 ... 7.00
Mantis 30.00 ... 10.00
Martian Manhunter 50.00 ... 18.00
Mister Miracle 175.00 ... 75.00
Mr. Freeze 75.00 ... 30.00
Orion 50.00 ... 18.00
Parademon 35.00 ... 12.00
Penguin 35.00 ... 12.00
Plastic Man 100.00 ... 40.00
Red Tornado 75.00 ... 10.00
Red Tornado (short card) 30.00 ... 10.00
Robin 50.00 ... 8.00
Robin (short card) 25.00 ... 8.00
Samurai 75.00 ... 30.00
Shazam 50.00 ... 18.00
Steppenwolf 75.00 ... 30.00
Superman 50.00 ... 18.00
Superman (short card) 25.00 ... 8.00
Tyr 60.00 ... 20.00
Wonder Woman 30.00 ... 6.00
Wonder Woman (short card) 15.00 ... 6.00

VEHICLES & ACCESSORIES

Batcopter 75.00 ... 30.00
Batmobile 100.00 ... 40.00
Collector's Case 25.00 ... 15.00
Darkseid Destroyer 75.00 ... 30.00
Delta Probe One 75.00 ... 30.00
Hall of Justice Playset 175.00 ... 60.00
Justice Jogger 40.00 ... 15.00
Kalibak Boulder Bomber 35.00 ... 12.00
Lex Soar 7 35.00 ... 12.00
Supermobile 40.00 ... 15.00

## FANTASTIC FOUR ACTION FIGURES

TOY BIZ (1994-1996)

Annihilus 7.00 ... 1.50
Atlumra-The Atlantis Warlord 15.00 ... 3.00
Black Bolt 7.00 ... 1.50
Blastaar 10.00 ... 2.00
Doctor Doom 7.00 ... 1.50
Dragon Man 10.00 ... 2.00
Firelord 10.00 ... 2.00
Gorgon 10.00 ... 2.00
Human Torch (recolored Silver Surfer) 25.00 ... 5.00
Human Torch (2nd-spark) 10.00 ... 2.00
Invisible Woman (Spider-Woman repaint) 30.00 ... 6.00
Invisible Woman (2nd-clear) 18.00 ... 3.50
Johnny Storm (yellow base) 10.00 ... 2.00
Johnny Storm (orange base) 10.00 ... 2.00
Medusa 15.00 ... 3.00
Mole Man 10.00 ... 2.00
Mr. Fantastic 7.00 ... 1.50
Namor 8.00 ... 1.50

## WOLVERINE III & BATMAN
## X-MEN (TOY BIZ)/SUPER POWERS (KENNER)

"Wouldn't it be cool to put these two guys together and put a Dark Claw figure?" is overall media opinion, given the overwhelming popularity of the Arnold Schwarzenegger, Michael Keaton, Jeremy Irons and DC movies. "We would love to do something like that," says Jason Fabrizio, Toy Biz's product manager. "The closest thing to an 'Alien' line would be a two-pack. Between two different companies [Toy Biz and Kenner, a Toy Biz manufacturer]. That was proposed, but never saw the light of day because there were too many people with their hands in the pot to really get that wanted out sufficiently. Unfortunately, we'll never see something like that—but you never know, because Marvel and DC will do more crossovers."

Psycho Man 8.00 ... 1.50
Silver Surfer 10.00 ... 2.00
Super Skrull 7.00 ... 1.50
Terrax 7.00 ... 1.50
Thanos 10.00 ... 2.00
Thing 12.00 ... 2.50
Thing (2nd-w/removable street disguise) 10.00 ... 2.00
Thing (3rd-in wrestling tights) 8.00 ... 1.50
Triton 7.00 ... 1.50
Wizard 8.00 ... 1.50

VEHICLES & ACCESSORIES

Fantaskar 35.00 ... 8.00
Mr. Fantastic's Sky Shuttle 12.00 ... 2.50
Thing's Sky Cycle 12.00 ... 2.50
14-inch Galactus 20.00 ... 4.00
14-inch Talking Thing 20.00 ... 4.00

## GENERATION X

TOY BIZ (1995)

Chamber 7.00 ... 1.50
Emplate 7.00 ... 1.50
Jubilee 12.00 ... 2.50
Penance 10.00 ... 2.00
Phalanx 7.00 ... 1.50
Skin (silver headset) 18.00 ... 3.50
Skin (gold headset) 10.00 ... 2.00
*Becomes X-Men: Generation X*

## GHOST RIDER

TOY BIZ (1995-1996)

Blackout 8.00 ... 1.50
Blaze 15.00 ... 3.00
Blaze (2nd-Armor) 8.00 ... 1.50
Ghost Rider (Chain-Whipping) 8.00 ... 1.50
Ghost Rider (2nd-Transforming) 8.00 ... 1.50
Ghost Rider (3rd-Exploding) 8.00 ... 1.50
Ghost Rider (4th-Original G.R.) 8.00 ... 1.50
Outcast 8.00 ... 1.50
Skinner 15.00 ... 3.00
Vengeance 8.00 ... 1.50
Zarathos 8.00 ... 1.50

FLAMIN' STUNT CYCLES

Blaze Dark Cycle 18.00 ... 3.50
Ghost Rider "Ghost Fire" 18.00 ... 3.50
Vengeance Steel Skeleton Cycle 18.00 ... 3.50

SPIRITS OF VENGEANCE

Blaze Cycle & Rider 10.00 ... 2.00
Ghost Rider Cycle & Rider 10.00 ... 2.00
Vengeance Cycle & Rider 10.00 ... 2.00

## HISTORY OF...

HASBRO (1996)

12-INCH DOLLS
(FAO SCHWARZ EXCLUSIVE)

History of Batman 3-Pack
History of Superman 3-Pack

## INCREDIBLE HULK

TOY BIZ (1996-CURRENT)

Abomination
Gray Hulk (Battle Damaged)
Leader
Savage Hulk (Green)
She-Hulk
Transforming Hulk

## IRON MAN ANIMATED SERIES

TOY BIZ (1994-1996)

Blockbash 7.00 ... 1.50
Blizzard 15.00 ... 3.00
Century 7.00 ... 1.50
Crimson Dynamo 7.00 ... 1.50
Dreadknight 7.00 ... 1.50
Grey Gargoyle 7.00 ... 1.50
Hawkeye 15.00 ... 3.00
Hulkbuster Iron Man 10.00 ... 2.00
Iron Man (Phasing Cannon) 7.00 ... 1.50
Iron Man (2nd-Hydro Armor) 10.00 ... 2.00
Iron Man (3rd-Arctic Armor) 10.00 ... 2.00
Iron Man (4th-Hologram Armor) 10.00 ... 2.00
Iron Man (5th-Space Armor) 10.00 ... 2.00
Iron Man (6th-Stealth Armor) 10.00 ... 2.00
Iron Man (7th-Inferno Armor) 10.00 ... 2.00
Iron Man (8th-Samurai Armor) 10.00 ... 2.00
Iron Man (9th-Subterranean Armor) 10.00 ... 2.00
Mandarin 7.00 ... 1.50
Modok 12.00 ... 2.50
Spider-Woman 18.00 ... 3.50
Titanium Man 18.00 ... 3.50
Tony Stark (I.M. Armor) 7.00 ... 1.50
War Machine (shoulder mount) 12.00 ... 2.50
War Machine 2 (double barrel missile launcher) 10.00 ... 2.00
Whirlwind 15.00 ... 3.00

7-INCH DRAGONS

Argent 10.00 ... 2.00
Aureus 10.00 ... 2.00
Fin Fang Foom 10.00 ... 2.00

10-INCH DELUXE FIGURES

Tony Stark Techno Suit 12.00 ... 4.00

TWIN PACKS
(WAL-MART EXCLUSIVES)

Dr. Doom vs. Iron Man 12.00 ... 4.00
Mr. Fantastic vs. Iron Man (hydro) 12.00 ... 4.00
Silver Surfer vs. Mandarin 12.00 ... 4.00
Thing vs. War Machine 12.00 ... 4.00

## JOHNNY QUEST

GALOOB (1996-CURRENT)

JQ1 Night Stryker Jonny Quest/Silent Storm Jessie
JQ2 X-Treme Action Jonny Quest/Desert Stealth Hadji
JQ3 Shuttle Pilot Jonny Quest/Drop Zone Race
JQ4 Safari Stryker Hadji/Deep Sea Race
JQ5 Jungle Commando Dr. Quest/Evil Ezekiel Rage Villain
QW1 Cyber Cycle Jonny Quest
QW2 Cyber Suit Hadji
QW3 Cyber Jet Race
QW4 Cyber Trax Sord Villain

VEHICLES & ACCESSORIES

Quest Rover (w/Race Bannon)
Quest Porpoise (w/Deep Diving Jonny Quest figure)
Quest QuestWorld Cyber Copter (w/Cyber Jonny figure)

## MARVEL HEAVY HITTERS

TOY BIZ (1996-CURRENT)

TWO-PACKS

Hulk & Wolverine
Spider-Man & Venom

## MARVEL OVERPOWER POWERBURST DIVIDERS

TOY BIZ (1996-CURRENT)

Adam Warlock
Bone Claw Wolverine
Night Stealth Armor Iron Man
Scarlet Spider

## MARVEL SECRET WARS

MATTEL (1984)

Baron Zemo 30.00 ... 10.00
Captain America 20.00 ... 7.00
Constrictor (European issue) 75.00 ... 30.00
Daredevil 30.00 ... 10.00
Doctor Doom 15.00 ... 4.00
Dr. Octopus 15.00 ... 4.00
Electro (European issue) 100.00 ... 35.00
Falcon 60.00 ... 20.00
Hobgoblin 75.00 ... 30.00
Iceman (European issue) 75.00 ... 30.00
Iron Man 30.00 ... 10.00
Kang 18.00 ... 5.00
Magneto 20.00 ... 7.00
Spider-Man (black costume) 75.00 ... 30.00
Spider-Man (red & blue) 35.00 ... 12.00
Wolverine (black claws) 250.00 ... 100.00
Wolverine (silver claws) 100.00 ... 35.00

VEHICLES & ACCESSORIES

Doom Chopper 75.00 ... 15.00
Doom Cycle (w/Dr. Doom figure) 50.00 ... 12.00
Doom Cycle (w/o figure) 25.00 ... 8.00
Doom Roller 25.00 ... 8.00
Doom Star (w/Kang) 50.00 ... 12.00
Freedom Fighter 40.00 ... 15.00
Gift Set (3-figure set–Daredevil, Black Spider-Man, Captain America) 100.00 ... 45.00
Secret Message Pack 15.00 ... 4.00
Star Dart (w/Dr. Doom) 40.00 ... 15.00
Star Dart (w/Black Spidey) 90.00 ... 40.00
Tower of Doom 35.00 ... 12.00
Turbocopter 60.00 ... 20.00
Turbocopter (w/Capt. Am.) 75.00 ... 25.00
Turbo Cycle 25.00 ... 8.00
Twin-Pack (Captain America/Dr. Doom) 75.00 ... 12.00

## MARVEL SOUND & ACTION

TOY BIZ (1996-CURRENT)

6-INCH MUTANT MONSTERS

Dark Beast
Sugar Man
Werewolf Wolverine

13-INCH FIGURES

Spider-Man
Wolverine

## MARVEL SUPERHEROES

TOY BIZ (1990-1994)

Annihilus 15.00 ... 3.50
Captain America (shield launcher) 30.00 ... 2.00
Capt. America ('93 reissue) 10.00 ... 2.00
Daredevil (red, ext. club) 75.00 ... 18.00
Daredevil (2nd-red/black, exploding grapple hook) 10.00 ... 2.00
Deathlok 15.00 ... 3.50
Doctor Doom (power-driven weapons) 20.00 ... 2.00
Doctor Doom ('93 reissue) 10.00 ... 2.00
Dr. Octopus (suction cup & grasping tentacles) 20.00 ... 2.00
Dr. Octopus ('93 reissue) 10.00 ... 2.00
Green Goblin (w/lever) 60.00 ... 15.00
Green Goblin (w/o lever) 15.00 ... 3.50
Hulk (large Marvel logo card, crushing arm) 18.00 ... 2.00
Hulk (small Marvel logo card, crushing arm) 18.00 ... 2.00
Hulk ('93 reissue) 10.00 ... 2.00
Human Torch (fireball-flinging action) 18.00 ... 4.00
Invisible Woman (vanishing color action) 175.00 ... 70.00
Invisible Woman (2nd-catapult power launcher) 20.00 ... 5.00
Iron Man (large Marvel logo card) 30.00 ... 7.00
Iron Man (small Marvel logo card) 30.00 ... 7.00
Mr. Fantastic (5-way stretch) 20.00 ... 5.00
Punisher (cap-firing weapons) 18.00 ... 4.00
Punisher (2nd-gun sounds) 25.00 ... 6.00
Punisher (3rd-full weapons arsenal, trench coat) 10.00 ... 2.00
Silver Surfer (action surfboard) 25.00 ... 6.00
Silver Surfer (2nd-speed-surfing metallic) 15.00 ... 3.50
Spider-Man (web-suction hands) 25.00 ... 6.00
Spider-Man (2nd-web-shooting) 30.00 ... 7.00
Spider-Man (2nd-rerelease, w/"New Action" Sticker) 25.00 ... 7.00
Spider-Man (3rd-web-climbing) 30.00 ... 7.00
Spider-Man (3rd-rerelease, w/"New Action" Sticker) 25.00 ... 7.00
Spider-Man (4th-multi-jointed) 10.00 ... 2.00
Spider-Man (5th-enemy-tracking tracer) 15.00 ... 3.50
Thing (pulverizing punch) 20.00 ... 5.00
Thor (short hammer) 60.00 ... 15.00
Thor (long hammer) 20.00 ... 5.00
U.S.Agent 10.00 ... 2.00
Venom (living skin slime pores) 35.00 ... 7.00
Venom (2nd-water squirt) 10.00 ... 2.00
Venom (3rd-flicking tongue) 25.00 ... 7.00

VEHICLES & ACCESSORIES

Capt. America's Turbo Coupe 50.00 ... 12.00
Hulk Rage Cage 40.00 ... 10.00
Marvel Superheroes Training Center 60.00 ... 15.00
Punisher Van 125.00 ... 15.00
Spider-Man Attack Tower 60.00 ... 15.00
Spider-Man Dragster 50.00 ... 12.00
10-Inch Spider-Man 25.00 ... 5.00

16-INCH FIGURES

Hulk 40.00 ... 10.00
Punisher (mail-in premium, not carded) — ... 75.00
Spider-Man 40.00 ... 10.00
Venom 50.00 ... 12.00

SUPERSIZE SUPERHEROES

Hulk 25.00 ... 5.00
Punisher (mail-in) 35.00 ... 7.50
Spider-Man 25.00 ... 5.00
Venom 30.00 ... 7.00

TALKING FIGURES

Hulk 15.00 ... 3.50
Punisher 15.00 ... 3.50
Spider-Man 15.00 ... 3.50
Venom 15.00 ... 3.50

TWINPACKS (WAL-MART EXC.)

Beast & Spider-Man (web-shooting) 15.00 ... 3.50
Wolverine (7th) & Peter Parker 18.00 ... 4.00
Juggernaut & Spider-Man (web parachute) 18.00 ... 4.00
Nightcrawler & Spider-Man (web racer) 15.00 ... 3.50

## MARVEL SUPERHEROES FUNKO 100 EXCLUSIVES

TOY BIZ (1996)

SET A

Colossus (repaint)
Daredevil (red costume)
Deadpool (repaint)
Invisible Woman (vanishing color action)
Rhino (repaint)

SET B

Black Queen (White Queen re-deco)
Jean Grey
Miss Marvel Universe
Spider-Woman (new costume)
Storm (black)

SET C

Iceman (color-changing)
Invisible Woman (repainted Spider-Woman body)
Spider-Man (black costume, multi-jointed)
Venom (flicking tongue)
Wolverine (removable mask)

## MARVEL TRAK-UP

TOY BIZ (1995)

Human Torch/Web-Racing Spider-Man 15.00 ... 3.50
Thing/Web-Shooting Spider-Man 15.00 ... 3.00

## POCKET HEROES

MEGO (1976-79)

3¾-INCH FIGURES

Aquaman 175.00 ... 60.00
Batman (red carded) 75.00 ... 25.00
Batman (white carded) 50.00 ... 15.00
Captain America 175.00 ... 60.00
General Zod 10.00 ... 2.00
Green Goblin 175.00 ... 60.00
Hulk (red carded) 40.00 ... 15.00
Hulk (white carded) 25.00 ... 8.00

# the Wizard ACTION FIGURE Price Guide

Joker (red carded) ..... 40.00 ... 15.00
Joker (white carded) ..... 30.00 ... 10.00
Jor-El ..... 20.00 ... 6.00
Lex Luthor ..... 20.00 ... 6.00
Penguin (red carded) ..... 50.00 ... 15.00
Penguin (white carded) ... 30.00 ... 10.00
Robin (red carded) ... 60.00 ... 20.00
Robin (white carded) ..... 40.00 ... 15.00
Shazam (red carded) ..... 50.00 ... 18.00
Shazam (white carded) ... 30.00 ... 10.00
Spider-Man (red carded) ... 60.00 ... 20.00
Spider-Man (white carded) 30.00 ... 10.00
Superman (red carded) ... 60.00 ... 20.00
Superman (white carded) ... 30.00 ... 10.00
Wonder Woman (red carded) 50.00 ... 18.00
Wonder Woman (white carded) ..... 30.00 ... 10.00

VEHICLES & ACCESSORIES

Batcave ..... 175.00 ... 60.00
Batcopter ..... 125.00 ... 40.00
Batmachine ..... 100.00 ... 35.00
Batmobile ..... 125.00 ... 40.00
Invisible Jet ..... 125.00 ... 50.00
Mangler ..... 400.00 ... 175.00
Spider-Car ..... 100.00 ... 35.00
Spider-Machine ..... 35.00 ... 12.00

## SAVAGE DRAGON

### PLAYMATES (1995-CURRENT)

**These figures are packed in cases with *Jim Lee's Teenage Mutant Ninja Turtles*.**

Barbaric ..... 8.00 ... 1.50
Battle Damage Dragon ..... 8.00 ... 1.50
Savage Dragon ..... 8.00 ... 1.50
She-Dragon (short hair) ... 40.00 ... 8.00
She-Dragon (long hair) ... 30.00 ... 6.00

## SPAWN

### TODD TOYS/MCFARLANE TOYS (1994-CURRENT)

Alien Spawn ..... 10.00 ... 2.00
Angela (removable sword fits in hand & staff fires spear, w/underwear) ..... 25.00 ... 5.00
Angela (w/o underwear) ... 35.00 ... 7.00
Angela (silver & purple painted staff, w/ribbon) ..... 50.00 ... 10.00
Angela (silver & purple painted staff, w/o ribbon) ..... 20.00 ... 4.00
Angela (McFarlane Toys logo, silver repaint) ..... 18.00 ... 3.50
Angela (a.k.a "Red Angela", collector club exclusive) .....
Badrock (blue) ..... 12.00 ... 2.50
Badrock (red pants repaint, no shirt, McFarlane Toys logo) 10.00 ... 2.00
Battledad Spawn ..... 10.00 ... 2.00
Chapel (blue pants) ..... 10.00 ... 2.00
Chapel (green pants repaint, McFarlane Toys logo) ..... 10.00 ... 2.00
Clown (Clown head turns into Violator monster head, monster head showing w/cyan face) ..... 10.00 ... 2.00
Clown (Clown head w/cyan face repaint) ..... 10.00 ... 2.00
Clown (Clown head w/white face) ..... 10.00 ... 2.00
Clown II (missile fires from shoulder artillery, gold firecrackers) ..... 15.00 ... 3.00
Clown II (red firecrackers) 10.00 ... 2.00
Clown II (day-glo face) ... 12.00 ... 2.50
Clown II (gold finish, Kay-Bee exclusive) .....
Commando Spawn (Polka Dot Gun, w/10 to 12 large black dots on one side--rare!) ..... 100.00 ... 50.00
Commando Spawn (gray gun, no speckles) ..... 30.00 ... 6.00
Commando Spawn (black speckles) ..... 8.00 ... 1.50
Commando Spawn (gold guns repaint, McFarlane Toys logo) ... 10.00 ... 2.00
Cosmic Angela (high-tech weaponry, silver on head) ..... 18.00 ... 3.50
Cosmic Angela (no silver on head) ..... 12.00 ... 2.50
Curse, The ..... 10.00 ... 2.00
Cy-Gor (silver armor) ..... 35.00 ... 7.00
Cy-Gor (gold armor repaint) 25.00 ... 5.00
Exo-Skeleton Spawn (brown & tan bones) ..... 15.00 ... 3.00
Exo-Skeleton Spawn (black & grey bones) ..... 10.00 ... 2.00
Exo-Skeleton Spawn (white bones) ..... 12.00 ... 2.50
Freak ..... 10.00 ... 2.00
Future Spawn (red wings) 18.00 ... 3.50
Future Spawn (black wings repaint) ..... 15.00 ... 3.00
Malebolgia (green) ..... 75.00 ... 20.00
Malebolgia (purple-ish skin color repaint) ..... 50.00 ... 10.00
Maxx, The (black tsz) ..... 30.00 ... 6.00
Maxx, The (white tsz) ..... 25.00 ... 5.00
Maxx, The (comes with 4 tsz [2 white, 2 black], FAO Schwarz exclusive-10,000) .....
Medieval Spawn ..... 15.00 ... 3.00
Medieval Spawn (black/silver/red repaint, McFarlane Toys logo) ... 10.00 ... 2.00
Medieval Spawn (gold finish, Kay Bee exclusive) ... 15.00 ... 3.00
Medieval Spawn (silver finish, Puzzle Zoo exclusive) ..... 15.00 ... 3.00
Mutant Spawn .....
Ninja Spawn ..... 10.00 ... 2.00
Nuclear Spawn ..... 10.00 ... 2.00
Overkill (head launches from body, hand-painted 5¢ only on meter) ..... 90.00 ... 25.00
Overkill (blue/blue, with 5¢ & 10¢ on meter) ..... 20.00 ... 4.00
Overkill (green/gray) ... 15.00 ... 3.00
Overkill II (spin action hand) ..... 10.00 ... 2.00
Overkill II (gold finish, Kay-Bee exclusive) .....
Phlebiac Skeleton (w/kitty) .....
Pilot Spawn (black suit) ... 25.00 ... 5.00
Pilot Spawn (white/gold suit repaint, McFarlane Toys logo) 10.00 ... 2.00
Psycho Burn (w/weedwhacker, jackhammer, switchblade leg knife, Cornboy tattoo) .....
Redeemer ..... 10.00 ... 2.00
Sansker ..... 12.00 ... 2.50
ShadowHawk (silver/black) 10.00 ... 2.00
ShadowHawk (bronze/gray, w/black armor repaint) ..... 10.00 ... 2.00
She-Spawn (brown & tan bones) ..... 20.00 ... 4.00
She-Spawn (black & gray bones) ..... 15.00 ... 3.00
She-Spawn (black body & bones repaint) ..... 15.00 ... 3.00
Spawn (flying cape) ..... 8.00 ... 1.50
Spawn (navy blue, hobby exclusive) ..... 150.00 ... 60.00
Spawn (w/o mask, a.k.a. "hamburger head") ..... 12.00 ... 2.50
Spawn (w/o mask, Spawn head) ..... 12.00 ... 2.50
Spawn (gold finish, Kay-Bee exclusive) ..... 25.00 ... 5.00
Spawn II (Spawn's new costume with wing-like cape, face is half mask, half w/o mask) ..... 12.00 ... 2.50
Spawn II (skull face and worms, retailer premium for Spawn #50, a.k.a. "Worm Spawn") 150.00 ... 60.00
Spawn III (w/cloth cape, owl, bat) .....
SuperPatriot ..... 10.00 ... 2.00
Tiffany ..... 12.00 ... 2.50
Tremor (spring-loaded fist action, brown) ..... 12.00 ... 2.50
Tremor (green) ..... 12.00 ... 2.50
Tremor II (w/pumps viral body fluids) ..... 12.00 ... 2.50
Tremor II (gold finish, Kay-Bee exclusive) .....
Vandalizer ..... 20.00 ... 4.00
Vertebreaker (short-printed) 25.00 ... 5.00
Viking Spawn ..... 10.00 ... 2.00
Violator (biting action, light gray, w/o card) ..... 10.00 ... 2.00
Violator (light gray, w/orange card) ..... 10.00 ... 2.00
Violator (light gray, w/green card) ..... 10.00 ... 2.00
Violator (light gray, w/chromium card) ..... 35.00 ... 7.00
Violator (red mail-in) ..... 75.00 ... 18.00
Violator II (Spawn's number 1 enemy, dark gray, short-printed) 25.00 ... 5.00
Violator II (fitted w/Cybernetic parts repaint, a.k.a. "Cyber-Violator") 20.00 ... 4.00
Widow Maker ..... 20.00 ... 4.00
Wolf Spawn (w/staff) .....
Zombie Spawn (w/chainsaw & sawed-off shotgun) .....

VEHICLES & ACCESSORIES

PVC Playset Violator/Spawn (FAO Schwarz exclusive) ..... 15.00 ... 3.00

**VANDALIZER SPAWN (McFARLANE TOYS)**

The great at Todd McFarlane certainly holds the action figure manufacturer's lead. Attention to detail is McFarlane toys' specialty, and it shows in the figures' paint and sculpting jobs. Vandalizer being a perfect example. "We actually shooted for very applications in 30 to 40 for a figure, unless our average is between 80 to 100, and many times [we] go well over 100," says Andy Frank, McFarlane Toys' art director. Frank also says each figure is meticulously sculpted and pre-painting body parts from other figures are never reused. "Plus, our figures are sculptured by hand, along with designers and sculptors, and by painting executives." Seems it pays for talent creators to own their very own toy company, eh?

Spawn pewter (Venture exclusive) ..... 40.00 ... 8.00
Spawn Air Cycle (w/Pilot Spawn) ..... 25.00 ... 5.00
Spawn Alley Playset ..... 30.00 ... 6.00
Spawn Horse (w/Medieval Spawn) ..... 30.00 ... 6.00
Spawnmobile ..... 25.00 ... 5.00
Spawn/Violator pewter box set (10,000 ed.) ..... 30.00 ... 6.00
Violator Chopper (w/Violator) 35.00 ... 7.00
Violator Monster Rig ..... 25.00 ... 5.00

13-INCH FIGURES

Angela ..... 40.00 ... 8.00
Medieval Spawn .....
Spawn ..... 30.00 ... 6.00
Violator .....

TWO-PACKS

Commando Spawn/Double-sized Red Violator (Target exclusive) ..... 40.00 ... 8.00
Malebolgia/Medieval Spawn (Kmart exclusive) ..... 60.00 ... 12.00
Sam Burke/"Twitch" Williams .....
Spawn/Violator ..... 18.00 ... 3.50

## SPIDER-MAN SERIES

### TOY BIZ (1996-CURRENT)

New Spider-Man (venom containment gear) ..... 8.00 ... 1.50
Spider-Man 2099 ..... 8.00 ... 1.50
Spider-Woman (black widow assault gear) ..... 12.00 ... 2.50
Stealth Venom (black) ..... 20.00 ... 4.00
Stealth Venom (clear) ..... 15.00 ... 3.00
Total Armor Rhino (anti-Spider armor) ..... 10.00 ... 2.00

### TOY BIZ (1994-CURRENT)

Alien Spider-Slayer ..... 9.00 ... 1.75
Battle Ravaged Spider-Man 8.00 ... 1.50
Black Cat .....
Carnage (snap-on weapons) 15.00 ... 3.00
Carnage Unleashed ..... 10.00 ... 2.00
Chameleon ..... 9.00 ... 1.75
Cyborg Spider .....
Dr. Octopus ..... 10.00 ... 2.00
Dr. Strange .....
Doppelganger Spider .....
Green Goblin ..... 10.00 ... 2.00
Hobgoblin ..... 7.00 ... 1.50
Hydro-Man .....
Kingpin ..... 7.00 ... 1.50
Kraven, The Hunter ..... 7.00 ... 1.50
Lizard ..... 7.00 ... 1.50
Man-Spider ..... 8.00 ... 1.50
Morbius ..... 15.00 ... 3.00
Mysterio ..... 12.00 ... 2.50
Mysterio II (dk. green body) 20.00 ... 4.00
Nick Fury ..... 15.00 ... 3.00
Night Shadow Spider-Man ... 8.00 ... 1.50
Octo-Spider ..... 8.00 ... 1.50
Peter Parker ..... 12.00 ... 2.50
Prowler ..... 9.00 ... 1.75
Punisher, The ..... 12.00 ... 2.50
Rhino ..... 20.00 ... 4.00
Scorpion ..... 7.00 ... 1.50
Shocker ..... 7.00 ... 1.50
Six-Arm Spider-Man ..... 8.00 ... 1.50
Smythe ..... 7.00 ... 1.50
Spider-Man (web shooter) ... 7.00 ... 1.50
Spider-Man (2nd-web racer) 7.00 ... 1.50
Spider-Man (3rd-web parachute) ..... 12.00 ... 2.50
Spider-Man (4th-multi-jointed [super-poseable]) ..... 7.00 ... 1.50
Spider-Man (5th-Spider Armor) ..... 7.00 ... 1.50
Spider-Man (6th-web glider) 8.00 ... 1.50
Spider-Man (7th-black costume, web climber) ..... 8.00 ... 1.50
Spider Sense Spider-Man ... 8.00 ... 1.50
Tombstone ..... 10.00 ... 2.00
Venom (chomping jaws) ... 12.00 ... 2.50
Venom II (Eddie Brock w/mask) ..... 10.00 ... 2.00
Vulture ..... 7.00 ... 1.50
Web Cannon Spider-Man ... 8.00 ... 1.50
Web Lair Spider-Man (Kay-Bee exclusive) ..... 10.00 ... 2.00
Web Trap Spider-Man (Kay-Bee exclusive) ..... 10.00 ... 2.00

VEHICLES & ACCESSORIES

Daily Bugle Playset ..... 35.00 ... 8.00
Hobgoblin Wing Bomber ... 15.00 ... 3.00
Marvel's Famous Couples (Peter Parker Spider-Man & Mary Jane-Limited to 24,000) ..... 15.00 ... 3.50
Mega Armor Spider-Man .....
Scorpion Spider Slayer w/Spider-Man figure ..... 15.00 ... 3.00
Sky Commando Action Set .....
Smythe Battle Chair ..... 20.00 ... 4.00
Spider-Man Bump & Go Cycle 10.00 ... 2.00
Spider Man Wheelie Cycle 18.00 ... 3.50
Tri-Spider-Slayer ..... 20.00 ... 4.00
Venom Assault Racer ..... 18.00 ... 3.50
Venom Saga 4-pack (Octo Spider-Man, Venom II, Kingpin, Black Costume Spider-Man) .....

ELECTRONIC TALKERS

Spider-Man ..... 25.00 ... 5.00
Venom ..... 25.00 ... 5.00

SKYSCRAPER STUNT ACTION SETS

Daily Bugle w/Jump Action Spider-Man .....
Kingpin Headquarters w/Spin Attack Spider-Man .....
Oscorp w/Gliding Web Spider-Man .....
Skyline w/Tight Rope Action Spider-Man .....

10-INCH DELUXE FIGURES

Carnage ..... 12.00 ... 3.00
Dr. Octopus ..... 12.00 ... 3.00
Hobgoblin ..... 12.00 ... 3.00
Kraven ..... 12.00 ... 3.00
Lizard, The ..... 12.00 ... 3.00
Mysterio ..... 12.00 ... 3.00
Punisher ..... 12.00 ... 3.00
Sensational Spider-Man ... 12.00 ... 3.00
Spider-Man ..... 12.00 ... 3.00
Spider-Man (Spider Armor) 12.00 ... 3.00
Spider-Man (Spider-Sense) 12.00 ... 3.00
Spider-Man (Wall-Hanging) 12.00 ... 3.00
Super Poseable Spider-Man 12.00 ... 3.00
Venom ..... 12.00 ... 3.00
Vulture ..... 12.00 ... 3.00

12-INCH DOLLS

Mary Jane Doll ..... 40.00 ... 8.00
Spider-Man (removable costume) ..... 30.00 ... 6.00

TWINPACKS (KMART EXCLUSIVES)

Spider-Man/Human Torch 25.00 ... 5.00
Spider-Man/Thing ..... 20.00 ... 4.00

### TOY BIZ (1994)

Battle Pack Carnage/Spider-Man ..... 25.00 ... 5.00
Battle Pack Carnage/Venom 25.00 ... 5.00
Carnage 5-Inch ..... 12.00 ... 2.50
Carnage 10-Inch Deluxe ... 40.00 ... 10.00
Triple Threat (Carnage, Spider-Man, Venom) ..... 30.00 ... 6.00

### TOY BIZ (1996-CURRENT)

6-INCH FIGURES

Man-Lizard .....
Spider-Goblin .....
Vampider .....

### TOY BIZ (1996)

Anti Symbiote Spider-Man .....
Guardsman, The .....
Hyper-Tech Spider-Man ... .....
Radiation Suit Spider-Man .....
Ultimate Octopus .....

### TOY BIZ (1996)

Morbius Unbound .....
Vampire Spider-Man .....
Air Attack Spider Man .....
Anti-Vampire Spider-Man .....
Blade, The Vampire Hunter .....

## STAR TREK

### MEGO (1974-78)

8-INCH FIGURES

Andorian ..... 450.00 ... 225.00
Captain Kirk ..... 60.00 ... 20.00
Cheron ..... 200.00 ... 90.00
Dr. McCoy ..... 150.00 ... 50.00
Gorn, The ..... 250.00 ... 125.00
Keeper, The ..... 225.00 ... 100.00
Klingon ..... 60.00 ... 20.00
Lt. Uhura ..... 125.00 ... 50.00
Mr. Spock ..... 60.00 ... 20.00
Mugato ..... 400.00 ... 200.00
Neptunian ..... 250.00 ... 125.00
Romulan ..... 800.00 ... 375.00
Scotty ..... 150.00 ... 50.00
Talos ..... 350.00 ... 175.00

VEHICLES & ACCESSORIES

Command Communication Console ..... 125.00 ... 50.00
Communicators ..... 125.00 ... 50.00
U.S.S. Enterprise Action Playset (Bridge) ..... 250.00 ... 90.00
Mission to Gamma VI ... 625.00 ... 250.00
Phaser Battle Game ..... 500.00 ... 175.00
Star Trekulator ..... 100.00 ... 40.00
Super Phaser II Target Game ..... 40.00 ... 15.00
Tricorder ..... 225.00 ... 75.00

## STAR TREK MOVIES

12-INCH FIGURES

### MEGO (1979)

Arcturian ..... 75.00 ... 25.00
Captain Kirk ..... 50.00 ... 15.00
Decker ..... 125.00 ... 50.00
Ilia ..... 50.00 ... 15.00
Klingon ..... 100.00 ... 40.00
Mr. Spock ..... 50.00 ... 15.00

3¾-INCH FIGURES

### MEGO (1979-80)

Arcturian ..... 150.00 ... 50.00
Betelgeusian ..... 175.00 ... 60.00
Captain Kirk ..... 35.00 ... 10.00
Decker ..... 35.00 ... 10.00
Dr. McCoy ..... 35.00 ... 10.00
Ilia ..... 35.00 ... 10.00
Klingon ..... 150.00 ... 50.00
Megarite ..... 175.00 ... 60.00
Mr. Spock ..... 35.00 ... 10.00
Rigellian ..... 175.00 ... 60.00
Scotty ..... 35.00 ... 10.00

Zaranite ..... 150.00 ... 50.00

VEHICLES & ACCESSORIES

Klingon Cruiser ..... 200.00 ... 70.00
U.S.S. Enterprise ..... 200.00 ... 70.00
U.S.S. Enterprise Bridge ... 125.00 ... 40.00
Vulcan Shuttle ..... 200.00 ... 70.00
Wrist Communicators ... 150.00 ... 50.00

### ERTL (1984)

Captain Kirk ..... 25.00 ... 7.00
Klingon Leader ..... 30.00 ... 8.00
Mr. Spock ..... 25.00 ... 7.00
Scotty ..... 25.00 ... 7.00

### GALOOB (1989)

7-INCH FIGURES

Captain Kirk ..... 50.00 ... 15.00
Dr. McCoy ..... 40.00 ... 12.00
Klaa ..... 40.00 ... 12.00
Spock ..... 40.00 ... 12.00
Sybok ..... 40.00 ... 12.00

### PLAYMATES (1994-95)

Admiral James T. Kirk ..... 12.00 ... 2.50
B'Etor ..... 15.00 ... 3.00
Captain James T. Kirk (in Space Suit) ..... 15.00 ... 3.00
Captain Jean-Luc Picard ... 8.00 ... 1.50
Pavel A. Chekov ..... 30.00 ... 6.00
Commander Deanna Troi .. 8.00 ... 1.50
Dr. Beverly Crusher ..... 10.00 ... 2.00
Dr. Soran ..... 12.00 ... 2.50
Guinan ..... 8.00 ... 1.50
Lt. Commander Data ..... 8.00 ... 1.50
Lt. Commander Geordi LaForge 8.00 ... 1.50
Lt. Commander William Riker 8.00 ... 1.50
Lt. Commander Worf (Chief of Security) ..... 8.00 ... 1.50
Lt. Commander Worf (in 19th Century Attire) ..... 8.00 ... 1.50
Lursa ..... 15.00 ... 3.00
Montgomery Scott ..... 30.00 ... 6.00

VEHICLES & ACCESSORIES

Starship Enterprise NHC-1701-B 90.00 18.00
Starship Enterprise NHC-1701-D (Battle Damaged) ..... 30.00 ... 6.00
Engineering Playset ..... 20.00 ... 4.00
Klingon Bird-of-Prey ..... 40.00 ... 10.00
Klingon Disruptor ..... 12.00 ... 2.50
Starfleet Communicator ... 7.00 ... 1.50

9-INCH FIGURES

Captain Jean-Luc Picard .. 22.00 ... 4.50
Captain James T. Kirk ... 22.00 ... 4.50
Lt. Commander Data ..... 22.00 ... 4.50
Lt. Commander Geordi LaForge ..... 22.00 ... 4.50

## STAR TREK: DEEP SPACE NINE

### PLAYMATES (1993-94)

Captain Jean-Luc Picard (DS9 Starfleet Uniform) ..... 9.00 ... 1.75
Chief Miles O'Brien (COO of DS9) ..... 10.00 ... 2.00
Chief Miles O'Brien (2nd-DS9 Starfleet Uniform) ..... 7.00 ... 1.50
Chief Miles O'Brien (3rd-Starfleet Dress Uniform) ..... 9.00 ... 1.75
Commander Benjamin Sisko 15.00 ... 3.00
Commander Ben Sisko (2nd-Starfleet Dress Uniform) ..... 9.00 ... 1.75
Commander Ben Sisko (3rd-Crossover) ..... 7.00 ... 1.50
Commander Ben Sisko (4th-mail-in) ..... 35.00 ... 7.00
Commander Gul Dukat ... 12.00 ... 2.50
Dr. Julian Bashir (Starfleet Medical Officer) ..... 12.00 ... 2.50
Dr. Julian Bashir (2nd-DS9 Starfleet Duty Uniform) ..... 10.00 ... 2.00
Jake Sisko ..... 12.00 ... 2.50
Lt. Jadzia Dax (Starfleet Science Officer) ..... 10.00 ... 2.00
Lt. Jadzia Dax (2nd-Starfleet Duty Uniform) ..... 7.00 ... 1.50
Lieutenant Thomas Riker ... 7.00 ... 1.50
Major Kira Nerys ..... 10.00 ... 2.00
Morn ..... 15.00 ... 3.00
Odo ..... 10.00 ... 2.00
Q (DS9 Starfleet Uniform) ... 7.00 ... 1.50
Quark ..... 12.00 ... 2.50
Rom (w/Nog hidden) ..... 15.00 ... 2.50
Rom (w/Nog shown) ..... 12.00 ... 2.50
Tosk ..... 15.00 ... 3.00
Vedek Bareil ..... 20.00 ... 4.00

VEHICLES & ACCESSORIES

Bajoran Phaser ..... 18.00 ... 3.50
Bajoran Tricorder ..... 18.00 ... 3.50

## SIX-ARM SPIDER-MAN & SPIDER-MAN 2099
## SPIDER-MAN (TOY BIZ)

Cardassian Warship ..... 30.00 ... 7.50
Space Station DS9 ..... 40.00 ... 10.00
Defiant Destroyer ..... 35.00 ... 8.00
Runabout Orinoco ..... 40.00 ... 10.00

## STAR TREK: THE NEXT GENERATION

### GALOOB (1988-89)

American ..... 60.00 ... 18.00
Captain Jean-Luc Picard ... 18.00 ... 5.00
Commander William Riker 15.00 ... 4.00
Ferengi ..... 75.00 ... 25.00
Lt. Commander Data (blue face) ..... 150.00 ... 60.00
Lt. Commander Data (brown face) ..... 30.00 ... 9.00
Lt. Commander Data (flesh face) ..... 25.00 ... 7.00
Lt. Commander Data (speckled face) ..... 50.00 ... 15.00
Lt. Geordi LaForge ..... 15.00 ... 4.00
Lt. Tasha Yar ..... 25.00 ... 7.00
Lt. Worf ..... 15.00 ... 4.00
Q ..... 75.00 ... 25.00
Selay ..... 60.00 ... 18.00

VEHICLES & ACCESSORIES

Die-Cast Enterprise ..... 60.00 ... 18.00
Ferengi Fighter ..... 75.00 ... 25.00
Galileo Shuttlecraft ..... 75.00 ... 25.00
Phaser ..... 50.00 ... 15.00

## STAR TREK: THE NEXT GENERATION

### PLAYMATES (1992-96)

Admiral McCoy (w/card) ... 8.00 ... 1.50
Ambassador Sarek (7th season) 10.00 ... 2.00
Ambassador Spock (w/card) 10.00 ... 2.00
Ambassador Spock (w/SkyCaps) ..... 10.00 ... 2.00
Borg ..... 20.00 ... 4.00
Borg II (reversed photo) ... 30.00 ... 6.00
Borg (2nd-Technically Enhanced, w/card) ..... 15.00 ... 3.00
Borg (2nd-gold/black, w/card) ..... 15.00 ... 3.00
Borg (2nd-w/SkyCaps) ... 15.00 ... 3.00
Cadet Wesley Crusher (w/card) 15.00 ... 3.00
Cadet Wesley Crusher (w/SkyCaps) ..... 15.00 ... 3.00
Captain Jean-Luc Picard (Commander of the U.S.S. Enterprise) ..... 25.00 ... 5.00
Captain Jean-Luc Picard (w/card) ..... 25.00 ... 5.00
Captain Jean-Luc Picard as Dixon Hill (7th season) ..... 15.00 ... 3.00
Captain Jean-Luc Picard as Locutus (Holodeck Series) ... 15.00 ... 3.00
Captain Picard (Duty Uniform) ..... 10.00 ... 2.00
Captain Picard as a Romulan (7th Season) ..... 10.00 ... 2.00
Captain Scott (w/card) ... 10.00 ... 2.00
Captain Scott (w/SkyCaps) 10.00 ... 2.00
Commander Riker as a Makorian (7th season) ..... 12.00 ... 2.50
Commander Sela (gray, purple checks) ..... 15.00 ... 3.00
Commander Sela (purple checks) ..... 10.00 ... 2.00
Commander Sela (w/SkyCaps) ..... 15.00 ... 3.00
Commander William T. Riker (Executive Officer) ..... 20.00 ... 4.00
Commander William T. Riker (2nd- Second Season Uniform) ..... 10.00 ... 2.00
Commander William T. Riker (2nd-w/SkyCaps) ..... 10.00 ... 2.00
Counselor Deanna Troi (Red Outfit) ..... 18.00 ... 3.50
Counselor Deanna Troi (w/SkyCaps) ..... 18.00 ... 3.50
Dathon (w/card) ..... 15.00 ... 2.50
Dathon (w/SkyCaps) ..... 12.00 ... 2.50
Dr. Beverly Crusher (red accessories) ..... 10.00 ... 2.00
Dr. Beverly Crusher (silver accessories) ..... 7.00 ... 1.50
Dr. Beverly Crusher (w/SkyCaps) ..... 7.00 ... 1.50
Dr. Beverly Crusher (2nd-in Starfleet Duty Uniform) ..... 7.00 ... 1.50
Dr. Noonian Soong (7th season, w/SkyCaps) ..... 12.00 ... 2.00
Dr. Noonian Soong (w/card) 10.00 ... 2.00
Ensign Ro Laren (7th season, w/SkyCaps) ..... 40.00 ... 5.00
Ensign Ro Laren (w/card) 25.00 ... 5.00
Ensign Wesley Crusher (7th season) ..... 12.00 ... 2.50
Esoqq (7th season) ..... 60.00 ... 15.00
Ferengi (black on boots) ... 30.00 ... 6.00
Ferengi (no black on boots) 40.00 ... 10.00
Gowron (in Ritual Klingon Attire, 7th season) ..... 50.00 ... 12.00
Gowron the Klingon (w/all silver buckles) ..... 40.00 ... 8.00
Gowron the Klingon (w/gold trim on buckles) ..... 25.00 ... 5.00
Guinan (w/card) ..... 10.00 ... 2.00
Guinan (w/SkyCaps) ..... 10.00 ... 2.00
Hugh Borg (7th season) ... 20.00 ... 4.00
Jean-Luc Picard (Retired Starfleet Captain, "All Good Things" series) ... 18.00 ... 3.50
K'Ehlyr (brown acc.) ..... 15.00 ... 3.00
K'Ehlyr (red acc.) ..... 15.00 ... 3.00
K'Ehlyr (purple acc.) ..... 15.00 ... 3.00
K'Ehlyr (w/SkyCaps) ..... 12.00 ... 2.50
Klingon Warrior Worf (brown accessories) ..... 15.00 ... 3.00
Klingon Warrior Worf (silver accessories) ..... 15.00 ... 3.00
Klingon Warrior Worf (orange accessories) ..... 15.00 ... 3.00
Klingon Warrior Worf (w/SkyCaps) ..... 15.00 ... 3.00
Lt. Barclay (7th season) ... 10.00 ... 2.00
Lt. Commander Data (The Android) ..... 20.00 ... 4.00
Lt. Commander Data (2nd-First Season Uniform) ..... 15.00 ... 3.00
Lt. Commander Data (2nd-w/SkyCaps) ..... 15.00 ... 3.00
Lt. Commander Data (3rd-as seen in "Redemption", 7th season) ... 275.00 ... 70.00
Lt. Commander Data (4th-Dress Uniform, 7th season) ..... 18.00 ... 3.50
Lt. Commander Data (5th-movie uniform, 7th season) ..... 10.00 ... 2.00
Lt. Commander Data as a Romulan (7th season) ..... 10.00 ... 2.00
Lt. Commander Data in 1940s Attire (Holodeck Series) ..... 15.00 ... 3.00
Lt. Commander Deanna Troi 25.00 ... 5.00
Lt. Commander Deanna Troi (2nd-6th season uniform [green], 7th season) ..... 8.00 ... 1.50
Lt. Commander Deanna Troi (2nd-[light purple]) ..... 7.00 ... 1.50
Lt. Commander Geordi LaForge (Chief Engineer, w/removable visor) ... 40.00 ... 8.00
Lt. Commander Geordi LaForge (visor attached) ..... 15.00 ... 3.00
Lt. Commander Geordi LaForge (2nd- As a Tarchannen III Alien, 7th season) ..... 8.00 ... 1.50
Lt. Commander Geordi LaForge (3rd-dress uniform) ..... 12.00 ... 2.50
Lt. Commander Geordi LaForge (3rd-w/SkyCaps) ..... 10.00 ... 2.00
Lt. Commander Geordi LaForge (4th-movie uniform) ... 7.00 ... 1.50
Lt. (JG) Geordi LaForge (First Season Uniform) ..... 12.00 ... 2.00
Lt. (JG) Worf (w/card) ... 12.00 ... 2.50
Lt. (JG) Worf (w/SkyCaps) 12.00 ... 2.50
Lt. Natasha Yar (7th Season) 8.00 ... 1.50
Lt. Thomas Riker ..... 250.00 ... 60.00
Lt. Worf (Chief Sec. Off.) ... 15.00 ... 3.00
Lt. Worf in Starfleet Rescue Outfit (7th season) ..... 15.00 ... 3.00
Lt Worf in Ritual Klingon Attire (Holodeck Series) ... 8.00 ... 1.50
Locutus (w/card) ..... 12.00 ... 2.00
Locutus (w/SkyCaps) ..... 10.00 ... 2.00
Lore (w/card) ..... 15.00 ... 2.50
Lore (w/SkyCaps) ..... 12.00 ... 2.50
Lwaxana Troi (7th season) ... 7.00 ... 1.50
Mordock the Benzite (w/purple acc.) ..... 15.00 ... 3.00
Mordock the Benzite (w/red acc.) ..... 15.00 ... 3.00
Mordock the Benzite (w/silver acc.) ..... 15.00 ... 3.00
Mordock the Benzite (w/SkyCaps) ..... 15.00 ... 3.00
Nausicaan, The ..... 8.00 ... 1.50
Q (w/card) ..... 15.00 ... 2.50
Q (w/SkyCaps) ..... 12.00 ... 2.50
Q in Judge's Robes (7th season) ..... 20.00 ... 4.00
Romulan ..... 35.00 ... 7.00
Vorgon (w/card) ..... 20.00 ... 3.00
Vorgon (w/SkyCaps) ... 15.00 ... 3.00

VEHICLES & ACCESSORIES

Bajoran Phaser ..... 15.00 ... 3.00
Bajoran Tricorder ..... 15.00 ... 3.00
Borg Ship ..... 40.00 ... 10.00
Bridge Playset ..... 75.00 ... 15.00
Communicator Pin ..... 15.00 ... 3.00
Communicator Walkie Talkies 35.00 ... 8.00
Engineering Playset ..... 40.00 ... 10.00
Ferengi Marauder ..... 25.00 ... 5.00
Galileo Ship ..... 40.00 ... 10.00
Klingon Attack Cruiser ..... 40.00 ... 10.00
Klingon Bird-of-Prey ..... 35.00 ... 8.00
Medical Tricorder ..... 25.00 ... 5.00
Phaser Rifle ..... 35.00 ... 8.00
Romulan Warbird ..... 40.00 ... 10.00
Shuttle Runabout ..... 40.00 ... 10.00
Shuttlecraft Goddard ..... 20.00 ... 4.00
Starship Enterprise Glider ... 15.00 ... 3.00
Transporter ..... 35.00 ... 8.00
Tricorder ..... 15.00 ... 3.00
Type I Phaser ..... 10.00 ... 2.00
Type II Phaser ..... 12.00 ... 2.50
Starship Enterprise ..... 40.00 ... 10.00
Starship Enterprise NCC-1701-D (7th Ann. Gold Edition) ..... 75.00 ... 15.00
Starship Enterprise NCC-1701-D (Space Talk) ..... 40.00 ... 10.00

### PLAYMATES (1995-96)

Admiral James T. Kirk (Star Trek: TMP) ..... 7.00 ... 1.50
Commander Kruge (Star Trek III) ..... 7.00 ... 1.50
Commander Spock (Star Trek: TMP) ..... 7.00 ... 1.50
Dr. McCoy (Star Trek: TMP) 7.00 ... 1.50
General Chang (Star Trek IV) 7.00 ... 1.50
Khan (Star Trek II) ..... 7.00 ... 1.50
Lt. Saavik (Star Trek II) ... 7.00 ... 1.50
Lt. Sulu (Star Trek: TMP) ... 7.00 ... 1.50
Lt. Uhura (Star Trek: TMP) ... 7.00 ... 1.50
Martia (Star Trek VI) ..... 7.00 ... 1.50

VEHICLES & ACCESSORIES

Classic Communicator ..... 70.00 ... 8.00
Classic Phaser ..... 30.00 ... 5.00
Classic Tricorder ..... 20.00 ... 4.00
Classic Star Trek Classic Collector Figure Set (Toys R Us exclusive, numbered) ..... 40.00 ... 10.00
Classic Star Trek Classic Collector Figure Set (non-exclusive, unnumbered) 30.00 ... 6.00
Classic "Talk Back" Communicator .....
U.S.S. Enterprise NCC-1701 20.00 ... 4.00
U.S.S. Excelsior (in "The Movie Collection Box") ..... 40.00 ... 10.00

## STAR TREK: VOYAGER

### PLAYMATES (1995-96)

B'Elanna Torres as Klingon ... 9.00 ... 1.75
Captain Kathryn Janeway .. 9.00 ... 1.75
Commander Chakotay ... 7.00 ... 1.50
Chakotay the Maquis ..... 7.00 ... 1.50
Doctor, The ..... 7.00 ... 1.50
Ensign Harry Kim ..... 7.00 ... 1.50
Kazon The ..... 7.00 ... 1.50
Kes, The Ocampa ..... 7.00 ... 1.50
Lt. B'Elanna Torres ..... 9.00 ... 1.75
Lt. Carey ..... 7.00 ... 1.50
Lt. Seska .....
Lt. Tom Paris ..... 7.00 ... 1.50
Lt. Tuvok ..... 7.00 ... 1.50
Neelix, The Talaxian ..... 7.00 ... 1.50
Vidian, The ..... 7.00 ... 1.50

VEHICLES & ACCESSORIES

Kazon Raider .....
Starship U.S.S. Voyager NCC-74656 ..... 35.00 ... 8.00

## STAR TREK '95-'96

### PLAYMATES (1995-CURRENT)

Admiral William T. Riker ... 7.00 ... 1.50
Borg with Fang Interstellar Action (Interstellar Action Series) ..... 9.00 ... 1.75
Captain Christopher Pike ... 7.00 ... 1.50
Captain James T. Kirk (Wearing Captain's Casual Attire) ..... 10.00 ... 2.00
Captain Jean-Luc Picard ("Tapestry"-1,701) ..... 900.00 ... 200.00
Captain Picard as Galen ... 10.00 ... 2.00
Christine Chapel ..... 7.00 ... 1.50
Commander Benjamin Sisko ("Crossover") ..... 7.00 ... 1.50
Counselor Deanna Troi as Duranga (Holodeck Series) ..... 9.00 ... 1.75
Dr. Beverly Crusher (Duty Uniform) ..... 7.00 ... 1.50
Dr Beverly Crusher in 1940s Attire (Holodeck Series) ..... 7.00 ... 1.50
Dr. Katherine Pulaski ... 7.00 ... 1.50
Garak ..... 7.00 ... 1.50
Geordi LaForge (Retired Starfleet Officer) ..... 7.00 ... 1.50
Geordi LaForge (2nd-"All Good Things") ..... 7.00 ... 1.50
Gorn .....
Grand Nagus Zek ..... 12.00 ... 3.00
Hunter of the Task, The ... 15.00 ... 3.00
Janice Rand ..... 7.00 ... 1.50
Jem'Hadar ..... 7.00 ... 1.50
Lieutenant Jadzia Dax in Ritual Klingon Attire ("Blood Oath") ..... 15.00 ... 3.00
Lt. (JG) Geordi LaForge with Fang Phaser Rifle (Interstellar Action Series) 7.00 ... 1.50
Lt. Commander Worf (DS9 uniform) ..... 7.00 ... 1.50
Lt. Commander Worf (2nd-"All Good Things") ..... 7.00 ... 1.50
Lt. Jadzia Dax (In Ritual Klingon Attire) ..... 7.00 ... 1.50
Lt. Natasha Yar ("Yesterday's Enterprise"-1 701) ..... 800.00 ... 175.00
Lt. Reginald Barclay ("Projections"-3.000) ..... 350.00 ... 75.00
Mr. Spock ("The Cage") ..... 7.00 ... 1.50
Mugatu .....
Orion Animal Woman ..... 10.00 ... 2.00
Security Chief Odo ..... 7.00 ... 1.50
Sheriff Worf (in Western attire, Holodeck Series) ..... 8.00 ... 1.50
Talosian ..... 7.00 ... 1.50
Traveler The ..... 7.00 ... 1.50
Vash ..... 12.00 ... 2.50
Worf (Governor) ..... 7.00 ... 1.50
Yeoman Rand ..... 7.00 ... 1.50

VEHICLES & ACCESSORIES

Starfleet Officers Collectors Set ..... 25.00 ... 6.00
Dr. McCoy's Medical Kit ... 20.00 ... 4.00
Galileo Shuttlecraft (w/Kirk) 30.00 ... 6.00
Transwarping Starship Enterprise ..... 25.00 ... 5.00

9-INCH STARFLEET/ALIEN/FEDERATION EDITIONS

Borg ..... 15.00 ... 3.00

# the Wizard ACTION FIGURE Price Guide

Dr. Beverly Crusher ..... 15.00 ... 3.00
Captain James T. Kirk ..... 15.00 ... 3.00
Captain Jean-Luc Picard ... 15.00 ... 3.00
Commander Deanna Troi ... 15.00 ... 3.00
Commander Spock ..... 15.00 ... 3.00
Commander William Riker 15.00 ... 3.00
Guinan ..... 15.00 ... 3.00
Lt. Worf (in Ritual Klingon Attire) ..... 15.00 ... 3.00
Lt. Commander Geordi LaForge ..... 15.00 ... 3.00
Lt. Commander Data ..... 15.00 ... 3.00

9-INCH COMMAND EDITION DOLLS

Captain James T. Kirk ..... 15.00 ... 3.00
Captain Jean-Luc Picard ... 15.00 ... 3.00
Commander Benjamin Sisko 15.00 ... 3.00

9-INCH SPACETALK

Borg ..... 15.00 ... 3.00
Captain Jean-Luc Picard ... 10.00 ... 2.00
Commander William Riker 10.00 ... 2.00
Q ..... 10.00 ... 2.00

## PLAYMATES (1996-CURRENT)

LaForge w/CD-ROM .....
Picard w/CD-ROM .....
Riker w/CD-ROM .....
Worf w/CD-ROM .....

## STAR WARS COLLECTION

Whenever a Star Wars-related toy was released in a foreign country, it came in a multilingual package. These figures look exactly the same otherwise, and are usually priced somewhere between 50% to 75% less than their American counterparts.

## KENNER (1977-79)

3¾-INCH FIGURES

Ben Obi-Wan Kenobi (white hair, 12 figure photos on back) ..... 150.00 ... 15.00
Ben Obi-Wan Kenobi (white hair, 20/21 back) ..... 90.00 ... 15.00
Ben Obi-Wan Kenobi (gray hair, 12 figure photos on back) ..... 150.00 ... 15.00
Ben Obi-Wan Kenobi (gray hair, 20/21 back) ..... 100.00 ... 15.00
Boba Fett (20/21 back) ... 500.00 ... 25.00
C-3PO (12 back) ..... 125.00 ... 12.00
C-3PO (20/21 back) ..... 90.00 ... 12.00
Chewbacca (12 back) ... 150.00 ... 10.00
Chewbacca (20/21 back) ... 75.00 ... 10.00
Chewbacca ("Early Bird"--green crossbow) ..... — ... 50.00
Darth Vader (12 back) ... 150.00 ... 10.00
Darth Vader (20/21 back) 75.00 ... 10.00
Death Squad Commander (12 back) ..... 125.00 ... 10.00
Death Squad Commander (20/21 back) ..... 75.00 ... 10.00
Death Star Droid (20/21 back) ..... 90.00 ... 10.00
Greedo (20/21 back) ..... 90.00 ... 10.00
Hammerhead (20/21 back) 100.00 ... 10.00
Han Solo (small head, 12 back) ..... 500.00 ... 30.00
Han Solo (large head, 12 back) ..... 400.00 ... 15.00
Han Solo (large head, 20/21 back) ..... 275.00 ... 15.00
Jawa (12 back) ..... 150.00 ... 10.00
Jawa (20/21 back) ..... 75.00 ... 10.00
Jawa (w/plastic cape) ... 900.00 ... 175.00
Luke Skywalker (blonde hair, 12 back) ..... 300.00 ... 30.00
Luke Skywalker (blonde hair, 20/21 back) ..... 125.00 ... 30.00
Luke Skywalker (brown hair, 12 back) ..... 200.00 ... 30.00
Luke Skywalker ("Early Bird" Telescoping lightsaber) ..... — ... 150.00
Luke Skywalker (X-Wing pilot, 20/21 back) ..... 90.00 ... 10.00
Power Droid (20/21 back) 75.00 ... 8.00
Princess Leia Organa (12 back) ..... 300.00 ... 30.00
Princess Leia Organa (20/21 back) ..... 150.00 ... 30.00
R2-D2 (12 back) ..... 125.00 ... 10.00
R2-D2 (20/21 back) ..... 75.00 ... 10.00
R5-D4 (20/21 back) ... 100.00 ... 10.00
Snaggletooth (20/21 back) 100.00 ... 8.00
Snaggletooth (blue clothes, loose only-came in Sears exclusive "Creature Cantina") ..... — ... 125.00
Stormtrooper (12 back) ... 125.00 ... 10.00
Stormtrooper (20/21 back) 75.00 ... 10.00
Tusken Raider (12 back) 150.00 ... 12.00
Tusken Raider (20/21 back) 75.00 ... 12.00
Walrus Man (20/21 back) 75.00 ... 10.00

VEHICLES & ACCESSORIES

Action Display Stand (mail-in) ..... 125.00 ... 40.00
Cantina Adventure Set (w/figures, Sears exclusive) ..... 350.00 ... 125.00
Collector's Case (Vinyl) ... 25.00 ... 15.00
Creature Cantina Action Playset ..... 175.00 ... 40.00
Darth Vader's TIE Fighter 125.00 ... 35.00
Darth Vader's TIE Fighter (w/Battle Scene) ..... 600.00 ... 150.00
Darth Vader's TIE Fighter (Collector's Edition) ..... 60.00 ... 35.00
Death Star Space Station 150.00 ... 80.00
Droid Factory ..... 150.00 ... 45.00
Early Bird Package ..... 400.00 ... 200.00
Early Bird Package (w/4 original figures) ..... 750.00 ... 200.00
Imperial TIE Fighter ..... 150.00 ... 30.00
Imperial Troop Transporter 125.00 ... 45.00
Land of the Jawas Playset 200.00 ... 40.00
Land Speeder ..... 60.00 ... 25.00
Land Speeder (Collector Series) ..... 30.00 ... 25.00
Laser Pistol ..... 125.00 ... 25.00
Millennium Falcon ..... 275.00 ... 75.00
Patrol Dewback ..... 50.00 ... 25.00
Patrol Dewback (Collector Series) ..... 20.00 ... 12.00
Radio Controlled Jawa Sandcrawler ..... 500.00 ... 200.00
Radio Controlled R2-D2 ... 100.00 ... 45.00
Radio Controlled R2-D2 (w/Adventure Obstacle) ..... 375.00 ... 300.00
Sonic Controlled Land Speeder (JC Penney exclusive) 450.00 ... 125.00
Survival Kit (mail-in) ..... 25.00 ... 10.00
Three-Position Laser Rifle 150.00 ... 50.00
X-Wing Fighter ..... 150.00 ... 35.00

DIE-CAST VEHICLES

Darth Vader's TIE Fighter ... 60.00 ... 30.00
Imperial Cruiser ..... 200.00 ... 65.00
Imperial Cruiser (w/cardboard backdrop) ..... 400.00 ... 65.00
Land Speeder ..... 75.00 ... 35.00
Millennium Falcon ..... 200.00 ... 55.00
Millennium Falcon (w/backdrop) ..... 400.00 ... 55.00
TIE Fighter ..... 75.00 ... 15.00
X-Wing Fighter ..... 75.00 ... 25.00
Y-Wing Fighter ..... 200.00 ... 60.00
Y-Wing Fighter (w/backdrop) ..... 400.00 ... 60.00

MULTI-PACKS

CREATURE SET: Hammerhead, Walrus Man, Greedo ..... 500.00 ... 60.00
HERO SET: Han Solo, Princess Leia, Ben Obi-Wan Kenobi ... 500.00 ... 60.00
HERO SET 2: Luke Skywalker (X-Wing pilot), Ben Obi-Wan Kenobi ... 500.00 ... 60.00
VILLAIN SET: Darth Vader, Stormtrooper, Death Squad Cmndr. ... 500.00 ... 30.00
VILLAIN SET 2: Sand People, Boba Fett, Snaggletooth ..... 500.00 ... 60.00
ANDROID SET: C-3PO, R2-D2, Chewbacca ..... 400.00 ... 30.00
ANDROID SET 2: R5-D4, Death Star Droid, Power Droid ..... 500.00 ... 60.00

12-INCH DOLLS

## KENNER (1979-80)

Ben Obi-Wan Kenobi ..... 250.00 ... 125.00
Boba Fett ..... 300.00 ... 150.00
Chewbacca ..... 150.00 ... 75.00
C-3PO ..... 125.00 ... 60.00
Darth Vader ..... 175.00 ... 90.00
Han Solo ..... 500.00 ... 250.00
IG-88 ..... 600.00 ... 300.00
Jawa ..... 225.00 ... 110.00
Luke Skywalker ..... 200.00 ... 100.00
Princess Leia ..... 250.00 ... 125.00
R2-D2 ..... 150.00 ... 75.00
Stormtrooper ..... 300.00 ... 150.00

## KENNER (1980)

3¾-INCH FIGURES

AT-AT Comander ..... 30.00 ... 8.00
AT-AT Driver ..... 30.00 ... 8.00
Ben Obi-Wan Kenobi (white hair) ..... 50.00 ... 15.00

STORMTROOPERS
STAR WARS: POWER OF THE FORCE (KENNER)

Ben Obi-Wan Kenobi (gray hair) ..... 50.00 ... 15.00
Bespin Security Guard (black) ..... 60.00 ... 8.00
Bespin Security Guard (white) ..... 60.00 ... 8.00
Boba Fett ..... 150.00 ... 25.00
Bossk ..... 50.00 ... 8.00
C-3PO ..... 50.00 ... 12.00
C-3PO (w/removable limbs) 50.00 ... 12.00
Chewbacca ..... 50.00 ... 10.00
Cloud Car Pilot ..... 30.00 ... 8.00
Darth Vader ..... 40.00 ... 10.00
Death Squad Commander 60.00 ... 10.00
Death Star Droid ..... 100.00 ... 10.00
Dengar ..... 35.00 ... 8.00
4-LOM ..... 90.00 ... 8.00
FX-7 ..... 35.00 ... 8.00
Greedo ..... 60.00 ... 10.00
Hammerhead ..... 75.00 ... 10.00
Han Solo (large head) ... 175.00 ... 15.00
Han Solo (small head) ... 600.00 ... 30.00
Han Solo (Hoth outfit) ..... 60.00 ... 15.00
Han Solo (Bespin) ..... 60.00 ... 15.00
IG-88 ..... 60.00 ... 8.00
Imperial Commander ..... 40.00 ... 8.00
Imperial Snow Trooper ... 50.00 ... 10.00
Jawa ..... 60.00 ... 10.00
Lando Calrissian (w/o teeth) 40.00 ... 8.00
Lando Calrissian (w/teeth) 50.00 ... 8.00
Labat ..... 30.00 ... 8.00
Luke Skywalker (blonde hair) ..... 125.00 ... 30.00
Luke Skywalker (brown hair) ..... 150.00 ... 30.00
Luke Skywalker (X-Wing pilot) ..... 75.00 ... 10.00
Luke Skywalker (Bespin fatigues, close-up) ..... 75.00 ... 25.00
Luke Skywalker (Bespin fatigues, white background shot) ..... 100.00 ... 25.00
Luke Skywalker (Hoth outfit) 60.00 ... 15.00
Power Droid ..... 90.00 ... 8.00
Princess Leia ..... 150.00 ... 30.00
Princess Leia (Bespin gown, crew neck, frontal card shot) ..... 90.00 ... 18.00
Princess Leia (Bespin gown, turtleneck, frontal card shot) ..... 90.00 ... 18.00
Princess Leia (Bespin gown, crew neck, profile card shot) ..... 90.00 ... 18.00
Princess Leia (Bespin gown, turtleneck, profile card shot) ..... 90.00 ... 18.00
Princess Leia (Hoth outfit) 50.00 ... 15.00
R2-D2 ..... 50.00 ... 10.00
R2-D2 (w/sensor scope) ... 40.00 ... 10.00
R5-D4 ..... 175.00 ... 10.00
Rebel Commander ..... 30.00 ... 8.00
Rebel Snow Soldier ..... 35.00 ... 10.00
Sand People ..... 50.00 ... 12.00
Snaggletooth ..... 75.00 ... 8.00
Stormtrooper ..... 50.00 ... 10.00
TIE Fighter Pilot ..... 75.00 ... 10.00
2-1B ..... 40.00 ... 8.00
Ugnaught ..... 40.00 ... 10.00
Walrus Man ..... 60.00 ... 10.00
Yoda (w/orange snake) ... 35.00 ... 15.00
Yoda (w/brown snake) ... 90.00 ... 8.00
Zuckuss ..... 50.00 ... 10.00

VEHICLES & ACCESSORIES

Action Figure Display Arena (mail-in) ..... 125.00 ... 25.00
AT-AT ..... 225.00 ... 75.00
Cloud City Playset (Sears exclusive) ..... 300.00 ... 60.00
Collector's Case (Vinyl) ... 20.00 ... 15.00
Dagobah Playset ..... 40.00 ... 20.00
Darth Vader Collector's Case 25.00 ... 15.00
Darth Vader Collector's Case (w/IG-88, Bossk, Boba Fett) ..... 125.00 ... 35.00
Darth Vader's Star Destroyer ..... 125.00 ... 35.00
Droid Factory ..... 175.00 ... 45.00
Electronic Laser Rifle ..... 75.00 ... 20.00
Hoth Ice Planet Playset ... 125.00 ... 35.00
Hoth Wampa ..... 35.00 ... 15.00
Imperial Attack Base ..... 75.00 ... 25.00
Imperial Cruiser (Sears exclusive) ..... 150.00 ... 30.00
Imperial TIE Fighter ..... 150.00 ... 30.00
Imperial TIE Fighter (w/Battle Damage) ..... 135.00 ... 30.00
Jawa Sandcrawler (radio-controlled) ..... 325.00 ... 200.00
Laser Pistol ..... 100.00 ... 25.00
Millennium Falcon ..... 200.00 ... 75.00
Patrol Dewback ..... 35.00 ... 25.00
Radar Laser Cannon ..... 15.00 ... 5.00
Rebel Armored Snowspeeder ..... 125.00 ... 45.00
Rebel Armored Snowspeeder (w/Rebel Soldier) ..... 175.00 ... 55.00
Rebel Command Center ... 200.00 ... 50.00
Rebel Transport ..... 125.00 ... 30.00
Scout Walker ..... 60.00 ... 25.00
Slave I ..... 150.00 ... 35.00
Slave I (w/battle scene) ... 200.00 ... 45.00
Snowspeeder ..... 250.00 ... 100.00
Survival Kit (mail-away) ... 25.00 ... 10.00
Tauntaun (solid belly) ..... 40.00 ... 25.00
Tauntaun (open belly) ... 40.00 ... 25.00
Tri-Pod Laser Cannon ..... 15.00 ... 5.00
Turret and Probot Playset 100.00 ... 45.00
Twin Pod Cloud Car ..... 125.00 ... 45.00
Vehicle Maintenance Energizer ..... 15.00 ... 5.00
Wampa ..... 60.00 ... 15.00
X-Wing Fighter (Battle Damaged) ..... 125.00 ... 25.00

DIE-CAST VEHICLES

Millenium Falcon ..... 300.00 ... 50.00
Slave I ..... 100.00 ... 35.00
Snowspeeder ..... 125.00 ... 45.00
TIE Bomber ..... 900.00 ... 300.00
Twin Pod Cloud Car ..... 100.00 ... 35.00

MICRO COLLECTION

Bespin Control Room ..... 35.00 ... 15.00
Bespin Freeze Chamber ... 100.00 ... 40.00
Bespin Gantry ..... 35.00 ... 15.00
Bespin World ..... 150.00 ... 75.00
Death Star Compactor ..... 50.00 ... 25.00
Death Star Escape ..... 40.00 ... 20.00
Death Star World ..... 100.00 ... 60.00
Hoth Generator Attack ... 35.00 ... 15.00
Hoth Ion Cannon ..... 40.00 ... 20.00
Hoth Turret Defense ..... 35.00 ... 15.00
Hoth Wampa Cave ..... 30.00 ... 15.00
Hoth World ..... 175.00 ... 75.00
Millennium Falcon ..... 400.00 ... 175.00
TIE Fighter ..... 60.00 ... 30.00
TIE Fighter (w/backdrop) ... 85.00 ... 35.00
X-Wing Fighter ..... 75.00 ... 35.00
X-Wing Fighter (w/backdrop) ..... 150.00 ... 50.00

MINI-RIGS

CAP-2 (Captivator) ..... 20.00 ... 8.00
CAP-2 (w/Bossk) ..... 100.00 ... 18.00
INT-4 (Interceptor) ..... 20.00 ... 8.00
INT-4 (w/AT-AT Comdr) ... 100.00 ... 18.00
MLC-3 (Mobile Laser Cannon) ..... 25.00 ... 10.00
MLC-3 (w/Rebel Comdr) ... 100.00 ... 18.00
MTV-7 (Multi-Terrain Vehicle) 25.00 ... 10.00
MTV-7 (w/AT-AT Driver) ... 100.00 ... 15.00
PDT-8 (Personal Deployment Transport) ..... 20.00 ... 8.00
PDT-8 (w/2-1B) ..... 100.00 ... 15.00

MULTI-PACKS

BESPIN ALLIANCE SET: Bespin Security Guard, Lando Calrissian, Luke Skywalker ..... 400.00 ... 30.00
BESPIN SET: Han Solo (Bespin outfit), Ugnaught, Labat ..... 400.00 ... 30.00
BESPIN SET 2: C-3PO (rem. limbs), Ugnaught, Cloud Car Pilot ..... 375.00 ... 25.00
HOTH REBELS SET: Han Solo, Rebel Soldier, FX-7 ..... 400.00 ... 30.00
IMPERIAL FORCES: Stormtrooper, IG-88, Bossk ..... 400.00 ... 30.00
IMPERIAL SET: Imperial Commander, Dengar, AT-AT Driver ..... 350.00 ... 20.00
IMPERIAL SET 2: Zuckuss, AT-AT Driver, TIE Fighter Pilot ..... 350.00 ... 25.00
REBEL SET: 2-1B, Princess Leia (Hoth outfit), Rebel Commander ... 350.00 ... 30.00
REBEL SET 2: Princess Leia (Hoth outfit), R2-D2, Luke Skywalker (Hoth outfit) ..... 400.00 ... 40.00

SIX-PACKS

SET 1: Rebel Soldier, C-3PO, R2-D2, Han Solo (Hoth outfit), Darth Vader, Stormtrooper (Hoth outfit) ..... 750.00 ... 65.00
SET 2: Darth Vader, Stormtrooper (Hoth outfit), AT-AT Driver, Rebel Soldier, IG-88, Yoda ..... 600.00 ... 60.00

## KENNER (1983)

3¾-INCH FIGURES

Admiral Ackbar ..... 20.00 ... 8.00
AT-AT Commander ..... 25.00 ... 8.00
AT-AT Driver ..... 25.00 ... 8.00
AT-ST Driver ..... 18.00 ... 8.00
B-Wing Pilot ..... 15.00 ... 5.00
Ben Obi-Wan Kenobi (grey hair, blue lightsaber scene card) ... 35.00 ... 15.00
Ben Obi-Wan Kenobi (grey hair, yellow lightsaber scene card) ... 35.00 ... 15.00
Ben Obi-Wan Kenobi (white hair, blue lightsaber scene card) ... 35.00 ... 15.00
Ben Obi-Wan Kenobi (white hair, yellow lightsaber scene card) ... 35.00 ... 15.00
Bespin Security Guard (black) ..... 50.00 ... 8.00
Bespin Security Guard (white) ..... 30.00 ... 8.00
Bib Fortuna (brown cloak) ... 25.00 ... 8.00
Bib Fortuna (red cloak-prototype) ..... — ... 300.00
Biker Scout ..... 25.00 ... 12.00
Boba Fett (desert scene) ... 125.00 ... 25.00
Boba Fett (space shot) ... 125.00 ... 25.00
Bossk ..... 35.00 ... 8.00
C-3PO (w/rem. limbs) ... 30.00 ... 12.00
Chewbacca (crossbow scene card) ..... 35.00 ... 10.00
Chewbacca (front profile card) ..... 45.00 ... 10.00
Chief Chirpa ..... 20.00 ... 8.00
Cloud Car Pilot ..... 25.00 ... 8.00
Darth Vader (w/lightsaber scene card) ..... 45.00 ... 10.00
Darth Vader (pointing scene card) ..... 35.00 ... 10.00
Death Star Droid ..... 75.00 ... 10.00
Dengar ..... 35.00 ... 8.00
8-D-8 ..... 20.00 ... 8.00
Emperor ..... 35.00 ... 10.00
Emperor's Royal Guard ... 25.00 ... 8.00
4-LOM ..... 25.00 ... 8.00
FX-7 ..... 35.00 ... 8.00
Gamorrean Guard ..... 18.00 ... 8.00
General Madine ..... 20.00 ... 8.00
Greedo ..... 40.00 ... 10.00
Hammerhead ..... 35.00 ... 10.00
Han Solo (large head, mouth is shut scene card) ..... 150.00 ... 15.00

Han Solo (small head, mouth is shut scene card) ... 125.00 ... 15.00
Han Solo (large head, mouth is open scene card) ... 100.00 ... 15.00
Han Solo (small head, mouth is open scene card) ... 175.00 ... 15.00
Han Solo (Hoth outfit) ... 40.00 ... 15.00
Han Solo (Bespin gear) ... 50.00 ... 15.00
Han Solo (trench coat) ... 40.00 ... 18.00
IG-88 ... 35.00 ... 8.00
Imperial Comander ... 25.00 ... 8.00
Imperial Snow Trooper ... 35.00 ... 10.00
Jawa ... 35.00 ... 10.00
Klaatu ... 18.00 ... 8.00
Klaatu (Skiff Guard) ... 25.00 ... 12.00
Lando Calrissian (w/teeth) 30.00 ... 8.00
Lando Calrissian (Skiff Guard) ... 25.00 ... 15.00
Lobot ... 25.00 ... 8.00
Logray ... 25.00 ... 8.00
Luke Skywalker (blonde hair, hand on controls scene card) ... 100.00 ... 30.00
Luke Skywalker (blonde hair, hand on knee scene card) ... 125.00 ... 30.00
Luke Skywalker (brown hair) ... 125.00 ... 30.00
Luke Skywalker (X-Wing pilot) ... 75.00 ... 10.00
Luke Skywalker (Bespin outfit) ... 75.00 ... 25.00
Luke Skywalker (Hoth battle gear) ... 40.00 ... 15.00
Luke Skywalker (Jedi Knight, green lightsaber) ... 60.00 ... 35.00
Luke Skywalker (Jedi Knight, blue lightsaber) ... 175.00 ... 80.00
Lumat ... 30.00 ... 12.00
Nein Numb ... 30.00 ... 8.00
Nikto ... 20.00 ... 8.00
Paploo ... 25.00 ... 10.00
Power Droid ... 50.00 ... 8.00
Princess Leia ... 300.00 ... 30.00
Princess Leia (Bespin gown, crew neck, frontal card shot) ... 60.00 ... 18.00
Princess Leia (Bespin gown, turtleneck, frontal card shot) ... 60.00 ... 18.00
Princess Leia (Bespin gown, crew neck, profile card shot) ... 75.00 ... 18.00
Princess Leia (Bespin gown, turtleneck, profile card shot) ... 75.00 ... 18.00
Princess Leia (Boussh outfit) 40.00 ... 18.00
Princess Leia (combat poncho) ... 40.00 ... 18.00
Princess Leia (Hoth outfit) 35.00 ... 15.00
Prune Face ... 25.00 ... 8.00
R2-D2 (w/sensor scope) ... 35.00 ... 10.00
R5-D4 ... 75.00 ... 10.00
Rancor Keeper ... 18.00 ... 8.00
Rebel Commander ... 20.00 ... 8.00
Rebel Commando ... 20.00 ... 8.00
Rebel Snow Soldier ... 30.00 ... 10.00
Ree Yees ... 25.00 ... 8.00
Snaggletooth ... 60.00 ... 8.00
Squid Head ... 25.00 ... 8.00
Star Destroyer Commander (a.k.a. "Death Squad Commander") ... 50.00 ... 10.00
Stormtrooper ... 35.00 ... 10.00
Sy Snootles and the Rebo Band ... 90.00 ... 30.00
Teebo ... 25.00 ... 8.00
TIE Fighter Pilot ... 35.00 ... 10.00
Tusken Raider (Sand People) 55.00 ... 12.00
Z-1B ... 35.00 ... 8.00
Ugnaught ... 35.00 ... 10.00
Walrus Man ... 50.00 ... 10.00
Weequay ... 20.00 ... 8.00
Wicket W. Warrick ... 25.00 ... 15.00
Yak Face ... 250.00 ... 125.00
Yoda (brown snake, sitting scene card) ... 35.00 ... 8.00
Yoda (brown snake, standing scene card) ... 30.00 ... 8.00
Zuckuss ... 35.00 ... 10.00

VEHICLES & ACCESSORIES

AT-AT ... 165.00 ... 75.00
Biker Scout Laser Pistol ... 75.00 ... 15.00
B-Wing Fighter ... 100.00 ... 30.00
C-3PO Collector's Case ... 50.00 ... 15.00
Chewbacca Bandolier Strap 15.00 ... 4.00
Collector's Case (Vinyl) ... 75.00 ... 25.00
Darth Vader Collector's Case 20.00 ... 15.00
Ewok Assault Catapult ... 20.00 ... 10.00
Ewok Combat Glider ... 20.00 ... 10.00
Ewok Village ... 75.00 ... 25.00
Imperial Shuttle ... 250.00 ... 125.00
Imperial TIE Fighter (Battle-Damaged) ... 125.00 ... 30.00
Jabba the Hutt Playset ... 50.00 ... 20.00
Jabba the Hutt Playset (Sears Box) ... 35.00 ... 20.00
Jabba the Hutt Dungeon (Sears exclusive w/EV-9D9, Amanaman, Barada) ... 150.00 ... 60.00

## MEDUSA & SPIDER-WOMAN II
## FANTASTIC FOUR & SPIDER-MAN (TOY BIZ)

[illegible]

Jabba the Hutt Dungeon (Sears exclusive w/ Klaatu [Skiff], Nikto, 8D-8) ... 100.00 ... 45.00
Laser Pistol ... 75.00 ... 25.00
Laser Rifle Carrying Case ... 25.00 ... 15.00
Millennium Falcon ... 175.00 ... 75.00
Radar Laser Cannon ... 15.00 ... 5.00
Rancor Monster ... 50.00 ... 15.00
Scout Walker ... 75.00 ... 25.00
Speeder Bike ... 35.00 ... 15.00
TIE Interceptor ... 100.00 ... 60.00
Tri-Pod Laser Cannon ... 15.00 ... 5.00
Vehicle Maintenance Energizer ... 15.00 ... 5.00
X-Wing Fighter ... 125.00 ... 35.00
X-Wing Fighter (Battle Damaged) ... 100.00 ... 25.00
Y-Wing Fighter ... 100.00 ... 55.00

MINI-RIGS

AST-5 (Armored Sentinel Transport) ... 15.00 ... 5.00
CAP-Z (Captivator) ... 12.00 ... 8.00
Desert Sail Skiff ... 15.00 ... 9.00
Endor Forest Ranger ... 25.00 ... 8.00
INT-4 (Interceptor) ... 12.00 ... 8.00
ISP-6 (Imperial Shuttle Pod) 25.00 ... 8.00
MLC-3 (Mobile Laser Cannon) ... 20.00 ... 8.00
MTV-7 (Multi-Terrain Vehicle) 20.00 ... 8.00
PDT-8 (Personal Deployment Transport) ... 12.00 ... 8.00

MULTI-PACKS

REBEL SET: Admiral Ackbar, Princess Leia (Boussh outfit), Chief Chirpa ... 75.00 ... 20.00
IMPERIAL SET: Biker Scout, Emperor's Royal Guard, Bib Fortuna ... 75.00 ... 20.00

### KENNER (1985)
### 3¾-INCH FIGURES

Amanaman ... 150.00 ... 75.00
Anakin Skywalker ... 500.00 ... 35.00
AT-AT Driver ... 175.00 ... 8.00
AT-ST Driver ... 50.00 ... 8.00
A-Wing Pilot ... 75.00 ... 40.00
B-Wing Pilot ... 20.00 ... 5.00
Barada ... 75.00 ... 35.00
Ben Obi-Wan Kenobi (white hair) ... 75.00 ... 15.00
Ben Obi-Wan Kenobi (gray hair) ... 60.00 ... 15.00
Biker Scout ... 75.00 ... 12.00
C-3PO (w/removable limbs) 75.00 ... 12.00
Chewbacca ... 90.00 ... 10.00
Darth Vader ... 75.00 ... 10.00
Emperor ... 50.00 ... 10.00
EV-9D9 ... 90.00 ... 35.00
Gamorrean Guard ... 125.00 ... 8.00
Han Solo (trench coat) ... 400.00 ... 18.00
Han Solo (in carbonite) ... 225.00 ... 90.00
Imperial Dignitary ... 75.00 ... 40.00
Imperial Gunner ... 100.00 ... 40.00
Jawa ... 75.00 ... 10.00
Lando Calrissian (general pilot) ... 75.00 ... 30.00
Luke Skywalker (battle poncho) ... 90.00 ... 40.00
Luke Skywalker (Jedi Knight,green lightsaber) ... 200.00 ... 35.00
Luke Skywalker (Stormtrooper gear) ... 275.00 ... 135.00
Luke Skywalker (X-Wing pilot) ... 125.00 ... 10.00
Lumat ... 40.00 ... 12.00
Nikto ... 175.00 ... 8.00
Paploo ... 40.00 ... 10.00
Princess Leia (combat poncho) ... 90.00 ... 20.00
R2-D2 (w/pop-up lightsaber) ... 100.00 ... 40.00
Romba ... 40.00 ... 20.00
Stormtrooper ... 150.00 ... 10.00
Teebo ... 175.00 ... 8.00
Warok ... 40.00 ... 18.00
Wicket W. Warrick ... 100.00 ... 15.00
Yak Face ... 650.00 ... 125.00
Yoda (orange snake) ... 250.00 ... 15.00

VEHICLES & ACCESSORIES

Endor Chase Set (Speeder Bike) ... 200.00 ... 90.00
Ewok Battle Wagon ... 125.00 ... 50.00
Ewok Combat Playset ... 200.00 ... 90.00
Hoth Rescue Playset ... 250.00 ... 110.00
Imperial Sniper ... 80.00 ... 40.00
One-Man Sand Skimmer ... 75.00 ... 35.00
Security Scout ... 75.00 ... 35.00
Tatooine Skiff ... 300.00 ... 200.00

### KENNER (1985)
### 3¾-INCH FIGURES

A-Wing Pilot ... 100.00 ... 30.00
Boba Fett ... 125.00 ... 35.00
C-3PO ... 50.00 ... 15.00
Jann Tosh ... 20.00 ... 8.00
Jord Dusat ... 20.00 ... 8.00
Kea Moll ... 20.00 ... 10.00
Kez-Iban ... 20.00 ... 8.00
R2-D2 ... 35.00 ... 10.00
Sise Fromm ... 50.00 ... 15.00
Thall Joben ... 20.00 ... 8.00
Tig Fromm ... 35.00 ... 15.00
Uncle Gundy ... 20.00 ... 8.00

VEHICLES & ACCESSORIES

ATL Interceptor ... 60.00 ... 18.00
A-Wing Fighter ... 250.00 ... 100.00
Lightsaber ... 175.00 ... 50.00
Side Gunner ... 50.00 ... 15.00

### KENNER (1985)
### 3¾-INCH FIGURES

Dulok Scout ... 18.00 ... 4.00
Dulok Shaman ... 15.00 ... 3.00
King Gorneesh ... 15.00 ... 3.00
Lady Gorneesh ... 15.00 ... 3.00
Logray ... 18.00 ... 4.00
Ugrah ... 15.00 ... 3.00
Wicket W. Warrick ... 18.00 ... 4.00

VEHICLES & ACCESSORIES

Ewok Family Hut ... 100.00 ... 35.00
Ewok Fire Cart ... 75.00 ... 25.00
Ewok Woodland Wagon ... 75.00 ... 25.00

### STAR WARS—POWER OF THE FORCE
### KENNER (1995-CURRENT)

Ben Obi-Wan Kenobi (waist-up photo) ... 40.00 ... 8.00
Ben Obi-Wan Kenobi (full body photo) ... 30.00 ... 3.00
Boba Fett (stripes on hand) 35.00 ... 7.00
Boba Fett (dots on hand) ... 20.00 ... 5.00
Chewbacca ... 7.00 ... 1.50
C-3PO ... 18.00 ... 4.00
Darth Vader (3¾-inch lightsaber) ... 15.00 ... 3.00
Darth Vader (2¾-inch lightsaber) ... 12.00 ... 2.50
Darth Vader (2nd-w/removable helmet) ...
Death Star Gunner ...
Greedo ...
Hammerhead ...
Han Solo ... 7.00 ... 1.50
Han Solo (Hoth Gear, open hand) ... 12.00 ... 2.50
Han Solo (Hoth Gear, closed hand) ... 9.00 ... 1.75
Han Solo (2nd-Stormtrooper, Kelloggs' exclusive) ... 25.00 ... 5.00
Han Solo (3rd-in Carbonite) ...
Lando Calrissian (Cloud City outfit) ... 35.00 ... 7.00
Luke Skywalker (3¾-inch lightsaber) ... 12.50 ... 2.50
Luke Skywalker (2¾-inch lightsaber) ... 10.00 ... 2.00
Luke Skywalker (2nd-X-Wing Pilot, 3¾-inch lightsaber) ... 12.00 ... 2.50
Luke Skywalker (2nd-X-Wing Pilot, 2¾-inch lightsaber) ... 10.00 ... 2.00
Luke Skywalker (3rd-Dagobah Fatigues, 3¾-inch lightsaber) ... 18.00 ... 3.00
Luke Skywalker (3rd-Dagobah Fatigues, 2¾-inch lightsaber) ... 15.00 ... 3.00
Luke Skywalker (4th-Jedi Knight) ...
Luke Skywalker (5th-Stormtrooper) ...
Princess Leia Organa ... 45.00 ... 9.00
R2-D2 ... 7.00 ... 1.50
Stormtrooper ... 12.00 ... 2.50
Tatooine Stormtrooper ...
TIE Fighter Pilot ... 12.00 ... 2.50
Tusken Raider (Sand People) ...
Yoda ... 20.00 ... 5.00

VEHICLES & ACCESSORIES

Classic Edition Four Pack (re-issues of original '70s: Chewbacca, Darth Vader, Han Solo, Luke Skywalker) ... 20.00 ... 6.00
Darth Vader Collector Case ...
Death Star Chasm ...
Detention Block Escape ...
Heavy Blaster ...
Imperial AT-ST (Scout Walker) ... 12.00 ... 2.50
Jawa 2-Pack ...
Landspeeder ... 15.00 ... 3.00
Laser Blaster (Elec.) ...
Luke Skywalker's Lightsaber (Elec.) ... 20.00 ... 4.00
Millennium Falcon (Elec.) ... 60.00 ... 18.00
Rebel Snowspeeder (Elec.) ... 30.00 ... 6.00
Speeder Bike w/Scout Trooper ... 40.00 ... 8.00
Talking C-3PO Carrying Case ...
TIE Fighter ... 30.00 ... 6.00
X-Wing Fighter (Electronic) 35.00 ... 8.00

DELUXE FIGURES

Crowd Control Stormtrooper ...
Han Solo w/Smuggler Fight Pack ...
Luke Skywalker w/Desert Skiff ...

### STAR WARS—SHADOWS OF THE EMPIRE
### KENNER (1996-CURRENT)

Chewbacca (Bounty Hunter) ...
Dash Rendar ...
Leia (Boussh Disguise) ...
Luke Skywalker (Imperial Guard) ...
Prince Xizor ...

VEHICLES & ACCESSORIES

Boba Fett's Slave I (w/Han in carbonite) ... 35.00 ... 7.00
Dash Rendar's Outrider ... 35.00 ... 7.00
Swoop Vehicle w/Swoop Trooper ... 25.00 ... 5.00

TWO-PACKS

Boba Fett vs. IG-88 ... 20.00 ... 6.50
Prince Xizor vs. Darth Vader ...

### STAR WARS DOLLS
### 12-INCH DOLLS
### HASBRO (1996-CURRENT)

Ben Obi-Wan Kenobi ... 40.00 ... 8.00
Chewbacca (w/fur) ...
Darth Vader ... 30.00 ... 6.00
Han Solo ... 30.00 ... 6.00
Luke Skywalker ... 30.00 ... 6.00

### SUPERMAN: THE ANIMATED SERIES
### KENNER (1996-CURRENT)

Brainiac ...
Capture Net Superman ...
Deep Dive Superman ...
Lex Luthor ...
Quick Change Superman ...
Star Defender Superman ...

VEHICLES & ACCESSORIES

Cloning Lab ...
Metropolis Bank ...

### SUPERMAN—MAN OF STEEL
### KENNER (1995-CURRENT)

Blast Hammer Superman (Dlx) ...
Conduit ... 12.00 ... 2.50
Exo-Skeleton Superman ... 7.00 ... 1.50
Laser Superman ... 7.00 ... 1.50
Lex Luthor ... 15.00 ... 3.00
Metallo ... 7.00 ... 1.50
Power Flight Superman ... 7.00 ... 1.50
Solar Suit Superman ... 7.00 ... 1.50
Steel (a.k.a. John Henry Irons) 8.00 ... 1.50
Street Guardian Superboy ... 7.00 ... 1.50
Street Guardian Superman 10.00 ... 2.00
Superboy ... 8.00 ... 1.50
Trench Coat Superman ... 12.00 ... 2.50
Ultra Shield Superman ... 7.00 ... 1.50
Ultra Vision Superman (Dlx) ...

VEHICLES & ACCESSORIES

Kryptonian Battlesuit ...
Matrix Conversion Coupe w/Clark Kent ... 12.00 ... 2.50
Superboy VTOL ... 12.00 ... 2.50
13-Inch Ultimate Superman 18.00 ... 3.50

TWO-PACKS

Cyber-Link Superman & Cyber-Link Batman ... 18.00 ... 3.50
Massacre vs. Full Assault Superman ... 15.00 ... 3.00
Hunter-Prey Superman vs. Doomsday ... 15.00 ... 3.00
Superboy vs. King Shark ...

### THE TICK
### BANDAI (1994-1996)

5-INCH FIGURES

Bounding Tick ... 10.00 ... 2.00
Color Changing Chameleon 15.00 ... 3.00
Death Hug Dean ... 10.00 ... 2.00
Dinosaur Nail ... 12.00 ... 2.50
Evil Tongue Thrakkorzog ... 10.00 ... 2.00
Exploding Dyna-Mole ... 10.00 ... 2.00
Fluttering Arthur ... 10.00 ... 2.00
Grasping El Seed ... 10.00 ... 2.00
Hurling Action Tick ... 10.00 ... 2.00
Man-Eating Cow ... 60.00 ... 12.00
Mucus Oozing Tick ... 10.00 ... 4.00
Pose Striking Die Fledermaus 60.00 ... 12.00
Projectile Human Bullet ... 10.00 ... 2.00
Sewer Spray Sewer Urchin 10.00 ... 2.00
Skippy, The Propellerized Robot Dog ... 10.00 ... 2.00
Twist & Chop American Maid 15.00 ... 3.00

VEHICLES & ACCESSORIES

Steel Box ... 30.00 ... 3.00
16-Inch Talking Tick ... 30.00 ... 3.00

### TOTAL CHAOS
### MCFARLANE TOYS (1996-CURRENT)

Al Simmons ...
Dragon Blade ...
Gore ...
Hoof ...
Thorax ...
WidowMaker ...

### ULTRAFORCE
### GALOOB (1995-1996)

**Set is Skip-Numbered**

#0 GOLD FOIL Prime (3,600 produced, Heroes World exclusive) 75.00 ... 15.00
#1 Prime ... 7.00 ... 1.50
#2 Prototype ... 7.00 ... 1.50
#3 Hardcase ... 7.00 ... 1.50
#4 Atalon ... 7.00 ... 1.50
#5 All-American Prime (U.S. Flag-5,000) ... 50.00 ... 10.00
#6 Ghoul ... 7.00 ... 1.50
#7 NM-E (silver antennae) 15.00 ... 3.00
#7A NM-E (black antennae) 9.00 ... 1.75
#8 Topaz ... 7.00 ... 1.50
#9 Night Man, The ... 7.00 ... 1.50
#10 BLACK FOIL NM-E (5,000) ... 25.00 ... 5.00
#11 Night Strike Prime (5,000) ... 18.00 ... 3.60

# the Wizard ACTION FIGURE Price Guide

#13 Solar Prototype (5,000) ... 18.00 ... 3.50
#14 Radiation Hardcase (5,000) ... 18.00 ... 3.50
#15 BLUE FOIL Hardcase (5,000) ... 25.00 ... 5.00
#16 Red Slayer NM-E (5,000) ... 18.00 ... 3.50
#18 Shadowfire Night Man (5,000) ... 18.00 ... 3.50
#19 Queen Topaz (5,000) 18.00 ... 3.50
#20 SILVER FOIL Night Man (5,000) ... 25.00 ... 5.00
#21 Desert Heat Night Man (5,000) ... 18.00 ... 3.50
#25 RED FOIL Topaz (5,000)25.00 ... 5.00

VEHICLES & ACCESSORIES

Ultra Rage Rover ... 12.00 ... 2.00

## VENOM—PLANET OF THE SYMBIOTES

TOY BIZ (1996-CURRENT)

6-INCH FIGURES

Hybrid ...
Lasher ...
Riot ...
Scream ...
Venom-The Madness ...

## WARRIOR NUN AREALA

ANTARCTIC PRESS (1996)

Warrior Nun Areala ...
Warrior Nun Areala (limited version, 1 in 5, w/rhinestones) ...

## WETWORLD

MCFARLANE TOYS (1995-CURRENT)

Assassin One (blue skin) ... 10.00 ... 2.00
Assassin One (red skin repaint) ... 10.00 ... 2.00
Blood Queen (red cape) ... 25.00 ... 5.00
Blood Queen (black cape repaint) ... 25.00 ... 5.00
Dane ... 9.00 ... 1.75
Delta Commander (gold skin) 10.00 ... 2.00
Delta Commander (flesh tone repaint) ... 10.00 ... 2.00
Dozer ... 9.00 ... 1.75
Frankenstein (gray skin) ... 10.00 ... 2.00
Frankenstein (green skin repaint) ... 10.00 ... 2.00
Grail ... 9.00 ... 1.75
Mendoza (camo pants) ... 10.00 ... 2.00
Mendoza (black pants repaint) ... 10.00 ... 2.00
Mother One ... 10.00 ... 2.00
Pilgrim (short-printed; gold skin) ... 20.00 ... 4.00
Pilgrim (flesh tone repaint) 20.00 ... 4.00
Vampire ... 20.00 ... 4.00
Werewolf (short-printed) ... 30.00 ... 6.00
Werewolf (gray/gold armor; Puzzle Zoo exclusive) ... 20.00 ... 4.00

WETWORKS/YOUNGBLOOD TWO-PACK (KMART EXCLUSIVE)

Mother One/Shaft ... 15.00 ... 3.00

## WILDCATS

PLAYMATES (1995-CURRENT)

Doemonite ... 12.00 ... 2.50
Grifter ... 15.00 ... 3.00
Helspont (Supreme Ruler of the Doemonite Empire) ... 6.00 ... 1.00
Helspont (2nd-In Doemonite Ceremonial Battle Dress) ... 6.00 ... 1.00
Maul (Massive Crossbreed Warrior) ... 6.00 ... 1.00
Maul (2nd-In Kevlon All-Weather Combat Suit) ... 6.00 ... 1.00
Pike (Kherubim Traitor) ... 12.00 ... 2.50
Spartan (Cybernetic Kherubim Leader) ... 6.00 ... 1.00
Spartan (2nd-In ECM Stealth Suit) ... 6.00 ... 1.00
Void ... 15.00 ... 3.00
Voodoo ... 15.00 ... 3.00
WarBlade (Metamorphing Crossbreed Warrior) ... 6.00 ... 1.00
WarBlade (2nd-In Bio-Kevlon Armor Suit) ... 6.00 ... 1.00
Zealot (Fierce Kherubim Warrior) ... 12.00 ... 2.50
Zealot (2nd-In Classic Coda Uniform) ... 6.00 ... 1.00

WAL-MART EXCLUSIVES

Black Razor ... 8.00 ... 1.50
Mr. Majestic ... 8.00 ... 1.50
Pike (In ECM stealth suit) ... 10.00 ... 2.00
Slog (short-printed) ... 15.00 ... 3.00

VEHICLES & ACCESSORIES

Bullet Bike ... 15.00 ... 3.00
Katana Bike ... 15.00 ... 3.00

LTD. EDITION COLLECTOR'S SERIES

Grifter vs. Doemonite ... 20.00 ... 5.00
Spartan vs. Helspont ... 20.00 ... 5.00

10-INCH FIGURES

Grifter ... 20.00 ... 4.00
Maul ... 20.00 ... 4.00
Spartan ... 20.00 ... 4.00

## WORLD'S GREATEST SUPERHEROS

MEGO (1972-77)

8-INCH DOLLS

Aquaman (boxed) ... 125.00 ... 40.00
Aquaman (solid front box) 650.00 ... 40.00
Aquaman (carded) ... 200.00 ... 40.00
Aquaman (square-pictured, carded) ... 300.00 ... 40.00
Batgirl (boxed) ... 250.00 ... 90.00
Batgirl (carded) ... 200.00 ... 90.00
Batgirl (square-pictured, carded) ... 350.00 ... 90.00
Batman (w/removable mask, solid front box) ... 1,300.00 ... 150.00
Batman (w/removable mask, boxed) ... 400.00 ... 150.00
Batman (w/removable mask, square-pictured, carded) ... 500.00 ... 150.00
Batman (2nd-square-pictured boxed) ... 250.00 ... 40.00
Batman (2nd-boxed) ... 125.00 ... 40.00
Batman (2nd-carded) ... 100.00 ... 40.00
Bruce Wayne (Montgomery Ward Exclusive) ... 600.00 ... 300.00
Captain America (boxed) 250.00 ... 50.00
Captain America (carded) 125.00 ... 50.00
Captain America (square-pictured, boxed) ... 300.00 ... 50.00
Catwoman (boxed) ... 250.00 ... 90.00
Catwoman (carded) ... 225.00 ... 90.00
Catwoman (square-pictured, carded) ... 350.00 ... 90.00
Clark Kent (Montgomery Ward Exclusive) ... 600.00 ... 300.00
Conan (boxed) ... 350.00 ... 150.00
Conan (carded) ... 400.00 ... 150.00
Dick Grayson ... 600.00 ... 300.00
Falcon (boxed) ... 100.00 ... 40.00
Falcon (carded) ... 675.00 ... 40.00
Green Arrow (boxed) ... 300.00 ... 125.00
Green Arrow (carded) ... 300.00 ... 125.00
Green Arrow (square-pictured, carded) ... 450.00 ... 125.00
Green Goblin (boxed) ... 275.00 ... 100.00
Green Goblin (carded) ... 750.00 ... 100.00
Hulk (boxed) ... 75.00 ... 15.00
Hulk (carded) ... 40.00 ... 15.00
Human Torch (boxed) ... 125.00 ... 30.00
Human Torch (carded) ... 75.00 ... 30.00
Invisible Girl (boxed) ... 125.00 ... 25.00
Invisible Girl (carded) ... 60.00 ... 25.00
Iron Man (boxed) ... 150.00 ... 60.00
Iron Man (carded) ... 650.00 ... 60.00
Isis (boxed) ... 200.00 ... 50.00
Isis (carded) ... 125.00 ... 50.00
Joker (boxed) ... 125.00 ... 50.00
Joker (carded) ... 125.00 ... 50.00
Joker (square-pictured, carded) ... 250.00 ... 50.00
Lizard (boxed) ... 175.00 ... 75.00
Lizard (carded) ... 775.00 ... 75.00
Mr. Fantastic (boxed) ... 110.00 ... 18.00
Mr. Fantastic (carded) ... 50.00 ... 18.00
Mr. Mxyzptlk (open mouth, boxed) ... 75.00 ... 30.00
Mr. Mxyzptlk (open mouth, carded) ... 150.00 ... 30.00
Mr. Mxyzptlk (open mouth, square-pictured, carded) ... 200.00 ... 30.00
Mr. Mxyzptlk (smiling, boxed) ... 125.00 ... 30.00
Mr. Mxyzptlk (smiling, square-pictured, carded) ... 350.00 ... 30.00
Penguin (boxed) ... 150.00 ... 60.00
Penguin (carded) ... 150.00 ... 60.00
Penguin (square-pictured, carded) ... 250.00 ... 60.00
Peter Parker (Montgomery Ward Exclusive) ... 600.00 ... 300.00
Riddler (boxed) ... 225.00 ... 90.00
Riddler (carded) ... 225.00 ... 90.00

Riddler (square-pictured, carded) ... 400.00 ... 90.00
Robin (w/removable mask, boxed) ... 500.00 ... 225.00
Robin (w/removable mask, solid front box) ... 1,000.00 ... 225.00
Robin (w/removable mask, square-pictured, carded) ... 1,200.00 ... 225.00
Robin (2nd-boxed) ... 100.00 ... 30.00
Robin (2nd-carded) ... 75.00 ... 30.00
Robin (2nd-square-pictured, boxed) ... 250.00 ... 30.00
Shazam (boxed) ... 150.00 ... 50.00
Shazam (carded) ... 150.00 ... 50.00
Shazam (square-pictured, carded) ... 300.00 ... 60.00
Spider-Man (boxed) ... 125.00 ... 18.00
Spider-Man (carded) ... 50.00 ... 18.00
Spider-Man (square-pictured, carded) ... 275.00 ... 18.00
Supergirl (boxed) ... 350.00 ... 125.00
Supergirl (carded) ... 400.00 ... 125.00
Supergirl (square-pictured, carded) ... 350.00 ... 125.00
Superman (boxed) ... 125.00 ... 30.00
Superman (solid front box) 100.00 ... 30.00
Superman (carded) ... 75.00 ... 30.00
Superman (square-pictured, carded) ... 250.00 ... 30.00
Tarzan (boxed) ... 75.00 ... 30.00
Tarzan (square-pictured, carded) ... 350.00 ... 30.00
Thing (boxed) ... 125.00 ... 20.00
Thing (carded) ... 60.00 ... 20.00
Thor (boxed) ... 375.00 ... 125.00
Thor (carded) ... 400.00 ... 125.00
Wonder Woman (boxed) 350.00 ... 125.00
Wonder Woman (square-pictured, carded) ... 400.00 ... 125.00

12 ½-INCH LARGE DOLLS

MEGO (1979-80)

Batman (boxed) ... 100.00 ... 40.00
Batman–Magnetic (boxed) 125.00 ... 50.00
Batman (w/fly away action) 150.00 ... 60.00
Captain America (boxed) 125.00 ... 50.00
Captain America (w/fly away action) ... 150.00 ... 60.00
General Zod (boxed) ... 60.00 ... 20.00
Hulk (boxed) ... 50.00 ... 18.00
Hulk (w/fly away action) ... 50.00 ... 18.00
Jor-El (boxed) ... 50.00 ... 18.00
Lex Luthor (boxed) ... 50.00 ... 18.00
Robin (boxed) ... 175.00 ... 75.00
Robin–Magnetic (boxed) 150.00 ... 75.00
Spider-Man (boxed) ... 90.00 ... 30.00
Spider-Man (carded) ... 75.00 ... 30.00
Spider-Man (w/fly away action, boxed) ... 100.00 ... 40.00
Spider-Man (w/fly away action, carded) ... 125.00 ... 40.00
Spider-Man (web-shooting) 175.00 ... 75.00
Spider-Man–Magnetic ... 200.00 ... 75.00
Superman (boxed) ... 125.00 ... 50.00
Superman (w/fly away action) ... 150.00 ... 60.00
Superman (large "Superman" logo box) ... 125.00 ... 50.00

VEHICLES & ACCESSORIES

Aquaman vs. Great White Shark ... 400.00 ... 175.00
Batcave (boxed) ... 300.00 ... 125.00
Batcycle (black, boxed) ... 225.00 ... 90.00
Batcycle (black, carded) ... 175.00 ... 90.00
Batcycle (blue, boxed) ... 175.00 ... 75.00
Batcycle (blue, carded) ... 135.00 ... 75.00
Batcopter (boxed) ... 100.00 ... 40.00
Batcopter (carded) ... 150.00 ... 40.00
Batman Command Consule 50.00 ... 18.00
Batmobile (boxed) ... 100.00 ... 40.00
Batmobile (carded) ... 125.00 ... 40.00
Captain Americar ... 200.00 ... 75.00
Carrying Case (8-Inch figures) ... 20.00 ... 15.00
Green Arrow Car ... 300.00 ... 125.00
Hall of Justice Playset ... 200.00 ... 35.00
Jokermobile ... 250.00 ... 100.00
Mobile Bat-Lab ... 250.00 ... 100.00
Spider-Car ... 150.00 ... 60.00
Supervator Playset ... 75.00 ... 30.00
Wayne Foundation ... 750.00 ... 325.00

6-INCH DIE-CAST FIGURES

MEGO (1979)

Batman ... 125.00 ... 50.00
Hulk ... 75.00 ... 30.00
Spider-Man ... 100.00 ... 40.00
Superman ... 100.00 ... 40.00

MEGO (1976)

8-INCH DOLLS

Batman (boxed) ... 300.00 ... 100.00
Joker (boxed) ... 300.00 ... 100.00
Riddler (boxed) ... 300.00 ... 100.00
Robin (boxed) ... 300.00 ... 100.00

MEGO (1976)

7-INCH DOLLS

Aqualad ... 350.00 ... 150.00
Kid Flash ... 400.00 ... 150.00
Speedy ... 500.00 ... 200.00
Wonder Girl ... 400.00 ... 150.00

MEGO (1978)

12½-INCH DOLLS

Queen Hippolyte ... 125.00 ... 50.00
Queen Nubia ... 125.00 ... 50.00
Steve Trevor ... 75.00 ... 30.00
Wonder Woman ... 60.00 ... 20.00
Wonder Woman (w/Diana P. Outfit) ... 125.00 ... 50.00

## X-MEN SERIES

TOY BIZ (1990-CURRENT)

Ahab ... 7.00 ... 1.50
Apocalypse (extending body, flesh-faced w/rocket blaster) ... 18.00 ... 2.00
Apocalypse (X-Men series 2 card) ... 10.00 ... 2.00
Apocalypse (2nd-transforming weapon arms, blue mouth) ... 7.00 ... 1.50
Archangel (missile-shooting wings, white wings, w/Marvel series 1 card) 15.00 ... 1.50
Archangel (grey wings, w/X-Men series 2 card) ... 7.00 ... 1.50
Archangel II (wing-flapping) 8.00 ... 1.50
Avalanche ... 7.00 ... 1.50
Banshee (sonic scream, w/X-Men series 1 card) ... 15.00 ... 2.00
Beast (mutant-flipping power) 25.00 ... 5.00
Bishop (quick-draw weapon release) ... 12.00 ... 2.50
Bishop II (weapon release, gray w/red scarf) ... 8.00 ... 1.50
Bishop II (red w/black scarf) 8.00 ... 1.50
Black Tom (black carded) ... 12.00 ... 1.50
Black Tom (reissue, orange carded) ... 7.00 ... 1.50
Blob, The ... 25.00 ... 5.00
Bonebreaker ... 9.00 ... 1.75
Brood ... 10.00 ... 2.00
Cable (dobber action, blue/gray/green/brown) ... 15.00 ... 3.00
Cable (2nd-deep space armor, orange/blue) ... 10.00 ... 2.00
Cable (3rd-rapid rocket firing action, firing rockets ... 10.00 ... 2.00
Cable (4th-air assault, gold/navy) ... 9.00 ... 1.75
Cable (5th-deep sea gear, black/yellow/green) ... 9.00 ... 1.75
Cable [Urban Assault] (6th-shoulder cannon blaster, blue/yellow) ... 9.00 ... 1.75
Cable Cyborg (7th-hidden) ... 7.00 ... 1.50
Cable Stealth (8th-stealth tech armor) ... 7.00 ... 1.50
Cable [Arctic Armor] (9th-armor-piercing weaponry) ... 7.00 ... 1.50
Caliban ... 7.00 ... 1.50
Cameron Hodge/Phalanx ... 8.00 ... 1.50
Cannonball (pink coat) ... 40.00 ... 8.00
Cannonball (purple coat) ... 18.00 ... 3.50
Ch'od ... 8.00 ... 1.50
Colossus (power-lift action, light blue hair, w/Marvel series 1 card) 20.00 ... 4.00
Colossus (dark blue hair, w/X-Men series 2 card) ... 12.00 ... 2.50
Colossus (no yellow) ... 7.00 ... 1.50
Commcast ... 9.00 ... 1.75
Commando ... 8.00 ... 1.50
Corsair (orange carded) ... 8.00 ... 1.50
Corsair (blue carded) ... 15.00 ... 1.50
Cyclops (laser light eyes, w/Marvel series 1 card, blue/white) ... 18.00 ... 3.50
Cyclops (no "X," red belt, w/X-Men series 2 card) ... 10.00 ... 2.00
Cyclops (2nd-light-up optic blast, yellow belt) ... 7.00 ... 1.50
Deadpool (spring-out dagger) 40.00 ... 8.00
Deadpool (2nd-hidden removable mask) ... 20.00 ... 4.00
Domino ... 12.00 ... 2.00
Eric the Red ... 10.00 ... 2.00
Exodus ... 8.00 ... 1.50
Forearm ... 25.00 ... 5.00
Forge (brown holster) ... 30.00 ... 6.00
Forge (yellow holster) ... 25.00 ... 5.00
Forge (brown leg panel) ... 20.00 ... 4.00
Forge (FAO Schwarz exclusive repaint, navy blue/mustard yellow) ... 10.00 ... 2.00
Gambit (power kick) ... 15.00 ... 2.00
Genesis ... 7.00 ... 1.50
Gideon ... 12.00 ... 2.50
Gladiator (orange carded) ... 8.00 ... 1.50
Gladiator (blue carded) ... 10.00 ... 1.50
Grizzly ... 10.00 ... 2.00
G.W. Bridge ... 12.00 ... 2.50
Havok ... 8.00 ... 1.50
Iceman (freezable ice sled, transparent) ... 40.00 ... 8.00
Iceman (blue patches) ... 18.00 ... 3.50
Iceman (super ice slide, clear blue plastic) ... 18.00 ... 3.50
Iceman II (extending ice limbs) ... 8.00 ... 1.50
Juggernaut (power punch, w/Marvel series 1 card) ... 18.00 ... 3.50
Juggernaut (red boots, w/X-Men series 2 card) ... 7.00 ... 1.50
Juggernaut (orange boots,w/X-Men series 2 card) ... 7.00 ... 1.50
Kane (snap-back living hand, black hair) ... 18.00 ... 3.50
Kane (gray hair, red band on leg) ... 20.00 ... 4.00
Kane (gray hair, blue band on leg) ... 45.00 ... 10.00
Kane (2nd-double-fisted weapons, green/red/silver) ... 9.00 ... 1.75
Killspree (slashing blade arms) ... 15.00 ... 3.00

Killspree II (ripping forearm blades) ... 7.00 ... 1.50
Krule ... 10.00 ... 2.00
Kylun ... 7.00 ... 1.50
Longshot ... 9.00 ... 1.75
Magneto (magnetic hands & chest, removable helmet, w/Marvel series 1 card) ... 18.00 ... 3.00
Magneto (w/X-Men series 2 card) ... 8.00 ... 1.50
Magneto (striped gloves, striped boots, w/X-Men series 2 card) 8.00 ... 1.50
Magneto (2nd-super-spark, helmet attached) ... 15.00 ... 3.00
Maverick ... 8.00 ... 1.50
Mojo (packed to the side) ... 8.00 ... 1.50
Mojo (packed facing straight) 9.00 ... 1.50
Morph ... 18.00 ... 3.50
Mr. Sinister ... 15.00 ... 3.00
Mr. Sinister (goatee) ... 9.00 ... 1.75
Nightcrawler (super-suction, w/Marvel series 1 card, black/red/navy blue) ... 35.00 ... 3.50
Nightcrawler (w/X-Men series 2 card) ... 7.00 ... 1.50
Nightcrawler (w/Ultra X-Men series card) ... 18.00 ... 3.50
Nimrod ... 7.00 ... 1.50
Omega Red (whipping tendril weapons) ... 15.00 ... 3.00
Omega Red II (whipping tendil, red) ... 10.00 ... 2.00
Omega Red II (black) ... 10.00 ... 2.00
Phoenix (orange carded) ... 25.00 ... 2.50
Phoenix (blue carded) ... 18.00 ... 3.50
Polaris (repainted Rogue) 12.00 ... 2.50
Professor X ... 10.00 ... 2.00
Pyro ... 12.00 ... 2.50
Quark ... 8.00 ... 1.50
Random ... 7.00 ... 1.50
Razo ... 7.00 ... 1.50
Rictor ... 7.00 ... 1.50
Rogue (power uppercut punch, w/eye shadow) ... 30.00 ... 6.00
Rogue (w/eye shadow, removable belt) ... 30.00 ... 6.00
Rogue (w/o eye shadow) ... 35.00 ... 7.00
Rogue (w/o eye shadow, removable belt) ... 35.00 ... 7.00
Sabretooth (self-healing wounds, orange/yellow) ... 15.00 ... 3.00
Sabretooth (2nd-snarl & swipe, orange/brown) ... 10.00 ... 2.00
Sabretooth (Captive) (3rd-break-away) ... 8.00 ... 1.50
Sauron (black/gold cloth) 12.00 ... 2.50
Sauron (gold only cloth) ... 7.00 ... 4.00
Senyaka (whip-snapping action, purple carded) ... 9.00 ... 1.50
Senyaka (2nd-reissue, whip-cracking action, blue carded) ... 7.00 ... 1.50
Shatterstar (dual sword action, white w/brown & gray trim) ... 15.00 ... 3.00
Shatterstar (2nd-dual sword slashing, red w/ white, navy, brown trim) 9.00 ... 1.75
Shatterstar III (twin slashing swords) ... 12.00 ... 2.50
Silver Samurai ... 9.00 ... 1.75
Slaybock ... 7.00 ... 1.50
Spiral ... 15.00 ... 3.00
Storm (power glow, black body, w/Marvel series 1 card) ... 40.00 ... 3.00
Storm (gray body) ... 12.00 ... 2.50
Storm (shiny silver body) ... 12.00 ... 2.50
Strong Guy ... 8.00 ... 1.50
Stryfe ... 25.00 ... 5.00
Sunfire ... 9.00 ... 1.75
Sunspot ... 12.00 ... 2.50
Trevor Fitzroy (blue body) ... 7.00 ... 1.50
Trevor Fitzroy (FAO Schwarz exclusive repaint, purple) ... 10.00 ... 2.00
Tusk ... 9.00 ... 1.75
Warpath (thunder punch, short hair) ... 18.00 ... 3.50
Warpath (2nd-smashing power punch, long hair) ... 9.00 ... 1.75
Warstar (purple carded) ... 8.00 ... 1.50
Warstar (blue carded) ... 10.00 ... 1.50
Wolverine (snap-out claws, w/Marvel series 1 card) ... 25.00 ... 2.50
Wolverine (w/X-Men series 2 card) ... 12.00 ... 2.50
Wolverine (2nd-spring-out slashing claws, original costume, w/X-Men series 1 card) ... 20.00 ... 4.00
Wolverine (3rd-savage strike twist action, maskless costume) ... 25.00 ... 5.00
Wolverine (4th-a.k.a. Weapon X, Kay-Bee exclusive w/red cables & lime green belt) ... 20.00 ... 4.00
Wolverine (4th-green cables) 15.00 ... 3.00
Wolverine (4th-silver/grey cables) ... 20.00 ... 4.00
Wolverine (5th-a.k.a. Spy Wolverine w/thrusting knife action, Kay-Bee exclusive dark green costume) ... 15.00 ... 3.00
Wolverine (5th-black costume) ... 15.00 ... 3.00
Wolverine [Robot] Albert (6th-robotic arm weapon) ... 8.00 ... 1.50
Wolverine-Street Clothes (7th-street tough) ... 8.00 ... 1.50
Wolverine [Space] (8th-slashing space armor, orange carded) ... 12.00 ... 2.50
Wolverine [Space] (8th-blue carded) ... 12.00 ... 2.50
Wolverine Fang (9th-super slashing claw) ... 9.00 ... 1.50
Wolverine [Battle Ravaged] (10th-berserker rage) ... 9.00 ... 1.50
Wolverine [Savage Land] (11th-super slashing claw) ... 8.00 ... 1.50
X-Cutioner (light green body) 20.00 ... 4.00
X-Cutioner (dark green body) 8.00 ... 1.50
X-Treme ... 9.00 ... 1.50

VEHICLES & ACCESSORIES
Blackbird Jet ... 15.00 ... 3.00
Cyclops Light Force Arena ... 20.00 ... 4.00
Electronic Talking Wolverine 25.00 ... 5.00
Magneto Magnetron ... 18.00 ... 3.50
Mini Blackbird Jet ... 15.00 ... 3.00
Mutant Hall of Fame (10 figures: Iceman, Cyclops, Professor X, Wolverine, Archangel, Juggernaut, Sabretooth, Sauron, Magneto, Apocalypse) 50.00 ... 25.00
Sentinel ... 25.00 ... 5.00
Wolverine Jeep ... 12.00 ... 2.50
Wolverine Mutant Cycle (Wal-Mart exclusive) ... 18.00 ... 3.50
Wolverine's Bump & Go Cycle 10.00 ... 2.00
Wolverine Combat Cave (Wal-Mart exclusive) ... 25.00 ... 5.00
X-Men Headquarters ... 50.00 ... 12.00
X-Men Weapon X Lab ...

FOUR PACKS (CANADA)
SET A: Weapon X, Iceman, Omega Red, Apocalypse ... 25.00 ... 8.00
SET B: Tusk, Bishop, Wolv., Strong Guy ... 25.00 ... 8.00
SET C: Forearm, Warpath, Cable, Gideon ... 25.00 ... 8.00
SET D: Gambit, Wolverine, Sauron, Magneto ... 25.00 ... 8.00

MULTI-PACK EXCLUSIVES
FAO SCHWARZ (Deadpool, Cable, Forge, Fitzroy) ... 50.00 ... 10.00
FAO SCHWARZ Dark Phoenix Saga (Phoenix Corsair, Ch'od, Wolverine Space [8th]) ... 50.00 ... 10.00
HEARTS OF DARKNESS 3-PACK (Punisher, Ghost Rider, Wolverine [10th]-6,000 ed.) ...
KAY-BEE (Wolverine, Iceman, Mr. Sinister, Sabretooth) ... 25.00 ... 10.00
SAM'S CLUB Danger Room 4-pack (Battle Ravaged Wolverine, Gambit, Captive Sabretooth, Nimrod) ...

TALKING FIGURES
(1991)
Cyclops ... 20.00 ... 4.00
Magneto ... 20.00 ... 4.00
Wolverine ... 20.00 ... 4.00

TWINPACKS (WAL-MART EXC.)
Bishop/Apocalypse ... 18.00 ... 4.00
Cyclops/Mr. Sinister ... 18.00 ... 4.00
Professor X/Ahab ... 18.00 ... 4.00
Strong Guy/Tusk ... 18.00 ... 4.00
Wolverine/Omega Red ... 18.00 ... 4.00
Wolverine/Sabretooth ... 18.00 ... 4.00

TWINPACKS W/METALS (KAY-BEE EXC.)
Maverick & Fitzroy w/Wolverine Metal ... 15.00 ... 4.00
Silver Samurai & Wolverine (6th) w/Cyclops Metal ... 15.00 ... 4.00

X-MEN/SPIDER-MAN TWIN PACKS (WAL-MART EXCLUSIVE)
(1994)
Beast/Spider Man (Web Shooter) ... 15.00 ... 4.00
Civilian Wolverine/Peter Parker ... 15.00 ... 4.00
Juggernaut/Spider-Man (Web Parachute) ... 15.00 ... 4.00
Nightcrawler/Spider-Man (Web Racer) ... 15.00 ... 4.00

10-INCH DELUXE FIGURES
(1993-CURRENT)
Apocalypse ... 12.00 ... 2.50
Archangel II ... 12.00 ... 2.50
Beast ... 12.00 ... 2.50
Bishop ... 12.00 ... 2.50
Cable ... 12.00 ... 2.50
Cable (repainted black w/silver trim, in red box, Venture exclusive) 15.00 ... 3.00
Classic Wolverine ...
Cyclops ... 12.00 ... 2.50
Cyclops (Metallic) ... 12.00 ... 2.50
Gambit ... 12.00 ... 2.50
Kane (Kane 2nd) ... 12.00 ... 2.50
Magneto ... 12.00 ... 2.50
Magneto (Metallic) ... 12.00 ... 2.50
Mr. Sinister ... 12.00 ... 2.50
Mystique ... 15.00 ... 3.00
Omega Red ... 12.00 ... 2.50
Omega Red (Metallic) ... 12.00 ... 2.50
Rogue ... 12.00 ... 2.50
Sabretooth (Sabretooth 2nd) 12.00 ... 2.50
Sabretooth (Metallic) ... 12.00 ... 2.50
Shatterstar (Shatterstar 2nd) 12.00 ... 2.50
Spy Wolverine (black) ... 12.00 ... 2.50
Spy Wolverine (blue) ... 12.00 ... 2.50
Spy Wolverine (Metallic) ... 12.00 ... 2.50
Weapon X ... 12.00 ... 2.50
Wolverine (Wolverine 2nd) 12.00 ... 2.50
Wolverine (Wolverine 10th) 12.00 ... 2.50
Wolverine (Metallic) ... 12.00 ... 2.50
Wolverine Classic ... 12.00 ... 2.50
Wolverine Space ... 12.00 ... 2.50

12-INCH DOLLS
Storm with removable costume ...
Wolverine with removable costume ... 25.00 ... 5.00

15-INCH SUPERSIZE FIGURES
(1991)
Magneto ... 40.00 ... 10.00
Wolverine ... 40.00 ... 10.00

TOY BIZ (1995)
Beast ... 10.00 ... 2.00
Cyclops ... 10.00 ... 2.00
Gambit ... 10.00 ... 2.00
Magneto ... 10.00 ... 2.00
Storm ... 15.00 ... 3.00
Wolverine ... 10.00 ... 2.00

TOY BIZ (1995-CURRENT)
Bloodhawk ... 8.00 ... 1.50
Breakdown ... 8.00 ... 1.50
Brimstone Love ... 8.00 ... 1.50
Halloween Jack ... 8.00 ... 1.50
Junkpile ... 8.00 ... 1.50
La Lunática ... 8.00 ... 1.50
Meanstreak ... 8.00 ... 1.50
Metalhead ... 8.00 ... 1.50
Shadow Dancer ... 8.00 ... 1.50
Skullfire ... 8.00 ... 1.50

TOY BIZ (1995-CURRENT)
Apocalypse ... 7.00 ... 1.50
Cyclops ... 10.00 ... 2.00
Magneto ... 10.00 ... 2.00
Sabretooth ... 7.00 ... 1.50
Weapon X (Wolverine) ... 7.00 ... 1.50

ALTERNATE X TWO-PACKS (W/X-MEN CLASSICS)(TOYS R US EXCLUSIVE)
Gambit/Wolverine ...

TOY BIZ (1996-CURRENT)
Gambit ... 10.00 ... 2.00
Juggernaut ... 10.00 ... 2.00
Nightcrawler ... 10.00 ... 2.00
Psylocke ... 20.00 ... 4.00
Wolverine Stealth ... 12.00 ... 2.00

TOY BIZ (1996-CURRENT)
*Previously Generation X*
Banshee ... 7.00 ... 1.50
Monáo ... 10.00 ... 2.00
Marrow ... 18.00 ... 3.50
The Protector ... 7.00 ... 1.50
White Queen ... 12.00 ... 2.50

TOY BIZ (1996-CURRENT)
Archangel ...
Beast ("Age of Apocalypse") ...
Colossus ...
Lady Deathstrike ...
Patch Wolverine ...

TOY BIZ (1996-CURRENT)
Heavy Metal Beast ...
Iceman (crystalline armor) ...
Professor X ...
Quicksilver ...
Wolverine (anti-magnetism armor) ...

TOY BIZ (1996-CURRENT)
Dark Nemesis (a.k.a. Holocaust) ...
Deathbird ...
Ninja Wolverine ...
Ninja Sabretooth ...
Ninja Psylocke ...

YOUNGBLOOD
MCFARLANE TOYS (1995-1996)
Crypt ... 12.00 ... 2.50
Diehard ... 9.00 ... 1.75
Dutch ... 9.00 ... 1.75
Sentinel ... 9.00 ... 1.75
Shaft ... 9.00 ... 1.75
Troll (short-printed) ... 25.00 ... 5.00

LADY DEATH
MOORE CREATIONS

## STATUE PRICE GUIDE

All statues listed are nearly all finite unless noted in [illegible] and [illegible]

MARVEL COMICS/CREATIVE LICENSE
[illegible]

BOWEN DESIGNS
Nurse
Gremlin [illegible]
Gremlin [illegible]

DARK HORSE
Bane
Death [illegible]
Jason
Mask
Nova
The [illegible]

MARVEL COMICS/MARVEL MAX
Captain America (Red) 7500 ... 50 ... 15.00
[illegible]

DC COMICS
Flash
The [illegible]
[illegible]
Wo[illegible]

DC COMICS/VERTIGO LICENSE
Batman 5555 ... 72 ... [illegible]
Death [illegible]
Lobo
Robin
Sandman
Superman

MATRIX
Bride
[illegible]

GRAPHITE [illegible]
Betty "Wow"
Crypt [illegible]
Doc Savage [illegible]
Doc Savage [illegible]
Doc Savage [illegible]
The Old [illegible]
The Shadow [illegible]
Tetsuo
Vampirella
Vo[illegible]

INTEX
The Crow [illegible]
The Crow [illegible]

KAYBEE EXCLUSIVE
Batman Dark Knight
[illegible]

KITCHEN SINK PRESS
Hellboy & The Sabretooth
[illegible]

LEGENDS OF A SUPERHERO
Jesse [illegible] 5000
Bo[illegible]
Cry[illegible]
The [illegible]

MOORE CREATIONS
Lady Death (Artist Proof) [illegible] ... 40.00
Lady Death (Gunslinger) [illegible] ... 40.00
Lady Death (Th[illegible]) [illegible] ... 40.00
Lady Death (Th[illegible]) [illegible] ... 50.00
The Old [illegible] ... 25.00
The Shadow [illegible] ... 40.00
Tetsuo ... 25.00
Vampirella ... 40.00
Vo[illegible] ... 40.00
[illegible] ... 40.00
[illegible] ... 100.00

* indicates (production number) not available

# The Shed a Tear for Dawn Contest

CONTEST

Hey, it's October. That means it's time for Dawn, Joseph Michael Linsner's greatest creation, to return to her roots in *Crypt of Dawn*. What's that, you ask? It's an all-new Halloween-y book in which the Goddess of Birth herself will introduce and present a variety of stories.

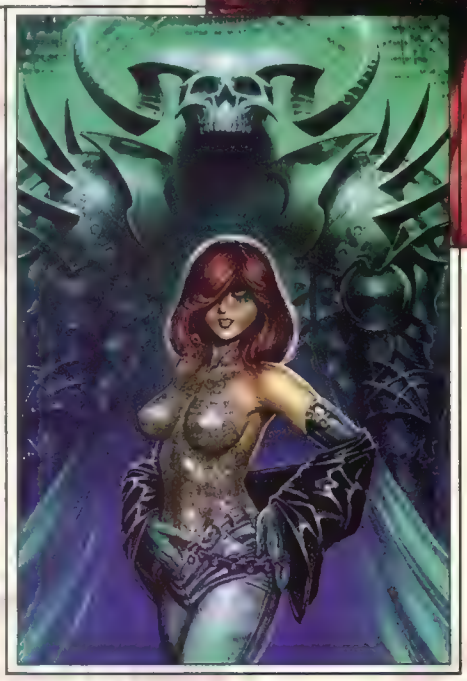
And if that's not enough to get you pumped about what's happening at Sirius, maybe we ought to tell you that *Dawn #4* just hit and *Dawn #5* will be hot on its heels.

And if that's *still* not enough to get you going, maybe we ought to tell you that you can win Joseph Michael Linsner original art right here. Yeah, that ought to do it.

# So How Do I Do That?

It's a breeze. We want you to show us how much you want to win by shedding a tear for Dawn. Just draw the Dawn "teardrop" logo (as seen here) on your face, photograph it and send in a picture. Winners will be chosen by random drawing. You could win:

**Grand Prize (1):** One reader will receive a rarity among rarities—a piece of Joseph Michael Linsner original art! Hey! One sold at a Comic Book Legal Defense Fund benefit auction recently for over $3,000! And as if that weren't enough, we'll even toss in copies of *Dawn* #4 and *Dawn* #5 (the fancy-shmantzy alternate cover editions, no less) autographed by Joseph Michael Linsner and a copy of *The Crypt of Dawn* autographed by Linsner.



**Second Prize (1):** One reader will receive those same alternate edition copies of *Dawn* #4 and *Dawn* #5, plus a super-scarce special-edition copy of *The Crypt of Dawn* autographed by Linsner!

**Runner-up (20):** Twenty readers will each receive regular-edition copies of *Dawn* #4 and *The Crypt of Dawn* autographed by Joseph Michael Linsner.

**This contest is sponsored by Sirius Entertainment, and dammit, they're, uh, serious about entertainment.**

Fill this sucker out, put it in an envelope and send it to: Shed a Tear For Dawn Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118. **Deadline is November 29, 1996. Cry baby cry!**

**Dawn of the Legal Text**

No purchase necessary. Contest is open to anyone except employees of Wizard Press, Sirius Entertainment and their immediate families or Tony Orlando and Dawn. Print your name, date of birth, address, city, state, zip and telephone number with area code on the official entry form or a 3-by-5-inch index card and attach your photo. Enter as many times as you like. Mail each entry separately to: Shed a Tear For Dawn Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118. No mechanical reproductions of completed forms are accepted, but you can photocopy the entry form before filling it out if you don't want to mess up your magazine. All entries become property of Wizard Press and none will be returned. All taxes (federal, state and local, if any) will be the responsibility of the prize winners. No cash equivalent or substitute prizes will be offered. Prizes are awarded in the names of the contest winners and are not transferable. Offer void where prohibited, regulated or restricted by law in a manner inconsistent with the purposes and rules hereof. Tie a yellow ribbon around this, Tony Orlando, you lousy-ass, low-rent, polyester-clad lounge singer!!! **All entries must be received at contest headquarters by November 29, 1996.** Wizard Press is not responsible for lost, late, misdirected or mutilated entries. Odds of winning will be determined by the number of valid entries received prior to the closing date of the contest. Prize winners will be selected by random drawing from among all properly completed entries by Wizard Press. Drawing will take place on December 16, 1996.
For a list of winners, available after December 16, 1996, send a self-addressed stamped envelope to: Shed a Tear For Dawn Winners, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118.

# Shed a Tear for Dawn Entry Form

DEADLINE IS NOV. 29, 1996!

Name _____ Date of Birth _____

Address _____

City State Zip _____

Phone Number (with area code) _____

**Attach your photo yet? You'd better.**

# HOMEMADE HEROES

## THE ARENA FOR FAN-MADE ACTION FIGURES.

All of the following figures were made from plain old, ordinary figures and household materials, and each of these talented creators will receive two 5-inch Toy Biz Marvel action figures. The Runner-Up will also get a 10-inch Toy Biz Marvel action figure, and the Grand Prize Winner brings home all that stuff plus a Toy Biz Marvel model kit. Super work, folks!

Thanks to the folks from Toy Biz for their generous donation of prizes. You guys are the blood in our IV drips!

TOY BIZ

## GRAND PRIZE

**CAPTAIN AMERICA**
**John Eggena of Watertown, S.D.**
Toy Biz should take a look at this Captain America (hint, hint) made from a 10-inch Archangel figure! Ain't he dreamy?

**IRON FIST**
**Trevor Ellis of Brockton, Mass.**
Repainting a Toy Biz Daredevil figure and adding cloth for the collar and loose flaps, Trevor made this Iron Fist ready for action.

## RUNNER-UP

**CLOWN**
**Les Skwarek of East Haddam, Conn.**
This Spawn villain was hand-sculpted outta clay. Sure would hate to be that head, though.

MAN...THIS IS ONE WEIRD FREAKIN' DREAM I'M HAVING.

**JEAN GREY**
**David R. Ludwig of Williamsburg, Va.**
Jean Grey is a repainted Phoenix figure, and David even tossed in cool Toy Biz packaging for detail. Groovy.

A VILLAIN! RUFFERTO, QUICK...JAM YOUR SNOUT IN HIS CROTCH!

MMM... CROTCH.

**GROO & RUFFERTO**
**Luca Pusterla of Torino, Italy**
Sergio Aragonés would be proud. We're guessing Luca made this statue from scratch.

LADIES AND GENTLEMEN, I GIVE YOU "HEROES REBORN," PART II! AND YES, THE APOCALYPSE IS UPON US.

**BULLWINKLE, MOOSE WITHOUT FEAR & CYCLOPS THE FLYING SQUIRREL**
**Cameron Tyron of Olympia, Wash.**
The fearless moose's torso and arms are made from a Toy Biz Morph figure, his lower body and legs are from a Toy Biz Spider-Man and he's got a Rocky and Bullwinkle Christmas ornament head; some glue and paint finished the job. Cyclops the Flying Squirrel is simply a repainted Rocky from the aforementioned Christmas ornament. (Maybe we'll see these guys in *All Access*.)

# HEY!

If you're interested in entering the homemade figure contest, send well lit, clear, color photographs (No Polaroids, and put 'em in a cool or funny pose!), along with your name, address, description of how you created your figure, and your full phone number (including area code) to:

**HOMEMADE HEROES**
**c/o Wizard Press**
**PO Box 118**
**Congers, NY 10920-0118**

# PICKS

**WIZARD's list of must-read comic books coming out in October**

# DAREDEVIL #359

**Writer:** Karl Kesel
**Artists:** Cary Nord & Matt Ryan
**Release Date:** October 2
**Cover Price:** $2.50

**MARVEL** In case you haven't noticed, *Daredevil*'s changed directions. Gone is the angst-ridden defender of Hell's Kitchen, replaced by a wisecracking hornhead like the 1960s model. But this is a Silver Age hero with a decided 1990s spin, and most readers seem glad to see him, says writer Karl Kesel.

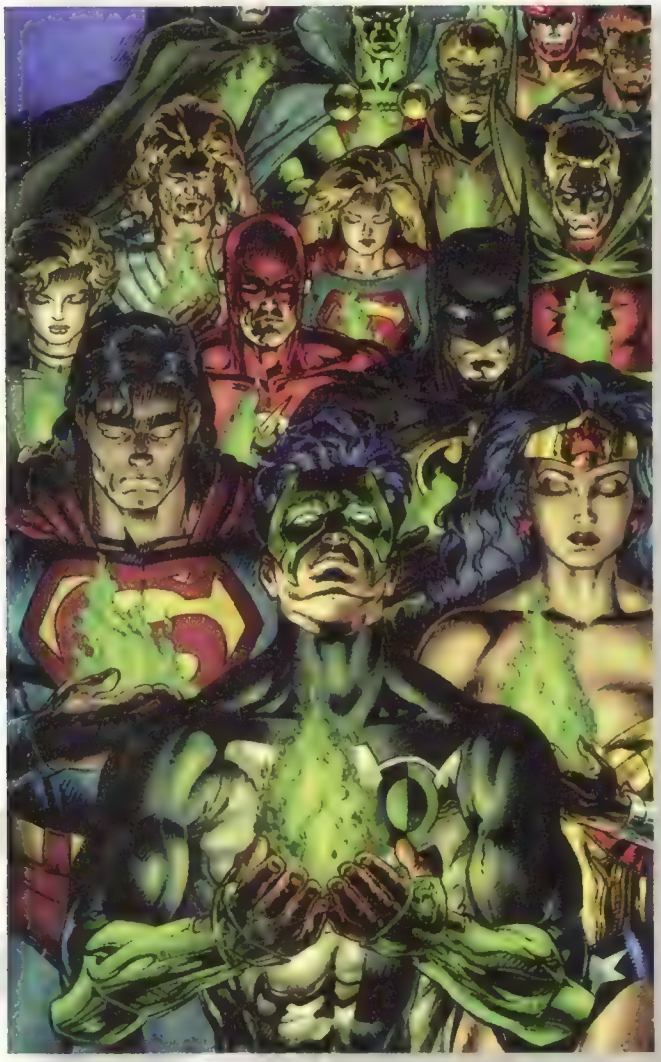
"The reaction is split between those who enjoy it for being fun and a few—who I'm glad to say seem to be in the minority—who are upset because Daredevil has a sense of humor," he says. "We don't want to emphasize the 'Devil' part of his name, but the complete 'Daredevil' part. He's a guy who does amazing acrobatic stunts, and that almost by definition brings a lighter tone with it."

This issue focuses on Karen Page's new job as a late-night radio talk show host. In stark contrast to how her previous professions as porn star and drug addict affected her relationship with Matt Murdock, this one has a positive effect. "It's the perfect job for Daredevil's girlfriend," Kesel says. Matt can hear her anywhere in the city, thanks to his radar sense, and Karen knows it—so she can pass on information. "Her listeners allow her to 'see' what's happening without her really seeing it—just like Daredevil," Kesel points out. "It has a real romantic aspect to it. Of course, we're going to screw it up soon, but that's another story."

Those other stories include a major battle with the Absorbing Man in #360-#361. "I think Daredevil's best stories are the ones where he's in over his head," Kesel says. That leads into the return of the Black Widow, who's feeling survivor's guilt since her Avengers team disappeared fighting Onslaught. "It's the story of how the Devil tries to redeem the Widow and pull her back from the brink."

**If you like *Daredevil*, *Wizard* recommends you read...** *Untold Tales of Spider-Man*, which presents the adventures of Spidey when he was just starting out. And check out DC's *Impulse*, the funniest superhero comic on the stands, or *Legion of Super-Heroes* and *Legionnaires*, two more lighthearted but exciting reads.

# GREEN LANTERN #81



**Writer:** Ron Marz
**Artists:** Darryl Banks & Romeo Tanghal
**Release Date:** October 2
**Cover Price:** $3.95 (special expanded collector's edition); $1.75 (regular, smaller edition)

**DC COMICS** Great Guardians, Hal Jordan is dead! Really! He is! But dead guys don't stay dead, right? "As far as I'm concerned, he's dead," states Ron Marz. "This part of GL history is closed. Times have changed, and we have to move on."

But before we do, we have a chance to say goodbye to the hero who went through so many ch-ch-changes. "In a strange way, this issue was a lot of fun to work on," Marz admits. "It gave me a chance to write what various characters thought of Hal, how they viewed him in the past and present, and what their feelings are about the whole chain of events." Those events, needless to say, started when Coast City went boom. That disrupted Hal's mental state, changing him into a mass-murderer who wiped out the GL Corps and became the cosmic villain Parallax, the guy responsible for *Zero Hour*.

But Hal/Parallax died saving the Earth in *The Final Night* last month, and now the dust is settling. "Hopefully, it's a bittersweet read," Marz says. "I tried to encapsulate the various views of Hal in the DC Universe. For many years, he was a great hero and a great friend to the vast number of these guys." That doesn't mean GL's history is being wiped from the slate, he stresses. "Guy Gardner and John Stewart will continue to pop into the series. We don't want to turn away from the past, but we want to keep moving forward, too."

DC presents the story in two formats—but in this case, the one with the fancy cover provides more features, too. "I was adamant that if the cover was going to add so much to the price, we had to give readers more inside, too," says Marz. The collector's edition includes a reprint of the first Hal Jordan Green Lantern story from *Showcase* #22, wrapped inside a new eight-page story by Marz and artist Gil Kane, who co-created the character.

"It joins the guy who established GL with the young turk who ruined him," Marz laughs. "It was an amazing pleasure to work with Gil, and the art is pure Kane—you won't need a credit to figure out who it is. I hope readers get a kick out of it, because it was a treat to do."

■ Big Picks written by Craig Shutt

**If you like *Green Lantern*, *Wizard* recommends you read...** *Green Arrow* and *Flash*, which feature cool new heroes using old names.

# MORE PICKS

TITLES DENOTED WITH A **MR** CONTAIN MATERIAL THAT'S SUGGESTED FOR MATURE READERS.

## AQUAMAN #27

**DC COMICS** Aquaman's on a rampage again. Boy, he's nowhere near as friendly as he was back on "The Super Friends." Anyways, this time he's taking his fight to Japan to face the Demon Gate, a new villain who killed the dolphin Porm, Aquaman's adoptive mother. (A dolphin killer? Boy, Peter David sure knows how to push your buttons and make you hate a guy.) By Peter David, Martin Egeland and Howard Shum. **$1.75**

## ASTRO CITY (VOL. 2) #3

**HOMAGE COMICS** While young Astra's downtown chillin' with the homies and trying to find out what it's like bein' normal, the rest of the First Family is going crazy looking for her. Villains beware. Thumbscrews and hot pokers'll be mighty pleasant compared to what the First Family's gonna do to you if they don't find Astra. By Kurt Busiek, Brent Anderson and Will Blyberg. **$2.50**

## AVENGERS #2

**MARVEL** Looks like the Avengers aren't the only people to be transported to another world. Their foes are going with them, too. Kang, that time-traveling guy, pops up to steal the Avengers weapons. Kang vs. the Avengers?!? Whew, now there's a plot for ya! By Rob Liefeld, Jim Valentino, Chap Yaep, Jonathan Sibal and Marlo Alquiza. **$1.95**

## BATMAN #537

**DC COMICS** Well, seeing as how Man-Bat didn't get his fill of Gothamites when the sun went out in *The Final Night*, he decided to go to the Arctic and eat some members of a scientific expedition. This time, though, he's being chased by three people who want him dead. Luckily for Man-Bat, Batman is on the three killers' trails. It's gonna be a race to see who takes whom down first. By Doug Moench, Kelly Jones and John Beatty. **$1.95**

## BATMAN AND ROBIN ADVENTURES #13

**DC COMICS** There's a new band in town called the Beat Boys, and man are they hip. The only problem is that the Scarecrow is using the band's music to spread fear to the people of Gotham City. Batman, being the square dude he is, is the only one who thinks these young rock-'n-roll teenagers are up to no good. By Ty Templeton, Brandon Kruse and Rick Burchett. **$1.75**

ASTRO CITY (VOL. 2) #3

BIRDS OF PREY: MANHUNT #4

BLACK LAMB #2

DAILY BUGLE #1

## BIRDS OF PREY: MANHUNT #4 (OF 4)

**DC COMICS** Never in the history of comics have you seen a catfight like this one. After taking out Catwoman and the Huntress, Lady Shiva has one more fight to go—Black Canary—and it's gonna be one to remember. Look for hair pulling, nail scratching and articles of clothing being ripped to shreds. Man, stage this in a big ring full of mac n' cheese and you could charge admission. I'd go. By Chuck Dixon, Matt Haley and John Lowe. Dixon says, "I just love the characters—the interaction between them is a blast to write. We got a letter the other day thanking us for a book where the women's asses were covered. I'm proud of that. That guy wrote the letter before he read the book, then he wrote another after about how we exceeded his expectations by the girls identifying the bad guy by *his* butt." **$1.95**

## BLACK LAMB #2 (OF 6)

**DC COMICS** The fur starts flyin' when two werewolf clans go to war. The Black Lamb's gotta choose between a friend and his loyalties to the Court of Monsters and find some way to settle the dispute. Sound weird? Hey, you're catching on. By Timothy "Black Sheep" Truman. **$2.50**

## BLOODY MARY #3 (OF 4)

**DC COMICS** Mary and the Major finally get the full story of how Anderton became the parasite-enhanced villain he is, and all of Mary's past encounters with that rat-bastard are revealed. By Garth Ennis and Carlos Ezquerra. **$2.25**

## CAPTAIN AMERICA #2

**MARVEL** Cap's a hunted man in this ish. On the run from S.H.I.E.L.D. and the Red Skull, he's gotta find some way to avoid capture and show the world that he's a hero. Plus,

# MORE PICKS

we'll get to see the new Falcon (who we bet isn't Mark Waid or Ron Garney, though we would pay about $100 to see Waid in a spandex Cap suit). By Rob Liefeld, Jeph Loeb and Jonathan Sibal. **$1.95**

## CATWOMAN #40

**DC COMICS** "Year One" Part 3 (of 3). Batman and his now-ally Catwoman have captured Two-Face and the Penguin. Can these two sweaty, bulging, spandex-dressed heroes now resist the primal urge of lust for each other? By Doug Moench, Jim Balent and Mark Pennington. **$1.95**

## DAILY BUGLE #1 (OF 3)

**MARVEL** See the inner workings of J. Jonah Jameson's paper, *The Daily Bugle*. This won't have boring stuff like Spider-Man running around and battling the Hobgoblin. Oh no, this will be the men and women of the *Bugle*, doing what they do...taking dictation, talking behind each others' backs and reading "Dilbert." This ish: Ben Urich gets himself in deep trouble with the mob...only he can't figure out why. By Paul Grist, Karl Kerschl and Greg Adams. **$1.95**

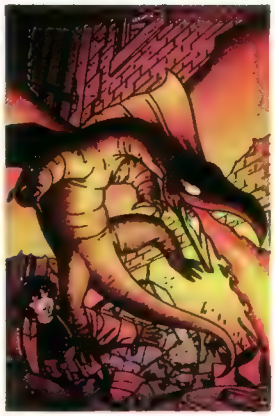
## DC/MARVEL: ALL ACCESS #1 (OF 4)

**DC COMICS** Everyone thought the portal between the Marvel and DC universes was closed after *Marvel vs. DC* #4...but they were wrong. Something's happening again and the heroes are starting to cross over. That wacky guy named Access, the key to the door between the universes, has got to figure out what's going on before bad amalgams start to happen like...like the Absorbing Man and Captain Marvel Jr. making Absorbine Jr., or, um, Bizarro and Zorro making Bizorro. No, wait, Zorro is Topps. Damn, making up these stupid Amalgam characters is tougher than we thought. By Ron Marz, Jackson Guice and Josef Rubinstein. Marz says "It's been a real treat to work on because I can tell more of a story and not have to worry about cramming every character in the univeres in the issue. It's sort of like the next step in the crossover stuff that we started in *DC vs. Marvel*. The first issue will be Superman/Spider-Man vs. Venom. Second is Robin/Jubilee vs. Two-face. In the third, we still see Robin/Jubilee, but Batman and the Scorpion show up. And in issue #4 it's a knock down drag out between the X-Men and the Justice League." **$2.95**

DC/MARVEL: ALL ACCESS #1

DETECTIVE COMICS #704

FANATASTIC FOUR #2



LEAVE IT TO CHANCE #2

## DETECTIVE COMICS #704

**DC COMICS** There just ain't no reforming some people. Take Al Gabone. Here's a guy who just can't seem to stay out of prison. Whenever he gets out, he somehow manages to get thrown right back in (maybe he just likes the showers). Anyway, Al's out again and gettin' into trouble, but this time it ain't with the cops—it's with Batman. By Chuck Dixon, Graham Nolan and Tom Palmer. **$1.95**

## FANTASTIC FOUR #2

**MARVEL** The FF finish beating the hell out of the Mole Man and are all set to relax when, horror of horrors, Namor–in a plot device only mildly less-used than the parallel-dimension "What if the Nazis won World War II?"–decides it's time to declare war on the surface world. By Jim Lee, Brandon Choi and Scott Williams. **$1.95**

## THE FLASH #120

**DC COMICS** "Presidential Race," Part 1 (of 2). Flash is put in a position he's not too comfortable with. (Wonder if it involves having a rubber ball in his mouth?) He's gotta protect a presidential candidate, whose politics he hates, from the Pied Piper. (Um, ain't Piper a good guy these days?) Piper seems to think this candidate is the reincarnation of the villain The Top and is prepared to put a hurtin' on him. (The Top? How'd we miss doing that guy in "Mort of the Month"?) By Mark Waid, Brian Augustyn, Paul Ryan and Jose Marzan Jr. **$1.75**

## HITMAN #9

**DC COMICS** Unless you're already dead, a funeral is no place to be getting shot at. But that's just what happens when Hitman (who isn't dead) and his pals (who also aren't dead) are laying their friend Pat to rest. Two goons, who specialize in offing metahumans, come looking for Hitman and they don't care who gets in their way. By Garth "I spell 'ass' with an 'R' " Ennis and John " 'Arse' sounds better anyway" McCrea. **$2.25**

# MORE PICKS

### IMPULSE #20

**DC COMICS** Bart's friends keep picking on him because he's playing video games all the time. So what does he do? He decides he'll give baseball a try...and the sport will never be the same again. Plus, you'll get a chance to see how Bart handles his first smooch. (Wonder how a tongue going down your throat at super-speed feels?) Find out courtesy of Mark Waid, Humberto Ramos and Wayne Faucher. Waid says, "We wanted to get Bart involved in more school stuff, so he tries out for every team there is and the only team that will take him is the baseball team. Unfortunately, Bart has no idea what baseball is about, so it's really just a comedy of errors. In Issue #21, Bart meets the Legion of Super-Heroes. Beyond that, we're planning something big for issues #23, #24, #25—a big three part event that leads him to the 25th issue." **$1.75**

### IRON MAN #2

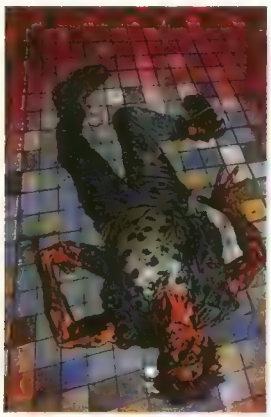
**MARVEL** Let's get ready to rummmmbllllle! In this corner, weighing 1,150 pounds and wearing the purple trunks...The Incredible Hulk! And in this corner, weighing 240 pounds and wearing red and yellow armor...The Invincible Iron Man! By Jim Lee, Scott Lobdell, Whilce Portacio and Scott Williams. **$1.95**

### KANE #16

**DANCING ELEPHANT PRESS** When a sniper takes up residence in Independence Park and starts killing cops, Sgt. Nelson of the NEPD decides to move in and take him down. Now, whether that means a nice easy trip or taking down everyone and everything in the park, doesn't matter to Nelson. All he wants is the sniper. By Paul Grist. **$3.50**

### LEAVE IT TO CHANCE #2

**HOMAGE** Chance is looking into the case of an American Indian shaman who was attacked and put in a coma, but she's in for major surprises. To get to the bottom of the case she's gotta deal with a bunch of mutated thugs, sewer goblins and the worst threat of all...Barney the Purple Dinosaur! Luckily, she's got a cool friend along with her—St. George, a real live, fire-breathing dragon. If things go well, we'll see the dragon kill that hellspawn dinosaur. By James Robinson and Paul Smith. **$2.50**



PREACHER #20

PREACHER SPECIAL: THE STORY OF YOU-KNOW-WHO #1

### LEGION OF SUPER-HEROES #87

**DC COMICS** The Legion wants to help their ghostly member Apparition get a real body (especially Ultra Boy...he hasn't gotten any since the 27th century), but they need the help of someone who can speak to the dead. And who better to speak to the dead than Deadman? Plus, the romance that flared when the sun was out (*The Final Night* saga, for those not in the know) picks up some speed. By Tom Peyer, Tom McCraw, Lee Moder and Ron Boyd. **$2.25**

### LEGIONNAIRES #43

**DC COMICS** Ever think about becoming a Legionnaire? Of course you have. Who hasn't? Well, now's your chance. Since half the Legion is stuck in the 20th century, the ones in the 30th century are having Legionnaire try-outs! You can bet there'll be a load of freaks and weirdos going out to give it their best shot. By Roger "I'm rooting for Glacial-ass-crevasse Lad" Stern, Tom "I'm partial to Hey-there's-blood-in-my-stool Boy" McCraw, Jeffrey "Me? I'm rootin' for Rectal-halitosis Lass" Moy and W.C. "I...I like Bouncing Boy" Carani. Stern says, "We'll meet a lot of characters who don't become Legionnaires, but will probably figure in future stories. Two of the Legion wannabes who don't make the cut go off and may be doing something along the lines of the Legion of Substitute Heroes. Others may be joining McCauley's Workforce. Others might have more nefarious plans in mind. One of the new Legionnaires wears nothing but a belt." **$2.25**

### THE POWER OF SHAZAM! #21

**DC COMICS** When the big boss of Fawcett City's mob, Muscles McGinnis, is in trouble, it'll take the combined powers of Cap-

## WHAT I'M READING

**name:** **Mike Mignola**

**occupation:** **Writer and artist of *Hellboy***

**currently reads:** "*Suckle* by Dave Cooper. He's just the oddest guy around. He has this cute little, weird, warped sensibility. He's my current fave. There's also *Minimum Wage*, the best real life portrayal of living and working in New York that I've ever seen. For someone who's lived and worked in New York...it smells like New York. And *Sin City* is the ballsiest, best-paced giant monster comic out there."

# MORE PICKS

tain Marvel and Plastic Man to keep him safe. Of course when you get these two together, a kid who can turn into a super-powered adult and a wacky, stretchy adult who acts like a kid, ya gotta wonder who's gonna keep *them* safe. By Jerry Ordway, Peter Krause and Mike Manley. **$1.75**

## PREACHER #20

**DC/VERTIGO** "Crusaders," Part 2 (of 6). Jesse and Tulip are hot on the trail of Cassidy, but when they get too close, they end up getting caught by a Grail hit squad. It's gonna be a battle royal when the bullets start flyin' and the Word of God starts shoutin'. Plus, you're not gonna believe the kind of examination the Grail puts Cassidy under...and Star takes an even sharper turn down the road of depravity. It's gonna be an interesting ish. By Garth Ennis and Steve Dillon. **MR $2.50**

## PREACHER SPECIAL: THE STORY OF YOU-KNOW-WHO #1

**DC/VERTIGO** Well, you asked for it and now you'll get it…Arseface! That's right, this is his story. We've found out so little about him in the *Preacher* series, but now it's time for all the background info you've ever wanted to know (and some you'll wish you didn't). Get a look into what his life with Sheriff Hugo Root was like before Arse's botched suicide attempt. Pick up this ish and get to know the kid behind the arseface. By Garth Ennis and Richard Case. **MR $4.95**

## ROBIN #36

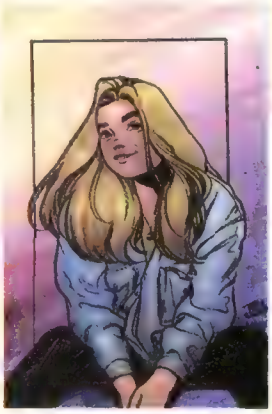
**DC COMICS** The Toyman and the General have pooled their limited talents to pull off a heist and Robin's the one who's gotta stop it. He shouldn't have too hard a time taking them down—a guy who plays with dolls and an old army brat—nothing our young hero can't handle, right? Plus: two of Tim's friends begin acting weird…like they weren't themselves. By Chuck Dixon, Staz Johnson and Bob Smith. **$1.95**

## SANDMAN MYSTERY THEATRE #45

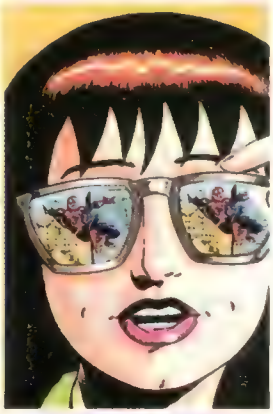
**DC COMICS** In the midst of WWII, the Germans and Italians have

ROBIN #36

SANDMAN MYSTERY THEATRE #45



STRANGERS IN PARADISE (VOL. 3) #2



UNTOLD TALES OF SPIDER-MAN #16

just sealed their alliance when Wesley Dodds (a.k.a. the Golden Age Sandman) is approached by a young Polish pilot to help finance the resistance. Dodds looks into this guy's background and finds that a trail of bodies has been piling up wherever he's been. Thinking that's a little strange, the Sandman dons his gas-mask and does some investigating—only to find out this pilot is a lot more than he seems. By Matt Wagner, Steven Seagle and Matt Smith. Wagner says, "The adventure involves Blackhawk before he is even known by that name—when he's a Polish fighter pilot (Janos Prohaska) who is part of the European Resistance movement against the Nazi encroachment. We'll even see how the nickname is coined. The next storyline features a major change in Diane and Wesley's relationship." **MR $2.50**

## STRANGERS IN PARADISE (VOL. 3) #2

**HOMAGE** The gang is back from their Hawaiian vacation, feeling much more relaxed, looking tan and ready to get naked! Well, maybe not everyone is ready to get naked, but Katchoo wants to do a painting with David as her model—her *nude* model. Meanwhile, Francine's looking for a new job, but finds out that looks count for a lot more in the job market than she first thought—so she treks off to the gym to start getting in shape. By Terry Moore. **$2.75**

## STRAY BULLETS #11

**EL CAPITÁN** When you're stuck in a two-bit, boring-as-golf, do-nothing town, the only thing that can really bring you out of your funk might be midget tossing. Unfortunately for Beth, Orson and Nina, that's not an option. They're holed up and hiding out in a town called Seaside, and they're starting to go stir crazy—especially Nina. So it's up to Beth to find a way to cheer her up. By David Lapham. **$2.95**

## SUPERMAN ADVENTURES #2

**DC COMICS** Metallo's in town and he's got a plan: Kidnap the woman claiming to be Superman's girlfriend to draw Supes out…then kill him. Yeah, like they'd run this book for two months and then cancel it with Supes' death. Our money's on the big "S". By Scott

# MORE PICKS

McCloud, Rick Burchett and Terry Austin. **$1.75**

### UNTOLD TALES OF SPIDER-MAN #16

**MARVEL** If you want to know what a true comic should be like, this is the book to pick up. And for only 99 cents, you can't go wrong. In this ish, see Mary Jane Watson before she was Mary Jane Parker. Somehow, she's discovered that Peter Parker is Spider-Man and is terrified of meeting him. Why? Good question. By Kurt Busiek, Pat Olliffe and Al Vey. **99 CENTS**

### UNTOLD TALES OF SPIDER-MAN '96

**MARVEL** The Human Torch and Spidey have always been rivals, but when Spidey goes and asks Invisible Girl out on a date (she's still a swingin' single gal in this story) the over-protective Torch goes ballistic. And, to add a little more danger, Namor decides to pop out of the water and try his luck with Sue again (she's very popular with the boys). Hmm, wonder what the odds are of Joey Buttafucco showing up. By Kurt Busiek, Mike Allred and Joe Sinnott. **$1.95**

### WILDC.A.T.S #33

**IMAGE** Both sets of 'C.A.T.s are back and fighting on the same side. But will their involvement be enough to stop the gang war waging on the streets? Ladytron discovers the secret behind the war, but will she live to tell it? By Alan Moore, Jim Lee and Richard Bennett. **$2.50**

### WORLD'S FINEST: SUPERBOY/ROBIN #1 (OF 2)

**DC COMICS** The Boy Wonder gave Superboy a call to help rid Gotham of Metallo, but when he arrives, Poison Ivy shows up and puts him under her spell. Now Robin's gotta stop the two villains *and* a mind-controlled Superboy. The good news: Robin does have some kryptonite. The bad news: Superboy's *not* from Krypton. Uh-oh. By Chuck Dixon, Karl Kesel, Tom Grummett and Scott Hanna. **$4.95** W

UNTOLD TALES OF SPIDER-MAN '96

WORLD'S FINEST: SUPERBOY/ROBIN #1

# AT A GLANCE!

**A listing of the high-profile books shipping in October**

**Action Comics #728 (DC)** Supes returns to his Fortress of Solitude for a little rest, but he finds a weird alien instead. **$1.95**

**Adventures of Superman #541 (DC)** While Project Cadmus is trying to restore Superman's powers (he lost them in *The Final Night*— again, no less—geez, he's lost them more than he's had 'em), Misa of the Outsiders traps him in a virtual reality world. **$1.95**

**Amazing Spider-Man #418 (Marvel)** Is it gonna be a boy? A girl? A gigantic spider? Another Spider Clone? Find out what Mary Jane will finally give birth to in this ish. **$1.50**

**Cable #38 (Marvel)** Cable's gotta overthrow the ruler of the Micro-verse, but will that act leave him trapped there forever? **$1.95**

**Curse of the Spawn #2 (Image)** There's a new Spawn in town and he's a lot angrier than Al Simmons. And when he decides he wants more power, he's gonna take it. **$1.95**

**Gen$^{13}$ #14 (Image)** The kids get enrolled at UCSD, but will this bunch of Gen-Active teens be able to handle normal, everyday life on a college campus? **$2.50**

**Generation X #22 (Marvel)** While some of the team help out with trick-or-treatin', the White Queen's got her hands full with a real nightmare who wants to kill her. **$1.95**

**Mystique & Sabretooth #1 (of 4) (Marvel)** When they first got together, Graydon Creed was born. Now these two have to work together again. Wonder if they'll bump uglies a second time? **$1.95**

**Sensational Spider-Man #11 (Marvel)** The identity of the villain Gaunt is finally revealed, but it comes at a bad time—just when the Spider-Baby decides it wants to be born! $1.95

**Spawn #55 (Image)** Spawn and Terry are still working together to take down Jason Wynn, but will their team-up be enough to stop this madman? **$1.95**

**Spawn the Impaler #1 ( of3) (Image)** Find out what would have happened if Spawn had ruled after Vlad the Impaler died. Not a fun world to live in. **$2.95**

**Spectacular Spider-Man #241 (Marvel)** SPIDEY'S BACK! SPIDEY'S BACK! OH, JOY! OH, HAPPY DAY! We'll finally get a story with the real Spider-Man back in control! **$1.50**

**Spider-Man #75 (Marvel)** This is it, folks…in this ish you'll find out who's the true Spider-Man—Ben Reilly (UGH) or Peter Parker (WAHOO!). **$2.95**

**Star Wars: Tales of the Jedi—The Golden Age of the Sith #1 (of 5) (Dark Horse)** Before Luke, Leia and Vader, there were those who braved the unknown void of space to chart the planets. **$2.95**

**Superman #118 (DC)** Supes' powers are gone. It's up to the Legion of Super-Heroes and the people at LexCorp to figure out how to get them back. **$1.95**

**Superman: The Man of Steel #63 (DC)** In a last ditch effort to restore his powers, Supes flies into the sun itself! Will his powers be restored or will he become Superextracrispyman? **$1.95**

**Tales of the Witchblade #1 (Top Cow)** Find out all about the lives and adventures of the previous owners of the Witchblade power. **$2.95**

**Uncanny X-Men #339 (Marvel)** It's Cyclops against Havok (again) when Cyclops must protect J. Jonah Jameson as Havok wants to stop J.J.J. from revealing dirt on Graydon Creed. **$1.95**

**Witchblade #10 (Top Cow)** Sara Pezzini, the current Witchblade, is after a serial killer who's stalking New York's streets. **$2.50**

**Wolverine #108 (Marvel)** Logan goes back to Tokyo and immediately has the murder of his own ward placed on him. It's gonna be a rough day for Wolvie. **$1.95**

**X-Files #23 (Topps)**
People who've received donated body parts suddenly start dying and it's up to Mulder and Scully to figure out why. **$2.95**

**X-Men #59 (Marvel)** The X-Men stopped the death of Robert Kelly once, but they'll find out they can't always be around to help him. **$1.95**

# Gore Picks

## Reading for the damned

### BART SIMPSON'S TREEHOUSE OF TERROR 1996

**BONGO COMICS** Another installment of the Simpsons' terror-filled stories. Inside this ish you'll find tales with the grotesque Sideshow Blob and learn just how evil a little sister can be if she's named Lisa the Exorsister! By Paul Dini and Peter Bagge. **$2.50**

### BATMAN: THE LONG HALLOWEEN #1 (OF 13)

**DC COMICS** Take a look back on the beginnings of the Dark Knight when Gotham City was just becoming the home of villains such as the Joker, Two-Face and the Riddler. And see if you can figure out who the serial killer known only as Holiday really is. By Jeph Loeb and Tim Sale. **$4.95**

### CRYPT OF DAWN #1

**SIRIUS** Check out this special anthology of stories by a bunch o' independent comic writers in the industry. You'll see stories by Joe Linsner, Saverio Tenuta, Robb Horan, the Fillback Bros. and many more. **$2.95**

### GHOST RIDER #80

**MARVEL** Ghost Rider's past comes back to haunt him as the Furies and Valkyrie return. Plus the Black Rose is revealed to be someone Johnny Blaze and Danny Ketch thought was long dead. By Ivan Velez Jr., Salvador Larocca and Sergio Melia. **$1.50**

### HELLBOY: WAKE THE DEVIL #5 (OF 5)

**DARK HORSE** The big conclusion. Hellboy is captured and after being chained and beaten by some monsters, he's forced to confront his real purpose on Earth. And the answer might not be what he wants to hear. Also Gary Gianni's "MonsterMen" concludes. By Mike Mignola. **$2.95**

### HOUSE OF SECRETS #3

**DC COMICS** The Juris continue to harass the people of Seattle, forcing their secrets to come out in the open. Rain tries her best, but can't pry any info out of the Juris about them or the house. And, to top it all off, something just escaped from the house's basement. By Steven Seagle and Teddy Kristiansen. **MR $2.50**

### LADY DEATH: THE CRUCIBLE #1 (OF 6)

**CHAOS! COMICS** Lady Death teams up with the Valkyries to fight for the salvation of the universe! They're up against Genocide, the ultimate aspect of evil, who wants nothing more than to destroy everything, everywhere. By Brian Pulido, Steven Hughes and Jason Jensen. **$3.50**

### LOBO/DEMON: HELLOWE'EN #1

**DC COMICS** Etrigan the Demon hires Lobo to help a dragon destroy the Earth…which is right up Lobo's alley. The only problem might be that the Dragon wants to destroy everything, including Lobo and Etrigan too! By Alan Grant and Vince Giarrano. **$2.25**

### NIGHT FORCE #1

**DC COMICS** Once every 1,000 years the forces of evil rise up to spread mayhem through the world and only the undying Baron Winters knows of their plot. He will do whatever needs to be done, including manipulating innocent people's minds, to stop the forces of darkness. By Marv Wolfman, Brent Anderson and Will Blyberg. **$2.25**

### ROBOTECH II: THE SENTINELS HALLOWEEN SPECIAL

**ACADEMY COMICS LTD.** The Sentinels knew that the Invid were evil creatures, but on a planet called Spheris, they discover that there is an evil worse than they could ever imagine lurking in the shadows. By Jason Waltrip and John Waltrip. **$2.95**

### RUNE: HEARTS OF DARKNESS #2 (OF 3)

**MARVEL/MALIBU** Rune is in control of New York after it's been nearly destroyed. There are some survivors, so the question arises…will Rune eat them or will he simply use them for his twisted schemes? By Doug Moench, James Felder, Kyle Hotz, the Pander Bros. and Tim Bradstreet. **$1.50**

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**DC COMICS** A new brand of creatures of the night are loose and walking without restraint among us normal humans! They're Scare Tactics, a new rock band of teen monsters just trying to make a living and stay away from those who want to destroy them. By Len Kaminski, Anthony Williams and Andy Lanning. **$2.25**

### SHI: KAIDAN #1

**CRUSADE** Check out the anthology of Japanese horror stories collected in this one ish of *Shi: Kaidan*. You'll get your fill from writers such as Stan Sakai, David Mack and *Shi*'s own Billy Tucci. By Billy Tucci, Jamal Igle, Peter Gutierrez, David Mack and Stan Sakai. **$2.95**

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**DC COMICS** After the National Interest wounds the Spectre with the Spear of Destiny, he's in pretty bad shape. Not only is he facing defeat, but possibly total destruction. His only hope lies in the hands of a mysterious sorcerer. By John Ostrander and Tom Mandrake. **$2.25**

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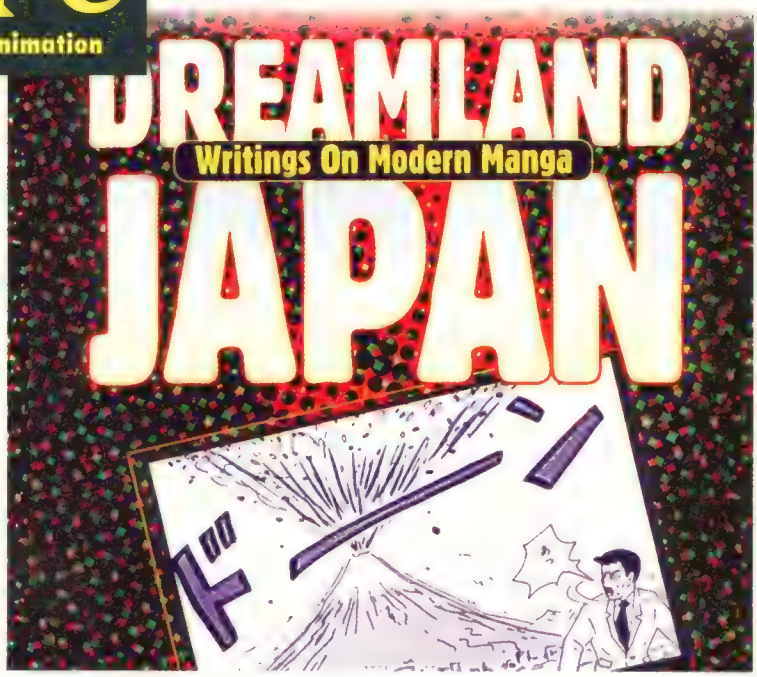
**HARRIS** In this ish, you'll get see Vampirella as she relives some of her most horrific experiences as a vampire. Plus you'll get a chance to see the first time she met Dracula and the Cult of Chaos. By James Robinson, Amanda Conner, and Jimmy Palmiotti, Ray Lago and tons of other creators. **$5.95**

### VAMPIRELLA STRIKES #7

**HARRIS** A vampire hunter goes after a young woman, thinking her to be a vampire. Vampirella knows she's not and sets out to keep her safe, but endangering herself in the process. Who will be the one to survive the meeting? By Ian Edginton and Rudy D. Nebres. **$2.95**

by Carl Gustav Horn

# manga fans' promised land




*Dreamland Japan*: the definitive guide to manga

Twenty bucks was a lot of cash for a 13-year-old to pay for a book (a *book* book, that is) back in 1983, especially when pitted against completing John Byrne's comic book run on *Uncanny X-Men*.

Nevertheless, I plunked my money down for Frederik L. Schodt's *Manga! Manga!*, the definitive work on Japanese comics, written in English. And in that purchase, the urge to pursue Byrne and Marvel's mutants was fading as a strong desire to explore the strange new world of manga surfaced. Literally half a lifetime later, Schodt has returned with a new book, *Dreamland Japan*, an absolute must for those who want to understand the exciting promised land of Japanese comics—just like I did all those years ago.

While many comics fans seem to be jumping on the manga bandwagon these days, Schodt was the forerunner. *Manga! Manga!* was, after all, published four years before the now-defunct First Comics debuted *Lone Wolf and Cub* as the first translated manga series. A personal friend of many notable figures in the manga industry, including its founder, the late Dr. Osamu Tezuka, Schodt is completely fluent in Japanese and was the translator of Masamune Shirow's *Orion* and *Ghost in the Shell* for Dark Horse.

But, as Schodt warns readers at the outset of *Dreamland Japan*, "[American] fans of manga should not expect to see many of their favorite works here," as he believes that readers can form their own opinions on readily available titles in the U.S. such as *Akira* or *Ranma ½*. Instead, Schodt focuses upon "manga and recent trends in manga that most people outside of Japan…have never heard of." But it's exactly this kind of reporting that is most valuable to both the American manga fan and the fan of comics in general. In reading *Dreamland Japan*, fans will realize just how limited a representation of the manga world they've gotten to see so far in the United States, and how great—in size and quality—the manga industry is compared to much of American comics.

At the 1996 San Diego Comic Con, *Pervert Club* creator Will Allison remarked on the twice-yearly Comic Market convention in Japan. Although it is "only" a fan press/self-publisher (*doujinshi*) convention, it's *eight times* the size of the San Diego Con. "Comics in America," says Allison, "are *doujinshi* with no mainstream." In America, the general public doesn't follow comic books—readership is reserved for fans. In *Dreamland Japan*, Schodt illustrates that the mammoth 1,594,750,000 circulation of Japan's 265 comic magazines in 1995 certainly qualifies manga as "mainstream" in that country.

And this success wasn't achieved through chromium covers. The 12 magazines Schodt examines are oriented towards a vast diversity of people—the industry reaches out to every possible demographic group in Japan with a comic for each individual taste. As Schodt relates, even the infamous Aum Shinri Kyo cult published its own comics (and made its own anime!) in order to win recruits. Wide-spectrum appeal is an important part of the incredible success of comics in Japan, and this is despite jettisoning the gaudy gimmicks of so many American comics. Manga are printed on recycled newsprint and are mainly black-and-white. What that amounts to, though, is that manga strip everything down for sheer narrative power. Comics in Japan are built for speed and sales. That's what enables one comic magazine alone, Shogakukan's *Big Comic Spirits*, to sell 1.5 million copies of 350 pages each, for two dollars, *every week*. How does *that* compare to what's going on at your local store?

Besides the major magazines, Schodt devotes almost a hundred pages to spotlighting Japan's most important individual artists and their stories. One such creator is children's favorite Fujiko F. Fujio, whose *Doraemon* has made over $153 million dollars in merchandising royalties in Japan, Europe and Latin America, but is unknown in the U.S. Also featured are the savage underground stylings of Suehiro Maruo, whose "Planet of the Jap" (available here in Blast Books' *Comics Underground Japan*) satirizes unrepentant

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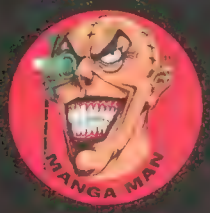


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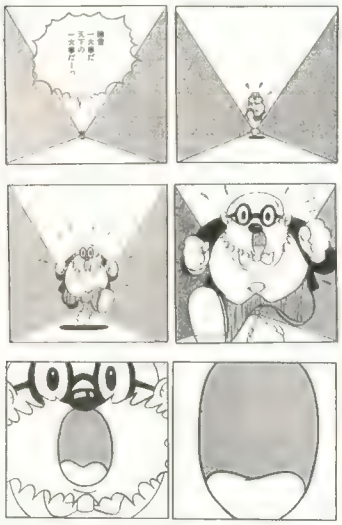
militarism in Japanese society by reversing World War II, with atom bombs being dropped on San Francisco and Los Angeles, and General MacArthur being beheaded as a war criminal.

Schodt continues to devote a special section to explaining the importance of Osamu Tezuka, the anime/manga connection, the future of manga, controversies, industry problems and—what should be of special interest to American manga fans—a look at the publishers of manga in the United States such as Dark Horse, Viz and Antarctic Press. There's a lot of frank talk about the economic and cultural problems that challenge manga's acceptance in the U.S., and the often unusual road it's had here. Schodt maintains, for example, that Masamune Shirow actually made his reputation in the U.S., thanks to American fans, before he made it in his own country. Schodt also points out the important role that unlicensed translations, subtitling and



*Dreamland* discusses anime old and new

copying have had in increasing the popularity of both anime and manga in America.

Frederik L. Schodt's *Dreamland Japan* manages in 360 pages to give you the full circle of the manga industry, from creator and publisher to critic and censor. As such, it can be given the highest recommendation for anyone who wants to dig beneath the surface of their favorite manga, and those who would like to discover an industry as exciting as the stories it publishes. *Dreamland Japan* is published as a trade paperback by Berkeley's Stone Bridge Press and retails for $16.95. Well worth the price—even with 13 years of inflation! W

*Carl Gustav Horn is also available in trade paperback for you cheapos unwilling to buy all his back issues.*

# picks of the month

## manga

### Blade of the Immortal

**(Dark Horse, $2.95, monthly, b&w, 40 pgs.)**

When people think "Japan," the word "samurai" often comes to mind. Yet there's been a noticeable lack of manga in the U.S. featuring the feudal warriors since Japanese comics first started coming here in the late '80s with such titles as *Lone Wolf and Cub* and *Kamui*. Hiroaki Samura's dynamic *Blade of the Immortal* helps to fill that gap. Samura's grim wit conjures up Manji, a wanderer strapped with a dozen different blades, his body infested with "sacred bloodworms" that heal him no matter how grisly his battle wounds. When he kills a thousand evildoers, Manji will be free of this painful immortality. *Blade of the Immortal* is especially noteworthy because many manga artists don't like the way their work looks when it's photo-reversed to read left-to-right (like American comics). In *Blade*'s case, Studio Proteus has tried the unusual approach of cutting up the panels and rearranging their order, as well as retaining some sound effects—often, part of the artwork—in their original Japanese. So give it a try.

## anime

### Galaxy Express 999: The Signature Edition

**(Viz Video, subtitled/dubbed, 120 mins. ea., $29.95/$24.95)**

Not to be confused with the previous Roger Corman release of this title which was edited, re-written and clumsily dubbed, "Galaxy Express" is now available as it was meant to be seen: the coming-of-age story of Tetsuro, a boy on a trip to Andromeda to find the machine body that will enable him to avenge the death of his mother. Tetsuro boards the "Three-Nine," a legendary spaceship whose steam-train appearance is the result of technology so advanced it's indistinguishable from magic. "Galaxy Express" is based on the manga by "Star Blazers" co-creator Leiji Matsumoto, who exhibits a spirit of romantic adventure and heroism that seems entirely absent in today's "dark future" anime. Yet, Matsumoto remains an unqualified giant, and no one can say they know anime without exposing themselves to his work. Viz has taken a risk by re-releasing something made before many of today's anime fans were born. You owe it to yourself to take a good look.

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a look at some cool stuff with an alternative twist

# Li'l Monsters!

## Steven Weissman swaps frights for giggles with the monstrous mischief of *Yikes!*

Before you sit down to read Steven Weissman's *Yikes!*, you have to properly break your copy in. Put a few strategic creases and folds on the front cover. Roll it up into a tube and shove it in your back pocket. Or maybe even write your name on the cover with an orange crayon. Whatever you do with *Yikes!*, the key is to have a good time reading it. *Yikes!* is one of those rare titles that comes along and brings back the fun and adventure of enjoying a good comic book. And it's so good that you just may read it until it falls apart in your hands.

Weissman, a 28-year-old California resident, admits that he has a good time creating his comics, and is inspired by the fact that he has the potential to reach so many people with his work. "Comics are so accessible," he argues. "They're the perfect combination of books and television—something that's immediately visual, yet literate. I like [the notion] that anyone can pick up a comic and get interested in some aspect of it."

In fact, *Yikes!* is so accessible, you don't even need to know anything about the characters before reading it, although a passing knowledge of classic movie monsters helps. There's Li'l Bloody, a vampiric bad boy with one fang, and the Pullapart Boy, a blonde-haired patchwork kid (*a la* Frankenstein) who can't keep himself together. They're backed up by a gang that includes Kid Medusa (complete with a green snake hairdo in pigtails), the loneliest gal in town; Dead Boy, a zombie kid with crossed-out eyes who also happens to be Pullapart Boy's older brother; and X-Ray Spence, the See-Thru Boy, a kid who ordered a pair of X-ray glasses from the back of a comic book and can now see through anything…'cept lead, of course.

When you put all of these characters together and throw them into some ordinary (and not-so-ordinary) childish mischief like playground shenanigans and time travel, you get a great collection of entertaining stories. A big part of the fun is Weissman's admittedly cute drawing style. His supple brush lines recall the slick artwork of classic comic books, and he has a knack for drawing overly cute, round "Charlie Brown" heads on all his kid characters.

The idea to do a comic of cute yet "monster-ish" characters came when Weissman dropped out of art school and lived for a time in Taiwan with his wife. There, the average comics fare consisted of manga-like sports comics, but Weissman took a different tact for his own work. "I was always making up different characters in my sketchbooks, but when I was in Taiwan, I challenged myself to try and do something cute," he remembers.

Specific events in Weissman's life have also served as inspiration for several stories in *Yikes!* "Some of the things in the comic are things that happened to me as a kid. I'll change them a little, but a lot of it's completely fictitious. I'll try to get at an emotion or feeling that I felt at a certain time and get a new context for it. My childhood was good, although only semi-interesting—so I can't take that much from it. But there are a couple of things I swiped directly from my real life."

One of the more memorable and cruelly funny experiences that Weissman turned into a *Yikes!* strip is the hilarious "Elzie Crisler" story that appeared on the back cover of issue #5. "Elzie Crisler was actually my neighbor's dog," Weissman explains. "This dog always carried around a slobbery tennis ball. He would follow you

Cover art from *Yikes!* #2

by tom palmer jr.

Kid Medusa

around all day long with it, no matter how many times you took it from him and threw it away. You could throw it around for a little while, but he kept bringing the ball back more and more disgusting.

"One day, my neighbor picked up a baseball bat and a tennis ball and said 'I'm gonna knock this one far a mile.' He got as far as tossing the ball in the air when the dog jumped up and went for it. My neighbor swung and hit the dog instead! The dog got a concussion and my neighbor got beat up by his dad."

In the *Yikes!* adaptation, the scientist father of Pullapart Boy reanimates a dead dog named Elsie, which then turns into the ultimate "fetcher." "Elsie Crisler" works as a comic strip because of Weissman's superb sense of timing and his scrutiny of the composition of a comic page. Weissman can pay close attention to these things because he publishes *Yikes!* himself. But unlike most self-publishers, he doesn't make a big deal about it. "If somebody came along and proved that they could do a good enough job, and at the same time make it worth my while, I wouldn't mind doing it that way. It's kind of a hassle [to be] self-publishing. But it's good because I can blame myself in the end, instead of saying so-and-so screwed things up."

In order to finance the publishing of *Yikes!*, Weissman makes his living as a freelance illustrator. He draws in his trademark cartoony style for local papers and magazines, but comics are what he really loves. "Illustration has all the immediate advantages. I get a project and it's done in just a few days—and it gets people to see my work. It also pays money, whereas comics pay for themselves and that's about it. But with comics I can really do stuff to please myself."

Comic fans admire Weissman's cute and slick drawing style, and he's been able to make a mark with his distinctive illustration work. He's content to enjoy whatever success he has with *Yikes!* right now and not worry about what will happen in the future. "There aren't many people drawing in this style right now, so it's helpful for me," says Weissman. "It might jeopardize me eventually, but for now it's great because it's getting me work. I'm the guy who can draw those round-headed cute characters. Later on, if it bothered me or I got sick of doing them that way, I could just stop and do something else. But right now I just enjoy it too much."

*When Tom Palmer Jr. grows up he wants to be a stock car driver... just like on "The Dukes of Hazzard." These crazy Dukes never wreck. No sir, Uh-uh.*

**FYI**

The fifth issue of *Yikes!* (the first in color) was released this past summer, and it might be a while before the next one—Weissman is taking a short hiatus from the li'l monsters. In the meantime, look for Weissman's work in various anthologies, including *Last Gasp Comics and Stories* and the upcoming *All Star Pictures* in late '96 or early '97, with work from Weissman's studiomates Mats!? and Joven. If you can't find a copy of *Yikes!* at your local comic store, send $2.50 for a sample issue to Steven Weissman at 564 Market St., Suite 720, San Francisco, CA 94104.

## Steven Weissman's Recommended Reading

"There are just so many great new comics, I'd hate to just pick out a couple. But if I had to, I'd mention *Land of Nod* by Jay Stephens, Sam Henderson's *Humor Can Be Funny* collection, *Schizo* by Ivan Brunetti, *Peanuts* by Charles Schultz, and anything by my studiomates Mats!? and Joven. As for stuff I'm reading right now, I picked up a bunch of old digests in the dollar box at the San Diego convention. I got some great Lee and Romita *Amazing Spider-Man* comics, some *Legion of Super-Heroes* digests and a *Supergirl* digest too. That's what I'm reading right now and I think they're great fun."

## Recommended Reading

***Action Planet Comics*** Some big mainstream names like Jerry Ordway, Phillip Hester, John Heebink, Ande Parks and others have teamed up under the watchful eye of publisher Mike Manley for *Action Planet Comics* (right). With such wild creations as Manley's "Monsterman," Hester's "Nails," Ordway's "The Messenger," Parks and Hester's "Uncle Slam & Fire Dog," "Carl the Being" by Aaron McClellan and Peter Zale or "Wrathbone & Bitchula" by Heebink, how can you go wrong? There's no unifying theme holding these stories inside one anthology comic, other than the fact that they're all full of great artwork and lots of fun. For more info on *Action Planet Comics*, write to PO Box 2129, Upper Darby, PA 19082

***Magic Boy and the Word of God*** Fresh off of *Little Mister Man* and *Magic Boy and the Robot Elf*, James Kochalka comes back with this self-published gem. Follow the not-so-innocent teenage elf Magic Boy on an off-kilter fantasy featuring a robot duplicate of himself, a cat-like devil, the Floating Head of God and the Holy Squirrel Ghost. If you can't find a copy of *Magic Boy and the Word of God* locally, write directly to James Kochalka Superstar at PO Box 8321, Burlington, VT 05402 and send $3.95 for a copy of your own.

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***It's as easy as turning on a lightsaber. Just write a letter to Greg and Tim Hildebrandt (one page maximum) telling them what your favorite Star Wars: Shadows of the Empire card is and why. Make sure you give us the card number so we know just which one you're talking about. And if you have an e-mail address, send us that while you're at it and the Hildebrandts will respond! A random drawing among all entries will determine winners of these..***

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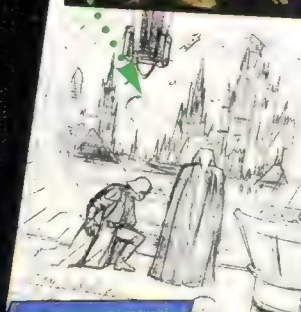

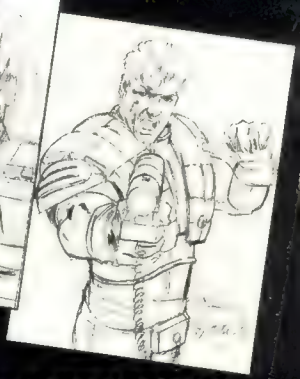

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## Edict From the Emperor

Contest is open to U.S./Canadian (except Quebec province) residents, except employees of Wizard Press, The Topps Company, Lucasfilm Ltd. and their immediate families or the Brothers Hildebrandt and their immediate families. Print your name, date of birth, address, city, state, zip and telephone number with area code on the official entry form or on a 3-by-5 inch index card and attach your essay to it. Enter as many times as you like, but each entry must contain a new, original essay. Each entry must be mailed separately to: "Star Wars: Shadows of the Empire" Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118. No mechanical reproductions of completed forms will be accepted, but you can photocopy the entry form before filling it out if you don't want to mess up your magazine. All essays become property of Wizard Press and none will be returned. All taxes (federal, state, and local, if any) will be the responsibility of the prize winners. No cash equivalent or substitute prizes will be offered. Prizes are awarded in the names of the contest winners and are not transferable. If any prize is won by a minor, it will be awarded in the name of parent or legal guardian. Winner or parent/legal guardian will be required to execute an affidavit of eligibility and publicity/liability release before prize will be awarded. Entrants agree to be bound by these official rules which are final binding in all respects.

Contest void where prohibited, regulated or restricted by law in a manner inconsistent with the purposes and rules hereof. **All entries must be received at contest headquarters by December 16, 1996.** Wizard Press is not responsible for lost, late, misdirected or mutilated entries. Odds of winning will be determined by the number of valid entries received prior to the closing date of the contest. Prize winners will be selected by random drawing from among all properly completed entries by Wizard Press. Drawing will take place on January 2, 1997. Entries will be reviewed and prizes awarded solely by Wizard Press. At no time will any entry material whatsoever be forwarded to or reviewed by Lucasfilm Ltd. Employees of Lucasfilm Ltd. are not eligible to enter the contest. *Star Wars: Shadows of the Empire* ™ & © 1996 Lucasfilm Ltd. All rights reserved. Used under authorization.

For a list of winners, available after January 2, 1997, send a self-addressed stamped envelope to: "Star Wars: Shadows of the Empire" Winners, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118.

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Deadline is December 16, 1996. **Use the Force!**

# Shadows of the Empire Entry Form

**DEADLINE IS DECEMBER 16, 1996!**

Name _____ Date of Birth _____

Address _____

City State Zip _____

Phone Number (with area code) _____

E-mail address (if ya gots one) _____

**Did you attach your entry?**

# CHARACTER PROFILE: Vampirella

BY MATTHEW BRADY

## VITAL STATS

REAL NAME: Vampirella
AGE: unknown
HEIGHT: 5'8"
WEIGHT: it's not polite to ask ladies this, especially ones with fangs
HAIR COLOR: black
EYE COLOR: green
FIRST APPEARANCE: *Vampirella* #1 (Warren Publishing, 1971)
TITLE CURRENTLY APPEARING IN: *Vampirella: Death and Destruction, Vampirella Strikes, Vampirella: Sad Wings of Destiny, Vampirella of Drakulon*
MAJOR ENEMIES: Mistress Nyx, Hemorrhage, The Nightbeasts of Nyx and the monstrous offspring of Lilith

## ORIGIN

Originally, Vampirella believed that she came from the planet Drakulon, an idyllic world where blood ran like water. Paradise was lost, however, when it was revealed that the planet's outer layer was deteriorating, leaving Drakulon unprotected against the blazing fury of its twin suns.

Her survival instinct stimulated by impending doom, Vampirella went against Drakulonian custom, killing the beasts of the planet and drinking their blood to survive. During her rebellion, explorers from Earth landed on Drakulon. The Earthlings were barbaric compared to Drakulonian standards, and Vampirella was forced to attack them to protect herself. Realizing that these Earthlings were filled with life-giving blood, and they would soon return to a planet full of blood-filled creatures, Vampirella stowed away on the spaceship and traveled to Earth, where she became a vampire.

Or did she?

Vampirella has recently learned that she actually is the daughter of Lilith, the first wife of Adam in the Garden of Eden. Strong-willed, Lilith refused Adam's advances, and God sent her to Hell, where she would fornicate with demons, and give birth to over 100 monsters a day. As punishment for refusing Adam, God would kill exactly 100 of Lilith's monstrous offspring every day, leaving some free to roam the Earth. Lilith revealed to Vampirella that she was her favorite child, and was meant to act as Lilith's redemption. Vampirella learned that her true purpose was to destroy Lilith's other children, and end their reign of evil on Earth.

Or was it?

Before Vampirella was killed at the hands of Mistress Nyx, the villainess revealed that everything she knew was a lie. Now the truth about her may never be known.

During her time on Earth, Vampirella has traveled across the globe, battling the forces of darkness while fighting her own dark nature. As a vampire who has always been hesitant to take innocent blood, Vampirella has often found herself in conflict with Earthly vampires, including the legendary Dracula, who sought to use her in his own schemes. In one such plan, Dracula hoped to have Vampirella mate with the mad god Chaos. Dracula's plan was thwarted when another woman took Vampirella's place, and gave birth to Mistress Nyx as a result. Nyx, the daughter of Chaos, subsequently lost her memory, and was "adopted" by human parents.

Throughout her adventures, Vampirella became associated with the Danse Macabre, a paranormal organization that duped Vampirella into doing its dirty work. Vampirella and the Danse Macabre formed an uneasy alliance for many missions.

Also in her adventuring, Vampirella crossed paths with Adam van Helsing, the last in a long line of vampire hunters dating back to Abraham van Helsing, who originally fought Dracula. The two grew close, and became lovers. Through her relationship with Adam, Vampirella learned to curb her bloodlust and her more savage nature, and learned what it meant to be fully human and alive. Adam was Vampirella's rock in a tumultuous sea of supernatural horror.

## WHAT'S BEEN HAPPENING

Recently, the forces of Chaos stepped up their activities on Earth, and freed Mistress Nyx from years of amnesia regarding her true identity and purpose on Earth. Now free to let chaos loose on the Earth, Nyx took the madman Hemorrhage (who can telekinetically control blood and form it into weapons) as her lover and personal assassin. In her opening attack, Nyx decimated the Danse Macabre, killing many people whom Vampirella held dear. Captured by Nyx's forces, Vampirella nearly went mad with grief when Nyx killed Adam in front of her eyes.

Nyx and Hemorrhage continued their systematic destruction of Vampirella's world by killing her ally, Passion, and wreaking havoc across the country. Finally, Vampirella tracked Nyx down, and confronted her.

Vampirella was then killed during a battle with Mistress Nyx.

Or was she?

# UPCOMING HIGHLIGHTS

Following Vampirella's death in *Vampirella: Death and Destruction #3*, her close friend Pendragon will find her personal journal in *Vampirella: Sad Wings of Destiny*, written by David Quinn, and featuring art from today's top talents. The issue is a one-shot that features the 12 most important aspects of Vampi's career, with her personal notes on each. Proving that you can't keep a good Bad Girl down for long, Vampirella's next three-part mini-series, *Vampirella Lives*, will launch in December, written by Warren Ellis and drawn by Amanda Conner and Jimmy Palmiotti. The series will revive Vampi and reveal her new mission and status quo in the world. Following *Vampirella Lives* early next year will be the two-part *Vampirella: Bloodlust*, written by James Robinson and painted by Joe Jusko. *Bloodlust* will reveal where Vampi went and what happened to her while she was dead.

# RECOMMENDED HIGHLIGHTS

Thirsty for more? Check out these tasty, chock-full-o-blood picks by Vampi editor David Bogart and the *Wizard* staff:

- ***Vampirella: The Dracula War***—"It's really good stuff. It was the first Harris color Vampi series, and we really showed what we could do with the character."
- ***Vengeance of Vampirella #1***—"It really set the tone and direction of Vampi for the next few years," Bogart says. Plus it's got the first appearance of the blood-nut, Hemorrhage.
- ***Vengeance of Vampirella #14-#19***—In the arc called "The Mystery Walk," Vampirella questions her true origins, and learns that she's not E.T. in a G-string, but actually the daughter of Lilith.
- ***Vengeance of Vampirella #25***—The end. Hemorrhage and Mistress Nyx systematically destroy Vampi's world.
- ***Vampirella: Death and Destruction #1-#3***—It is here that Vampi meets her demise at the hands of Mistress Nyx. "In *Death and Destruction*, we gave Vampi a depth of character that hasn't been seen before, and I think a lot of folks didn't think we could reach. Plus, it sets the stage for everything later this year."

# SIMILAR TASTES

Looking for something in a similar vein (sorry, couldn't resist that one) as Vampirella? David Bogart suggests these books, which feature solid supernatural stories and great art: *Lady Death* from Chaos!, *Hellboy* from Dark Horse, and *Hellblazer* and *The Books of Magic* from Vertigo. W

*Matthew Brady, who interviewed Grant Morrison in this issue, still believes, despite Vampi's looks and attire, the only good vampire is a dead vampire.*

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by Joyce M. Steel

# Haunted House of Cards

It wouldn't be right to start October's rundown with anything but the spooky, spectacular Halloween fare a couple of the card manufacturers are cookin' up fer ya!

First, classic horror flick fans should check out Kitchen Sink Press' *Universal Monsters of the Silver Screen* series. Licensed from Universal Pictures—Hollywood's king of the creeps for decades—this 90-card set features rare stills from over 70 of the studio's films shot between 1923 and 1960, and packs such popular monsters as Dracula and Frankenstein, along with lesser-known creatures like Leech Woman and the She-Wolf of London. Chase cards include 10 original movie poster stickers (one per pack), 12 randomly inserted Chromium key actor biography cards (guaranteed one set per box) and an Ultra-Chase card (one per case) redeemable for an uncut sheet of the series (eight cards/one sticker per pack, suggested retail $1.79).

If that ain't enough, Comic Images'll have you laughing with a silly scare-fest: the first-ever series based on horror's sexiest vamp! *Elvira, Mistress of the Dark Collector Cards*, a 24-point stock, 72-card chiller, features seldom-seen photos of the pop culture sensation. Chase cards include six "Spookshow" Chromium cards and 500 Elvira Autographed cards, each randomly inserted (seven cards per pack, suggested retail $1.29).

## FLEER/SKYBOX UPDATE

Remember *Superman Holo*, that nifty all Hologram series Fleer/Skybox released a while back? Well, the company's releasing a *Batman Holo* series that promises to be just as groovy as the Superman one, using their exclusive 3-D model technology. There are 50 cards in the basic set, and two levels of chase cards, including four HoloAction (1:3 packs) and a HoloCel (1:36). Be warned—the price tag's a little hefty (two cards per pack, suggested retail $4.99).

Speaking of hefty, card shop shelves are buckling under the weight of *Marvel Ultra: Onslaught*, cards based on the comics storyline that has the Marvel Universe going kaput! Mike Deodato Jr., Humberto Ramos, and Adam and Andy Kubert are joined by "Heroes Reborn" creators Jim Lee and Rob Liefeld for this 100-card event. Chase cards include six Canvas cards (1:6), and four OverPower Hero cards and seven OverPower Powerblast Mission cards—both of which can be used in the *OverPower* CCG (1:9). Three Mirage flicker cards (1:36) and 300 randomly inserted autographed cards—100 each from Lee, Liefeld and Stan "The Man" Lee round out the set (eight cards per pack, suggested retail $1.99).

## WORTH-A-MENTION DEPARTMENT

- **SkyBox is flying solo** this month with *Babylon 5*, a 60-card review of the cult sci-fi show's third season. The set spotlights the dramatic second season finale, along with episodes from season three and some early series history. Bonuses include The Coming of Shadows subset, a Creator's Collection, trivia cards and fold-out posters.

- **Fans of the *Gen13*** comic will want to keep an eye out for *Gen '96*, a 90-card WildStorm effort in all-Chromium that features brand-new art and two levels of chase cards that include five oversized cards of storyboard art from the upcoming "Gen13" animated flick and nine Genalloy cards (eight cards per pack). Chase card ratios and suggested retail were unavailable at press time.

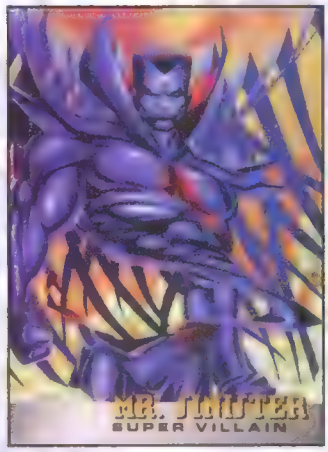
- **E.T. phones home** this month as the blockbuster Steven Spielberg flick inspires an *E.T. the Extraterrestrial Topps Widevision* set coinciding with the re-release of the family classic on video. The 72-carder is chased by six HoloFoil cards (1:12) and a MultiMotion lenticular card (1:288) of the cute li'l alien guy (nine cards per pack, suggested retail $1.99).

- **Finally,** everyone's favorite fat cat from the comic strips, Garfield, returns from Krome Productions. The new *Garfield* 90-carder's the same as the set they released in March, but it's in all-Chromium and promises a few mysterious surprises (five cards per pack, suggested retail $2.25-$2.50).

*Joyce Steel has a few mysterious surprises growing in her refrigerator. We'd recommend avoiding her leftovers at all costs.*

*The original uncensored Nirvana* Nevermind *album cover.* Kitchen Sink Press' *Universal Monsters of the Silver Screen* series

*"Uunngghh!! You'd better not peek over the top of the stall."* Kitchen Sink Press' *Universal Monsters of the Silver Screen* series




*Mr. Sinister's Ab Roller by Romco will melt away your flabby stomach.* *Marvel Ultra: Onslaught*

# the Wizard CARD Price Guide

Thanks to pricing information provided by retailers throughout the country, the following card price guide is the most accurate listing available for these trading cards. In the following price guide, cards are shaded to highlight an increase or decrease from last month's listing. If a price rose from last month's listing, it's shaded in pink. If it fell from last month's listing, it's shaded in blue. This does not necessarily mean a product will continue to rise or drop in the months ahead. Also, please note that this is only a guide—prices may vary depending on both the local availability and popularity of a set or card. A green bar indicates a new listing. Please note: If a particular common card does not appear in a list of a set's common cards, it is known as a single card, and is valued at a price within the single cards price range, which appears near the top of the listing. The • indicates that the price is not available.

### ADVENTURES OF BATMAN & ROBIN
SKYBOX (1995)

| | |
|---|---|
| Full Set (90) | $9.00 |
| Unopened Box | 32.00 |
| 3-Card Dark Knight Set | 45.00 |
| 9-Card Foil Set | 75.00 |
| 12-Card Pop-Up Set | 3.00 |
| Single Cards | .10-.15 |

### ANALOGAN
FLEER SKYBOX (1996)

| | |
|---|---|
| Full Set (90) | $18.00 |
| Unopened Box | 45.00 |
| 6-Card HoloPix Set | 45.00 |
| 9-Card Canvas Set | 25.00 |
| 9-Card Power Blast Set | 38.00 |
| Single Cards | .15-.25 |

### AVENGELYNE
WILDSTORM (1996)

| | |
|---|---|
| Full Set (99) | $18.00 |
| Unopened Box | 60.00 |
| 9-Card Glow-in-the-Dark Set | 70.00 |
| 9-Card Photo Chromium Set | 80.00 |
| Single Cards | .15-.20 |

### BATMAN: MASTER SERIES
FLEER SKYBOX (1996)

| | |
|---|---|
| Full Set (90) | $18.00 |
| Artist's Proofs Set (90) | 75.00 |
| Unopened Box | 55.00 |
| 2-Card Chromium Set | 35.00 |
| 2-Card ClearChrome Set | 50.00 |
| 6-Card Spectra-Etch Set | 30.00 |
| 10-Card Master Villain Set | 70.00 |
| Single Cards | .15-.25 |

### BATMAN MOVIE
TOPPS (1989)

| | |
|---|---|
| Full Set (132 Cards/22 Stickers) | $12.00 |
| Factory Glossy Set | 30.00 |
| Unopened Box | 9.00 |
| Single Cards | .05-.10 |
| Single Stickers | .25-.30 |

SERIES 2

TOPPS (1989)

| | |
|---|---|
| Full Set (132 Cards/22 Stickers) | $9.00 |
| Factory Glossy Set | 30.00 |
| Unopened Box | 6.00 |
| Single Cards | .05-.10 |
| Single Stickers | .15-.20 |

### BATMAN: THE ANIMATED SERIES
TOPPS (1993)

| | |
|---|---|
| Full Set (100) | $11.00 |
| Unopened Box | 30.00 |
| 6-Card Cel Set | 48.00 |
| Single Cards | .15-.20 |

SERIES 2

TOPPS (1994)

| | |
|---|---|
| Full Set (100) | $12.00 |
| Unopened Box | 32.00 |
| 4-Card Cel Set | 50.00 |
| Single Cards | .10-.15 |

### BATMAN FOREVER MOVIE
FLEER ULTRA (1995)

| | |
|---|---|
| Full Set (120) | $22.00 |
| Unopened Box | 45.00 |
| 2-Card Video Set | 7.00 |
| 10-Card Animation Set | 35.00 |
| 36-Card Hologram Set | 36.00 |
| Single Cards | .15-.25 |

### BATMAN FOREVER MOVIE
FLEER (1995)

| | |
|---|---|
| Full Set (100) | $20.00 |
| Unopened Box | 60.00 |
| Full Silver Flashers Set (100) | 90.00 |
| 4-Card 3-D Hologram Set | 40.00 |
| 8-Card Movie Preview Set | 25.00 |
| 10-Card Gold Blasters Set | 25.00 |
| Single Cards | .20-.35 |

### BATMAN RETURNS MOVIE
TOPPS (1992)

| | |
|---|---|
| Full Set (88) | $5.00 |
| Unopened Box | 8.00 |
| 10-Card Stadium Insert Cards Set (A-J) | 2.00 |
| Single Cards | .10-.20 |

### BATMAN RETURNS MOVIE
TOPPS STADIUM CLUB (1992)

| | |
|---|---|
| Full Set (100) | $8.00 |
| Unopened Box | 15.00 |
| Single Cards | .05-.15 |

### BATMAN: SAGA OF THE DARK KNIGHT
SKYBOX (1994)

| | |
|---|---|
| Full Set (100) | $8.00 |
| Unopened Box | 24.00 |
| 5-Card Spectra-Etch Set | 50.00 |
| SkyDisc | 70.00 |
| Single Cards | .10-.75 |

### BOMB
COMIC IMAGES (1994)

| | |
|---|---|
| Full Set (90) | $7.00 |
| Unopened Box | 25.00 |
| 3-Card Cover Art Set | 60.00 |
| 6-Card Chromium Set | 40.00 |
| Medallion Card | 25.00 |
| Jeff Smith Signed Sketch Card | 80.00 |
| Single Cards | .05-.10 |

SERIES 2

COMIC IMAGES (1995)

| | |
|---|---|
| Full Set–All-Chromium (90) | $25.00 |
| Unopened Box | 60.00 |
| 3-Card Cover Art Set | 60.00 |
| 6-Card MagnaChrome | 48.00 |
| Medallion Card | 25.00 |
| Jeff Smith Signed Sketch Card | 80.00 |
| Single Cards | .30-.50 |

SERIES 3

COMIC IMAGES (1996)

| | |
|---|---|
| Full Set (90) | $10.00 |
| Unopened Box | 40.00 |
| 3-Card Villains Set | 38.00 |
| 6-Card Cover Art Set | 50.00 |
| Box Bonus Card | 3.00 |
| Jeff Smith Signed Sketch Card | 75.00 |
| Single Cards | .10-.15 |

### CONAN: THE BARBARIAN
COMIC IMAGES (1996)

| | |
|---|---|
| Full Set (90) | $22.00 |
| Unopened Box | 60.00 |
| 3-Card Cover Art Set | 35.00 |
| 6-Card Pinups Set | 38.00 |
| Simon Bisley Signed Card | 75.00 |
| Single Cards | .20-.30 |

### THE CROW MOVIE
KITCHEN SINK (1994)

| | |
|---|---|
| Full Set (100) | $12.00 |
| Unopened Box | 50.00 |

1996 TOPPS CARDS INFO
"Dried...vomit...is...crusty! Face...stuck! Getting...weary!"

| | |
|---|---|
| 6-Card Crow-mium Set | 90.00 |
| 10-Card Crow Vision Set | 55.00 |
| Single Cards | .05-.15 |

### THE CROW: CITY OF ANGELS
KITCHEN SINK (1996)

| | |
|---|---|
| Full Set (90) | $15.00 |
| Unopened Box | 48.00 |
| 6-Card Crow-mium Set | 32.00 |
| 10-Card Embossed Set | 26.00 |
| 10-Card Tattoo Set | 3.00 |
| Single Cards | .10-.20 |

### A CYBERFORCE SUMMER
INTREPID (1996)

| | |
|---|---|
| Full Set (90) | $20.00 |
| Unopened Box | 70.00 |
| 3-Card Overheat Set | 70.00 |
| 6-Card Red Hot Set | 25.00 |
| 9-Card Creator Series Set | 75.00 |
| Single Cards | .20-.25 |

### DAWN AND BEYOND
COMIC IMAGES (1995)

| | |
|---|---|
| Full Set (90) | $22.00 |
| Unopened Box | 55.00 |
| 3-Card Rare Art Set | 45.00 |
| 6-Card MagnaChrome Set | 60.00 |
| 6-Card Uncut Sheet | 20.00 |
| Single Cards | .20-.30 |

### DC COSMIC CARDS
SKYBOX (1992)

| | |
|---|---|
| Full Set (180) | $8.00 |
| 10-Card Hologram Set | 25.00 |
| Unopened Box | 13.00 |
| Box Set (4,500 ed.) | 35.00 |
| Single Cards | .05-.60 |
| 9 Modern Age Green Lantern | .85 |
| 16 Golden Age Superman | .75 |
| 17 Silver Age Superman | .75 |
| 18 Modern Age Superman | 1.00 |
| 65 Nightwing | .85 |
| 120 Lobo | 1.00 |
| 128 Darkseid | .75 |

### DC COMIC TRADE
SKYBOX (1993)

| | |
|---|---|
| Full Set (150) | $8.00 |
| Unopened Box | 13.00 |
| 6-Card Hologram Set | 28.00 |
| Single Cards | .15-.30 |
| 37 Superman | 2.00 |
| 44 Green Lantern | 1.50 |
| 45 Flash | 1.50 |
| 59 Nightwing | 1.50 |
| 80 Lobo | 1.50 |
| 114 Death | 2.00 |
| 119 Sandman | 2.00 |
| 131 Luthor II | 1.00 |
| 134 Doomsday | 1.25 |
| 146 The Ray | 1.00 |

### DC MASTER SERIES
SKYBOX (1994)

| | |
|---|---|
| Full Set (90) | $12.00 |
| Unopened Box | 30.00 |
| Single Cards | .20-.85 |
| 4-Card Foil Set | 28.00 |
| 5-Card Spectra-Foil Set | 90.00 |
| 1 Superman | 2.00 |
| 3 Superboy | 1.00 |
| 23 Nightwing | 1.50 |
| 28 Batman (Original) | 2.00 |
| 29 Robin | 1.25 |
| 30 Batman/Azrael | 1.50 |
| 33 Joker | 1.25 |
| 35 Catwoman | 1.25 |
| 36 Two-Face | 1.00 |
| 46 Green Lantern (Kyle) | 1.50 |
| 50 Hal Jordan | 1.50 |
| 53 Flash | 1.50 |
| 55 Spectre | 1.25 |
| 62 Lobo | 1.00 |
| 70 Aquaman | 1.25 |
| 78 The Ray | 1.00 |
| Superman SkyDisc | 80.00 |

### DC VERSUS MARVEL
FLEER/SKYBOX (1995)

| | |
|---|---|
| Full Set (90) | $18.00 |
| Unopened Box | 60.00 |
| 2 Card Mirage Set | 100.00 |
| 12-Card HoloFX Set | 80.00 |
| 18-Card Impact Set | 55.00 |
| Single Cards | .15-.25 |

### DC VERTIGO
SKYBOX (1995)

| | |
|---|---|
| Full Set (90) | $14.00 |
| Unopened Box | 48.00 |
| 6-Card Gold Foil Set | 90.00 |
| Death SkyDisc | 80.00 |
| Single Cards | .10-.20 |

### DC VILLAINS
FLEER/SKYBOX (1995)

| | |
|---|---|
| Full Set (90) | $12.00 |
| Unopened Box | 40.00 |
| 3-Card Foil-Embossed Set | 32.00 |
| 9-Card Spectra-Etch Set | 58.00 |
| SkyMotion Redemption Card | 50.00 |
| Single Cards | .10-.20 |

### DEFINITIVE STICKERS BACK
TOPPS (1980)

| | |
|---|---|
| Full Set (132 Cards/33 Stickers) | $36.00 |
| Unopened Box | 55.00 |
| Single Cards | .15-.20 |
| Single Stickers | .45-.55 |

SERIES 2

TOPPS (1980)

| | |
|---|---|
| Full Set (132 Cards/33 Stickers) | $30.00 |
| Unopened Box | 45.00 |
| Single Cards | .15-.25 |
| Single Stickers | .35-.45 |

SERIES 3

TOPPS (1980)

| | |
|---|---|
| Full Set (88 Cards/22 Stickers) | $30.00 |
| Unopened Box | 70.00 |
| Single Cards | .20-.25 |
| Single Stickers | .40-.50 |

### DEFINITIVE STICKERS BACK WIDEVISION
TOPPS (1995)

| | |
|---|---|
| Full Set (145) | $18.00 |
| Unopened Box | 45.00 |
| 6-Card Movie Poster Set | 120.00 |
| 10-Card Chrome Set | 150.00 |
| Single Cards | .10-.15 |

### EVIL BRINE
KROME PRODUCTIONS (1994)

| | |
|---|---|
| Full Set (100) | $20.00 |
| Unopened Box | 60.00 |
| 5-Card Chromium Set | 50.00 |
| Single Cards | .15-.25 |

SERIES 2

KROME PRODUCTIONS (1995)

| | |
|---|---|
| Full Set–All-Chromium (100) | $25.00 |
| Unopened Box | 45.00 |
| 5-Card ClearChrome Set | 50.00 |
| Single Cards | .20-.30 |
| Steven Hughes Signed Card | 50.00 |
| Brian Pulido Signed Card | 50.00 |

### FLAIR MARVEL
FLEER (1994)

| | |
|---|---|
| Full Set (150) | $55.00 |
| 18-Card Power Blast Set | 95.00 |
| Unopened Box | 85.00 |
| Single Cards | .50-1.75 |
| 2 The Incredible Hulk | 2.00 |
| 3 With Great Power | 2.00 |
| 5 Spider-Man | 2.00 |
| 16 Captain America | 2.00 |
| 61 Venom | 2.00 |
| 77 The New Hulk | 2.00 |
| 82 Child of the Future | 2.00 |
| 100 Lethal Protector | 2.00 |
| 112 Cable | 2.00 |
| 118 Wolverine Defeated | 2.00 |
| 119 Bone Claws | 2.00 |
| 120 Magneto Returns | 2.00 |
| 148 Wolverine | 2.00 |

### FLAIR MARVEL ANNUAL
FLEER (1995)

| | |
|---|---|
| Full Set (150) | $45.00 |
| 3-Card Duo-Blasts Set | 12.00 |
| 12-Card Chromium Set | 28.00 |
| 12-Card Holoblast Set | 50.00 |
| 24-Card Power Blast Set | 32.00 |
| Unopened Box | 75.00 |
| Single Cards | .40-.85 |
| 1 Jean Grey | 1.00 |
| 4 Gambit | 2.00 |
| 9 Cyclops | 1.00 |
| 10 Sabretooth | 1.75 |
| 17 Cable | 1.75 |
| 39 Broken Claws | 2.00 |
| 40 Final Sanction | 2.00 |
| 41 Healing Factor | 2.00 |
| 42 Rogue | 1.00 |
| 44 Nathan Dayspring | 1.75 |
| 49 Spider-Man | 1.25 |
| 50 Lifetheft | 1.25 |
| 51 Pursuit | 1.25 |
| 60 Scarlet Spider | 1.25 |
| 65 Scarlet Spider vs. Venom | 1.00 |
| 66 Venom | 1.75 |
| 75 Daredevil | 1.00 |
| 82 Hulk | 1.00 |
| 96 Spider-Man 2099 | 1.00 |
| 107 Captain America | 1.00 |
| 111 Thor | 1.00 |
| 133 Iron Man | 1.00 |

### GEN 12
FLEER (1995)

| | |
|---|---|
| Full Set (107) | $26.00 |
| Unopened Box | 70.00 |
| 9-Card Gen-Active Set | 90.00 |
| 9-Card Glow-in-the-Dark Set | 80.00 |
| Single Refractor Card | 11.00 |
| Single Cards | .20-.30 |

### GOOSEBUMPS
TOPPS (1996)

| | |
|---|---|
| Full Set (54) | $12.00 |
| Unopened Box | 32.00 |
| 6-Card Glow-in-the-Dark Set | 30.00 |
| 6-Card Mirror-Foil Set | 30.00 |
| 6-Card Thermographic Set | 30.00 |
| Single Cards | .15-.25 |

### HERCULES: THE LEGENDARY JOURNEYS
TOPPS (1996)

| | |
|---|---|
| Full Set (90) | $12.00 |
| Unopened Box | 36.00 |
| 2-Card Hologram Set | 12.00 |
| 9-Card Embossed Set | 60.00 |
| Single Cards | .10-.15 |

### THE HUNCHBACK OF NOTRE DAME
FLEER SKYBOX (1996)

| | |
|---|---|
| Full Deck Set (75) | $7.00 |
| Full Set (100) | 20.00 |
| Unopened Box | 56.00 |
| 2-Card Lenticular Set | 25.00 |
| 6-Card Iron-Ons Set | 10.00 |
| 35-Card Game Set | 20.00 |
| Single Cards | .15-.25 |

### DRACULA UNIVERSE
TOPPS FINEST (1995)

| | |
|---|---|
| Full Set (90) | $25.00 |
| Unopened Box | 55.00 |
| 6-Card Clear Zone Set | 48.00 |
| 6-Card "I" HoloChrome Set | 48.00 |
| 6-Card "D" HoloChrome Set | 48.00 |
| Single Cards | .20-.30 |

### INDEPENDENCE DAY
TOPPS (1996)

| | |
|---|---|
| Full Set (72) | $16.00 |
| Unopened Box | 40.00 |
| 6-Card Prismatic Foil Set | 45.00 |
| Single Cards | .20-.25 |

### KINGDOM COME: EXTRA
FLEER SKYBOX (1996)

| | |
|---|---|
| Full Set (50) | $14.00 |
| Unopened Box | 60.00 |
| 3-Card Kingdom Classics Set | 9.00 |
| 3-Card Mini-Posters Set | 8.00 |
| 6-Card Original Pieces Set | 32.00 |
| 15-Card Sketchboards Set | 3.00 |
| Alex Ross Signed Card | 80.00 |
| Mark Waid Signed Card | 80.00 |
| Single Cards | .25-.30 |

### LADY DEATH
KROME PRODUCTIONS (1994)

| | |
|---|---|
| Full Set (100) | $40.00 |
| Unopened Box | 75.00 |
| 5-Card Cel Set | 50.00 |
| Mystery Card | 22.00 |
| Brian Pulido Signed Card | 40.00 |
| Single Cards | .30-.75 |

SERIES 2
KROME PRODUCTIONS (1995)

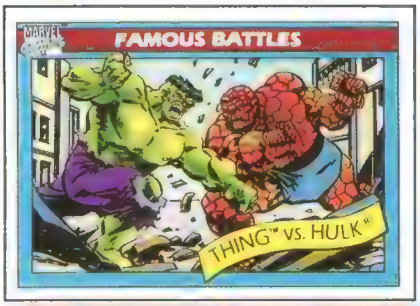
| | |
|---|---|
| Full Set (100) | $28.00 |
| Full Chromium Sticker Set (100) | 100.00 |
| Unopened Box | 60.00 |
| 3-Card Tryptic Set | 36.00 |
| 5-Card Chromium Set | 50.00 |
| Mystery Card | 22.00 |
| Pulido/Hughes Signed Card | 50.00 |
| "7x9" Chromium | 30.00 |
| Single Cards | .25-.30 |

### LOIS & CLARK: THE NEW ADVENTURES OF SUPERMAN (TV)
SKYBOX (1995)

| | |
|---|---|
| Full Set (90 Cards/6 Tattoos) | $9.00 |
| Unopened Box | 32.00 |
| 6-Card HoloChip Set | 45.00 |
| 9-Card Foil Set | 45.00 |
| Single Cards | .05-.15 |

### MARVEL MASTERPIECES
SKYBOX (1992)

| | |
|---|---|
| Full Set (100) | $35.00 |
| 5-Card Spectra-Etch Set | 55.00 |
| Factory Tin Set (105) | 70.00 |
| Unopened Box | 100.00 |
| Single Cards | .50-2.00 |
| 13 Cyclops | 2.50 |
| 16 Captain America | 2.50 |
| 26 Dr Doom | 2.50 |
| 29 Gambit | 3.50 |
| 32 Hulk | 2.25 |
| 49 Magneto | 3.50 |
| 66 Professor X | 2.50 |
| 78 Sabretooth | 3.50 |
| 79 Rogue | 2.50 |




**1000-IMPEL/SKYBOX MARVEL UNIVERSE**
**"WARNING! Hulk no want to be thing's worst! Why wasn't puny thing leave Hulk alone?"**

| | |
|---|---|
| 87 Spider-Man | 3.50 |
| 94 Wolverine | 3.50 |
| 97 Venom | 3.50 |

### MARVEL MASTERPIECES SERIES 2
SKYBOX (1993)

| | |
|---|---|
| Full Set (90) | $24.00 |
| 8-Card Dyna-Etch Set | 60.00 |
| Unopened Box | 40.00 |
| Single Cards | .30-2.00 |
| 5 Spider-Man | 2.00 |
| 6 Wolverine | 2.00 |
| 7 Cyclops | 1.75 |
| 15 Captain America | 2.00 |
| 18 Cable | 2.75 |
| 28 Sabretooth | 2.50 |
| 31 Gambit | 2.75 |
| 39 Magneto | 2.75 |
| 45 Venom | 2.50 |

### MARVEL MASTERPIECES
FLEER (1994)

| | |
|---|---|
| Full Set (140) | $22.00 |
| 10-Card Holofoil Set | 22.00 |
| 9-Card Power Blasts Set | 45.00 |
| Unopened Box | 55.00 |
| Full Signature Set (140) | 100.00 |
| Single Cards | .30-.85 |
| 17 Cable | 1.25 |
| 18 Captain America | 1.00 |
| 20 Carnage | 1.25 |
| 25 Cyclops | 1.00 |
| 41 Gambit | 1.25 |
| 56 Iron Man | 1.25 |
| 70 Magneto | 1.25 |
| 102 Sabretooth | 1.25 |
| 115 Spider-Man | 1.50 |
| 116 Spider-Man 2099 | 1.00 |
| 131 Venom | 1.25 |
| 137 Wolverine | 1.50 |

### MARVEL MASTERPIECES
FLEER (1995)

| | |
|---|---|
| Full Set (150) | $35.00 |
| Full E-Motion Set (150) | 125.00 |
| Unopened Box | 90.00 |
| 2-Card Mirage Set | 75.00 |
| 8-Card HoloFlash Set | 60.00 |
| 24-Card Canvas Set | 60.00 |
| Single Cards | .20-.30 |

### MARVEL METAL
FLEER (1995)

| | |
|---|---|
| Full Set (138) | $38.00 |
| 18-Card Gold Blasters Set | 60.00 |
| 18-Card Metal Blasters Set | 45.00 |
| Unopened Box | 75.00 |
| Full Silver Flasher Set (137) | 160.00 |
| Single Cards | .25-.60 |
| Single Silver Flasher Cards | 3-5x Listing |
| 4 Gambit | .75 |
| 88 Cable | .75 |
| 94 Gambit | .75 |
| 104 Magneto | .75 |
| 115 Sabretooth | .75 |
| 125 Wolverine | .75 |
| 127 Cable | .75 |
| 137 Wolverine | .75 |

### MARVEL OVERPOWER
FLEER (1995)

| | |
|---|---|
| Full Set (386 cards, including 42 Mission cards) | $400.00 |
| Starter Deck (62 cards) | 10.00 |
| Starter Box (12 decks) | 110.00 |
| Booster Pack (9 cards) | 2.50 |
| Booster Box (36 packs) | 90.00 |
| 42-Card Missions set (1 per pack) | 2.00 |
| Unlisted Common cards | .30 |
| Unlisted Uncommon cards | 2.50 |
| Unlisted Rare cards | 4.00 |

*[Note: Some names are abbreviated]*

| NAME | RARITY | PRICE |
|---|---|---|
| Apocalypse Hero Card | R | 5.00 |
| Apoc Mega Morph | R | 5.00 |
| Bishop Spectrum Blast | R | 4.00 |
| Cable Hero Card | R | 4.00 |
| Captain America Hero Card | R | 6.00 |
| Carnage Hero Card | R | 4.00 |
| Carnage Ruthless | R | 4.00 |
| Carnage Symbiotic Web | R | 4.00 |
| Confusion (Exclusive) | R | 4.00 |
| Cyclops Ground Blast | R | 4.00 |
| Death From Above | P | 1.50 |
| Deadpool Assassin | R | 4.00 |
| Deadpool High Threshold/Pain | R | 4.00 |
| Dr. Dm Super Genius | R | 4.00 |
| Dr. Dm Villainous Plot | R | 4.00 |
| Dr. Oc Grasping Tentacles | R | 4.00 |
| Elektra Hero Card | R | 4.00 |
| Elektra Martial Artist | R | 4.00 |
| Gambit Charm | R | 4.00 |
| Gamma Terror | P | 1.50 |
| God of Mischief | P | 1.50 |
| Guardian Angel | P | 1.50 |
| Hobgoblin Hero Card | R | 4.00 |
| Hobgoblin Stun Gas | R | 4.00 |
| Hulk Enraged | R | 4.00 |
| Hulk Intimidate | R | 4.00 |
| Human Torch Hero Card | R | 4.00 |
| HT Nova Burst | R | 4.00 |
| Invisible Woman Hero Card | R | 4.00 |
| In. Woman Invisible Ram | R | 4.00 |
| Iron Man Hero Card | R | 6.00 |
| IM Heat Seeking Missile | R | 4.00 |
| IM Tactical Computer | R | 6.00 |
| Jean Grey Tele. Unity | R | 4.00 |
| Jubilee Plasmoid Flash | R | 4.00 |
| Magneto Hero Card | R | 8.00 |
| Magneto Paralyze Opp. | R | 8.00 |
| Mr. Fantastic Hero Card | R | 4.00 |
| Mr. Fan Python Hold | R | 4.00 |
| Mystique Hero Card | R | 6.00 |
| Mystique Surprise Attack | R | 6.00 |
| Omega Red Hero Card | R | 4.00 |
| OR Tendril Tactics | R | 4.00 |
| Professor X Hero Card | R | 4.00 |
| Prof X Psionic Hold | R | 4.00 |
| Prof X Tele. Coord. | R | 4.00 |
| Psylocke Hero Card | R | 4.00 |
| Psylocke Mental Hold | R | 4.00 |
| Psylocke Psychic Knife | R | 4.00 |
| Punisher Hero Card | R | 4.00 |
| Punisher Secret Weapon | R | 4.00 |
| Punisher Vendetta | R | 4.00 |
| Rhino Rhino Hide | U | 4.00 |
| Rogue Mutagenic Drain | R | 4.00 |
| Rogue Super Strength | U | 4.00 |
| Sabretooth Blood Hunt | R | 6.00 |
| Silver Surfer Hero Card | R | 4.00 |
| SS Cosmic Healing | U | 4.00 |
| SS Force Shield | U | 4.00 |
| SS Power Cosmic | R | 4.00 |
| SS Rearrange Matter | U | 4.00 |
| Spider-Man Hero Card | R | 15.00 |
| S-M Arachnid Agility | U | 5.00 |
| S-M Spider Sense | U | 5.00 |
| S-M Wall Crawl | C | 2.50 |
| S-M Web | R | 8.00 |
| S-M Web Shield | U | 5.00 |
| Spider-Woman Psi Web | R | 4.00 |
| Storm Hero Card | R | 4.00 |
| Storm Emotional Outburst | R | 4.00 |
| Storm Summon. Power | R | 4.00 |
| Thing Clobberin' Time | R | 4.00 |
| Thing Revoltin' Dev. | R | 4.00 |
| Thing Temper Tantrum | U | 4.00 |
| Thor Mjolnir Speaks | U | 4.00 |
| Thor Power of Asgard | R | 4.00 |
| Unlucky at Love | P | 1.50 |
| Venom Hero Card | R | 8.00 |
| Venom Alien Webbing | U | 4.00 |
| Venom Creepy Crawler | U | 4.00 |
| Venom Panic Attack | R | 8.00 |
| Venom Symbiotic Snare | R | 8.00 |
| War Machine Battle Com. | R | 4.00 |
| WM Hidden Weapon | U | 4.00 |
| WM Unleash Arsenal | U | 4.00 |
| Web-Headed Wizard (Excl.) | P | 4.00 |
| Wolverine Hero Card | R | 15.00 |
| Wolvie Berserk Attack | C | 2.50 |
| Wolvie Fighting Instinct | C | 2.50 |
| Wolvie Heal | C | 2.50 |
| Wolvie Snikt! | C | 2.50 |
| Wolvie Wounded Animal | R | 12.00 |

### MARVEL OVERPOWER—MEGACITY OMEGA EXPANSION
FLEER (1996)

| | |
|---|---|
| Full Set (142 cards, including 14 Mission cards) | $60.00 |
| Booster Pack (9 cards) | 1.75 |
| Booster Box (36 packs) | 55.00 |
| Single Mission cards | .75 |
| Unlisted Common cards | .30 |
| Unlisted Uncommon cards | 2.00 |
| Unlisted Rare cards | 4.00 |

| | | |
|---|---|---|
| Black Widow Combat Gymnast | R | 5.00 |
| Black Widow Hero card | U | 4.00 |
| Hawkeye Hero card | U | 3.00 |
| Infestation Incident—Alien Creature Rampages | P | 2.00 |
| Morbius Hero card | U | 3.00 |
| Morph Hero card | U | 3.00 |
| Mutant Rebels Held Captive | P | 2.00 |
| Nightcrawler Hero card | U | 3.00 |
| Quicksilver Hero card | U | 3.00 |

### MARVEL OVERPOWER—POWERSURGE EXPANSION
FLEER (1995)

| | |
|---|---|
| Full Set (276 cards, including 14 Mission cards) | $300.00 |
| Booster Pack (9 cards) | 2.00 |
| Booster Box (36 Packs) | 70.00 |
| 14-Card Missions set | .75 |
| Unlisted common cards | .30 |
| Unlisted uncommon cards | 2.50 |
| Unlisted rare cards | 4.00 |

| NAME | RARITY | PRICE |
|---|---|---|
| Captain Universe | P | 1.50 |
| Confusion | P | 4.00 |
| Iron Man Dumpster | C | 1.00 |
| Iron Man Industrial Waste | U | 5.00 |
| Iron Man Multi Power 2. | C | 2.00 |
| Magneto Impulse | U | 5.00 |
| Magneto Power Flux | U | 5.00 |
| Sabretooth Chain | C | 2.00 |
| Savage Land | P | 1.50 |
| Scarlet Spider Hero Card | R | 10.00 |
| Scarlet Spider New Warrior | C | 2.00 |
| Scarlet Spider | U | 6.00 |
| Spider-Man Strength 2 | C | 1.50 |
| Spider-Man Taunt | U | 6.00 |
| Venom Alien Symbiote | U | 5.00 |
| Venom Fighting 5 | C | 1.00 |
| Venom Hot Dog Cart | C | 1.00 |
| Wolverine Fighting 5 | C | 2.00 |
| Wolverine Rage | U | 4.00 |

### MARVEL SUPER HEROES
DONRUSS (1966)

| | |
|---|---|
| Full Set (66) | $275.00 |
| Single Cards | 4.00-5.00 |

### MARVEL SUPER HEROES
F.T.C.C (1984)

| | |
|---|---|
| Full Set (60) | $9.00 |
| Unopened Box | 18.00 |
| Single Cards | .35-.45 |

### MARVEL UNIVERSE
COMIC IMAGES (1987)

| | |
|---|---|
| Full Set (90) | $45.00 |
| Sticker Set & Album | 110.00 |
| Unopened Box | 135.00 |
| Single Cards | .50-.65 |

### MARVEL UNIVERSE
IMPEL SKYBOX (1990)

| | |
|---|---|
| Full Set (162) | $30.00 |
| 5-Card Hologram Set | 50.00 |
| Factory Tin Set (4,000 ed.) | 195.00 |
| Unopened Box | 90.00 |
| Diamond Previews Uncut Sheet | 25.00 |
| Single Cards | .25-2.00 |
| 2 Spider-Man (black costume) | 2.75 |
| 10 Wolverine | 3.50 |
| 23 Wolverine (orig. costume) | 3.75 |
| 29 Spider-Man | 3.50 |
| 37 Wolverine (patch) | 3.75 |
| 57 Sabretooth | 3.50 |
| 63 Magneto | 3.75 |
| 73 Venom | 3.50 |
| 119 Wolverine vs. Sabretooth | 2.50 |
| 156 Magneto | 3.00 |
| 160 Wolverine | 3.00 |

### MARVEL UNIVERSE SERIES 2
SKYBOX (1991)

| | |
|---|---|
| Full Set (162) | $30.00 |
| 5-Card Hologram Set | 25.00 |
| Factory Tin Set (7,500 ed.) | 110.00 |
| Unopened Box | 55.00 |
| Diamond Previews Uncut Sheet | 18.00 |
| Single Cards | .20-1.75 |
| 1 Spider-Man | 3.50 |
| 15 Cable | 4.00 |
| 17 Gambit | 4.00 |
| 50 Wolverine | 3.25 |
| 53 Hulk | 2.00 |
| 54 Captain America | 2.00 |
| 56 Sabretooth | 3.50 |
| 57 Magneto | 3.50 |
| 58 Venom | 3.50 |
| 91 Spider-Man/Venom | 2.25 |
| 93 Wolverine/Sabretooth | 2.25 |
| 108 Wolverine/Hulk | 2.25 |
| 125 X Men/Magneto | 2.25 |
| 138 Wolverine's Claws | 2.25 |

### MARVEL UNIVERSE SERIES 3
SKYBOX (1992)

| | |
|---|---|
| Full Set (200) | $18.00 |
| 5-Card Hologram Set | 25.00 |
| Factory Tin Set (10,000 ed.) | 60.00 |
| Unopened Box | 30.00 |
| Diamond Previews Uncut Sheet | 10.00 |
| Capital City Venom Holo. Promo | 6.00 |
| Single Cards | 15-1.75 |
| 1 Spider-Man | 3.00 |
| 4 Gambit | 3.00 |
| 38 Wolverine | 3.00 |
| 50 Cable | 3.00 |
| 108 Venom | 3.00 |
| 111 Dr Doom | 2.00 |
| 112 Magneto | 3.00 |
| 129 Sabretooth | 3.00 |
| 162 Spider-Man | 2.25 |
| 164 Wolverine | 2.25 |

### MARVEL UNIVERSE SERIES 4
SKYBOX (1993)

| | |
|---|---|
| Full Set (180) | $12.00 |
| 9-Card Foil Set | 38.00 |
| Unopened Box | 20.00 |
| Single Cards | .10-1.00 |
| 1 Hulk | 1.25 |
| 31 Sabretooth | 1.75 |
| 35 Cable | 1.75 |
| 55 Venom | 1.75 |
| 57 Carnage | 1.75 |
| 59 Spider-Man | 1.75 |
| 113 Magneto | 1.75 |
| 114 Gambit | 1.75 |
| 115 Cyclops | 1.50 |
| 116 Wolverine | 1.75 |
| 136 Origin of Wolverine | 1.25 |
| 137 Origin of Cable | 1.25 |
| 149 Wolverine vs. Sabretooth | 1.25 |
| H-IV Spidey vs. Venom H'gram | 45.00 |

### MARVEL UNIVERSE
FLEER (1994)

| | |
|---|---|
| Full Set (200) | $22.00 |
| 4-Card Hologram Set | 40.00 |
| 9-Card Power Blasts Set | 28.00 |
| 10-Card Suspended Animations Set | 40.00 |
| Unopened Box | 50.00 |
| Single Cards | .15-1.25 |
| 1 Spider-Man | 1.75 |
| 2 Venom | 1.75 |
| 4 Wolverine | 1.75 |
| 5 Gambit | 1.75 |
| 94 Cable | 1.75 |
| 97 Cyclops | 1.50 |
| 100 Gambit | 1.75 |
| 115 Sabretooth | 1.75 |
| 124 Wolverine | 1.75 |
| 130 Spider-Man | 1.75 |
| 131 Venom | 1.50 |

# the Wizard CARD Price Guide

### MARVEL VISION
FLEER/SKYBOX (1996)
Full Set (100) ..... $22.00
Unopened Box ..... 60.00
16-Card Tattoo Set ..... 10.00
Encryptalyzer ..... 1.00
Single Cards ..... 20-25

### THE MASK
WILDSTORM (1995)
Full Set (90) ..... $18.00
Unopened Box ..... 45.00
9-Card Embossed Set ..... 60.00
9-Card GlowChrome Set ..... 60.00
Single Cards ..... 10-25

### OUTBURST: DOTPRESPOWER
FLEER/SKYBOX (1996)
Full Set (80) ..... $20.00
Unopened Box ..... 45.00
2-Card HoloBurst Set ..... 32.00
20-Card Maximum Firepower Set ..... 22.00
Single Cards ..... 20-30

### POWER CHROME: DOLLEGENDS '95
FLEER/SKYBOX (1995)
Full Set (150) ..... $30.00
Unopened Box ..... 80.00
3-Card Legacy Set ..... 40.00
6-Card Battlezone Set ..... 50.00
18-Card Hard Hitters Set ..... 30.00
Single Cards ..... 20-30

### RETURN OF SUPERMAN
SKYBOX (1993)
Full Set (100) ..... $12.00
Unopened Box ..... 28.00
4-Card Foil Set ..... 60.00
Single Cards ..... 20-25

### RETURN OF THE JEDI
TOPPS (1983)
Full Set (132 Cards/33 Stickers) ..... $12.00
Unopened Box ..... 22.00
Single Cards ..... 05-10
Single Stickers ..... 10-15

SERIES 2
TOPPS (1983)
Full Set (88 Cards/22 Stickers) ..... $8.00
Unopened Box ..... 17.00
Single Cards ..... 05-10
Single Stickers ..... 10-15

### RETURN OF THE JEDI WIDEVISION
TOPPS (1996)
Full Set (144) ..... $20.00
Unopened Box ..... 48.00
6-Card Mini Poster Set ..... 70.00
10-Card Finest Set ..... 125.00
3-D Star Wars Card ..... 60.00
Single Cards ..... 10-20

### SHI
COMIC IMAGES (1995)
Full Set—All-Chromium (90) ..... $22.00
Unopened Box ..... 55.00
3-Card MagnaChrome Set ..... 45.00
6-Card MagnaChrome Set ..... 60.00
6-Card Uncut Sheet ..... 20.00
Medallion Card ..... 25.00
Single Cards ..... 20-30

### SPAWN
WILDSTORM (1995)
Full Set (150) ..... $15.00
Unopened Box ..... 30.00
4-Card Gallery Set ..... 35.00
6-Card Toy Set ..... 35.00
12-Card Painted Set ..... 35.00
ToddChrome Card ..... 65.00
Single Cards ..... 10-20

### SPIDER-MAN
FLEER (1994)
Full Set (150) ..... $20.00
Unopened Box ..... 45.00
4-Card Hologram Set ..... 45.00
12-Card Suspended Animation Set ..... 32.00
6-Card Suspended Animation II Set ..... 45.00
(12-Card Magazine Jumbos)
6-Card Suspended Animation III Set ..... 40.00
(11-Card Wal-Mart Jumbos)
Single Cards ..... 15-100
46 Green Goblin ..... 1.25
66 Carnage ..... 1.25
67 Venom ..... 1.25
88 Spider-Man & The X-Men ..... 1.25

### SPIDER-MAN PREMIUM
FLEER/SKYBOX (1996)
Full Set (100) ..... $26.00
Unopened Box ..... 65.00
4-Card Holo-Motion Set ..... 85.00
6-Card Canvas Set ..... 26.00
Single Cards ..... 20-30

### STAR TREK CINEMA COLLECTION
SKYBOX (1995)
(Available in Factory Sets Only)
I ..... $20.00
II ..... 20.00
III ..... 20.00
IV ..... 20.00
V ..... 20.00
VI ..... 20.00

### STAR TREK 20TH ANNIVERSARY
IMPEL/SKYBOX (1991)
Full Set (160) ..... $10.00
Unopened Box ..... 20.00
2-Card Hologram Set ..... 20.00
Single Cards ..... 05-10

SERIES 2
IMPEL/SKYBOX (1991)
Full Set (150–#'d 161-310) ..... $10.00
Unopened Box ..... 20.00
2-Card Hologram Set ..... 20.00
Single Cards ..... 05-10

### STAR TREK: 30TH ANNIVERSARY
FLEER/SKYBOX (1995)
Full Set (100) ..... $15.00
Unopened Box ..... 55.00
3-Card Weapons Die-Cut Set ..... 40.00
9-Card Evolution of Technology Set ..... 95.00
9-Card Ship Registry Set ..... 130.00
SkyMotion Card ..... 60.00
Single Cards ..... 10-20

SERIES 2
FLEER/SKYBOX (1996)
Full Set (100) ..... $14.00
Unopened Box ..... 60.00
3-Card Die-Cut Set ..... 40.00
9-Card Doppelganger Set ..... 55.00
9-Card Undercover Set ..... 80.00
SkyMotion Card ..... 60.00
Single Cards ..... 10-15

### STAR TREK: DEEP SPACE NINE
SKYBOX (1993)
(Available in Factory Sets Only)
Full Set (48) ..... $4.00
2-Card Spectra Set ..... 6.00
Single Cards ..... 10-15
10-Card Mail-Away Set ..... 60.00

### STAR TREK: GENERATIONS
SKYBOX (1995)
Full Set (72) ..... $12.00
Unopened Box ..... 40.00
3-Card Villains Set ..... 30.00
3-Card Captains Set ..... 45.00
SkyMotion Redemption Card ..... 75.00
Oversized SkyMotion Card ..... 60.00
Single Cards ..... 10-20

### STAR TREK: MASTERS OF THE FUTURE
SKYBOX (1993)
Full Set (100) ..... $12.00
Unopened Box ..... 30.00
5-Card Spectra Set ..... 50.00
Single Cards ..... 05-15

MASTER SERIES 2
SKYBOX (1994)
Full Set (100) ..... $12.00
Unopened Box ..... 38.00
9-Card Triptychs Set ..... 65.00
Single Cards ..... 10-15

### STAR TREK: TNG
SKYBOX (1992)
Full Set (120) ..... $10.00

1991 IMPEL STAR TREK 25TH ANNIVERSARY
"Tantalizing...it would appear they were running about in circles or with something called 'X-Ray' vision the other day/night of it know them."

Unopened Box ..... 20.00
Tin Set (10,000 ed.) ..... 65.00
4-Card Hologram Set ..... 28.00
Send-Away Hologram ..... 7.00
Single Cards ..... 10-15

### STAR TREK: TNG BEHIND THE SCENES
SKYBOX (1993)
(Available in Factory Sets Only)
Full Set (39) ..... $12.00
Single Cards ..... 30-35

### STAR TREK: TNG—THE EPISODES COLLECTION
SKYBOX (1994)
Full Set (100) ..... $16.00
Unopened Box ..... 50.00
6-Card Embossed Foil Set ..... 60.00
2-Card Hologram Set ..... 30.00
Tribute Card ..... 4.00
Single Cards ..... 10-20

SERIES 2
SKYBOX (1994)
Full Set (96) ..... $10.00
Unopened Box ..... 40.00
6-Card Embossed Foil Set ..... 45.00
2-Card Hologram Set ..... 90.00
Single Cards ..... 10-20

SERIES 3
FLEER/SKYBOX (1995)
Full Set (108) ..... $12.00
Unopened Box ..... 45.00
6-Card Embossed Foil Set ..... 55.00
2-Card Hologram Set ..... 165.00
Single Cards ..... 10-20

SERIES 4
FLEER/SKYBOX (1996)
Full Set (108) ..... $12.00
Unopened Box ..... 40.00
6-Card Embossed Foil Set ..... 50.00
2-Card Hologram Set ..... 75.00
Single Cards ..... 10-15

SERIES 5
FLEER/SKYBOX (1996)
Full Set (108) ..... $16.00
Unopened Box ..... 60.00
6-Card Embossed Foil Set ..... 55.00
2-Card Hologram Set ..... 90.00
Single Cards ..... 10-20

### STAR TREK: VOYAGER
SKYBOX (1995)
Full Set (98) ..... $10.00
Unopened Box ..... 40.00
3-Card Expand Set ..... 16.00
9-Card Spectra Set ..... 55.00
Doctor Hologram ..... 50.00
SkyMotion Voyager ..... 50.00
Single Cards ..... 10-20

SERIES 2
FLEER/SKYBOX (1995)
Full Set w/Tattoo (90) ..... $12.00
Unopened Box ..... 45.00
6-Card Recipe Set ..... 30.00
9-Card Spectra Foil Set ..... 65.00
SkyMotion Capt. Janeway ..... 50.00
Supersize SkyMotion Janeway ..... 40.00
Collectors' Album ..... 20.00
Single Cards ..... 10-20

### STAR WARS
TOPPS (1977)
Full Set (66 Cards/11 Stkrs,Blue) ..... $75.00
Unopened Box ..... 200.00
Single Cards ..... 75-1.00
Single Stickers ..... 1.50-2.00

SERIES 2
Full Set (66 Cards/11 Stickers,Red) ..... $50.00
Unopened Box ..... 135.00
Single Cards ..... 50-70
Single Stickers ..... 1.00-1.25

SERIES 3
Full Set (66 Cards/11 Stickers,Yellow) ..... $50.00
Unopened Box ..... 150.00
Single Cards ..... 35-55
Single Stickers ..... 1.25-1.75

SERIES 4
Full Set (66 Cards/11 Stickers,Green) ..... $50.00
Unopened Box ..... 150.00
Single Cards ..... 50-55
Single Stickers ..... 85-1.00

SERIES 5
Full Set (66 Cards/11 Stickers,Orange) ..... $35.00
Unopened Box ..... 110.00
Single Cards ..... 35-55
Single Stickers ..... 75-1.00

### STAR WARS GALAXY
TOPPS (1993)
Full Set (140) ..... $16.00
Full Set (Uncut Sheets) ..... 32.00
Unopened Box ..... 40.00
6-Card Spectra Set ..... 50.00
6-Card Spectra Set (Uncut Sheet) ..... 85.00
Single Cards ..... 10-20

SERIES 2
TOPPS (1994)
Full Set (135) ..... $18.00
Unopened Box ..... 45.00
6-Card Foil Set ..... 50.00
Signed Cards ..... 35.00
Single Cards ..... 10-20

SERIES 3
TOPPS (1995)
Full Set (90 Cards/12 Video Cards) ..... $14.00
Full 1st Day Issue Set (90) ..... 75.00
Unopened Box ..... 48.00
6-Card Trip-Tych Set ..... 40.00
6-Card ClearZone Chromium Set ..... 50.00
Single Cards ..... 10-20

### STAR WARS CHROMIUM
TOPPS (1996)
Full Set (90) ..... $48.00
Full Refractor Set (90) ..... 575.00
Unopened Box ..... 90.00
4-Card Matrix Set ..... 45.00
6-Card Foil-Embossed Set ..... 48.00
Master Visions Card ..... 75.00
Refractor Singles ..... 7.50
Single Cards ..... 45-55

### STAR WARS WIDEVISION
TOPPS (1995)
Full Set (120) ..... $20.00
Unopened Box ..... 48.00
10-Card Finest Set ..... 110.00
Single Cards ..... 15-25

### SUPERMAN: DOOMSDAY
SKYBOX (1993)
Full Set (100) ..... $40.00
Unopened Box ..... 115.00
2-Card Foil Set ..... 50.00
4-Card Spectra Set ..... 100.00
Single Cards ..... 40-50

### SUPERMAN EDLO-SERIES
FLEER/SKYBOX (1996)
Full Set (50) ..... $40.00
Unopened Box ..... 55.00
4-Card HoloAction Set ..... 4.00
HoloCel Card ..... 18.00
Single Cards ..... 75-85

### SUPERMAN: MAN OF STEEL
SKYBOX (1994)
PREMIUM EDITION
Full Premium Set (90) ..... $26.00
Unopened Premium Box ..... 45.00
4-Card Forged in Steel Set ..... 90.00
Clark Kent/Superman SkyDisc ..... 100.00
Single Cards ..... 30-40

COLLECTOR'S EDITION
Full Collector's Edition Set (90) ..... $10.00
Unopened Collector's Edition Box ..... 24.00
6-Card Spectra-Etch Set ..... 40.00
Single Cards ..... 10-20

### ULTRA SPIDER-MAN
FLEER ULTRA (1995)
Full Set (150) ..... $25.00
Full Signature Set (150) ..... 125.00
Unopened Box ..... 60.00
9-Card Golden Web Set ..... 10.00
6-Card HoloBlast Set ..... 22.00
10-Card ClearChrome Set ..... 55.00
9-Card Masterpieces Set ..... 10.00
Single Cards ..... 10-20

### ULTRA X-MEN
FLEER ULTRA (1994)
Full Set (150) ..... $35.00
Unopened Box ..... 70.00
Unopened Jumbo Box ..... 85.00
6-Card Fatal Attractions Set ..... 50.00
(Regular and Jumbo Packs)
6-Card Greatest Battles Set (Jumbos) ..... 50.00
9-Card Portraits Set ..... 45.00
(Regular, Anco 11/12-Card Packs)
6-Card Red-Foil Bonus Set ..... 45.00
(Anco 12-Card Packs)
6-Card Silver X-Overs Set ..... 75.00
(Anco 11/12-Card Packs)
5-Card UltraPrints Set ..... 15.00
Single Cards ..... 25-1.75
1 Cyclops ..... 2.25
2 Rogue ..... 2.00
3 Beast ..... 2.00
4 Gambit ..... 2.50
6 Wolverine ..... 2.50
7 Psylocke ..... 2.00
10 Iceman ..... 2.00
11 Bishop ..... 2.00
12 Archangel ..... 2.00
13 Storm ..... 2.00
14 Jean Grey ..... 2.00
15 Sabretooth ..... 2.50
21 Cable ..... 2.50
43 Weapon X (Wolverine) ..... 2.50
55 Magneto ..... 2.50
97 Cyclops ..... 2.25
98 Iceman ..... 2.00
99 Angel ..... 2.00
100 Beast ..... 2.00
101 Marvel Girl ..... 2.00
137 Wolverine vs. Sabretooth ..... 2.25

145 Wolverine vs. Cable ..... 2.00

### ULTRA X-MEN SERIES 2
FLEER ULTRA (1994)

| | |
|---|---|
| Full Set (150) | $24.00 |
| Unopened Box | 60.00 |
| 9-Card Hunters and Stalkers Set | 25.00 |
| 10-Card Sinister Observations Set | 85.00 |
| 10-Card Suspended Animation Set | 45.00 |
| Single Cards | 20-.90 |
| 14 Cyclops | 1.00 |
| 20 Gambit | 1.00 |
| 28 Magneto | 1.00 |
| 41 Sabretooth | 1.00 |
| 52 Wolverine | 1.00 |
| 63 Sabretooth | 1.00 |
| 90 Cyclops | 1.00 |
| 96 Gambit | 1.00 |
| 99 Wolverine | 1.00 |
| 113 Cable | 1.00 |
| 134 Magneto vs. Wolverine | 1.00 |
| 135 Omega Red vs. Wolverine | 1.00 |
| 139 Sabretooth vs. Wolverine | 1.00 |
| 149 Wolverine | 1.00 |

### VAMPIRELLA
TOPPS (1995)

| | |
|---|---|
| Full Set (90) | $12.00 |
| Full Gold Set (90) | 100.00 |
| Unopened Box | 38.00 |
| 6-Card Gallery Set | 40.00 |
| 6-Card HoloGlow Set | 55.00 |
| Single Cards | 10-.15 |

### VAMPIRELLA GALLERY
TOPPS (1996)

| | |
|---|---|
| Full Set (72) | $15.00 |
| Full Gold Set (72) | 90.00 |
| Unopened Box | 50.00 |
| 6-Card Femme Fatales Set | 90.00 |
| Vampirella Hologram Card | 55.00 |
| Single Cards | 15-.25 |

### VAMPIRELLA MASTERVISIONS
TOPPS (1996)

| | |
|---|---|
| Full Factory Set (36) | $44.00 |
| Single Cards | 1.00-1.25 |

1992 FLEER X-MEN SERIES 2
"Rows...what the hell did I eat?"

### WATCHERS
WILDSTORM (1996)

| | |
|---|---|
| Full Set (107) | $22.00 |
| Unopened Box | 65.00 |
| 9-Card Bio-Cut Set | 110.00 |
| 9-Card Gold Chrome Set | 110.00 |
| Single Cards | 10-.25 |

### WILDSTORM
IMAGE (1994)

| | |
|---|---|
| Full Set (90) | $40.00 |
| Unopened Box (Red) | 65.00 |
| Unopened Box (Blue) | 65.00 |
| Unopened Box (Green) | 65.00 |
| 9-Card Refractor Set | 100.00 |
| 15-Card Signature Set | 500.00 |

### WILDSTORM ARCHIVES
WILDSTORM (1995)

| | |
|---|---|
| Full Set (99) | $30.00 |
| Unopened Box | 60.00 |
| 11-Card HoloChrome Set | 75.00 |
| Redemption Card | 30.00 |
| Single Cards | 25-.50 |

### WILDSTORM GALLERY
WILDSTORM (1995)

| | |
|---|---|
| Full Set (100) | $18.00 |
| Unopened Box | 45.00 |
| 6-Card Reader's Choice Set | 45.00 |
| 12-Card Battles Set | 90.00 |
| Single Cards | 15-.20 |

### WILDSTORM SWIMSUIT
WILDSTORM 1996

| | |
|---|---|
| Full Set (99) | $18.00 |
| Unopened Box | 48.00 |
| 9-Card Ms. WildStorm Set | 65.00 |
| Single Cards | 15-.20 |

### THE X-FILES
TOPPS (1995)

| | |
|---|---|
| Full Set (72) | $16.00 |
| Full Foil Set (72) | 70.00 |
| Unopened Box | 60.00 |
| 4-Card Topps Finest Set | 55.00 |
| 6-Card Comic Covers Set | 55.00 |
| Deluxe Binder w/Insert Card | 20.00 |
| Single Cards | 20-.25 |

SERIES 2

TOPPS (1996)

| | |
|---|---|
| Full Set (72) | $14.00 |
| Full Foil Set (72) | 75.00 |
| Unopened Box | 45.00 |
| 4-Card Hologram Set | 35.00 |
| 6-Card Comic Cover Set | 40.00 |
| Single Cards | 15-.25 |

### THE X-FILES MASTERVISIONS
TOPPS (1996)

| | |
|---|---|
| Full Factory Set (30) | $36.00 |
| Single Cards | 1.00-1.25 |

### X-MEN CHROMIUM
FLEER ULTRA (1995)

| | |
|---|---|
| Full Set (100) | $24.00 |
| Unopened Box | 75.00 |
| 9-Card Lethal Weapons Set | 25.00 |
| 20-Card Alternate X-Set | 90.00 |
| Single Cards | 20-.25 |

### X-MEN SERIES 1
SKYBOX (1992)

| | |
|---|---|
| Full Set (100) | $38.00 |
| 5-Card Hologram Set | 30.00 |
| Factory Tin Set (7,500 ed.) | 70.00 |
| Unopened Box | 65.00 |
| Cap. City Gold Magneto Hologram | 10.00 |
| Single Cards | 15-1.50 |
| 2 Wolverine | 2.75 |
| 18 Gambit | 2.75 |
| 19 Cable | 2.75 |
| 41 Magneto | 2.75 |
| 52 Sabretooth | 2.75 |
| 94 Gambit | 2.75 |
| 95 Wolverine | 2.50 |
| 98 Cable | 2.50 |
| Jim Lee Signed Card (w/stamp) | 100.00 |

### X-MEN SERIES 2
SKYBOX (1993)

| | |
|---|---|
| Full Set (100) | $25.00 |
| Full 30th Anniversary Foils Set (9) | 40.00 |
| Full Holofoils Set (3) | 36.00 |
| Factory Tin Set | 65.00 |
| Unopened Box | 55.00 |
| Single Cards | 20-1.50 |
| 5 Cable | 2.75 |
| 10 Cyclops | 2.00 |
| 12 Gambit | 2.75 |
| 36 Wolverine | 2.75 |
| 43 Cable (vs. Stryfe) | 2.00 |
| 44 Stryfe (vs. Cable) | 2.00 |
| 49 Wolverine (vs. Omega Red) | 2.00 |
| 50 Omega Red (vs. Wolverine) | 2.00 |
| 52 Wolverine (vs. Sabretooth) | 2.00 |
| 53 Sabretooth (vs. Wolverine) | 2.00 |
| 85 X-Men Blue Team | 1.75 |
| 86 X-Men Gold Team | 1.75 |
| 91 Sabretooth Unleashed | 2.00 |
| 93 Persuasion Gambit-Style | 2.00 |
| 98 The Claws of Wolverine | 2.00 |
| H-X Wolverine 3-D | 40.00 |

FANTASTIC FOUR #1
BRONZE

HIGHLAND MINT MINT-CARD PRICE GUIDE

AMAZING FANTASY #15

| Type | Mint | Near Mint | Fine |
|---|---|---|---|
| Bronze | [illegible] | [illegible] | [illegible] |
| Silver | [illegible] | [illegible] | [illegible] |

FANTASTIC FOUR #1

| Type | Mint | Near Mint | Fine |
|---|---|---|---|
| Bronze | [illegible] | [illegible] | [illegible] |
| Silver | [illegible] | [illegible] | [illegible] |

X-MEN #1

| Type | Mint | Near Mint | Fine |
|---|---|---|---|
| Bronze | [illegible] | [illegible] | [illegible] |
| Silver | [illegible] | [illegible] | [illegible] |

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John [illegible]
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Tim Mooney
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Joel Wiswell
[illegible]

Brian Anderson
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Rich Conley &
James Keane
Boxes & Fantasies
[illegible]

Lord Damien
[illegible]
St. Louis, MO 63190
(314) 725-9110

James Elkins
Comic Connection
2128-C Fort
[illegible]

Alan & Marsha Grosz
All About Books & Comics
517 E. Camelback
Phoenix, AZ 85012

Steve Huber
[illegible]
Richmond, IN 47374
(317) 962-8239

Neil Johnson
Emerald City Comics &
Collectibles, Inc.
[illegible]

Sean Jones
Spike Comics
[illegible]

## RETAILER NETWORK

[illegible]

KEY: price went up | price went down | this set's new | set is hot

***Wizard*, by staying in touch with hundreds of retailers throughout the country, keeps a close eye on the country's hottest back issues. Here are September's hottest back issues.**

# TOP 10 COMICS

## 1. KINGDOM COME #1

WRITER: Mark Waid ARTIST: Alex Ross

Hear us now, believe us later and think about it in the meantime: Someday, *Kingdom Come* will find itself in that elite pantheon of comics inhabited by the likes of *The Dark Knight Returns*, *Watchmen* and the introductions of Galactus and the Silver Surfer—it will be an all-time classic.

Waid's explosive tale of heroes gone bad and Ross' stunning true-to-life visuals make this one of the most popular comics ever. It's so good that one day, it will find itself in the mythical comic book Hall of Fame, once the passage of time gives *Kingdom Come* a bit of historical perspective.

Then again, with issue #1 in the #1 slot, maybe that day is today.

## 2. WITCHBLADE #1

WRITERS: David Wohl and Brian Haberlin ARTISTS: Michael Turner and D-Tron

In this issue of *Switchblade:* Someone gets knifed! See the fight to the finish between the Sharks and the Jets as the shivs fly!

Actually, that's what our computer spell-checker thinks this title is. Ever try running "Witchblade" through a spell check? How about "D-Tron"? It ain't pretty.

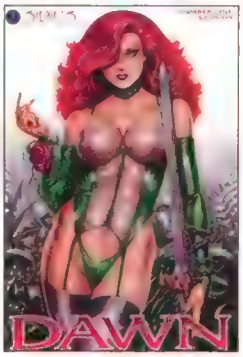
But what *is* pretty is that thar Witchblade gauntlet. For an engine of mass destruction, it makes a mighty spiffy-looking fashion accessory. Goes nice with Sara Pezzini's collection of incredibly form-fitting red dresses. It's what all the well dressed heroines would be wearing this fall, if only they could. The Witchblade can only be worn by one person in each generation, and Sara is the gauntlet's choice this time around.

## 3. WOLVERINE #100

WRITER: Larry Hama
ARTISTS: Adam Kubert and Dan Green

Just getting a filling at the dentist is enough to make most of us go screaming into the night like little schoolgirls. But just try and imagine getting all of your bones coated with adamantium. Now *that's* enough to drive any mutant into a regressive and feral physical state (though that doesn't explain where his nose went). But while Wolvie may have rejected the adamantium, the multitudes of howling fanboys didn't reject this issue, making it the hottest—well, okay, *third* hottest book on the planet. (Hey, Marvel—give Wolvie some implants, slap a pair of panties and a bra on 'im and, BOOM, you'd have the #1 slot! And just think of the action figure possibilities…)

**NUMBER THREE**




**NUMBER FOUR**

## 4. DAWN #1

WRITER: Joseph Michael Linsner
ARTIST: Joseph Michael Linsner

We like Dawn. Dawn the character, *Dawn* the title, dawn the beginning and dawn the sunrise. We also like EZ-Cheese, but that's kinda beside the point. Why do we like Dawn? 'Cause she's the embodiment (And what a body, at that!) of birth. Of rebirth. Of life in general. That means she's pretty much all-powerful. She even gets to hang around with God, which is cooler than hanging around with Dennis Rodman, although not by much. We also like Dawn 'cause, much like Charlie Brown, we've always had this thing for red-haired girls.

NUMBER FIVE

## 5. PREACHER #1

WRITER: Garth Ennis
ARTIST: Steve Dillon

We also like *Preacher*. But we like it for completely different reasons than *Dawn*. We like it 'cause it finds a way to shock the hell out of us in a completely different manner each month. Grotesque failed suicide attempt? It's in there! Severed body parts? It's in there! Armadillo buggering? It's in there! One-eyed inbreeds from the bayou? It's in there! Republicans in the White House? We thank whatever gods there be that this horror has yet to appear in the pages of *Preacher*. It's about the only one they've missed.

## 6. THE X-FILES #1

WRITER: Stefan Petrucha
ARTIST: Charles Adlard

Cannibal cultists running the local meat processing plant? UFOs landing on your roof and screwing with your cable reception? Those nutty Aztecs down the street still doing blood sacrifices at the local playground? Who you gonna call?

Better call the Ghostbusters, 'cause X-Files agents Scully and Mulder never quite get the case solved. Oh, they come close, all right, but that conclusive evidence usually winds up going up in a cloud of smoke. Good thing their comic is high-octane entertainment, 'cause as screen detectives, they could take a lesson or two from Inspector Clouseau.

NUMBER SIX

NUMBER SEVEN

## 7. HITMAN #1

WRITER: Garth Ennis
ARTIST: John McCrea

*Hitman* is *Preacher Lite*. Or maybe *PG-13 Preacher*. Or maybe *Li'l Preacher*. It's written by the same Garth Ennis who is the monthly *Preacher* madman, but these DC Universe tales have to be a bit sanitized for Batman's protection. Which is not to put it down a bit. It's still edge-of-your-seat, gritty, dark-side entertainment. You still get the occasional puke scene, and some chick actually used the L-word (that's "love," kiddies) a couple months ago. But if *Hitman* is the training-wheels version of *Preacher*, that's not bad company to be in at all.

NUMBER EIGHT

## 8. WITCHBLADE #2

WRITERS: David Wohl, Brian Haberlin and Michael Turner
ARTISTS: Michael Turner and D-Tron

One thing you may not have noticed while you were too busy ogling Sara Pezzini's nifty-swell glove or tight red dress (or lack thereof) is the fact that David Wohl and Michael Turner are quickly becoming big names in comics. Every month, as *Witchblade* gets more exposure and more people pick up on the title and even a new Witchblade title is added, more people also become hip to the fact that these guys know how to put together a pretty good funnybook. Don't believe us? Give 'em a try.

## 9. PREACHER #2

WRITER: Garth Ennis
ARTIST: Steve Dillon

Garth Ennis hails from Northern Ireland, but still has quite an affinity for the American West. He lists "Outlaw Josey Wales" as one of his favorite movies, and John Wayne is a recurring character in *Preacher*. A few years ago, people thought horror was a dead genre in comics. Conventional wisdom still states that Westerns are a comic dead-end. But Ennis proved everyone wrong by putting the two together and coming up with a hit.

We can already hear Marvel getting ready for a *Werewolf By Night Meets The Rawhide Kid* Prestige Format one-shot.

NUMBER NINE

## 10. ANGELA #1

WRITER: Neil Gaiman
ARTIST: Greg Capullo

Dateline: 1993. Hounded by criticism that he can't write his way out of a wet paper bag even though he can draw the prettiest pictures this side of Alex Ross, Todd McFarlane hires himself a few real writers to scribe *Spawn* #8-#11. *Spawn* #9, written by Neil Gaiman, introduces this chickee by the name of Angela. She proves so popular with the Geeks of America that she spins into her own miniseries, shown right here. Then she gets even *more* popular. Is a new ongoing on the horizon? You bet your ass it is.

NUMBER TEN

## THE NEXT TEN

THE NEXT 10 HOT BOOKS AND THE COMPANIES THAT MAKE THEM

11. **SHI** #1 CRUSADE
12. **SPAWN** #1 IMAGE
13. **DC VS. MARVEL** #1 UH...DC/MARVEL
14. **AVENGELYNE** (MINI-SERIES) #1 MAXIMUM
15. **ONSLAUGHT: X-MEN** #1 MARVEL
16. **KINGDOM COME** #2 DC
17. **SPAWN** #9 IMAGE
18. **THE X-FILES** #2 TOPPS
19. **DETECTIVE COMICS** #700 DC
20. **WOLVERINE** #75 MARVEL

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# WIZARD TOP 100

**The highest-ordered comic books for the month of AUGUST.**

Compiled by the *Wizard* Price Guide staff, and working off the data supplied by comic book retailers across the country, the following is a listing of the highest-ordered comics for August. Check out the column on the right for an explanation of this month's standout books (listed in **boldface type**). (**CE=Collector's Edition**)

**1. Onslaught: Marvel Universe (Marvel)**

2. **DV8 #1 (Image)**
3. Uncanny X-Men #337 (Marvel)
4. X-Men #57 (Marvel)
5. **Wolverine #106 (Marvel)**
6. **Kingdom Come #4 (DC)**
7. **Spawn #53 (Image)**
8. Generation X #20 (Marvel)
9. **Wolverine '96 (Marvel)**
10. **Gen$^{13}$ #13A (Image)**
11. **Gen$^{13}$ #13B (Image)**
12. **Gen$^{13}$ #13C (Image)**
13. X-Man #20 (Marvel)
14. X-Force #59 (Marvel)
15. **Deathblow/Wolverine #1 (Image)**
16. Cable #36 (Marvel)
17. X-Men: The Rise of Apocalypse #1 (Marvel)
18. X-Factor #127 (Marvel)
19. Spawn Bible #1 (Image)
20. Excalibur #102 (Marvel)
21. **X-Men/Star Trek (Marvel)**
22. **Cable & X-Force '96 (Marvel)**
23. **X-Force/Youngblood (Marvel)**
24. **X-Men/ClanDestine #1 (Marvel)**
25. X-Men vs. Brood: Day of Wrath #2 (Mar.)
26. Witchblade #9 (Image)
27. Amazing Spider-Man #416 (Marvel)
28. Spider-Man #73 (Marvel)
29. **Shattered Image #1 (Image)**
30. X-Men: Pryde & Wisdom #2 (Marvel)
31. Sensational Spider-Man #9 (Marvel)
32. Incredible Hulk #445 (Marvel)
33. Spectacular Spider-Man #239 (Marvel)
34. Star Wars: S. of the Empire #4 (D.H.)
35. Dawn #4 (Sirius)
36. **Shattered Image #2 (Image)**
37. Incredible Hulk: Hercules Unleashed (Marvel)
38. Batman #535 CE (DC)
39. WildC.A.T.s #32 (Image)
40. **Nightwing #1 (DC)**
41. **Shattered Image #3 (Image)**
42. **Amazing Spider-Man '96 (Marvel)**
43. Detective Comics #702 (DC)
44. Superman #116 (DC)
45. Spider-Man: Redemption #2 (Marvel)
46. Action Comics #726 (DC)
47. Adventures of Superman #539 (DC)
48. The X-Files #21 (Topps)
49. Supergirl #2 (DC)
50. Superman: The Man of Steel #61 (DC)
51. **Tomoe/Witchblade: Fire Sermon #1 (Crusade)**
52. Marvel Heroes & Legends (Marvel)
53. Superman: The Man of Tomorrow #6 (DC)
54. **Teen Titans #1 (DC)**
55. Batman: Shadow of the Bat #55 (DC)
56. Batman: Leg. of the Dark Knight #87 (DC)
57. Carnage: It's a Wonderful Life (Marvel)
58. **Glory/Avengelyne: The Godyssey (Image)**
59. Preacher Special: Saint of Killers #3 (DC)
60. The X-Files Annual #2 (Topps)
61. Preacher #18 (DC)
62. The Dreaming #5 (DC)
63. Robin #34 (DC)
64. Green Lantern #79 (DC)
65. **What If? #90 (Marvel)**
66. The X-Files: Season One #2 (Topps)
67. The Flash #118 (DC)
68. Catwoman #38 (DC)
69. Action Comics Annual #8 (DC)
70. Uncanny Origins #2 (Marvel)
71. WetWorks #20 (Image)
72. S. Wars: X-Wing R.S.—B. Tat. #3 (D.H.)
73. The Batman Chronicles #6 (DC)
74. Wonder Woman #114 (DC)
75. Justice League: A Mids. Nightmare #2 (DC)
76. The Road to Onslaught Special (Marvel)
77. Cyberforce #26 (Image)
78. **House of Secrets #1 (DC)**
79. **Avengelyne/Glory II: The Godyssey (Max.)**
80. Azrael #22 (DC)
81. Venom: The Hunger #3 (Marvel)
82. Professor Xavier and the X-Men #12 (Marvel)
83. Avengelyne #5 (Maximum)
84. Untold Tales of Spider-Man #14 (Marvel)
85. The Maxx #26 (Image)
86. Weapon Zero #7 (Image)
87. Marvel Fanfare #2 (Marvel)
88. Backlash #23 (Image)
89. 2099: World of Tomorrow #2 (Marvel)
90. Superboy #32 (DC)
91. Grifter #2 (Image)
92. Daredevil #357 (Marvel)
93. **Bloody Mary #1 (DC)**
94. **Lady Death #1: Encore Presentation (Chaos!)**
95. Pitt: In the Blood #1 (Full Bleed)
96. Classic Star Wars: Devilworlds #1 (D.H.)
97. Dark Chylde #3 (Maximum)
98. Savage Dragon #31 (Image)
99. Artemis: Requiem #5 (DC)
100. **K. Busiek's Astro City (Vol. 2) #1 (Homage)**

## AT THE TOP:

While the multi-hero, megaimportant *Onslaught: Marvel Universe*'s ranking at #1 was as expected as its "Heroes Reborn" lead-in conclusion, orders for the Gen$^{13}$ spinoff *DV8* #1 surpassed the market's already-high expectations. Fans and collectors obviously see this new superteam as the next Gen$^{13}$, and gave this issue (which had eight equal-quantity variants) the highest showing for a non-Spawn Image book in years. Speaking of Spawnie, while *Kingdom Come*'s long-awaited closer edged him out, Wolverine's been beating him chart-wise for almost a year (not counting *Spawn* #50), and he's done it again—makes you wonder who fans recognize more. Meanwhile, the total orders of Gen$^{13}$'s special three-part issue would have beaten both of these guys, and every other book—it would've been August's top seller. *Deathblow/Wolverine* brought the deceased Image soldier of fortune his highest numbers, and may help incite readers into a campaign for his return. This year's Marvel annuals (guised as "'96" books) as a whole fared much better than DC's set, possibly because the Marvel stories kept the characters in continuity while DC's didn't.

## IN THE MIDDLE:

Whether they're surprised or saddened by its happening, Trekkies should cheer for the X-Men/Star Trek crossover, which went to order realms where no Trek book has gone before. This month's other mutant crossovers helped out their co-starring groups, like Marvel's low-selling ClanDestine—maybe DC should copy this smart Marvel move with a *Preacher/Firebrand* or *Batman/Starman* book. Although intracompany crossovers are getting passé, *Shattered Image*'s teaming of all the company's heroes took in fairly strong orders. Nightwing finally scored a series, and a solid ranking.

## IN THE SECOND HALF:

While the Tomoe/Witchblade team-up brought in the heroines' regular numbers, the latest two-issue Glory/Avengelyne crossover flew Glory to her highest level in several months. The Titans know this feeling as well, thanks to fan fave Dan Jurgens' work on their new title. Several summer successes round out the chart: An alternate universe's Cyclops and Havok blasted *What If?* up 28 spots; *House of Secrets'* #78 ranking is pretty good for a horror book, as well as a Vertigo product; *Bloody Mary* #1 made a commendable showing for DC's new Helix imprint; the Lady Death book came in pretty high for a reprint; and *Astro City*, Homage's first offering, made the chart.

## ATTENTION COMIC BOOK RETAILERS:

If you're a retailer who would like to participate in our compiling of the *Wizard* Top 100 (and be a candidate for special prizes), please write to us at the address below.

**Top 100 Coordinator**
**c/o Wizard Press**
**151 Wells Ave.**
**Congers, NY 10920-2064**
or e-mail us at: **WizardTGTC@aol.com**

COMIC MARKET NEWS AND SUCH · by Jon Warren & the *Wizard* staff

# FIRST COMING OF ONSLAUGHT

Will the real first appearance of Onslaught please stand up?

It seems there's been tons of confusion as to when Onslaught (below) really reared his ugly head. Many readers believe his first showing was actually in *Amazing X-Men* #3, during "The Age of Apocalypse." It appears that when Bishop was going through his mindscan, a figure that looks not unlike Onslaught appears in the montage. Not so, says Marvel Editor-in-Chief Bob Harras.

"The picture in *Amazing X-Men* #3 is actually from the first time Charles Xavier fought the Shadow King," Harras says. "Shadow King originally appeared back in *Uncanny X-Men* #117. It is very possible that the memory of that image had inspired Xavier to choose that image for the Onslaught costume."

So, as it stands, the first full appearance of Onslaught is still *X-Men* #53.

**Onslaught's kinda miffed that his first appearance wasn't *Secret Wars II* #6**

## Preacher Debate

*Preacher* is showing the second sign of a long-lasting hit (the first being great sales figures and hot back issues): an ongoing, emphatic, partisan debate about it in the fan press.

There are those who think the DC/Vertigo title is the best, most adult book ever, while people on the other end of the spectrum think it is self-indulgent crap.

The *Preacher* supporters say that its mature themes are never gratuitous. "Sure it's violent," says Jared Ricker, of Pasadena, Calif. "But it's never overdone because it makes you laugh at how ridiculous it can get. Just when you think you've seen the most disgusting act of violence, Ennis and Dillon will shock you all over again. It's entertaining."

Bob Dixon of Tampa Bay, Fla., says the same of the book's profanity. "There are tons of books out there that just cuss and cuss, but *Preacher*'s dialogue is so natural because people really speak that way."

Of course, there are *Preacher*'s naysayers. "Every other word is an f-word, and every other panel is a guy getting his face ripped off or in an obscene sexual act," says Rich Fornel of Boston. "I guess I'm in the minority, but I just can't believe this stuff is popular."

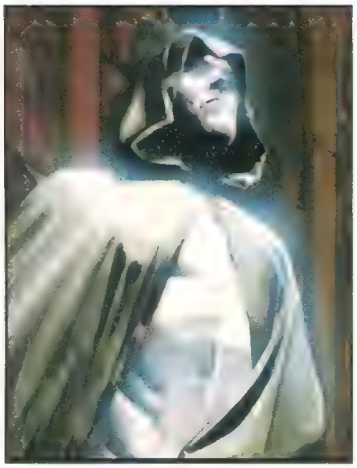
Art Martucci of Chicago says plainly, "I'll just stick with Superman."

No matter where you stand, you have to admit the controversial *Preacher* is a thought-provoking book, one which is deservedly hot and coveted by collectors. Even the existence of a trade paperback reprinting the first few issues has failed to slow the title's price activity. People may be heavily talking about *Preacher*, but they're also heavily buying it.

## Kingdom Come: Fans Have Spoken

*Kingdom Come* was a undeniable hit, right? Or was it?

Now that the long-awaited series is done, *Kingdom Come*'s popularity has proven that it lived up to the hype. Sure, it sold a bazillion copies. Sure, fans dug Mark Waid's sharp dialogue and thrilled to see Alex Ross tackle DC's big guns. But it ain't all sweetness and light, many fans say.



**Did *Kingdom Come* give fans enough?**

Some have commented that Waid's storyline occasionally lost its way, lapsing into the overdramatic, and that the ending seemed contrived. Other criticisms include the fact that characters like Flash, Green Lantern and Hawkman were wasted, and that you learned more about them (among other things) through Fleer/SkyBox's *Kingdom Come* trading card set. A few fans say they enjoyed the card set more than the book itself. "So much in the comics went unexplained," says Keith Flynn, a New York-based fan. "You needed the card set to find out many heroes and villains' names."

Joseph Moses of Sacremento, Calif., agrees. "I really wanted to know what happened between Batman and Red Robin, and how Flash got to be the way he is—and I don't even know if the Flash is Wally West or not. I left the series unfulfilled."

There was no characterization, says Mich.-based Tom Doherty. "You're misled by the covers, thinking that this is a big DC Universe story, and it's really just a Superman story. There's so many interesting characters in the story that you know absolutely nothing about, so why should I be expected to care about what happens to them?"

Despite the criticisms, all four issues of *Kingdom Come* remain very hot, so the book must've done something right. Many retailers sold out of their copies, even on reorder, so don't expect to find piles of them in back issue boxes. If you missed any or all of the issues, your best bet is to pick them up now, because they'll surely go up in value.

And, hey, it kinda makes you crave that rumored hardcover with all-new Alex Ross pages. Who knows? Maybe it'll clear up some of the confusion. W

*Chattanooga-based writer Jon Warren thinks* Jughead *is a very controversial book.*

## Wizard's Top 10 Hottest Writers

1. **Garth Ennis** — *Preacher, Hitman*
2. **Mark Waid** — *Kingdom Come, Flash*
3. **Peter David** — *Hulk, Aquaman* (Al Ortega)
4. **Neil Gaiman** — *Sandman* (Al Ortega)
5. **Scott Lobdell** — *Generation X, Uncanny X-Men* (J. Schaffer)
6. **Karl Kesel** — *Daredevil*
7. **Kurt Busiek** — *Astro City* (Al Ortega)
8. **Ron Marz** — *Green Lantern* (J. Schaffer)
9. **James Robinson** — *Starman* (Al Ortega)
10. **Terry Moore** — *Strangers in Paradise*

## Wizard's Top 10 Hottest Artists

1. **Todd McFarlane** — *Spawn* (Al Ortega)
2. **Jim Lee** — *Fantastic Four* (Al Ortega)
3. **Joe Madureira** — *Uncanny X-Men* (Gabe Peluccio)
4. **Alex Ross** — *Kingdom Come* (Al Ortega)
5. **J. Scott Campbell** — *Gen13*
6. **Joe Linsner** — *Dawn*
7. **Billy Tucci** — *Shi*
8. **Joe Quesada** — *Ash* (Al Ortega)
9. **Humberto Ramos** — *Impulse*
10. **Mike Wieringo** — *Sensational Spider-Man*

***Wizard's* Top Ten Hottest Writers and Artists lists are derived from a nationwide retailer survey.**

## Wizard's Up & Coming Creator

### CARLOS PACHECO

This artist, who had stints on *Fantastic Four* and *Excalibur* and is said to be taking over an X-Men title, produces lively stories with a clean style suited for Marvel's characters. He also uses very interesting perspectives, adding to his work's almost animated look. *FF* and *Excalibur* editor Suzanne Gaffney says, "Carlos really knows the characters—how each of them would stand, sit and play with their hair; he brings the dimension of body language to the page. He has a great imaginative mind with a natural sense of design, and he doesn't lose storytelling at the expense of a splash page." ■ *Marc Wilkofsky*

# survey: issue 63

## QUESTIONS, COMMENTS & CONCERNS

We want to know what you like about this li'l mag of ours. Tell us what you thought about this particular issue of *WIZARD*, what you liked best, and what sucked sour frog ass. (Use extra paper if you're one of them long-winded types.)

## PRICE CHANGES

Are books selling in your area for a lot more or a lot less than *WIZARD* is listing them at?
If they are, we wanna know. List any major discrepancies you feel exist in the *WIZARD* price guide.
(Use extra paper if necessary.)

| Title | Issue # | What it sells for in your area |
|---|---|---|

## TOP TEN HOTTEST COMICS

What do you see as the hottest comics among the circle of friends you hang out with? List them below, with the hottest book at the number one slot.

1.
2.
3.
4.
5.
6.
7.
8.
9.
10.

## TOP TEN HOTTEST ARTISTS

Who is your favorite comic book artist? Actually, we wanna know who your top 10 favorite artists are. List your favorite artist in the number one slot, followed by your second favorite artist, etc.

1.
2.
3.
4.
5.
6.
7.
8.
9.
10.

## TOP TEN HOTTEST WRITERS

Hang in there; we're almost done. What we need now is the list of your 10 favorite comic book writers.
You know the drill: your favorite in pole position, with your second favorite at number two, yadda, yadda, yadda.

1.
2.
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## GOLDEN AGE PRICE GUIDE LISTINGS

We'd like to know how you all feel about these. Do you think we should leave them in the Price Guide to be more complete, or should we use the space for additional Modern Age books? Let us know which option you think makes for a better guide. Thanks.

let your voice be heard

# WE WANT TO KNOW WHAT YOU THINK

We need your help. Y'see, the only way to keep improving the WIZARD price guide is to keep in touch with the thousands of comic book fans that make this industry what it is. So, we need you to take a couple of minutes and fill out the survey on the left and mail this page to us. And heck, by helping us make a better mag, you'll *get* a better mag! (See? It all works out in the end.) Oh, and feel free to photocopy this page if you don't feel like destroying this issue.

# WHO ARE YOU?

Name (please print)

Address

City State

Zip Age

e-mail address (if you got one)

## MAIL SURVEY TO:

Jon R. Warren
c/o WIZARD P.G. Surveys
2401 Broad St.
Chattanooga, TN 37408
e-mail: JonRWarren@aol.com

## GRADING COMICS BY CONDITION

**All prices listed in this guide are for Near Mint (NM) condition.**

When your comic isn't Near Mint, you can compute the price based on the percentages shown to the left. Now keep in mind that one person's Mint is another's Near Mint. And many things can factor into grading a comic's value: its age, the supply and demand for the various grades, retailer location, local availability of a title, its current popularity, and most importantly, what specific condition the comic is in. *"Dammit, Jim, I'm a doctor, not a comic grader!"* Hey, relax. We'll not only show you how to use this price guide, but how to grade your comics too. Just read along and before you know it, you'll be able to dazzle your dates with all sorts of hip comic lingo.

It might help if you grade comics on a 10-point scale, with 10 being perfect and 1 being lousy.

**MINT (M):** An almost perfect 9.8 to 10 on a 10-point scale! *¡Un libro muy guapo!* To be Mint, a comic must appear absolutely like the day it was printed, with no nicks, dings or creases. It's gotta be clean as a whistle. Corners are perfectly sharp without a tear or shred, the colors are crystal clear, the cover gloss is still there and even the friggin' *staples* are perfect. Many comics produced today fall short of Mint standards. Remember, no imperfections may be allowed in a Mint comic. Mint comics usually sell for 125 to 150 percent of price guide listings. Comics published after 1970 in Mint condition are closer to the Near Mint price, since many exist in Mint condition.

**NEAR MINT (NM):** A 9 on a 10-point scale. Just a notch or two below perfect. It might appear to be Mint, but upon close inspection, tiny flaws can be detected. The gloss and color are outstanding. Comics in this condition should do any collection proud, unless you're some weird, anal comic perfectionist. All prices in this guide are for Near Mint copies, and are 100 percent of price guide listings.

**VERY FINE (VF):** A 7 on a scale of 10. This is clean and sharp in every way and at first glance may appear Near Mint. At closer range, however, you'll notice minor signs of use. VF comics are 70 percent of guide listings.

**FINE-VERY FINE (FVF):** A 6 outta 10. Fine-Very Fine books are above-average, clean, bright copies lacking the crispness associated with VF. Pages may be slightly yellow, but not brown or brittle. Several tiny stress lines along the spine or covers may be expected, and several tiny color flakes are permitted. No subscription creases or spine rolls are allowed in this grade. Corners may be slightly rounded, but exceptional cover gloss remains. Fine-Very Fine books go for 50 percent of price guide listings.

**FINE (FN):** This rates a 5 out of 10. Fine books are slightly better than average with obvious signs of wear, but are still clean and bright without major creasing. Fine books go for 40 percent of price guide listings.

**VERY GOOD (VG):** A whopping 3 out of 10. Average, at best. Very Good comics appear used, but not abused. They have creases and minor tears. Very Good books go for 15-25 percent of guide listings.

**GOOD (G), FAIR (FR) and POOR (P):** All are 1 or less out of 10. These books...suck. They are considered below average and heavily worn. These are the comics that have been read and re-read without regard to preservation. Good books go for 10 percent of price guide listings. Fair books can have loose pages or pieces missing from the cover and sell for 3 percent of price guide listings. Poor books can have missing covers, pages, etc. These books are really sorry, and they go for 1 percent of price guide listings.

# ABOUT THE PRICE GUIDE

The **WIZARD** guide contains the most accurate and up-to-minute comic book prices available on the planet. To ensure that our values are as timely as possible, we constantly communicate with our ever-expanding network of comic book retailers and regularly send scouts to check prices in stores and at shows throughout the country. Keep in mind that the Price Guide is only a guide; prices may vary depending on the local availability and popularity of a title.

## HOW TO USE THE PRICE GUIDE

It's easy, and best of all, you can learn at home. The price guide is arranged alphabetically by title. Listings for trade paperbacks, annuals, one-shots and graphic novels are found after the regular listing for a title, and are likewise listed alphabetically. When a title has been used several times for different series, like *Legion of Super-Heroes*, we list all series under that title chronologically.

When a book has changed in value since last month's listing, it's shaded by either a red or blue bar. If the comic has risen in value, it's marked by a red bar. If it has fallen in value, it's marked by a blue bar. Every new issue and/or title listing is marked by a green bar. A yellow bar indicates an issue that is experiencing heavy market trading activity, but has not changed in value since last issue.

In the example shown below, ***Action Comics* #684** is a comic being listed for the first time, ***Action Comics* #267** has risen since last month, ***Action Comics* #661** has dropped in value since last month, and ***Action Comics* #686** has been selling like ebola-infested monkeys without any fluctuation in price. (Actually, ebola-infested monkeys probably wouldn't sell very well, so they're a bad example. Let's just say that comics with yellow bars are really hot.)

## ALPHABETICAL ARRANGEMENT

After skipping articles "A," "An," and "The" at the beginning of a title, alphabetization is word by word, not letter by letter. So, "The Amazing Spider-Man" is listed under "Amazing," and "The Astonishing X-Men" is listed under "Astonishing;" "Batman: Sword of Azrael" comes before "Batman: The Animated Movie" because we include the article "The" in alphabetizing when it occurs as an interior part of the title. Using the one-word-at-a-time approach, all titles starting with the word "Blood," including "Blood Syndicate," are used up before we go on to titles such as "Bloodfire/Hellina" and "Bloodshot." Abbreviations such as "Dr." will be found before titles starting with "Dragon" but after titles starting with "Doctor." Numeric titles such as "2099 A.D." will be mixed in alphabetically as if the numeral were spelled out as "Two thousand ninety-nine."

## PRICING YOUR COMICS

All prices listed in this guide are for Near Mint (NM) condition. When your comic isn't Near Mint, you compute the price based on the percentages shown below. Keep in mind this is only a guide, and percentages can vary depending on several factors, including age, supply and demand for the various grades, retailer location, local availability of a title and its current popularity.

**MINT (M)** 125-150% of price shown. Comics after 1970 in Mint should be priced at the Near Mint price, since Mint copies are not unusual for comics after 1970.
**NEAR MINT (NM)** 100% of price shown
**VERY FINE (VF)** 70% of price shown (75-80% for pre-1970 books)
**FINE-VERY FINE (FVF)** 50% of price shown
**FINE (FN)** 40% of price shown
**VERY GOOD (VG)** 15-25% of price shown
**GOOD (G)** 10% of price shown
**FAIR (FR)** 3% of price shown
**POOR (P)** 1% of price shown

## REFERENCES

| | | | |
|---|---|---|---|
| ❶: | First Appearance of | M: | Married |
| anniv: | Anniversary issue | O: | Origin |
| A: | Appearance | p: | part # |
| B: | Begin stories with | PF: | Prestige Format |
| C: | Cameo that pre-dates ❶ | Q: | Quits |
| cvr: | Cover | R: | Return of |
| D: | Death/Destruction of | SC: | Softcover |
| GN: | Graphic Novel | sz: | Size |
| HC: | Hardcover | TPB: | Trade Paperback |
| IR: | Identity revealed | w/: | With |
| J: | Joins | w/o: | Without |
| L: | Last story with | | |

## HERE'S A SAMPLE!

# ARTISTS & WRITERS

AAd Art Adams
ABl Adam Blaustein
ACa Anthony Castrillo
ACo Amanda Conner
ACh Anthony Chun
ADa Alan Davis
ADr Arnold Drake
ADv Al Davison
AFo Alan Dean Foster
AGa Alex Garner
AGd Alan Gordon
AGi Armando Gil
AGn Archie Goodwin
AGr Alan Grant
AHe Andrew Helfer
AHo Art Holcomb
AHu Adam Hughes
AKb Andy Kubert
AKp Alan Kupperberg
AKu Adam Kubert
AKw Alisa Kwitney
ALa Andy Lanning
ALc Alcatena
ALp Aaron Lopresti
AMa Andy Mangels
AMc Angus McKie
AMe Angel Medina
AMi Al Milgrom
AMo Alan Moore
ANi Art Nichols
ANo Ann Nocenti
AOl Ariel Olivetti
APn Arnold Pander
APo Adam Pollina
ARa Arthur Ranson
ARo Alex Ross
ASa Alex Saviuk
ASm Andy Smith
ASp Art Spiegelman
ASt Alec Stevens
ATh Art Thibert
ATo Alex Toth
AVa Andrew Vachss
AWe Alan Weiss
AWi Al Williamson
AWl Anthony Williams
AWm Andrew Wildman
AWs Aron Wiesenfeld
BAn Brent Anderson
BAu Brian Augustyn
BBd Brett Breeding
BBl Bret Blevins
BBo Brian Bolland
BBt Brett Booth
BCh Bernard Chang
BCo Brandon Choi
BDi Buzz Dixon
BDn Ben Dunn
BEv Bill Everett
BHa Bob Harras
BHe Ben Herrera
BHi Bryan Hitch
BHl Bob Hall
BHo Bo Hampton
BHt Brian Hotton
BHy Bob Haney
BJo Bruce Jones
BKa Bob Kane
BKe Barbara Kesel
BKi Barry Kitson
BLa Bob Layton
BLb Bill Loebs
BLs Batton Lash
BMa Bill Mantlo
BMc Bob McLeod
BMk Brandon McKinney
BMn Bill Mariman
BMr Bernie Mireault
BMs Bill Maus
BMt Brendan McCarthy
BNa Bob Napton
BOc Brian O'Connell
BPa Bruce Patterson
BPe Brandon Peterson
BPo Bob Powell
BPr Bruno Premiani
BPu Brian Pulido
BRa Barbara Randall
BRd Bradley C. Rader
BRo Bob Rozakis
BSe Bart Sears
BSi Bill Sienkiewicz
BSm Barry Windsor-Smith
BSt Beau Smith
BTa Bryan Talbot
BTi Bruce Timm
BTn Billy Tan
BTu Billy Tucci
BUz Buzz
BWi Bob Wiacek
BWl Bill Willingham
BWr Berni Wrightson
BWt Brian Witten
CAd Charlie Adlard
CBa Cary Bates
CBc Chris Bachalo
CBt Chris Batista
CCa Claudio Castellini
CCl Chris Claremont
CDa Craig Davidson
CDi Chuck Dixon
CDo Colleen Doran
CEz Carlos Ezquerra
CGa Carlos Garzón
CGi Chas Gillen
CHa Cully Hamner
CKe Cam Kennedy
CLa Clifford Lawrence
CLh Cortney Lehmkuhl
CMo Christopher Moeller
CNr Cary Nord
CPf Chuck Pfarrer
CPo Carl Potts
CPr Christopher Priest
CSp Chris Sprouse
CSt Chic Stone
CSw Curt Swan
CTr Chas Troug
CUl Chris Ulm
CVa Cindy Vance
CVe Charles Vess
CWa Chris Warner
CWi Chris Williams (Chriscross)
CWj Chuck Wojtkiewicz
CWl Chance Wolf
CWo Chris Wozniak
CYo Chap Yoep
DAb Dusty Abell
DAd Don Adkins
DAm David Ammerman
DAr Darko Macan
DAt Dan Abnett
DAv David Mack
DAy Dick Ayers
DBa Dan Barry
DBe Denis Beauvais
DBk Darryl Banks
DBn Daniel Brereton
DCa Don Cameron
DCh Dan Chichester
DCl Daniel Clowes
DCo Dave Cockrum
DCp Dave Cooper
DCw Denys Cowan
DDa David Day
DDe David DeVries
DDi Dick Dillin
DDo Dave Dorman
DDv Dan Davis
DDy Dan Day
DFe Duncan Fegredo
DFi Danny Fingeroth
DFr Dan Fraga
DGb Dave Gibbons
DGi Dick Giordano
DGr Dærick Gröss
DGs David Gross
DHa Drew Hayes
DHe Don Heck
DHo Dave Hoover
DJa Dennis Janke
DJo Dave Johnson
DJu Dan Jurgens
DKe Dale Keown
DLa Dan Lawlis
DLp David Lapham
DMa David Mazzucchelli
DMc Dwayne McDuffie
DMg Don McGregor
DMi David Michelinie
DMk Dave McKean
DMn Doug Mahnke
DMo Doug Moench
DMs Dan Mishkin
DMt Dean Motter
DMu Doug Murray
DNe Don Newton
DOe Dark One
DOn Dennis O'Neil
DPa Dan Panosian
DPe Don Perlin
DPo Doug Potter
DQu David Quinn
DRa Dave Rawson
DRb Darick Robertson
DRo Dave Ross
DSi Dave Sim
DSl Dan Slott
DSp Dan Spiegle
DSs Dan Simpson
DSt Dave Stevens
DTu Dwayne Turner
DVa Dan Vado
DVm Dev Madan
DWe David Wenzel
DWl David Williams
EBa Eduardo Barreto
EBe Ed Benes
EBi Edwin Biukovic
EBr E. Nelson Bridwell
ECa Eddie Campbell
ECo Ernie Colón
EDo Evan Dorkin
EHa Ed Hannigan
EHr Everette Hartsoe
ELa Erik Larsen
ELe Elaine Lee
ELk Eric Luke
ELu Eric Lustbader
EMa Elliot S. Maggin
EMr Esteban Maroto
ESh Eric Shanower
ESi Eric Silvestri
ESp Eric Stephenson
FBr Frank Brunner
FCi Frank Cirocco
FHy Flint Henry
FLa Fabio Laguna
FMi Frank Miller
FNi Fabian Nicieza
FPe Faye Perozich
FRa Franchesco
FRo Frank Robbins
FSp Frank Springer
FTa Francis Takenaga
GAm Gary Amaro
GCh Gary Cohn
GCo Gene Colan
GCp Greg Capullo
GCy Gerry Conway
GDa Geof Darrow
GDv Guy Davis
GEn Garth Ennis
GEr Gerhard
GEs Gary Erskine
GFa Glenn Fabry
GFk Gary Frank
GFn George Freeman
GFo Gardner Fox
GFx Greg Fox
GGe Gabe Gecko
GGi Gary Gianni
GHa Gene Ha
GHe Gilbert Hernandez
GIs Geof Isherwood
GJo Gerard Jones
GKa Gil Kane
GLa Greg LaRocque
GMo Grant Morrison
GMr Gray Morrow
GNa Go Nagai
GNo Graham Nolan
GPe George Pérez
GPu Gordon Purcell
GRe Grey
GTu George Tuska
GWr Gregory Wright
HCh Howard Chaykin
HEl Harlan Ellison
HFi Hart D. Fisher
HMa Howard Mackie
HMc Harvey Mercadoocasio
HPe Harvey Pekar
HPo Howard Porter
HRa Humberto Ramos
HSi Howard Simpson
HTr Herb Trimpe
HWe Howard Weinstein
ICh Ian Churchill
IEd Ian Edginton
IKo Igor Korday
INo Irv Novick
IVe Ivan Velez Jr.
JAb Jeff Albrecht
JAl Joe Lee
JAp Jim Aparo
JAr John Arcudi
JBe Joe Bennett
JBg Jon Bogdanove
JBi Jerry Bingham
JBl Jim Balent
JBm John Broome
JBo John Bolton
JBr June Brigman
JBt Jeff Butler
JBu John Buscema
JBy John Byrne
JBz Joe Brozowsky
JCa Joey Cavalieri
JCd Joe Chiodo
JCf Jim Calafiore
JCi Johnny Craig
JCp J. Scott Campbell
JCs Jan Childress
JCy John Cleary
JCz John Czop
JDb Jose Delbo
JDe Jamie Delano
JDi John Dixon
JDm J.M. DeMatteis
JDo Julie Doucet
JDr Jan Duursema
JDu Jo Duffy
JEs John Estes
JFl John Van Fleet
JFm John Francis Moore
JFn John Freeman
JFr James Fry III
JGn Jorge González
JGo Joel Goss
JGu Jackson Guice
JHa Jack C. Harris
JHd John Dell
JHe Jamie Hewlett
JHi John Higgins
JHo Jon Holdredge
JHr Jaime Hernandez
JHu James Hudnall
JJb J.J. Birch
JJe Jeff Jensen
JJm Joseph A. James
JJn J.B. Jones
JJo Jeff Johnson
JJs José Justiniano
JJu Joe Jusko
JKi Jack Kirby
JKu Joe Kubert
JLa Joe R. Lansdale
JLb Jeph Loeb
JLe Jim Lee
JLi Joseph Michael Linsner
JLn John Paul Leon
JLz José Luis García López
JMa Johji Manabe
JMd Joe Madureira
JMi Jeff Mariotte
JMk Joseph M. Monks
JMo Jim Mooney
JMr John McCrea
JMs Jeff Matsuda
JMt Joe Matt
JMu Jon J. Muth
JOb James O'Barr
JOd Joe Orlando
JOe Joe Benitez
JOi Joe Simon
JOn James Owen
JOr Jerry Ordway
JOs John Ostrander
JOw Jim Owsley
JPc James Pascoe
JPe Jonathan Peterson
JPh Joe Phillips
JPi Joe St. Pierre
JPl Jimmy Palmiotti
JPn Jacob Pander
JPo Jarrod Post
JPr Jerry Prosser
JPs Jason Pearson
JQu Joe Quesada
JRa Jordan Raskin
JRb James Robinson
JRe John Ney Rieber
JRi John Ridgeway
JRj John Romita Jr.
JRl John Riley
JRn Jaxon Renick
JRo John Romita
JRr Jeff Rebner
JRs John Ross
JRu Joe Rubinstein
JRv Judith Reeves-Stevens
JRy John Royle
JRz John Rozum
JSa John Statema
JSb Jonathan Sibal
JSd Jan Strnad
JSe Jim Steranko
JSg Jerry Siegel
JSh Jim Shooter
JSi Joe Sinnott
JSm Jeff Smith
JSn James T. Sherman
JSo Joe Staton
JSp Jack Sparling
JSr Jim Sherman
JSs Javier Saltares
JSt Jim Starlin
JSy John K. Snyder III
JTh Jill Thompson
JTm Joel Thomas
JVa Jim Valentino
JVn James Vance
JWa John Wagner
JWf Joe Wolfe
JWi J.H. Williams
JWk John Watkiss
JWo Jim Woodring
JWp Jason Waltrip
JWt John Waltrip
JZa Jorge Zaffino
JZe Joe Zabel
JZn Juan Zonnato
JZu Joel Zulueta
KAl Karl Altstaetter
KAt Kevin Altieri
KBa Kyle Baker
KBo Kat Bolinger
KBu Kurt Busiek
KDe Kathryn Deloney
KDw Kieron Dwyer
KEa Kevin Eastman
KFu Kamui Fujiwara
KGa Kerry Gammill
KGi Keith Giffen
KHo Ken Hooper
KHp Kevin Hopgood
KHt Kyle Hotz
KJa Klaus Janson
KJo Kelley Jones
KJv Kirk Jarvinen
KKe Karl Kesel
KKo Kevin Kobasic
KLn Kirk Lindo
KLs Ken Lashley
KMa Kevin Maguire
KNo Kevin Nowlan
KOn Kevin O'Neil
KOt Katsuhiro Otomo
KPl Kilian Plunkett
KPo Keith Pollard
KPu Kelley Puckett
KSc Kurt Schaffenberger
KSt Ken Steacy
KVh Kevin VanHook
KWe Kevin West
KWi Kent Williams
KWl Keith Wilson
KWo Kirk Van Wormer
KWr Kate Worley
KYa Kim Yale
LAl Laura Allred
LAm Larry Marder
LDu Leo Duranona
LEl Lee Elias
LHa Larry Hama
LHi Laura Hitchcock
LHr Lou Harrison
LJi Leonardo Jimenez
LKa Len Kaminski
LKi Lovern Kindierski
LLe Larry Lieber
LMc Luke McDonnell
LMd Lee Moder
LMe Linda Medley
LMo Lou Mougin
LMr Lee Marrs
LPe Linda Pendleton
LRo Lon Roberts
LRs Luke Ross
LSh Liam Sharp
LSi Louise Simonson
LSm Louis Small Jr.
LSt Larry Stroman
LSu Lee Sullivan
LSz Len Strazewski
LWa Lamar Waldron
LWe Len Wein
LWk Lee Weeks
MAd Michael Adams
MAh Marc Hansen
MAl Michael Allred
MAn Murphy Anderson
MAq Mark Ahlquist
MAt Mat Broome
MBa Mark Bagley
MBd Mark Badger
MBe Mike Beachum
MBi Michael Bair
MBm Mary Bierbaum
MBo Mike Baron
MBr Mark Bright
MBu Mark Buckingham
MBy Mitch Byrd
MCa Marc Campos
MCf Mike Clift
MCg Michael Cagley
MCh Mark Chiarello
MCi Mark Crilley
MCl Manny Clark
MCn Mike Collins
MCo Max Collins
MCr Mike Carlin
MCy Mike Carey
MDa Malcolm Davis
MDd Mike Deodato
MDe Mike Deodato Jr
MDf Mandel Flor
MDg Max Douglas
MDi Mike DiGesu
MDn Michael Dooney
MDo Mike Docherty
MDr Mike Dringenberg
MDu Michal Dutkiewicz
MEg Marty Egeland
MEm Martin Emond
MEr Marc Erickson
MEu Michael Eury
MEv Mark Evanier
MFa Mark Farmer
MFh Mike Friedrich
MFl Michael Fleisher
MFo Maurice Fontenot
MFr Michael Jan Friedman
MGd Mimi Gold
MGi Michael T. Gilbert
MGl Manny Galan
MGn Mark Gruenwald
MGo Michael Golden
MGr Mike Grell
MGu Mike Gustovich
MGy Mick Gray
MGz Mike Gonzaga
MHa Mike Harris
MHe Michael Hernandez
MHi Michael Higgins
MHn Mark Harrison
MHo Matt Howarth
MHp Marc Hempel
MHs Mike Heisler
MHw Matt Hawkins
MHy Matt Haley
MIk Mike W. Barr
MIv Mike Iverson
MKa Mike Kanterovich
MKl Michael Wm. Kaluta
MKz Mike Kazaleh
MLa Mike D. Lawrence
MLc Mike Lackey
MLe Mike Leeke
MLn Mike Leonard
MLr Michael Lark
MLs Marty Lasick
MLx Mike Mayhew
MMc Mike McAvennie
MMe Mike S. Miller
MMh Michael McMahon
MMi Mike Mignola
MMk Mike McKone
MMl Marc McLaurin
MMn Mike Manley
MMo Mark Moretti
MMr Mark Millar
MMt Mary Mitchell
MMy Marat Mychaels
MNa Mike Nasser
MNe Mike Netzer
MNl Mark A. Nelson
MNw Mindy Newell
MOe Moebius
MOs Mamoru Oshii
MPa Martin Pasko
MPc Mark Pacella
MPe Mark Pennington
MPl Mike Ploog
MPn Mark Paniccia

MPo Martin Powell
MPr Mike Parobeck
MRc Mark Ricketts
MRi Mike Richardson
MRo Marshall Rogers
MRs Marshall Ross
MRu Melvin Rubi
MRy Matt Ryan
MSa Mike Sagara
MSc Matthias Schultheiss
MSe Marie Severin
MSh Mark Schultz
MSi Marc Silvestri
MSm Mark Schmitz
MSr Masamune Shirow
MSs Mary Skrenes
MSt Mark Stegbauer
MTa Mike Taylor
MTe Mark Texeira
MTh Mike Thibodeaux
MTk Masashi Tanaka
MTn Mark Tenney
MTu Michael Turner
MVe Mark Verheiden
MVo Mike Vosburg
MWa Matt Wagner
MWb Mike W. Barr
MWd Mark Waid
MWe Matt Webb
MWh Mark Wheatley
MWi Mary Wilshire
MWo Marv Wolfman
MWr Mike Wieringo
MWv Michael Weaver
MWy M C Wyman
MZe Mike Zeck
MZu Michael Zulli
NAb Nick Abadzis
NAd Neal Adams
NBa Neal Barrett
NBr Norm Breyfogle
NCa Nick Cardy
NCo Nancy Collins
NCu Nicola Cuti
NDo Nigel Dobbyn
NDw Norm Dwyer
NEl Nelson
NFe Norman Felchle
NGa Neil Gaiman
NGi Noelle Giddings
NHa Neil Hanson
NMa Nathan Massengill
NNa Nick Napolitano
NPa Nina Paley
NSh N. Steven Harris
NVi Nick Vince
OCa Octavio Cariello
OIs Oliver Isabedra
OLo Oscar Gonzalez Loyo
OZa Oscar Zarate
PAt Patrick Lee
PAu Paul Lee
PBa Phillip Bond
PBr Pat Broderick
PCh Paul Chadwick
PCo Pete Constanza
PCr P. Craig Russell
PCu Paris Cullins
PDa Peter David
PDi Paul Dini
PDo Peter Doherty
PDn Paul Danner
PDu Paul Duncan
PEd Pedi
PFe Pascual Ferry
PFo Pete Ford
PGa Phil Gascoine
PGi Peter Gillis
PGn Paul Guinan
PGo Peter Gross
PGr Peter Grau
PGs Phil Gosier
PGu Paul Gulacy
PHe Philip Hester
PJe Paul Jenkins
PJi Phil Jimenez
PJo Paul Johnson
PKr Peter Krause
PKu Paul Kupperberg
PLa Peter Laird
PLe Paul Levitz
PMa Pablo Marcos
PMc Patrick McEown
PMh Pop Mhan
PMi Peter Milligan
PMs Pat Mills
PNe Paul Neary
PNo Phyllis Novin
PNu Philip Nutman
POd Peter O'Donnell
POl Pat Olliffe
PPe Paul Pelletier
PPo Paul Pope
PRe Pat Redding
PRi Pino Rinaldi
PRy Paul Ryan
PSa Peter Sanderson
PSm Paul Smith
PSn Peter Snejbjerg
PSt Peter Stone
PTh Pamela Thibert
PWi Paul Witcover
PWn Phil Winslade
PZi Patrick Zircher
RAn Ross Andru
RAr Renato Arlen
RAs Richard Ashford
RBa Ricardo Barriero
RBe Richard Bennett
RBn Ryan Benjamin
RBo Robert Boyd
RBr Russel Braun
RBu Rich Buckler
RBw Robert Brown
RBy Reggie Byers
RCa Richard Case
RCl Ricky Carralero
RCo Rob Conte
RCr Roger Cruz
RDa Rob Davis
RDe Ricardo Delgado
RDm Rodolfo Damaggio
REl Randy Elliott
RFl Robert Fleming
RFo Ron Foster
RFr Ron Frenz
RGa Ron Garney
RGd Ruben Gerard
RGe Rick Geary
RGr Randy Green
RGu Rebecca Guay
RHd Rich Hedden
RHe Russ Heath
RHo Rick Hoberg
RHw Richard Howell
RJh Rob Johnson
RJn Robert Jones
RJo R.A. Jones
RKa Robert Kanigher
RKy Rafael Kayanan
RLa Robert LaQuinta
RLc Rick Leach
RLd Rob Liefeld
RLe Rick Leonardi
RLi Ron Lim
RLo R.J.M Lofficier
RLu Ralph Lumley
RLv Rick Levins
RMa Ralph Macchio
RMc Roger McKenzie
RMi Russ Manning
RMn Roland Mann
RMo Rags Morales
RMr Roy Allan Martinez
RMy Rick Mays
RMz Ron Marz
RNi Rafael Nieves
RPc Richard Pace
RPh Rob Phipps
RPi Richard Pini
RPk Rick Parker
RPo Rachel Pollack
RPr Richard Piers Raynor
RQu Randy Queen
RRo Ron Randall
RSa Roger Salick
RSl Roger Slifer
RSr Randy Stradley
RSt Roger Stern
RTo Romeo Tanghal
RTh Roy Thomas
RTl R.G. Taylor
RVe Rick Veitch
RVi Ricardo Villagran
RWa Ron Wagner
RWh Rod Whigham
RWi Ron Wilson
RWl Rob Walton
RWs Robert L. Washington III
SAp Shea Anton Pensa
SAr Sergio Aragonés
SBc Steve Buccellato
SBe Scott Benefiel
SBi Simon Bisley
SBk Stan Berkowitz
SBn Scott Benson
SBs Stephen Bissette
SBt Steve Butler
SBu Sal Buscema
SBy Sarah E. Byam
SCa Steven Carr
SCh Sean Chen
SCi Sergio Cariello
SCk Scott Clark
SCl Scott Lee
SCr Steve Crespo
SCs Sandy Carruthers
SDi Steve Ditko
SDn Steve Dillon
SEa Scot Eaton
SEd Scott Edelman
SEl Steven Ellis
SEn Steve Englehart
SEp Steve Epting
SEr Steve Erwin
SFu Simon Furman
SGd Stan Goldberg
SGe Steve Gerber
SGg Steve Geiger
SGl Sam Glanzman
SGn Sam Grainger
SGo Steve Goupil
SGr Steven Grant
SHa Sam Hamm
SHb S. Clarke Hawbaker
SHm Scott Hampton
SHu Steve Hughes
SIm Stuart Immonen
SJa Scott Jackson
SJe Stuart Jennett
SJh Stewart Johnson
SJn Sheldon Jones
SJo Steve Jones
SKi Sam Kieth
SKo Scott Kolins
SLa Steve Leialoha
SLb Steven Lieber
SLe Stan Lee
SLi Steve Lightle
SLo Scott Lobdell
SLr Sal Larroca
SMa Shawn Martinbrough
SMc Sean McLaughlin
SMd Scott McDaniel
SMi Steve Miller
SMl Scott McCloud
SMo Shelly Maldoff
SMs Shawn McManus
SPa Steve Parkhouse
SPe Scott Pentzer
SPh Sean Philips
SPl Scott Phillips
SPr Stefan Petrucha
SPt Stephen Platt
SPu Steve Pugh
SRo Steve Roman
SRu Steve Rude
SSa Stan Sakai
SSc Sean Scoffield
SSe Steven T. Seagle
SSh Sean Shaw
SSk Steve Skeates
SSr Steve Skroce
SSt Steve Stern
SVa Steve Vance
SVe Sal Velluto
SWo Stan Woch
SYe Steve Yeowell
TAk Tony Akins
TAr Tom Artis
TAu Terry Austin
TBe Terry Beatty
TBm Tom Bierbaum
TBr Tom Brevoort
TCa Tony Caputo
TCh Travis Charest
TCk Tomm Coker
TCo Terry Collins
TCr Tom Christopher
TDa Tony Daniel
TDe Tom DeFalco
TDg Todd Dezago
TDo Terry Dodson
TDr Tom Derenick
TDz Tony DeZuniga
TEe Trevor Von Eeden
TEl Tim Eldred
TGg Tom Grindberg
TGr Tom Grummett
THa Tony Harris
THl Ted Halsted
THh Tatsuya Ishida
THs Tony Isabella
TJh Tod Johnson
TKa Terry Kavanagh
TKl Todd Klein
TKn Trent Kaniuga
TKr Teddy H. Kristiansen
TKy Tom Kyffin
TLa Terry LaBan
TLe Tom Lee
TLu Tom Luth
TLy Tom Lyle
TMa Tom Mandrake
TMc Todd McFarlane
TMk Ted McKeever
TMo Tom Morgan
TMr Terry Moore
TMw Tom McCraw
TNa Ted Naifeh
TNg Takumi Nagayasu
TNu Todd Nauck
TOc Thomas O'Connor
TOz Tayyar Ozkan
TPe Tom Peyer
TRa Tom Raney
TRo Trina Robbins
TRy Tom Ryder
TSa Tim Sale
TSg Tom Sniegoski
TSh Terry Shoemaker
TSl Ted Slampyak
TSm Tod Smith
TSu Tom Sutton
TTe Ty Templeton
TTi Terry Tidwell
TTn Tom Tenney
TTr Timothy Truman
TTu Todd Tuttle
TVe Tom Veitch
TVi Tim Vigil
TWo Teri S. Wood
TYe Tom Yeates
VBr Vic Bridges
VGi Vince Giarrano
VLo Vince Locke
VMa Val Mayerik
VRu Vince Russell
VSe Val Semeiks
WBo Wayne Boring
WEi Will Eisner
WEl Warren Ellis
WJa Will Jacobs
WLo William Messner-Loebs
WMr William Marden
WMc Walter McDaniel
WMo Win Mortimer
WPi Wendy Pini
WPl Warren Pleece
WPo Whilce Portacio
WRo Werner Roth
WSi Walt Simonson
WSm William Simpson
WVa Wayne Van Sant
WWo Wally Wood
YGu Yvel Guichet
YLa Yancey Labat

# CREATOR SPOTLIGHT

**NAME:** Keith Giffen

**FIRST PRO WORK:** *Sword in the Star*, one of the Marvel black-and-white books that had rotating features. The cover featured Satana.

**CURRENT WORK:** *Trencher* for the World Wide Web. DC's *Book of Fate*. Regular work on the superhero franchise at Penthouse Comix.

**DREAM PROJECT:** *"Captain America*. It's my great unfulfilled comic book ambition."

**HOW I BROKE IN...** "I was working at Hoffman-Larouche as a hazardous material handler. Big pharmaceutical company. Dealing with the transport of bio-hazardous and radioactive waste and stuff like that. I had a week vacation and I had been drawing and I figured, the hell with it, let me go make the rounds. When Atlas Comics was still running, you had Atlas, Marvel and DC. So I didn't want to just show up at the door, and I thought, let me call first. I look at this list of companies and figure Atlas is middle ground. So let me start there. The woman was all enthusiastic, yeah, come on by and by the way, we're closing next week. Okay...so I figured, if I'm going to get turned down, let me get turned down by the top down. Marvel was top dog then. I called, got a hold of the receptionist...she was like, come on up and drop off your portfolio and John Romita will look at it. You come back the next day and pick it up. What did I have to lose? I go, drop off the portfolio, and she slides it into a bottom desk drawer where I figure it'll stay overnight and she'll just hand it back to me unlooked at. I'm thinking, God, what a waste of a trip. Next day, I'm about to head back there, but I think, let me call first and make that receptionist lie to me that the portfolio's been looked at. And she lays into me! I mean, really lays into me! She's really pissed. It took me a while to realize that she was pissed not because she was lying, but because I handed in the portfolio without a name, address, nothing. No way for them to get a hold of me. Romita had looked at it! I was dragged in that day and walked out with my first assignment." ■ *Matthew Senreich*

# the Wizard COMIC Price Guide

## ABSOLUTE VERTIGO
DC COMICS/VERTIGO (1995)
1-SHOT INVISIBLES tale, plus samplings of other Vertigo projects; Preacher....$15.00

## ACME NOVELTY LIBRARY
FANTAGRAPHICS (1994)
1 ©:Jimmy Corrigan .....6.50
1A 2nd printing .....3.95
2 Quimby the Mouse (b&w tabloid) ....4.50
3 digest-size .....4.50
3A 2nd printing .....3.50
4 tabloid size; Sparky's Best Comics ....5.50
5-6 .....4.50
7 .....7.50

## ACTION COMICS
DC COMICS (1938-CURRENT)
0 (8/94) Peer Pressure,p4 .....2.25
1 ©&O:Superman, ©:Lois Lane . 175,000.00
2 Origin story p2,Superman not on cover .....25,000.00
3 .....10,000.00
4-5 .....6,000.00
6 ©:Jimmy Olsen .....6,500.00
7 2nd Superman cover .....10,000.00
8 (1/39) .....4,000.00
9 .....4,000.00
10 3rd Superman cover .....5,500.00
11 .....2,600.00
12 Superman inset on cover .....2,600.00
13 4th Superman cover .....3,900.00
14 Superman inset on cover .....1,900.00
15 5th Superman cover .....3,200.00
16 Begin Superman inset upper left (runs through #127) .....1,900.00
17 6th Superman cover .....2,600.00
18 .....1,500.00
19 Begin Superman covers .....2,600.00
20 1st Superman costume variant (S left off) (1/40) .....2,000.00
21-22 .....1,300.00
23 ©:Luthor, ©:Daily Planet .....6,500.00
24-31 .....975.00
32 (1/41) .....775.00
33 O:Mr America .....700.00
34-36 .....700.00
37 O:Congo Bill .....825.00
38-41 .....700.00
42 ©&O:Vigilante .....1,000.00
43 .....700.00
44 (1/42) .....650.00
45-46 .....650.00
47 1st Luthor cover .....800.00
48-50 .....650.00
51 ©:Prankster .....725.00
52 Fat Man,Mr. America,Vigilante ....700.00
53-55 .....650.00
56 (1/43) .....500.00
57-63 .....500.00
64 ©:Toyman .....575.00
65-67 .....500.00
68 (1/44) .....450.00
69-79 .....390.00
80 Mr Mxyzptlk (1/45) .....650.00
80A Special Edition-U.S. Navy giveaway .....650.00
81 .....390.00
81A Special Edition-U.S. Navy giveaway .....390.00
82 .....390.00
83 ©:Hocus and Pocus .....420.00
84 .....390.00
84A Special Ed.-U.S. Navy giveaway .390.00
85-90 .....390.00
91 .....390.00
92 (1/46) .....350.00
93-98 .....350.00
99 1st small Superman inset .....390.00
100 .....650.00
101-103 .....350.00
104 (1/47) .....350.00
105-108 .....320.00
109-115 .....320.00
116 (1/48) .....290.00
117-126 .....290.00
127 Begin Tommy Tomorrow .....390.00
128 (1/49) .....290.00
129-150 .....290.00
151-201 .....260.00
202 1st Code-approved issue .....260.00
203-240 .....175.00
241 Batman .....200.00
242 ©&O.Brainiac .....1,200.00
243-249 .....120.00
250 Tommy Tomorrow .....120.00
251 L.Tommy Tomorrow .....120.00
252 ©&O:Supergirl .....1,400.00
253 Supergirl .....210.00
254 1st Superman & Bizarro meeting (see Superboy #68 for 1st app) ...275.00
255 ©:Bizarro Lois .....140.00
256-260 .....80.00
261 ©:Streaky the Super-Cat .....85.00
262 Supergirl .....81.00
263 Bizarro World .....81.00
264-266 .....66.00
267 ©:Chameleon Boy,Invisible Kid, Colossal Boy .....351.00
268-275 .....66.00
276 MWi WBo Legion .....131.00
277-282 .....61.00
283 1st 12¢ cover price. Legion of Super-Villains .....61.00
284 Mon-El .....51.00
285 Supergirl .....51.00
286 Legion of Super-Villains .....36.00
287-290 .....26.00
291 O:Bootsie,Tigey .....21.00
292 Comet the Superhorse .....21.00
293 O:Comet .....56.00
294-296 .....21.00
297-299 Mon-El .....21.00
300 .....41.00
301-308 .....16.00
309 Legion,Batman .....21.00
310-320 .....16.00
321-333 .....11.00
334 80 Pg. Giant #G-20 .....31.00
335-339 .....11.00
340 ©&O:Parasite .....11.00
341-346 .....7.00
347 80 Pg. Giant #G-33 .....21.00
348-359 .....7.00
360 MWe CSw 80 Pg. Giant #G-45; Supergirl .....21.00
361 372 .....6.00
373 MWe CSw 80 Pg. Giant #G-57, Supergirl .....21.00
374-383 .....6.00
384-410 .....5.00
411 CSw CBa O retold:Eclipso .....6.00
412-418 .....4.00
419 CSw CBa ©:Human Target .....6.00
420-424 .....4.00
425 NAd B:Atom .....16.00
426-436 .....4.00
437 CSw EMa 100 pages .....11.00
438-439 CSw CBa .....4.00
440 MGr Green Arrow .....6.00
441 MGr Green Arrow .....5.00
442 MGr Atom .....3.00
443 100 pages,JLA vs all villains .....11.00
444-446 MGr Green Arrow bkup .....3.00
447-499 .....3.00
500 CSw MPa Legion,no ads, Superman's life story .....4.00
501-551 .....2.00
552-553 Animal Man .....4.00
554 GKa MWo dedicated to Joe Shuster & Jerry Siegel .....3.00
555-582 .....2.00
583 CSw AMo "Last" Superman story,p2 .6.00
584 JBy JBy New T. Titans .....3.00
585-597 JBy JBy .....2.00
598 JBy JBy ©:Checkmate .....3.00
599 JBy JBy Metal Men .....2.00
600 JBy GPe 50th Anniv .....7.00
601-642 weekly anthology series .....1.75
643 return to monthly GPe GPe Morgan Edge .....1.75
644 GPe RSt vs Matrix .....1.75
645 GPe RSt ©:Maxima .....3.00
646-659 .....1.75
660 Lex Luthor takes his death .....4.00
661 BMc RSt Plastic Man .....1.75
662 BMc RSt Clark reveals ID to Lois ...3.00
663-678 .....1.25
679-682 JGu RSt .....1.25
683 JGu RSt Doomsday cameo .....3.00
684 JGu RSt Doomsday, p4 .....3.00
685 JGu RSt Funeral, p2 .....3.00
686 JGu RSt Funeral, p6 .....2.00
687 JGu RSt Reign of the Supermen, p1,Collector's Edition .....2.50
687A JGu RSt Reign of the Supermen, p1,Newsstand Edition .....1.50
688 JGu RSt Reign,p5,G. Gardner .....2.50
689 JGu RSt p9,S. of Kr'n vs Man of Steel,R:true Superman .....2.00
690 JGu RSt p13,Boy of Steel .....2.00
691 JGu RSt p17 .....2.00
692-702 .....1.50
703 JGu DMi ZERO HOUR .....1.50
704-709 JGu DMi .....1.50
710-719 .....2.00
720 Lois breaks off engagement .....3.00
720A 2nd print .....2.00
721 lottery madness hits Metropolis ...2.00
722 tornado in Smallville .....2.00
723 Brainiac swipes Superman's body!..2.00
724 battles S.T.A.R. Labs' monsters ...2.00
725 Tolos .....2.00
726 battle with Barrage .....1.95

### ANNUALS
1 AAd JBy Batman .....7.00
2 JOr JOr Memories .....2.50
3 TGr RSt Armageddon, Superman becomes President .....2.00
4 CWo DVa Eclipso .....2.50
5 Bloodlines,p11, ©:Loose Cannon ...2.50
6 Elseworlds story .....3.00
7 Year One .....4.00
8 "Legends of the Dead Earth" .....2.95

## ACTION GIRL COMICS
SLAVE LABOR GRAPHICS (1994-CURRENT)
1-3 various stories by women creators...2.50
4-8 .....2.75

## ADVENTURE COMICS
DC COMICS (1938-1983)
*previously New Adventures*
32 .....1,500.00
33-39 .....975.00
40 Begin Sandman .....35,000.00
41 Sandman story .....2,600.00
42 Sandman cover & story .....3,200.00
43 Sandman story .....2,600.00
44 Sandman cover & story .....3,200.00
45 .....1,500.00
46-47 Sandman cover & story ...3,200.00
48 ©:Hourman .....20,000.00
49 50 .....1,300.00
51 Sandman cover & story .....1,900.00
52-54 .....1,000.00
55-59 .....975.00
60 Sandman cover & story .....1,900.00
61 ©:Starman .....8,000.00
62-65 .....1,000.00
66 ©&O:Shining Knight .....1,500.00
67-68 .....975.00
69 ©:Sandy .....1,300.00
70 .....900.00
71 ©:Miracle Ray .....1,000.00
72 1st Sandman by Simon,Kirby ...7,500.00
73 Begin & O:Manhunter .....9,500.00
74 .....1,500.00
75-79 .....1,300.00
80 Last Manhunter by Simon,Kirby 1,100.00
81-82 .....1,000.00
83 Last Hour Man .....1,000.00
84-90 .....900.00
91 Last Sandman by Simon & Kirby 900.00
92 Last Manhunter .....650.00
93-99 .....500.00
100 .....900.00
101 .....500.00
102 Last Sandman,Starman .....575.00
103 Begin Aquaman,Green Arrow, Superboy,Johnny Quick ....2,600.00
104 .....1,000.00
105-108 .....650.00
109-112 .....500.00
113-118 .....420.00
119 "Superboy Meets Grill" .....420.00
120-125 .....420.00
126-127 .....390.00
128 "How Clark Kent Met Lois Lane!" .....450.00
129-140 .....390.00
141 .....320.00
142 O Retold: Shining Knight .....390.00
143-149 .....320.00
150-151 Frank Frazetta .....390.00
152 .....320.00
153 Frank Frazetta .....390.00
154 .....320.00
155 Frank Frazetta .....390.00
156 .....320.00
157 Frank Frazetta .....390.00
158 .....320.00
159 Frank Frazetta .....390.00
160 .....320.00
161 Frank Frazetta .....390.00
162 .....320.00
163 Frank Frazetta .....390.00
164-165 .....320.00
166 End:Shining Knight .....320.00
167-168 .....260.00
169-196 .....230.00
197 (2/54) .....230.00
198-199 .....230.00
200 .....425.00
201-209 .....300.00
210 ©:Krypto .....2,600.00
211-213 .....225.00
214 2nd Krypto .....530.00
215-236 .....180.00
237-246 .....160.00
247 © &O:Legion .....4,000.00
248 Silver Age Green Arrow .....125.00
249-252 JKi Green Arrow .....125.00
253 Superboy meets Robin .....150.00
254-255 JKi Green Arrow .....100.00
256 JKi O:Green Arrow .....550.00
257-258 Green Arrow,Aquaman ...100.00
259 .....90.00
260 ©: Silver Age Aquaman, O retold: Aquaman (1st Silver Age origin 5/59) .....600.00
261 Green Arrow,Aquaman .....75.00
262 ©&O:Speedy .....100.00
263-266 Green Arrow,Aquaman .....75.00
267 2nd Legion .....650.00
268 .....75.00
269 ©&O:Aqualad .....185.00
270 B:Congorilla .....75.00
271 O retold:Luthor .....175.00
272-274 Aquaman .....60.00
275 O retold: Batman/Superman Team .....140.00
276-281 .....60.00
282 O retold:Legion .....130.00
283 ©:Phantom Zone .....115.00
284 Aquaman .....60.00
285 ©:Bizarro World .....110.00
286 ©:Mxyzptlk, Bizarro .....110.00
287 ©:Bizarro J.Olsen and P.White 60.00
288-289 .....60.00
290 ©&O:Sun Boy .....120.00
291 1st 12¢ cover price issue .....40.00
292 ©:Bizarro Lana Lang and Lucy Lane .....44.00
293 Mon-El,©:Bizarro Luthor .....70.00
294 ©:Bizarro Marilyn Monroe .....70.00
295-298 Superboy .....35.00
299 ©:Gold Kryptonite .....40.00
300 B.Tales of the Legion .....325.00
301 ©&O:Bouncing Boy .....90.00
302-305 .....60.00
306-310 .....50.00
311-321 .....36.00
322-326 .....26.00
327 JFo EHa ©&O:Lone Wolf .....26.00
328-330 .....26.00
331-339 .....21.00
340 CSw JSi ©:Computo .....21.00
341 vs Computo .....16.00
342-345 .....13.00
346 JSh JSh ©:Karate Kid, © Ferro Lad,©:Projectra .....13.00
347 352 .....11.00
353 CSw JSh D:Ferro Lad, D:Sun-Eater .....13.00
354-360 .....8.00
361-372 .....7.00
373-375 WMo JSh .....6.00
376-380 .....4.00
381 B:Supergirl .....4.00
382-389 .....3.00
390 80 Pg Giant #G-69 .....16.00
391-399 .....3.00
400 MSk 35th anniv .....3.50
401-402 MSk Supergirl .....3.00
403 80 Pg. Giant #G-81 .....16.00
404-411 Supergirl .....2.00
412 Animal Man .....4.00
413 Hawkman .....2.00
414-415 Animal Man .....2.00
416 all females issue, giant sz .....6.00
417-419 .....2.00

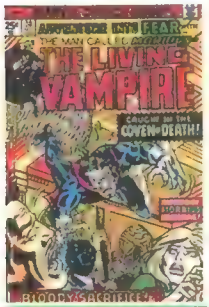
**AMAZING ADVENTURES #11**
[illegible] —Phil Gallagher, Asst. Price Guide Editor

we read it for you

**Amazing Spider-Man #413**
Spidey's been shrunk to the size of a kid's toy! At least that's the way it seems. But after battling several actual toys, Bey discovers that it's all an illusion designed by Mysterio—so he promptly escapes. Meanwhile, Peter starts having strange, painful "attacks." Hmm...sounds like Spider-gas.

IF YOU MISSED...

420-421 Animal Man ... 3.00
422-427 ... 2.00
428 TDz ©:Black Orchid ... 11.00
429-430 TDz Black Orchid ... 6.00
430-460 ... 1.50
461 Earth-2 Batman ... 6.00
462 D:Earth-2 Batman ... 6.00
463-503 ... 1.50




## ADVENTURE INTO FEAR

MARVEL 1972-1975

*previously Fear*

10 B:Man Thing ... 9.00
11-12 ... 4.00
13-18 ... 2.25
19 ©:Howard the Duck; L:Man-Thing ... 15.00
20 B:Morbius ... 12.00
21-22 Morbius ... 6.00
23-31 Morbius ... 4.00

## ADVENTURES OF CAPTAIN AMERICA

MARVEL 1991-1992

1-4 FHi KMa O:Capt. America, PF ... 5.00

## THE ADVENTURES OF CAPTAIN AMERICA

MARVEL 1994

1-4 GHa SLo ... 4.00
TPB collects #1-4 ... 14.95

## ADVENTURES OF SPIDER-MAN

MARVEL

1-6 new stories based on TV cartoon ... 1.00
7 ... 0.99

## ADVENTURES OF SUPERMAN

DC

*previously Superman (1st)*

0 (8/94) Peer Pressure,p3 ... 2.00
424 JOr MWo new Superman ... 2.00
425-453 ... 1.50
454 JOr JOr ©:new Mongul ... 1.50
455 DJu JOr ©:Eradicator, Kryptonian clerk ... 3.00
456-462 ... 1.50
463 DJu DJu Superman/Flash Race ... 2.50
464 DJu DJu vs Lobo, Kryptonian Man,p2 ... 4.00
465 DJu DJu vs Draaga, Kryptonian Man,p4 ... 1.50
466 DJu DJu pseudo-Fantastic 4, ©:Cyborg Superman ... 3.00
467-495 ... 1.50
496 Doomsday cameo ... 3.00
497 TGr JOr Doomsday ... 5.00
498 TGr JOr Funeral for Friend,p1 ... 4.00
499 Funeral for a Friend,p5 ... 2.50
500 Collector's Edition,extra 8 pgs,I new Supermen ... 3.50
500A Newsstand Edition ... 2.50
500B Platinum Edition ... 20.00
501 TGr KKe Reign of the Supermen, p4, Collector's Edition ... 2.50
501A Newsstand Edition ... 1.50
502 TGr KKe Reign,p8 ... 2.00
503 TGr KKe Reign,p12 ... 2.00
504 TGr KKe Reign,p16 ... 2.00
505 TGr KKe Collector's Edition, holographic foil cover ... 3.00
505A newsstand edition ... 2.00
506-534 ... 2.00
535 Lois and Lan ... 2.00
536 Brainiac ... 2.00
537-538 ... 2.00

**ANNUALS**

1 ... 2.50
2 JBy/DJu,CSw Lobo,L.E.G.I.O.N. ... 5.00
3 Arm 2001 ... 2.00
4 Eclipse ... 2.50
5 Bloodlines,p16,©:Sparx ... 2.50
6 Elseworlds story ... 3.00
7 Year One, Superman's arrival in Metropolis ... 4.00
8 "Legends of the Dead Earth" ... 3.00

## ADVENTURES OF SUPERMAN

DARK HORSE 1996-1997

1-7 based on Saturday morning cartoon ... 2.50
8 ... 2.50

## ADVENTURES OF TIM HOLT

MARVEL 1994-1995

1-6 new stories based on TV cartoon ... 1.00
7 ... 0.99

## AKIRA

SIRIUS 1990-CURRENT

1 MG ... 3.00
2-5 MG ... 2.50
6 MG ... 2.50

## ALICE IN THE TEAM

SIRIUS 1996

1 MG ... 5.00
1A HC signed and numbered ... 20.00

## ALIEN

EPIC 1991-1992

1 KOt KOt ... 23.00
1A 2nd print ... 7.00
2 KOt KOt ... 16.00
2A 2nd print ... 5.00
3-6 KOt KOt ... 12.00
7-10 KOt KOt ... 11.00
11-17 KOt KOt ... 8.00
18-33 KOt KOt ... 7.00
34-38 KOt KOt ... 9.00

**TRADE PAPERBACKS**

1-3 reprints issues #1-9 ... 14.00
4-6 reprints issues #10-18 ... 15.00
7-9 reprints issues #19-27 ... 17.00
10 reprints issues #28-30 ... 18.00

## ALIENS

DARK HORSE 1988-1989

1 ... 25.00
1A 2nd print ... 3.00
1B-1C 3rd-4th prints ... 1.50
2 ... 15.00
2A-2B 2nd-3rd prints ... 1.50
3 ... 7.00
3A 2nd print ... 1.50
4 ... 7.00
5-6 ... 5.00
TPB reprints 1-6 ... 11.95
HC reps. 1-6, & D.H. P'SENTS tale ... 24.95

2ND SERIES (1989-1990)

1 DBe MVe ... 7.00
2 DBe MVe ... 4.00
3 DBe MVe ... 3.00
4 DBe MVe Ripley app. ... 3.00
HC (2,500) ... 79.95

## ALIENS VS PREDATOR

DARK HORSE 1990

0 (3/95) Reprints DHP #34-36 ... 12.00
1 PNo RSt ... 8.00
1A 2nd print ... 2.00
2-4 ... 5.00
SC reprints series,new art pages ... 19.95
HC limited edition HC version ... 79.95

## ALL AMERICAN COMICS

DC 1939-1946

1 Anthology series ... 4,000.00
2 ... 1,000.00
3 ... 875.00
4 ... 750.00
5-7 ... 625.00
8 Begin. Ultra Man ... 1,000.00
9-10 ... 625.00
11 Ultra Man ... 750.00
12-14 ... 625.00
15 Ultra Man (6/40) ... 750.00
16 ©&O Green Lantern (7/40) ... 60,000.00
17 2nd Green Lantern. (8/40) ... 9,000.00
18 ... 5,500.00
19 ©&O The Atom ... 9,000.00
20 Begin. The Atom in costume ... 2,500.00
21-23 ... 1,200.00
24 ... 1,500.00
25 ©&O Dr Midnite ... 6,000.00
26 ©&O Sargon, The Sorcerer ... 1,800.00
27 ©: Dolby Dickles ... 2,500.00
28-30 ... 925.00
31 "The Adventure of The Underfed Orphans!" ... 625.00
32-34 ... 625.00
35 Dolby learns Lantern's secret ID ... 675.00
36-40 ... 625.00
41-50 ... 550.00
51-60 ... 500.00
61 ©&O: Solomon Grundy ... 3,000.00
62-71 ... 430.00
72 End: The Atom ... 430.00
73-78 ... 370.00
79 Mutt & Jeff ... 370.00
80-82 ... 370.00
83 Mutt & Jeff ... 370.00
84-88 ... 370.00
89 ©&O: Harlequin ... 500.00
90 ©&O: Icicle ... 430.00
91 ... 370.00
92 "The Icicle Goes South." ... 370.00
93-102 ... 370.00

## ALL-AMERICAN COMICS

DC 1944-1946

1 (#127 on cover) ... 625.00
2 (#128 on cover) ... 425.00
2 (12/1/53) ... 375.00
3-6 ... 335.00
7-12 ... 250.00
13-18 ... 225.00
19 1st Code-approved issue ... 255.00
20-30 ... 170.00
31-42 ... 135.00
43-54 ... 105.00
55-66 ... 80.00
67 B: Gunner & Sarge ... 125.00
68-72 ... 70.00
73-81 ... 55.00
82 B: Johnny Cloud ... 52.00
83-108 ... 37.00
109-117 ... 22.00

## ALL-NEW NOTHING

MALIBU 1994-CURRENT

∞ Juggernaut leads team in Ultraverse; black cover ... 1.50
∞ A variant color cover ... 3.50
1 ... 1.50
1A variant cover by Chuck Maiden ... 6.00
2 flip-book with Phoenix story ... 1.50
3-4 ... 1.50
5 dbl-sz; Juggernaut disappears ... 2.50
6-10 ... 1.50
11 ... 1.50

## ALL-STAR COMICS

DC

1 Begin: The Flash, Hawkman, Hour Man, Sandman, Spectre anthology series ... 11,000.00
2 Begin: Green Lantern series ... 4,000.00
3 ©&O: The Justice Society of America, the first superhero team, Begin. Dr. Fate, The Atom, JSA series ... 26,000.00
4 ... 3,400.00
5 ©: Hawkgirl (6/41) ... 3,000.00
6 Johnny Thunder joins JSA ... 2,000.00
7 App: Batman, Flash, Superman, End. The Hour Man ... 2,400.00
8 ©&O: Wonder Woman (origin concludes in Sensation Comics #1). Starman, Dr. Midnite join JSA ... 15,000.00
9 ... 1,900.00
10 App: Flash, Green Lantern, New costume: Sandman ... 2,000.00
11 Begin: Wonder Woman series ... 1,600.00
12 Wonder Woman joins JSA ... 1,600.00
13-14 ... 1,600.00
15 ©&O: Brain Wave ... 1,600.00
16-20 ... 1,100.00
21 App: Spectre, Atom, Dr. Fate ... 1,100.00
22 Patriotic cover ... 1,100.00
23 End: Spectre, Starman ... 1,100.00
24 App: Flash, Green Lantern, Begin: Hawkman by Joe Kubert ... 1,200.00
25 Begin: Flash, Green Lantern ... 1,100.00
26 "The Mystery of The Metal Menace!" on cover, but story is titled "Vampires of The Void!" on the inside ... 1,000.00
27 ... 1,000.00
28-32 ... 875.00
33 Solomon Grundy app., Classic issue ... 1,600.00
34-35 ... 750.00
36 App: Batman, Superman in JSA story ... 1,600.00
37 End: Hawkman by Kubert ... 1,000.00
38 Begin: Black Canary ... 1,100.00
39-40 ... 650.00
41 Black Canary joins JSA ... 575.00
42 Atom's new costume; Hawkman. ... 650.00
43-49 ... 650.00
50 Art: Frank Frazetta (one story) ... 775.00
51-56 ... 775.00
57 Previous title, All Star Western, Final Golden Age appearances of Dr. Midnite, Flash and Green Lantern ... 975.00

2ND SERIES (1976-1978)

58-74 issue #58 shipped in '76 ... 1.50

## ALL-STAR WESTERN

DC 1951-1972

1 ... 10.00
2-9 ... 4.00
10 ©:Jonah Hex ... 100.00
11 Jonah Hex ... 40.00

## ALL WINNERS COMICS

MARVEL 1941-1946

1 Capt. America & Bucky, Human Torch & Toro, Sub-Mariner, The Angel, Black Marvel ... 8,500.00
2 "Carnival of Death" ... 2,100.00
3 ... 1,200.00
4 ... 1,600.00
5 ... 875.00
6 ... 1,100.00
7-10 ... 875.00
11 ... 600.00
12 Red Skull appearence ... 675.00
13 ... 600.00
14-16 no Human Torch ... 550.00
17-18 ... 600.00
19 ©&O: All Winners Squad ... 2,100.00
*becomes All Teen Comics*

2ND SERIES (1948)

1 Human Torch, Capt. America, Sub-Mariner, Blonde Phantom ... 1,000.00
*becomes All Western Winners*

## ALPHA

IMAGE 1996-CURRENT

1 heroine on future Earth ... 2.50
2 ... 2.50

## ALPHA COMMANDO

DC 1986-1987

1-SHOT ... 3.00

## ALPHA FLIGHT

MARVEL 1983-1994

***see X-Men #121 for ©: Alpha Flight***

1 JBy JBy ©:Marrina, ©:Puck, C: Diamond Lil, O:Alpha Flight, C: Wild Child; Wolverine ... 2.00
2-11 JBy JBy ... 1.50
12 JBy JBy D:Guardian,dbl sz ... 1.50
13 JBy JBy Wolverine ... 2.00
14-15 JBy JBy ... 1.50
16 JBy JBy Wolverine ... 1.50
17 JBy JBy Wolverine ... 2.00
18-32 ... 1.50
33 X-Men, ©:Lady Deathstrike; Wolverine ... 2.00
34 Wolverine,Aftuma, Lady Deathstrike ... 2.00
35-49 ... 1.50
50 dbl-sz ... 1.50
51 JLe (1st Marvel work); Wolverine ... 6.00
52 D:Bedlam;Wolverine ... 2.50
53 Wolverine ... 2.50
54-74 ... 1.50
75 dbl. size ... 2.50
76-86 ... 1.50
87 MBi FHi Building Blocks,p1, Wolverine vs Wild Child ... 4.00
88 MBi FHi p2,R:Guardian, Wolverine,Forge ... 4.00
89 MBi FHi p3,Wolverine ... 4.00
90 MBi FHi p4,Wolverine, Gamma Flight,Dr. Doom. ... 4.00
91-105 ... 1.50
106 MPc SLo ©: Major Maple Leaf ... 3.00
106A 2nd print ... 1.50
107-110 ... 1.50
111 Wolverine ... 1.50
112-119 ... 1.50
120 PBr SFu 10th anniv,vs Hardliners, pin-up,bagged w/poster ... 2.00
121 Wolverine ... 1.50
122-129 ... 1.50
130 final issue,vs Omega Flight ... 2.00

**ANNUALS**

1 ... 2.50
2 Savage Land ... 2.00

## ALPHA FLIGHT

MARVEL 1985-1986

7 SDi ... 500.00
8 SDi ... 375.00
9 SDi 1st 12¢ cover price issue ... 335.00
10-13 SDi ... 320.00
14 SDi Professor X prototype ... 410.00
*becomes Amazing Fantasy*

## AMAZING ADVENTURES

MARVEL 1961

1 Kirby/Ditko ©&O:Dr. Droom (with "r"), first Marvel superhero in Silver Age ... 1,200.00
2 Kirby/Ditko ... 600.00
3-6 Kirby/Ditko ... 500.00
*becomes Amazing Adult Fantasy*

2ND SERIES (1970-1976)

1 JKi JKi B:Inhumans; B:Black Widow ... 18.00
2 JKi JKi Fantastic Four ... 10.00
3-4 JKi JKi Mandarin ... 10.00
5-8 Neal Adams art ... 8.00
9 MSk GCy Magneto ... 6.00
10 MSe GCy Magneto; L:Inhumans ... 6.00
11 TSu GCy B:Beast, ©:Beast with fur ... 15.00
12 TSu SEn Iron Man ... 9.00
13 TSu SEn Brotherhood of Evil Mutants ... 9.00
14 TSu SEn Iron Man ... 9.00
15 TSu SEn ©:Griffin ... 9.00
16 Juggernaut ... 9.00
17 JSi SEn X-Men, L:Beast ... 9.00
18 NAd RTh ©&O:Killraven, B:War of the Worlds ... 15.00
19-39 ... 5.00

3RD SERIES (1979-1981)

1-14 X-Men reprints ... 2.00

## AMAZING FANTASY

*previously Amazing Adult Fantasy*

MARVEL 1962

15 SDi SLe ©&O:Spider-Man, ©:Aunt May, ©&O Uncle Ben, ©:Flash Thompson, ©:Burglar ... 24,250.00

2ND SERIES (1995-1996)

16 PAu KBu After 33 years, we finally learn what happened right after the events in AF #15 ... 5.00
17 PAu KBu Spidey's first super-foe ... 5.00
18 PAu KBu final ss ; the turning point ... 4.00

## AMAZING COMICS

FANTAGRAPHICS 1990-1993

1990 app: Dawn, Crow, Milk & Cheese ... 30.00
1990 (2nd) Dawn ... 25.00
1991 Dawn ... 25.00
1992 Dawn ... 25.00
1993 Dawn cover and app. ... 25.00

## AMAZING GALAXY, INC.

MARVEL

1 Master Programmer, & new Doc Ock ... 2.50
2 meets new Green Goblin; Joystick ... 2.00

## AMAZING FANTASY

MARVEL

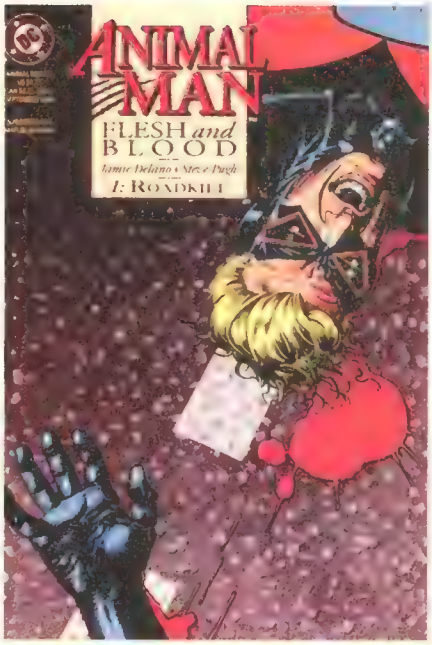
***see Amazing Fantasy #15 for ©:Spider-Man***

1 SDi SLe ©:Chameleon, ©:J.Jonah Jameson, ©:John Jameson,Fantastic Four ... 17,550.00
1A Golden Record reprint,exact reprint but no cover price ... 85.00
1B Golden Record reprint, w/record ... 200.00
2 SDi SLe ©:Vulture, ©:Tinkerer ... 2,550.00
3 SDi SLe ©&O:Dr. Octopus ... 1,6500.00
4 SDi SLe ©&O:Sandman, ©:Betty Brant ... 1,450.00
5 SDi SLe Dr. Doom,FF ... 1,150.00
6 SDi SLe ©&O:Lizard ... 1,050.00
7 SDi SLe Vulture ... 750.00
8 SDi SLe Fant Four b'klup story ... 750.00
9 SDi SLe ©&O Electro ... 825.00
10 SDi SLe ©:Enforcers, ©:Big Man ... 700.00
11 SDi SLe 2nd Dr. Octopus ... 500.00
12 SDi SLe Dr. Octopus ... 450.00
13 SDi SLe ©&O:Mysterio ... 525.00
14 SDi SLe ©:Green Goblin ... 1,550.00
15 SDi SLe ©&O:Kraven ... 400.00
16 SDi SLe Daredevil ... 325.00
17 SDi SLe Green Goblin ... 475.00
18 SDi SLe Sandman, ©:Ned Leeds ... 275.00
19 SDi SLe Sandman, ©:MacDonald "Max" Gargan ... 275.00
20 SDi SLe ©&O:Max Gargan as the Scorpion ... 300.00
21 SDi SLe Human Torch ... 175.00
22 SDi SLe Ringmaster, ©:Princess Python ... 175.00
23 SDi SLe Green Goblin ... 275.00
24 SDi SLe Mysterio ... 175.00
25 SDi SLe ©:Spider-Slayer, C: Mary Jane (in shadows) ... 185.00
26 SDi SLe ©:Gr.Master, A: Green Goblin ... 210.00
27 SDi SLe Green Goblin ... 210.00
28 SDi SLe ©&O:Molten Man ... 310.00
29 SDi SLe Scorpion ... 135.00
30 SDi SLe ©:Cat Burglar ... 135.00
31 SDi SLe ©:Gwen Stacy, ©:Harry Osborn ... 145.00
32-33 SDi SLe Dr. Octopus ... 105.00

KEY: price went up | price went down | this one's new | book is hot

# the Wizard COMIC Price Guide

34 SDi SLe Kraven ....105.00
35 SDi SLe Molten Man ....105.00
36 SDi SLe ©:Looter ....105.00
37 SDi SLe ©:Mendel Stromm ....105.00
38 SDi SLe ©:Guy Named Joe ....105.00
39 JRo SLe Green Goblin ....170.00
40 JRo SLe 1st O:Green Goblin ....260.00
41 JRo SLe ©:Rhino ....130.00
42 JRo SLe ©:Mary Jane (full) ....115.00
43 JRo SLe 2nd app. of Rhino ....100.00
44 JRo SLe 2nd app. of Lizard ....75.00
45 JRo SLe Lizard ....65.00
46 JRo SLe ©:Shocker ....65.00
47 JRo SLe Kraven ....65.00
48 JRo SLe ©&O:Vulture II ....65.00
49 JRo SLe Kraven,Vulture ....65.00
50 JRo SLe ©:Kingpin ....365.00
51 JRo SLe vs Kingpin, ©:Joseph "Robbie" Robertson ....120.00
52 JRo SLe vs Kingpin ....60.00
53 JRo SLe Dr. Octopus ....50.00
54 JRo SLe Dr. Octopus ....50.00
55 JRo SLe Dr. Octopus ....50.00
56 JRo SLe ©:Captain George Stacy,Dr. Octopus ....55.00
57-61 JRo SLe ....55.00
62-69 JRo SLe ....48.00
70 JRo SLe ©:Vanessa Fisk; Kingpin ....48.00
71-74 JRo SLe ....40.00
75 JRo SLe D:Silvermane,Maggia ....34.00
76-77 JRo SLe Lizard ....34.00
78 JRo SLe ©:Prowler ....34.00
79-82 ....34.00
83 JRo SLe ©:Richard Fisk (as The Schemer) ....38.00
84-86 JRo SLe ....34.00
87 JRo SLe Peter reveals his identity to Gwen Stacy ....36.00
88 JRo SLe Dr. Octopus ....34.00
89 GKa SLe Dr. Octopus ....34.00
90 GKa STe D:Captain Stacy ....50.00
91-93 ....34.00
94 JRo SLe O retold:Spider-Man ....55.00
95 JRo SLe London terrorists ....25.00
96 GKa SLe Green Goblin, Drug issue ....75.00
97 GKa SLe Green Goblin, Drug issue ....65.00
98 GKa SLe Green Goblin, Drug issue ....75.00
99 GKa SLe prison riot ....40.00
100 GKa SLe anniversary issue, Peter grows four new arms ....155.00
101 GKa RTh ©:Morbius ....125.00
101A reprint Marvel Masterpieces ....2.00
102 GKa RTh O:Morbius,giant sz ....100.00
103 GKa RTh Ka-Zar,Kraven;©:Gag ....25.00
104-109 ....25.00
110 JRo SLe ©:Gibbon,Kraven ....25.00
111-112 JRo GCy ....25.00
113 JRo GCy ©:Hammerhead ....25.00
114-118 ....25.00
119 JRo GCy vs the Hulk ....30.00
120 GKa GCy Hulk ....30.00
121 GKa GCy Green Goblin kills Gwen Stacy ....85.00
122 GKa GCy Green Goblin dies in battle with Spider-Man ....115.00
123 GKa GCy vs Luke Cage ....20.00
124 GKa GCy ©:John Jameson as The Man-Wolf ....20.00
125-128 RAn GCy ....20.00
129 RAn GCy ©:Jackal, ©:Punisher,©&O:Mechanix ....250.00
130-133 ....20.00
134 RAn GCy Punisher, ©:Tarantula ....30.00
135 RAn GCy IR:Tarantula ....55.00
136 RAn GCy ©:Harry Osborn as Green Goblin II ....40.00
137-140 RAn GCy ....25.00
141 RAn GCy ©:Mysterio II ....25.00
142 RAn GCy IR:Mysterio II, ©:Gwen Stacy's clone ....25.00
143 RAn GCy ©:Cyclone, IR:Gwen Stacy's clone ....25.00
144-148 RAn GCy ....25.00
149 RAn GCy D:Jackal; © & "death" of Peter Parker's clone ....80.00
150 GKa AGo clone pt 2 ....35.00
151 RAn LWe clone pt 3 ....20.00
152-160 ....16.00
161 RAn LWe Nightcrawler, Punisher, C:Jigsaw (hidden), Wolverine & Colossus app. ....18.00
162 RAn LWe Nightcrawler, ©:Jigsaw (full), Punisher ....12.00
163-173 RAn LWe ....7.00
174 RAn LWe Punisher,Hitman ....15.00
175 RAn LWe Punisher, D:Hitman ....15.00
176 RAn LWe ©:Bart Hamilton as Green Goblin III ....15.00
177 RAn LWe vs Green Goblin III ....15.00
178 RAn LWe Silvermane, G. Goblin III ..15.00
179 RAn LWe Silvermane, G. Goblin III ..15.00
180 RAn LWe O:Green Goblin III, Silvermane ....15.00
181 SBu BMa O:Sp-Man retold ....9.00
182-193 ....8.00
194 KPo MWo ©:Black Cat ....15.00
195 KPo MWo O:Black Cat ....8.00
196-199 ....7.00
200 KPo MWo/SLe dbl-sz; burglar who killed Uncle Ben dies fighting Spidey ....25.00
201-202 KPo MWo Punisher ....15.00
203-208 ....6.00
209 AWe DOn Kraven,©:Calypso, Spider Woman & Tigra app. ....10.00
210-237 ....6.00
238 JRj RSt ©&O:Hobgoblin, Lakeside tattoo ....62.00
238A w/o tattoo ....20.00
239 JRj RSt vs Hobgoblin ....35.00
240-243 JRj RSt ....7.00
244 JRj RSt Hobgoblin ....10.00
245 JRj RSt Hobgoblin,D:Hobgoblin II (Lefty Donovan) ....16.00
246-248 JRj RSt ....7.00
249 JRj RSt Hobgoblin vs. Kingpin ....12.00
250 JRj RSt Hobgoblin ....12.00
251 RFr RSt vs Hobgoblin, Secret Wars tie-in ....12.00
252 RFr RSt ©: Alien Costume (later becomes Venom) ....33.00
253 RLe TDe ©:Rose ....8.00
254 RLe TDe Jack O' Lantern ....6.00
255 RFr TDe ©:Black Fox; Red Ghost ....6.00
256 RFr TDe ©:Puma ....6.00
257 RFr TDe Puma,Hobgoblin, costume revealed to be alive ....14.00
258 Hobgoblin ....12.00
259 RFr TDe Hobgoblin; O:Spider-Man ..15.00
260 RFr TDe Hobgoblin ....10.00
261 RFr TDe Hobgoblin vs Harry Osborn ....10.00
262 BLo BLo IR:Spider-Man ....7.00
263 BLo BLo ©:Spider-Kid ....5.00
264 ©&O:Red 9 ....5.00
265 RFr TDe ©:Silver Sable, vs Black Fox ....13.00
265A 2nd print ....1.25
266-273 ....5.00
274 RFr TDe Secret Wars II,Spidey vs Zarathos,Mephisto ....10.00
275 RFr TDe Hobgoblin,dbl sz, rep Amazing Fantasy #15 ....13.00
276 RFr TDe Hobgoblin,Flash Thompson framed ....10.00
277-280 ....5.00
281 RFr TDe Hobgoblin vs Jack O' Lantern ....11.00
282-283 ....5.00
284 RFr TDe Gang War,p1,Punisher, Hobgoblin,The Rose ....8.00
285 AKp TDe p2,Punisher, Hobgoblin,Jack O' Lantern ....16.00
286-287 ....7.00
288 AKp JOw p5,Punisher,Falcon,Daredevil Hobgoblin,Black Cat,Kingpin ....8.00
289 AKp PDa dbl sz,IR:Hobgoblin, Wolverine cameo,©:new Hobgoblin (Jack O' Lantern) ....20.00
290 Peter proposes to Mary J. ....5.00
291 JRj DMi Spider-Slayer, Mary J. refuses proposal ....5.00
292 ASa DMi Mary J. accepts proposal, Spider-Slayer ....5.00
293 MZe JDm Kraven's Last Hunt, p2,Spider hallucination ....10.00
294 MZe JDm p5,Kraven commits suicide ....10.00
295-297 ....5.00
298 TMc DMi C: Venom, 1st Todd McFarlane Spidey ....36.00
299 TMc DMi C: Venom ....25.00
300 TMc DMi ©&O:Venom (full story), R:red & blue costume ....70.00
301 TMc DMi vs Silver Sable ....15.00
302 TMc DMi ©:Was Cassady, vs Dr. Nero ....15.00
303 TMc DMi Silver Sable, Sandman ....15.00




**ANIMAL MAN #51-#56**

After being killed, Animal Man's mind jumps from one animal to another. He manages to inhabit an egg, but after hatching, he becomes a hellish amalgam of every creature. Is there any way he can get back to human form? Or will his new body be his home forever? —Mike Fasolo, Research Asst.

304 TMc DMi ©:Jonathan Caesar, Black Fox,Prowler,"Webs" ....10.00
305 TMc DMi Black Fox,Prowler, Johnny Carson ....15.00
306-311 ....10.00
312 TMc DMi Inferno,Green Goblin vs Hobgoblin ....22.00
313 TMc DMi Inferno,vs Lizard ....10.00
314 TMc DMi Christmas story, Peter & MJ evicted ....10.00
315-317 TMc DMi Venom ....18.00
318-320 TMc DMi ....10.00
321-329 ....8.00
330 ELo DMi Venom,Punisher ....6.00
331 ELo DMi Venom,Punisher, Black Cat ....6.00
332 ELo DMi Venom ....6.00
333 ELo DMi Venom vs Styx & Stone ....8.00
334-336 ....3.00
337 Wolverine ....3.00
338-343 ....3.00
344 ELo DMi Venom,Cardiac vs Rhino,©:Cletus Kasady ....9.00
345 MBa DMi Venom,Cardiac vs Boomerang, Venom costume infects Cletus Kasady ....9.00
346 ELo DMi vs Venom ....8.00
347 ELo DMi vs Venom ....8.00
348-358 ....3.00
359 Cletus Kasady ....7.00
360 Cardiac vs Spider-Man, C:Carnage ..8.00
361 MBa DMi ©:Carnage (full), O:Cletus Kasady ....10.00
361A 2nd print ....1.25
362 MBa DMi Carnage,Venom, Human Torch ....8.00
362A 2nd print ....1.25
363 MBa DMi Carnage,Venom, ©:Peter's parents (in story) ....6.00
364 MBa DMi ....2.00
365 30th anniv,Peter meets parents, hologram cvr,poster,vs Lizard, O:Sp-Man,SM 2099 preview ....8.00
366-372 ....1.75
373 vs Spider-Slayer ....2.50
374 vs Venom ....3.50
375 foil cover,30th anniv,Venom ....6.00
376-377 JJo DMi Styx & Stone ....1.50
378 MBa DMi Maximum Carnage, p3,Venom vs Carnage ....2.50
379 MBa DMi Maximum Carnage,p7, teams w/Venom against Carn. ....2.50
380 MBa DMi Max. Carnage,p11 ....1.50
381-385 MBa DMi ....1.25
386-387 MBa DMi Lifetheft,p1-2 ....6.00
388 MBa DMi Lifetheft,p3,dbl sz, coll.'s edit'n,parents' secret ....4.50
388A MBa DMi newsstand edition ....3.00
389 Pursuit,p4,vs Chameleon ....1.50
390 Spidey tries to fix his life, metallic ink cvr,16-pg comic ....3.00
390A regular edition ....1.50
391-393 MBa JDm ....1.50
394 MBa JDm Power and Responsibility, p2:Spidey and his clone take on Judas Traveller;w/flip book and 2 foil-stamped covers ....4.50
394A regular edition ....2.50
395-396 MBa JDm ....1.50
397 MBa JDm dbl-sz; Web of Death,p1, Doc Ock ....2.25
398-399 MBa JDm ....1.50
400 MBa JDm dbl-sz, die-cut enhanced cvr; D: Aunt May! ....7.00
400A regular cover edition ....3.50
400B white cover ....26.00
401 413 ....1.50
414 Delilah ....1.50
415 faces Onslaught's Sentinels ....1.50
416 aftermath of Onslaught ....1.50

**ANNUALS**

1 SDi SLe ©:Sinister Six; Avengers, FF, X-Men, & Dr. Strange cameos ....500.00
2 SDi SLe Dr. Strange, ©:Xandu ....250.00
3 DHe SLe Hulk,Avengers, rep Amazing SpM #11-12 ....75.00
4 LLe SLe Torch; Mysterio,Wizard ....75.00
5 LLe SLe A:WWII era Red Skull, ©&O: Peter Parker's parents (flashback) ..85.00
6 rep #18,Annual #1, Spidey story in FF Ann #1 ....28.00
7 rep #1,2,38 ....24.00
8 rep #46,50,57 ....24.00
9 rep Spect. SpM #2 ....20.00
10 GKa BMa ©:Human Fly ....14.00
11 DPe BMa ©:Spider-Squad, ©:Man-Spider ....14.00
12 rep #119,120 ....14.00
13 JBy JSh Doc Ock ....14.00
14 FMi DOn Dr. Doom, Dr. Strange,Dormammu ....14.00
15 FMi DOn Punisher vs Dr. Octopus ....18.00
16-20 ....6.00
21 PRy DOn M:Peter and Mary Jane, Spider-Man cover ....15.00
21A Tuxedo cover ....17.00
22 ....8.00
23 RLd DMi She-Hulk vs Abomination ....8.00
24 GKa DMi Spidey's Tiny Adv,Antman ..3.50
25 ....10.00
26 ....5.00
27 ©:Annex,w/card ....3.00
28 vs Carnage ....3.00

**ASHCANS**

1 16-pg. primer,profiles ....0.75

**GIANT SIZE**

1 RAn LWe Dracula, ©:Equinox, rep Strange Tales Annual #2 ....16.00
2 RAn LWe Master of Kung-Fu,Fu Manchu, reprints Annual #3 ....8.00
3 RAn GCy Doc Savage,rep #16 ....8.00
4 RAn GCy ©:Moses Magnum; Punisher; reprints Annual #2 ....40.00
5 RAn GCy Lizard, Gerald Ford ....6.00
6 rep Annual #4 ....6.00

**TRADE PAPERBACKS**

ASSASSINATION PLOT reps Amazing Spider-Man #320-325 ....14.95
CARNAGE reps Amaz. Spid. #361-363 ....6.95
CLONE GENESIS (1995) reps. Amazing Spider-Man #141-151 ....16.95
COSMIC ADVENTURES (1993) reprints ....19.95
DEATH OF JEAN DEWOLFF reprints ....10.95
INVASION OF THE SPIDER SLAYERS (1995) reps. Amaz. #368-373 ....15.95
ORIGIN OF THE HOBGOBLIN (1992) ....14.95
RETURN OF THE SINISTER SIX (1994) reprints six-issue story arc ....15.95
ROUND ROBIN MBa AMi reprints ....15.95
THE WEDDING reprints ....12.95

[illegible]

1 reprints #149, metallic ink cvr ....3.00
2 reprints #3, metallic ink cvr ....3.00

[illegible]

1-SHOT two all-new tales ....2.95

[illegible]

1 DHo DMi flip book mini-series; Planet of the Symbiotes,p1 ....4.50

[illegible]

*previously X-Men (2nd series)*
1 AKb FMi The Age of Apocalypse; deluxe edition,glossy stock; Magneto leads team into battle; Wolverine ....5.00
2 AKb FMi battle with Apocalypse ....2.50
3 AKb FMi assault on Apocalypse ....3.00
4 AKb FMi Apocalypse's Citadel ....3.00
*returns to X-Men (2nd series)*
TPB THE ULTIMATE AMAZING X-MEN (1995) reprints #1-4, gold-etched cvr ....8.95

[illegible]

1 JBy/TAu JBy adventures of weather-controlling Amazon princess ....2.50

[illegible]

1 (all are magazine-size) ....20.00
2-5 ....10.00
6-12 ....5.00
13-15 ....4.00
TUNDRA 1991
16 ....4.00
DARK HORSE 1995
17 ....5.00

[illegible]

1-SHOT ....3.00

[illegible]

1-SHOT ....2.95

[illegible]

1-2 ....4.00

we read it for you

**Avengers #400**

A disguised Loki uses Jarvis' memories to reconstruct old Avengers villains, which he sends out to fight the team. But just when it looks like the Avengers are about to be destroyed, the team pulls together and turns the tide, defeating Loki instead.

IF YOU MISSED...

**ANGELA**
IMAGE '96
*see Spawn #9 for ©:Angela*
1 GCp NGo mini-series for warrior angel from SPAWN Spawn app .. 11.00
2 GCp NGo Spawn must testify at Angela's trial ..... 11.00
3 GCp HGo Spawn & Angela flee to Hell ..... 9.00
TPB collects mini-series, plus story from ANGELA promo comic ..... 9.95
SPECIAL EDITION Spawn app.: "Pirate Angela" cvr; premium, 1 shipped with every 25 copies of SPAWN #32 ..... 48.00
SPECIAL EDITION–A "Pirate Spawn" cvr; Ultra Protectors premium ..... 25.00

**ANGELA: [illegible]**
IMAGE '96
1 crossover begins ..... 3.00

**ANGEL CHERRY COMICS**
SIRIUS (1994)
TPB reprints best Linsner stories from CRY FOR DAWN, plus new story ... 30.00

**ANIMAL MAN**
DC COMICS/VERTIGO (1988–1995)
*see Strange Adventures #180 for ©:Animal Man*
1 CTr GMo B'Wana Beast ..... 5.00
2 CTr GMo Superman ..... 2.00
3-5 CTr GMo ..... 2.00
6-49 ..... 1.75
50 vs Antagon ..... 2.50
51-55 Flesh and Blood (p1-5) ..... 1.75
56 Giant Size,parts 6-7 ..... 3.00
57-88 ..... 1.75
89 FHa JPy final issue ..... 2.25
ANNUAL 1 Children's Crusade ..... 3.50
TPB Reprints issues #1-9 ..... 19.95

**ANIMAL MYSTIC**
CRY FOR DAWN SIRIUS
(1995-[illegible])
*see Godhead #1A–limited edition for ©: Jhatari (of Animal Mystic)*
1 art by Dark One ..... 52.00
1A limited, signed & numbered; alternate cover, 8 new pages, plus pin-ups .. 90.00
1B 2nd print, new cover ..... 8.00
2 ©:Klor ..... 55.00
2A 2nd print, new cover ..... 8.00
3 ..... 20.00
3A 2nd print ..... 6.50
4 dbl-sz; final issue ..... 7.50
4A Special Edition ..... 12.00

**ANIMAL [illegible]**
SIRIUS (1995)
1 ..... 3.00

**ANIMAL RIGHTS COMICS**
CALIBRE PRESS (1994)
1 produced in conjunction with PETA (People for the Ethical Treatment of Animals) 3.00
2 ..... 2.95

**ANKHARA**
ECLIPSE (1982-[illegible])
BOOK 1
1 (9/88) ©: Briareos ..... 14.00
2-3 ..... 7.00
4-5 ..... 5.00
BOOK 2
1 (2/89) ..... 3.50
2-5 ..... 3.00
BOOK 3
1 (8/89) ..... 3.00
2-5 ..... 3.50
BOOK 4 (1991)
1-5 ..... 3.50

**ANKHARA DATA BOOK**
DARK HORSE (1995)
1 ..... 10.00
1A 2nd print ..... 3.50
2 ..... 3.50
TPB collects #1-2 ..... 12.95

**ANKHARA**
DC COMICS (1996)
*see More Fun #73 for Golden Age ©:Aquaman, Adventure Comics #260 for Silver Age ©:Aquaman*
1 NCo BHy ©:Quisp ..... 500.00
2 NCo BHy vs Capt. Sykes ..... 200.00
3 NCo BHy ..... 125.00
4-6 NCo BHy ..... 85.00
7-10 NCo BHy ..... 66.00
11 ©:Mera ..... 66.00
12 NCo BHy ..... 66.00
13-20 ..... 40.00
21-30 ..... 30.00
31-32 NCo BHy ..... 20.00
33 ©:Aquagirl ..... 40.00
34-40 ..... 20.00
41-47 ..... 12.00
48 O retold Aquaman ..... 16.00
49 JAp SSk ..... 12.00
50-52 NAd Deadman ..... 25.00
53-63 ..... 6.00
MINI-SERIES (1986)
1 vs Ocean Master ..... 4.00
2-4 Ocean Master ..... 2.50
2ND MINI-SERIES (1989)
1 CSw KGi ..... 2.50
2-5 CSw KGi ..... 1.50
SPECIAL 1 CSw KGi ..... 2.00
2ND SERIES (1991-1992)
1 KHo SMc Poseidonis war ..... 2.00
2-13 ..... 1.25
3RD SERIES (1994-CURRENT)
0 (8/94) MEg PDa battles father & discovers hidden heritage ..... 4.00
1 MEg PDa teams with Aqualad against Charybdis ..... 4.00
2 MEg PDa loses hand ..... 6.00
3 MEg PDa dashes w/Superboy; new costume ..... 2.50
4-8 ..... 2.00

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9-17 ..... 1.75
18 O: Dolphin; Ocean Master returns ... 1.75
19 R: Garth; Ocean Master in Himalayas. 1.75
20-24 ..... 1.75
25 ..... 1.75
ANNUALS
1 Triton; Superman ..... 3.50
2 "Legends of the Dead Earth" ..... 3.00

**AQUAMAN TIME & TIDE**
DC COMICS (1994)
1 KJv PDa new origin story ..... 2.50
2 KJv PDa origin continues ..... 2.00
3-4 KJv PDa ..... 1.50
TPB collects mini-series ..... 9.95

**ARAKNI**
MYSTIC COMICS (1996-1997)
0 (3/96) ..... 2.50
1 mini-series ..... 6.00
2 the Wraith Wraths ..... 4.50
3 Hell-X ..... 3.00
4 final issue ..... 2.50
REG. SERIES (1996–CURRENT)
1-3 ..... 2.50
4 ..... 2.50

**ARGANGELA: THE SAGA**
ETERNAL STUDIOS 1996
1 mini-series ..... 6.00
2 ..... 2.75

**ARTEMIS: EXILED**
DC COMICS 1996
1 EBe WLo mini series; Diana seeks to free Artemis' soul ..... 1.75
2 EBe WLo the HellEnders ..... 1.75
3 EBe WLo joins the HellEnders ..... 1.75
4 EBe WLo guest stars on talk show ... 1.75
5 EBe WLo demon child ..... 1.75

**ASH**
EVENT COMICS (1996)
0 (6/96) JQu JPl ..... 4.00
1 JQu JPl ©:Ash, adventures of world's first firefighter superhero ..... 15.00
1A Connoisseur's Kit (1995) w/signed and numbered Ash #1, bagged w/ Kid Death litho ..... 33.00
2 JQu JPl Ash battles Theresa ..... 12.00
3 JQu JPl more secrets of origin ..... 6.00
4 JQu JPl Gabriel ..... 4.00
4A gold ..... 21.00
4B red ..... 21.00
4C white ..... 26.00
5 JQu JPl "omnidirectional" & reg. cvrs 3.50
6 JQu JPl Gabriel; Quesada cvr ..... 3.50
6A variant cvr by Texeira ..... 6.00
ASHCAN ..... 6.00
TPB Vol 1 reps. #1-5, plus spd. features 15.00
*WIZARD* Mini-Comic ..... 2.00
*WIZARD* Mini-Comic Platinum Edition ... 3.00

**ASH: THE FIRE WITHIN**
EVENT COMICS (1996)
1 JQu JPl new mini-series for Ash ..... 3.00

**ASSASSINS**
AMALGAM (DC/MARVEL) (1996)
1 bad girls Dare & Catsai ..... 2.50

**ASTRO**
ENTITY COMICS (1994-1995)
0 (5/95) O:Aster ..... 4.00
1 mini-series ..... 4.50
1A Gold version ..... 20.00
1B signed & limited edition ..... 15.00
2-3 ..... 3.25
3A variant cover ..... 7.50
4final issue ..... 3.00
TPB reps. #1-4, plus pin-up gallery 12.95

**ASTRO: THE LAST CHRISTMAS**
ENTITY COMICS 1995-CURRENT
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1A 2nd print ..... 2.50
1B clear chromium edition ..... 10.00
1C holo chromium edition ..... 15.00
2-3 ..... 2.50

**ASTONISHING TALES**
MARVEL (1976-1978)
1 JKi SLe Dr. Doom,Ka-Zar ..... 18.00
2 JKi RTh Dr. Doom,Ka-Zar ..... 10.00
3-6 BSm GCy Dr. Doom ..... 15.00
7 HTr RTh Doom vs B.Panther ..... 10.00
8 HTr RTh Dr Doom,Ka-Zar ..... 10.00
9 JBu SLe Ka-Zar ..... 3.00
10 BSm RTh Ka-Zar ..... 7.00
11-12 ..... 7.00
13-24 ..... 3.00
25 RBu DMo ©&O Deathlok ..... 29.00
26 RBu DMo Deathlok; ©:Warwolf ..... 7.00
27 RBu DMo O Deathlok ..... 7.00
28 RBu RBu Deathlok ..... 7.00
29 rep Marvel Superheroes #18 ..... 7.00
30 ..... 7.00
31-35 Deathlok ..... 7.00
36 RBu RBu final issue, D'lok, ©:Godwulf ..... 7.00

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MARVEL (1996)
*previously Uncanny X-Men*
1 The Age of Apocalypse; deluxe edition,glossy stock ..... 5.00
2 deluxe ed., glossy stock, battle with Holocaust ..... 3.00
3 Abyss strikes, Wolverine ..... 3.00
4 Magneto and Charles kidnapped ..... 2.50
*returns to Uncanny X-Men*
TPB THE ULTIMATE ASTONISHING X-MEN (1995) rep. #1-4, gold-etched cvr ... 8.95

**ASTRO CITY**
IMAGE (1995-1996)
1 BAn KBu Golden Age-style adventure in city loaded w/heroes,villains & such .. 9.00
2 ..... 5.00
3-4 BAn KBu ..... 4.50
5 BAn KBu ..... 4.00
6 BAn KBu Samaritan returns ..... 3.00
HC deluxe signed hardcover ..... 49.95
TPB collects mini-series ..... 19.95
HOMAGE (1996-CURRENT)
1 Ban KBu ..... 2.50

**ASYLUM**
MAXIMUM PRESS (1996-CURRENT)
1-6 anthology series ..... 3.00

**THE ATOM**
DC COMICS 1962-1969
*see All-American #19 for Golden Age ©: The Atom, see Showcase #34 for Silver Age ©: The Atom*
1 ©:Plant Master ..... 720.00
2 GKa GFo ..... 270.00
3 MAn GFo ©:Chronos ..... 180.00
4 MAn GFo Snapper Carr ..... 125.00
5 MAn GFo ..... 125.00
6 MAn GFo ..... 120.00
7 1st Hawkman app. since B & B ... 245.00
8-10 ..... 80.00
11-15 ..... 55.00
16-20 ..... 40.00
21-28 ..... 30.00
29 Golden Age Atom ..... 100.00
30-35 ..... 30.00
36 Golden Age Atom ..... 40.00
37-38 ..... 30.00
*becomes Atom and Hawkman*

**ATOM AND HAWKMAN**
DC COMICS 1968-1969
*previously The Atom*
39-42 ..... 25.00
43 MAn GFo ©:Gentleman Ghost ... 25.00
44-45 ..... 25.00

**ATOM SPECIAL**
DC COMICS
1 (1993) vs. Chronos ..... 2.50
2 (1995) LMc TPe reborn Atom searches for clues to his past ..... 3.00

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CRY FOR DAWN
1 limited series about young superpowered agents against nuclear terrorism ..... 4.00
1A variant Tsuci launch cvr (1 in 25) .. 12.00
1B giveaway "Intrep-Edition" ..... 14.00
2 ..... 3.50
3 ..... 2.95

**AVENGELYNE**
MAXIMUM PRESS 1995
½ ..... 10.00
½A platinum ed ..... 25.00
1 fallen angel must do penance on Earth; co-written by Rob Liefeld, chromium cover, ©: Avengelyne ..... 10.00
1A newsstand edition, photo cover ..... 7.00
1B Holochrome version (1 in 200) ..... 25.00
1C newsstand Gold edition ..... 30.00
2 B'Lial, bad w/card ..... 5.00
3A includes pin up gallery ..... 3.50
3A variant edition; Deadato pin-up ..... 8.00
TPB collects #1-3 ..... 9.95
REG. SERIES (1996–CURRENT)
1 Devlin; chromium cover ..... 4.00
1A variant photo cover ..... 4.00
2 ..... 2.50
2A variant photo cover ..... 2.50
3-4 ..... 2.50
5 ..... 2.99
DELUXE TPB (1996) collects 1st mini-series, POWER, and DEADLY SINS, plus sourcebook ..... 19.99

**AVENGELYNE: [illegible]**
MAXIMUM PRESS (1996-CURRENT)
1-2 vs. the 7 deadly sins ..... 3.00

**AVENGELYNE/GLORY**
MAXIMUM PRESS/IMAGE/EXTREME (1995)
1 RLd BNo wraparound chromium cvr ... 4.50
1A variant ..... 6.00
SWIMSUIT BOOK (1996) ..... 3.00

**AVENGELYNE/GLORY: THE GODYSSEY**
MAXIMUM PRESS/IMAGE/EXTREME (1996)
1 2-part crossover ..... 2.99

**AVENGELYNE: POWER**
MAXIMUM PRESS 1995
1-3 mini-series ..... 2.50
TPB ..... 9.95

**AVENGELYNE/PROPHET**
IMAGE/EXTREME (1995)
1 ..... 3.00
HC SPt/MDe RLd Darkthornn sends Avengelyne after Prophet ..... 24.95
HC A signed by Liefeld; numbered ... 75.00
HC B signed by Platt; numbered ..... 75.00

**AVENGELYNE SWIMSUIT BOOK**
MAXIMUM PRESS (1995)
1-SHOT drawings and photos of Cathy Christian and Avengelyne ..... 4.00
1-SHOT–A Am. Ent. exclusive, limited (15,000); photo cover ..... 8.00

**AVENGERS**
MARVEL (1963–CURRENT)
1 JKi SLe ©:Avengers, Loki ..... 2,150.00
2 JKi SLe ©:Space Phantom, ©:Avengers Mansion,Q:Hulk ..... 525.00
3 JKi SLe Sub-Mariner,vs Hulk ..... 350.00
4 JKi SLe Re-Intro & J: Silver-Age Captain America; Re-Intro:Bucky,O:Cap & Bucky, Re-Intro:Baron Zemo ..... 1,500.00
4A Golden Record reprint, no cover price ..... 65.00
4B Golden Record reprint, w/record .. 110.00
5 JKi SLe ©:Lava Men; Hulk app. ... 200.00
6 JKi SLe ©:Masters of Evil, O:Baron Zemo ..... 160.00
7 JKi SLe Loki, Enchantress ..... 160.00
8 JKi SLe ©&O:Kang ..... 160.00
9 DHe SLe ©&D:Wonder Man ..... 160.00
10 DHe SLe ©:Immortus ..... 160.00
11 DHe SLe Spider-Man ..... 200.00
12 DHe SLe Mole Man ..... 100.00
13 DHe SLe ©:Count Nefaria, ©:Maggia ..... 100.00
14 JKi SLe ©:Ogor ..... 75.00
15 JKi SLe Masters of Evil, D Baron Zemo I ..... 75.00
16 JKi SLe J:Hawkeye,J Scarlet Witch,J:Quicksilver,Q:Thor,Q Iron Man,Q:Giant-Man,Q:Wasp ..... 90.00
17 DHe SLe Hulk, ©:Minotaur ..... 60.00
18 DHe SLe Nick Fury,commies ..... 60.00
19 DHe SLe ©&O:Swordsman, O Hawkeye ..... 60.00
20 DHe SLe Mandarin ..... 40.00
21 DHe SLe ©:Power Man ..... 40.00
22 DHe SLe Circus of Crime ..... 40.00
23-24 DHe SLe Kang ..... 40.00
25 DHe SLe Dr.Doom,FF ..... 50.00
26-35 ..... 25.00
36 DHe RTh ©:Ixar, ©:Ultrona, J:Quicksilver & S Witch ..... 30.00
37-40 DHe RTh ..... 25.00
41-46 JBu RTh ..... 15.00
47 JBu RTh ©:Dane Whitman, Magneto ..... 20.00
48 GTu RTh ©&O:Dane Whitman as Black Knight III,Magneto ..... 20.00
49-51 JBu RTh ..... 15.00
52 JBu RTh ©:Grim Reaper, J:Black Panther ..... 25.00
53 JBu RTh X-Men,Magneto ..... 30.00
54-56 JBu RTh ..... 15.00
57 JBu RTh ©:Vision,O:Ultron-5 ..... 60.00
58 JBu RTh O&J:Vision ..... 40.00
59 JBu RTh ©:Henry Pym as Yellowjacket ..... 20.00
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DC COMICS (1992)

HC NBr MWb teams w/R Al Ghul..... 24.95
TPB NBr MWb reprints hardcover ....9.95

## BATMAN: BLACK & WHITE

DC COMICS (1996)

1 mini-series featuring various creators and stories, all in B&W ..... .3.50
2-3 ..... .3.00
4 last issue . . . . . 3 00

## BATMAN: BRIDE OF THE DEMON

DC COMICS

HC TGg MWb Ra's Al Ghul 19 95
SC TGg MWb 12 95

## BATMAN: BROTHERHOOD OF THE BAT

DC COMICS (1995)

1-SHOT Elseworlds story . . . . . 6.00

## BATMAN CHRONICLES

DC COMICS (1995-CURRENT)

1 BSi LWk CDi quarterly Batman book, featuring multiple storylines .. 3.00
2 Robin battles Feedback ... 3 00
3 Riddler joins crime boss, Killer Croc . 3.00
4 "Contagion" tie-in, Hitman (pre-dates HITMAN #1) . . . 4 00
5 Oracle . 3 00
6 .....2.95

## BATMAN: DARK DETECTIVE ARCHIVE

DC COMICS

1 rep Batman #1-4 HC . 39.95
2 rep Batman #5-8 HC.....59.95

## BATMAN: DEAD MAN'S GALLERY

DC COMICS (1995)

1-SHOT pin-ups by various artists .....3.50

## BATMAN: DEMON

DC COMICS (1996)

1-SHOT hunt for occult killer .....5.00

## BATMAN: DEVIL'S ADVOCATE

DC COMICS

HC Computer art . . . . ....24 95

## BATMAN/DRACULA: RED VS. BLUE

DC COMICS (1997)

HC KJo DMo .....50.00
TPB KJo DMo reprints hardcover . 9.95

## BATMAN: ELSEWORLDS

DC COMICS 1992-CURRENT

Batman/Houdini . . . . . 5 95
Bloodstorm (HC) 24.95
Bloodstorm (SC) ... . . . . 12 95
The Blue, The Grey, & The Bat (PF) . 5 95
Castle of the Bat ..... . 5 95
Dark Allegiances HCh . . . 5 95
Dark Joker The Wild (HC) 24.95
Gotham By Gaslight (PF) . . . . 5 00
Holy Terror (PF) . . . . . 4 95
In Darkest Knight (PF) JBi MWb Bruce Wayne becomes G. Lantern ...4.95
Master of the Future (PF).....5.95
Scar of the Bat (PF) .. . . . . 4.95

## BATMAN FAMILY

DC COMICS (1975-1978)

1 NAd Robin,Batgirl .11 00
2 5 . . . . .6.00
6 Joker . . . . . 6.50
7-8 . . . . . 4.50
9-14 . . . . . .6.00
15 16 . . . . . 5 00
17 double-size . . . 6 00
18-20 . . . . . 5 00

## BATMAN FOREVER

DC COMICS (1995)

1 SHOT movie adaptation 4 00
1-SHOT–A Prestige Format edition . . 6 00

## BATMAN: FULL CIRCLE

DC COMICS (1991)

1-SHOT ADa MWb ⓪ Reaper II 6.00

## BATMAN: GOTHAM

DC COMICS (1996)

1 2 JAp/BSi CDi mini-series (title stands for Gotham City Police Department) 2 25
3 JAp/BSi CDi.....2.25

## BATMAN: GOTHAM ADVENTURES

DC COMICS (1992)

1-4 MMt JOs people of Gotham .....1.25

## BATMAN: GOTHAM AFTERMATH

DC COMICS (1995)

1-4 MMt JOs sequel to "G. NIGHTS" ...2.00

## BATMAN/GREEN ARROW: DEVILS ADVOCATE

DC COMICS COMICO (1993)

1-2 MWa PF .....5.00
COMICO EDITION limited bound version of both issues; comes w/certificate ...50.00

## BATMAN/GREMLIN II

DC COMICS DARK HORSE (1996)

BOOK 1-DEVIL'S BONES MWa Batman faces Grendel Prime .....5.00
BOOK 2-DEVIL'S DANCE MWa .....5.00

## BATMAN: JAZZ

DC COMICS (1995)

1-3 MBd GJo eerie happenings in Gotham's jazz scene.....2.50

## BATMAN/JUDGE DREDD: DIE LAUGHING

DC/FLEETWAY-QUALITY (1991)

1-SHOT AFr JWa Batman,Judge Dredd, Scarecrow,Judge Death .. 7 00
1-SHOT–A 2nd print .. . . . . .6.00

## BATMAN/JUDGE DREDD: DOUBLE TAKE

DC/FLEETWAY-QUALITY (1995)

1-SHOT duo takes on Xero & Riddler ...5.00

## BATMAN/JUDGE DREDD: VENTRILOQUIST

DC/FLEETWAY-QUALITY (1993)

1-SHOT CKe AGr/JWa Batman,J. Dredd, vs Ventriloquist . .. 5 00

## BATMAN: KNIGHTFALL

DC COMICS (1989-CURRENT)

0 (8/94) pub. obsessed w/Batman .3 00
1A EHa DOn Shaman, p1, O:Batman,yellow cover .. . . .4 00
1B blue cover .. . . .4.00
1C orange cover 4.00
1D pink cover .. 4 00
2-10..... 2 00
11 PGu DMo Prey, p1,Catwoman .....5.00
12 PGu DMo p2,Catwoman .....4.00
13 PGu DMo p3,vs Catwoman, ⓪:Night Scourge .....4.00
14 PGu DMo p4,Catwoman, Batman drugged 3.00
15 PGu DMo p5,D:Night Scourge, Catwoman,Hugo Strange discredited . 3.00
16 RBr DOn Venom p1,Batman takes mind-altering steroids.....4.00
17 RBr DOn p2,Batman addicted 4 00
18 RBr DOn p3,goes cold turkey 4 00
19 RBr DOn p4,vs Skyscraft ... .4.00
20 RBr DOn p5,D:Skyscraft 4 00
21-49 .....2.00
50 BBl DOn early encounter w/Joker,pin-ups by var's artists,foil-enh'd cvr,dbl-sz. . .5.00
51-61 . . . . . 2 00
62 KnightsEnd,p4 .....2.00
63 BIG DOn KnightsEnd,p10,climax in Batcave ..... 3 00
64-86 . . 2 00
87 .....1.95

**ANNUALS**

1 JAp/KGi DOn Joker . 3 00
2 . . . . . 3 00
3 MMn/LMc/GMr DOn .. . . . . 3 00
4 JSo BAu/MWd . . . . 3 00
5 ALc CDi O: Man-Bat .. . . 4 00
6 "Legends of the Dead Earth" 3 00

**SPECIALS**

HALLOW'N SPECIAL 1 die-cut cvr, vs Scarecrow .....7.00
HALLOW'N SPECIAL 2: MADNESS vs. the Mad Hatter .....5.00
HALLOWEEN SPECIAL 3: GHOSTS TSo JLb Bruce visited by four spectres .....4.95

**TRADE PAPERBACKS**

BATMAN: DARK LEGENDS (1996) reprints #39-40, #50, #52-54 .....14.95
COLLECTED LEGENDS OF THE DARK KNIGHT reprints popular story arcs...12.95
FACES (1995) rep #28-30 ..... . 9.95
GOTHIC rep #6-10 ... . . . 12 95
PREY rep #11-15 . . . . 12 95
SHAMAN rep #1-5 . . . . . 12 95
VENOM rep #16-20 . . . 12 95

## BATMAN/MAN-BAT

DC COMICS (1995)

1-3 JBo JOe Elseworlds mini-series; Batman faces Kirk Langstrom...the Man-Bat!. . .5.00

## BATMAN/MARVEL: CRUSADER

DC COMICS MARVEL (1994)

1-SHOT BKi DOn PF duo vs. Jigsaw in Gotham City . . . . .5 00

## BATMAN: MISTERIES

DC COMICS (1992)

1-SHOT . . . . . 4 00
1-SHOT–A Prestige Format edition . . . .6 00

## BATMAN: MISTERIES: THE MAN-BAT

DC COMICS (1995)

SC E Nigma plots to expose Bruce Wayne . . . . 5 00

## BATMAN: MOTHER RUSSIA

DC COMICS (1992)

1 3 MBd GJo .. 5 00

17 Fire From Heaven, p11 ..... 2.50
18-19 ..... 2.50
20 ..... 2.50
SOURCEBOOK 1 facts about team ..... 2.50

## WHAT IF?

MARVEL (1977-1984)

1 RTh Spidey joins F.F. ..... 20.00
2 Smart Hulk ..... 10.00
3-5 ..... 7.00
6 Fantastic Four ..... 7.00
7-14 ..... 6.00
15-16 ..... 5.00
17 Ghost Rider ..... 7.00
18 Dr. Strange ..... 5.00
19 Spider Man ..... 5.00
20-26 ..... 5.00
27 Phoenix had lived, Wolverine ..... 8.00
28 FMi FMi Daredevil as SHIELD agent ..... 8.00
29 Avengers ..... 4.00
30 Spider Man's clone ..... 12.00
31 Wolverine kills Hulk ..... 13.00
32-34 ..... 3.50
35 FMi FMi Elektra lives ..... 5.00
36-44 ..... 3.50
45 Berserk Hulk ..... 3.00
46 Uncle Ben lives ..... 4.00
47 no Thor ..... 3.00

2ND SERIES (1989-CURRENT)

1 heroes lost Evolutionary War ..... 6.00
2 GCp Daredevil & Kingpin ..... 3.50
3 D:Captain America ..... 3.50
4 Alien Costume ..... 5.00
5 Evil Vision ..... 3.50
6 RLi X Men lost Inferno ..... 6.00
7 RLd Wolverine ..... 7.00
8 Armor Wars ..... 3.00
9 X Men died ..... 5.00
10 Punisher ..... 3.00
11-15 ..... 3.00
16 Wolverine vs Conan ..... 6.00
17 Spider Man ..... 3.00
18-21 ..... 2.50
22 RLi Silver Surfer ..... 4.00
23 ..... 2.00
24-25 Wolverine ..... 2.00
26-34 ..... 2.00
35 JPh RTh Time Quake p1, Fantastic Five vs Doom ..... 2.00
36-40 ..... 1.50
41 2.00 cover Giant size ..... 2.50
42 ..... 1.25
43 Wolverine ..... 1.25
44-49 ..... 1.25
50 Hulk kills Wolverine,dbl sz ..... 4.00
51-58 ..... 1.50
59 Wolverine led Alpha Flight ..... 1.50
60-61 ..... 1.50
62 Wolverine fought Weapon X ..... 1.50
63-78 ..... 1.50
67-68 Captain America revived today, Wolverine appearances ..... 1.50
69-77 ..... 1.50
78 New FF (Hulk, Wolvie Spidey, Ghost Rider) had remained together ..... 1.50
79 Storm had the power of the Phoenix 1.50
80 What if the Hulk was cured? ..... 1.50
81 Age of Apocalypse had not ended 1.50
82 J J Jameson adopted Spider Man 1.50
83 D'devil was a disciple of Dr Strange 1.50
84 Sherd had lived ..... 1.50
85 Magneto ruled all mutants ..... 1.50
86 Scarlet Spider had killed Spider Man 1.50
87 Sabretooth slaughtered the X-Men 1.50
88 Spider Man mutated ..... 1.50
89 ..... 1.50
90 ..... 1.50
1 SHOT Iron Man Traitor ..... 3.00
TPB BEST OF WHAT IF? reprints 12.95

## WHAT THE..?!

MARVEL (1988-1992)

1 Marvel spoof ..... 4.00
2 JBy JBy Superbman ..... 3.00
3-4 ..... 2.00
5-6 Wolverine ..... 1.50
7-8 ..... 1.50
9 Wolverine ..... 1.25
10-16 ..... 1.25
17-19 Wolverine appearances ..... 1.25
20 ..... 1.25
21-22 Wolverine appearances ..... 1.25
23-24 ..... 1.25
SUMMER SPECIAL (1993)
X-Men parody issue ..... 2.50
FALL SPECIAL (1993) Silver Burper ..... 2.50

## WHIZ COMICS

FAWCETT (1940-1953)

2 ⓪&O: Captain Marvel ..... 55,000.00
3 (No # on cover, #3 on inside) ..... 3,900.00
3A (#4 in indicia) (4/40) ..... 2,600.00
4 "Captain Marvel Crashes Through" (5/40) ..... 1,900.00
5 "Captain Marvel Scores Again!" ..... 1,500.00
6 "Captain Marvel and The Circus of Death" ..... 1,300.00
7 "Captain Marvel and the Squadron of Doom," Begin: Dr. Voodoo ..... 1,100.00
8 "Saved by Captain Marvel!" ..... 1,000.00
9 "Captain Marvel on the Job!" ..... 1,000.00
10 "Captain Marvel Battles the Winged Death" ..... 1,000.00
11 "Hurray For Captain Marvel!" ..... 1,000.00
12 "Captain Marvel Rides the Engine of Doom!" ..... 1,000.00
13 "Captain Marvel–World's Most Powerful Man!" ..... 900.00
14 "Captain Marvel Boomerangs the Torpedo!" ..... 900.00
15 Origin Sivana, Dr Voodoo ..... 925.00
16-18 vs. Spy Smasher ..... 825.00
19-20 ..... 650.00
21 ⓪&O: Lt. Marvels ..... 700.00
22-24 ..... 500.00
25 ⓪&O: Captain Marvel Jr. ..... 4,000.00
26-30 ..... 420.00
31-32 ..... 350.00
33 Spy Smasher ..... 420.00
34 ..... 350.00
35 Spy Smasher ..... 390.00
36-40 ..... 260.00
41-42 ..... 190.00
43 Spy Smasher, this ..... 220.00
44-50 ..... 190.00
51-60 ..... 160.00
61-70 ..... 130.00
71-80 ..... 110.00
81-90 ..... 110.00
91-100 ..... 100.00
101-130 ..... 95.00
131-152 ..... 90.00
153-155 Scarce ..... 130.00

## WHOA, NELLIE!

FANTAGRAPHICS (1996)

1 JHr ..... 3.00
2 JHr ..... 2.95

## WILD ONES

*see "Codilocs & Dinosaurs: The Wild Ones"*

## WILDCATS

IMAGE/WILDSTORM (1992-CURRENT)

0 (6/93) come with TPB ..... 10.00
1 JLe BCo ⓪:WildC.A.T.s (⓪: Grifter, ⓪: Void, ⓪: Spartan, ⓪: John Lynch, ⓪: Emp, ⓪: Zealot, ⓪: Voodoo, ⓪: WarBlade) 7.00
1A Gold version ..... 10.00
1B Gold version, signed ..... 15.00
2 ⓪:WetWorks (⓪: Jester, ⓪: Dozer, ⓪: Pilgrim, ⓪: Grail, ⓪: Dane, ⓪: Claymore, ⓪: Crossbones, ⓪: Mother One, ⓪: Flattop), w/ IMAGE #0 coupon ..... 9.00
2A coupon cut out ..... 2.00
2B newstand edition (no prism cvr) ..... 2.00
3 JLe BCo ..... 4.00
4 JLe ..... 4.00
4A w/red foil WIZARD card ..... 11.00
5 JLe infiltration of Gamorra; Killer Instinct p'lude, 2 dbl-gatefold pgs ..... 3.00
6 JLe Killer Instinct, p1 ..... 3.00
7 JLe Killer Instinct,p3 ..... 3.50
8 JLe Heroes on cruise; look carefully and you'll spot Scott & Jean on h'moon ..... 12.00
9 JLe Lord Entropy ..... 3.50
10 JLe CCI ⓪:Huntsman ..... 3.00
11 JLe CCI ⓪: Tapestry ..... 3.00
11A variant cover ..... 12.00
12-19 ..... 2.50
20 WildStorm Rising, p2; w/2 cards ..... 2.50
20A newsstand edition, no cards ..... 2.00
21-24 ..... 2.50
25 DJo/TCh AMo dbl-sz; chromium cvr ..... 5.00
26 TCh AMo Spartan on Khera ..... 2.50
27-28 ..... 2.50
29 Fire From Heaven, p7 ..... 2.50
30 Fire From Heaven, p13 ..... 2.50
31 ..... 2.50
32 ..... 2.50

ASHCANS

ASHCAN 1 (signed) ..... 20.00
ASHCAN 1 (unsigned) ..... 10.00

HARDCOVERS

1 reprints #1-4,w/#0 ..... 49.95

SPECIALS

SOURCEBOOK 1 JLe BCh guide to team ..... 2.50
SOURCEBOOK 2 info on new characters ..... 2.50
DIRECTOR'S CUT special boxed set of #10-12, w/orig.material,sn'd & n'd ..... 75.00

TRADE PAPERBACKS

1 reprints #1-4; comes w/#0 ..... 9.95
2 collects "Coda Trilogy" ..... 12.95

## WILDSTORM RISING

IMAGE/WILDSTORM (1995)

1 WildStorm Rising, p1; w/2 cards ..... 2.50
1A newsstand edition, no cards ..... 2.00
10 WildStorm Rising, p10; w/2 cards ..... 2.50
10A newsstand edition, no cards ..... 2.00
SOURCEBOOK 1 info on crossover ..... 2.50
TPB collects crossover ..... 19.95

## WILDSTORM SWIMSUIT SPECIAL

IMAGE/WILDSTORM (1994-CURRENT)

1 (1994) characters show off fashions ..... 3.00
2 (1995) this year's fashions ..... 2.50

## WILL & GRACE

MALIBU (1996)

1 SHOT ..... 2.50

## WITCHBLADE

IMAGE/TOP COW (1995-1996)

*see Cyblade/Shi Special–The Battle For Independents for ⓪:Witchblade*

1 Adv's of Sara Pezzini: Witchblade! ..... 12.00
1A Special Retailer Edition ..... 15.00
2 hunts killer ..... 9.00
3 ..... 7.50
4 ..... 4.00
5-8 ..... 3.00
TOP COW / Talent Gallery #1
9 ..... 2.50
COLLECTED EDITION Vol.1 reps. #1-2 ..... 4.95
COLLECTED EDITION Vol.2 reps. #3-4 ..... 4.95

## WITCHCRAFT

DC COMICS /VERTIGO (1994)

1 TKr JRb tales of the 3 Witches ..... 4.00
2-3 ..... 3.50

**WONDER WOMAN (2ND SERIES) #18-#15**

**The Island of Cephalonia becomes a land of nightmares as a horde of half-human beasts converges upon WW and her friend Vanessa. Diana can't lose this battle, for the mysterious creator of these red-eyed monsters wants to destroy Wonder Woman by reverting her back to her clay form! —*Marc Wilkofsky, Contributing Editor***

## WILD AGE EDITIONS

WIZARD PRESS (1995-CURRENT)

*This section will checklist all of our retailer-premium ACE (Acetate Cover Edition) books. These books feature popular titles with original, acetate covers. Retailers receive one book for every 25 copies of Wizard ordered. All print runs have not exceeded 5,000 copies. The # that appears on the covers is the # in our series, not the # of the original book.*

Iss #
55 Creed #1 [ACE #1]
56 Megalon #3 [ACE #2]
57 Strangers in Paradise #1 [ACE #3]
58 Madman #1 [ACE #4]
59 Zorro #3 [ACE #5]
60 Dark Horse Presents #1 [ACE #6]
61 Animal Mystic #1 [ACE #7]
62 Ash #1 [ACE #8]

## WIZARD 1/2 OFFERS

WIZARD PRESS (1993-CURRENT)

*This section will checklist the 1/2 offers, so you will be able to easily locate the prices under their respective headings (e.g., the price for The Maxx # 1/2 can found under the title "The Maxx"). The issue # denotes the issue of Wizard in which that 1/2 offer is found.*

Iss #
21 The Maxx # 1/2
30 Gen13 # 1/2
33 Prime # 1/2
37 Doom's IV # 1/2
38 Lady Death # 1/2
39 X-O Manowar # 1/2
40 Ripclaw # 1/2
41 Bone #13 1/2
53 The X Files # 1/2
55 Vengeance of Vampirella # 1/2
56 Lady Rawhide # 1/2
57 Fire From Heaven # 1/2
58 Avengelyne # 1/2
59 Dawn # 1/2
60 Lady Death: The Crucible # 1/2
61 Heroes Reborn # 1/2
62 Astro City # 1/2

## WIZARD MINI-COMICS

WIZARD PRESS (1994-CURRENT)

*This section will checklist the mini-comics, so you will be able to easily locate the prices under their respective headings (e.g., the price for the Beavis & Butt-Head mini-comic can found under the title "Beavis & Butt-Head"). The issue # denotes the issue of Wizard in which that mini-comic is found.*

Iss. #
35 Ultraforce #0A
36 Ultraforce #0B
37 Brute & Babe
38 Zero Hour
39 Vortex
42 Godwheel
43 Beavis & Butt-Head
44 Ghost in the Shell
45 Dark Horse Revelations
46 Vengeance of Vampirella
47 StormWatch
48 Lady Rawhide
49 Evil Ernie: Straight to Hell
50 Ren & Stimpy
51 The Maxx
52 Spider-Man
53 Ash
55 Vengeance of Vampirella

## WOLFF AND BYRNE

COMMISSIONER GORDON: THE MAGAZINE

EXHIBIT A PRESS (1994-CURRENT)

1 BLs ..... 7.00
2-4 BLs ..... 4.00
5-12 BLs ..... 2.50
TPB rep #s 1-4 ..... 8.95
TPB FRIGHT COURT (1995) reprints strips from "The National Law Journal" ..... 9.95
TPB Vol.II (1996) rep. #5-8 ..... 9.95

## WOLVERINE

MARVEL

*see Incredible Hulk #181 for ⓪:Wolverine*

MINI-SERIES (1982)

1 FMi CCI Logan in Japan ..... 40.00
2 FMi CCI ⓪:Yukio ..... 25.00
3 FMi CCI Mariko ..... 25.00
4 FMi CCI D:Shingen ..... 27.00

REGULAR SERIES (1988-CURRENT)

1 JBu CCI ⓪: Wolverine as Patch ..... 40.00
2 JBu CCI p2,Slvr Samurai ..... 20.00
3-5 JBu CCI ..... 14.00
6-9 ..... 12.00
10 JBu CCI first Wolverine vs Sabretooth story ..... 35.00
11-19 ..... 7.50
20-24 ..... 5.00
25-36 ..... 4.00
37 MSi LHa p3 ..... 3.00
38 MSi LHa ⓪:Albert & Elsie Dee ..... 3.00
39-40 MSi LHa Storm ..... 3.00
41 MSi LHa Cable vs Sabretooth ..... 12.00
41A 2nd print ..... 2.00
42 MSi LHa Cable,Forge ..... 6.00
42A 2nd print,gold cover ..... 2.00
43 MSi LHa Cable, Nick Fury ..... 4.00
44-49 MSi LHa ..... 3.00
50 MSi LHa O retold:Wolverine, X-Men, dbl-sz,die-cut cvr, D:The Professor ..... 7.50
51-74 ..... 3.00
75 AKu LHa Fatal Att'ns,p5,Wolvie deals w/physical changes,dbl size,wrapar'd cvr w/hologram ..... 14.00
75A w/o hologram ..... 6.00
76-84 ..... 2.50
85 AKu LHa Final Sanction,p1:lead-in to Generation X;foil-stamped cvr ..... 5.00
85A AKu LHa regular cover ..... 2.50
86 AKu LHa Bloodscream ..... 2.00
87 AKu LHa teams w/Gambit; deluxe edition w/glossy stock ..... 2.00
87A reg edition ..... 1.50
88 AKu LHa healing factor returns; deluxe edition w/glossy stock ..... 2.00
88A reg edition ..... 1.50
89 AKu LHa Wolvie decides to rejoin X-Men; deluxe ed, glossy stock ..... 2.00
89A regular edition ..... 1.50
90 AKu LHa deluxe ed: Wolvie rejoins X-Men & challenges Sabretooth to final battle, w/card ..... 3.00
90A reg. edition, no card ..... 1.50

**we read it for you**

**X-Force #56**

Siryn and Shatterstar go to the Weisman Institute for the Criminally Insane to help Deadpool. They discover that the Gamesmaster is using a child with psi powers to torture the patients. Also, Shatterstar is told that he is really just a normal human whose mind has been altered by that nasty Gamesmaster.

**IF YOU MISSED...**

*becomes Weapon X for four issues*
91-96 ... 3.50
97 Genesis has plans for Wolvie ... 3.50
98 learns truth about Cyber's death ... 3.50
99 AKu LHa ... 3.50
100 AKu LHa dbl-sz; foil hologram cvr ... 12.00
100A regular cover version ... 5.00
101 AKu LHa Elektra ... 3.50
102 AKu LHa mutated Wolvie on loose ... 3.50
103 AKu LHa Elektra; A:Onslaught ... 4.50
104 AKu LHa Gateway and Onslaught ... 2.50
105 AKu LHa Gateway; Elektra ... 2.00
106 VSe LHa ... 1.95

**GRAPHIC NOVELS**
KILLING KWi JRe in Tibet ... 6.00
WOLVERINE/FURY SCORPIO RISING (1994)
Scorpio steals the Cosmic Key ... 6.00

**PRESTIGE FORMAT BOOKS**
EVILUTION ... 6.00
INNER FURY ... 6.00
JUNGLE ADVENTURE (1990) Apocalypse 4.50

**TRADE PAPERBACKS**
ACTS OF VENGEANCE reps MCP #64-71 7.00
BLOODY CHOICES JBu TDe Nick Fury, Bullfinch ... 8.00
SAVE THE TIGER rep M.C. Presents #1-10 3.00
TRIUMPHS & TRAGEDIES (1995) ... 16.95
TYPHOID'S KISS rep MCP #108-116 ... 7.00

**WOLVERINE: BLOODLUST**
MARVEL
1-SHOT ADa ⓪:The Neuri ... 6.00

**WOLVERINE/GAMBIT: [illegible]**
MARVEL (1995)
1-4 mini-series; duo in London ... 3.00

**WOLVERINE: IN GLOBAL JEOPARDY**
MARVEL
1-SHOT World Wildlife book ... 3.00

**WOLVERINE '95**
MARVEL (1995)
1-SHOT two new stories, & gallery ... 4.00

**WOLVERINE '96**
MARVEL (1996)
1-SHOT Red Ronin (Remember him?) ... 2.95

**WOLVERINE: DAMAGING EVIDENCE**
MARVEL (1993)
1-3 GEs CPo Wolv vs Castle ... 2.00

**WOLVERINE: RAHNE FALL**
MARVEL (1996)
1-SHOT sequel to RAHNE OF TERRA 7.00

**WOLVERINE: [illegible]**
MARVEL
1 SHOT AKu PDa Alternate Universe, Cable, New Mutants 6.00

**WOLVERINE: SAGA**
MARVEL
1-4 History of Wolverine 5.00

**WOLVERINE: [illegible]**
MARVEL
1 SHOT reprints MCP #48-50 2.50

**WOLVERINE: WEAPON X**
MARVEL
HC ... 19.95
TPB ... 12.95

**WONDER WOMAN**
DC COMICS (1942-1986)
*see All-Star Comics #8 for ⓪:Wonder Woman*
1 O retold:Wonder Woman ... 9,500.00
2 ⓪ &O Mars ... 2,000.00
3 ... 1,200.00
4-6 ... 800.00
7-12 ... 700.00
13-18 ... 550.00
19-24 ... 475.00
25-30 ... 425.00
31-40 ... 350.00
41-44 ... 280.00
45 Wonder Woman's origin retold in "The Wonder Woman Story!" ... 450.00
46-50 ... 280.00
51-60 ... 200.00
61-72 ... 175.00
73 1st Code approved issue ... 175.00
74-80 ... 130.00
81-90 ... 100.00
91-99 ... 75.00
100 (8/58) ... 75.00
101-104 ... 60.00
105 WW's origin retold ... 300.00
106-110 ... 50.00
111-120 ... 40.00
121-126 ... 28.00
127 1st 12-cent issue ... 25.00
128 O:Invisible Plane ... 15.00
129-158 ... 15.00
159 O:Wonder Woman ... 15.00
160-170 ... 15.00
171-178 ... 10.00
179 B:No costume; ⓪: I-Ching ... 10.00
180 D:Steve Trevor ... 8.00
181-195 ... 8.00
196 O:W. Woman ... 8.00
197-202 ... 8.00
203-210 ... 2.00
211 giant size ... 3.00
212-213 ... 1.25
213 Flash ... 1.25
214 giant sz,G. Lantern ... 2.00
215-266 ... 1.25
267-268 Animal Man ... 10.00
269 299 ... 1.25
300 triple size,JLA,T. Titans,⓪: Lyta ... 3.00
301 304 ... 1.25
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306-326 ... 1.25
327-328 Crisis ... 1.50
329 Crisis,double-sz,final issue, M:W. Woman & S. Trevor ... 2.00

2ND SERIES (1987-CURRENT)
0 (8/94) WLo MDe hidden history of Amazons of Themyscira ... 8.00
1 GPe GPe O:W. Woman ... 2.50
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4-48 ... 1.25
49 JTh GPe recap of past years ... 1.50
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89 JRs CPr vs. Circe ... 6.50
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93 MDe WLo Artemis goes into action, Diana fights to maintain ideals ... 5.00
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98-99 MDe WLo ... 3.00
100 dbl-sz; Diana & Artemis battle the White Magician; D: Artemis, holographic foil-stamped cover ... 6.00
100A alternate, non-enhanced cvr ... 3.00
101 JBy JBy Diana fixes up life, runs into Darkseid ... 2.25
102-111 JBy JBy ... 2.00
112 JBy JBy ... 2.50
113 JBy JBy Wonder Girl vs. Decay ... 2.00
114 JBy JBy ... 1.95

**ANNUALS**
1 2 ... 2.25
3 Eclipse ... 2.50
4 Cheetah ... 3.50

**SPECIALS**
1 Operation Cheetah, p1, Deathstroke ... 1.75

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THE CONTEST (1995) reps #0, #90-93 ... 9.95

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1 Batman,Superman,Crimson Avenger ... 7,500.00
*becomes World's Finest Comics*

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2 ... 3,200.00
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75 Superman & Robin ... 350.00
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88 1st Joker-Luthor team-up ... 225.00
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91-93 ... 145.00
94 Origin retold:Sup'man/B'man ... 425.00
95 Batman gets superpowers ... 150.00
96-99 ... 150.00
100 vs Luthor,Kandor ... 250.00
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102 B:Tommy Tomorrow ... 100.00
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111 ⓪:Clock King ... 75.00
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122 1st 12¢ cover price issue ... 40.00
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125 B:Aquaman ... 35.00
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129 Joker and Luthor team up ... 50.00
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156 1st Bizarro Batman ... 80.00
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166 Future Joker ... 20.00
167 Brainiac ... 12.00
168 vs Composite Superman ... 12.00
169 ... 12.00
170 80 Pg. Giant G-40 ... 25.00
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175-176 NAd ... 16.00
177 vs Luthor and Joker ... 15.00
178 Superman loses powers ... 8.00
179 80 Pg Giant G-52 ... 18.00
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188 80 Pg. Giant G-64 ... 18.00
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199 DDi DOn race concludes ... 65.00
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205 1st 20¢ issue ... 4.00
206 80 Pg Giant G-88 ... 10.00
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301-323 ... 1.50

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1 Batman,Superman ... 6.50
2-3 Batman,Superman ... 5.00
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**X**
DARK HORSE (1994-CURRENT)
*see Dark Horse Comics #8 for ⓪: X*
1-25 ... 2.50

**XANDER IN LOST [illegible]**
TEKNO-COMIX (1995-1996)
*previously Lost Universe*
0 (7/95) Sensua, the new villainess ... 2.25
1 the Black Ghosts (NOTE: series begins with number 1 again) ... 2.25
2-8 ... 2.25

**X-CALIBRE**
MARVEL (1995)
*previously Excalibur*
1 After Xavier: The Age of Apocalypse; deluxe edition,glossy stock; Mystique & M'crawler search for Destiny ... 5.00
1A 2nd print ... 2.00
2-4 ... 3.00
*returns to Excalibur*
TPB THE ULTIMATE X-CALIBRE (1995) reprints #1-4, gold-etched cvr ... 8.95

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KITCHEN SINK (1987-CURRENT)
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3 MSh ... 7.50
4 MSh ... 6.00
5-7 MSh ... 4.00
8-13 MSh ... 3.00

**XENYA**
SANCTUARY PRESS (1994-CURRENT)
1 adventures of mystical female entity; features penciling and coloring by the Hildebrandt brothers ... 5.00
2-4 stories by various artists,including the Hildebrandt brothers ... 3.00

**X-FACTOR**
MARVEL (1986-CURRENT)
1 JGu BLa ⓪&O:X-Factor, ⓪:Rusty,⓪:Cameron Hodge ... 9.00
2 JGu BLa ⓪ Tower,⓪:Artie ... 5.00
3 JGu BLa Beast de-furred ... 5.00
4 KPo BLa ⓪:Frenzy ... 5.00
5 JGu BLa C:Apocalypse (shadow) ... 6.00
6 JGu BLa ⓪ Apocalypse (full) ... 15.00
7 JBu BLa ⓪:Glow Worm, Bulk,Skids ... 5.00
8-22 ... 5.00
23 WSi LSi C Archangel ... 10.00
24 WSi LS. ⓪ Archangel ... 15.00
25 WSi LSi Fall/Mutants, Horsemen,double size ... 4.00
26 WSi LSi Fall/Mutants ... 4.00
27-36 ... 3.00
37 Wolverine ... 3.00
38 ... 3.00
39 Wolverine ... 3.00
40-49 ... 3.00
50 RBu LSi p7,dbl size, RLd & TMc cover ... 4.00
51-53 TSh LSi ... 3.00
54-59 ... 2.00
60 JBg LSi X-tinction Agenda, p3 ... 3.00
60A 2nd print ... 1.25
61-62 Wolverine ... 3.00
63-68 ... 3.00
69-70 Wolverine ... 3.00
71 LSt PDa new team ... 5.00
71A 2nd print ... 1.25
72-74 LSt PDa ... 2.00
75 LSt PDa ⓪ Nasty Boys, Mr. Sinister,double size ... 3.00
76-83 ... 2.00
84-86 Wolverine ... 2.00
87 ... 2.00
88 ⓪:Random ... 4.50
89-90 ... 2.00
91 JQu PDa vs Armageddon ... 1.50
92 JQu PDa 30th anniv. celebration, B:return of Magneto storyline, wraparound cvr w/hologram; ⓪: Exodus ... 5.00
93 SLo "Magneto Protocols" issued by government ... 2.50
94 JQu SLo ... 2.50
95-99 ... 1.50
100 SLo dbl sz,D.Jamie Madrox, vs Haven,foil-emb'd cvr ... 3.00
100A newsstand ed.,reg. cvr ... 1.50
101-105 JDr JDm ... 1.50
106 JDr TDg Life Signs,p1;Generation X tie in, foil-stamped cvr ... 3.00
106A JDr TDg regular cover ... 1.50
107 Blob vs. Strong Guy ... 1.50
108 search for Mystique; deluxe edition on glossy stock ... 2.00
108A reg edition ... 1.50
109 X-Factor & Mystique vs. Legion; deluxe edition, glossy stock ... 2.00
109A reg edition ... 1.50
110 Lila Cheney returns to Earth; deluxe edition, glossy stock ... 2.00
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111A regular edition, no card ... 1.50
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118 Random, Shard ... 2.00
119 the Adversary ... 2.00
120 Forge vs. the Adversary ... 2.00
121-123 ... 2.00
124 changes for team; A:Onslaught ... 3.00
125 dbl-sz; Onslaught X-over ... 3.00
126 Beast vs. Dark Beast ... 2.00
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2 TGr JDu ... 4.00
3 TSh LSi ... 3.50
4 JBy JBy Atlantis Attacks ... 3.00
5 JBg LSi ... 5.00
6 ... 3.00
7 JQu FNi ... 3.00
8 ⓪:Charon,w/card ... 3.00
9 Prof. X vs Haven ... 3.00

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1½ Wizard mail-away offer ... 32.00
1 CAd SPr based on TV show ... 50.00
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1C special B&W issue contained in Star Wars Magazine ... 55.00
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2A 2nd printing, serially numbered ... 3.00
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3A 2nd printing, serially numbered ... 3.00
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2 CAd SPr ... 3.50
3 GPu JRz ... 4.00

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1 this series adapts the actual episodes ... 4.00
2 ... 3.95

**X-FORCE**
MARVEL (1991-CURRENT)
*see New Mutants #100 for ⓪:X-Force*
1 RLd FNi vs MLF,⓪:G.W. Bridge, Cable card ... 4.00
1A Shatterstar card ... 3.00
1B Deadpool card ... 3.00
1C Sunspot card ... 3.00
1D Team card ... 3.00
1E unbagged copy,w/o card ... 1.75
1F 2nd print ... 1.75
2 RLd FNi vs Deadpool, ⓪:new Weapon X (Kane) ... 4.00
3-7 ... 3.00
8 RLd/MMi FNi O:Cable ⓪:Wildpack ... 3.00
9 RLd FNi D:Masque ... 3.00
10 MPc RLd Kane vs Stryfe ... 2.00
11 MPc RLd ⓪:real Domino ... 2.00
12 MPc FNi Gideon,⓪:Crule ... 2.00
13-15 ... 1.50
16-18 Wolverine ... 1.50
19-24 ... 1.50
25 GCp FNi dbl sz,wraparound cvr w/hologram,Cable,Exodus ... 5.00
26 GCp FNi new MLF leader,Cable ... 3.50
27-34 ... 1.50
35 Wolverine ... 1.50
36-37 ... 1.50
38 TDe FNi Life Signs,p2; Generation X lead-in, foil stamped cvr ... 3.00
38A TDe FNi regular cover ... 1.50
39 TDe FNi ... 1.50
40 TDe FNi new base; deluxe edition on glossy stock ... 2.00
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# the Wizard COMIC Price Guide

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42A reg edition ..... 1.50
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43A reg edition, no card ..... 1.50
*becomes Gambit & the X Ternals for four issues*
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46 A:Onslaught ..... 3.00
47 Wolverine ..... 2.00
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50 dbl-sz; dbl gatefold prismatic foil cvr 4.00
50A regular cover edition 3.00
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51 Risque ..... 2.00
52 Warpath & Boomer; A:Onslaught 3.00
53-55 ..... 2.00
56 Deadpool: A:Onslaught ..... 3.00
57 X-Man; Mr. Sinister; Onslaught tie-in 2.00
58 Cable and X-Man ..... 2.00
59 ..... 1.95

**ANNUALS**

1 Shattershot, p4; O:Shatterstar; Wolverine ..... 2.25
2 FNi ◐:X-treme, bagged w/card ..... 3.00
3 MWr FNi ..... 3.00
TPB SABOTAGE (1992) ..... 6.95

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MARVEL (1995)

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## X-FORCE/YOUNGBLOOD

MARVEL/IMAGE/EXTREME (1996)

1-SHOT ..... 4.95

## X-MAN

MARVEL (1995-CURRENT)

*previously Cable*

1 JCh JLb The Age of Apocalypse; deluxe edition,glossy stock; Nathan Summers, Mr. Sinister ..... 7.00
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2 SSr JLb deluxe ed., glossy stock ..... 3.50
3-4 SSr JLb ..... 3.00
*Cable picks up again, but this series continues as well*
5-9 ..... 2.00
10 Onslaught tie-in ..... 3.00
11-12 ..... 2.00
13 LRs JOs searches for Madelyne Pryor. 2.00
14 Cable and Nate ..... 2.00
15 aftermath of battle with Cable, 1st C:Onslaught ..... 5.50
16 Holocaust; A:Onslaught ..... 3.50
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18 X-Force; Onslaught X-over ..... 2.50
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20 Abomination ..... 1.95
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## X-MEN (UNCANNY)

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2 JKi SLe ◐:Vanisher ..... 1,200.00
3 JKi SLe ◐:Blob ..... 500.00
4 JKi SLe ◐:Scarlet Witch, ◐:Toad, ◐:Quicksilver, ◐:Mastermind ..... 525.00
5 JKi SLe ◐:Asteroid M ..... 325.00
6 JKi SLe Sub-Mariner ..... 250.00
7 JKi SLe ◐ Cerebro ..... 225.00
8 JKi SLe ◐:Unus ..... 225.00
9 JKi SLe vs Avengers; ◐:Lucifer ..... 180.00
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14 JKi SLe ◐:Sentinels ..... 130.00
15 JKi SLe ◐:Master Mold ..... 130.00
16 JKi SLe D:Master Mold ..... 110.00
17 JKi SLe Magneto ..... 85.00
18 WRo SLe Magneto ..... 85.00
19 WRo SLe ◐&O:Mimic ..... 75.00
20 WRo RTh O:Lucifer, Professor X ... 75.00
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28 WRo RTh ◐:Banshee ..... 110.00
29 WRo RTh O:Mimic ..... 55.00
30 JSp RTh ◐ Warlock ..... 55.00
31 WRo RTh ◐:Cobalt Man ..... 45.00
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37 RAn RTh Factor Three ..... 45.00
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39 DHe RTh new costumes ..... 45.00
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43 GTu RTh Magneto ..... 45.00
44 DHe RTh ◐:Silver Age Red Raven ... 40.00
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48 DHe ADr ◐:Computo ..... 40.00
49 DHe ADr ◐ Lorna Dane ..... 45.00
50 JSe ADr ◐ Lorna Dane as Polaris 45.00
51 JSe ADr ◐:Erik The Red ..... 40.00
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54 BSm ADr ◐&O:Alex Summers, ◐ Pharaoh ..... 50.00
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57 NAd RTh Sentinels, L:X-Men origins series ..... 45.00
58 NAd ◐:Alex Summers as Havok ... 60.00
59 NAd RTh Sentinels ..... 45.00
60 NAd RTh ◐:Sauron ..... 45.00
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64 DHe RTh ◐:Sunfire ..... 50.00
65 NAd DOn R Prof. X ..... 45.00
66 SBu RTh last new story, X-Men vs Hulk ..... 55.00
67-93 reprints X-Men #12-45 ..... 22.00
94 DCo CCl New X Men series begins ..... 360.00
95 DCo CCl D:Thunderbird ..... 75.00
96 DCo CCl ◐:Mora MacTaggart ..... 55.00
97 DCo CCl ◐:Lilandra, ◐:Eric the Red Havok ..... 40.00
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101 DCo CCl ◐:Phoenix ..... 60.00
102 DCo CCl O Storm ..... 25.00
103 DCo CCl first time Wolvie is called "Logan" ..... 35.00
104 DCo CCl ◐:Corsair ..... 25.00
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108 JBy CCl 1st J. Byrne issue ..... 75.00
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117 JBy CCl Origin retold:Prof. X, ◐:Arnahl Farouk ..... 30.00
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121 JBy CCl ◐:Alpha Flight (full) ..... 40.00
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123-124 JBy CCl ..... 20.00
125 JBy CCl ◐:Mutant X ..... 20.00
126-128 JBy CCl ..... 20.00
129 JBy CCl ◐:Kitty Pryde; ◐:Sebastian Shaw & White Queen ..... 25.00
130 JBy CCl ◐:Dazzler ..... 20.00
131-133 JBy CCl ..... 20.00
134 JBy CCl ◐:Dark Phoenix ..... 20.00
135-136 JBy CCl Dark Phoenix ..... 20.00
137 JBy CCl D D Phoenix,dbl sz ..... 25.00
138 JBy CCl O:Cyclops ..... 20.00
139 JBy CCl Wendigo Walv's new costume ..... 30.00
140 JBy CCl Wendigo, Alpha Flight disbands ..... 22.00
141 JBy CCl Future Past p1, ◐ Rachel Summers (Phoenix II), ◐ Avalanche ..... 26.00
*officially becomes Uncanny X-Men*
142 JBy CCl p2 ..... 22.00
143 JBy CCl N'Garai ..... 8.00
144-147 ..... 7.00
148 DCo CCl Spider-Woman, ◐:Caliban,Magneto ..... 8.00
149 DCo CCl Magneto ..... 7.00
150 DCo CCl Magneto,double-sz ..... 9.00
151-157 DCo CCl ..... 5.00
158 DCo CCl Rogue,Mystique ..... 7.00
159 BSi CCl Dracula ..... 5.00
160 BAn CCl ◐:Adult Illyana (Magik) ... 6.00
161 DCo CCl Deathbird,Brood ..... 5.00

**THE X-FILES ANNUAL #1**

Creepy ghosts appear mysteriously when an anthropologist digs up the bones of Eve. Yeah, Eve as in Adam and Eve! When Eve's ghost starts killing everyone, Scully and Mulder are called in for a wacky seance to talk with it. But something goes terribly wrong when the circle is broken. —*Buddy Scalera, Wizard Online Editor*

162 DCo CCl Wolverine solo story ..... 10.00
163 DCo CCl Brood ..... 5.00
164 DCo CCl ◐ Binary ..... 7.00
165 PSm CCl Acanth/Storm ..... 6.00
166 PSm CCl ◐:Lockheed, dbl-size,Brood,O:Acanth ..... 6.00
167 PSm CCl New Mutants ..... 5.00
168 PSm CCl ◐ Madelyne Pryor (as adult) ..... 6.00
169 PSm CCl ◐:Morlocks; ◐:Callisto; Angel ..... 6.00
170 PSm CCl Storm becomes leader of the Morlocks ..... 5.00
171 WSi CCl J. Rogue ..... 9.00
172 PSm CCl Wolverine & Mariko engaged ..... 6.00
173-174 PSm CCl ..... 5.00
175 PSm CCl dbl-size,Mstrmnd, Scott & Madelyne wed ..... 7.00
176-179 JRj CCl ..... 5.00
180 JRj CCl Secret Wars, ◐:Cypher ..... 5.00
181-183 JRj CCl ..... 5.00
184 JRj CCl ◐:Forge ..... 7.00
185 JRj CCl Rogue vs S.H.I.E.L.D. ..... 5.00
186 BSm CCl double-size; Dire Wraiths ... 6.00
187-190 JRj CCl ..... 5.00
191 JRj CCl ◐:Nimrod ..... 5.00
192 JRj CCl vs Maqus ..... 5.00
193 JRj CCl ◐:Firestar,◐:Hellions ..... 8.00
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201 RLe CCl ◐:Cable (as baby) ..... 10.00
202-204 JRj CCl ..... 6.00
205 BSm CCl O:Lady Deathstrike ..... 15.00
206-209 JRj CCl ..... 6.00
210 JRj CCl Mutant Massacre ..... 15.00
211 JRj CCl ◐:Marauders ..... 15.00
212-213 Sabretooth ..... 20.00
214 CCl ..... 5.00
215 ADa CCl Longshot,Dazzler, ◐:Crimson Commando, ◐:Stonewall,◐:Silver Sabre ..... 5.00
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221 MSi CCl ◐:Mr Sinister ..... 15.00
222 MSi CCl Wolverine vs Sabretooth ... 15.00
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225-227 ..... 7.00
228 RLe CCl O.Z. Chase ..... 5.00
229 MSi CCl ◐:Reavers,◐:Gateway ..... 5.00
230-239 CCl ..... 5.00
240-241 CCl Inferno ..... 5.00
242 MSi CCl ◐:Goblin Queen ..... 5.00
243 MSi CCl Inferno ..... 5.00
244 MSi CCl ◐:Jubilee,◐:M-Squad ..... 20.00
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248 JLe CCl 1st Jim Lee X-Men ..... 25.00
248A 2nd print ..... 1.25
249 MSi CCl ◐:Zaladane ..... 5.00
250-255 ..... 5.00
256 JLe CCl new Psylocke ..... 14.00
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258 JLe CCl Acts ..... 13.00
259 MSi CCl ..... 6.00
260 MSi CCl Dazzler vs. Eric Beale ..... 5.00
261 MSi CCl ◐:Hardcase,◐:Harriers ..... 5.00
262-265 ..... 5.00
266 MCo CCl ◐:Gambit (full) ..... 36.00
267 JLe,WPo CCl 2nd Gambit ..... 15.00
268 JLe CCl Jim Lee now regular artist ..... 20.00
269 JLe CCl ..... 8.00
270 JLe CC X-Tinction Agenda, p1 ..... 10.50
270A 2nd Print,Gold version ..... 3.00
271 JLe CCl X-Tinction Agenda, p4 ..... 8.00
272 JLe CCl X-Tinction Agenda, p7 ..... 8.00
273 JLe,JBy,WPo,MSi,CCl New Mutants,X-Factor ..... 7.00
274 JLe CCl ..... 6.50
275 JLe CCl dbl-size,gatefold ..... 8.50
275A 2nd Pr.Gold ..... 1.50
276-277 JLe CCl ..... 6.00
278 PSm CCl R.Colossus ..... 3.50
279 AKu CCl p2,Legion app. ..... 4.50
280 AKu CCl p4,Legion app. ..... 3.50
281 WPo JBy new team, ◐:Trevor Fitzroy, D:Reavers,D:White Queen Sentinels (White Logo) ..... 11.00
281A 2nd print (Red Logo) ..... 1.00
282 WPo JBy C: Bishop, Fitzroy,future mutants, C: Malcolm & Randall ... 14.00
282A 2nd print ..... 1.00
283 WPo JBy ◐ Bishop (full) ◐:Malcolm & Randall (full), Selene,Gamesmaster ..... 12.00
284 WPo JBy Bishop ..... 4.00
285-286 WPo JBy ..... 3.00
287 JRj SLo O&J.Bishop, D Malcolm & Randall ..... 4.00
288-290 ..... 3.00
291-293 TRa SLo Morlocks ..... 2.00
294-296 BPe SLo X-Cut'rs Sonq ..... 3.00
297-299 BPe SLo ..... 2.00
300 JRj SLo Holo-grafx foil cvr ..... 5.00
301 JRj SLo Mystique,Forge ..... 3.00
302-303 ..... 2.00
304 JRj SLo 30th Anniv issue ..... 6.00
305-309 ..... 2.00
310 JRj SLo w/card sheet ..... 5.00
311 ..... 2.00
312-313 JMd ..... 2.50
314 ..... 2.00
315 RCr ..... 2.50
316 JMd SLo Generation Next,p1 ..... 4.50
316A JMd SLo regular cover ..... 1.50
317 JMd SLo Phalanx; lead in to Gen. X, w/prismatic foil-stamped cvr ... 4.50
317A regular cover edition ..... 1.50
318 JMd SLo Jubilee leaves to join Generation X; deluxe edition on glossy stock ..... 2.25
318A reg edition ..... 1.50
319 RCr SLo R:Legion, deluxe edition on glossy stock ..... 2.25
319A reg edition ..... 1.50
320 RCr SLo Legion escapes; deluxe edition, glossy stock ..... 4.00
320A regular edition ..... 1.50
320B Gold Edition, included with *WIZARD* #41 ..... 12.00
321 deluxe ed. glossy stock; X-Men travel back in time to stop Legion; w/card . 2.25
321A regular edition, no card ..... 1.50
*becomes The Astonishing X-Men for four issues*
322 Onslaught prologue; C.Onslaught ... 6.00
323-324 ..... 2.00
325 JMd SLo dbl-sz:Colossus returns to X-Men; dbl-gatefold prismatic foil cover ..... 4.00
326 JMd SLo Gambit and Storm ..... 2.00
327 JMd SLo fate of Magneto ..... 2.00
328 JMd SLo Sabretooth breaks loose ... 2.00
329 JMd SLo Dr. Strange ..... 2.00
330 JMd SLo ..... 2.00
331 JMd SLo Iceman vs. White Queen ... 2.00
332 JMd SLo search for Wolverine ..... 2.00
333 JMd SLo Operation: Zero Tolerance; A:Onslaught ..... 3.00
334 JMd SLo Jean helps Juggernaut; A:Onslaught ..... 3.00
335 JMd SLo Avengers & X-Man; Onslaught X-over ..... 3.00
336 Apocalypse challenges Onslaught ... 2.50
337 Operation: Zero Tolerance ..... 1.95

**ANNUALS**

1 (SPECIAL 1) rep X-Men #9,11 ... 45.00
2 (SPECIAL 2) rep X Men #22,23 ... 35.00
3 GPe CCl ◐:Arkon ..... 15.00
4 JRj CCl J KittyPryde ..... 15.00
5 BAn CCl FF ..... 12.00
6 BSi CCl vs Dracula ..... 12.00
7 MGo CCl ..... 10.00
8 SLo CCl New Mutants ..... 10.00
9 AAd CCl ..... 12.00
10 AAd CCl J:Longshot,◐:X-Babies ..... 12.00
11 ADa CCl ◐:Horde ..... 5.50
12 AAd CCl Evol. War ..... 5.00
13 MVo TAu Atl. Attacks ..... 5.50
14 C: Gambit ..... 8.00
15 ..... 4.00
16 JAl FNi Shattershot, p2 ..... 3.00
17 SLo ◐:X-Cutioner,big'd w/card ..... 3.25
18 R:Caliban,vs S'Tooth ..... 3.00

**GIANT SIZE**

1 DCo LWe ◐:new X-Men (◐:Colossus, ◐: Storm, ◐: Nightcrawler, ◐:Thunderbird, 2:Wolverine) ..... 375.00
2 rep X-Men #57-59 ..... 30.00

## X-MEN

MARVEL (1991-CURRENT)

1A JLe CCl Storm and Beast cover ..... 2.50
1B JLe CCl Colossus & Gambit cover ... 2.50
1C Wolverine & Cyclops cover ..... 2.50
1D JLe CCl Magneto cover ..... 2.50
1E JLe CCl ◐: Acolytes,PF ..... 5.00
2-3 ..... 4.00
4 JLe JBy ◐: Omega Red; Wolverine back in original costume ..... 5.00
5-6 JLe SLo ..... 6.00
7-10 JLe SLo ..... 4.00
11-24 ..... 2.00
25 AKb FNi Magneto pulls adamantium out of Wolverine; Xavier drains out Magneto's evil persona; origin of Onslaught; wraparound cover with hologram ..... 13.00
25A Gold version ..... 40.00
25B Black & White cvr ..... 35.00
26-29 ..... 2.50

**we read it for you**

**X-Men #55**

It's the heroes (including the Avengers and the FF) vs. the Sentinels as the robotic mutant-hunters tear their way across New York. With everybody's help, the X-Men deal some heavy damage to the Sentinels, but as soon as that wave is over, Onslaught appears and demonstrates his power by blasting everything in his path to dust.

**IF YOU MISSED...**

30 AKb FNi M.Scott & Jean,several quest stars,w/card sheet . . . .5 50
31 AKb FNi solo Psylocke story .. 2 00
32-35 AKb FNi . . . . . .1 75
36 AKb FNi Generation Next,p2, lead-in to Generation X, foil stam'd cvr . . 4 00
36A AKb FNi regular cover 1 50
37 AKb FNi Generation Next,conclusion, prismatic foil stamped cvr 4 00
37A regular cover edition 1 50
38 AKb FNi Psylocke seeks to regain her powers; deluxe ed. w/glossy stock . . .2.25
38A reg edition . . . . . 1.50
39 TDo FNi X-Treme; deluxe edition on glossy stock . . . . . 2 25
39A reg edition . . 1 50
40 AKb FNi X-Men need Cable's help; deluxe ed., glossy stock . . . . . .3 00
40A regular edition . . 1 50
41 AKb FNi deluxe ed., glossy stock; Legion tries to kill Magneto in the past, D Professor X w/card . 2.50
41A regular edition no card . 1 50
*becomes The Amazing X-Men for four issues*
42-44 . . . . . .2.00
45 AKb FNi dbl-sz; Rogue vs. Gambit; dbl gatefold prismatic foil cover . . .4.00
46-48 AKb SLo 2 00
49 AKb SLo Bishop targeted for death C:Onslaught . . . . . .4 50
50 AKb SLo dbl-sz; prismatic foil bd. cvr; C:Onslaught . . . . . .6.50
50A regular cover edition . 4 50
50B variant gold tint cover number (of 4 500) printed in UPC box 60 00
50C Am Ent exclusive lmt'd (12,000) 5 00
51 PFe MWd C Onslaught . 3 00
52 AKb MWd C Onslaught . . . . 3 00
53 AKb MWd J ❶ Onslaught (full) 7 00
54 AKb MWd Onslaught revealed to be Prof XI? 3 50
55 Onslaught 2 50
56 Will Onslaught triumph? . . . 2.00
57 Operation Zero Tolerance . . . . . .1.95

**ANNUALS**
1 JLe FNi ❶:Mojo II,bg'd w/card . . . . .3.25
2 AWs FNi ❶:Empyrean,bg'd w/card . . .3.00
3 GHa FNi Shinobi Show wants Storm to be new White Queen . . . . .3.25

**GRAPHIC NOVELS**
PRYDE OF THE X-MEN Animation Spd. . 10.95

**PRESTIGE FORMAT BOOKS**
GOD LOVES, MAN KILLS (1994) reprints graphic novel . . . . . .6.95
LOGAN (1995) Wolverine's earliest days 5.95
RARITIES (1995) reprints hard-to-find stories, including GENERATION X San Diego Con story . . . . . .5.95

**TRADE PAPERBACKS**
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FATAL ATTRACTIONS (1994) reprints . . .17.95
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MAGNETO RETURNS (1995) reprints . . .15.95
MASTERWORKS (1995) reprints GIANT SIZE X-MEN #1 and UNCANNY X-MEN #94-97 . . . . . .12.95
SAVAGE LAND . . . . . 9.95
TWILIGHT OF THE AGE OF APOCALYPSE (1995) gold foil-etched cvr . . . . . .11.95
X-CUTIONER'S SONG reprints major X-over,foil cvr . . . . . .24 95
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X-MEN VISIONARIES: ART OF ANDY & ADAM KUBERT reps.; Gold,foil-stmp'd cvr . . . . .8.95
X-MEN VISIONARIES: ART OF NEAL ADAMS reps. classic stories drawn by Adams 24.95
X-TINCTION AGENDA . . . . . 19.95

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MARVEL (1992-1994)
1 ❶ Morph .6.00
2-5 .4.00
6-10 . . . . . 3 00
11-12 AWm RMa . 2 00
13 AWm RMa . . 1.50
14-15 AWm RMa . . . . . .1.25

SEASON II (1994)
1 AWm RMa Morph returns . . . 2 50
2 AWm RMa vs Morph . . 2 00
3-13 . . . . . .1.75

SEASON III (1995-CURRENT)
1 Out of the Past,p1; Lady D'strike . . . . . .2.50
2-13 . . . . . 1.50

**TRADE PAPERBACKS**
Vol 1 reps. X Men Adv's #1-4 . . . . . .4.95
Vol. 2 reps. X-Men Adv's #5-8 4 95
Vol. 3 reps. X-Men Adv's stories . . . . . .5.95
Vol. 4 reps. "Days of Future Past" and "Final Conflict" storylines 6 95

## X-MEN ALPHA
MARVEL (1995)
1 RGr Age of Apocalypse" saga begins dbl sz . . 9 00
1A Gold version 45 00

## X-MEN/ALPHA FLIGHT
MARVEL (1996)
1 PSm CCl Asgard 4 50
2 PSm CCl Asgard,vs Loki 4.00

## X-MEN AND [illegible]
MARVEL (1994)
1-4 JGo CCl . . 3.50

## X-MEN ARCHIVES
MARVEL (1994)
1-4 mini-series rep. first Legion stories, plus UNCANNY #161; cardstock cvrs . . .2.25

## X-MEN ARCHIVES: CAPTAIN BRITAIN
MARVEL (1995)
1 mini-series reprinting early adventures of UK superhero . . . . . .2.50
2-7 reprints . 3.00

## X-MEN ASSAULTON
MARVEL (1995-1996)
1-4 mini-series about Nathan Dayspring, the boy who will become Cable . . .3.00

## X-MEN AT THE [illegible]
MARVEL (1996)
1 SHOT Dallas giveaway 25 00

## X-MEN BOOKS OF ASHAKI
MARVEL (1996)
1-SHOT portraits of various characters . . .3.00

## X-MEN CHRONICLES
MARVEL (1995
*previously X-Men Unlimited*
1 After Xavier: The Age of Apocalypse; Magneto founds the X-Men . . . . . .4.00
2 Abattoir; Wolverine . . . . . .4.00
*returns to X-Men Unlimited*

## X-MEN/CLANDESTINE
MARVEL (1996)
1 mini-series . . . . . .2.95

## X-MEN CLASSIC
MARVEL (1983-1984)
1-3 reprints X-Men #57-62 . . . . . .3.50

REGULAR SERIES (1990-1995)
*previously Classic X-Men*
46-103 reprints X-Men issues . . . . . .1.00
104 reprints X-Men #200, dbl-sz . . . . .2.00
105-110 reprints . . . . . 1.00

## X-MEN EARTHFALL
MARVEL (1996)
1-SHOT reprs. UNCANNY #232-234 . . .3.00

## X-MEN FACTS
MARVEL (1996)
1 SHOT reprints 1st appearances of Wolverine, Rogue, Gambit, & Mr Sinister 5 00

## X-MEN '96
MARVEL (1995)
1 special featuring secrets of Mr. Sinister. 4.00

## X-MEN OMEGA
MARVEL (1995)
1 RCr conclusion to "After Xavier: The Age of Apocalypse" storyline . . . . . .8.00
1A Gold version,variant cover . . . . .45.00

## X-MEN PRIME
MARVEL (1995)
1 starting point for all X-title storylines, following "Age of Apocalypse" saga, chromium cover; early Onslaught cameo (1 panel) . . . . . .9.00

## X-MEN: PRYDE & WISDOM
MARVEL (1996)
1 mini-series Kitty and Pete's adventure 2 00
2 . . . . . .1 95

## X-MEN [illegible]
MARVEL (1996)
1-2 DCo Professor X . . . . . .3.00

## X-MEN/[illegible]
MARVEL (1996)
1 MSi SLo Huh? For real? Yup, you bet. Kirk and crew meet the Marvel mutants . . .4.95

## X-MEN: SURVIVAL GUIDE TO THE MANSION
MARVEL (1993)
SC w/gatefold foldout . . . . . .6.95

## X-MEN [illegible]
MARVEL DC COMICS (1982)
1-SHOT WSi CCl X-Men & Teen Titans vs Dark Phoenix & Darkseid . . . . . .20 00

## X-MEN [illegible]
MARVEL (1994-1995)
1-17 reprints 1 50

## X-MEN [illegible]
MARVEL (1995)
1 mini-series about Apocalypse's origin . . 1.95

## X-MEN [illegible]
MARVEL (1993-1996)
1 RLi JFm ❶ X-Men 2099, foil-stamped cover . . . . 4 00
1A gold edition . . . 10 00
2 3 RLi JFm 2 50
4 24 . . 2 00
25 dbl sz, embossed, foil stamped cvr 4 00
25A regular cover . . . . 2 50
26 34 . . 2 00
35 final issue 2 00
SPECIAL 1 4 00

## X-MEN 2099 OASIS
MARVEL (1996)
1 fully painted by the Hildebrandt Bros. . 6.00

## X-MEN [illegible]
MARVEL (1993-1994)
1 CBc SLo X-Men in Antarctica . . 7 00
2 3 6 00
4 RBe SLo connect n between Mystique & Nightcrawler revealed 5 00
5 7 . . 4 00
*becomes X Men Chronicles for two issues*
8 4 00
9 Wolverine 4 00
10 dbl sz Dark Beast captures Beast 11 00
11 dbl sz, Rogue and Magneto return 11 00
12 3 00

## X-MEN VS AVENGERS
MARVEL (1996)
1 MS RSt 4 00
2 4 3 00

## X-MEN VS. [illegible]
MARVEL
1 Brood assassins target Brood Queen . . 3.00
2 conclusion; Jean protects Brood Queen . 2 95

## X-MEN VS. DRACULA
MARVEL (1993)
1-SHOT reprints X-Men Annual #6 . . . . . 1.75

## X-MEN: [illegible]
MARVEL
1 SHOT WPo CCl mutants & the Inhumans battle Apocalypse 5.00

## X-MANOWAR
ACCLAIM/VALIANT (1992-1996)
0 (7/93) prequel to reg. series, chromium double-cover . . . . . .3.00
0A (7/93) Gold version . . . . . 8.00
½ Wizard mail-away offer . . . . . .4.00
½ A Gold version . . . . . .10.00
1 BWs JSh ❶&0:Aric, ❶:Ken Clarkson,❶:Spider Aliens . . . . . .9.00
2 SVe JSh vs Spider Aliens . . . . . 7 00
3 SVe JSh ❶:X-Caliber,Harada . . . . 7.00
4 MMn SEn Harbinger ❶:Jack Boniface (Shadowman) 7.00
5-6 4 50
7 8 4 00
9 12 3 00
13 15 2 50
15A pink logo 10 00
16 49 2 25
50 X Aric battles X 0 armor . . 2 25
50-0 regains control of armor Alloy 2 25
51 68 . . . . . .2.50
YEARBOOK 1 fights Eternal Warrior . . .3.00
HC BART SEARS' X 0 MANOWAR (1995) reps. all of Sears' work on series . . .17.95
TPB reprints #1-4,w/X-0 Sourcebk . . .9.95

## X-MANOWAR: [illegible]
ACCLAIM/VALIANT (1996)
1 2-part mini-series; second part is solicited under IRON MAN/X-0 MANOWAR . . .2.50

## X-MEN: [illegible]
DC COMICS 'MILESTONE (1994-1995)
0 (11/93) Shadow War X-over . . . . 2 00
1 JJb JRz Silent Cathedrals,p1 . . . . 1 75
2-13 . . . . . 1.75
14-16 JJb JRz "Long Hot Summer" 2 50
17 JJB JRz visit to strange circus; specially priced issue . . . . . .1.00
18-20 JJb JRz 2 50
21 JJb JRz final issue . 3 50

## X-PATROL: AMALGAM (MARVEL/DC) (1996)
1 RGr/JHo KKe/BKe team tackles Dr Doomsday . . . . . .2.50

## X-[illegible]
MARVEL
1 2-part mini-series about non-mutant heroes during "Age of Apocalypse" storyline; foil-stamped cvr . . . . . .4.50
2 mini-series c'cludes;foil-stmp'd cvr . . .3.50

## YOUNGBLOOD
IMAGE EXTREME (1992-1994)
0 (10/92) w/IMAGE #0 coupon . . . . . .3.00
0A (10/92) coupon cut out . . . . . .1.00
0B Gold version . . . . . .10.00
1 ❶&0 Youngblood ❶ Chapel ❶ Badrock ❶ Shaft, ❶ Die Hard, ❶: Vogue, ❶: Link, ❶: Sentinel, ❶: Riptide), with cards; Liefeld art . . .5.00
1A 2nd print,gold border, w/o trading cards . . . . . .2 00
2 ❶: Shadowhawk (in preview), ❶: Prophet; ❶:Berzerkers (❶:Hatchet, ❶ Greylore,❶: Cross, ❶: Wildmane ❶: Psi Storm) . 5 00
3 ❶ Supreme 3 00
4 ❶ Prtt . 4 00
5 7 2 00
8 Spawn 2 00
9 A Spawn 2 00
9A variant Liefeld cover 6 00
10 Spawn . 2 00
ASHCAN 1 (signed limited to 500) 10 00
ASHCAN 1A (signed,limited to 1 000) 5 00
TPB 1 reps. #1 5 & new stuff 16 95
TPB 2 reps. #6 10 plus TEAM YOUNGBLOOD #9 11 16 95

2ND SERIES (1995-CURRENT)
1 RLd ESp new team roster . . . . . .2.50
2-6 2 50
7 Shadowhunt p3 . 2 50
8 10 2 50
11 . . . . . 2.50

## YOUNGBLOOD STRIKEFORCE
IMAGE EXTREME (93-CURRENT)
1 ❶ Glory ❶ Knightstrike 3 00
1A Gold version 6 00
2 11 . 2 50
TPB reprints #1-3,plus sketchbook 12 95

## YOUNGBLOOD/X-FORCE
IMAGE/EXTREME MARVEL (1996)
1-SHOT Mojo in the Image Universe . . .5.00
1-SHOT–A Liefeld variant cover . . 5 00

## YOUNG [illegible]
VORTEX COMICS (1986-1991)
1 ❶ & B: Ed the Happy Clown . . . . . .25.00
2-14 . . . . . .10.00
15 . . . . . .3.00
16-24 . . . . . .5.00
DRAWN & QUARTERLY (1991-1995)
25 I Never Liked You . . . . . .5.00
26-32 3 00

## [illegible]
ARCHIE
1 4 . 1 25
ENTITY COMICS EXPRESS (1994-1995)
1 Tih vs Lord Contaminous, die cut chromium cover . . .4.00
1A newsstand edition . . . . . .2.25
2 bagged w/chrom m card 3 50
2A standard edition 2 50
3 5 2.50
6-7 . . 3.00
YEARBOOK 1 Hazardous Duty 3.00

2ND SERIES (1995-CURRENT)
1 Earth gone mad . . . . . .2.50
2 bg'd w/limited ed. numb'd phone ed. . 5.00
2A reg. ed no bag or card 2 50
3 5 2.50

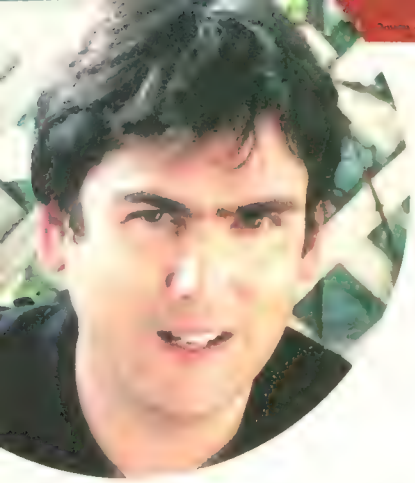
**TRADE PAPERBACKS**
THE ALTERNITY SAGA (1994) gold foil-stamped cover . . . 6 95
A FIRE UPON THE EARTH (1994) reps story arc; foil-stmp'd cvr . . . . . .12.95
SUMMER SPECIAL #1: VIDEO VOYAGER (1995) collects first four illustrated novellos; foil-enhanced cvr . . . . . .7.95

## ZEN: NOVELLA
ETERNITY COMICS EXPRESS (1995)
1 MISTRESS OF CHAOS . . . . . .2.95
2 MERCENARY BLUES . . . . . .2.95
3 PHAEDRA 2 95
4 SCORPION MOON 2 95
5 IMMORTAL COMBAT 2 95
6 BUBBLE ECONOMY . . 2 95
7 ZEN CITY . . . . . 2 95
8 IN A BLUE MOON . . . . . 2 95

## [illegible]
CRISIS IN TIME
DC COMICS (1994)
4 (4-part mini series numbered 4 to 0) DJu JOr part 1, Flash "dies" 3 00
3 DJu JOr part 2, Justice Society deals with Flash's "death" . . . . 3 00
2 DJu JOr p3 . . . . . .3.00
1 DJu JOr p4, 30th & 25th centuries are consumed . . . . . .3.00
0 DJu JOr p5 ZERO HOUR concludes with the birth of a new universe; w/timeline and card . . . . . .3.50
TPB reps #4-0, plus tie-ins from Showcase '94 #8-9 . . . . . 9.95
*WIZARD Mini Comic* . 1.00

## ZORRO
TOPPS (1993-CURRENT)
0 (9/93) C: Lady Rawhide as pin-up . . .6.00
1 MMa DMg new era in Zorro saga, FMx cover . . . . . .2 50
2 MMa DMg JAl cvr,attacks army compound,learns two secrets 4 00
3 MMa DMg ❶ Lady Rawhide . 20 00
4 MMa DMg ❶ Moonstalker 2 50
5 MMa DMg vs Moonstalker 2 50
6 VRu DMg R Lady Rawhide . 7 50
7 MMa DMg Lady Rawhide 6 50
8 MMa DMg 2 50
9 10 Lady Rawhide 4 00
11 p3 Lady R'hide; Lunsner cover 5 00

## ZOT
ECLIPSE (1984-1991)
1 Matt Feazell art on all . . . 8 00
2 10 . . . 3 00
10 ½ 5 00
11-14 3 00
14 ½ 5 00
15 36 3 00



# PAUL DINI

A REVOLVING DOOR OF INDUSTRY KNOW-IT-ALLS

# GUEST COLUMN

## KEEPING THE COMICS FEEL ALIVE IN ANIMATION

A few years back a major TV network developed an animated Saturday morning series pitting such diverse characters as Wolverine, Storm, Daredevil and Thor, along with their wacky talking dog sidekicks, against a collection of Marvel's most dastardly villains.

Okay, let's hit the pause button. Look at that last sentence and see what doesn't fit. If you said the part about wacky talking dog sidekicks, congratulations. Anyone who has ever enjoyed a Marvel comic knows there is a certain attitude to them that simply does not include jerky Saturday morning tagalong critters.

At that time, the goal of this network was not to present the Marvel characters as they appeared in comics, but to give them a kid-'relateable' twist that would make them appealing to younger viewers. But comics are kid-'relateable,' you say. Nuh-uh, said the network, and to their way of thinking, they were right.

When the Marvel Heroes and Dogs show was in the planning stages, "Super Friends" was one of the top-rated programs on Saturday morning. This series featured, along with such DC stalwarts Batman, Superman and Wonder Woman, a number of comic teen and animal sidekicks. At that time, ABC wasn't interested in a superhero show that featured compelling characters in action-packed stories. No, teamwork was the order of the day in the mid-'70s, and "Super Friends" was chosen by ABC to be a vehicle where well-known superheroes worked together to find non-violent solutions to larger-than-life problems. It wasn't the comics by a long shot, but it was what ABC wanted and, more importantly, it scored with their target audience.

Given the success of "Super Friends," it's only natural that someone would try to duplicate it. Happily, Marvel Heroes and Dogs was put to sleep and Marvel fans were treated to more faithful versions of their favorite characters when Fox's "X-Men," "Spider-Man" and other Marvel-based shows appeared in the early '90s.

What happened to change things in those 20-odd years since "Super Friends"? There are many factors, but perhaps the most important was that programmers began to realize that comic book characters had an appeal that extended beyond the limits of their target age group. It's true for comedy shows: Little kids may not get every joke in "Pinky & The Brain," but they sure want to watch it. The same goes for superhero shows based on current comics. Stay close to what is good about the comic and you'll get the comics' fans and then some. Turn the concept into something else and you risk alienating everyone. Sure, you may get lucky with a "Super Friends," but chances are fans of *Spawn* the comic are probably not going to like a toned-down TV version starring Kid Spawn and his wacky pal, Malebolgiamutt.

Comic book characters, as written and drawn by comic creators, have a certain intensity to them that makes them "real." And it's this very sense of character drama that network types have traditionally found upsetting. Even the defining motivations and pathos of such heroes as Batman, the Thing and Spider-Man were never dealt with in any meaningful way when those characters were animated in the '70s and '80s. Most superhero origins involve some element of tragedy, which was something the networks at that time absolutely did not want to recognize. But in all forms of fiction, tragedy is a key element that motivates a hero to action. Deny that element of tragedy and your hero becomes a paper cut-out who upholds good simply because the series bible says so.

The more successful TV writers know keeping their lead heroic character closer to his or her origins will result in stronger stories and a more interesting series. Also, more and more storyboard artists, designers and directors are given a freer hand to maximize the excitement of a comic-based show by taking their inspiration directly from the original source material. "Batman" wouldn't have been half the show it was if the artists weren't allowed to take full advantage of the comics' dark look. Most of the artists working on "Superman" and "Batman" at Warner Bros. are comic fans and are always looking for new ways to bring a sense of comic book drama to their animation storytelling.

Think about what human emotion drives your hero and you'll get an exciting show and maybe even a successful one. But if that's too much trouble, there's always Krypto and Bathound. W

*Paul Dini, producer of the upcoming "Superman" animated series, has read a lot of comic books and watched a lot of TV shows. He's even written a few.*

# misc

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## jobs and such...

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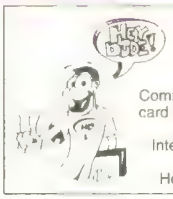
## miscellaneous...

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# Shows & Conventions

**These listings are as accurate as we can get 'em, but *Wizard* always recommends phoning ahead before you attend an event—show information sometimes changes after we go to press. With that in mind, it's time for all you comic-hungry hordes to go conventioneering!**

## ARIZONA

### OCTOBER 19-20, PHOENIX

Monster Con '96, West Plaza Center, 6135 N. 35th Avenue. 8 ft tables @ $150 each, limited booths @ $325 each, Saturday 10am-6pm, Sunday 10:30am-5pm, $5 admission one day, $8 two days. 30,000 sq. ft. of horror comics, sci-fi & monster madness, illusions, custom cars, freebies, gaming, free parking & much more! All of our guests are special: Gunnar Hansen (Leatherface), from Fox TV-Rudy Coby (The coolest magician on Earth), Illusionist Chance Wolf, WWF-superstar the Ultimate Warrior, Chaos! Comics-Brian Pulido, Steven Hughes, Jason Jensen, Justiniano, Brett Smith, Jack Gray & Jim Balent (Purgatori). Also appearing: Bernie Wrightson (Swamp Thing), Michael Turner (Witchblade), Marat Michaels (Blindside), incredible new display from McFarlane Productions, The Crime-Mobile, Al Simmons (Spawn), Roy Young & Todd Broeker. Come meet Domesday & Iced Earth-two awesome heavy metal bands that rock! Tentatively scheduled is Danny Wagner, designer from ILM. Contact: Wayne @ 602-926-4851 for more info.

## CALIFORNIA

### OCTOBER 19, & NOVEMBER 16, SAN DIEGO

San Diego's Greatest Monthly Comic Convention, at the Scottish Rite Center in Mission Valley, 1895 Camino Del Rio South, take I-8, exit Mission Center Road; make a left on Camino Del Rio South and you're there. 8,000 plus sq. ft. including over 60 dealer tables, dealer tables for non-store owners on the day of the event are $55 each, $90 for 2 and $130 for 3. Non-store owners pay $50 for 1 table if they pay in advance. Store owners pay $45 for 2 tables! $2.50 admission with this ad! This ad may be cut out, reproduced or you can take the magazine down to the convention to get your discount. 10am-4pm. We'll feature golden and silver age, mainstream, independent and alternative comic books. Also included at the convention are cards, Japanese animation, Science Fiction collectibles, fantasy art, R.P.G., Magic: The Gathering, movie and TV memorabilia, toys, and much more! Contact: Paul Martinez @ 619-295-1221.

### EVERY WEDNESDAY, SATURDAY IN OCTOBER, WALNUT

Frank & Son Card Show, 19465 East Walnut Drive North, off freeway 60 between Nogales & Fairway. 150 tables @ $30 each, FREE ADMISSION, Wednesday 4-9:30pm, Sat. 10am-5pm. See display ad this issue. Many tables of comic dealers, sportscards, supplies Magic, toys, die cast, non-sportscards, Museum of McDonalds Collectibles and Charity Booth for local Ronald McDonald House. Contact Frankie @ 909-594-7492 for more information.

### OCTOBER 27, SAN FRANCISCO

San Francisco Sports Card & Comic Book Show, Cathedral Hill Hotel, 1101-Van Ness Avenue @ Geary Blvd. 50 tables @ $50 each, $2 admission, 10am-4pm. For more information please call Al or Damon Jang @ 415-386-9036.

### NOVEMBER 3, SAN MATEO

San Mateo Sports Card & Comic Book Show, Dunfey Hotel, 1770 South Amphlett Blvd., Hwy. 101 @ Hwy 92, 35 tables @ $50 each, $2 admission, 10am-4pm. For more information please call Al or Damon Jang @ 415-386-9036.

## DELAWARE

### OCTOBER 6, DOVER

Super-Con, Sheraton Inn & Conference Center, Route 13 South, (Exit 104, Route 1 Expressway). 45 tables @ $60 for 1, $100 for 2 or $140 for 3. $3 admission (mention this Wizard ad for $1 off!), 10am-4pm, 3 free comic books plus posters & promo cards to first 200 people with paid admission! Over $500 in door prizes given throughout the day, drawings every hour starting @ 11am & 3 pm grand prize drawing for $100 in show cash good for any merchandise at show. Dealers from five states buying, selling & trading hundreds of thousands of comics from the Gold & Silver Ages up to & including hot new comics. Also on sale will be tons of non-sports cards, action figures, toys & Japanese Animation videos too. We are proud to announce that Super-Con is now an official drop-off point for donations to the Comic Book Legal Defense Fund! We will have anywhere from 3 to 5 special guests TBA at a later date, so call for details. All guests will be signing free autographs all day. For all of you art collectors...they will also have original artwork, prints & sketches available at low, low prices! Contact: Derek Woywood of Collectors Comics @ 609-782-0817

## FLORIDA

### NOVEMBER 16, JACKSONVILLE

Omega Show II-Comic Book & Toy Show. Holiday Inn Baymeadows, I-95 exit 100, only 40 8ft. tables available, $3.50 admission (bring this Wizard ad for $1 off), 10am-4pm. Special guest: Adam Hughes (Vengeance of Vampirella, Gen$^{13}$). For more information contact: Tony @ 800-211-0816.

## GEORGIA

### OCTOBER 27, ATLANTA

KEBco Comic Show & Exposition, Holiday Inn, Jonesboro , I-75 South, exit 77 @ Hwys 19 & 41. 40 tables @ $40 each, $2.50 admission - $1 off with Wizard ad, 10am-5pm. Special Events: GIVE AWAYS THROUGHOUT THE DAY and DOOR PRIZES. For more information contact: Ken Barnette @ 770-471-6970 UNTIL 10PM!!!

## INDIANA

### OCTOBER 12, INDIANAPOLIS

JUBILEE'S Comic Book & Non-Sports Card Convention, Quality Inn, 3525 Shadeland Ave., $3.50 admission - MENTION THIS WIZARD AD and RECEIVE .50 CENTS OFF, children 5 and under admitted FREE!! 10am-4pm, a large selection of comics and non-sports cards. Activities include: grab bags for the first 25 attendees, $50 door prize drawings at 11am and 2pm, art contest (all entries drawn at show), and trivia contest. For information or tables contact: Gayle R. Huey @ 301-292-4587 or fax 301-203-0159. ASK FOR OUR FREE CONVENTION CALENDAR.

## ILLINOIS

### OCTOBER 27 & NOVEMBER 10, ORLAND PARK

Comics and More, Civic Center, one block west of LaGrange Rd. at 147th Street, 6ft. tables @ $30 each or 2 for $55, $1 admission, 9am-3pm, setup time is 7:30am-9:30am. We'll feature comics, toys, non-sport and sport cards, memorabilia, action figures, Star Wars Tournament plus FREE OPEN GAMES including Magic. Contact: John @ 708-423-1758.

## KENTUCKY

### NOVEMBER 17, LOUISVILLE

The Great Louisville Comic Book Show (Fall edition) Executive Inn, Main Gate of the Fairgrounds off the Watterston Expressway near the airport. ,6ft. tables @ $50 each, $2 admission, 9am-4pm. Over 25 dealers from 7 states with comics from 1930s to now. Also huge selection of action figures, Star Wars & Star Trek artwork, celebrity & comic autographs, non-sportscards & much more. 1st 100 attendees receive a goody bag pre-show trivia contest before we open additional door prizes throughout the day. Guest TBA, call for an update. Bring collectibles to sell & trade for more info contact: Michael Bray @ 615-367-1405.

## LOUISIANA

### OCTOBER 20, BATON ROUGE

Comic and Card Convention, Radisson Hotel, I-10 at College Drive exit. 35 tables @ $55 each, $1.50 admission, 10am-5pm. Door prize drawings every 30 minutes with a $100 spending spree at 4:30pm. Show us your Wizard and receive a free pack of comic cards with paid admission. Contact: Mark Hlavinka @ 713-293-8676.

### OCTOBER 26, COVINGTON

Northshore Comic Book & Sportscards Show. Holiday Inn Hwy. 190 at I-12, 25 tables @ $50 each, $1 admission, 10am-5pm. For more information contact: Mike Lynch @ 504-923-2349 or 504-768-7499.

## MARYLAND

### OCTOBER 6, GLEN BURNIE

JUBILEE'S Comic Book & Non-Sports Card Convention, Holiday Inn (North), 6323 Ritchie Hwy., exit 3A off 695. $3.50 admission - MENTION THIS WIZARD AD and RECEIVE .50 CENTS OFF, children 5 and under admitted FREE!! 10am-4pm, shop comics from current all the way back to golden age, non-sports cards, Magic cards, gaming cards and many more. Activities include: grab bags for the first 25 attendees, $50 door prize drawings at 11am and 2pm, art contest (all entries drawn at show), and trivia contest. For information or tables contact: Gayle R. Huey @ 301-292-4587 or fax 301-203-0159. ASK FOR OUR FREE CONVENTION CALENDAR.

### OCTOBER 19, SILVER SPRING (Greater Washington D.C. area)

JUBILEE'S Comic Book and Non-Sports Card Convention, Armory Place, 925 Wayne Avenue, mega show - 75 tables, dealers from different cities, $3.50 admission - MENTION THIS WIZARD AD and RECEIVE .50 CENTS OFF, children 5 and under admitted FREE!! 10am-4pm, golden & silver age comics, non-sports cards, Magic, gaming etc. Activities include: grab bags for the first 25 attendees, $50 door prize drawings at 11am and 2pm, art contest (all entries drawn at show), and trivia contest. For information or tables contact: Gayle R. Huey @ 301-292-4587 or fax 301-203-0159. ASK FOR OUR FREE CONVENTION CALENDAR.

## MASSACHUSETTS

### OCTOBER 13, SOUTH ATTLEBORO

Nonsport Cards, Comics, and Collectibles Show, Knights of Columbus Hall, 305 Highland, Rt. 123 W, exit 3B off Rt. 95, 40 tables @ 40 each (2 for $75) $1 admission, 10-3pm. You'll have a great time no matter what your interest--great variety of items. Contact: Arthur Farrel @ 617-479-8698

### OCTOBER 20, BOSTON

The Boston Comic Book Spectacular, Holiday Inn, Government Center, 5 Blossom St.(Grand Ballroom). 60 tables @ $55 each, $3 admission, children under 6 & fans in full costume FREE. 10am-4pm. Guests: Ron Frenz (Superman, Spiderman), Charles Lang (Cemetery Dance), Paul Pelletier (Green Lantern, Superboy & The Ravers), Paul Ryan (Superman, Flash, Spider-Man), Wendy Snow-Lang (Night's Children), Pat Olliffe (Untold Tales of Spider-Man), Bob Almond (Warlock & Ultraverse Unlimited). Special Events: Hourly $50 prize raffle, first 300 paid admissions receive free grab bag. Contact: David or Leslie Cummings @ 508-532-2448

### OCTOBER 20, NOVEMBER 10, SOUTH ATTLEBORO

Nonsport Cards, Comics, and Collectibles Show, Knights of Columbus Hall, 305 Highland, Rt. 123 W, exit 3B off Rt. 95, 60 tables @ $40 each, $2 admission, children under 12 are free, 10am-4pm. Thousands of comics at low, low, low prices and thousands of single cards too!!! Contact Harry Martin @ 508-359-8611.

## MICHIGAN

### OCTOBER 12 & 13, DEARBORN

Motor City Comic Con, "Michigan's Largest Comic Book Convention," Dearborn Civic Center, 15801 Michigan Avenue, corner of Michigan & Greenfield, 200 tables-call for availability, $7 per day or $10 for both days, tickets at door or all Michigan Ticketmasters (810-645-6666), children 5 & under FREE with paid adult, Sat: 11 am -7pm, Sun: 11am-5pm, ADVANCE TICKET HOLDERS GET IN 1/2 HOUR EARLIER. Guests so far: Joe Lansdale (Jonah Hex), Mark Nelson (Aliens), Martin Nodell (Green Lantern), Mike Mignola (Hellboy),Tony Harris (Starman), Ken Mitchroney (Ren & Stimpy). TENTATIVE guests include: Arthur Adams (X-Men), John Romita Jr. (Spider-Man), and John Romita Sr. (Spider-Man), plus many more to be announced! The Motor City Comic Con uses over 25,000 sq. ft. to bring you dealers from across the country specializing in comics, toys, art, videos and cards. Special panels, programs, animation festival and an amateur art contest. Charity at auction to support the Muscular Dystrophy Association. For more information & lodging availability at the Hyatt Regency Dearborn, contact: Motor City Comic Con @ 810-350-2633 or E-mail @ 72263,103@compuserve.com.

### NOVEMBER 10, ROYAL OAK

Royal Oak Encore Comic Book & Non-sport Card Show, American Legion Hall, 1815 Rochester Road, corner of 12 Mile & Rochester Road, 45 8 ft. tables @ $40 each, $35 in advance, $2 admission, 10am-4pm. Over 100,000 comics for sale, thousands of non-sport & Magic cards for sale. Contact: Motor City Conventions, Michael Goldman @ 810-350-2633

## MISSISSIPPI

### OCTOBER 19, JACKSON

Com-X-Con Comics & Toy Show, Ramada Inn, 400 Greymont Ave. 1 table @ $45, 2 for $75 and 3 for $100. Pay for tables day of show, $2 admission, 10am-5pm, setup 7am-9am. The South's finest dealers...1,000's of comics (new, Silver, Gold) Action Figures... Star Wars... Star Trek... X-Men... Batman... Spawn... Non Sports Cards... Hot Wheels... Starting Lineups and more. For more information contact: Cecil Johnson @ 501-794-3394. Come by and see us for a great time!!!

## NEVADA

### DECEMBER 14 & 15, LAS VEGAS

1996 Las Vegas Comic-Con, Sands Expo & Convention Center, 201 East Sands Avenue. 10' by 10' pipe & drape booth displays are $500 whereas 8' in-line table top displays are $400. Adult admission $20 for 2 days & $12 for 1 day. Admission for people 7 to 15 years old $15 for 2 days & $10 for 1 day. This event is for both comic book fans & industry professionals spotlighting retail exhibitors, publishers, product manufacturers & distributors. Gaming, toys, cards & movie collectibles are also represented. A film festival includes international animation, film previews & celebrities from all media in the entertainment world. Program highlights include seminars, celebrity signings, guest presentations & gaming rooms. The Eroti-Con will be exhibited near to the main event. To either pay in advance for admission or to send a check for a booth contact First World Productions @ 10387 Friars Road, # 114, San Diego, CA 92120 or call Paul Martinez @ 619-295-1221, fax 619-295-7726.

## NEW JERSEY

### OCTOBER 12, ELIZABETH

Collectors Expo 96 Super Show. Holiday Inn Jetport, 1000 Spring Street. 150 tables @ $60 first, each additional $50, $5.50 admission, children under 12 $2.50, 8am early bird admission $10. 10am-4pm. Featuring comics: (Golden Age to Present) collectible toys & non-sports cards. Special guests: Deathlock artist & creator, Rich Buckler (tentative), artist Rich Buckler, Jr., Vampirella artist Rudy Nebres. Information call Ken @ 201-385-1557 or Joe @ 201-945-4454.

### NOVEMBER 16-17, SOUTH PLAINFIELD

The World of Cards & Comics Conventions, The Middlesex Mall at Hadley & Stelton Rd., over 69 quality 8' ft. tables @ $100 on Saturday, $65 on Sunday or $150 for both days, Free admission, Saturday: 10am-9:30pm, Sunday 11am-5pm. Comic books, sport and non-sport cards, supplies, artwork, toys, coins, memorabilia and more at one of New Jersey's longest running shows. Quality dealers selling, buying and trading quality merchandise. Come experience a great show in a great mall. Shop till you drop and not a penny to get in. Visit us once and you'll be back month after month. THANK YOU! Contact: T.J. @ 908-968-3886.

### OCTOBER 27, WAYNE

Wayne Comic Book Expo, Holiday Inn, Rt. 46 East Service Road, 30 tables @ $55 each, $2 admission, 10am-4pm. Special features: free comic book with paid admission, 2 no minimum-bid auctions, hourly door prizes w/ bonus door prize for answering trivia questions, comics from golden age to present in all price ranges, non-sportscards and some action figures too. For more information contact: John Paul, Pug Productions @ 201-783-0608.

## NEW YORK

### OCTOBER 27, BUFFALO

The Comic Book Show, Radisson Hotel & Suites-Airport. 4243 Genesee St. take Rte 90 to exit 51E. 40 tables @ $50 each, FREE ADMISSION! 10am-4pm. No guests, No giveaways, No door prizes. For more information contact: Phil Conley @ 716-282-1236.

### NOVEMBER 3, SUFFERN

Collectors Expo '96 Super Show, Holiday Inn, 3 Executive Blvd., NY Thruway to Airmont Rd (Exit 14B) from South turn right, from North turn left off exit, left onto Executive Blvd., 150 tables - call for cost, $6.50 admission, children under 12 $2.50, 8 am early bird admission $10, 10am-4pm. Featuring comics (Golden Age to Present) collectible toys and non-sports cards. Special guests: TV's Green Hornet actor Van Williams, Deathlok artist & creator Rich Buckler, artist Rich Buckler, Jr., Vampirella, Marvel artist Dick Ayers (Hulk, Fantastic Four). Information contact: Ken @ 201-385-1557 or Joe @ 201-945-4454.

### NOVEMBER 10, NEW YORK

Comic Book Extravaganza, The Marriot-East, 525 Lexington Ave. & 49th St. $5 admission, 10am-4pm, This is the one, baby! It's phat! It's where it's at! Thousands & thousands of unbelievable toys are waiting for you. It's a dream come true for lovers, collectors & fans of STAR WARS, BARBIE, HOT WHEELS, BATMAN, SPAWN, MARVEL SUPER-HEROES, TRANSFORMERS, MATCHBOX, STARTING LINE-UPS, STAR TREK, MEGOS & MORE! You want it, we've got it. Those impossible, hard-to-find toys you only dream about. Action figures! Dolls! Wind-ups! Non-sports cards! Fast food toys! Robots! Oh yeah, & more Action Figures!! Rockin' your toy world will be FRANK LOPEZ artist of the new CYBOARS comic & incredible CYBOARS toy line. Press the flesh with Frank & you may be one of the winners of a new CYBOARS action figure. Cool. Meet your friends from TOY BIZ with exciting previews hot off the production line. Don't blow a hole in your shorts, when they pile up the mind bending TOY BIZ action figures they've got in store for you! Too cool. Prepare yourself when The NEW YORK TOY FESTIVAL unleashes its avalanche of toys from the absolute best toy companies! McFarlane Toys. Playmates. Ban-Dai. Imaginary Limitz. Toy Biz. Don't miss out as supplies are limited. Get your rear in gear for the only toy show in the big city, THE NEW YORK TOY FESTIVAL. For more information please contact: Max Gottfried @ 718-441-9868, Monday-Saturday 9AM-7PM ONLY

## NORTH CAROLINA

### OCTOBER 27, RALEIGH

"DREAMCON: A GALLERY OF HORROR", Holiday Inn Crabtree, 4100 Glenwood Avenue corner of Hwy. 70 & I-440 Beltline (exit 7). Across from Crabtree Valley Mall, 36 8' tables @ $65 each, 2 or more $60 each, $3 admission ($1 off if in costume). children under 6 & adults over 65 FREE, family special: 1 adult & 2 children under 12 $4, 10am-4pm. Guest: Budd Root (Cavewoman) call for updated guest list. We'll feature comics, cards, toys, board games, R.P.G., Magic, M:TG tournament (sanctioned-$10 entry fee, preregistration recommended), M:TG classes, posters, costume contests, and more!. Contact: Sue Furman @ 919-234-0095 or fax 919-234-0116.

## OHIO

### OCTOBER 13, CINCINNATI

JUBILEE'S Comic Book and Non-Sports Card Convention, Holiday Inn North, 2235 Sharon Rd., I-75 exit 15, $3.50 admission, MENTION THIS WIZARD AD AND RECEIVE 50 CENTS OFF, children age 5 or under are free, 10am-4pm. a large selection of golden & silver age and current comics, non-sports cards, Magic and gaming cards. Activities include: grab bags for the first 25 attendees, $50 door prize drawings at 11am and 2pm, art contest (draw art at show), and trivia contest. For information or tables contact: Gayle R. Huey @ 301-292-4587 or fax 301-203-0159. ASK FOR OUR FREE CONVENTION CALENDAR.

### OCTOBER 20, CANTON

Canton Comic Con, Sheraton Inn, I-77 @ exit 109 Everhard Rd., 28 8ft. tables @ $45 each, $2 admission, children age 6 & under FREE, 10am-4pm. Free comics to first 25 attending! Hourly door prizes! Action Figures! Magic Cards! Non-Sport Cards! & 1,000's of comics! Contact: Jeff Harper 330-499-6056.

### OCTOBER 20, DAYTON

JUBILEE'S Comic Book & Non-Sports Card Convention, Holiday Inn (Dayton Mall), I-75, Exit 44-Miamisburg. $3.50 admission, children 5 and under admitted FREE, MENTION THIS WIZARD AD and RECEIVE 50 CENTS OFF, 10am-4pm. A large selection of golden & silver age and current comics, non-sports cards, Magic and gaming cards & comic related items. Activities include grab bags for the first 25 attendees, $50 door prize drawings at 11am and 2 pm, art contest (draw art at show) & trivia contest. For information or tables contact Gayle R. Huey @ 301-292-4587 or Fax 301-203-0159. ASK FOR OUR FREE CONVENTION CALENDAR.

### OCTOBER 27, COLUMBUS

JUBILEE'S Comic Book and Non-Sports Card Convention, Holiday Inn (East), I-70 & Hamilton Rd, exit 107, $3.50 admission, MENTION THIS WIZARD AD and RECEIVE 50 CENTS OFF, children 5 and under admitted FREE!! 10am-4pm, a large selection of golden & silver age and current comics, non-sports cards, Magic, gaming cards etc. Activities include: grab bags for the first 25 attendees, $50 door prize drawings at 11am and 2pm, art contest (draw art at show), and trivia contest. For information or tables contact: Gayle R. Huey @ 301-292-4587 or fax 301-203-0159. ASK FOR OUR FREE CONVENTION CALENDAR.

### NOVEMBER 30 & DECEMBER 1, COLUMBUS

Mid-Ohio-Con, "Ohio's Best Comic Book Show!" Hyatt Regency-Columbus Convention Center. Saturday: 10am to 6pm. Sunday: 10am to 5pm. Box office opens @ 9:30am. Special Guest include: The CHAOS! Across America Tour! featuring Brian Pulido, Steven Hughes, Jason Jensen & Justiniano. Plus: Murphy Anderson, Dick Ayers, Darryl Banks, Tom Batiuk, Brian M. Bendis, John Byrne, Mark Crilley, Michael T. Gilbert, David Mack, P. Craig Russell, Stan Sakai, Beau Smith, Jeff Smith, Mark Waid, Bernie Wrightson & lots more! Publishers attending: Broadway Comics, Caliber Comics, CHAOS! Comics, Good Comics, London Night, Sirius & more! Panels, Programs, Special Events, Anime Video Room, Collectible Game Card Tournaments, Benefit Auction & Costume Contest & Party for Ronald McDonald House, plus an Independent/Small Press Expo area! Hotel reservations, call: 1-800-233-1234 and ask for the Mid-Ohio-Con discount. World wide web site: (http://www.wfcomics.com/midohiocon). Contact: Roger Price, R.A.P. Productions 419-526-1427, weekdays 9am-5pm EST. e-mail: MidOhio-Con@aol.com.

## OKLAHOMA

### OCTOBER 26, OKLAHOMA CITY

Com-X-Con Comics & Toy Show, Days Inn South, 2616 S. I-35. 1 table @ $45, 2 for $75 and 3 for $100. Pay for tables day of show, $2 admission,10am-5pm, setup 7am-9am. The South's finest dealers...1,000 of comics (new, Silver, Gold) Action Figures... Star Wars... Star Trek... X-Men... Batman... Spawn... Non Sports Cards... Hot Wheels.. Starting Lineups and more. For more information contact Cecil Johnson @ 501-794-3394. Come by and see us for a great time!!!

## OREGON

### OCTOBER 18-20, BEAVERTON

Keeping Score Card & Comic Show No. 8, Beaverton Mall, 3275 Cedarhills Blvd, 35 tables @ $90 for weekend & $110 for all 3 days, FREE ADMISSION, Fri. 10am-9pm, Sat. 10am-7pm, Sun. 11am-6pm. For more information contact: Dewey Tucker @ 503-526-9655. Address: 3275 SW Cedarhills Blvd. Beaverton, OR 97005.

### OCTOBER 20, PORTLAND

Portland Comic Book Show #45, Memorial Coli-

seum, 1401 N. Wheeler Street, 175 tables @ $80 each $3.50 admission, 10am-5pm. Guests include: Alex Ross(painter Kingdom Come, Marvels cover Kurt Busiek's Astro City), Charles Vess (artist/writer: Sandman 19, 62, & 75; Ballads & Sagas; cover artist: Books of Magic & Swamp Thing), Joe Jusko (cover painter & trading card artist: Edgar Rice Burroughs Trading Cards, Marvel Masterpieces Trading Cards), Matt Wagner (artist/writer: Grendel; Grendel/Batman, Sandman Mystery Theatre), Michael Mignola (writer/artist/creator: Hellboy), Kurt Busiek, (writer: Untold Tales of Spider-Man, Kurt Busiek's Astro City), Paul Guinan & Anina Bennett (artist/writer: Heartbreakers), Randy Emberlin (artist: Ghost), Aaron Lopresti (artist: Takion), Dan Schaefer(internet artist: Roadkill, Nitra), Steve Mattsson (writer: Superboy & the Ravers; colorist: Untold Tales of Spider-Man), Stan Shaw (artist: Dark Horse Presents # 102-105). Publishers include: Goblin Studio (Joe Psycho & Moo Frog & Goblin Lord), World Comics (Coffee World), Diversity Comics (Alpha Korps). Contact: Second Genesis, Ltd. @ 503-788-1031.

## PENNSYLVANIA

### NOVEMBER 2, PITTSBURGH (Corapolis area)

JUBILEE'S Comic Book & Non-Sports Card Convention, 1406 Beers School Rd (Corapolis) , $3.50 admission - MENTION THIS WIZARD AD AND RECEIVE 50 CENTS OFF, children 5 and under admitted FREE!! 10am-4pm, a large selection of comics and non-sports cards. Activities include: grab bags for the first 25 attendees, $50 door prize drawings at 11am and 2pm, art contest (all entries drawn at show), and trivia corner. For information or tables contact: Gayle R. Huey @ 301-292-4587 or fax 301-203-0159. ASK FOR OUR FREE CONVENTION CALENDAR

## TENNESSEE

### OCTOBER 12, KNOXVILLE

Comic Show, Days Inn, Merchants Road at Central Avenue Pike. 30 tables, CALL FOR PRICING, $2 admission. 10am-5pm. Lots of comics, action figures, Star Wars, Star Trek, X-Files collectibles. Hourly door prizes. For table bookings and show information, contact: Steve Riley @ 423-691-3302.

### OCTOBER 13, CLARKSVILLE

The Great Clarksville Comic Book Show, Holiday Inn, I-24 exit 4. 20 tables @ $40 each. $1 admission, FREE with this listing, 9am-4pm. Many local dealers will have a great selection of comics, toys, Magic, and other cool stuff for sale. Guest: Sam Payne (artist: Strangers # 20 from Malibu Comics, Judgment Day # 8 from Lighting Comics, Luxura Leather Special from Brainstorm Comics & Volunteer Comics). Free autographs. First 50 people get free bag of comics, ashcans, cards & other throw ins. Pre-show trivia contest & door prizes throughout day. Bring portfolios for review. Contact: Marc Ballard 615-262-0908 day or 615-650-0768 night. BE THERE!

### OCTOBER 20, COOKEVILLE

The Great Cookeville Comic Book Show, Holiday Inn I-40 exit 287 Jefferson St. 25 tables @$40 each, $1 admission, FREE with this listing, 9am-4pm. Local dealers will have a great selection of comics, toys, Magic, and other items for sale. Guest: Larry Underwood(writer/artist: Volunteer Comics), Chuck Angel (artist: Volunteer Comics), Jason Alexander (artist: Section 8 Comics from Noir Press). Free autographs. First 50 people get free bag of comic goodies. Pre-show trivia contest & door prizes throughout the day. Costume contest all day prizes: 1st & 2nd place. Bring portfolios for review. Contact: Marc Ballard 615-262-0908 day or 615-650-0768 night. BE THERE!

### NOVEMBER 10, NASHVILLE

The Great Nashville Comic Book Show (Fall Edition), Ramada Inn, I-40 @ Briley Pkwy, near airport, tables $50 each, $45 each additional, $2 admission, 9am-4pm. Over 25 dealers from several states bringing you the best comics (1930's-newest issues). Guests: Steven Butler (artist: Web of Spider-Man 117-129, Silver Sable 1-25, Lady Death Swimsuit & Lingerie pin-ups, Action Comics, Badger & more). Samantha Lovelace (artist: Marvel series IV trading cards, Lady Death pin-ups, Foxhunt & Mitch Byrd (artist: Guy Gardner: Warrior, Shi # 8 & #9, and Predator one shot), more guest TBA. Pre-show trivia contest, plus additional door prizes throughout the day. First 100 people get a free Steven Butler poster! Portfolio Reviews by the artist throughout the day. Contact: Marc Ballard 615-262-0908 day or 615-650-0768 night.

## TEXAS

**See Mega City in Places to Go**

### SEPTEMBER 29, HOUSTON

Houston Comic Book & Collectibles Show, Holiday Inn Select, 2712 SW Freeway. $3 admission, 10am-4pm. For more information call 713-667-TOYS.

### OCTOBER 5 & 19, HOUSTON

Comic and Card Convention, Four Points Sheraton, I-10 and Silber, 7611 Katy Frwy, I-10 West exit Silber, 35 tables @ $65 each, $2 admission, 10am-5pm. Door prize drawings every 30 minutes with a $200 spending spree at 4:30pm. Show us your Wizard and receive a free pack of comic cards with paid admission. Contact: Mark Hlavinka @ 713-293-8676.

### OCTOBER 6 & 20, SAN ANTONIO

Comic and Card Convention, Embassy Suites Hotel, I-10 West at Loop 410 West behind Malibu, 35 tables @ $55 each, 2 for $100. $1 admission, 9:30am-4pm. Door prize drawings every 30 minutes with a $75 spending spree at 3:30pm. Show us your Wizard and receive a free pack of comic cards with paid admission. Contact: Mark Hlavinka @ 713-293-8676.

### OCTOBER 12, HOUSTON

Comic and Card Convention, Holiday Inn, Hobby Airport, 9100 Gulf Freeway, I-45 South exit College Airport, 40 tables @ $65 each, $2 admission, 9:30am-4pm. Door prize drawings every 30 minutes with a $200 spending spree at 3:30pm. Show us your Wizard and receive a free pack of comic cards with paid admission. Contact: Mark Hlavinka @ 713-293-8676.

### OCTOBER 13, AUSTIN

Comic and Card Convention, Holiday Inn South, 3401 South I-H 35 exit Woodword. 40 tables @ $55 each or 2 for $100. $2 admission, 10am-5pm. Door prize drawings every 30 minutes with a $100 spending spree at 4:30pm. Show us your Wizard and receive a free pack of comic cards with paid admission. Contact: Mark Hlavinka @ 713-293-8676.

### OCTOBER 20, HOUSTON

Carnival '96 7th Annual Halloween Convention, Holiday Inn Hobby, 9100 Gulf Freeway. 100 tables, $4 admission, children under 15 FREE! 11am-4:30 pm. Tremendous selection of comics, cards, toys, & more. 2 Magic Tournaments $10, Free comics to first 500. Door prizes- Kids costume contest, great family fun! For show & Guest info call 24 hrs. 713-335-SHOW (7469) dealers call DJ 713-335-0148. Call our web site for updates: http://pages.prodigy.com/V/C/B/VCBN48B/space97.h

### OCTOBER 26, SAN ANTONIO

Comic and Card Convention, Sumner Suites Hotel, 3636 N.W. Loop 410 at Crossroads Mall between Ports of Call & Jack in the Box restaurants. 20 tables @ $55 each or 2 for $100, $1 admission, 9:30am-4pm. Door prize drawings every 30 minutes with a $75 spending spree at 3:30pm. Show us your Wizard and receive a free pack of comic cards with paid admission. Contact: Mark Hlavinka @ 713-293-8676

### OCTOBER 27, AUSTIN

Comic and Card Convention, Four Points Sheraton North, 7800 I-H 35 at Hwy 183, 35 tables @ $55 each or 2 for $100 , $2 admission, 10am-5pm. Door prize drawings every 30 minutes with a $100 spending spree at 4:30pm. Show us your Wizard and receive a free pack of comic cards with paid admission. Contact: Mark Hlavinka @ 713-293-8676.

### OCTOBER 27, HOUSTON

Houston Comic Book & Collectibles Show, Medallion Hotel, 3000 N. Loop West, T.C. Jester exit. 100+ tables, $4 admission, children 13 & under $2. 10am-5pm. Action figures, Star Wars, Starting Lineups, Hot Wheels, Disney, G.I. Joe, Transformers, X-Men, Videos, Movie memorabilia, non-sportscards - Best selection of Silver, Golden Age & Modern comics! COME SEE FOR YOURSELF-OVER 7,000 COLLECTORS HAVE ATTENDED THIS YEAR! Magic tournaments: prizes include Sealed Magic Boxes! Raffle: Win an original Clayburn Moore superhero statue! Free gift: Bring your Wizard for a Free Grab Bag ($10+ value). Door prizes: Witchblade #1 autographed by Michael Turner, Spawn-mobile autographed by Al Simmons! Guest: Spawn : The Impaler artists Mike Grell & Rob Prior, Batman: The Innocents artist Joe Staton & Bill Sienkiewicz. 713-667-TOYS for show updates & dealer information.

## VIRGINIA

### OCTOBER 27, FAIR OAKS (Washington, DC area)

JUBILEE'S Comic Book & Non-Sports Card Convention, Holiday Inn Fair Oaks, 11787 Lee-Jackson Hwy., Rt. 50, $3.50 admission - MENTION THIS WIZARD AD and RECEIVE 50 CENTS OFF, children 5 and under admitted FREE!! 10am-4pm, a large selection of comics, non-sports cards, Magic, and other cards. Activities include: grab bags for the first 25 attendees, $50 door prize drawings at 11am and 2pm, art contest (draw art at show), and trivia corner. For information or tables contact: Gayle R. Huey @ 301-292-4587 or fax 301-203-0159. ASK FOR OUR FREE CONVENTION CALENDAR.

### NOVEMBER 3, TYSON'S CORNER/FALLS CHURCH

Capital Associates' Tysons Corner Monthly Comic Book and Trading Card Show. Tysons Corner Double Tree Hotel, 7802 Leesburg Pike from 10 am-4:00 pm{Take exit 10 off I-495 (Rt. 7 East)}. 90 tables, $65 1st table, $60 2nd table, $55 for each additional table. $2.00 per person children under 5 are FREE. Guests: Call for an updated list! Contact: Jeffrey Scott Rocen @ 703-912-1993.

## WEST VIRGINIA

### NOVEMBER 10, PARKESBURG

Parkesburg-Marietta Comic Con, Holiday Inn, I-77 exit 176 (Route 50). 38 6 ft. tables @ $40 each or 3 for $100, $2 admission, children age 6 & under FREE. 10am-4pm. Free comics to first 25 attending! Hourly door prizes! Action Figures! Magic Cards! Non-Sport Cards! & 1,000's of comics! Contact:Jeff Harper @ 330-499-6056.

## WISCONSIN

### NOVEMBER 17, MENOMONEE FALLS

Arcade Promotions presents Com-mix 1, Village Bowl (Menomonee Falls), take 41/45, exit Main St. West (Hwy 74) & continue for 3 lights. Village Bowl is a 1/2 mile on the right, 40 8ft. tables @ $25 each (limited space), FREE ADMISSION, 10am-4pm. Comic Books, game cards including Magic & Star Wars, sport & non-sport cards, toys, models, etc. M:TG type II tournament. Entry fee $10 (must pre-register). Prizes: box Alliances, 2nd box Ice Age, 3rd box 4th ed., 4th box Chronicles) Special guest: Rob Schrab (Scud). For more information contact: Scott @ Arcade Promotions @ 1-888-253-9003, 3pm-8pm Mon-Fri.

# Places to Go

[You're used to seeing only Shows and Conventions listed here, but now *WIZARD* will provide you with other locations where you can find comic related items. *WIZARD* always recommends phoning ahead before you seek out any of these locations—because sometimes stuff happens before we go to press. And so my friends, we bid you all adios and happy huntin'!!!]

## TEXAS

### EVERY WEEKEND IN OCTOBER, SAN ANTONIO

MEGA CITY, 6800 Huebner at Bandera Hwy., in Leon Springs, one mile off the 410 Hwy, tables @ $30 per table per day or $50 for a weekend per table, 10am-6pm Saturday, 11am-5pm Sunday. Still with 15,000 new comics, Spawn toys, Starting Lineup & GI Joe figures, Star Wars & Star Trek memorabilia, collector dolls, original art portfolios, minicomics, Magic & comics cards, toys, t-shirts, posters & animated cels. MAGIC TOURNAMENTS EVERY SATURDAY & SUNDAY @ HIGH NOON!!! Now MEGA CITY features even more special events, talent appearances, door prizes, an "Every-Saturday-Cash-Giveaway". ABSOLUTELY FREE EVERY WEEKEND IN OCTOBER! Artists in September to be announced. October is Halloween theme month featuring a voluntary blood drive, cool talent appearances and lots of fabulous vampire & Halloween prizes! DEALERS! WE WANT YOU, TOO! We are growing! MEGA CITY now features MORE pegboard wallspace. Take advantage of our high visibility, excellent regular location,increased advertising, & ample space! Over 2,000 regular customers & still growing! Contact: MEGA CITY 24 hours a day @ 210-681-4977! THIS WEEKEND, COME TO MEGA CITY!

To advertise, call Karen Evora at (914) 268-3907.

If you can't find your monthly copy of *Wizard*, then call

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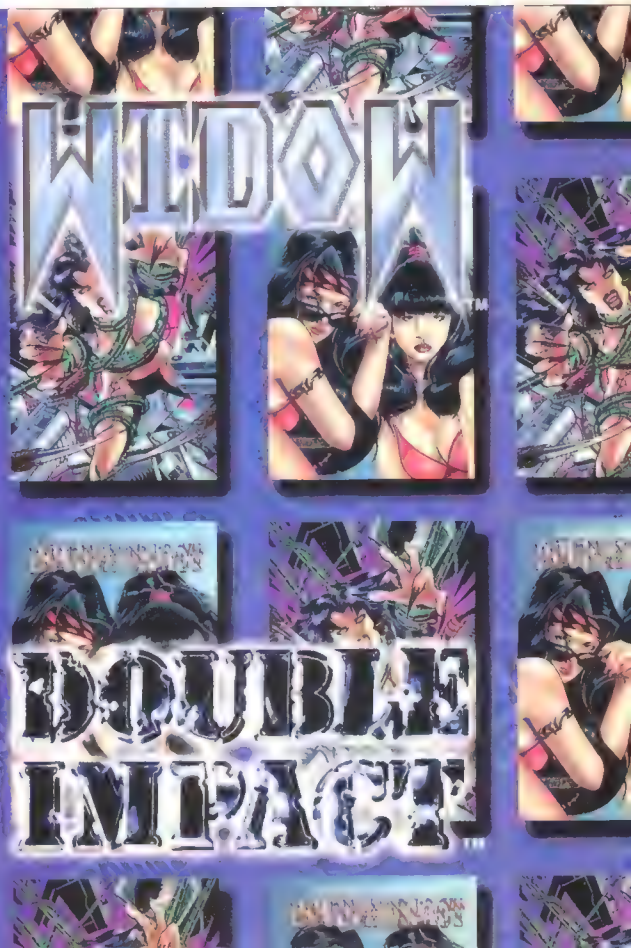


# BULL PEN

Games, puzzles and stuff that'll tickle your tummy with the taste of nuts and honey

Former Mort of the Month the Ten-Eyed Man invites you into the new "Bullpen"

## C.B.I.Q.

### comic book intelligence quotient

Halloween is a scary time, kids. But nothing's scarier-looking than a really bad costume. So this month, we'll be grading your very sanity against some of the most frightening costume faux pas ever made. The higher your score, the more atrocious the costume.

| Score | Rank |
|---|---|
| 0-4 | **Captain Boomerang:** Y'know, he looks kinda like one of those airline stewards your mom is always warning you about. |
| 5-14 | **Mr. Terrific:** This guy had "Fair Play" written on his tummy. He was just beggin' for a shot to li'l Mr. Terrific. |
| 15-19 | **The Vanisher:** Oh, this X-Men villain could vanish, all right, but his bald ass would just pop up again in that same damn green bozo wig. Very disturbing. |
| 20 | **Clock King:** A clock for a face—need we say more? (Oh no! It's 8:43!!) |

**1. Why did Wolverine kill Rachel Van Helsing, the great-granddaughter of vampire-slayer Abraham Van Helsing?**

A) Van Helsing was planning on resuscitating Dracula and the only way to stop her was killing her.

B) A hypnotized Van Helsing was about to destroy a small Romanian village. Attempting to prevent this, Wolverine accidentally killed her.

C) Van Helsing, a vampire, asked Wolverine to end her damned existence, and Wolvie complied.

D) After reading the last several years worth of Wolverine comics, Rachel commented, "Hey, this is all convoluted craARGGH…*," right before Wolvie cut her short.

**2. What was the name of the vampire that Batman and Superman fought in the little bayou town of Fayerville?**

A) Obadiah Stane
B) Zachariah Boggs
C) Elly Mae Skaggs
D) Pele, the weak-bladdered Howler Monkey

**3. In *Spawn: Blood Feud*, what job did John Sansker the vampire use as a cover to endear himself to the public?**

A) He had a reputation as a quite successful monster hunter.

B) To feed on the blood of the young, he became a lovable clown named Pennywise.

C) He became a rich politician known for his philanthropic work for the poor, whom he would then harvest for their blood.

D) He used his Vampiric powers to become a popular pro athelete.

**4. Which of the following superbeings becomes stronger during a full moon as the result of being bitten by a werewolf, and yet does not become a true werewolf?**

A) Man-Wolf
B) Moon Knight
C) Wolfsbane
D) The Night Man

**6. In the fourth "Simpsons Halloween Special," when Homer's soul was on trial, who was not on the jury of the damned?**

A) Josef Stalin
B) Richard Nixon
C) Benedict Arnold
D) the starting line of the 1976 Philadelphia Flyers

**7. Where did the Scarlet Witch get her bitchin' bewitchin' powers?**

A) She was trained by the Sorcerer Supreme, Dr. Strange.

B) She is from a dimension where everyone practices magic.

C) She uses several magical items, including the Eye of Agamotto.

D) She was trained by the witch Agatha Harkness, and is also a mutant who can alter probabilities through the use of her hex-spheres.

**8. Ghost Rider is such a cool and scarifying name, that it's been used by several characters, except for…**

A) Hamilton Slade.
B) Slade Wilson.
C) Johnny Blaze.
D) Danny Ketch.

**9. Which DC superteam had a vampire as an original member?**

A) Outsiders
B) Blood Syndicate
C) Sovereign Seven
D) Team Titans

**10. Which scary villain whacked Spider-Man's main squeeze, Gwen Stacy?**

A) Mysterio
B) Green Goblin
C) Jack O'Lantern
D) Kangaroo (Hey…the fact that somebody actually created this character is pretty damn scary.)

**11. Batman's foe, the Scarecrow, has induced fear in his victims by several methods. What is one method he has not used?**

A) a fear-inducing gas
B) controlled psychic telepathy causing intense fear
C) high-frequency waves transmitted by electronic devices
D) fear-inducing pheromone chemicals

**12. In the pages of *WetWorks*, what is name of the capital city of the Vampire Nation?**

A) Timisoara, Transylvania
B) Dras 'Adin
C) Attilan
D) Hollywood, California

**13. What mysterious relic is the Trickster supposed to steal in *Impulse* #14?**

A) The Devil's Face
B) The Eye of God
C) The Monkey's Paw
D) The Clover of St. Patrick

**14. Which Avenger was once turned into a werewolf?**

A) Captain America
B) Beast
C) Quicksilver
D) Vision

**15. What's the name of Lady Death's equally busty, bloodsucking nemesis?**

A) Mephista
B) Lady Satanna
C) Purgatori
D) Mosquito-Bite Molly

**16. Who is the zombie master of the Marvel Universe?**

A) Brother Voodoo
B) Houngan
C) Black Talon
D) Papa Doc Duvalier

**17. What do Morbius, Man-Bat and Vampirella have in common?**

A) They are all alien to Earth.
B) They are all vampires.
C) None are true vampires in the Gothic sense.
D) They all prefer potatoes over Stove-Top stuffing. Hmm…curious.

**18. Which character recently went to Hell and literally had his face ripped off?**

A) Savage Dragon
B) ShadowHawk
C) Backlash
D) Spawn

**19. In *Batman* #530, Bats teams up with what spooky character to find out who is stealing Incan treasures?**

A) Phantom Stranger
B) The Demon
C) Deadman
D) Bob Dole

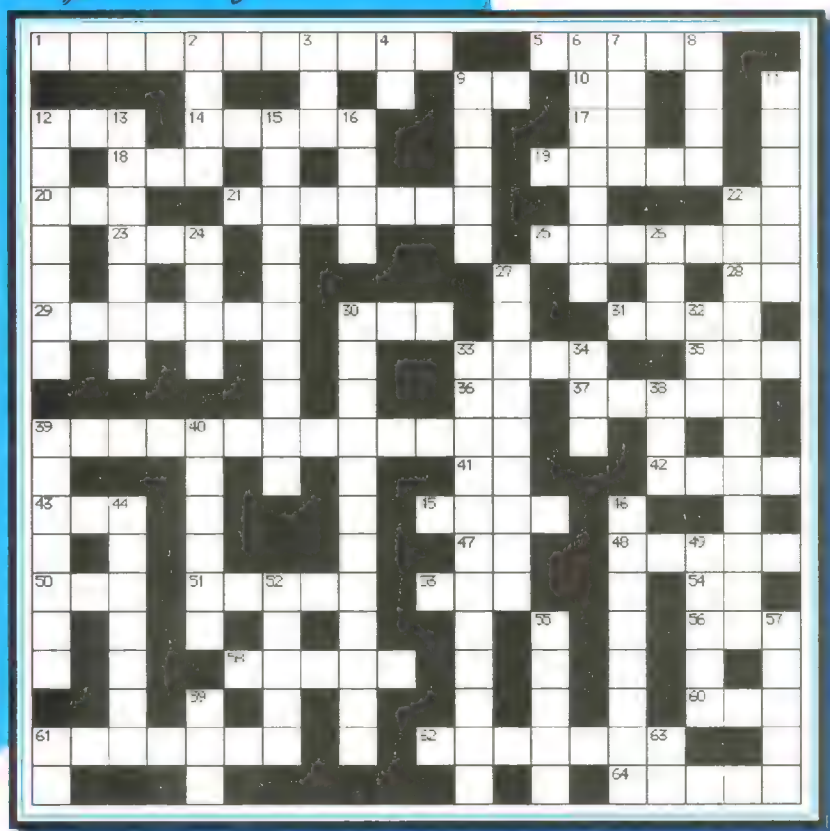
**20. Which four monsters were part of the Legion of Monsters?**

A) Morbius, Werewolf, Ghost Rider and Man-Thing
B) Frankenstein, Mummy, Golem and Fin Fang Foom
C) The Abomination, Wendigo, Zzzax and the Missing Link
D) Burns-when-I-urinate-Lad, If-you-don't-stop-tickling-me-I'm-gonna-crap-my-shorts-Man, I-gotta-go-so-bad-I-can-taste-it-Boy and I-don't-remember-eating-that-Man.

# WIZARD CROSSWORD

## you know, across, down, that sort of stuff

**TOO TOUGH?**
Don't have an aneurism.
The answers are on page 214.



### ACROSS

1. 46 down's disease
5. Jason Blood
9. "Go, Speed Racer, ___!"
10. JLA foe ___ Morrow
12. "Nightmare on Elm Street" director, ___ Craven
14. Zatanna practices this art
17. Main Doom rival; initials
18. Angel and the ___
19. Green Lantern dies in DC's *Final* _____
20. 43 across' first name
21. "The Living Vampire"
22. Where you'll find Rick Jones
23. Belasco's demon servant
25. Looker is now one
28. *Kingdom Come* artist; init.
29. Jack Ryder
30. ___ Fang Foom
31. Banshee's first name
33. Obsidian's powerful sister
35. Maxx's mischievous foes
36. Female Vampirella artist; init.
37. Negative Man looks like this
39. 2099er Meanstreak's Vegas buddy
41. Astro City builder; init.
42. Magda Lehnsherr's midwife
43. First artist of *X-Men 2099*
45. Destiny holds this
47. Evil clone; init.
48. Kid Death's company
50. Spider-Man's first name
51. Joker sets these for Batman
53. Catwoman's least favorite mammal
54. Wonder Woman's nickname
56. What Ra's al Ghul is to Talia
58. WetWorker Crossbones' last name
60. Spider-School; init.
61. Frankenstein's monster, circa 1931
62. Foe of X-Men and Vampirella
64. How Atlanteans destroy Earth 2099

### DOWN

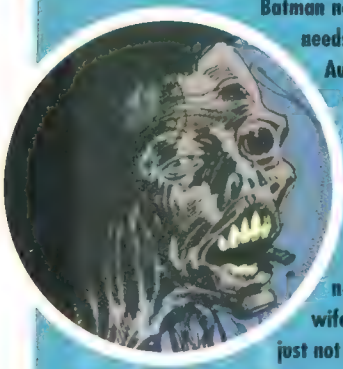
2. Superheroes must have a code ___
3. Deceased Future Force leader
4. Other Spider-Man; init.
6. 5 across' other name
7. Last Galactus herald
8. Kang's short warrior
9. Elisa Cameron
11. Metal that kills werewolves
12. Led Infinity Watch
13. Spawn's vampire enemy
15. Danny Ketch
16. 32 down's weapon; Cosmic ___
22. 62 across' homeland
24. Saved Superman after his trial
26. His horror novels have become comics
27. Medusa's husband
30. Mary Shelley's doctor
32. Marvel terrorist group
33. Global Guardians leader
34. Shortest WildC.A.T.
38. another name for X-Files; init.
39. Dark Horse paranormal investigator
40. A Morlock can be considered this
44. Mole Man's home, _____ Isle
46. Jack Russell is one
49. Bacchus' creator, _____ Campbell
52. Hate-Monger I's first name
55. Hex-using heroine, Scarlet _____
57. Mystic Avenger, Dr. _____
59. *Batman:* ___ *of the Demon*
61. Ninja Turtles creator; init.
63. Spawn's first name

# TOP 10 HEROES & VILLAINS OF THE MONTH

To mark the return of this joyous column, we're deviating from the regular "here's the top 10 hottest characters" to bring you the top 10 characters who are fairly unpleasant to look at.

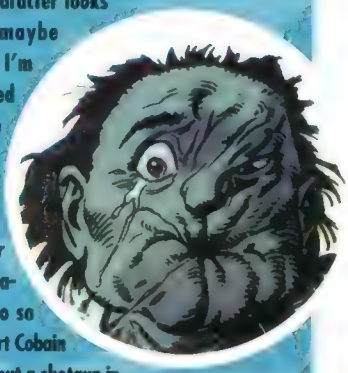
## 1. AUNT MAY'S CORPSE

Oooo...betcha chunks of her fall in the batter when she's making Petey his wheatcakes. Even more unpleasant than that thought is this one: We gotta own up to a bad call. Back in *Wiz* #45 we ran the Top 10 heroes and villains we wanna see dead, and ol' Aunt May clocked in at #1. Our mistake. Just like Superman needs his Ma and Pa Kent and Batman needs his Alfred, Spidey needs his kindly, advice-full Aunt May. We goofed for wanting her dead and Marvel goofed with making her dead. What they shoulda done is offed MJ. Luckless sad sack Peter Parker should not have a supermodel wife or any bratty kids. It's just not in his character.



## 2. ARSEFACE

In a day and age where superhero names don't even come close to matching the way a character looks ("I'm Deathblade...or maybe Shadowfist...or perhaps I'm Eduardo the Runny-Stooled Avenger..."), there's one new character who really stands out in a crowd: Arseface. Straight from the insanely violent *Preacher* title, Arseface was a dime-a-dozen stupid teenager who so swooned over Nirvana's Kurt Cobain that when he heard Cobain put a shotgun in his mouth and blew his brains out, he tried the same. The difference being that Arseface lived, but screwed up his face so bad he even makes Michael Jackson pause and say "eww..." (and that's not just 'cause he's over 11).



## 3. DEADMAN

Whoa...looks like ol' Boston Brand here just caught himself in his fly. Bummer. Heck, the only thing more painful than catching your lil'l buddy in the saw-toothed denim flap of death would probably be getting shot through the heart and taking a 100-foot tumble through the air to go splat on the ground. Sound unpleasant? It gets worse. Toss in getting resurrected as a ghost, along with knowing you'll never feel the touch of another human being, never share a laugh with someone you love, and never hold in your hands a copy of a "Heroes Reborn" comic (*sigh*), and you've got yourself a pretty bum deal. With that little ray of sunshine story in his résumé, it's no wonder Deadman looks like a strung-out, hairless, tapeworm-filled albino Jeff Goldblum.

## 4. TWO-FACE

"We've washed half of Harvey Dent's face with ordinary soap and water and the other with new Oxy 10 To The Hundredth Power...can you tell which side is which?" Not pleasant. No sir. Not at all. Anyways, ol' Two-Face here used to be crack D.A. Harvey Dent, until a mobster chucked some acid in his face, royally screwing up his looks and not doing such a hot job to his already shaky psyche, either. Now obsessed with the number two (like robbing Gotham's Second National Bank on February 2nd at 2 a.m.) and letting his coin make his decisions for him (the scarred side comes up and he pops a cap in your coolie, the non-scarred side comes up and you're hunky-dory), one thing stands out above all others: Shaving's gotta be an adventure for this guy.

## 5. SCARLET SPIDER

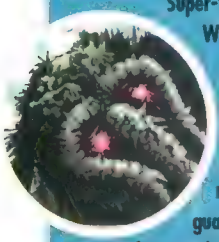
Aaaaahhhhh! Ahhhhhhhhhh!! Get it away! Get it away!! In mercy's name, move on to number six! Move on to NUMBER SIX!!!

## 7. CORINTHIAN

Well, what's so unpleasant about...yaaah!! Geez, how disturbing would it be watching this guy floss? Or getting a cavity filled? Or just eating oatmeal as fast as he can? Created by Morpheus (read: DC's Sandman) to be "the darkness," the embodiment of everything humanity would not confront about itself, ol' halitosis-eyes here was flawed. When Morpheus was captured and imprisoned on Earth for alla them years, the Corinthian escaped to Earth and became a notorious serial killer, inspiring others to embark on murderous crime sprees as well. Well, Morpheus eventually escaped his prison and went about righting everything that went wrong in his absence, including putting the big kibosh on the Corinthian.

## 9. MAN-THING

Yeah, okay, Man-Thing is a weak Swamp Thing rip-off and there's yet to be a readable story with this guy in it, but you gotta give him one thing: He is one butt-ugly SOB. Here's the scoop: Ted Sallis was a S.H.I.E.L.D. scientist who attempted to recreate the Super-Soldier serum that gave us Captain America. When the nefarious group AIM tried to snare his "secret recipe"—a modified version of the serum—he injected the only sample of it into himself and fled into a swamp, where a mystical-chemical combo transformed him into a misshapen, mute creature. He became the guardian of the "Nexus of Realities," which just happened to be in that swamp, and now pops up in about one random Marvel comic a year (Just look for the cover blurb, "You won't *believe* this issue's guest-star!").



## 6. MODOK

Geez...Modok not only fell out of the ugly tree and hit every branch on the way down, but this li'l feller got run over by the ugly truck when he landed. Who was his agent handling what superpower he got? "No, he doesn't want superstrength or invulnerability—just give him a giant potato head, shrivel up his body and let him get his ass kicked by losers." To top that off, Modok had the pleasure of having his throat ripped out by the Serpent Society, dying, getting reanimated by AIM, getting blown up to itty-bitty pieces and...well, that's the end.

## 8. JONAH HEX

I wonder how tough it must be scoring with chicks when you've got a boiled egg for an eye? "Hey, baby...wanna see me squirt eye pus five feet into that guy's drink?" Mmmm...no, probably not. Maybe he just impresses them with the story of how he got that unsightly facial blemish. "Listen, baby, I haven't gotten any since I betrayed the Indians who raised me and they stuck a piping-hot blade in my kisser for it. So whadda you say—wanna cut me a break and go play hide-the-covered-wagon?" Nah, that'd probably get him no more than a lonely night on the plains, doing weird things to prairie dog holes.

## 10. THAT GUY'S HEAD

Oh, look, somebody punched Liam Gallagher, lead singer of Oasis, through the head. Damn. And he was so talented. (*sob*) Now we'll never hear more genius-inspired garbage like "Champagne Supernova" or—what? That's not Liam? Is it Katkie Lee Gifford, then? No? Just some loser mobster guy that the Violator killed and later used as a hand puppet? Wow. What a letdown. For the finale, we wanted to go out with a bang, but this is what we get? "Some nameless guy at the end of the Violator's arm"? Talk about ending something with a whimper. Sheesh.

## MORT OF THE MONTH

Now it's time to look at the lamest character of the month, or, as we like to call 'em, the Mort of the Month!

### LITTLE BOY BLUE (AND THE BLUE BOYS)

We're going to restrain ourselves from making off-color comments on little Blue's name here. We'll just jump right in to the set-up: Teenager Tommy Rogers, determined to take down gangster Wolf Lupo (Lupo being Italian for wolf—clever, eh?), enlisted his pals Tubby and Toughy (Tubby had low self-esteem) to help him bust up Lupo's gang. With their success over Lupo, Tommy and his friends (including the low-self-esteem fat one) decided to continue their war against crime and, with the aid of the mysterious Little Miss Redhead, went on to...to, um, not do much and get overlooked by continuity historians. Including the fat kid.

# BULL PEN

## No Joy in Wizardville

He's defiled the last Wizard Press toilet.

After almost three years, *Wizard: TGTC*'s Managing Editor Scott Gramling is moving on. (The good news being that Scott, a colossal sports fan, will be heading up a new hockey magazine called *Slapshot*, due out in January from the folks over at Harris Publications. Check it out.)

So, on Scott's fateful last day, after the monster entire-staff lunch at the best Mexican restaurant on Earth (El Bandido in Spring Valley, N.Y.), after the gifts and cards were handed out, after the cases of cheap beer were unwrapped, all eyes fell upon one last package, special-delivery, from Brian Douglas Ahern (y'know, the fella responsible for our spiffy monthly *Wizard* calendars). As tensions built, Scott unwrapped the box, grabbed the contents and fled to another room. An impatient murmur washed over the crowd, and Scott returned, decked out in Ahern's farewell gift…a complete Bumpkin Buzz outfit (a character Ahern made famous in the weekly *Comics Buyer's Guide* newspaper). When the dust finally cleared from all the laughter (and Scott finally tracked down his real clothes after they were…borrowed), Scott had his final words of wisdom to impart on the inhabitants of the *Wizard* Zoo: "I'm really gonna miss working at *Wizard*…and not just because of the free food every other week. Smooshing fellow employees in full-contact *Twister*, snarfing down 66 pieces of sushi and inheriting the bathrobe of a famous comic artist—those are just a few of the shining moments I won't soon forget."

## Joy in Wizardville

He's such a sweetie.

'Twas a fair, moonlit night when Design Manager (and master of all things hair) Steve Blackwell and his sweetie Jen King went for a carriage ride 'round NYC's Central Park, quietly snacking on a box of Cracker Jacks. There, beneath a cool starlight summer sky (filled with the echoing cries of doomed tourists), Jen reached into the box and, instead of pulling out tattoos, a magnifying glass or some other weird crap, pulled out a BIG friggin' engagement ring. "Will you marry me?" was the second half of Steve's one-two punch. Shame she said no and Steve, heartbroken, shaved his head, got breast implants and now works as a Vegas showgirl doing two shows a night (three on Sunday).

No, wait…that's how the rest of the *Wizard* Staff spent Labor Day weekend. Jen said yes, Steve survived his bachelor party (which the *Wizard* lawyers say we can't talk about) and the two were wed on Sunday, September 1, followed by a two-week honeymoon in beautiful, sunny Aruba. Steve had this to say about his marriage: "I'm looking forward to this, my marriage, as being the next step on the path to world conquest. That, and getting to spend the rest of my days with the perfect woman." Awww...

# WIZARD TOP TEN

**Breaking tradition, the following Top 10 is 100%, swear-to-God true. With that said…**

### Top 10 most frightening things about working at Wizard Press

10. The pubic-hair bird nests in the urinals.
9. The angry, enormously endowed dog that marks his scent on a different car in our parking lot every morning.
8. The pair of origin-unknown, black-and-purple panties dangling from the Nightcrawler figure in the hallway.
7. *Wiz* Editor Andrew Kardon's collection of patchwork Mego dolls, all in various states of undress, doing…things to each other.
6. The fruit flies in the lunchroom that seem to have gained group-sentience.
5. The "Ghost of Flatulence Past" that haunts the men's room, which, even if you just go in to wash your hands, will cling to you for the rest of the day and make you smell like you've crapped yourself.
4. Staffer Marc Wilkofsky.
3. The car in our parking lot that has written on its side—no lie—"Maxxin' and Relaxxin'."
2. The Twinkie thumb-tacked to the ceiling that's been here longer than most of us have.
1. Hefty staffer Buddy Scalera lifting his shirt and exposing, in the middle of a conversation and with absolutely no provocation, why he's called "The Other White Meat."

# CONTEST WINNERS

**NEIL GAIMAN**, ISSUE #58:
Rob Stilson, San Leandro, Calif.
Here are the answers:
1. Matthew Cable 2. Hob Gadling 3. "Whole Wide World" 4. Goldie 5. Stardust

**MANGA**, #56:
Michelle Ballert, Sonoma, Calif.

**SONY PLAYSTATION**, #58:
Kenneth Siebert, Renton, Wash.

**STRANGERS IN PARADISE**, #58:
Dave Setlik, North Tonawanda, N.Y.

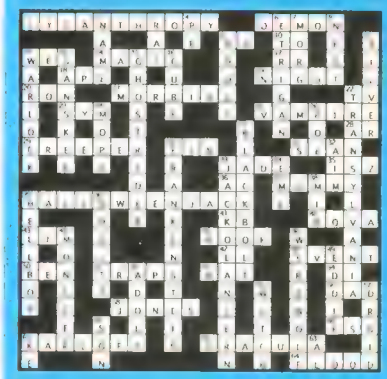
# C.B.I.Q. answers...

from page 210

| | | | | |
|---|---|---|---|---|
| 1. C | 6. A | 10. B | 14. A | 18. D |
| 2. C | 7. D | 11. B | 15. C | 19. C |
| 3. A | 8. B | 12. B | 16. C | 20. A |
| 4. B | 9. D | 13. B | 17. D | |

# CROSSWORD answers...

from page 211



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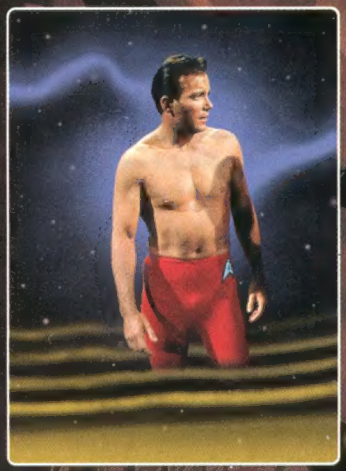

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# WIZARD profile

Here's looking at...

# WARRIOR

"The testimonial in my life is that I was voted Least Likely to Succeed by my high school graduating class," reveals the 37-year-old wrestling superstar turned comic creator, now known simply as Warrior.

Behind huge biceps and a low, gruff voice, a focused and intensive mind explains, "My father left when I was 12 years old and my mother didn't have any self-esteem, so she instilled that in her kids too. It was only in quiet times sitting and crying to myself that I realized if I wanted to do anything, I was responsible for being the one to get it done."

After getting his act together, the Williamsport, Ind., native made it through chiropractic school and was working out at a California gym when he was asked if he'd like to give professional wrestling a try. Hoping to make some quick cash to pay back his loans, Warrior and a friend drove down to Tennessee and competed in a small wrestling territory.

"We were thinking we were gonna have all kinds of fun and life's gonna be grand. But for the next three years, we slept on the floor and ate tuna fish outta the can."

Following a number of stints in various territories, the Ultimate Warrior finally made it to the World Wrestling Federation, where he skyrocketed to stardom. "The biggest highlight of my career was beating Hulk Hogan fair and square by a pin-fall 1-2-3, in the middle of the ring at the Toronto Skydome at 'Wrestlemania VI' for the heavyweight championship belt. It was the handing of the torch, so to speak."

Photo courtesy of Warrior

For the next few years, the Ultimate Warrior was "it" in the WWF, even with his sporadic absences due to personal issues. But after a three-year hiatus, he recently returned and started his own comic. As he puts it, "The Ultimate Warrior is always talked about as if he walked off the pages of a comic." To get his message across, a comic book was the perfect solution.

"It wasn't enough anymore to go out and say to a kid, 'Okay, just believe in yourself.' It had to have a definition to it—which is the coming about of my true-to-life beliefs. I call it 'destrucity,' making a truce between your destiny and your reality. I went back and came up with eight things that have influenced me in my life, and they are the disciplines of destrucity."

In the ongoing *Warrior* comic from Ultimate Creations, the Ultimate Warrior's physical body has gone into a coma, so he now must make his way through the Terrain of Testament and face eight physical representations of the disciplines of destrucity. November's *Designs of Destrucity* one-shot will be a collaboration of eight artists, each doing two-page splashes of the disciplines the Warrior faces.

Hoping to one day bring his creation to the animated front, the Warrior must first, however, make it in a somewhat tumultuous market.

"The comic industry is in such turmoil, where there's too many knives being thrown instead of people pulling them out and putting sheaths on them. I've a message I'm really trying to express to everyone in the industry: I'm here to help out if I can."

**by Andrew Kardon**

**First comic read...**
Probably a *Batman* comic.

**Favorite comic of all time...**
*Pitt*

**Comics you read...**
Frank Miller's *Sin City*, *Spawn*, *Pitt*

**The one person you'd like to meet...**
Arnold Schwarzenegger

**Superpower you would most want...**
To be able to project my thoughts on the wall. So many times I get frustrated in trying to express my ideas.

**Favorite toy as a kid and as an adult...**
As a kid, go-carts and mini-bikes. As an adult, my Harley and four-wheel drive truck.

**Things you collect...**
Over the course of the last year and a half I've started collecting all sorts of Ultimate Warrior merchandise, only because it's part of my life. I didn't realize how much stuff there is.

**Favorite pastime or hobby...**
As of late, it's been reading comics.

**Favorite TV show...**
Kramer on "Seinfeld." Just Kramer. All I gotta do is see him come walking through that door of the apartment and I've lost it. He's just so funny.

**Last costume you wore on Halloween...**
It may have been the Incredible Hulk. I was probably 9.

**Person who would play you in a movie about yourself...**
I'd want someone with the physical presence like an Arnold, but with the harsh sense of humor like an Andrew Dice Clay.

**Favorite cartoon...**
"Mr. Magoo"

**Person you would most like to work with...**
Todd McFarlane

**Favorite wrestling move...**
My flying tackle

**Toughest match...**
The Hulk Hogan match from "Wrestlemania VI"

**If you had the power of the Beyonder...**
I'd make people realize that they're responsible for the rights and wrongs, their opinions and the living of their lives. They are entitled to make their own choices. W

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